

ACCURATE MESH-BASED ALIGNMENT FOR GROUND AND AERIAL MULTI-VIEW STEREO MODELS Yang Zhou^{1,2}, Shuhan Shen^{1,2}, Xiang Gao^{1,2}, Zhanyi Hu^{1,2} 1. NLPR, Institute of Automation, Chinese Academy of Sciences, Beijing 100190, P. R. China 2. University of Chinese Academy of Sciences, Beijing 100049, P. R. China

Motivation

In the reconstruction of large scale outdoor scenes from joint imagery of aerial and ground images, the result often lead to badly aligned models due to the wide baselines and the varying imaging conditions between the images from different sources. To improve the quality of the models generated from combined aerial and ground images, we propose a novel method to align the two MVS models separately reconstructed from different sources.

Method Overview



Skeleton Facet Set (SFS)

Constraints:

- $\succ \langle \vec{N}, \vec{N}' \rangle < \theta_a;$
- $\succ \langle \vec{N}, \vec{Cf} \rangle < \theta_{v};$

 \succ Facet projection ϕ on its reference camera should be greater than ϕ_s .

Point Pairs Acquisition

- \succ Rough point pairs (P_a, P_g)
- > Shifted point pairs (P_a, P_g') ;



Mesh-based Alignment

➢ Gross Gap Elimination

$$\succ \vec{T}_g = \frac{\sum_i w_i (P_{a,i} - P_{g,i})}{\sum_i w_i}$$

- Mesh Alignment
- \succ Estimate the similarity transformation S from (P_a, P_g) ;
- > Check if shift needed and solved with energy minimization;
- > Transform the ground model until S converges.
- Eliminate Shift with Energy Minimization



> Find the longest $\vec{S} \in \Omega_s (\Omega_s = \left\{ \vec{S}_i \middle| \vec{S}_i = P_{a,i} - P'_{g,i}, \forall i \right\})$

passes QEDST, Translate ground mesh by S if exists. Quick Energy Decreasing Shift Test (QEDST)

$$|\vec{d}| = |\vec{k}\vec{l} \cdot \vec{N}| = |\vec{S} \cdot \vec{N}|$$

$$E_x(\vec{S}) = |(D_a(x) - D_g(x) - k)\vec{l}\cdot\vec{k}|$$

= $|(D_a(x) - D_g(x))\vec{l}\cdot\vec{N} - \vec{S}\cdot\vec{N}|$
$$E_x(\vec{S}) = \sum_{n \in \mathbb{N}} \sum_{n \in \mathbb{N}} E_n(\vec{S})$$

> If $E_t(\vec{S}) < E_t(0)$, \vec{S} passes QEDST.

Evaluation

- Evaluation Method
- For each point p in the ground point cloud, find its nearest point p' in the aerial point cloud; discard if distance is greater than M;
- > Draw a Cumulative Error Curve (CEC) from the distances projected to the normal direction of p'.
- ► Evaluation Results











Conclusion

- > Strength
- ➤ Accurate;
- \succ No requisition of accurate model;
- \triangleright No requisition of accurate correspondences.
- Limitations
- \blacktriangleright Require a proper initial status;
- Relatively slowly.

References

[1] Michal Jancosek and Tomas Pajdla, "Exploiting visibility information in surface reconstruction to preserve weakly supported surfaces," International Scholarly Research Notices, vol. 2014, 2014.

[2] Qi Shan, Changchang Wu, Brian Curless, Yasutaka Furukawa, Carlos Hernandez, and Steven M Seitz, "Accurate geo-registration by ground-to-aerial image matching," in 2014 2nd International Conference on 3D Vision. IEEE, 2014, vol. 1, pp. 525–532.