



# Abstract

We propose a three dimensional (3-D) convolutional neural network (CNN) architecture for multi-channel far-field ASR which processes time, frequency & channel dimensions of the input spectrogram.

### Introduction

Multi-speaker conversations in far-field environments pose a significant challenge to ASR due to reverberation and multi-speaker overlaps.

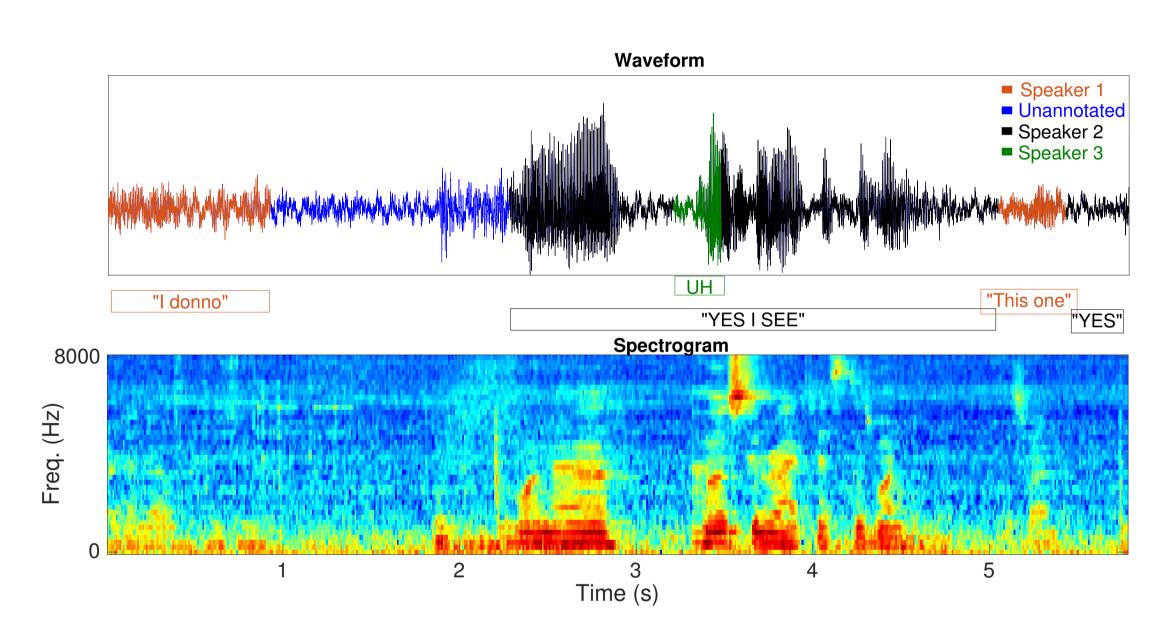


Fig. 1. Portion of meeting speech and corresponding spectrogram. The availability of multi-channel signals can be leveraged for alleviating these issues.

# **Prior Work**

- Beamforming designing a spatial filter to perform a delay and sum operation [1]
- Swietojanski *et al* [4] proposed the use of features from each channel speech directly as input.
- Training of neural networks on the raw signals optimized for the discriminative cost function of the ASR[3].

# **Proposed 3-D CNN Architecture**

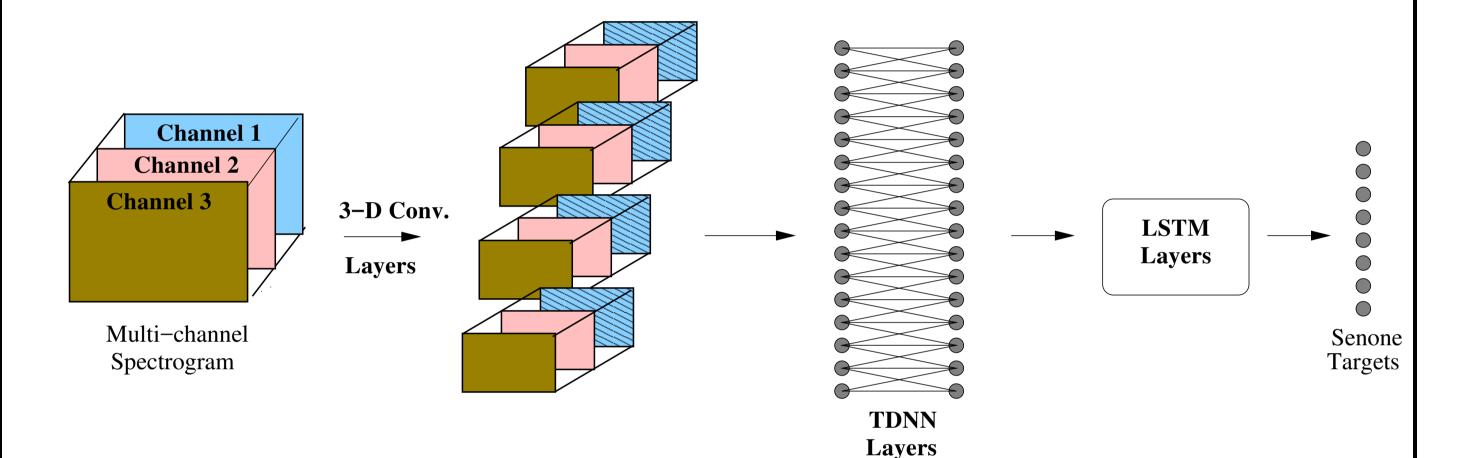
The multi-channel audio segments are stacked in a 3-D fashion and fed as input to the neural network model. The CNN layers perform the following 3-D

# **3-D CNN MODELS FOR FAR-FIELD MULTI-CHANNEL ASR** Sriram Ganapathy<sup>\*</sup> and Vijayaditya Peddinti<sup>†</sup> \*Learning and Extraction of Acoustic Patterns (LEAP) Labs, Indian Institute of Science, Bangalore. Google Inc., USA.

convolutional operation,

$$Y(i,j,k) = \sum_{x=1}^{N_x} \sum_{y=1}^{N_y} \sum_{z=1}^{N_z} X(i+x,j+y,k+z) K(x,y,z)$$
(1)

where K is the 3-D kernel, X is the input multi-channel spectrogram, Y is the output of the feature map and  $(N_x, N_y, N_z)$  represents the kernel size.



# **Experiments and Results**

### **Reverb Challenge LVCSR task**

For the single speaker far-field experiments, we use the REVERB challenge LVCSR task with first three microphones.

Model	S-dt	S-et	R-dt	R-et
DNN-Single-Chn.	12.7	13.6	31.8	37.5
CNN2D-Single-Chn	11.3	11.4	26.8	29.6
CNN2D-Multi-BF	9.7	10.0	24.8	26.4
CNN2D-Multi-BF + Dropout			26.7	
CNN3D-Multi	9.8	10.3	26.7	28.4
CNN3D-Multi + Dropout	9.1	9.8	24.6	25.8

### **AMI Single Distant Microphone ASR**

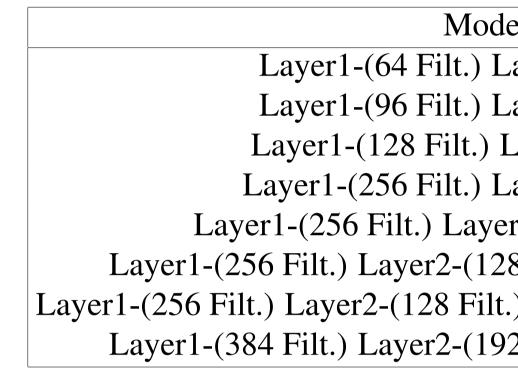
The performance of AMI-SDM experiments, shown below, is significantly improved using a TDNN acoustic model over the HMM-GMM system. The sequence cost function further improves the WER. All further experiments use the sequence training cost function.

> Model HMM-GMM (LDA-MLLT-SAT) TDNN (CE) TDNN (Seq.) CNN2D-TDNN (Seq.) CNN2D-TDNN-LSTM (Seq.) Attention-LSTM [5] TDNN-LSTM [2]

Dev.	Eval
59.5	64.0
41.7	46.7
40.2	44.1
41.8	46.7
36.0	39.0
41.3	45.8
37.4	40.4

#### **AMI Multi Microphone ASR**

Here, we use the first three recordings of the array microphone as input representation to the CNN3D model.



Comparing with beamforming [1] approach.

Mod CNN2D-TDNN-I CNN2D-TDNN-LSTM CNN3D-TDNN-

#### Summary

In this paper, we have proposed a three dimensional neural network consisting of convolutional layers that receives input from time-frequency-channel dimensions of the input. The CNN3D model improves the beamforming methods for multi-channel ASR.

#### Acknowledgement

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#### References

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- *SPL*, 2017.
- works for automatic speech recognition. *IEEE/ACM TASLP*, 2017.
- networks for distant speech recognition. *IEEE SPL*, 2014.



lel	Dev.	Eval
Layer2-(32 Filt.)	34.8	37.4
Layer2-(32 Filt.)	34.5	37.2
Layer2-(64 Filt.)	34.4	37.4
Layer2-(128 Filt.)	34.9	37.9
er2-(128 Filt.) + Reg.	32.7	35.7
28 Filt.) + Reg. and Sharing	32.6	35.4
(.) + Reg., Sharing and Avg. pool	32.6	35.7
92 Filt.) + Reg. and Sharing	32.7	35.7
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lel	Dev.	Eval
LSTM (single)	36.0	39.0
(multi beamformed)	33.9	36.2
LSTM (multi)	32.6	35.4

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