THE CROWD CONGESTION LEVEL - A NEW MEASURE FOR RISK ASSESSMENT IN VIDEO-BASED CROWD MONITORING

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Motivation

- Large scale events are an integral part of everyday life.
- Public events in urban areas become more and more polular and increase significantly in size, e.g.
 - Sport events (marathons, etc.),
 - public viewing of sports events,
 - Cultural events / festivals,
 - Political demonstrations







Challenge

- Safety and security agencies are facing new challenges, since many large scale events
- take place in open public (urban) areas,
- have with no dedicated entry/exit points as control gates.
- Become hard to control, due to the distributed complex complex urban infrastrucure.







Density Estimation & Flow Dynamics

- Our approach:
 - In general, people in crowded scenes are regarded as endangered in case of too high (absolute) people density.
 - Problem: Absolute density (e.g. no. of people per m²) is very difficult to determine from crowd videos.
 - But, crowd density alone is not sufficient, since (e.g. dense crouds at concerts or public festivals are not critical per se.
 - Our observation: If people can move freely and smoothly through a (dense) crowd → situation can be regarded as non-critical.
- Consequence:
 - Information on the flow dynamics should be taken into account for risk assessment.



Proposed Method

- Assumption:
 - Local spot in the crowd might become critical, if the density is continuously increasing (relative density) over time
 - and simultaneously, a (significant) reduction of motion dynamics (increasing inertia) is observed.



SOURCES: U.S. Secret Service; Manchester Metropolitan University





Feature Tracklets

1. Harris Corner Detector [8] to detect local features of textures objects.

 $\mathcal{F} = \{\mathbf{f}_1, \mathbf{f}_2, ..., \mathbf{f}_n\}$ with $\mathbf{f}_i = (x, y)^T$

2. For moving object detection, Lukas-Kanade optical flow is used to extract motion vectors of the detected features.

$$\mathcal{V} = \{\mathbf{v}_1, \mathbf{v}_2, ..., \mathbf{v}_n\}$$
 with $\mathbf{v}_i = (\Delta x, \Delta y)$

2. In addition to filtering moving features

$$\mathcal{F}' = \{\mathbf{f}_i \in \mathcal{F} \mid |\mathbf{v}_i| \ge \beta\} \text{ with } i = \{1, ..., n\}$$

we extend the motion vector extraction by multiframe feature tracking and for estimation of densities and dynamics.





Feature Tracklets

- 1. Extend existing trajectories by feature association (Euclidian distance between feature motion prediction and new detection).
- If no previously created trajectories are found in a defined neighborhood
 → initialize new track.
- If no new detection assigned to a track for several frames
 → delete track.

As a result: at each frame we obtain a set of tracks:

$$\mathcal{T}^{k} = \{\mathcal{T}_{1}^{k}, \mathcal{T}_{2}^{k}, ..., \mathcal{T}_{m}^{k}\}\}$$
 with
 $\mathcal{T}_{j}^{k} = \{\mathbf{f}_{.}^{k}, \mathbf{f}_{.}^{k-1}, ..., \mathbf{f}_{.}^{k-s_{j}}\}, j \in \{1, ..., m\}$





Feature Tracklets and (Relative) Density Estimation

- Based on track information, we create statistics on track density, dynamics and flow behavior.
- To generate local statistics the image is split into smaller image patches *P* first, whereas *P_r*, *r* = {1, ..., *R*} represent the set of pixels of each patch.
- For each image patch the number of estimated persons (local density) is defined as

 $\mathbf{d}_r = \kappa \cdot |\mathcal{G}_r| \qquad [\frac{\mathbf{p}\mathbf{e}}{\mathbf{p}}]$

 $\left[\frac{\text{persons}}{\text{patch}}\right]$







Feature Tracklets and Local Inertia

- In addition to track density, motion dynamics in each patch is measured.
- The dynamics we want to measure, is potential free moving space of individuals.
- We estimate this measure by the average ex-centric direct motion of all tracks, because congestions can be interpreted as a discontinuity in track flow, which equals low ex-centric dynamics.
- We define *Local Inertia* as:

$$\mathbf{i}_{r}^{k} = \frac{1}{|\mathcal{G}_{r}'|} \sum_{\forall \mathbf{f} \in \mathcal{G}_{r}'} ||\mathbf{f}^{k}, \mathbf{f}^{k-q}||_{2} \qquad [\frac{\mathbf{px}}{q \cdot \text{frame}}]$$

with $\mathcal{G}_{r}' = \{\mathcal{T} \in \mathcal{G}_{r} \mid |\mathcal{T}| \ge q\}.$



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The Congestion Level

- We believe that a situation in a crowd can be regarded as potentially dangerous, if
 - density continuously increase, exceeding a certain threshold, and
 - at the same time **flow dynamics decreases** (overcrowded space).
- In order to obtain normalized coefficients for relative density and relative flow inertia, extrema have to be determined.

• To measure the risk level for the people in the crowd, we propose a combined coefficient, we call **congestion level** (cl):

$$cl = d^{rel} \cdot i^{rel}$$
 with: $cl \in \{0..1\}$



Results on Artificial Datasets

• Artificaldataset:AGORASET/Dispersion





Results on Artificial Dataset AGORASET/Dispersion



- a) Img. No. 01
- b) Img. No. 30
- c) Img. No. 87



a) Img. No. 01

b) Img. No. 30

c) Img. No. 87





Outlook: Real-TimeEvaluations at Hamburg Habour Festival 2017-2019





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Conclusions

- We proposed a characteristic measure for density-related risk assessment in crowd analysis, we call Congestion Level.
- This measure indicates the endangering of local areas in a crowd, due to
 - increasing people density and
 - simultaneous reduction of motion dynamics.
- It has been shown that the proposed Congestion Level provides a suitable measure risk assessment of crowed dynamics and density.



Outlook

- As future work, we plan
 - to increase training data for determination of absolute normalization factors
 - Take into account camera calibration parameters to allow for absolute density and inertia estimation.
 - Work towards self-parametrization of the overall approach.
- Also, we plan to perform
 - user studies with safety and security personnel (crowd manager)
 - System trials on large events (in 2017-2019, proof of concept at Hamburg Habour Festival (1.5 Mio people over weekend).



THANK YOU FOR YOUR ATTENTION!



Contact & Support

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