# Generalized tally-based decoders for traitor tracing and group testing 

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## Outline

- Collusion attacks on watermarks
- Tardos codes
- Attack vs. defense: game theory
- Decoders
- Neyman-Pearson scores
- composite symbols
- Group testing


## Forensic watermarking

Codewords


## Collusion attacks



- Attackers compare their content
- Differences point to watermark
- Try to remove watermark


## Collusion-resistant watermarking

## Requirements

- Resistance against $\mathrm{c}_{0}$ attackers
- Low False Positive and False Negative error rate
- small watermark payload!


## Attack model

- Discrete positions with embedded symbols
- Restricted digit model: Choice from available symbols only


## Bias-based code [Tardos 2003, ŠKC 2007]

Alphabet Q of size q
Step 1:
For each position, generate bias vector $\mathbf{p}=\left(p_{\alpha}\right)_{a \in Q} . \quad|\mathbf{p}|=1 \quad \mathbf{p} \sim F$
Step 2:
For each position and user, draw watermark symbol: $\operatorname{Pr}[$ symbol $\alpha]=p_{\alpha}$.


|  |  |  |  |  |  |  |  | $A$ | $A$ |  |  |  |  |  |  |  |  |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
|  |  |  |  |  |  |  |  | A |  |  |  |  |  |  |  |  |  |

pirated copy carries watermark y
Step 3:
Find attackers based on X and y

Asymptotically optimal scaling: code length $\propto \mathrm{c}_{0}{ }^{2}$

## Separating the attackers from the innocents



## Collusion channel (in Restricted Digit Model)

"Tally" vector m:

- \#colluders = c
- $\mathrm{m}_{\mathrm{a}}=\# \mathrm{a}$ received by colluders
- $|\mathbf{m}|=c$



## Attack:

- Same strategy in each position (asymptotically strongest)
- Choose y as a function of $\mathbf{m}$ : $\theta_{y \mid m}=\operatorname{Prob}[$ output y given $\mathbf{m}$ ]



## Information theory approach

- Collusion attack is "malicious noise".
- Use techniques from channel coding!
- How much does $Y$ reveal about $\mathbf{M}$ ?
( $\mathbf{M}$ is equivalent to colluder identities)
- Mutual information $\mathrm{I}(\mathbf{M} ; \mathrm{Y})$

Game theory:

- Pay-off function I(M;Y|P)
- Tracer chooses bias distribution $F(\mathbf{p})$

- Colluders choose strategy $\theta$

Fingerprinting capacity

$$
C=\frac{1}{c} \max _{F} \min _{\theta} I(\boldsymbol{M} ; Y \mid \boldsymbol{P})
$$



## Asymptotic saddlepoint

q-ary alphabet.
Pay-off function $I(\mathbf{M} ; Y \mid \mathbf{P})$.

With increasing c,

$$
F(\boldsymbol{p}) \propto \prod_{\alpha \in Q} p_{\alpha}^{-1 / 2}
$$

- optimal bias distribution gets closer to Jeffreys prior.
- optimal attack gets closer to Interleaving attack.

$$
\theta_{y \mid m}=\frac{m_{y}}{c} \quad \text { (pick random attacker) }
$$


[Boesten+Škorić 2011]


## Decoding

- Capacity analysis says nothing about the decoder!
- How do you decide who is suspicious?



## Idea: Neyman-Pearson hypothesis test.

- best $P_{F N}$ at given $P_{F P}$
- best $P_{F P}$ at given $P_{F N}$


## Neyman-Pearson scores

Hypothesis $\mathrm{H}_{\mathrm{j}}$ : "j is part of the coalition".
Neyman-Pearson score:

$$
S_{j}=\frac{\operatorname{Pr}\left[H_{j} \mid \text { evidence }\right]}{\operatorname{Pr}\left[\neg H_{j} \mid \text { evidence }\right]}
$$

If $S_{j}>$ threshold $Z$, then consider $j$ to be guilty.
Assume colluder symmetry and position symmetry:
$\mathrm{S}_{\mathrm{j}}$ equivalent to $\ln \frac{\mathbb{E}_{\bar{M} \mid x, j \in \mathcal{C}} \prod_{i \in[\ell]} \theta_{y_{i} \mid M_{i}}}{\mathbb{E}_{\bar{M} \mid x, j \notin \mathcal{C}} \prod_{i \in[\ell]} \theta_{y_{i} \mid M_{i}}}$

1. Score depends on (unknown) strategy $\theta$.
2. Expectation E... means: sum over all possible coalitions of size $\mathbf{c}$.

## Neyman-Pearson scores (2)

## Problems:

1. Score depends on (unknown) strategy $\theta$.
2. Expectation E...: sum over all possible coalitions of size $\mathbf{c}$.

Solutions:

1. Theorem by Abbe and Zheng (2010): $\boldsymbol{\theta}_{\text {saddlepoint }}$ gives Universal Decoder. - insert the Interleaving attack
2. "Forget" part of the evidence. "Remember" only $x_{j}$ and

- biases p (Laarhoven 2014)
- symbol tallies (Škorić 2014)
- composite-symbol tallies. NEW!


## Neyman-Pearson scores (3)

$$
\left.\begin{array}{c}
\text { Laarhoven score: } \\
\delta_{x y} \ln \left(1+\frac{1}{c-1} \cdot \frac{1}{p_{y}}\right)  \tag{s=1}\\
\delta_{x y} \ln \left(1+\frac{1}{c-1} \cdot \frac{n-1}{t_{y}-1}\right) \\
\text { Škorić 2014: } \\
\text { Global tally } \mathrm{t}_{\mathrm{y}}=\text { \#users who received symbol } \mathrm{y}
\end{array}\right)
$$

| $\mathbf{p}$ | $\mathbf{p}$ | $\mathbf{p}$ | $\mathbf{p}$ | p | $\mathbf{p}$ |
| :--- | :--- | :--- | :--- | :--- | :--- |


| A | A | A | C | D | A |
| :---: | :---: | :---: | :---: | :---: | :---: |
| C | C | B | B | B | C |
| A | D | B | A | B | C |
| B | C | A | B | A | D |
| B | D | B | B | C | C |
| A | C | B | A | C | B |
| D | B | C | C | B | C |

NEW IDEA:
Use more info by combining columns

simulation software: Wouter de Groot




## How to combine score functions

## Battery of score functions

- The bad decoders cause False Negative, not False Positive!
- The good decoders catch the colluders


## Group testing

Real-life problem in epidemology:

- Blood samples from $n$ people
- Expensive test => too few tests
- Long duration => tests in parallel
- Combine blood samples

| Traitor Tracing | Group Testing |
| :--- | :--- |
| colluder | infected |
| symbol $0 / 1$ | $1=$ included in test <br> $0=$ not included |
| code length | number of tests |
| arbitrary attack $\theta$ | $\theta=$ All1 attack |

## Fixed "attack" $\checkmark$

The Neyman-Pearson approach to construct score functions is particularly well suited to Group Testing.

## Summary

## Composite symbol tally:

- Improved Traitor Tracing at "small" c
- Improved Group Testing


## Still to be done:

- Further validation
- simulations, provable bounds, etc.
- $q>2$
- Group Testing numerics etc.
- Dynamic scenarios
- different conditions, different solutions?

- More realistic attack models
- Combined Digit Model, noisy medical tests, ...

$$
\begin{aligned}
& g_{2}(\xi, \lambda, \boldsymbol{t})=\ln \left[-1+\frac{n-2}{n-c}\right. \\
& \left.\frac{(c-1) t_{\lambda[1]}^{\{1\}} t_{\lambda[2]}^{\{2\}}+(n-c) t_{\lambda}}{(c-1)\left(t_{\lambda[1]}^{\{1\}}-\delta_{\xi[1] \lambda[1]}\right)\left(t_{\lambda[2]}^{\{2\}}-\delta_{\xi[2] \lambda[2]}\right)+(n-1-c)\left(t_{\lambda}-\delta_{\xi \lambda}\right)}\right]
\end{aligned}
$$

$$
\begin{align*}
& g_{3}(\xi, \lambda, \boldsymbol{t})=\ln \left[-1+\frac{n-3}{n-c} \cdot \frac{A_{3}}{B_{3}}\right], \text { with }  \tag{18}\\
A_{3}= & c^{(3)} t_{\lambda[1]}^{\{1\}} t_{\lambda[2]}^{\{2\}} t_{\lambda[3]}^{\{3\}} \\
& +c^{(2)}(n-c)\left(t_{\lambda[12]}^{\{1,2\}} t_{\lambda[3]}^{\{3\}}+t_{\lambda[13]}^{\{1,3\}} t_{\lambda[2]}^{\{2\}}+t_{\lambda[23]}^{\{2,3\}} t_{\lambda[1]}^{\{1\}}\right) \\
& +c(n-c)(n-2 c) t_{\lambda}  \tag{19}\\
B_{3}= & A_{3} \text { with } \boldsymbol{t} \rightarrow \boldsymbol{t}-\boldsymbol{e}_{\xi}, \quad n \rightarrow n-1 \tag{20}
\end{align*}
$$

