ADAPTIVE HARD EXAMPLE MINING FOR IMAGE CAPTIONING



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INTRODUCTION

- In this paper, we propose an adaptive hard example mining method with additional supervised training for image captioning.
- Beam search algorithm is leveraged to estimate score expectation for each example. Examples whose caption scores are lower than expectation are selected automatically.
- For the selected hard examples, we propose an additional reward policy for high-scoring captions to force model learning from them. The proposed method is hyper-parameter free without tuning.

EXAMPLES







Easy Example	Captions				
Beam search	A group of men standing around a table with pizza.				
Results	A group of people standing in a kitchen.				
Greedy Result	A group of people standing around a table with food.				
Hard Example	Captions				
Beam search	A man in a suit and tie standing in front of a door.				
Results	A man smiling and walking through a doorway.	1.694			
Greedy Result	A man in a suit and tie standing in a doorway.				
Our Result	A black and white photo of a man in a suit.	1.873			
Hard Example	Captions	CIDEr			
Beam search	A little girl standing next to a red bike.	1.685			
Results	A young girl standing next to a red bench.	1.176			
Greedy Result	A woman standing next to a red bench on a sidewalk.	1.097			
Our Result	A little girl standing next to a red bike in a sidewalk.	1.852			

ALGORITHM

Algorithm 1 The proposed adaptive hard example mining and additional training for hard examples.

Input: The training set of image and captioning pairs;

The model parameter θ and loss function $L(\theta, r)$;

The beam size k in beam search algorithm;

Output: Model parameter θ .

- 1: while Not converge do
- Given an image I, sample training caption w^* from ground-truth w^g ;
- Get k-beam search results $\{w^{(1)}, \ldots, w^{(k)}\};$
- 4: Get greedy decoding result w^m ; STEP 1. Pre-Evaluation.
- Evaluate captions by CIDEr metric and get scores $\{r(w^*), s^m, s^{(1)}, \dots, s^{(k)}\};$
- Get score expectation $s^p = E(\{s^{(1)}, \dots, s^{(k)}\})$ STEP 2.
- Get basic reward $r = r(w^*) s^p$; Adaptive threshold.
- if $s^m < s^p$ then

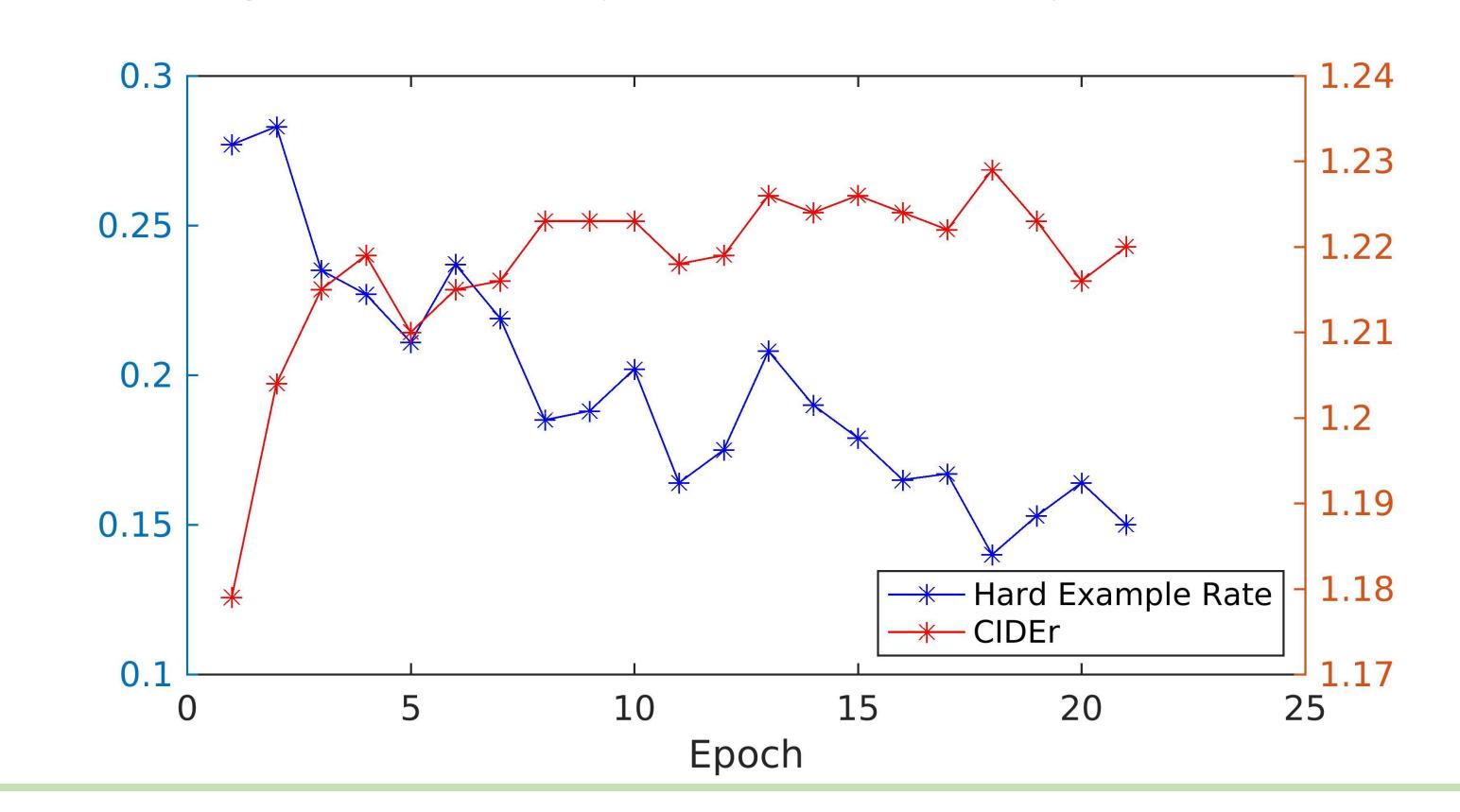
STEP 3. Train hard examples.

- Add additional $s^p s^m$ to basic reward;
- 10: **end if**
- 11: Get loss $L(\theta, r)$;
- 12: Update parameter θ by the policy gradient method.
- 13: end while
- 14: **return** Model parameter θ ;

TRAINING $r(w^*) - s^p$ Basic Reward $max(s^p - s^m, 0)$ Additional Reward g^m Greedy Decoding

HARD EXAMPLE RATE

Since we select hard examples automatically in the training, the hard example rate reduces along with training and model performance improvement.



RESULTS

We train several models with the proposed method, results in the figure show that our training method can improve model performance significantly.

Model	Methods	B-4	M	R	С
Att2in [13]	XE	31.3	26.0	54.3	101.3
	MIXER* [9]	32.2	25.9	54.8	106.9
	SCST [13]	33.3	26.3	55.3	111.4
	Ours	34.4	27.0	55.8	114.7
Λ++2α11 [12]	XE	30.3	25.9	53.4	99.4
	MIXER [9]	32.8	25.2	26.1	110.5
Att2all [13]	SCST [13]	34.2	26.7	55.7	114.0
	Ours	35.9	27.2	56.1	117.5
Ha Down [6]	XE	36.2	27.0	56.4	113.5
	MIXER* [9]	35.5	27.2	56.5	115.3
Up-Down [6]	SCST [13]	36.3	27.7	56.9	120.1
	Ours	37.4	27.7	57.0	123.1