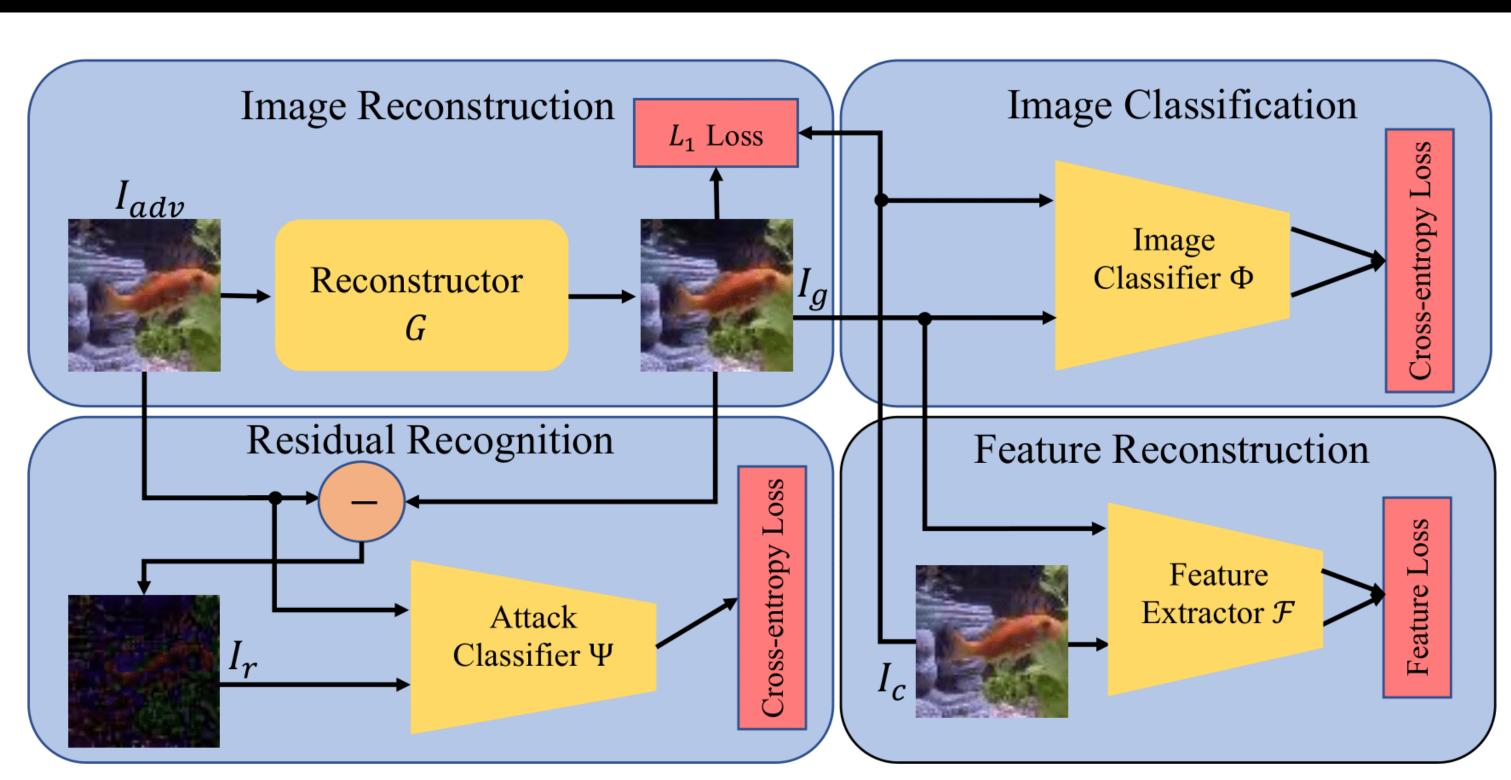


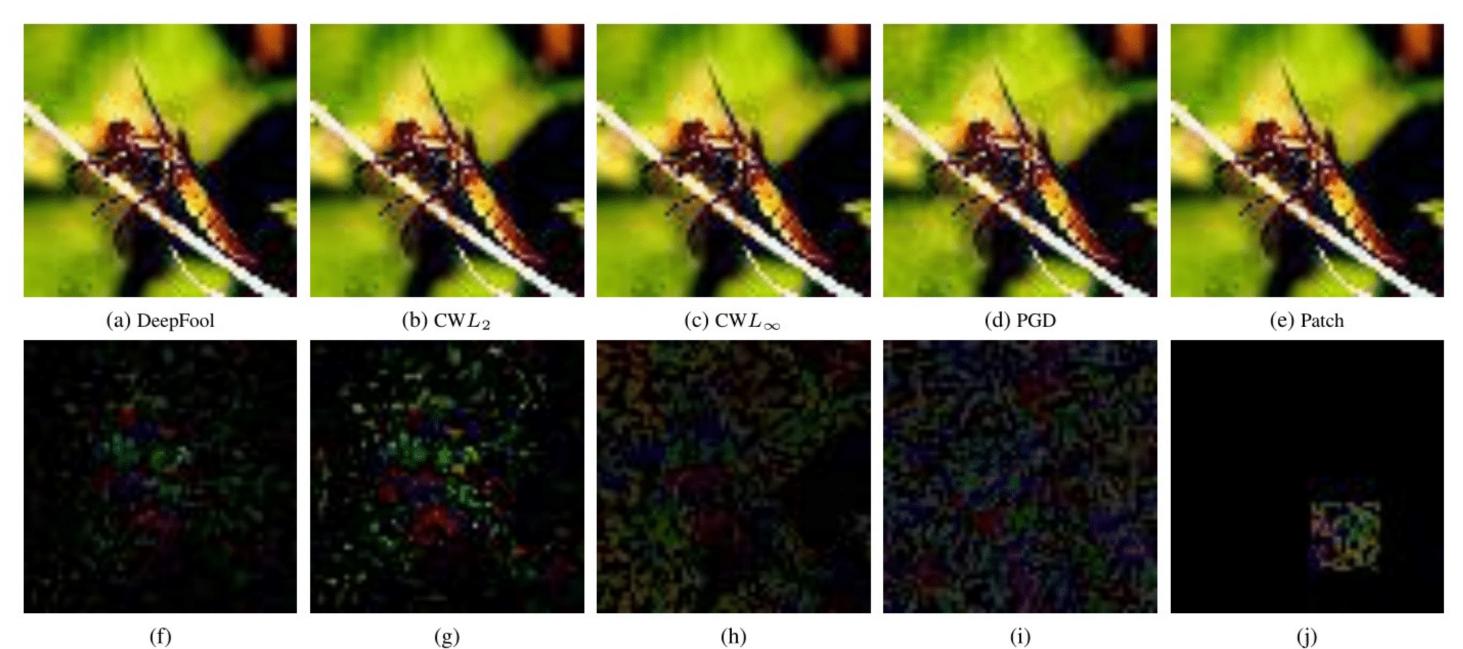
Introduction



In this work, we examine the extent to which the precise attack algorithm used influences the adversarial examples it generates. To this end, we build a pipeline (*REDRL*) for classifying adversarial examples by the associated attack algorithm, finding that in fact different attacks generate unique examples.

Our contributions can be summarized as follows:

- We demonstrate that the perturbations generated by each attack algorithm have *distinctive signatures*, facilitating the identification of the attack type.
- We propose an adversarial perturbation recovery framework, *Reverse* Engineering of Deceptions via Residual Learning (REDRL), to estimate the adversarial perturbations and to detect attack algorithm.



Adversarial samples (first row) and their respective perturbations (second row).

Identifying Attack-Specific Signatures in **Adversarial Examples**

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Method (REDRL)

Image Reconstruction:

A reconstructed image I_a should lie close in pixel space to the clean image I_c that was used to generate the adversarial example:

$$\mathcal{L}_R(G) = \mathbb{E}_{I_c,\delta} \left[|I_c - G(I_c + \delta)|_1 \right]$$

• Feature Reconstruction:

To encourage semantic similarity, the reconstructed image I_a should also lie close to the clean image I_c in feature space:

$$\mathcal{L}_F(G) = \mathbb{E}_{I_c,\delta} \bigg[|\mathcal{F}(I_c) - \mathcal{F}(G(I_c + \delta))|_2 \bigg]$$

Image Classification:

A pretrained image classifier Φ should yield similar classification scores on the reconstructed image I_a and the clean image I_c . This objective which can be framed in the context of Knowledge Distillation:

$$\mathcal{L}_{IC}(G) = \mathbb{E}_{I_c,\delta} \left[-\log(\frac{e^{\Phi_i(G(I_c+\delta))}}{\sum_{j=1}^C e^{\Phi_j(G(I_c+\delta))}}) \right]$$

Residual Recognition:

As an estimate of the adversarial perturbation, the residual image $I_r = I_{adv} - I_g$ along with the adversarial image I_{adv} is fed to the attack algorithm classes.

$$\mathcal{L}_{AC}(G) = \mathbb{E}_{I_c,\delta} \left[-\log(\frac{e^{\Psi_i(I_r, I_c + \delta)}}{\sum_{j=1}^A e^{\Psi_j(I_r, I_c + \delta)}}) \right]$$

• End-To-End Training:

The four stages of REDRL are trained simultaneously in an end-to-end fashion for the purpose of adversarial perturbation estimation and attack algorithm recognition:

$$\mathcal{L}_{total} = \min_{G} \bigg[\mathcal{L}_{AC}(G) + \lambda_1 \mathcal{L}_R(G) + \lambda_2 \mathcal{L}_F(G) + \lambda_3 \mathcal{L}_{IC}(G) \bigg]$$

classification network Ψ to be classified into one of the adversarial attack

Experimental Setup:

Experimental Evaluation:

REDRL.

Ablation Study:

| | Dataset | | | | | | | | | |
|----------------|----------|-------|-------|-------|---------------|------|-------|-------|--|--|
| Class | CIFAR-10 | | | | Tiny ImageNet | | | | | |
| | Α | В | С | REDRL | A | B | C | REDRL | | |
| Clean | 99.9 | 98.9 | 100 | 100 | 99.8 | 99.5 | 99.5 | 99.7 | | |
| DeepFool | 99.3 | 98.8 | 99.8 | 97.4 | 87.1 | 93.8 | 71.9 | 75.3 | | |
| PGD | 99.9 | 99.6 | 99.9 | 99.9 | 99.9 | 99.8 | 99.9 | 99.9 | | |
| CWL_2 | 84.2 | 88.7 | 93.3 | 96.6 | 58.7 | 60.2 | 61.5 | 66.3 | | |
| CWL_{∞} | 63.3 | 70.8 | 71.6 | 74.1 | 42.9 | 43.0 | 53.8 | 57.7 | | |
| Patch | 99.7 | 99.8 | 99.9 | 99.9 | 98.6 | 98.9 | 99.2 | 99.6 | | |
| Total | 90.59 | 92.58 | 93.51 | 94.28 | 81.9 | 82.7 | 83.72 | 85.57 | | |





Experiments

• In this study, we consider the CIFAR-10 and Tiny ImageNet datasets and the following candidate attacks: PGD, DeepFool, CWL_2 , CWL_{∞} , and Adversarial Patch. We use ResNet-50, ResNeXt-50, DenseNet-121, and VGG-19 for image classifier Φ . For the attack classification network Ψ , we employ a ResNet-18 with label smoothing.

| Attack Type | Configuration | | | |
|-------------------|---|--|--|--|
| DeepFool | Steps: 50 | | | |
| PGD | $\epsilon \in \{4, 8, 16\}$ | | | |
| | $\alpha: 0.01$, Steps: 100 | | | |
| CWL_2 | Steps: 1000, $c \in \{100, 1000\}$ | | | |
| | Learning Rate: 0.01, κ : 0 | | | |
| CWL_{∞} | Steps: 100, $\epsilon \in \{4, 8, 16\}$ | | | |
| $C W L_{\infty}$ | Learning Rate: 0.005, c : 5 | | | |
| Adversarial Patch | Steps: 100, $\epsilon \in \{4, 8, 16\}$ | | | |
| | Patch Size $\in \{4 \times 4, 8 \times 8, 16 \times 16\}$ | | | |

• Adversarial attack classification performance (%) based on adversarial images I_{adv} , ground-truth adversarial perturbations δ , and estimated residuals I_r , i.e.,

| | Dataset | | | | | | | | |
|-----------------------|-----------|----------|--------|-----------------|----------|-------|--|--|--|
| | C | IFAR-1 | 0 | Tiny ImageNet | | | | | |
| Class | Ir | put to | Ψ | Input to Ψ | | | | | |
| | I_{adv} | δ | I_r | I_{adv} | δ | I_r | | | |
| Clean | 12.0 | 100 | 100 | 62.5 | 99.9 | 99.7 | | | |
| PGD | 73.5 | 99.9 | 99.9 | 88.7 | 99.7 | 99.9 | | | |
| DeepFool | 56.2 | 99.9 | 97.4 | 53.2 | 64.0 | 75.3 | | | |
| CWL_2 | 73.4 | 98.6 | 96.6 | 28.0 | 96.4 | 66.3 | | | |
| $\mathrm{CW}L_\infty$ | 33.4 | 71.6 | 74.1 | 24.2 | 92.7 | 57.7 | | | |
| Patch | 58.4 | 99.9 | 99.9 | 73.8 | 99.9 | 99.6 | | | |
| Total | 57.5 | 94.2 | 94.2 | 59.4 | 95.7 | 85.5 | | | |

A. We ignore FR and IC stages and only optimize network G for $L_R(G)$ and $L_{AC}(G)$ B. We add L_F so that network G is optimized on the $L_R(G)$, $L_F(G)$, and $L_{AC}(G)$ objectives. C. We investigate the effect of image classification on the overall performance. Therefore, we optimize G on $L_R(G)$, $L_{IC}(G)$, and L_{AC} .