

# Decentralized Sparsity Pattern Recovery using 1-bit Compressed Sensing

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# Outline

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- ▶ Motivation
- ▶ Problem Formulation
- ▶ Binary Iterative Hard Thresholding (BIHT) Algorithm
- ▶ Centralized BIHT (C-BIHT) Algorithm
- ▶ Decentralized Algorithms
- ▶ Conclusion

# Motivation

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- ▶ Compressed Sensing (CS) allows us to reconstruct high dimensional sparse signals from low dimensional measurements
- ▶ CS is promising in resource constrained communication networks
- ▶ Signal reconstruction is not required in many applications
- ▶ Spectrum Sensing in Cognitive radios
  - Assumption: Only a few PUs are present
  - Usage of frequency slots: sparse vector
  - Multiple SUs try to detect the presence or absence of PUs
  - Decide the zero and non-zero locations of the sparse vector
- ▶ Sparsity Pattern Recovery Problem (SPRP)

► Questions:

- How to approach the problem if the network has additional restrictions on the resources?
- Can we further compress the compressed measurements? (1-bit quantization)
- How does the performance of decentralized algorithms compare to centralized algorithms?
- Can performance be improved with collaboration?

► **Goal:** Decentralized Algorithms for SPRP using 1-bit CS

# Problem Formulation

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- ▶ Consider a distributed network with  $P$  nodes
- ▶ At node  $p$ , for  $p = 1, \dots, P$ ,

$$\mathbf{y}_p = \mathbf{\Phi}_p(\mathbf{s}_p + \mathbf{n}_p).$$

where  $\mathbf{\Phi}_p \in \mathbb{R}^{M \times N}$ ,  $\mathbf{s}_p \in \mathbb{R}^N$ ,  $\mathbf{n}_p \in \mathbb{R}^N$  is i.i.d. Gaussian noise with covariance matrix  $\sigma_n^2 \mathbf{I}_N$

- ▶  $\mathbf{s}_p$  is  $K$ -sparse and is assumed to have same sparse support for  $p = 1, \dots, P$  with possibly different signal amplitudes
- ▶ Element wise quantization of  $\mathbf{y}_p$

$$q_{ip} = \text{sign}(y_{ip}) = \begin{cases} -1, & \text{if } -\infty < y_{ip} < 0 \\ 1, & \text{if } 0 \leq y_{ip} < \infty. \end{cases}$$

- ▶ The matrix of quantized measurement

$$\mathbf{Q} = [\mathbf{q}_1 | \mathbf{q}_2 | \dots | \mathbf{q}_P]$$

# Binary Iterative Hard Thresholding (BIHT) <sup>1</sup>

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- ▶ BIHT reconstructs the signal from the element-wise quantized vector
- ▶ BIHT aims to decrease the cost function

$$\mathcal{J}(s) = \|[q \odot (\Phi s)]_-\|_1$$

where  $[\cdot]_-$  denote negative function, i.e.,  $[z]_- = z$  if  $z < 0$  and 0 else.

- ▶ k-th iteration of BIHT algorithm

$$s^k = \Theta_K \left( s^{k-1} - \tau \underbrace{\Phi^T (\text{sign}(\Phi s^{k-1}) - q)}_{\in \text{sub-differential of } \|[q \odot (\Phi s)]_-\|_1} \right)$$

where  $\Theta_K$  is the hard-thresholding operator

- ▶ Susceptible to noise
- ▶ Motivates the use of more measurement vectors

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<sup>1</sup>“Robust 1-Bit Compressive Sensing via Binary Stable Embeddings of Sparse Vectors”, L. Jacques et al., IEEE trans. Inf. Theory, 2013 Swatantra Kafle | Syracuse University

# Centralized-BIHT (C-BIHT)

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- ▶ All the measurement vectors are available at the fusion center (FC)

$$\mathbf{Y} = \Phi(\mathbf{S} + \mathbf{N}), \quad \mathbf{Q} = \text{sign}(\mathbf{Y}).$$

where  $\mathbf{S} = [\mathbf{s}_1, \dots, \mathbf{s}_P]$  and  $\mathbf{N} = [\mathbf{n}_1, \dots, \mathbf{n}_P]$

- ▶ Decision on sparsity pattern is made at the FC
- ▶ Algorithm

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**Algorithm 1** Centralized Binary- IHT algorithm (C-BIHT)

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Inputs :  $\Phi, K, \mathbf{Q}, \tau$

1. Initialize  $\mathbf{S}^0$
  2. For iteration  $j$  until the stopping criteria
  3.  $\mathbf{S}^j = \mathbf{S}^{j-1} + \tau \Phi^T (\mathbf{Q} - \text{sign}(\Phi \mathbf{S}^{j-1}))$
  4.  $\mathbf{T}^j = \text{DetectSupport}(\mathbf{S}^j, K)$
  5.  $\mathbf{S}^j = \text{Threshold}(\mathbf{S}^j, \mathbf{T}^j)$
  6. End For
  7.  $\hat{\mathbf{S}} = \mathbf{S}^{j^*}$  and  $\hat{\mathbf{T}} = \mathbf{T}^{j^*}$  when stopping at iteration  $j^*$
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- ▶ Vulnerable to the failure of FC.

# Decentralized Algorithms

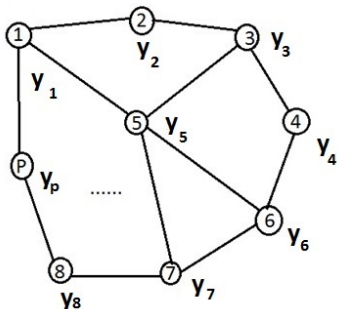
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- ▶ Avoids the use of FC
- ▶ Measurements are sent to and received from one hop neighbors only
- ▶ Embed collaboration and fusion among nodes
- ▶ Algorithms can be structured involving two distinct stages
  - Information Fusion
  - Index Fusion



## Decentralized Algorithms (contd...)

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- ▶ Network topology is represented as an undirected graph  $\mathbf{G} = (\mathbf{V}, \mathbf{E})$
- ▶  $neigh(i) = \{j \mid (i, j) \in \mathbf{E}\}$  the set of neighboring nodes of node  $i$
- ▶ Node  $p$  has access to the measurement matrix  $\mathbf{Q}_p = [\mathbf{Q}_{neigh(p)}, \mathbf{q}_p]$
- ▶ Let  $\hat{\mathbf{T}}_p$  be local support estimate at node  $p$

# Decentralized BIHT 1 (D-BIHT 1)

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**Algorithm 2** Decentralized BIHT 1 (D-BIHT 1)

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Inputs :  $\Phi, K, \tau, \text{neigh}(p)$  for all  $p \in \mathbf{V}$

1. Initialize  $\mathbf{S}_p^0$  for all  $p \in \mathbf{V}$
  2. Local Communication at node  $p$ , for all  $p \in \mathbf{V}$ 
    - Transmit  $\mathbf{q}_p$  to its one-hop neighborhood
    - Receive  $\mathbf{q}_r$  where  $r \in \text{neigh}(p)$  and form  $\mathbf{Q}_p$
  3. For iteration  $j$  until the stopping criteria
  4.  $\mathbf{S}_p^j = \mathbf{S}_p^{j-1} + \tau \Phi^T (\mathbf{Q}_p - \text{sign}(\Phi \mathbf{S}_p^{j-1}))$
  5.  $\mathbf{T}_p^j = \text{DetectSupport}(\mathbf{S}_p^j, K)$
  6.  $\mathbf{S}_p^j = \text{Threshold}(\mathbf{S}_p^j, \mathbf{T}_p^j)$
  7. End For
  8.  $\hat{\mathbf{S}}_p = \mathbf{S}^{j^*}$  and  $\hat{\mathbf{T}}_p = \mathbf{T}^{j^*}$  when stopping at iteration  $j^*$
  9. Global Communication
    - For all  $p \in \mathbf{V}$ , transmit  $\hat{\mathbf{T}}_p$  to  $\mathbf{V}$
    - Receive  $\hat{\mathbf{T}}_i$  for  $\forall i \neq p$
  10.  $\hat{\mathbf{T}} = \text{Majority}(\hat{\mathbf{T}}_1, \hat{\mathbf{T}}_2, \dots, \hat{\mathbf{T}}_P)$
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## Information Fusion

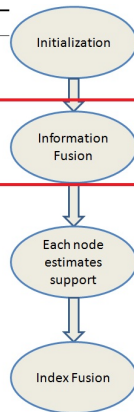
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**Algorithm 2** Decentralized BIHT 1 (D-BIHT 1)

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Inputs :  $\Phi, K, \tau, \text{neigh}(p)$  for all  $p \in \mathbf{V}$

1. Initialize  $\mathbf{S}_p^0$  for all  $p \in \mathbf{V}$
2. Local Communication at node  $p$ , for all  $p \in \mathbf{V}$   
Transmit  $\mathbf{q}_p$  to its one-hop neighborhood  
Receive  $\mathbf{q}_r$  where  $r \in \text{neigh}(p)$  and form  $\mathbf{Q}_p$
3. For iteration  $j$  until the stopping criteria
4.  $\mathbf{S}_p^j = \mathbf{S}_p^{j-1} + \tau \Phi^T (\mathbf{Q}_p - \text{sign}(\Phi \mathbf{S}_p^{j-1}))$
5.  $\mathbf{T}_p^j = \text{DetectSupport}(\mathbf{S}_p^j, K)$
6.  $\mathbf{S}_p^j = \text{Threshold}(\mathbf{S}_p^j, \mathbf{T}_p^j)$
7. End For
8.  $\hat{\mathbf{S}}_p = \mathbf{S}^{j^*}$  and  $\hat{\mathbf{T}}_p = \mathbf{T}^{j^*}$  when stopping at iteration  $j^*$
9. Global Communication  
For all  $p \in \mathbf{V}$ , transmit  $\hat{\mathbf{T}}_p$  to  $\mathbf{V}$   
Receive  $\hat{\mathbf{T}}_i$  for  $\forall i \neq p$
10.  $\hat{\mathbf{T}} = \text{Majority}(\hat{\mathbf{T}}_1, \hat{\mathbf{T}}_2, \dots, \hat{\mathbf{T}}_P)$



## Index Fusion

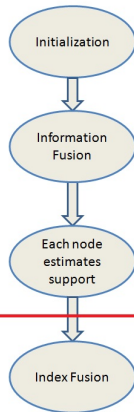
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**Algorithm 2** Decentralized BIHT 1 (D-BIHT 1)

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Inputs :  $\Phi, K, \tau, \text{neigh}(p)$  for all  $p \in \mathbf{V}$

1. Initialize  $\mathbf{S}_p^0$  for all  $p \in \mathbf{V}$
2. Local Communication at node  $p$ , for all  $p \in \mathbf{V}$   
Transmit  $\mathbf{q}_p$  to its one-hop neighborhood  
Receive  $\mathbf{q}_r$  where  $r \in \text{neigh}(p)$  and form  $\mathbf{Q}_p$
3. For iteration  $j$  until the stopping criteria
4.  $\mathbf{S}_p^j = \mathbf{S}_p^{j-1} + \tau \Phi^T (\mathbf{Q}_p - \text{sign}(\Phi \mathbf{S}_p^{j-1}))$
5.  $\mathbf{T}_p^j = \text{DetectSupport}(\mathbf{S}_p^j, K)$
6.  $\mathbf{S}_p^j = \text{Threshold}(\mathbf{S}_p^j, \mathbf{T}_p^j)$
7. End For
8.  $\hat{\mathbf{S}}_p = \mathbf{S}^{j^*}$  and  $\hat{\mathbf{T}}_p = \mathbf{T}^{j^*}$  when stopping at iteration  $j^*$
9. Global Communication  
For all  $p \in \mathbf{V}$ , transmit  $\hat{\mathbf{T}}_p$  to  $\mathbf{V}$   
Receive  $\hat{\mathbf{T}}_i$  for  $\forall i \neq p$
10.  $\hat{\mathbf{T}} = \text{Majority}(\hat{\mathbf{T}}_1, \hat{\mathbf{T}}_2, \dots, \hat{\mathbf{T}}_P)$



# Modified Decentralized BIHT (D-BIHTm)

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- ▶ Modified form of D-BIHT 1 algorithm
- ▶ For networks with severe restrictions on bandwidth usage
- ▶ Information Fusion stage is omitted
- ▶ Each node makes decisions based on its own measurements (Self Decision Stage)
- ▶ Followed by Index fusion stage

# Decentralized BIHT 2 (D-BIHT 2)

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**Algorithm 3** Decentralized BIHT: Algorithm 2 (D-BIHT 2)

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Inputs :  $\Phi, K, \tau, \text{neigh}(p)$  for all  $p \in \mathbf{V}$

1. Initialize  $\mathbf{S}_p^0$  for all  $p \in \mathbf{V}$
  2. Local Communication at node  $p$ , for all  $p \in \mathbf{V}$   
    Transmit  $\mathbf{q}_p$  to its one-hop neighborhood  
    Receive  $\mathbf{q}_r$  where  $r \in \text{neigh}(p)$  and form  $\mathbf{Q}_p$
  3. For iteration  $j$  until the stopping criteria
  4.  $\mathbf{S}_p^j = \mathbf{S}_p^{j-1} + \tau \Phi^T (\mathbf{Q}_p - \text{sign}(\Phi \mathbf{S}_p^{j-1}))$
  5.  $\mathbf{T}_p^j = \text{DetectSupport}(\mathbf{S}_p^j, K)$
  6. Global Communication  
    For all  $p \in \mathbf{V}$ , transmit  $\hat{\mathbf{T}}_p$  to  $\mathbf{V}$   
    Receive  $\hat{\mathbf{T}}_i$  for  $\forall i \neq p$
  7.  $\hat{\mathbf{T}}^j = \text{Majority}(\hat{\mathbf{T}}_1^j, \hat{\mathbf{T}}_2^j, \dots, \hat{\mathbf{T}}_P^j)$
  8.  $\mathbf{S}_p^j = \text{Threshold}(\mathbf{S}_p^j, \mathbf{T}^j)$ , for all  $p \in \mathbf{V}$
  9. EndFor
  10.  $\hat{\mathbf{T}} = \hat{\mathbf{T}}^{j^*}$  when stopping at iteration  $j^*$
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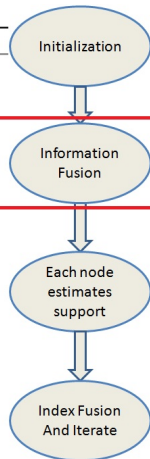
# D-BIHT 2

## Information Fusion

**Algorithm 3** Decentralized BIHT: Algorithm 2 (D-BIHT 2)

Inputs :  $\Phi, K, \tau, \text{neigh}(p)$  for all  $p \in \mathbf{V}$

1. Initialize  $\mathbf{S}_p^0$  for all  $p \in \mathbf{V}$
2. Local Communication at node  $p$ , for all  $p \in \mathbf{V}$   
Transmit  $\mathbf{q}_p$  to its one-hop neighborhood  
Receive  $\mathbf{q}_r$  where  $r \in \text{neigh}(p)$  and form  $\mathbf{Q}_p$
3. For iteration  $j$  until the stopping criteria
4.  $\mathbf{S}_p^j = \mathbf{S}_p^{j-1} + \tau \Phi^T (\mathbf{Q}_p - \text{sign}(\Phi \mathbf{S}_p^{j-1}))$
5.  $\mathbf{T}_p^j = \text{DetectSupport}(\mathbf{S}_p^j, K)$
6. Global Communication  
For all  $p \in \mathbf{V}$ , transmit  $\hat{\mathbf{T}}_p$  to  $\mathbf{V}$   
Receive  $\hat{\mathbf{T}}_i$  for  $\forall i \neq p$
7.  $\hat{\mathbf{T}}^j = \text{Majority}(\hat{\mathbf{T}}_1^j, \hat{\mathbf{T}}_2^j, \dots, \hat{\mathbf{T}}_P^j)$
8.  $\mathbf{S}_p^j = \text{Threshold}(\mathbf{S}_p^j, \mathbf{T}^j)$ , for all  $p \in \mathbf{V}$
9. EndFor
10.  $\hat{\mathbf{T}} = \hat{\mathbf{T}}^{j^*}$  when stopping at iteration  $j^*$



# D-BIHT 2

## Index Fusion

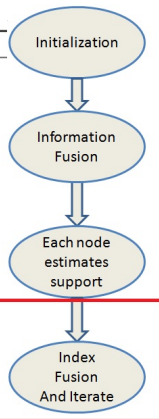
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**Algorithm 3** Decentralized BIHT: Algorithm 2 (D-BIHT 2)

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Inputs :  $\Phi, K, \tau, \text{neigh}(p)$  for all  $p \in \mathbf{V}$

1. Initialize  $\mathbf{S}_p^0$  for all  $p \in \mathbf{V}$
2. Local Communication at node  $p$ , for all  $p \in \mathbf{V}$   
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Receive  $\mathbf{q}_r$  where  $r \in \text{neigh}(p)$  and form  $\mathbf{Q}_p$
3. For iteration  $j$  until the stopping criteria
4.  $\mathbf{S}_p^j = \mathbf{S}_p^{j-1} + \tau \Phi^T (\mathbf{Q}_p - \text{sign}(\Phi \mathbf{S}_p^{j-1}))$
5.  $\mathbf{T}_p^j = \text{DetectSupport}(\mathbf{S}_p^j, K)$
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7.  $\hat{\mathbf{T}}^j = \text{Majority}(\hat{\mathbf{T}}_1^j, \hat{\mathbf{T}}_2^j, \dots, \hat{\mathbf{T}}_P^j)$
8.  $\mathbf{S}_p^j = \text{Threshold}(\mathbf{S}_p^j, \mathbf{T}^j)$ , for all  $p \in \mathbf{V}$
9. EndFor
10.  $\hat{\mathbf{T}} = \hat{\mathbf{T}}^{j^*}$  when stopping at iteration  $j^*$





# Simulation Results

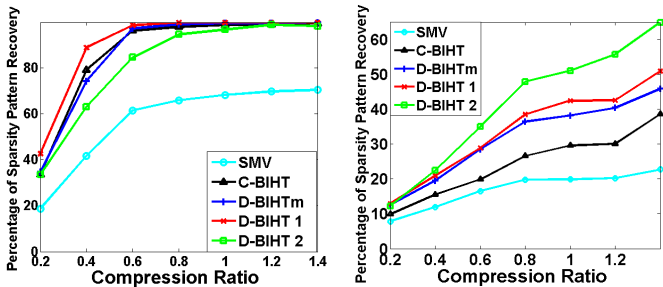
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► Performance Metrics:

$$\begin{aligned} & \text{Percentage of Sparsity Pattern Recovery} \\ &= \frac{\# \text{ Correct Support Recovered}}{\# \text{ Correct Support}} \end{aligned}$$

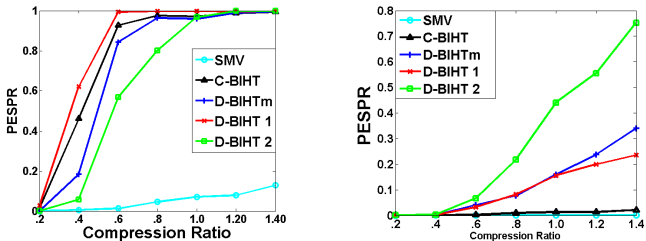
$$\begin{aligned} & \text{Probability of Exact Sparsity Pattern Recovery (PESPR)} \\ &= \frac{\# \text{ all the support estimated}}{\# \text{ of run of experiments}} \end{aligned}$$

# Simulation Results (Contd...)



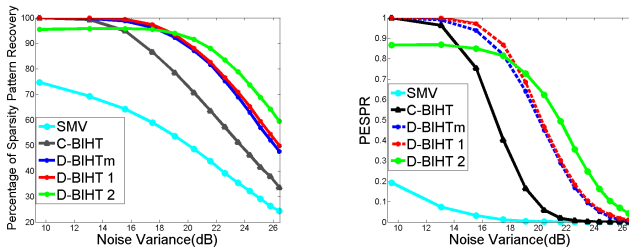
**Figure 1:** Percentage of Sparsity Pattern Recovery for D-BIHT 1, D-BIHT 2, D-BIHTm, C-BIHT, BIHT (SMV) algorithms in a network of Node degree 3 for high SNR (noise variance = 0.0004) and low SNR (noise variance = .0625) respectively.

# Simulation Results (Contd...)



**Figure 2:** Probability of Exact Sparsity Pattern Recovery (PESPR) for D-BIHT 1, D-BIHT 2, D-BIHTm, C-BIHT, BIHT (SMV) algorithms in a network of Node degree 6 for high SNR (noise variance = .002025) and low SNR (noise variance = .01) respectively.

# Simulation Results (Contd...)



**Figure 3:** Percentage of Sparsity Pattern Recovery and Probability of Exact Sparsity Pattern Recovery (PESPR) for D-BIHT 1, D-BIHT 2, D-BIHTm, C-BIHT, BIHT (SMV) in a network of Node degree 4 for  $M = 40$ .

# Conclusion

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- ▶ Proposed two decentralized algorithms using 1-bit CS
- ▶ Strategic collaboration and fusion can lead to improved results
- ▶ D-BIHT 1 performs better in the high SNR regime
- ▶ D-BIHT 2 performs better in the low SNR regime
- ▶ **Future work:** Theoretical results on performance bounds and guarantees

Thank you