

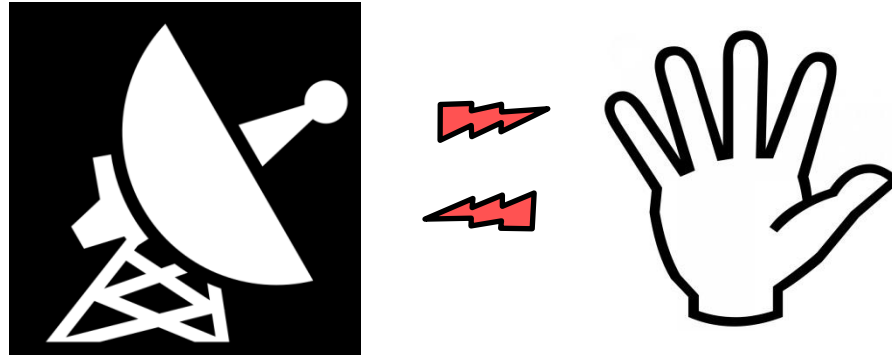
Hidden Markov Model-based Gesture Recognition with FMCW Radar

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Our Goal

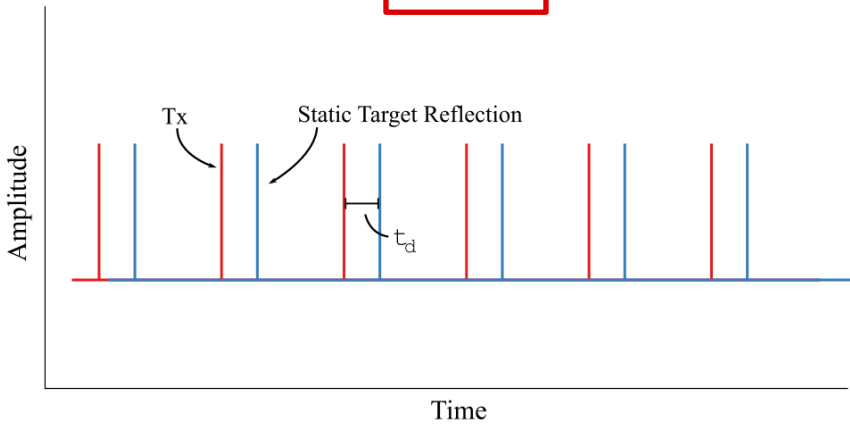


- Detect and classify coarse hand gestures using RADAR
 - Compact, low power
 - All-lighting, all-weather performance
 - NLOS capable operation
- Targeting distinct hand gestures involving motion

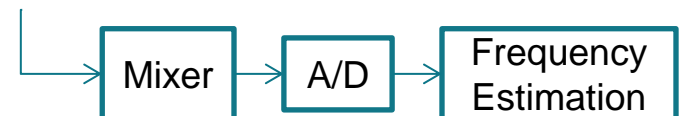
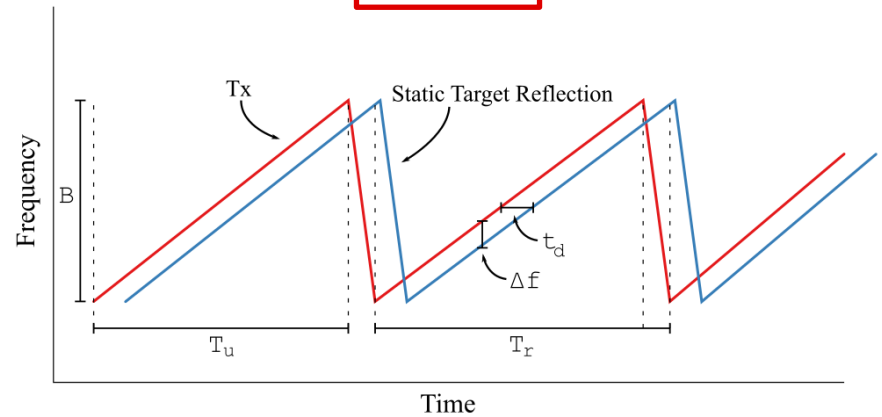
Types of Radar

- Two broad categories: pulsed and continuous wave (CW)
 - Pulsed radar directly measures time-of-flight to compute distance
 - CW radar indirectly measures distance through phase or frequency changes

Pulsed



FMCW



FMCW Radar

- Single chirp

$$s(t) = \exp(j2\pi f_c t + j\pi B T_r t^2)$$

- Down-converted response of a **point target** with moving with constant velocity v starting at some range R_0 .

$$x(n, m) = \Gamma \exp\left(j \frac{4\pi}{c_0} \left(\frac{B R_0}{T_r} n T_s + v f_c m T_r\right)\right)$$

– For n th sample in m th chirp

- Describe a group of point targets via 2D DFT:

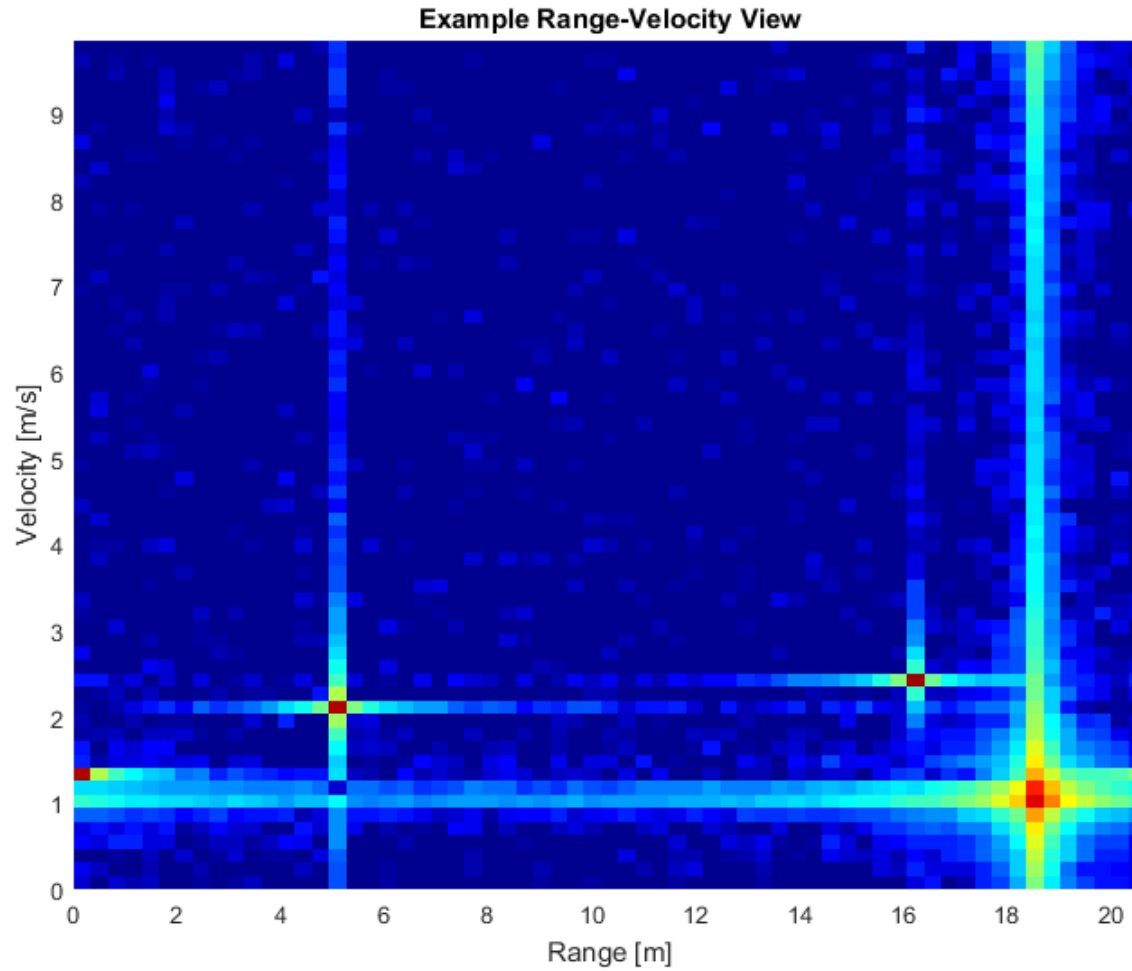
$$X(k, w) = \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} x(n, m) \exp\left(j2\pi \frac{nk}{N}\right) \exp\left(j2\pi \frac{mw}{M}\right)$$

- Resulting pixel resolution

$$\Delta R = \frac{c_0}{2B}$$

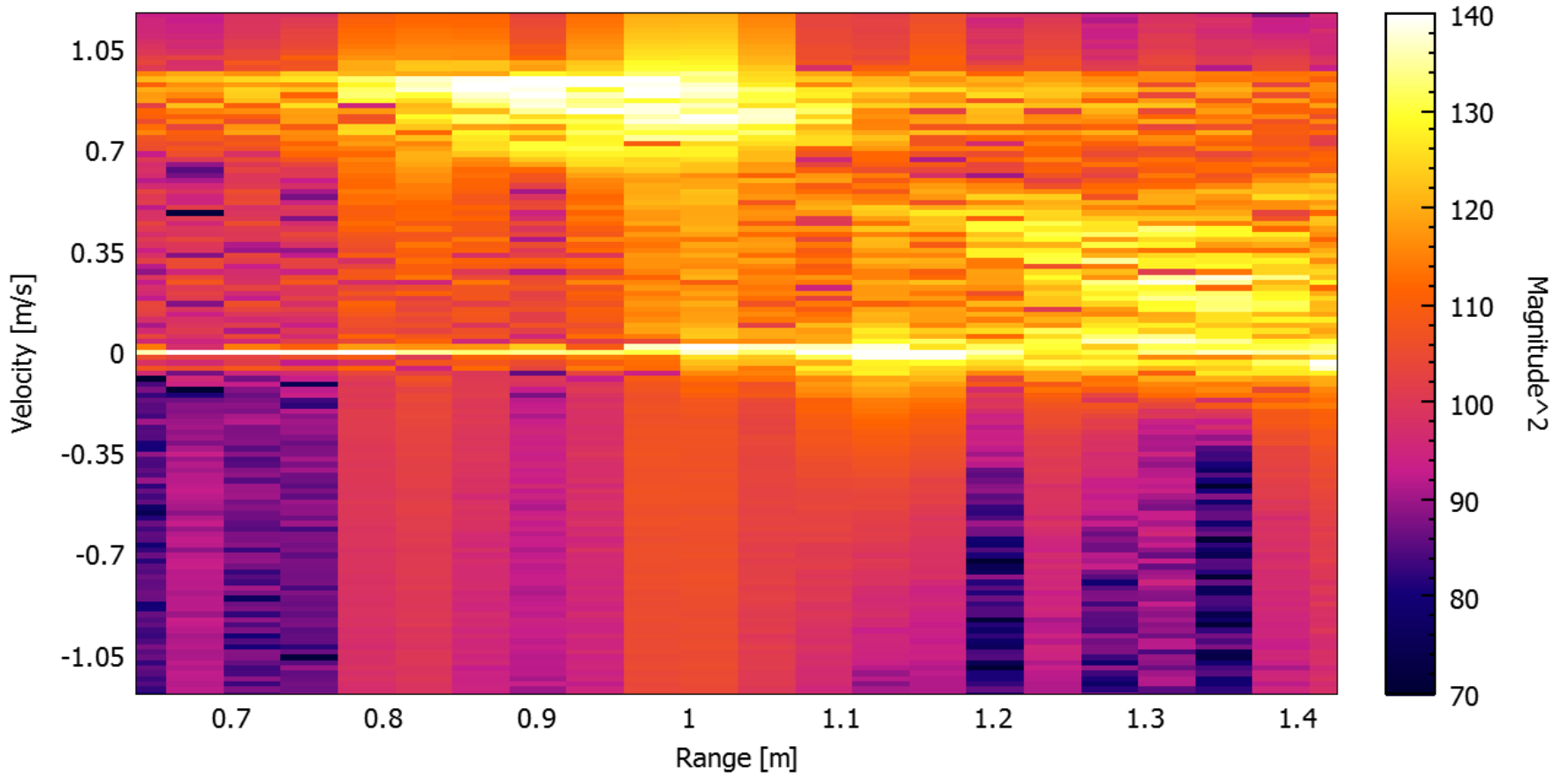
$$\Delta v = \frac{c_0}{2f_c M T_r}$$

Model Signature



Real Signature

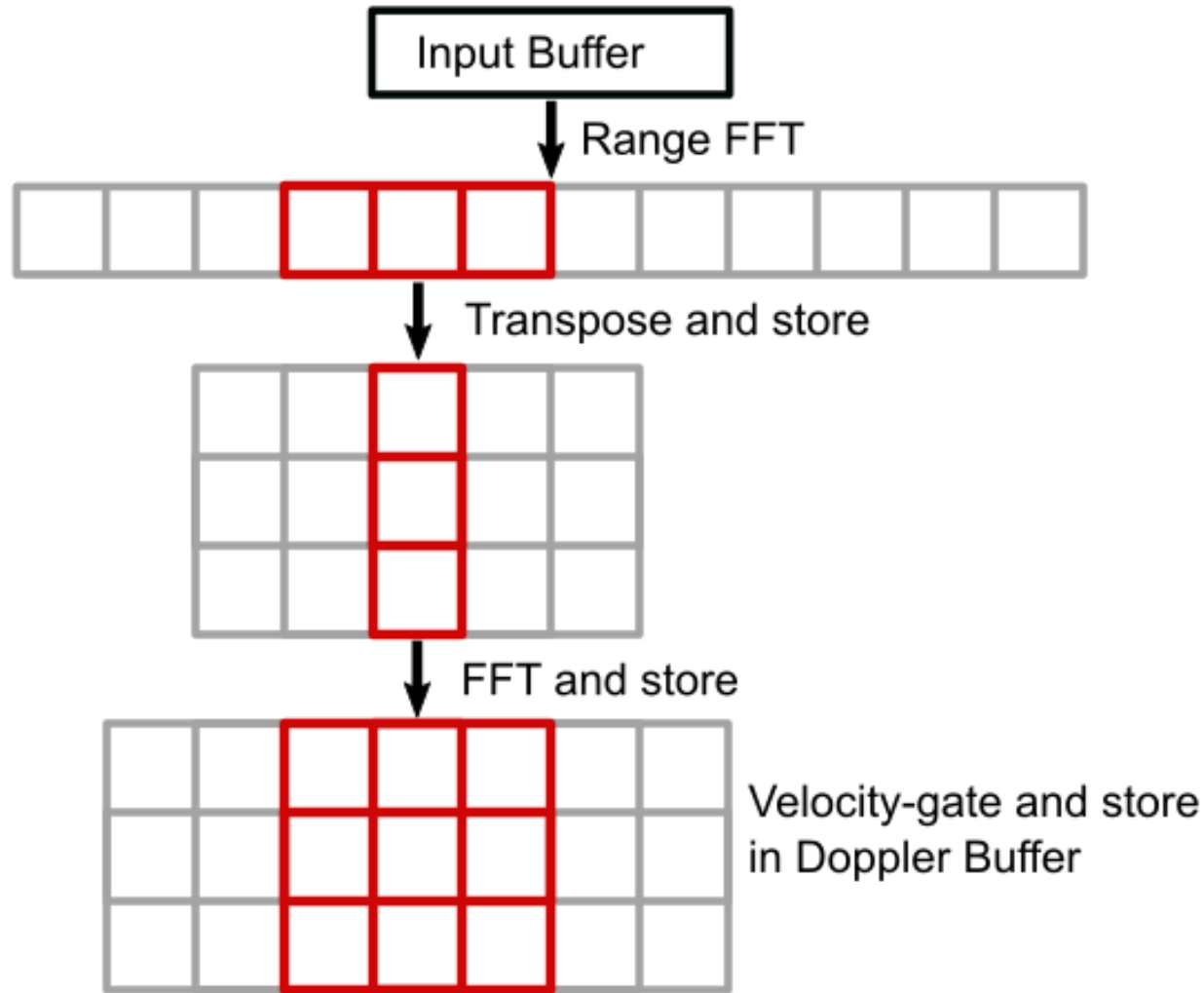
Range-Velocity Map



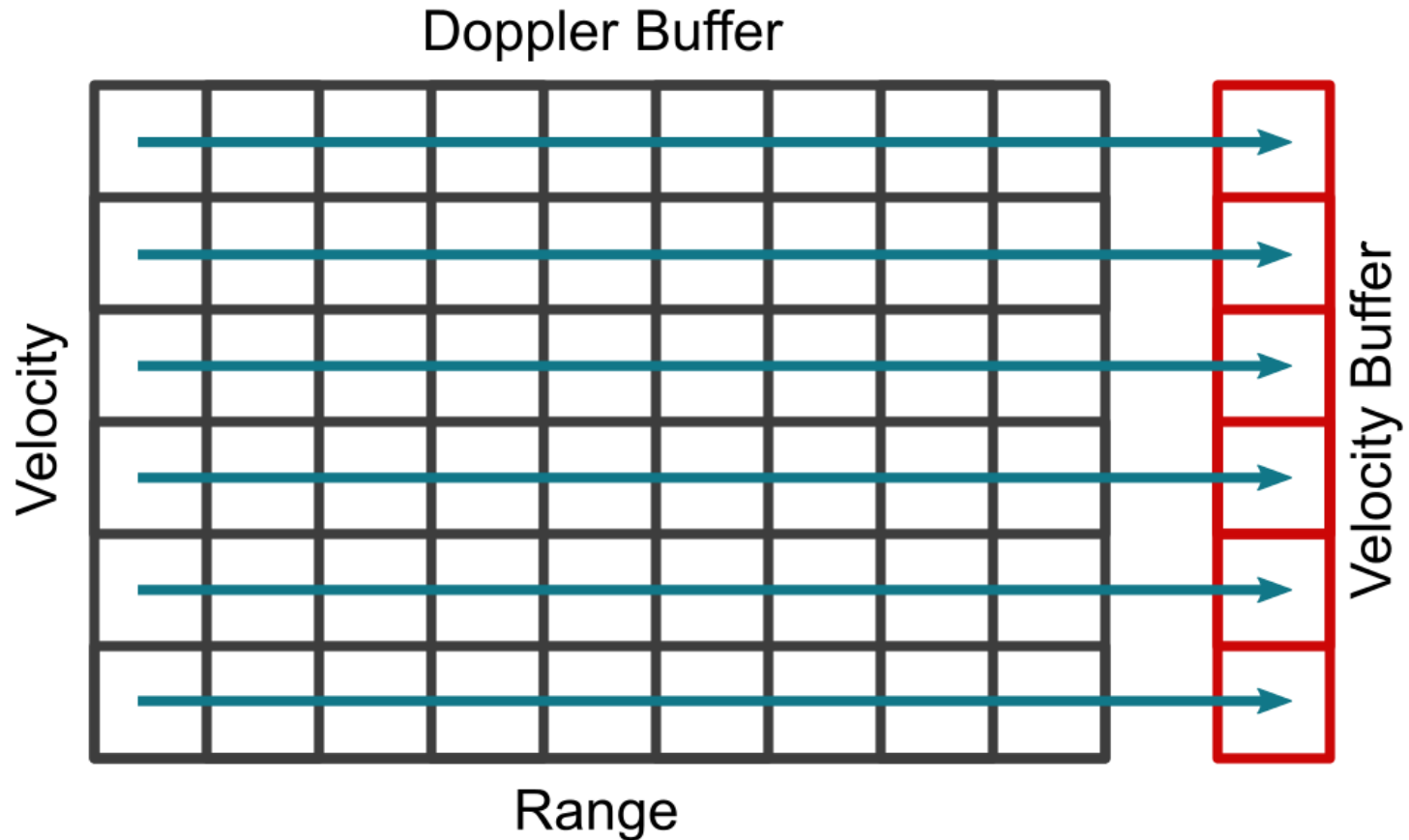
Micro-Doppler

- Reality complicates matters
 - **Surface** composed of point targets
 - Multiple reflections, continuous internal scattering
 - Time-varying configuration, spatially diverse parameters
- Most relevant effect: micro-Doppler
 - Velocity signature associated with composite targets experiencing non-uniform motion
 - Difficult to characterize for all but the most trivial of configurations

Processing Step 1



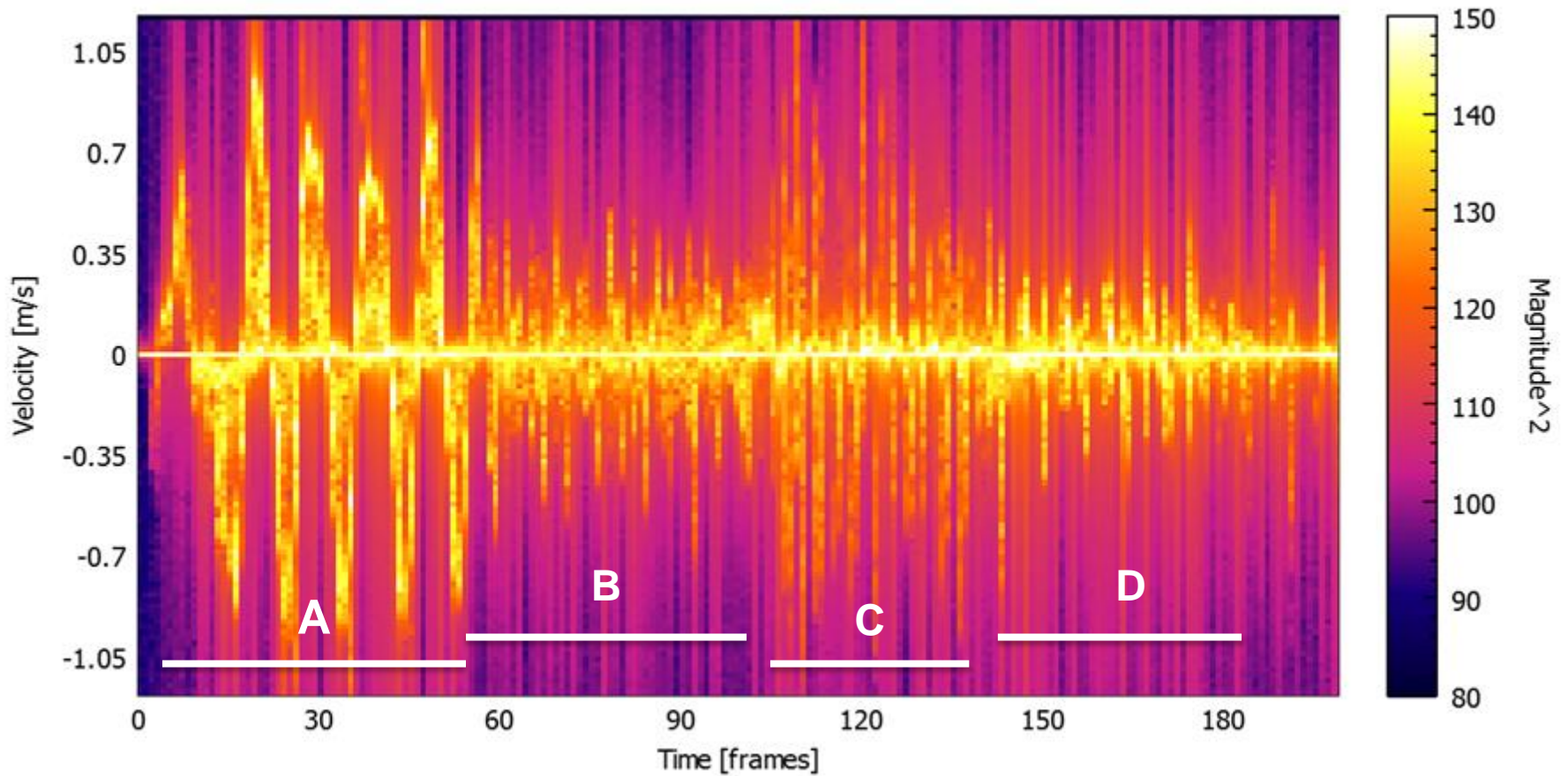
Processing Step 2



Resulting data forms “Velocity-Energy” measurement for recognition

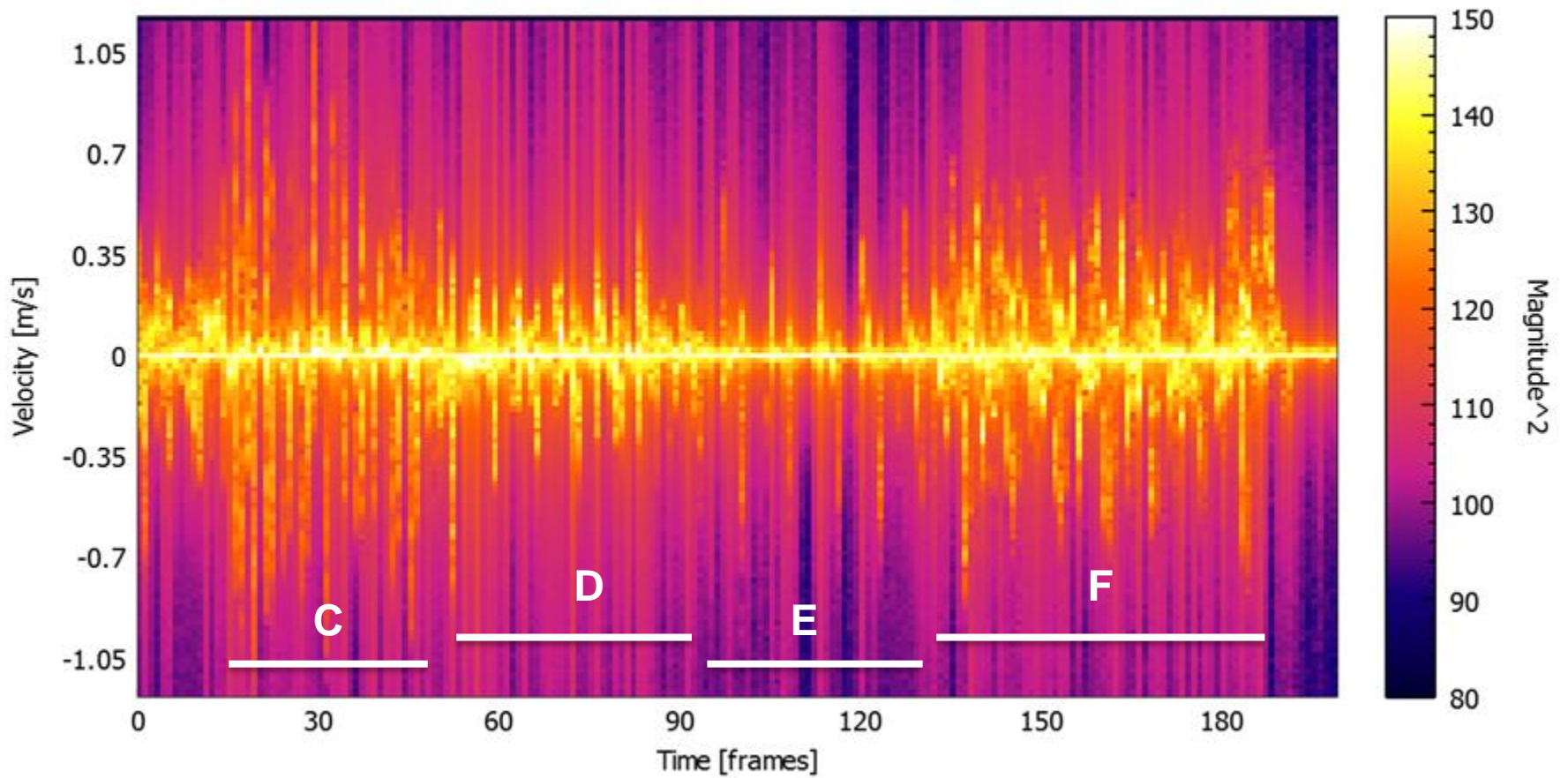
Gesture Dictionary

Time-Velocity Plot

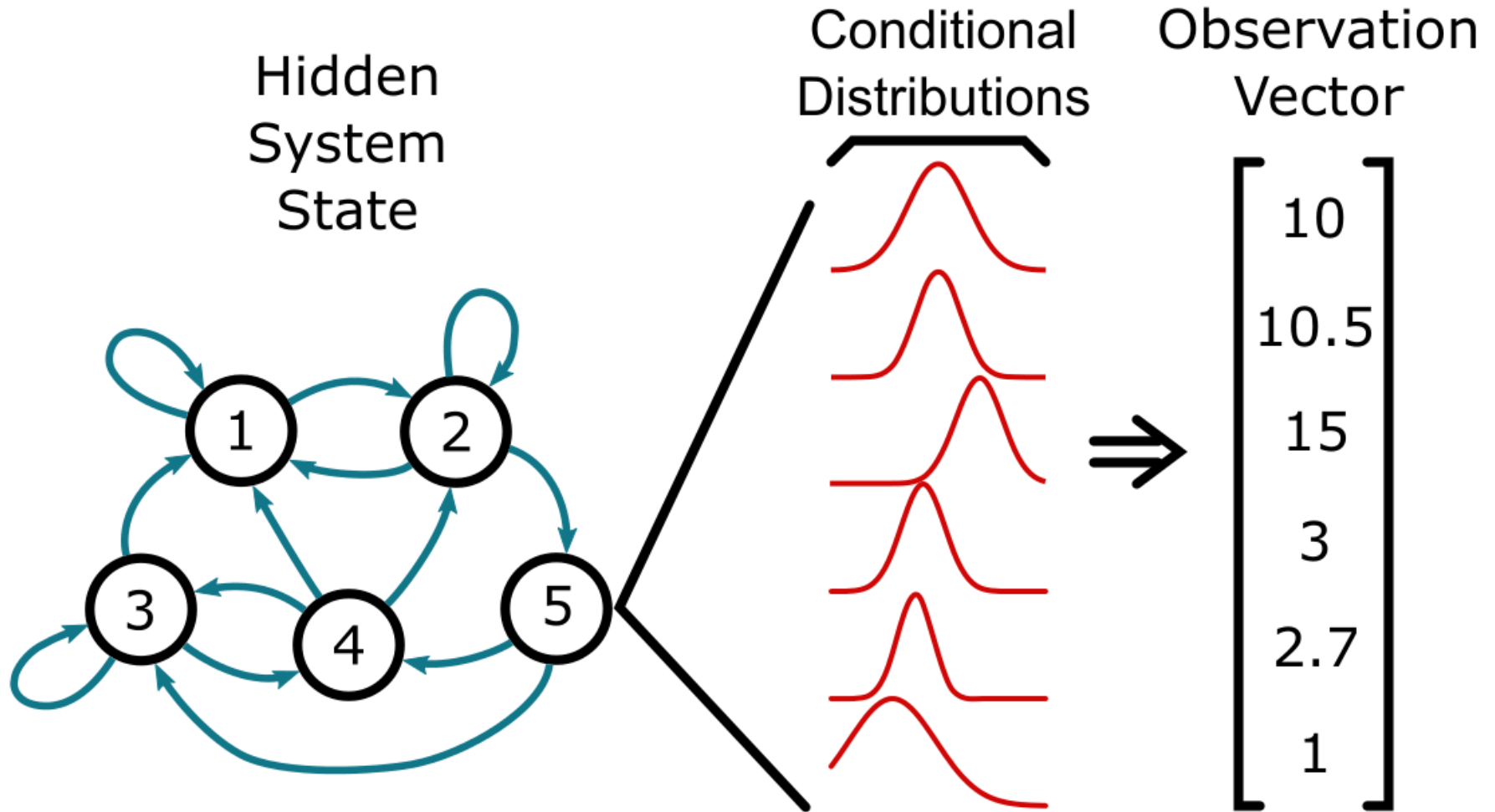


Gesture Dictionary (2)

Time-Velocity Plot



Hidden Markov Models



Data Collection Parameters

- 4 GHz bandwidth starting at 76 GHz (3.75 cm range resolution)
- 1022 chirps with $\sim 100\mu\text{s}$ chirp interval per **frame** (0.1 sec)
 - Plus ~ 0.2 sec dead time between frames
- 128-point velocity vector, one for each bin (~ 2 cm/s velocity resolution)
- 30, 15, or 10 frame “chunks”
 - Arbitrary segmentation used for both training and classification
 - Uninformed segmentation, no “markers” or silence detection
 - $\sim 3,000$ chunks per gesture collected
- Markov Model parameters
 - 5 states for each gesture model
 - 1 or 2 gaussian mixtures for each state
 - Diagonal covariance matrix for observation vector (implies independence)
- Optional feature extraction/lossy compression algorithm

Feature Extraction

- 128-point observation vectors (one velocity-energy buffer)
- Lower dimension observation vector is cheaper to classify
 - Good results if $I(Y; f(Y))$ is suitably large
- Due to PSF, FFT windowing, and hand structure, V-E vectors have spatial correlation
 - V-E vectors might be seen as a sum of Gaussian functions,

$$f[n] = \sum_{l=1}^L w_l \exp\left(-\frac{(n - \mu_l)^2}{\sigma_l^2}\right)$$
$$v[n] = \eta[n] + f[n]$$

- Then, the feature vector \vec{z} is found as the parameters $\{w_l, \mu_l, \sigma_l\}$ that minimize the L2 distance between $\vec{f}(\vec{z})$ and the observation vector,

$$e^2 = (\vec{v} - \vec{f})^T (\vec{v} - \vec{f})$$

Classification Results

128-point vectors

- 30 frames
 - 1 GMM: 82.3%
 - 2 GMMs: 87.9%
- 15 frames:
 - 1 GMM: 81.5%
 - 2 GMMs: 84.8%
- 10 frames:
 - 1 GMM: 79.0%
 - 2 GMMs: 83.1%

10-point vectors

- 30 frames
 - 1 GMM: 83.3%
 - 2 GMMs: 88.9%
- 15 frames:
 - 1 GMM: 82.4%
 - 2 GMMs: 87.5%
- 10 frames:
 - 1 GMM: 75.85%
 - 2 GMMs: 81.7%

Conclusions

- Radar-based gesture recognition is feasible
- Learn from speech recognition
 - Previous work in activity classification focused on classification without modeling
 - Gestures can be explained using Hidden Markov Models
- Future work
 - More gesture data collection
 - Informed HMM design for gestures
 - Dealing with variation (physical size, gesture speed, viewing angle)

Extra Slides

Micro-Doppler in FMCW

- Bjorklund, S.; Johansson, T.; Petersson, H., **Evaluation of a micro-Doppler classification method on mm-wave data**, *2012 IEEE Radar Conference (RADAR)*, pp.0934,0939, 7-11 May 2012
- Gait identification at 77 GHz (150 MHz BW)
- Uses STFT to compute micro-Doppler signature
- Compute “Cadence Velocity Diagram (CVD)” by Fourier Transform over time for each velocity
- Construct feature vector from M peaks in CVD and corresponding velocities
- Use SVM classifier to match against training set

Micro-Doppler Signatures

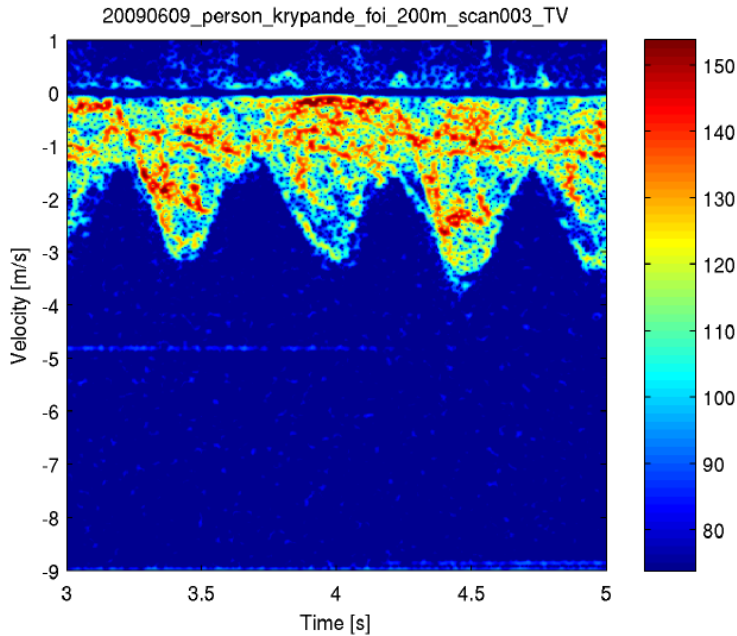


Fig. 2: A person creeping with negative Doppler. The 77 GHz SIRS 77 radar. The color shows power in dB. [runatr1019d2]

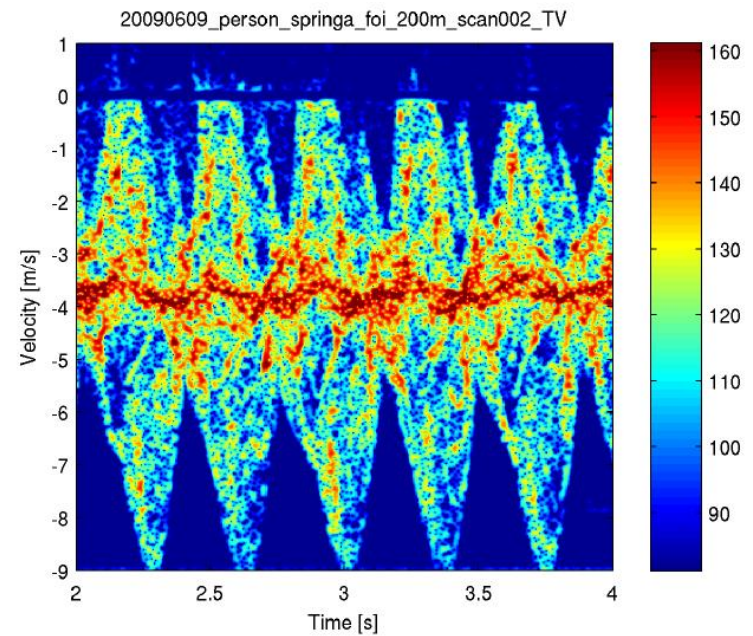


Fig. 4: A person running with negative Doppler. The 77 GHz SIRS 77 radar. The color shows power in dB. [runatr1019d2]

From “Evaluation of a micro-Doppler classification method on mm-Wave data”

Published Classification Results

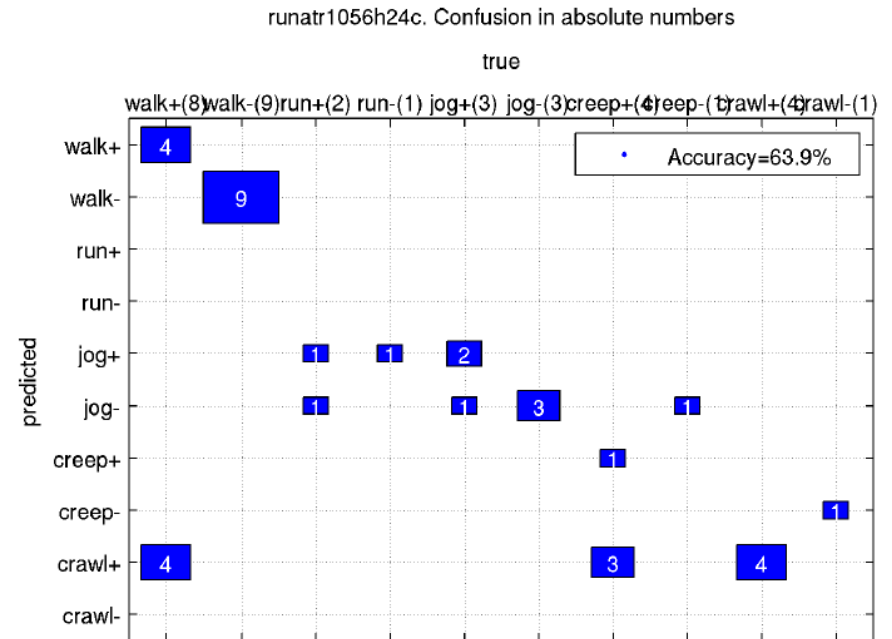
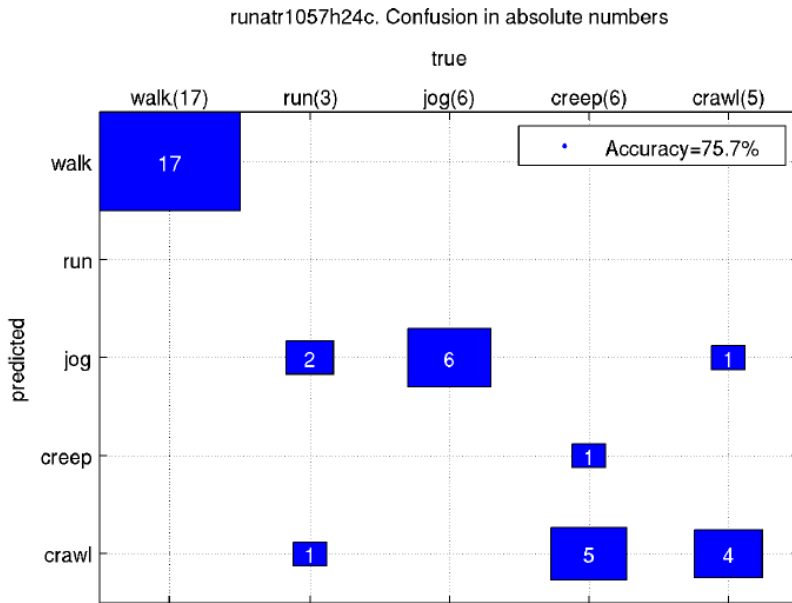
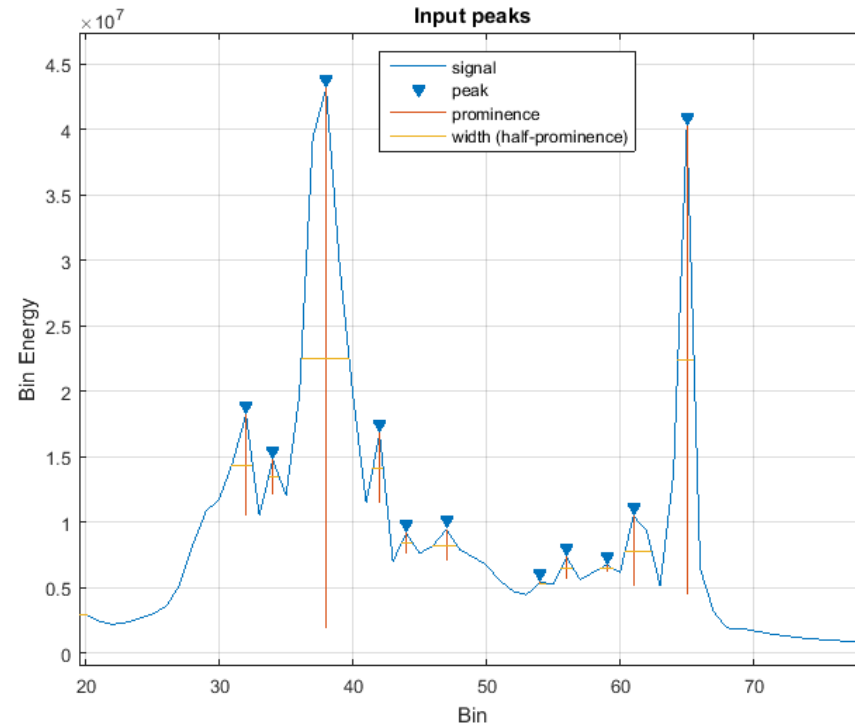
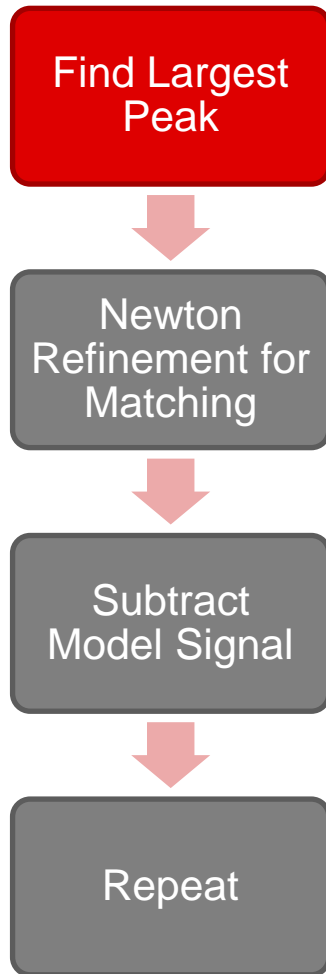


Fig. 10: Classification result (confusion matrix) with true and estimated classes. Number of training sequences: 41 (walk), 8 (run), 14 (jog), 14 (creep), 12 (crawl).

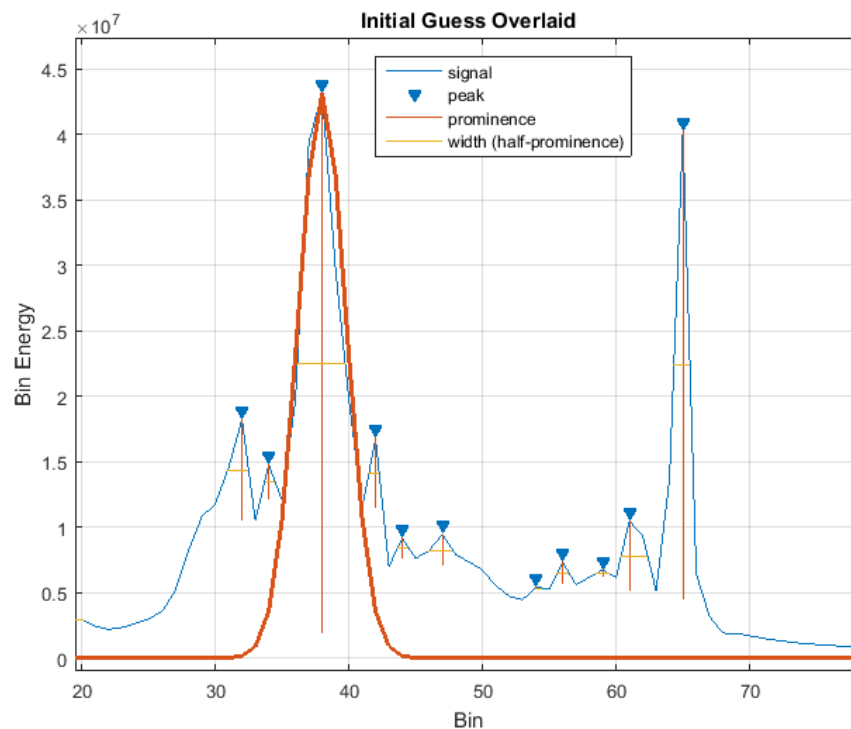
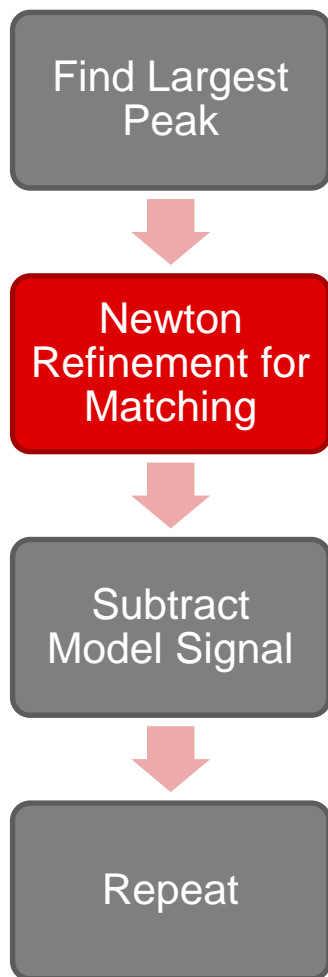
Fig. 11: Classification result (confusion matrix) with true and estimated classes. The labels above the plot should be "walk+(9) walk-(9) run+(2) run-(2) jog+(3) jog-(3) creep+(4) creep-(2) crawl+(4) crawl-(1)". Number of training sequences: 20, 21, 4, 4, 7, 7, 11, 4, 10, 2.

From "Evaluation of a micro-Doppler classification method on mm-Wave data"

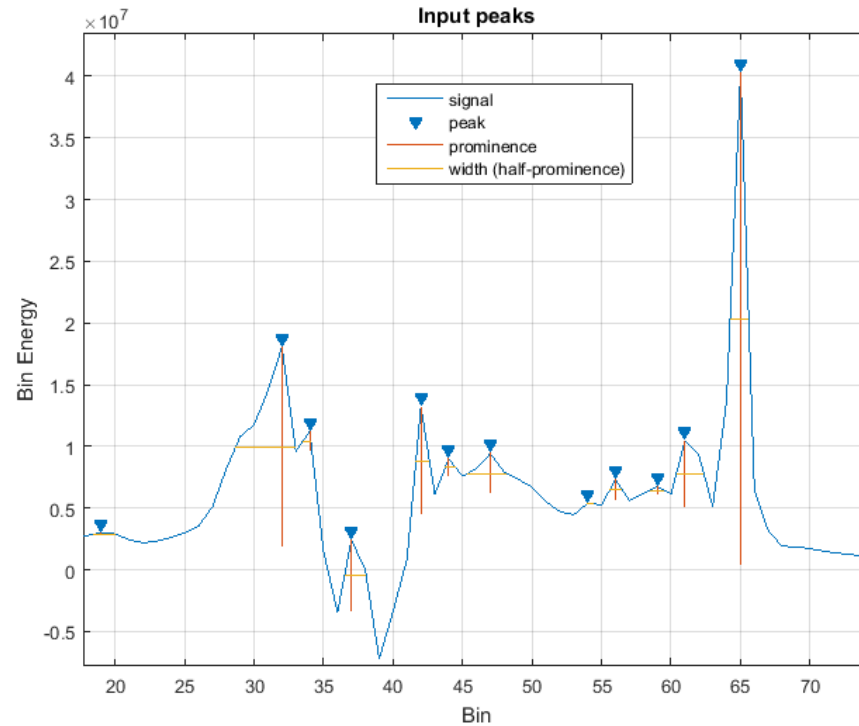
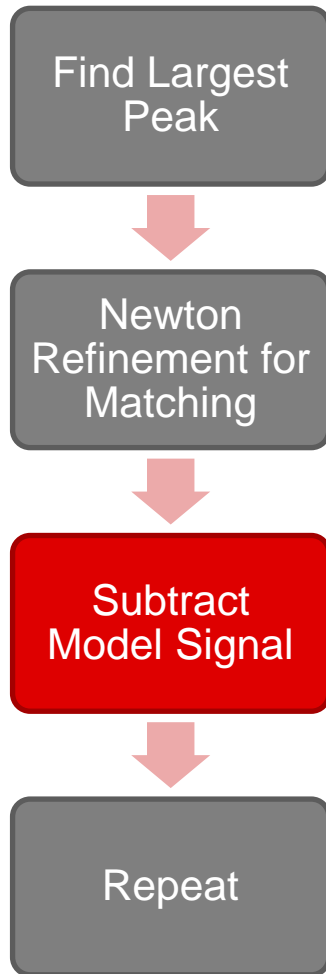
Feature Extraction Algorithm



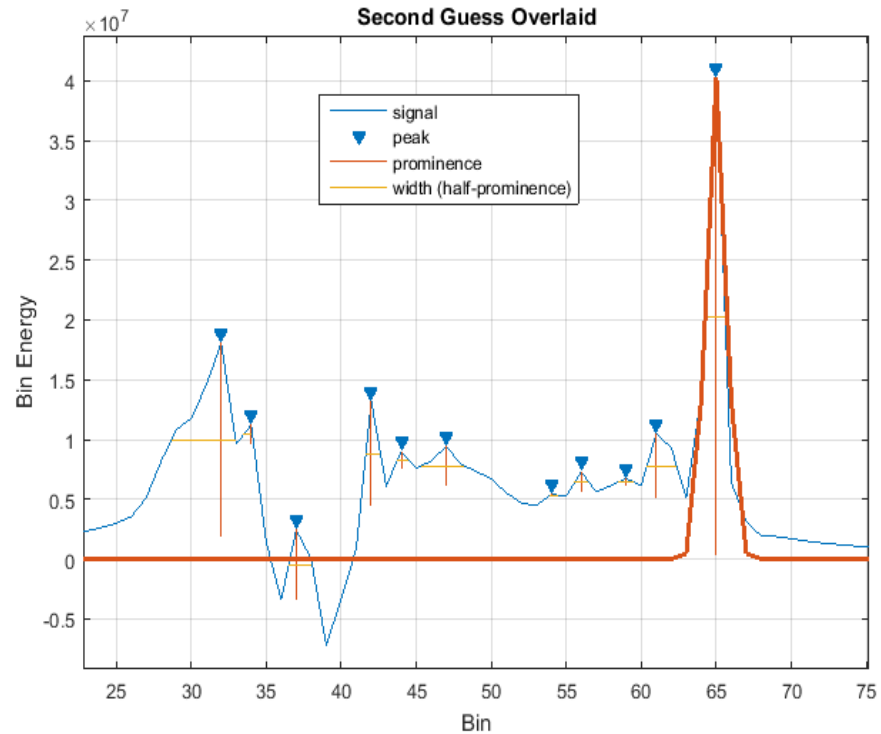
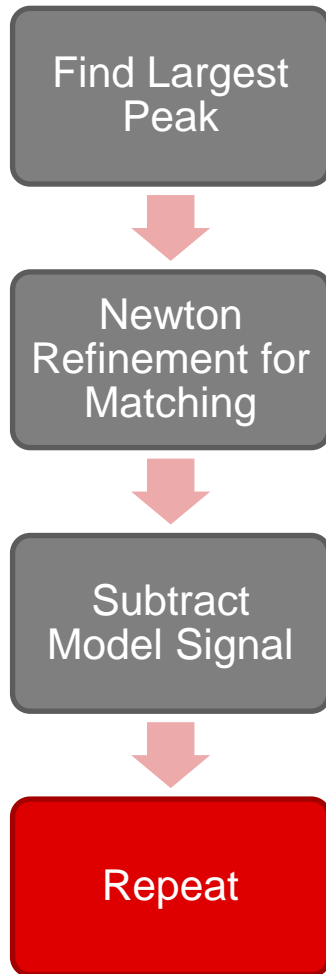
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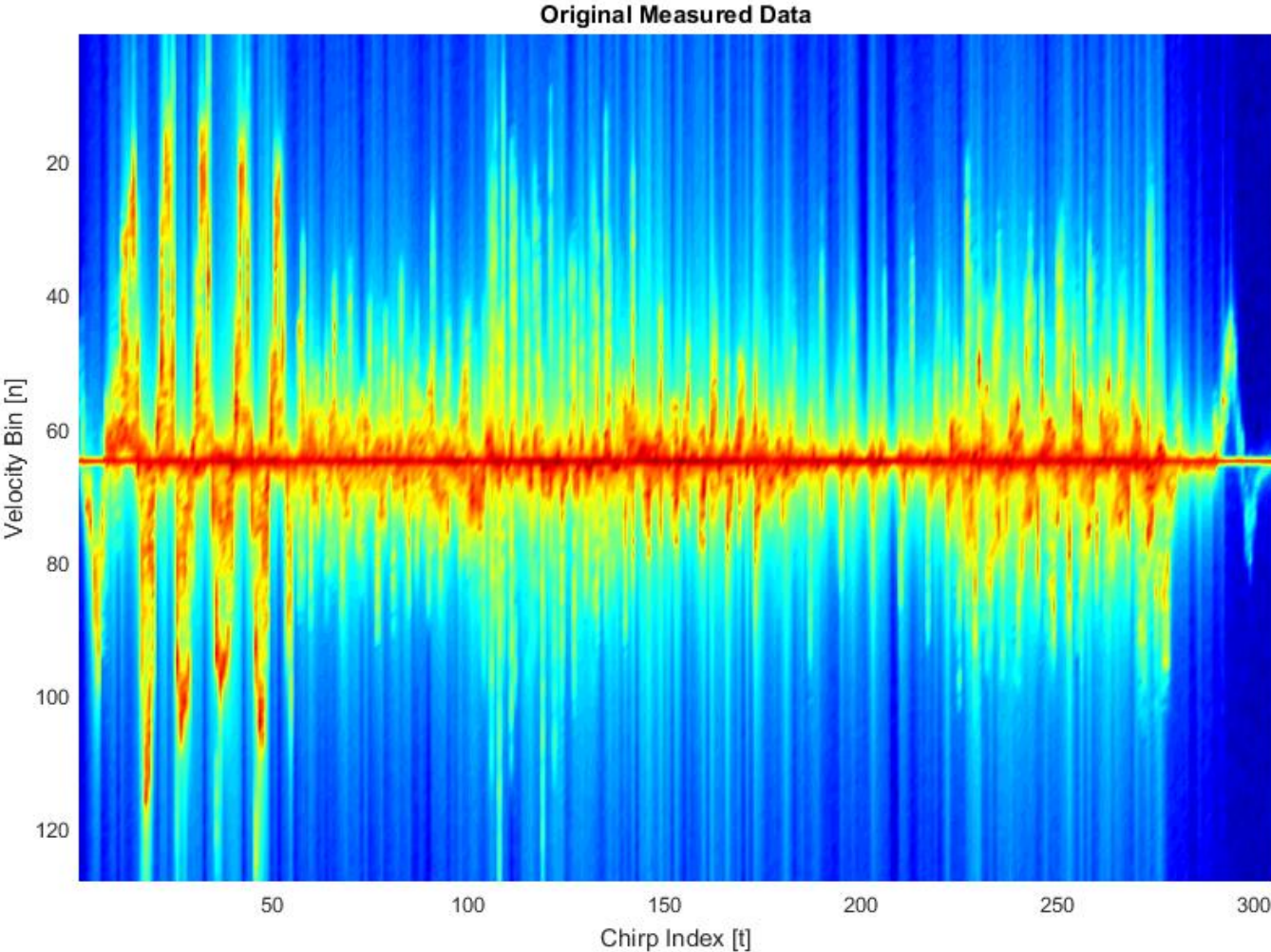
Feature Extraction Algorithm



Feature Extraction Algorithm



Original V-E Plot



Reconstructed V-E Plot

