

# Low Light Image Enhancement (LLIE)

- Low light condition: Low SNR, much noise, low contrast, weak color;
- LLIE: Over-enhancement, noise amplification in HVS after CE;

### • Our approach:

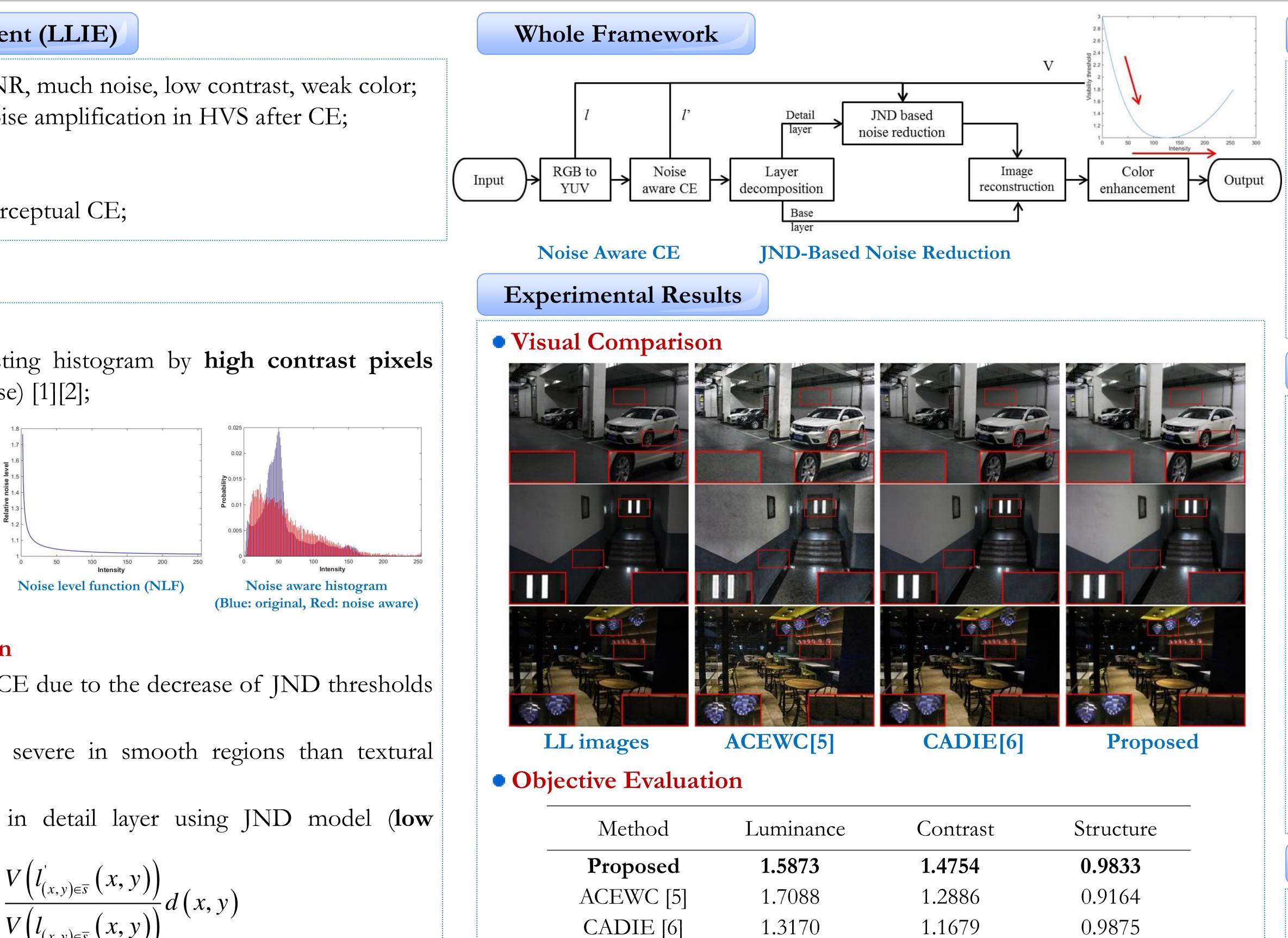
- 1) Two-step noise suppression;
- 2) Adopt NLF and JND for perceptual CE;

### **Proposed Method**

### • Noise Aware CE

- Noise aware histogram: Adjusting histogram by high contrast pixels from NLF (not corrupted by noise) [1][2];

$$p(I) = \frac{\sum_{(x,y)\in B_{I}} l(x,y)}{\sum_{(x,y)\in S} l(x,y)}$$
  
where  $S = \{(x,y): c(x,y) > n(x,y)\}$   
 $B_{I} = \{(x,y)\in S: I = 0,1,...,255\}$ 



- Global CE by AGCWD [3]

# • JND-Based Noise Reduction

1) Noise becomes obvious after CE due to the decrease of JND thresholds (luminance adaptation);

2) Noise amplification is more severe in smooth regions than textural regions (contrast masking);

- We perform noise reduction in detail layer using JND model (low **contrast pixels**) as follows [4]:

$$d_{out}(x, y) = e \cdot \frac{V(l'_{(x, y) \in \overline{s}}(x, y))}{V(l_{(x, y) \in \overline{s}}(x, y))} d(x, y)$$

# Low Light Image Enhancement Based on **Two-Step Noise Suppression**

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ontrast	Structure	
4754	0.9833	-
2886	0.9164	
1679	0.9875	_



• LLIE based on two-step noise suppression; • Noise aware CE for high contrast pixels based on noise aware histogram;

• JND-based noise reduction for low contrast pixels using JND model (JND from luminance adaptation; Detail layer) • Experiment results demonstrate that the proposed method **successfully** 

enhances contrast in low light images while minimizing noise amplification.

## References

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