



Impact Analysis of Baseband Quantizer on Coding Efficiency for HDR Video

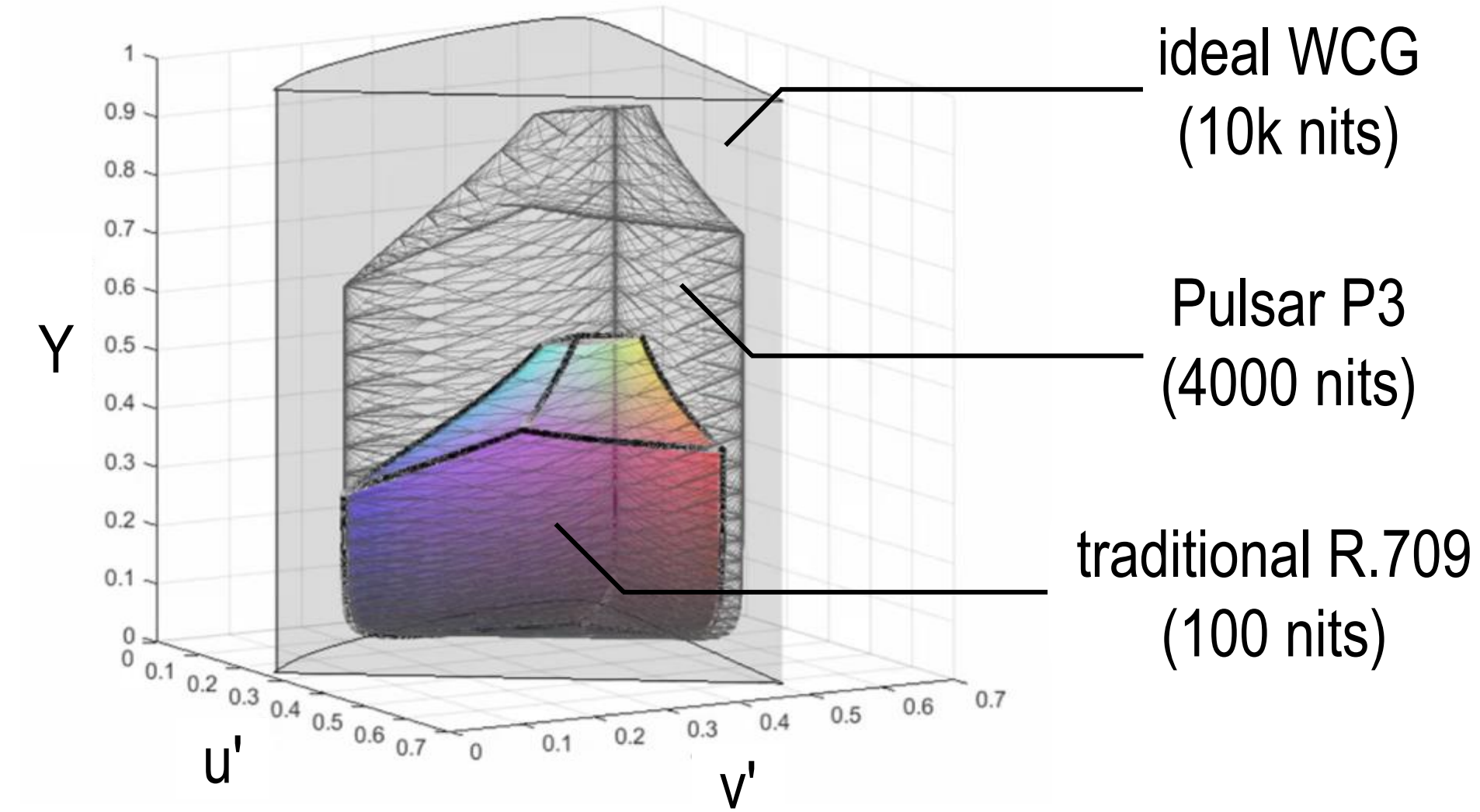
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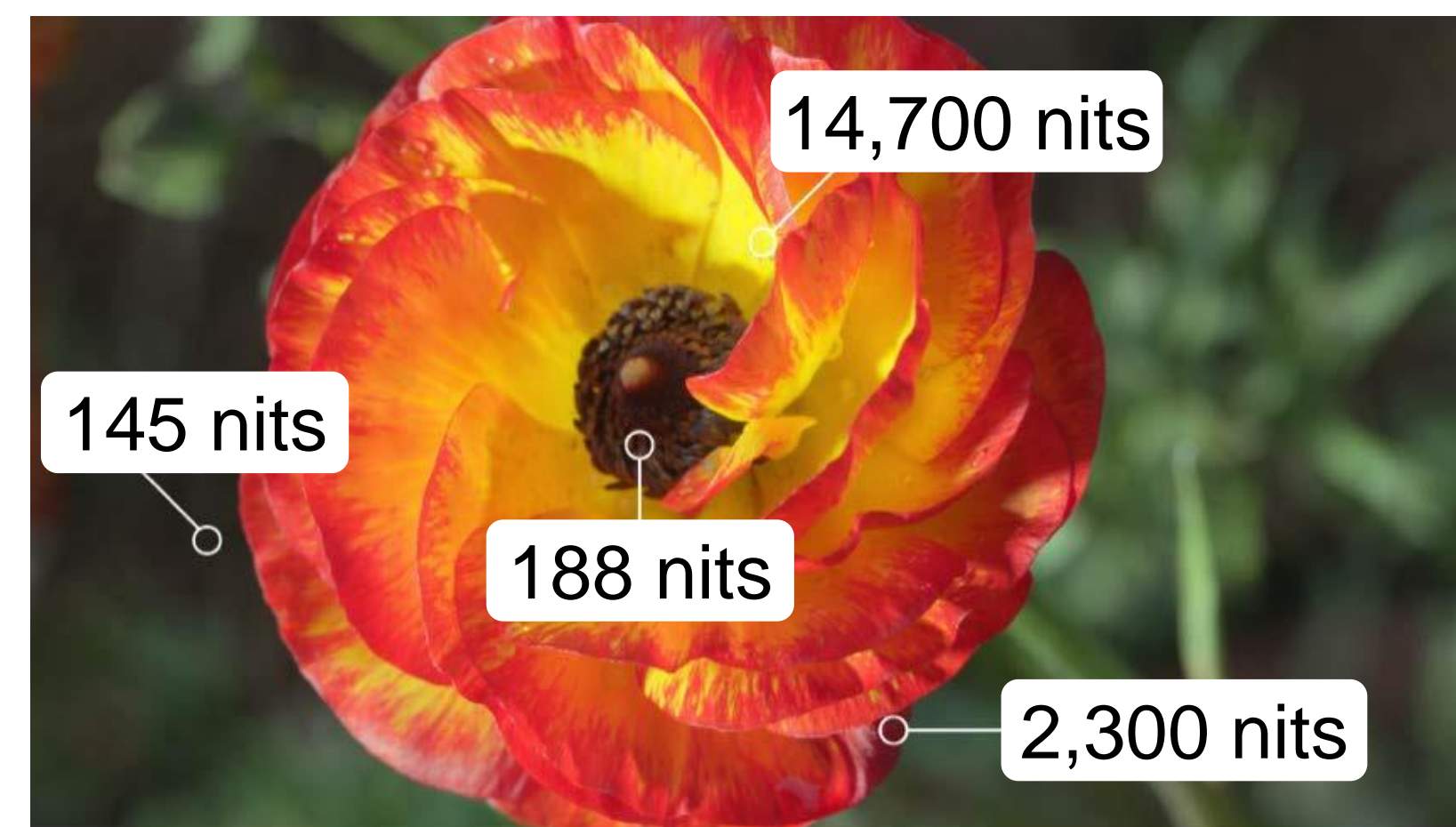
HDR Video: More and Better Pixels

- Major factors of more vivid videos: more pixels, and **better** pixels.
- “Better pixels”: wide color gamut (WCG) + high dynamic range (HDR).

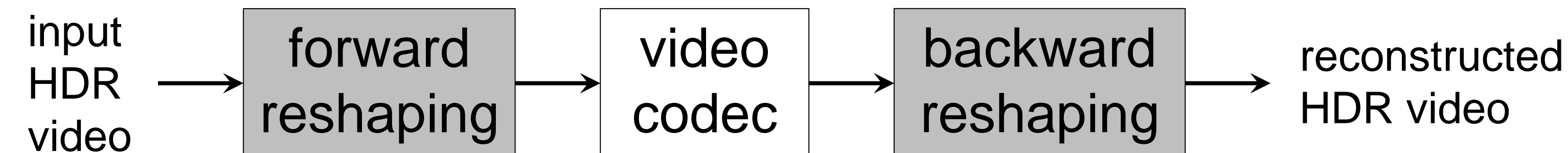


Motivation for Studying “Reshaping”

- State-of-the-art color coding standard (SMPTE ST. 2084): **perceptual quantizer (PQ)**. 12 bits for luminance levels.
- Reuse legacy 8- or 10-bit video codecs by **reshaping**, or baseband quantization.



Reproduced from Dolby Vision White Paper. nit = cd/m² (candela per square meter)

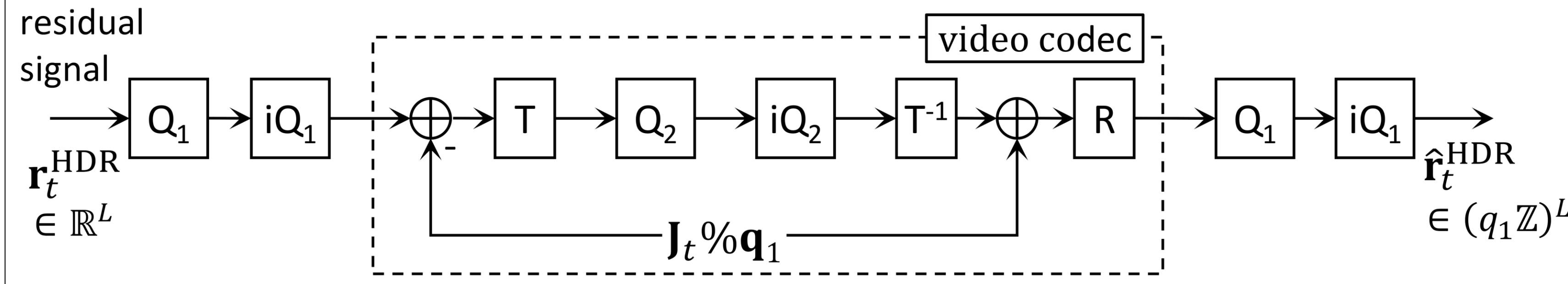


- Existing art lacks of the understandings of the quantitative balance between **baseband quantizer** and **codec quantizer**. Solid analysis is needed to support practitioners’ decisions.

Outline of Analysis

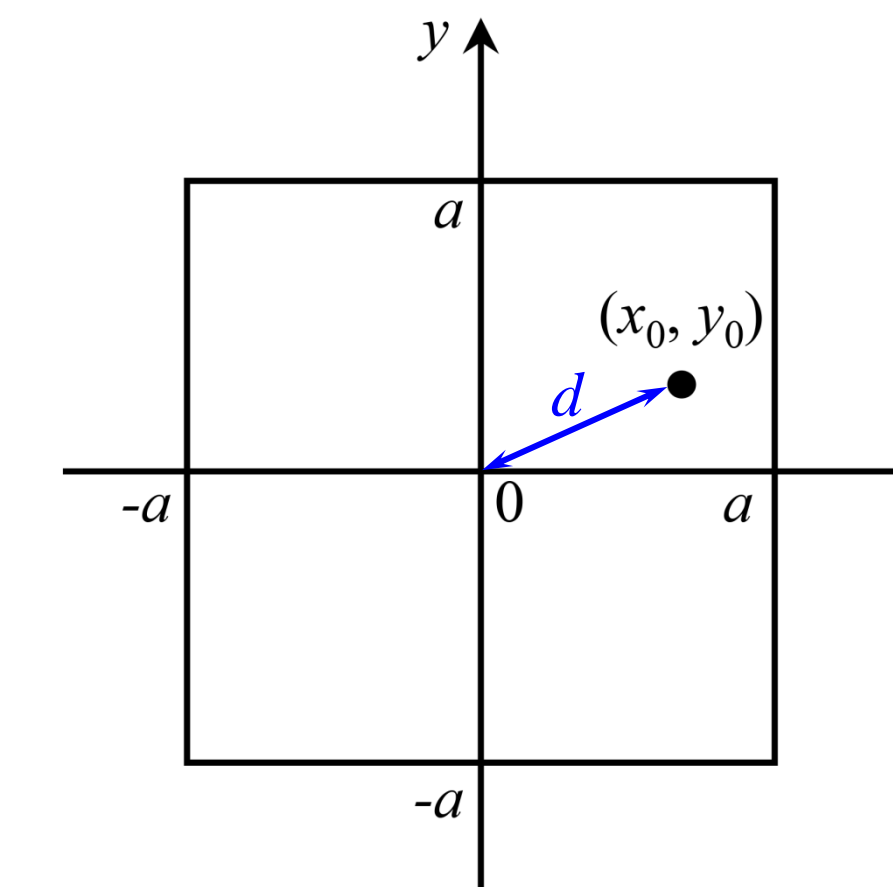
Establish relationship between **strength of baseband quantizer** and coding efficiency measured in peak signal-to-noise ratio (**PSNR**).

1. Problem simplification (Lemma 2): quantify the error in reconstructed **residues** instead of in reconstructed **images**. Avoid the predictive coding loop in analysis.



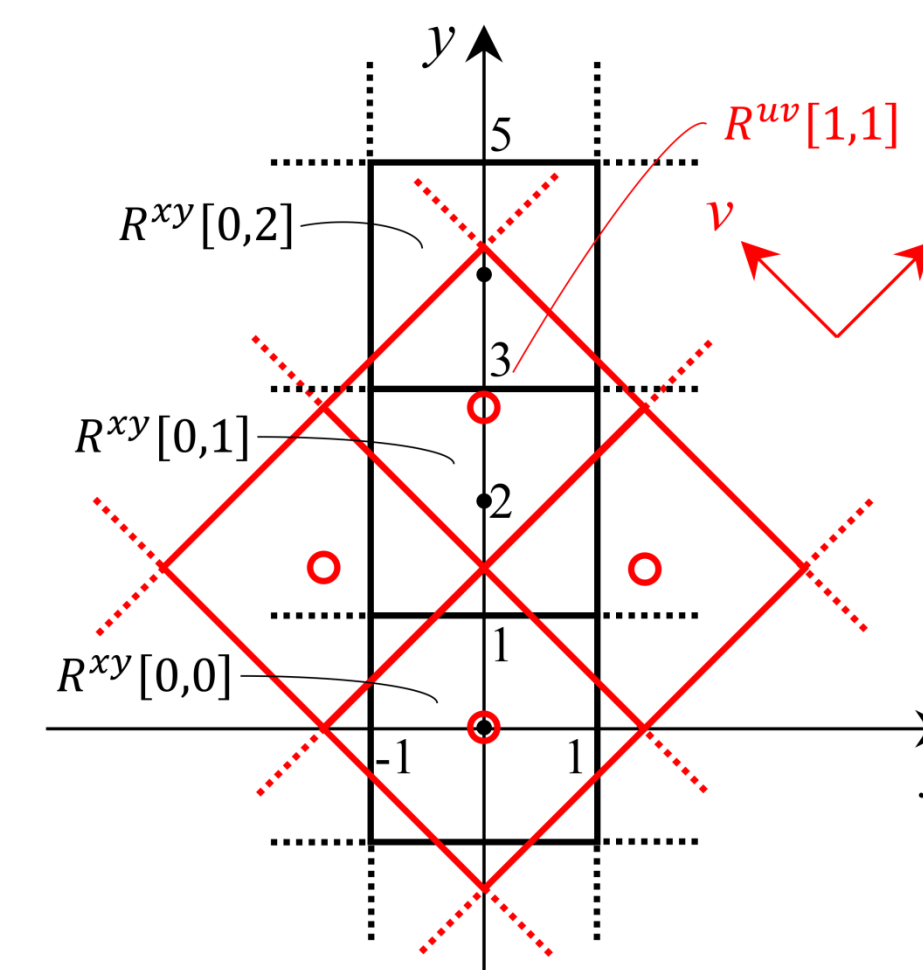
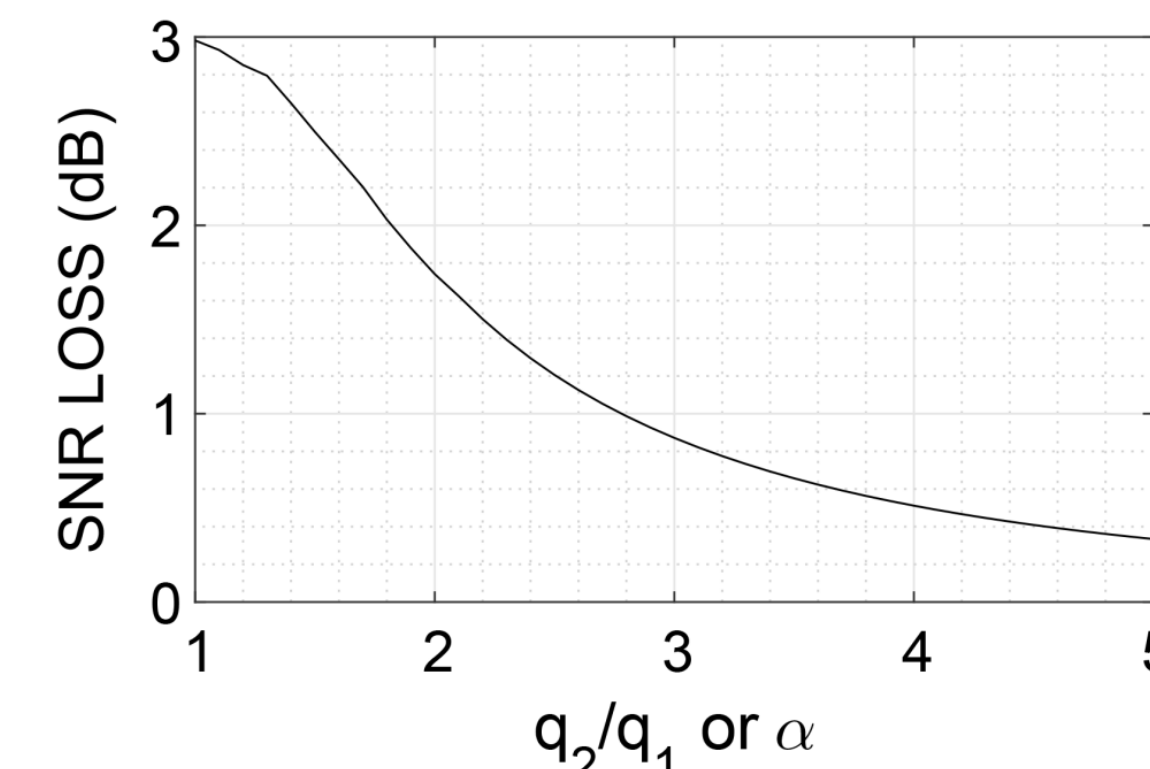
2. Error quantification for a single region (Lemma 1): use the error of the centroid as the reconstruction error of a region:

$$\text{MSE}[\|(X, Y) - (x_0, y_0)\|^2] = d^2 + \frac{2}{3} a^2$$



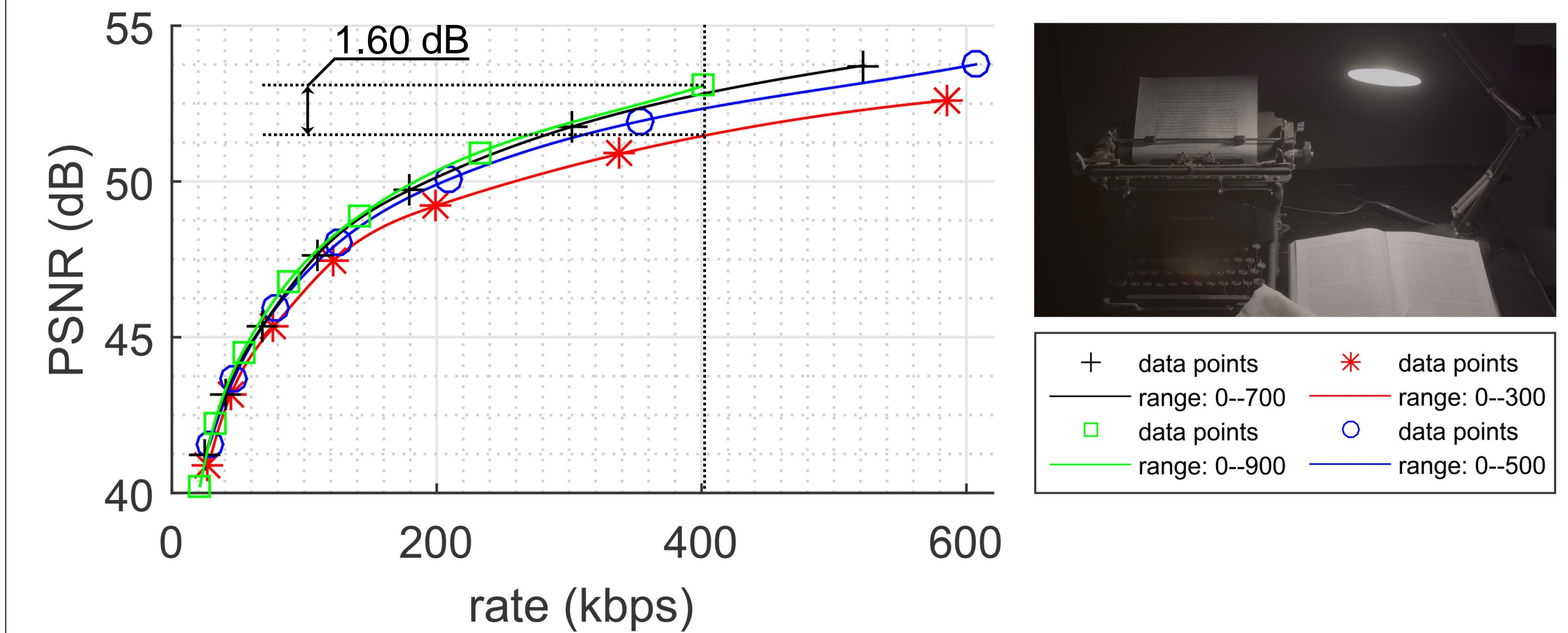
3. Joint analysis: obtain overall distortion, $D(q_1, q_2) = \frac{N}{12} [q_2^2 + (1 + \gamma_1)q_1^2 + 2\gamma_{12}q_2q_1]$, contributed jointly by baseband quantizer (\mathcal{Q}_1) and codec quantizer (\mathcal{Q}_2).

$$\text{SNR Loss} = 10 \log_{10} \left[\frac{D(q_1, q_2)}{D(0, q_2)} \right]$$



Experimental Results

- Conditions: HM14.0, Luma, BT.2020 color space, 12-bit PQ, 1920x1080. Sequence TYPEWRITER. Intercoded.
- BD PSNR (29–401kbps): 1.12dB. PSNR gap at high bitrate: 1.6dB.



Conclusion

- Analyzed the video coding pipeline by explicitly considering the existence of the baseband quantizer.
- The baseband quantizer lowers the coding efficiency, whereas the codec quantizer does not.
- Hence, video information reduction should be incurred in the video codec instead of on the baseband signal.

Chau-Wai Wong, Guan-Ming Su, and Min Wu, “Impact analysis of baseband quantizer on coding efficiency for HDR video,” *IEEE Signal Processing Letters (SPL)*, vol.23, no.10, pp.1354–1358, Oct. 2016. (Source code is available on the authors’ webpages.)