

Abstract

- Dictionary method for compression is considered.
- Instead of sparse or energy-compact representation (PCA), a data driven basis for compression purpose should work better.
- Given a class \mathcal{D} of dictionaries, and data samples, $\mathbf{X} = [\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N]$,
 - Learn an appropriate dictionary, $\mathbf{D} \in \mathcal{D}$
 - Obtain a representation \mathbf{w}_i for each \mathbf{x}_i
 - Encode each coefficient separately

Such that

- $\mathbf{x}_i \approx \mathbf{D}\mathbf{w}_i$
- Transmission rate, $R(\mathbf{w}_i)$, is minimized

$$\min_{\mathbf{D}, \mathbf{w}} R(\mathbf{w})$$

$$s. t. \quad \|\mathbf{x} - \mathbf{D}\mathbf{w}\|_2^2 \leq \epsilon$$

or

$$\min_{\mathbf{D}, \mathbf{w}} \|\mathbf{x} - \mathbf{D}\mathbf{w}\|_2^2 + \lambda R(\mathbf{w})$$

Compression Rate

Dictionary

- Cost of sending dictionary is fixed, if signal is stationary, and becomes negligible as number of samples increases.

Quantizing coefficients

- Each coefficient quantized separately.
- Using Lloyd-Max to design quantizers: complex but not much gain in performance
- Using uniform quantizer:
 - Asymptotically efficient, Quantization error is uniformly bounded, For small quantization step-size, δ ;

$$R(w^{(q)}) \approx H_a(w) - \log_2 \delta.$$

For our real seismic data and SNR range (20-40 dB), uniform quantizer performs similar to Lloyd-Max algorithm.

Encoding coefficients

- Assign probability distribution; Gaussian Mixture Model (GMM)
- Code length $\approx -\log_2 P(\mathbf{w})$

Outline of Dictionary Learning Algorithm

- Initialize Dictionary, Coefficients and Probability Distributions
- Repeat until convergence:
 - Update dictionary to minimize error: $\min_{\mathbf{D}} \sum_i \|\mathbf{x}_i - \mathbf{D}\mathbf{w}_i\|_2^2$
 - Given GMM parameters and \mathbf{D} , for each data sample \mathbf{x}_i , find the coefficients: $\min_{\mathbf{w}_i} \|\mathbf{x}_i - \mathbf{D}\mathbf{w}_i\|_2^2 - \lambda \log_2 P(\mathbf{w}_i)$
 - Update GMM parameters to fit $\mathbf{W} = [\mathbf{w}_1, \dots, \mathbf{w}_N]$ and reduce bit rate.

Updating Dictionary

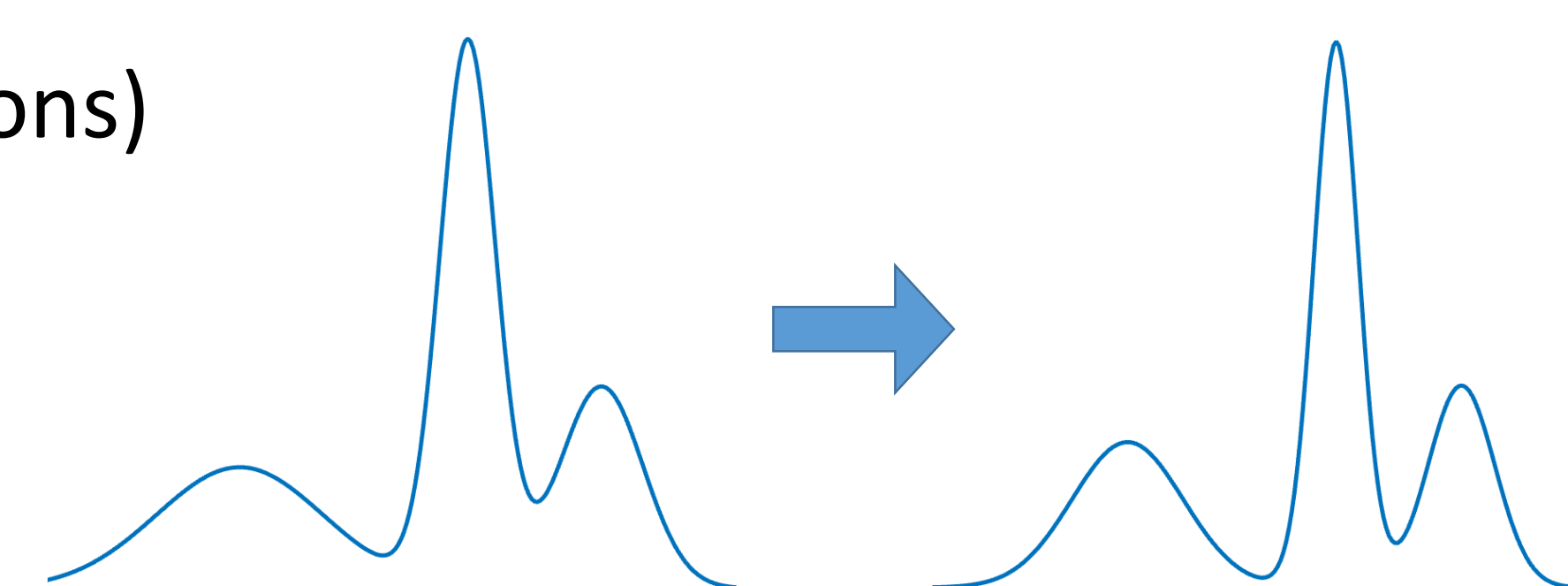
- Orthonormal Dictionaries:
 - $\mathbf{D} = \mathbf{U}\mathbf{V}^T$ where $\mathbf{X}\mathbf{W}^T = \mathbf{U}\mathbf{S}\mathbf{V}^T$ is SVD decomposition.
- Unions of orthonormal dictionaries, $\mathbf{D} = [\mathbf{D}_1, \mathbf{D}_2, \dots, \mathbf{D}_L]$:
 - Applying the above result on each \mathbf{D}_l , for $\mathbf{X}_l = \mathbf{X} - \sum_{k \neq l} \mathbf{D}_k \mathbf{W}_k$.
- Unit norm atoms: $\mathbf{D} = [\mathbf{d}_1, \mathbf{d}_2, \dots, \mathbf{d}_m]$
 - Use K-SVD algorithm
 - $\mathbf{E}_l = \mathbf{X} - \sum_{k \neq l} \mathbf{d}_k \mathbf{w}_{k,:}$ ($\mathbf{w}_{k,:}$ is the k^{th} row of \mathbf{W})
 - $\mathbf{v} = \mathbf{E}_l \mathbf{w}_{l,:}^T$
 - $\mathbf{d}_l = \mathbf{v} / \|\mathbf{v}\|$

Computing Coefficients

- $p(\mathbf{w}) = \sum_s \pi(s) P(\mathbf{w}|s)$, $\mathbf{w}|s \sim \mathcal{N}(\boldsymbol{\mu}_s, \boldsymbol{\Sigma}_s)$
- Using MAP estimator for source index in the GMM
 - Code length $\approx -(\log_2 \pi(\hat{s}) + \log_2 P(\mathbf{w}|\hat{s}))$
- Knowing \hat{s} : $\mathbf{w}^* = \boldsymbol{\mu}_s + \left(\mathbf{D}^T \mathbf{D} + \frac{\lambda}{2} \boldsymbol{\Sigma}_s^{-1}\right)^{-1} \mathbf{D}^T (\mathbf{x} - \mathbf{D}\boldsymbol{\mu}_s)$
- How to estimate \hat{s} :
 - Orthonormal Dictionary
 - $s_i^* = \operatorname{argmin}_s \frac{(\mu_{i,s} - y_i)^2}{\lambda + 2\sigma_{i,s}^2} + \ln \frac{\sigma_{i,s}}{\pi_i(s)}$ where $\mathbf{y} = \mathbf{D}^T \mathbf{x}$
 - Unions of orthonormal dictionaries: treat each part (\mathbf{w}_l) separately
 - General dictionary: iteratively estimate \hat{s} and \mathbf{w}

Updating GMM parameters

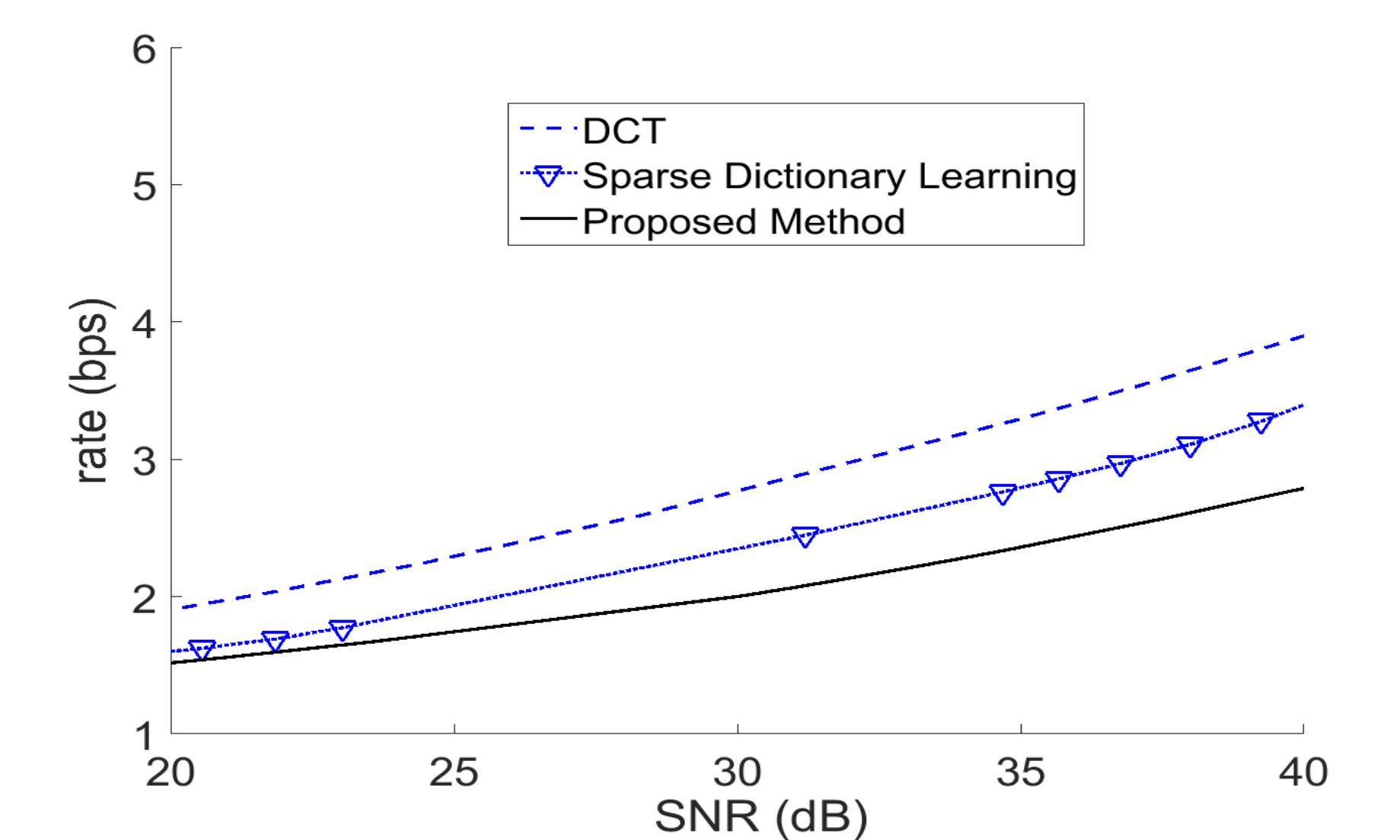
- Use EM algorithm (few iterations)
- Gradient Descend



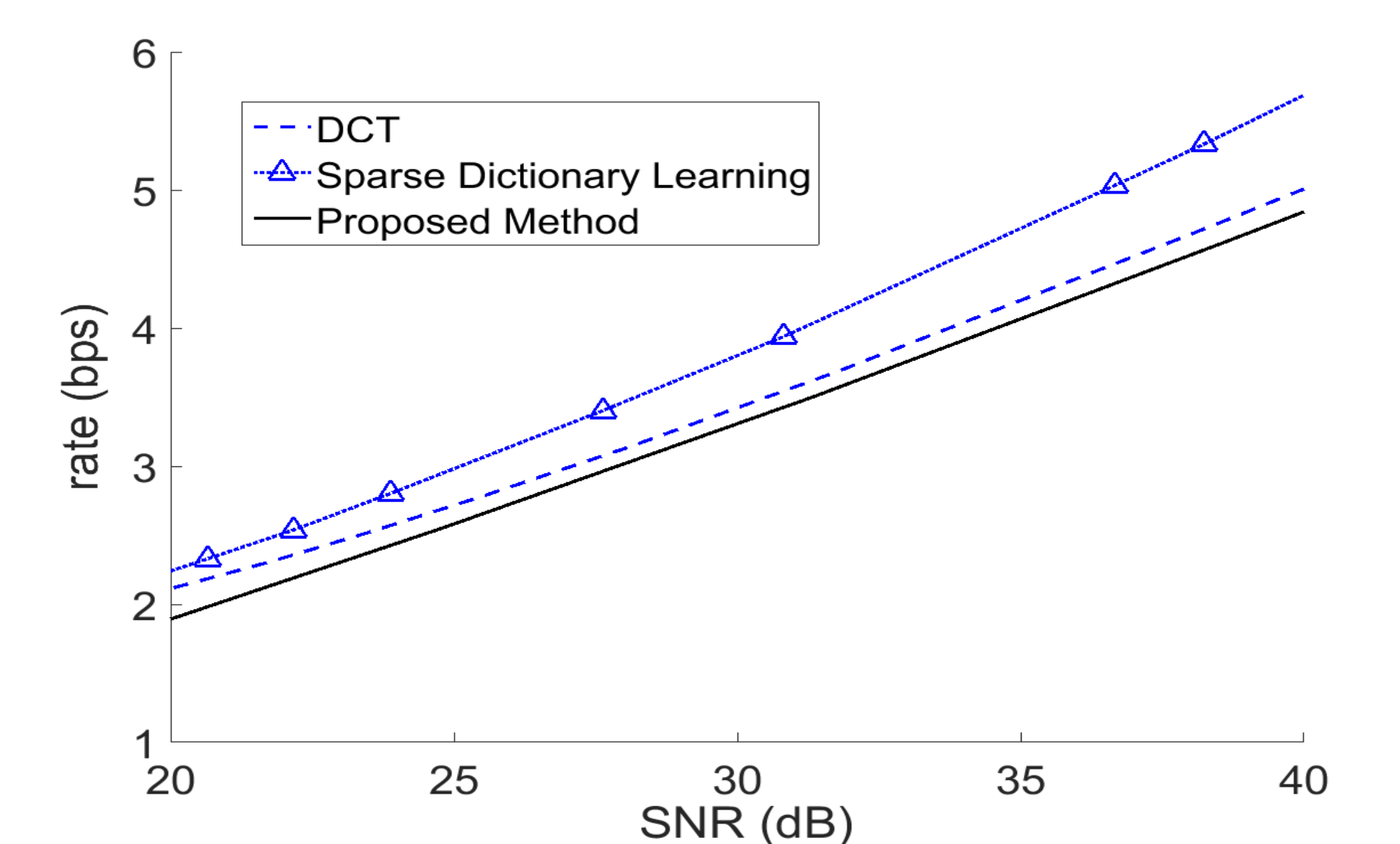
Simulation Results on Seismic Signals

- Verified the algorithm on two publicly available seismic databases (UTAH and USGS)
- Considered different number of sources in the GMM model, $K = 5$ gave best results
- Seismic traces are divided into segments of length 16 or 32.
- Compared with DCT and sparse dictionary learning

UTAH database, orthonormal dictionary of size 32×32



USGS database, orthonormal dictionary of size 32×32



USGS database, union of two orthonormal dictionaries of size 16×32

