

OUTLIER AGGREGATION TO PICK UP SCATTERED WATERMARK ENERGY

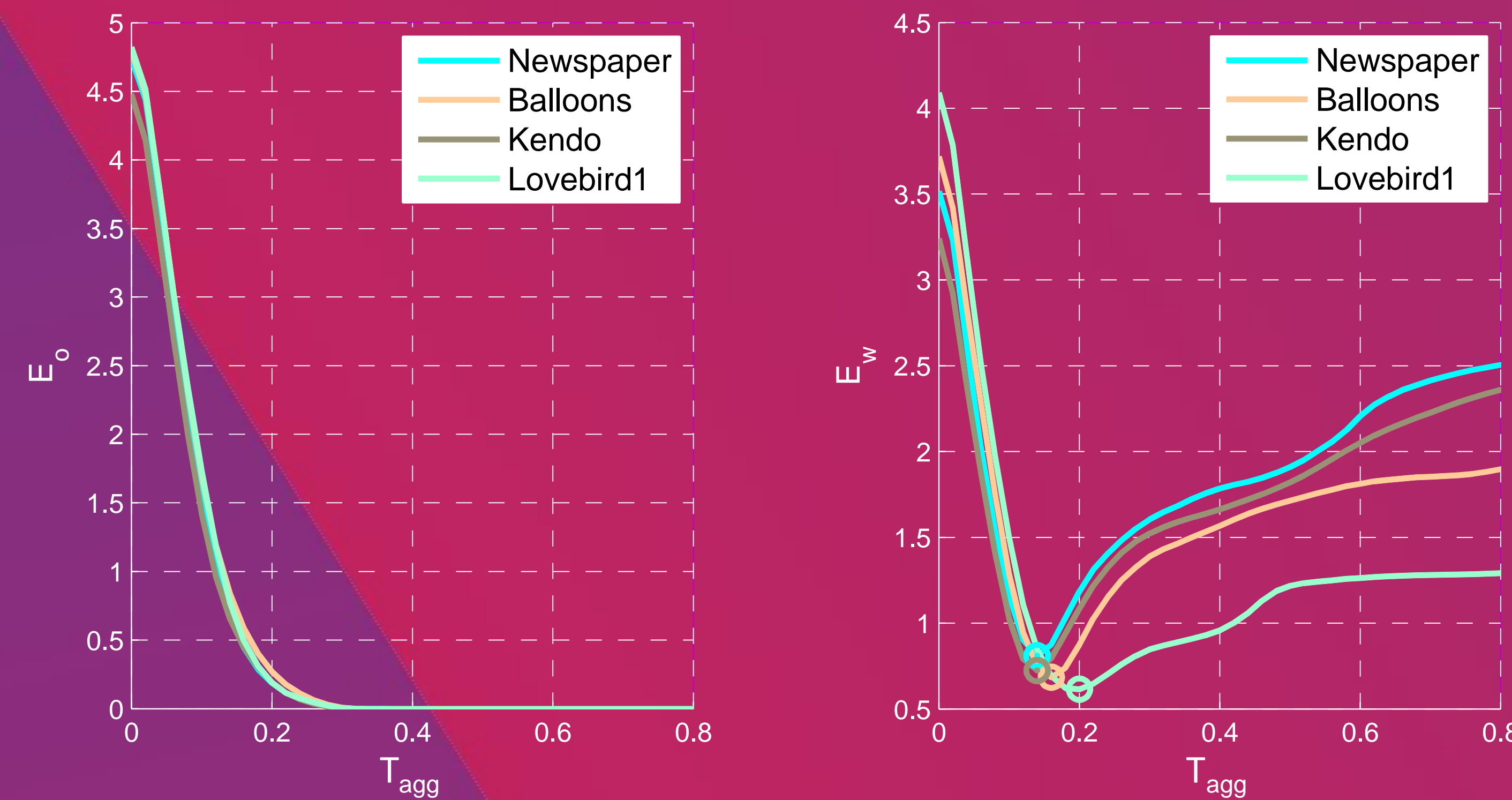
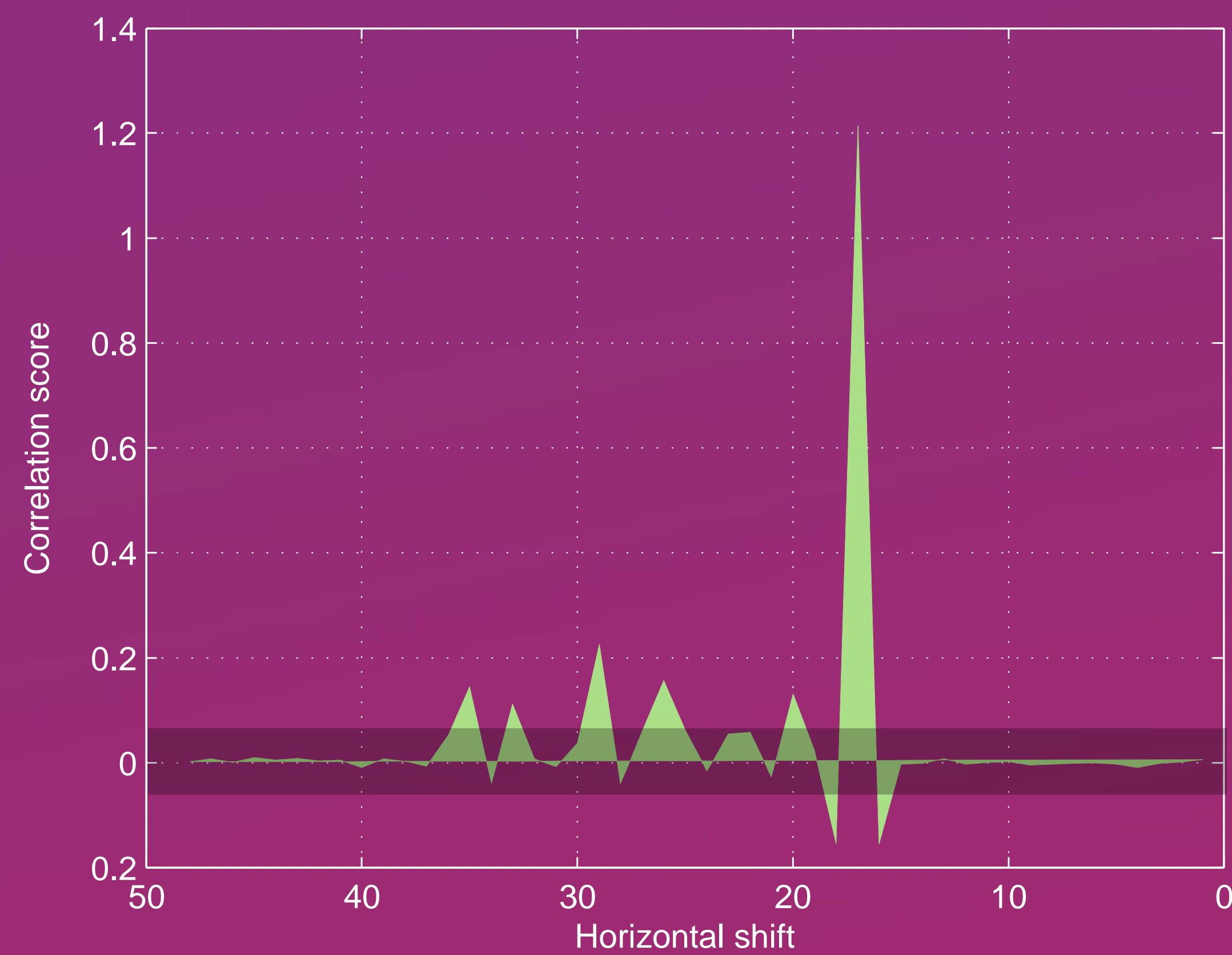
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Disparity-coherent Watermarking for Stereo Video Content

- The embedding procedure guarantees that a physical point always carries the same watermark sample wherever it appears in the left and right views [1]

$$\begin{aligned} \mathbf{v}_L^{(w)} &= \mathbf{v}_L + \alpha \cdot \mathbf{w}_L, & \mathbf{w}_L &\sim N(0,1) \\ \mathbf{v}_R^{(w)} &= \mathbf{v}_R + \alpha \cdot \underbrace{\text{warp}(\mathbf{w}_L, \mathbf{d}_L, \theta_L, \theta_R)}_{\mathbf{w}_R} \end{aligned}$$

- Improved robustness e.g. against view synthesis
- Improved visual comfort thanks to lower interference with the HVS
- Approximation in practice due to imperfect depth estimation [2]
- The detection procedure relies on horizontal cross-correlation and then aggregates correlation components exceeding a threshold prior to making a decision (see figure below) [3]
- Accounts for the non-rigid horizontal displacements of the watermark due to view synthesis
- No need for non-blind view parameters estimation
- Aggregation threshold governs a complex trade-off noise sensitivity ↔ robustness



Deviation from the expected watermarking score (the lower, the better) averaged for different level of noise and for different reference videos

Setting the Aggregation Threshold

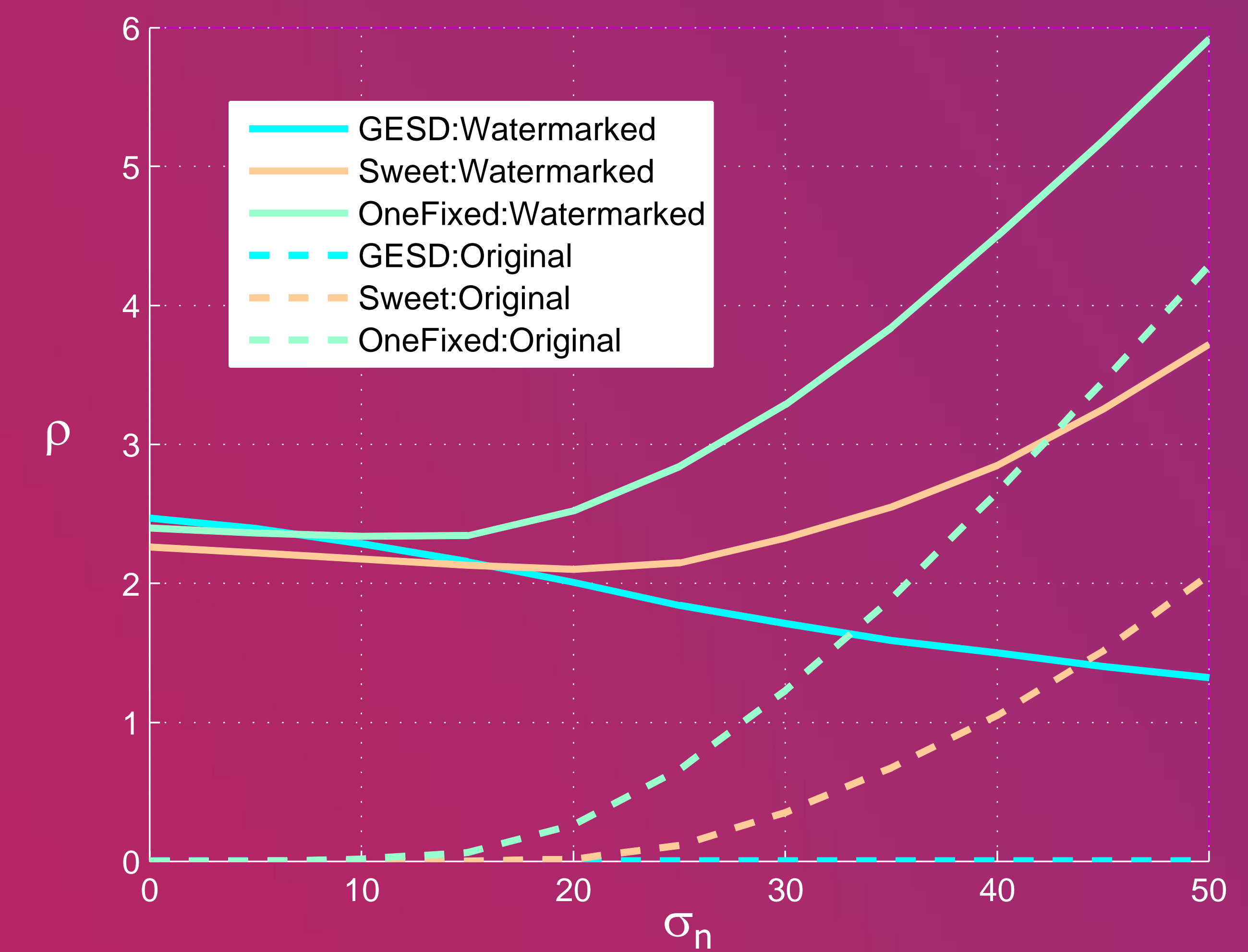
- Fixed threshold strategy [3]
 - Conservative setting in noiseless environment ⇒ watermark correlation components missed
 - Lack of adaptation beyond noise tolerance of the system ⇒ noisy components aggregation yielding false positives
 - Lack of content adaptability e.g. regarding scene depth complexity
- Content-optimized threshold strategy
 - Accounts for the fact that optimal average detection performances are achieved with different aggregation thresholds (see figure above)
 - Same lack of adaptation to varying noise conditions as the fixed threshold strategy
 - Unusable in practice
- Outlier detection strategy
 - Watermark signal introduces anomalous statistics compared to natural content [4]
 - Detect outliers in the correlation array and aggregate them to make the detection decision
 - Potential for automatic adaptation to the ambient level of noise
 - Number of outlier correlation components dependent on scene depth complexity and view parameters
 - Generalized Extreme Studentized Deviate (GESD) test [5]
 - Series of elementary tests to determine automatically the number of outliers and identify them

$$R_i = \max \frac{|\rho[\sigma] - \mu_\rho^{(i)}|}{\sigma_\rho^{(i)}} \leq \lambda_i$$

- A priori knowledge about the correlation array : $\mu_\rho^{(i)} \approx 0$ and $\sigma_\rho^{(i)} \approx \sigma_c / \sqrt{S}$

Experimental Results

- Four reference stereo video sequences with disparity-coherent watermarks
- Detection using the three alternate aggregation strategies in the middle view
- Aggregated correlation score recorded for various noise levels (see experimental results below)
 - GESD detection grabs additional correlation energy in low noise regime
 - GESD detection is not impaired in high noise regime
 - Overall better detection statistics for original and watermarked content with GESD



Conclusion and Future Work

- Outlier detection offers means to flexibly adjust parameters in a watermark detection framework without making a priori assumptions on the worst case operating conditions
- Potential to exploit the temporal consistency of a scene to consolidate the identification of outliers in a correlation array
- Disparity-coherent watermarking continued e.g. multi-bit extension, psychovisual study to validate the conjectured benefit of disparity coherence
- Extension to other types of media e.g. audio watermarking and multi-path acoustic propagation

Key References

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