



# TIME OF ARRIVAL DISAMBIGUATION USING THE LINEAR RADON TRANSFORM

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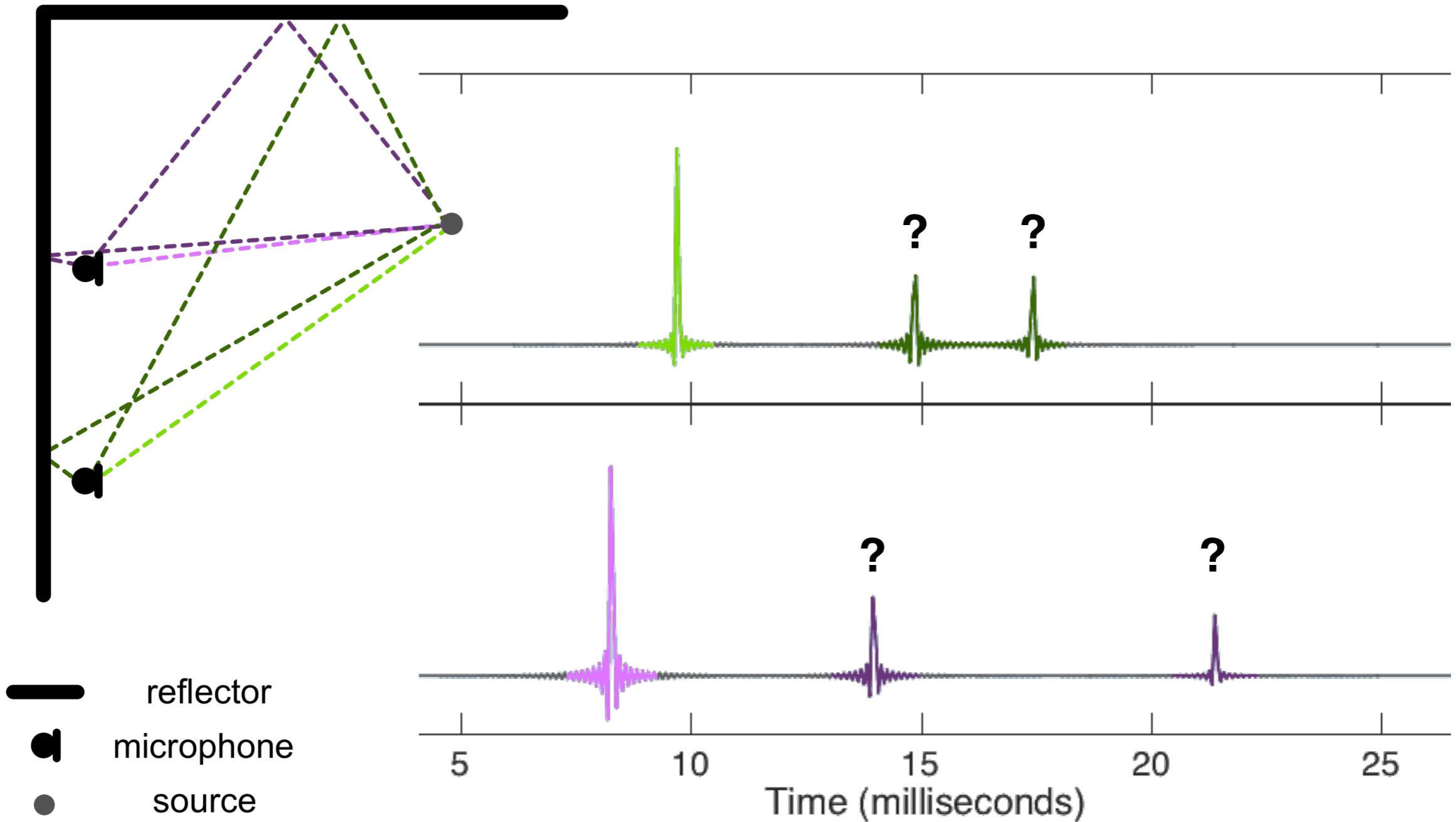


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# Challenge



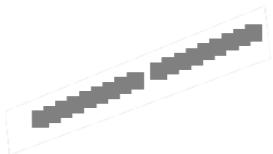
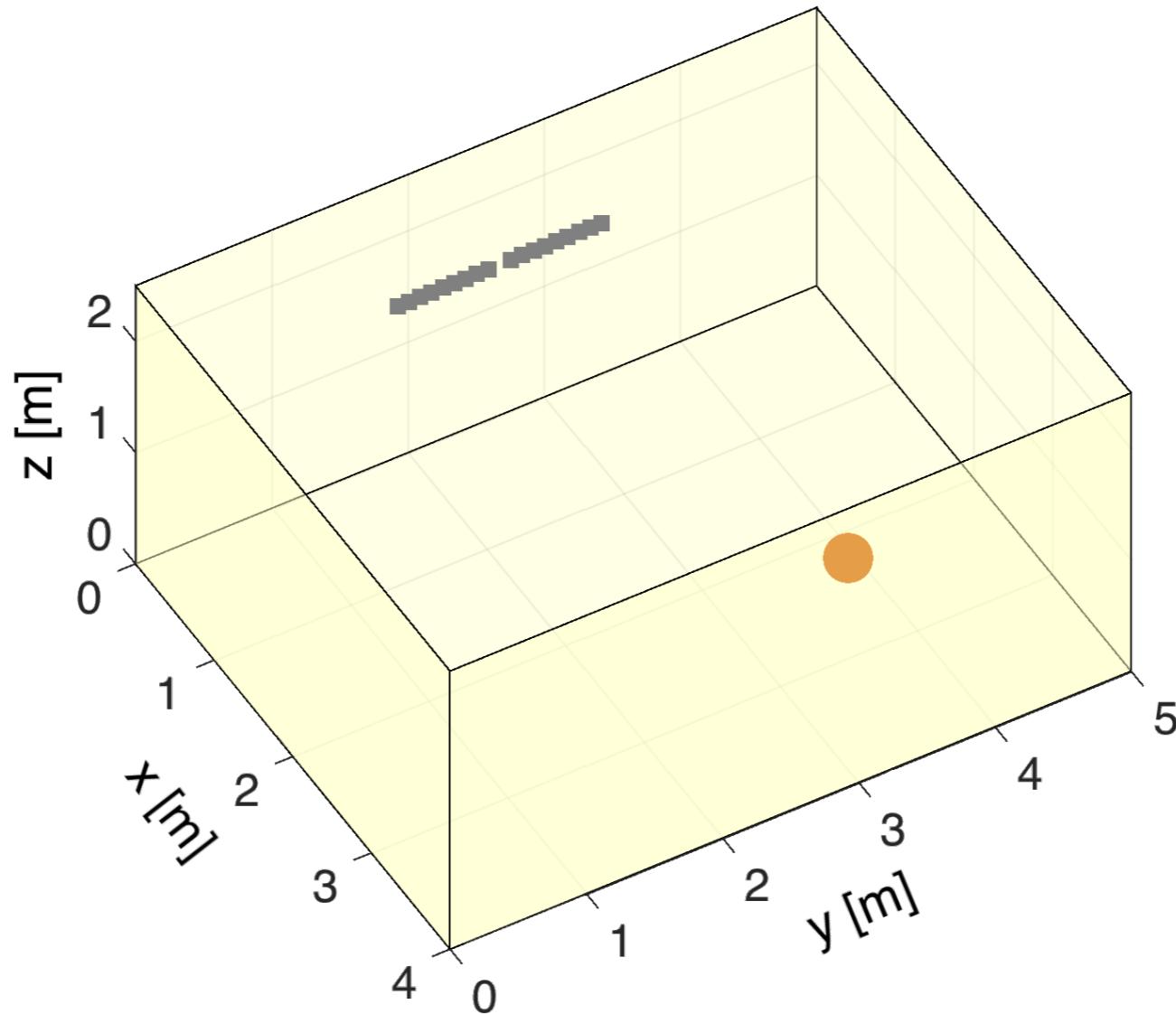
# Content

- Introduction
- Image Model
- Existing Solutions
- Proposed Solution
- Performance Evaluation
- Conclusion

# Introduction

- Research context: Room Geometry Inference
- Problem: echo labeling
- Focus on (uniform) linear arrays
- Applications:
  - Room geometry inference
  - Blind source separation
  - Sound source localization

# Transducer Setup

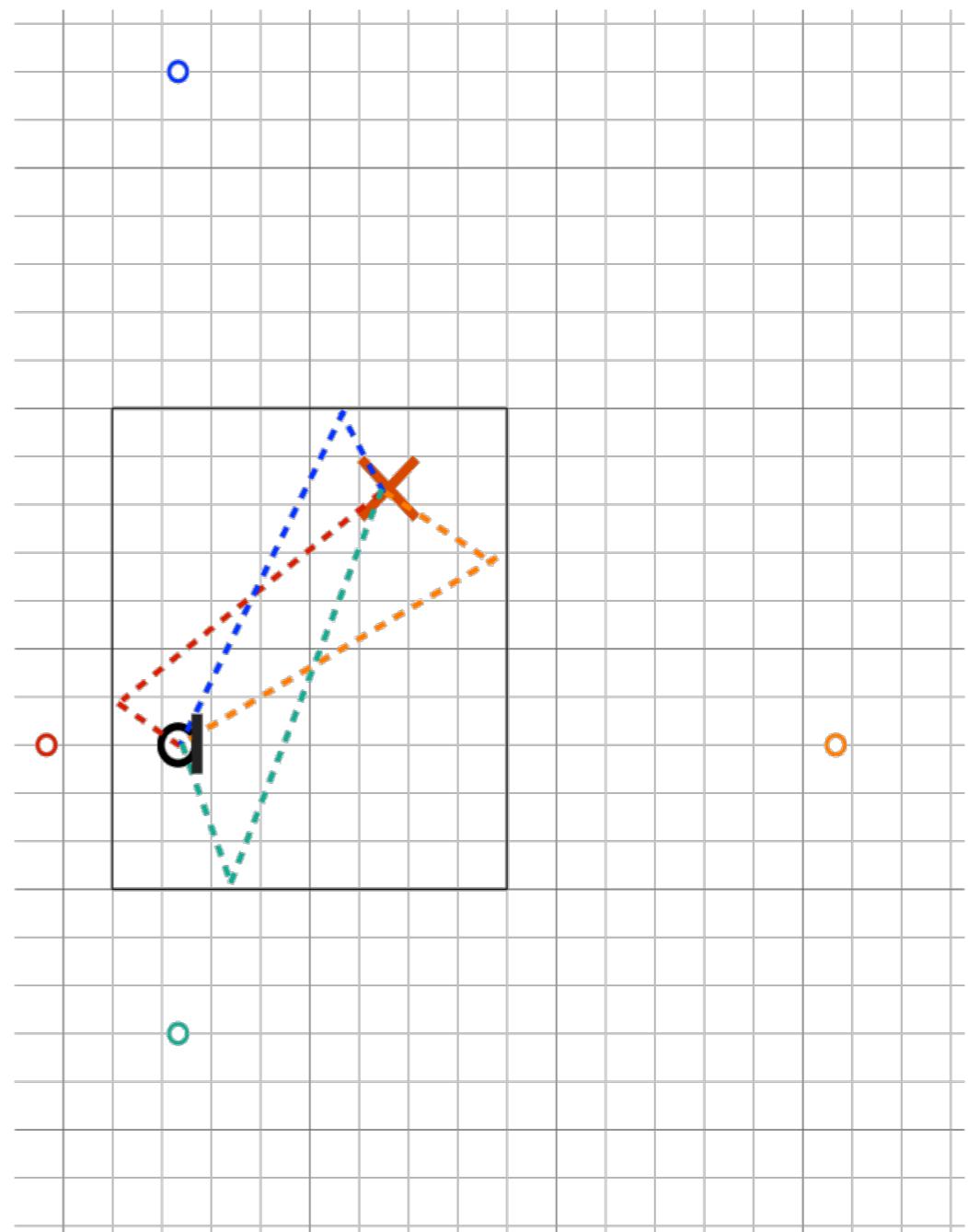
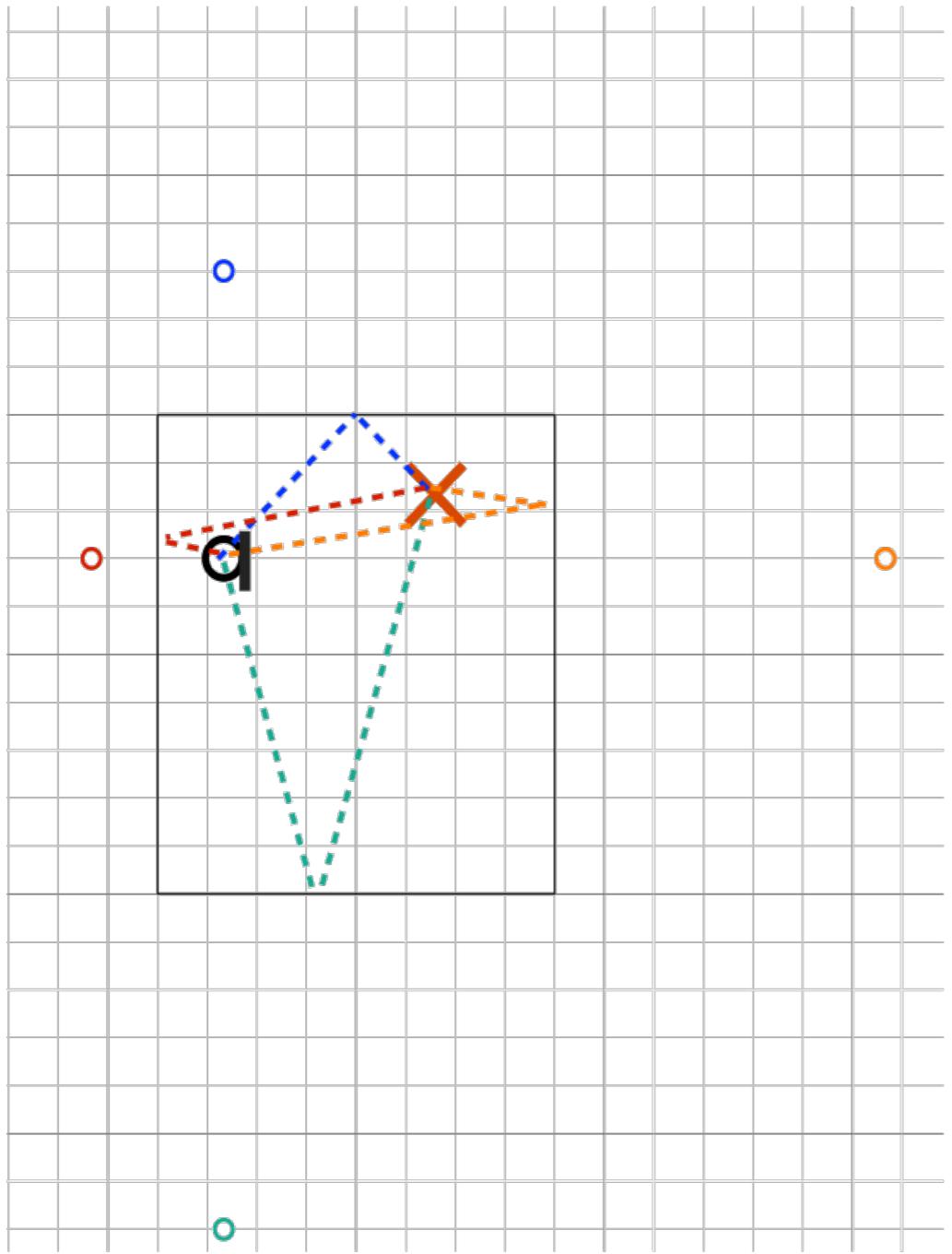


loudspeaker array

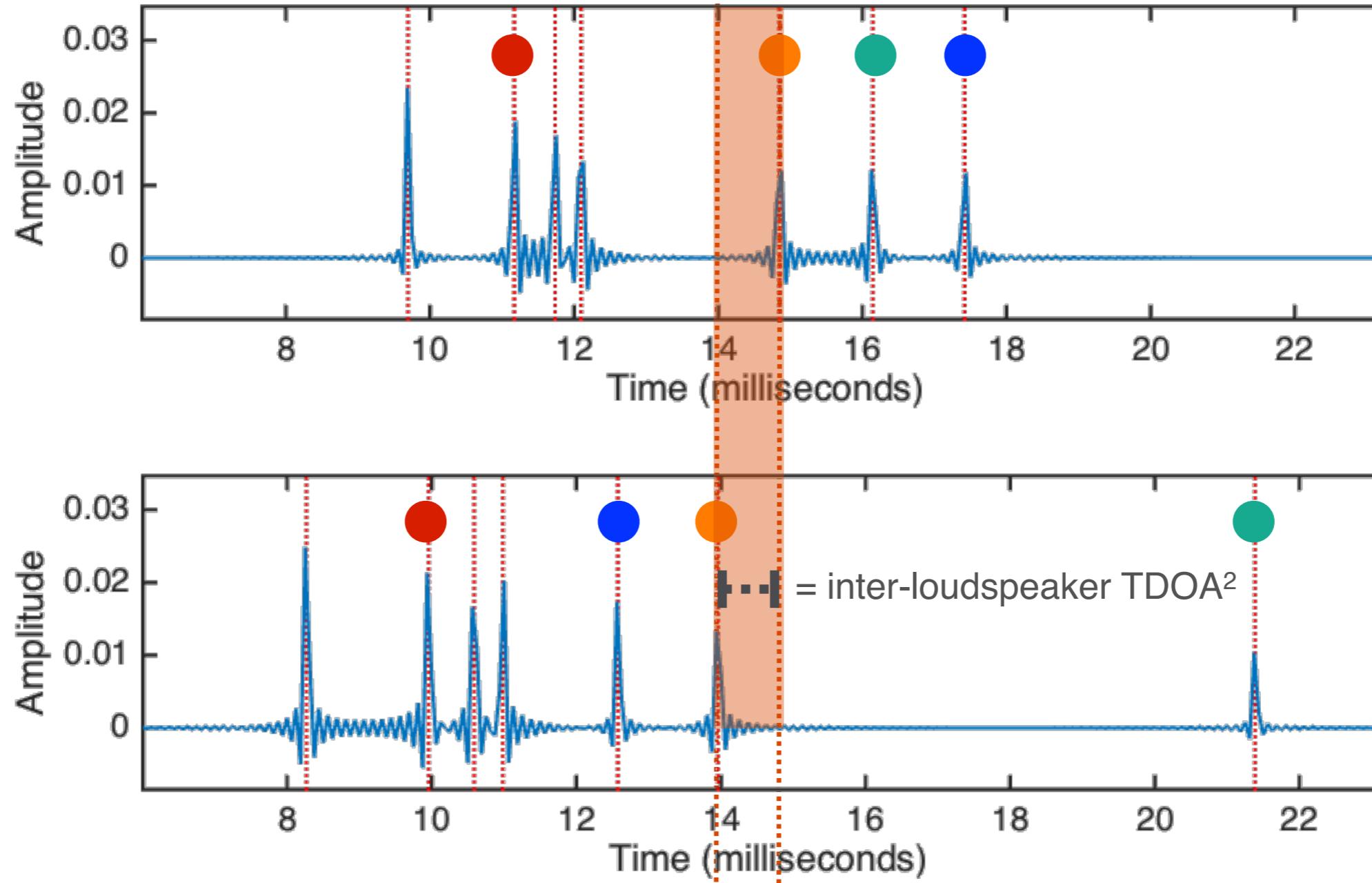


microphone

# Image Model



# Full TOA<sup>1</sup> Ambiguity Problem



<sup>1</sup>TOA : time of arrival

<sup>2</sup>TDOA : time difference of arrival

# Input / Output

$$h_j(t) = a_{0j}\delta(t - \tau_{0j}) + \sum_{r=1}^R a_{rj}\delta(t - \tau_{rj}) + \eta_j(t)$$



$$\{\{\tau_{rj} : \forall j \in \{1..L\}\} : \forall r \in \{0..R\}\}$$

$j \in \{1..L\}$  : loudspeaker index

$r \in \{0\} \cup \{1..R\}$  : reflector index

$a_{rj}$  : attenuation coefficient

$\eta_j(t)$  : noise

$\tau_{rj}$  : propagation time

$\delta$  : delta function

# Existing Solutions

- Graph [1], range [2] or Euclidean distance matrix - based [3]
- Graph-theory formulation [1, 2, (3)]
- Feasibility problem
  - Combinatorial approach [1, 2, 3]
  - Problems on real data [1, 2, 3]
- Reliance on TDOAs [1] instead of TOAs [2, 3]
  - Very tight margins for error for TDOAs
  - High precision / sampling frequency needed

[1] Scheuing et al (2008-2013)

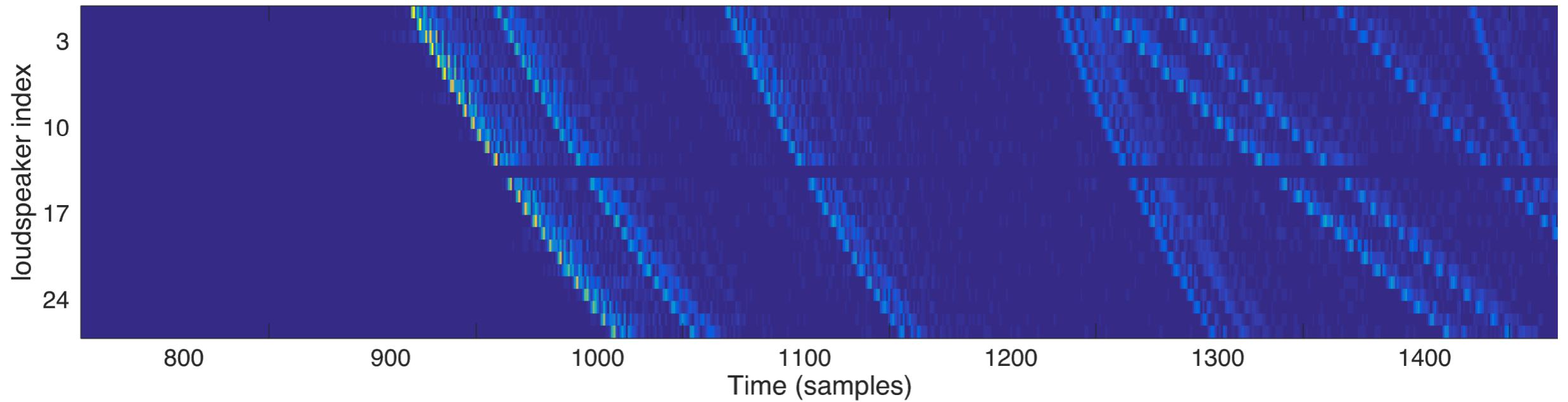
[2] Venkateswaran (2012)

[3] Dokmanic et al (2013 - 2016)

# Proposed Solution

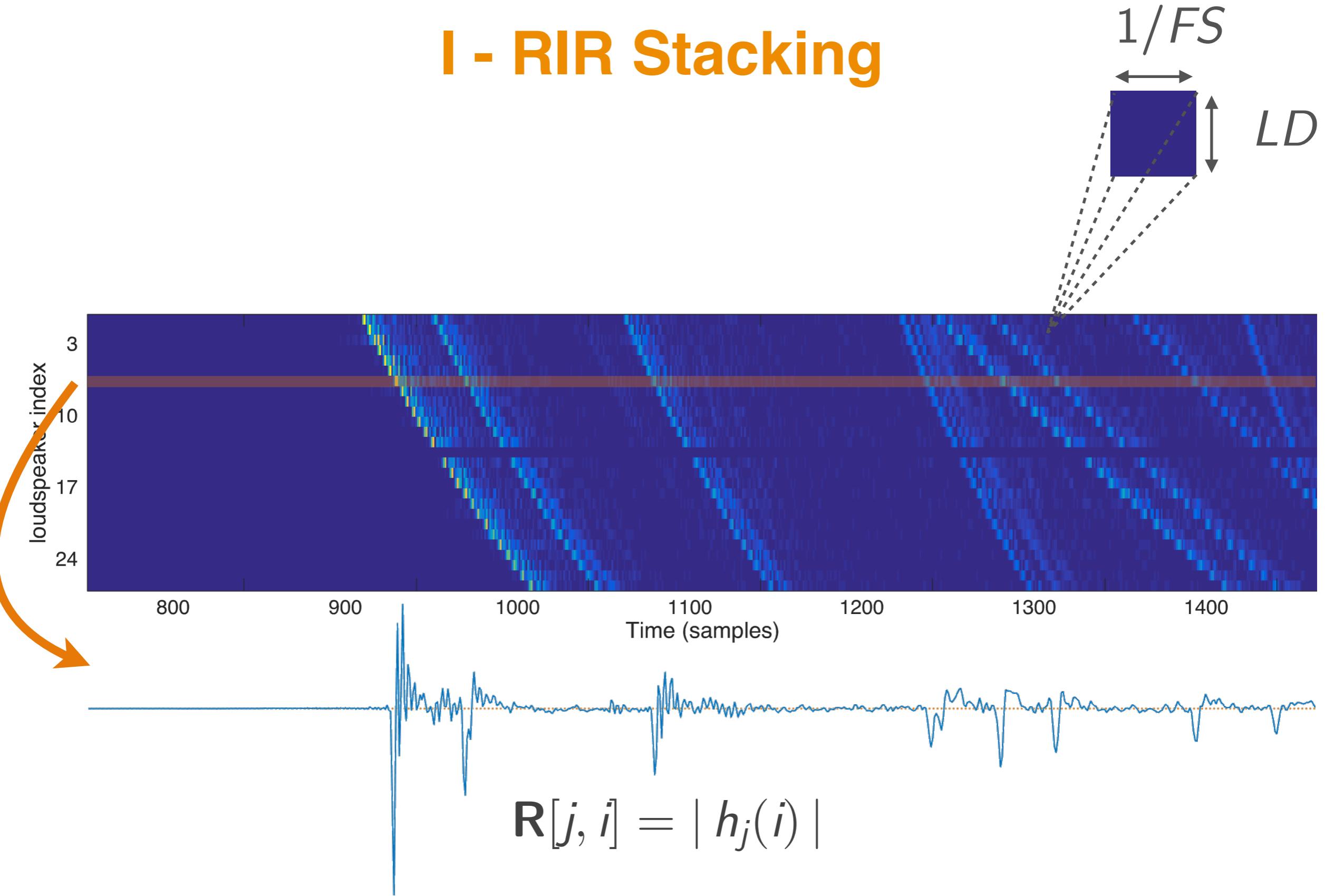
- I. Stack Room Impulse Responses (RIRs)
- II. Detect Lines with the Linear Radon Transform (LRT)
- III. Map Lines to TOA Sets

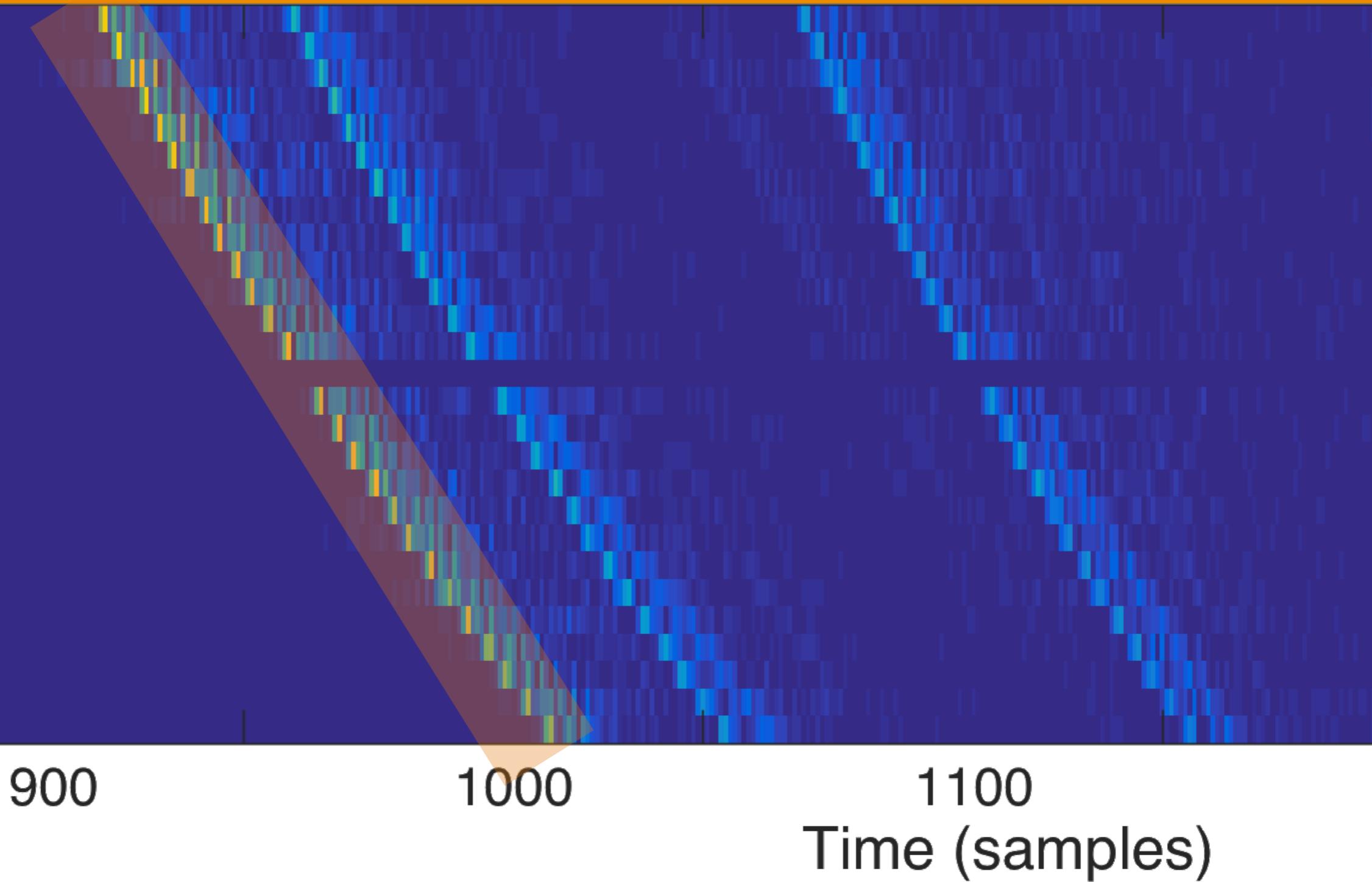
# I - RIR Stacking



$$\mathbf{R}[j, i] = | h_j(i) |$$

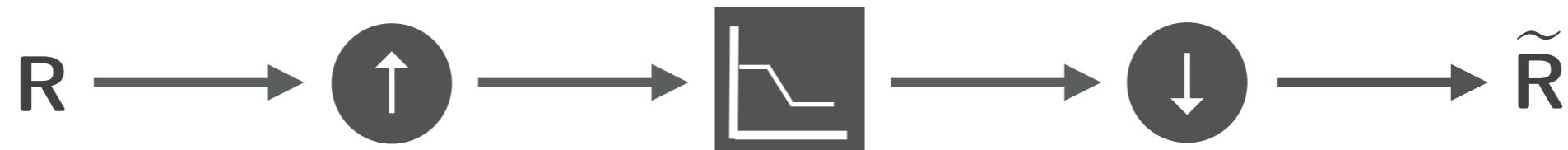
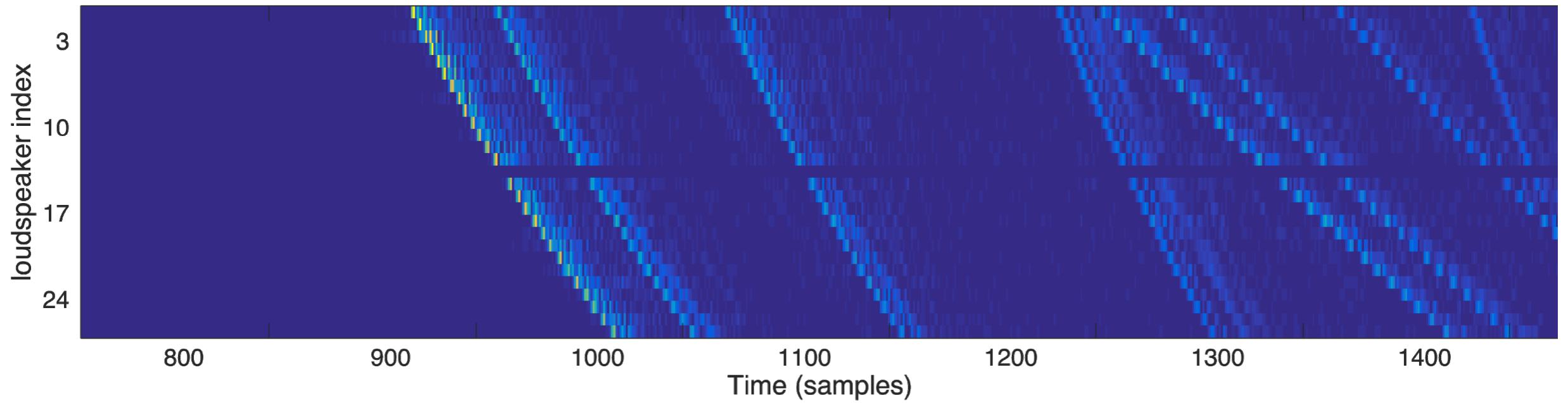
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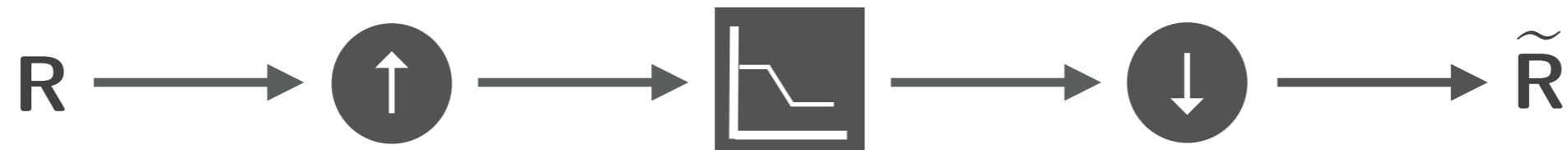
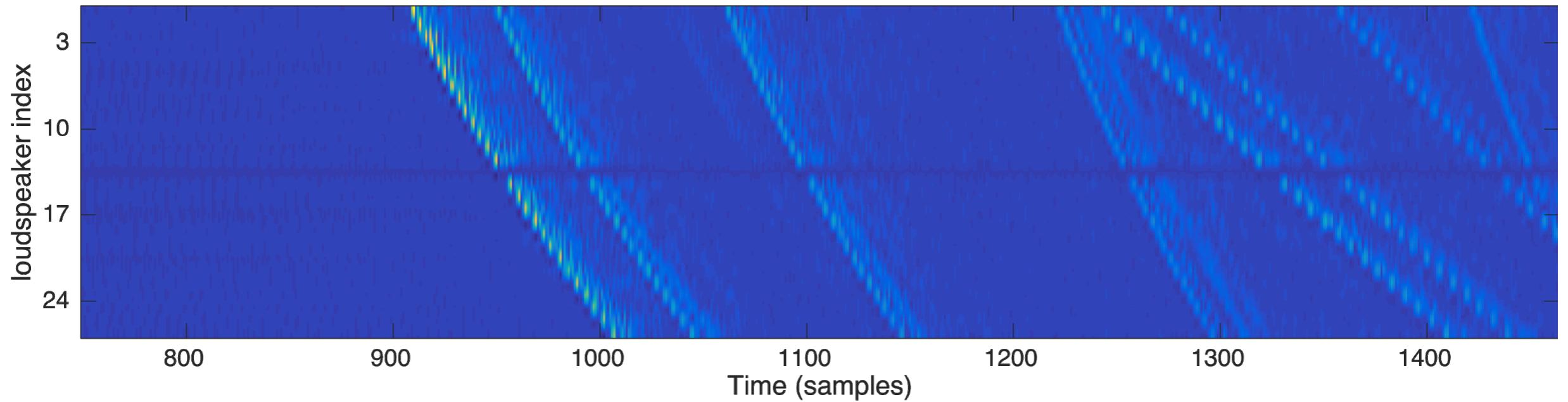


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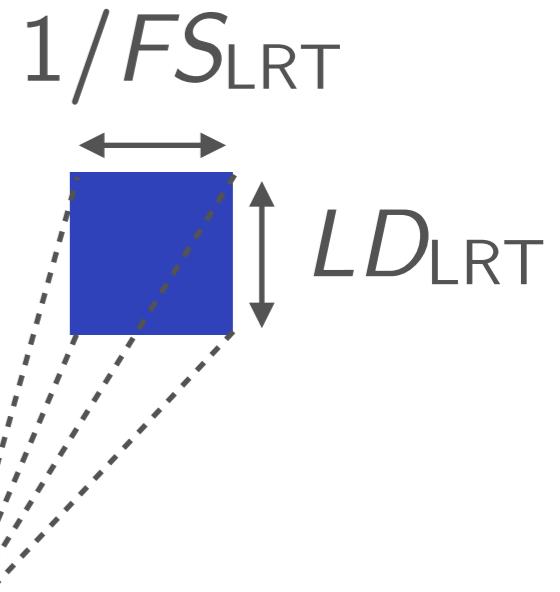
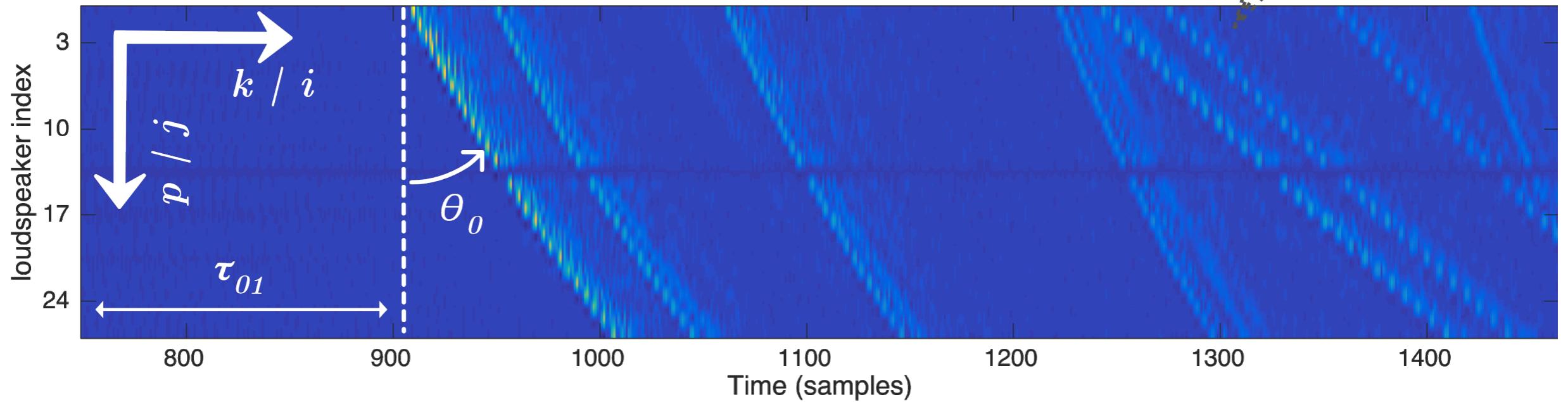
## II - RIR Stack Resampling



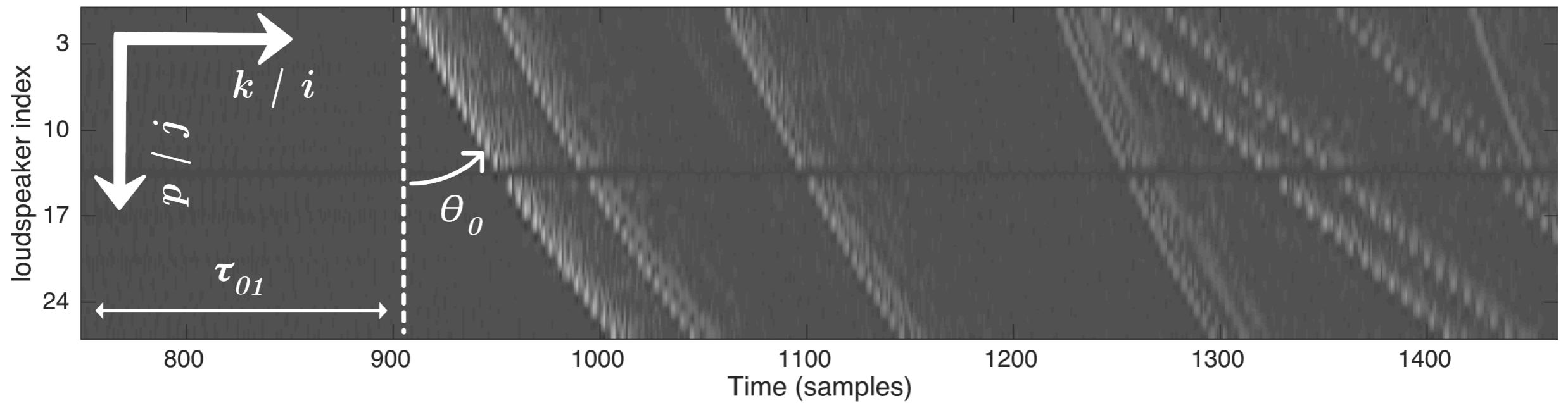
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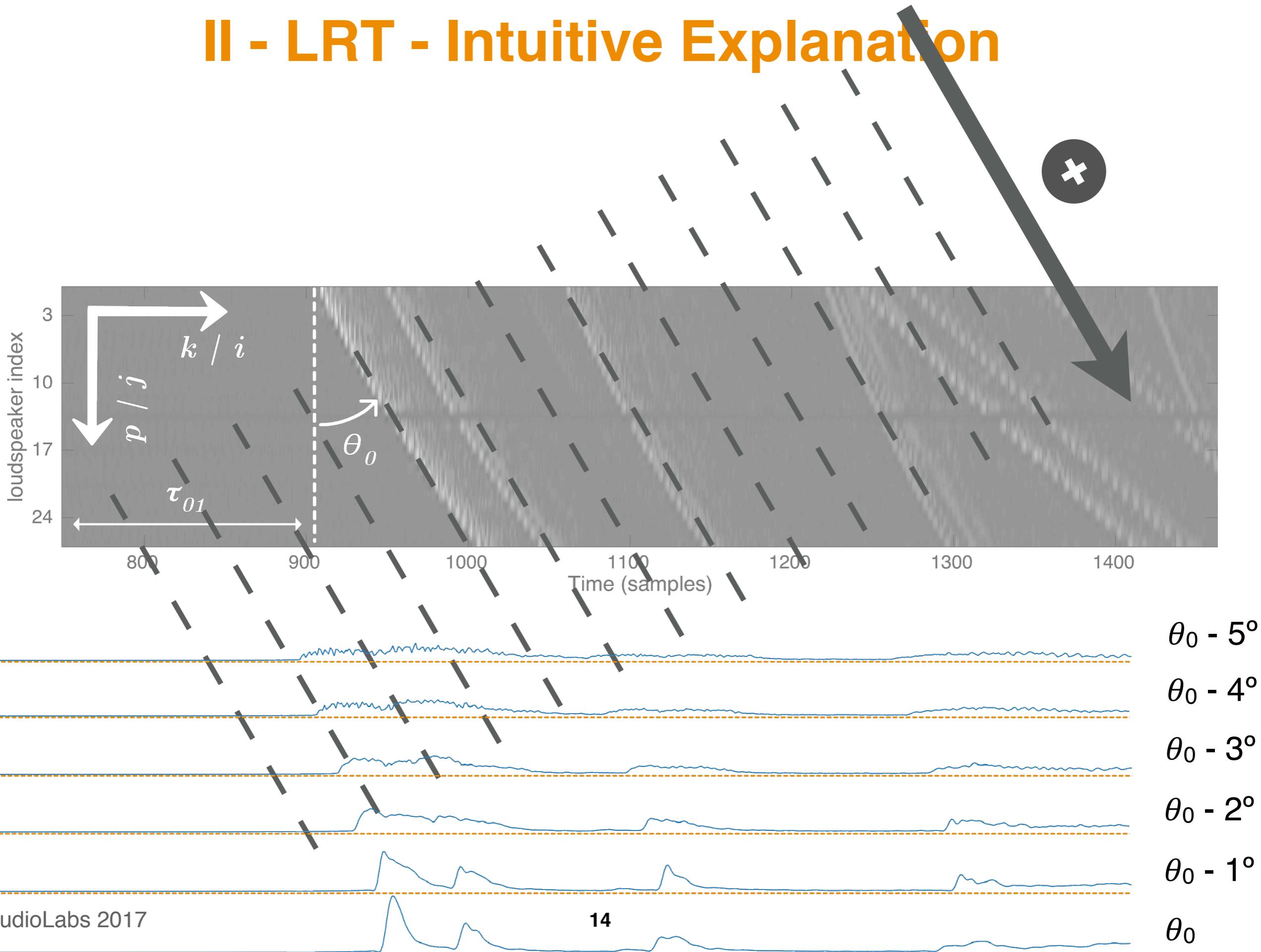
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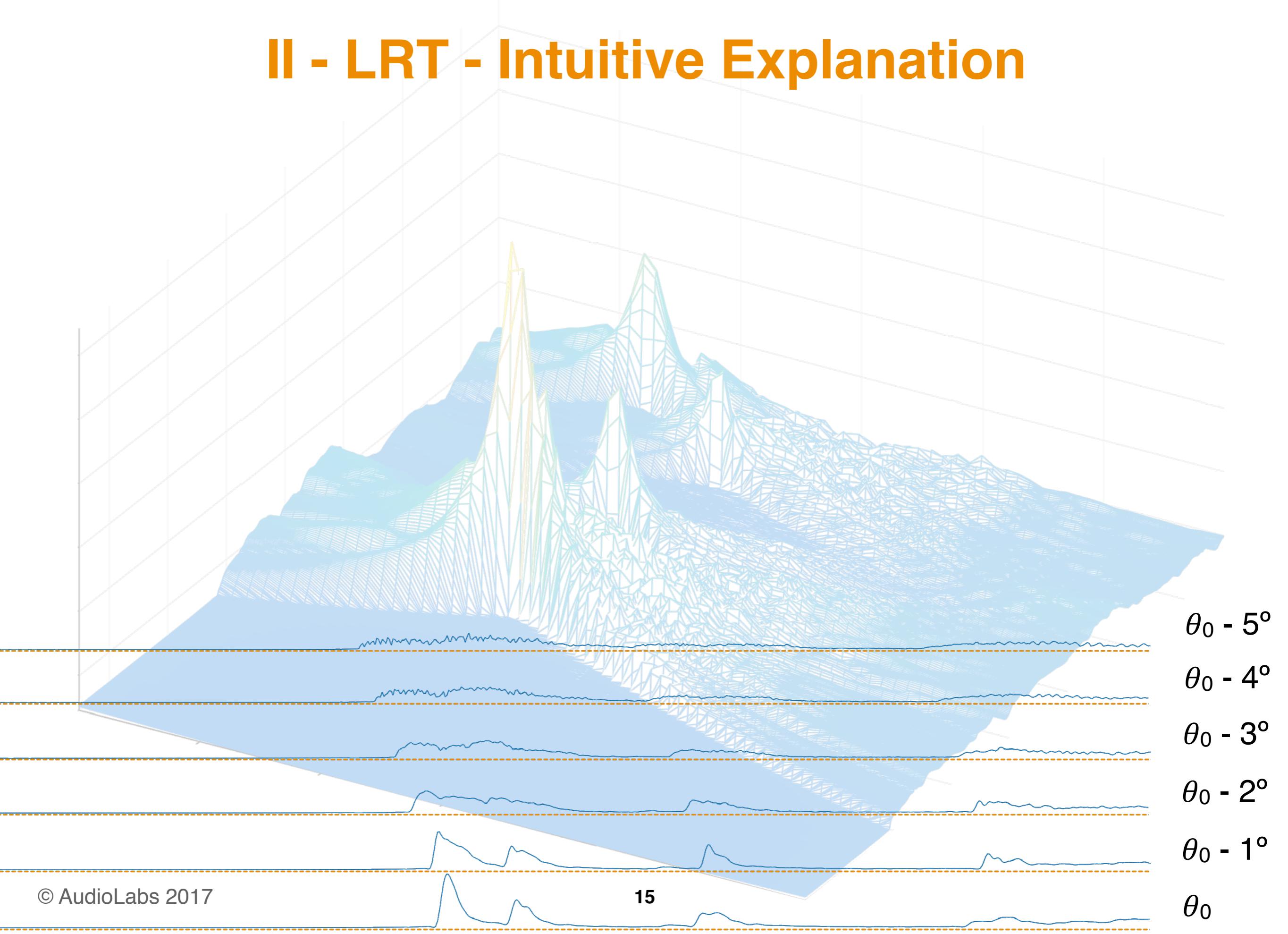
## II - LRT - Intuitive Explanation



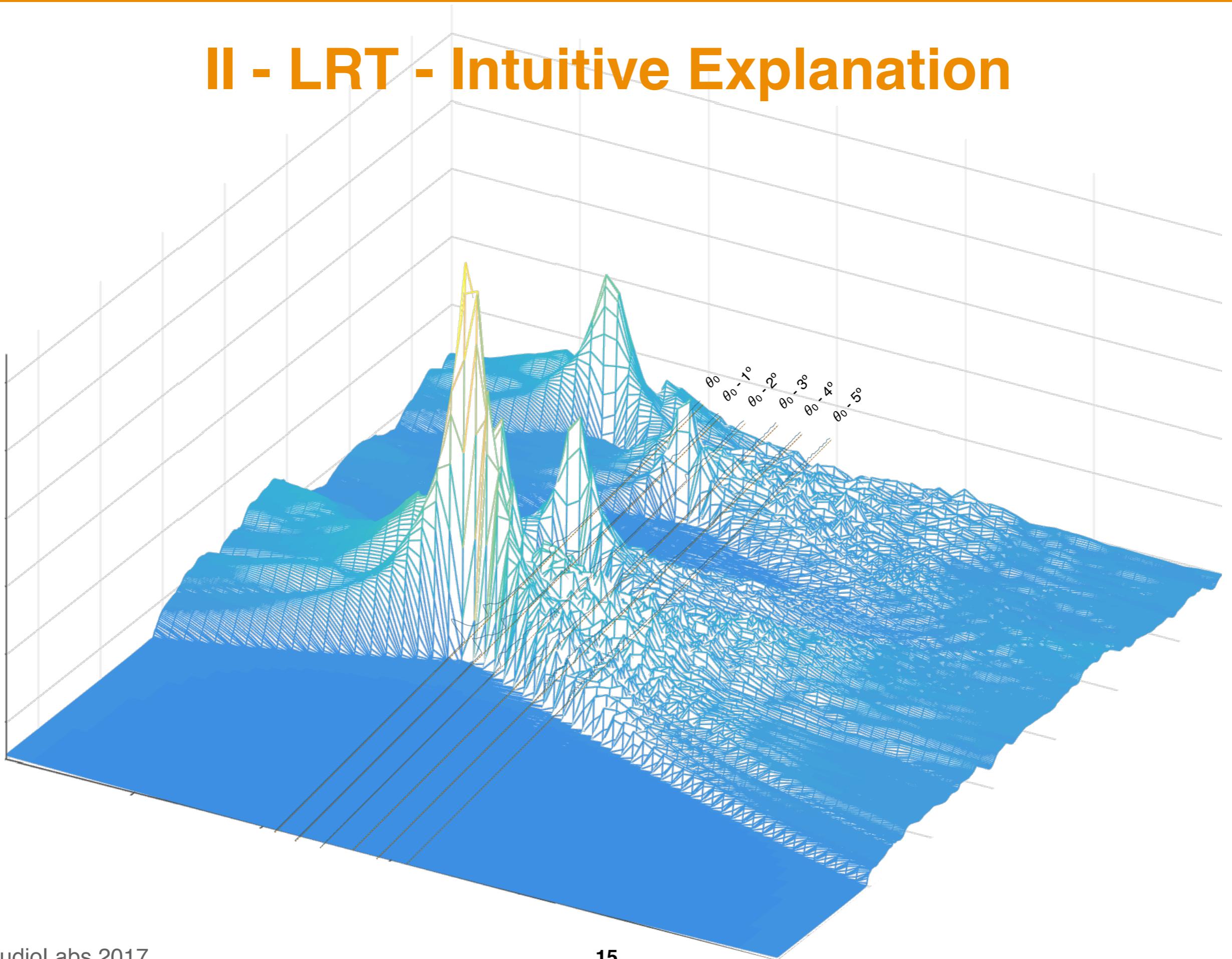
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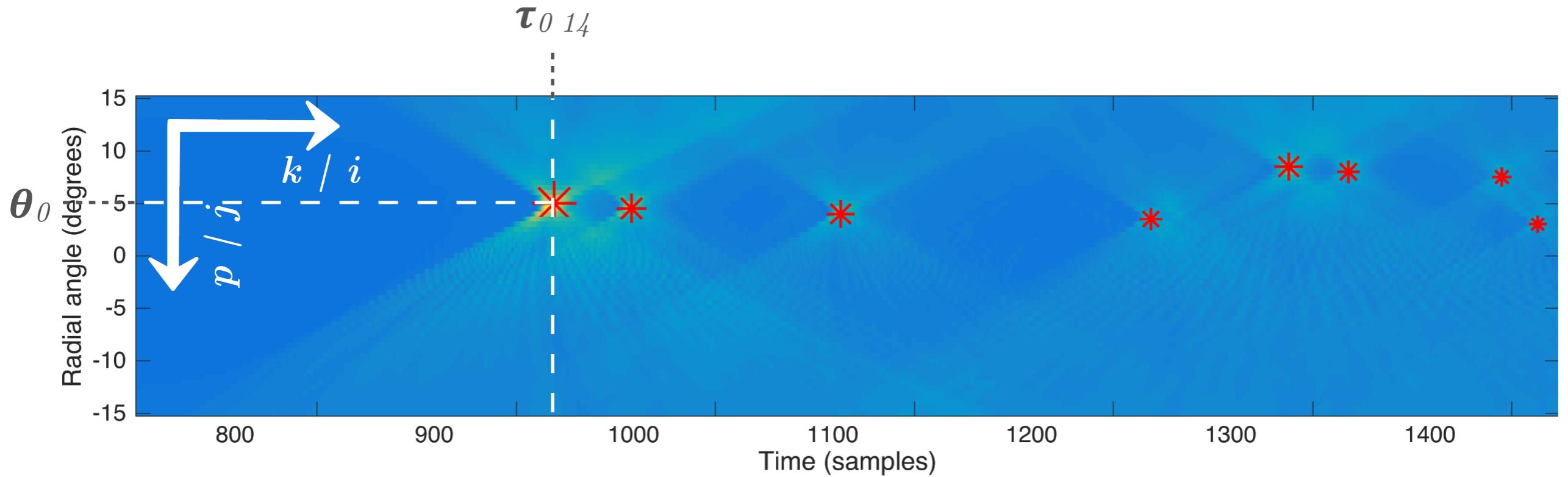
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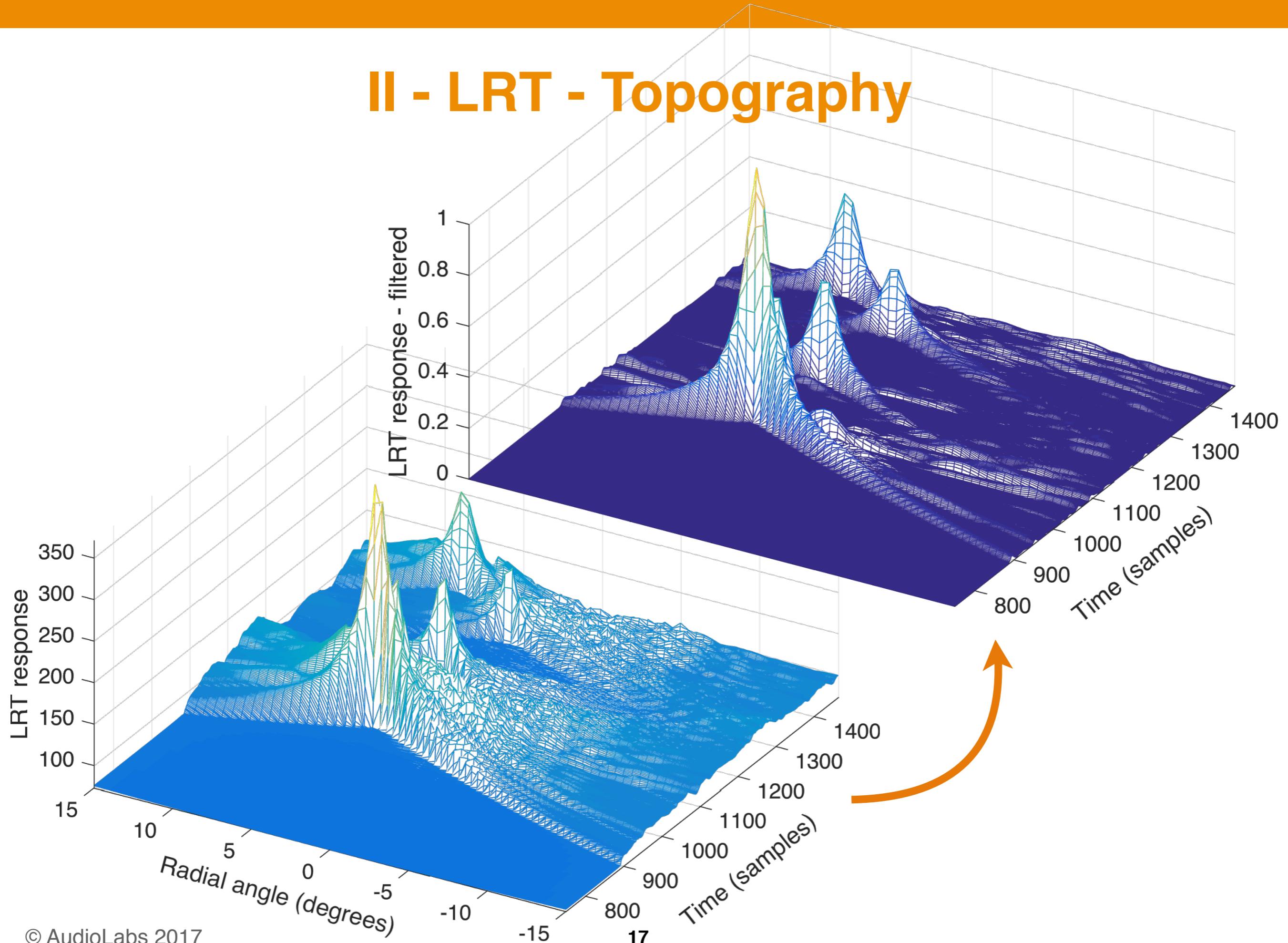


## II - LRT - Initial Transform

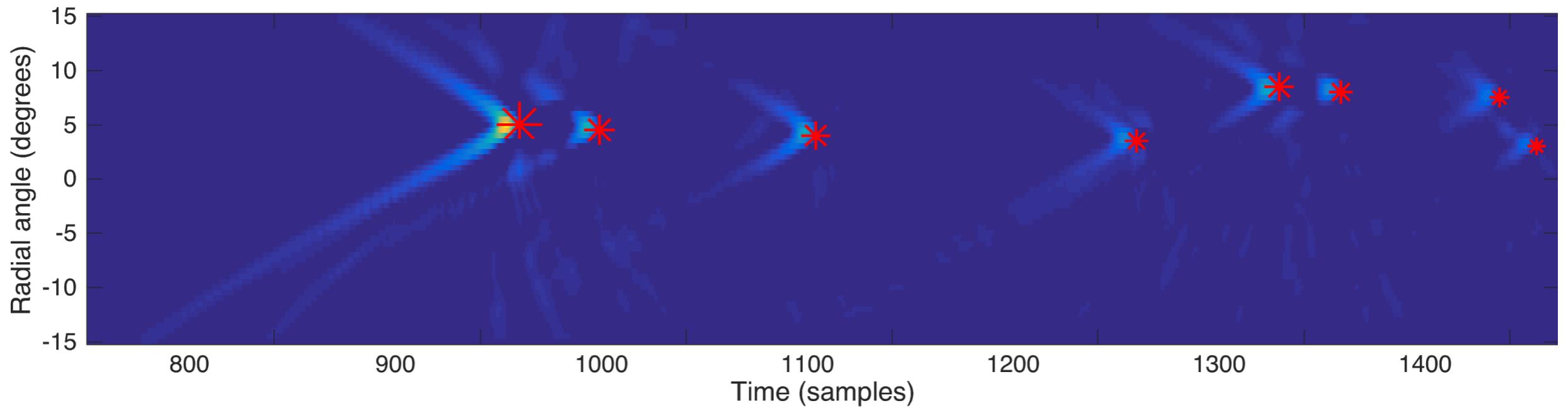


$$\mathbf{T}[j, k] = \sum_p \tilde{\mathbf{R}}[p, k + (p - \tilde{L}/2) \cdot \tan(\theta_j))]$$

## II - LRT - Topography



## II - LRT - Filtered Transform

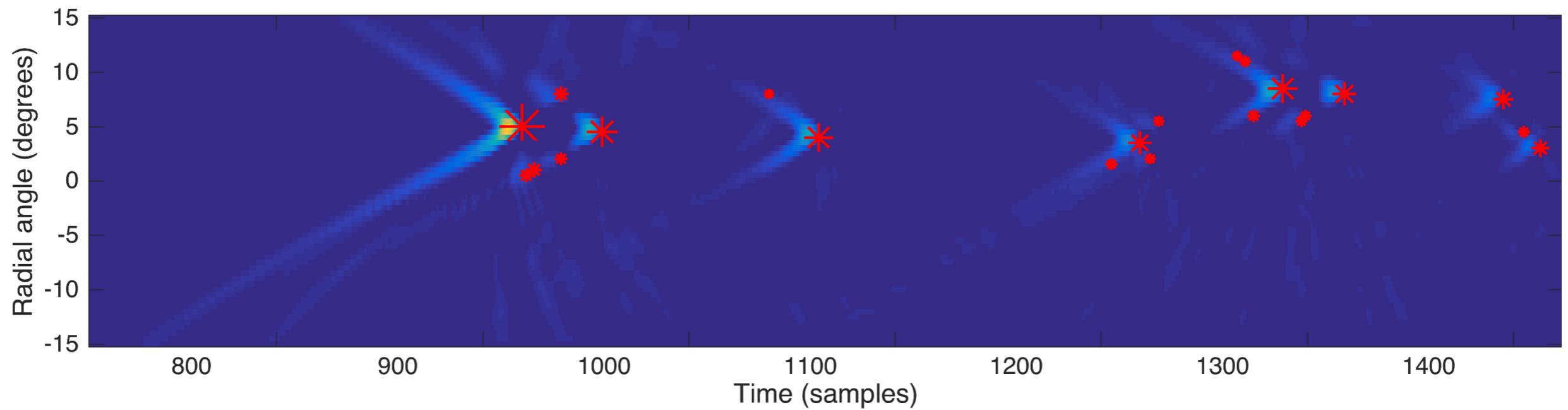


$$\mathbf{T} * \begin{pmatrix} -1 & \dots & -1 & 0 & 1 & \dots & 1 \\ -1 & \dots & -1 & 0 & 1 & \dots & 1 \\ -1 & \dots & -1 & 0 & 1 & \dots & 1 \end{pmatrix}, \quad f(v) = \max(0, v)$$

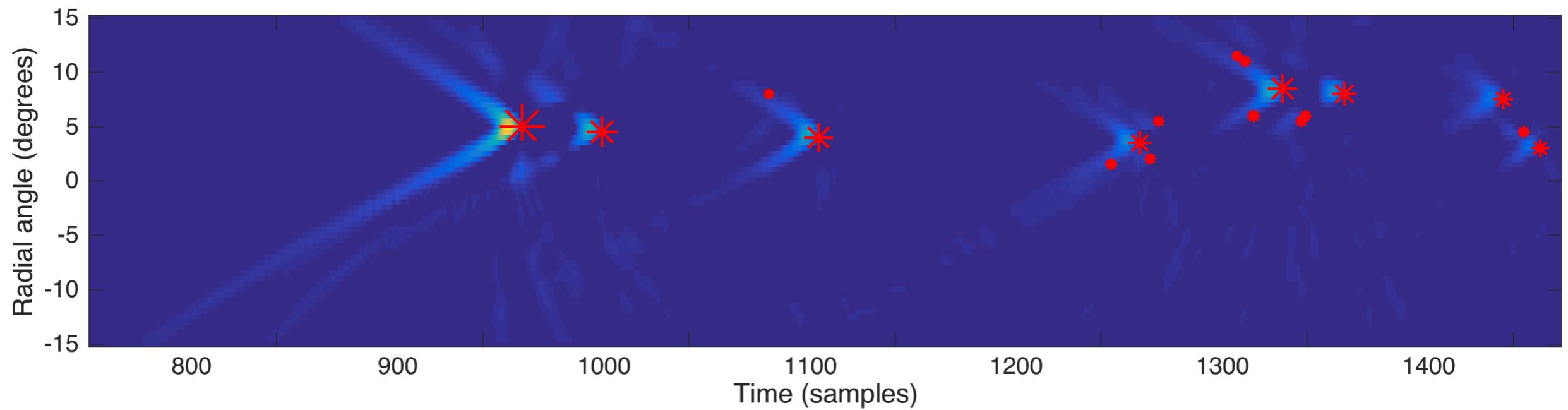
## II - Peak Response Detection

- Basic 2D peak picking
- Peak response detection constraints:
  - No peaks earlier than biggest peak
  - No line intersects direct-sound line
  - Other constraints

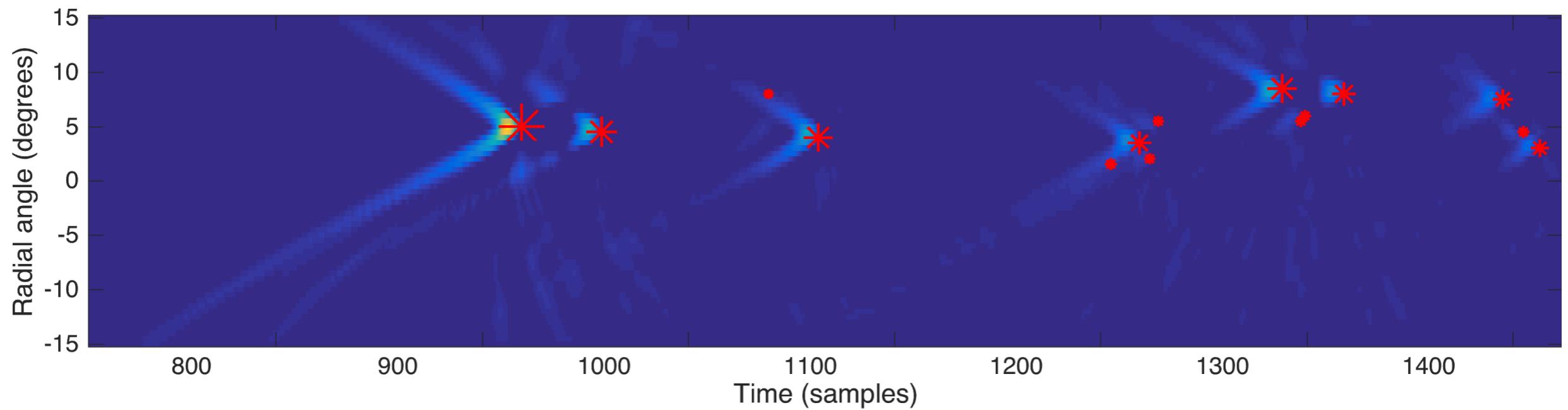
## II - LRT - Neighborhood Suppression



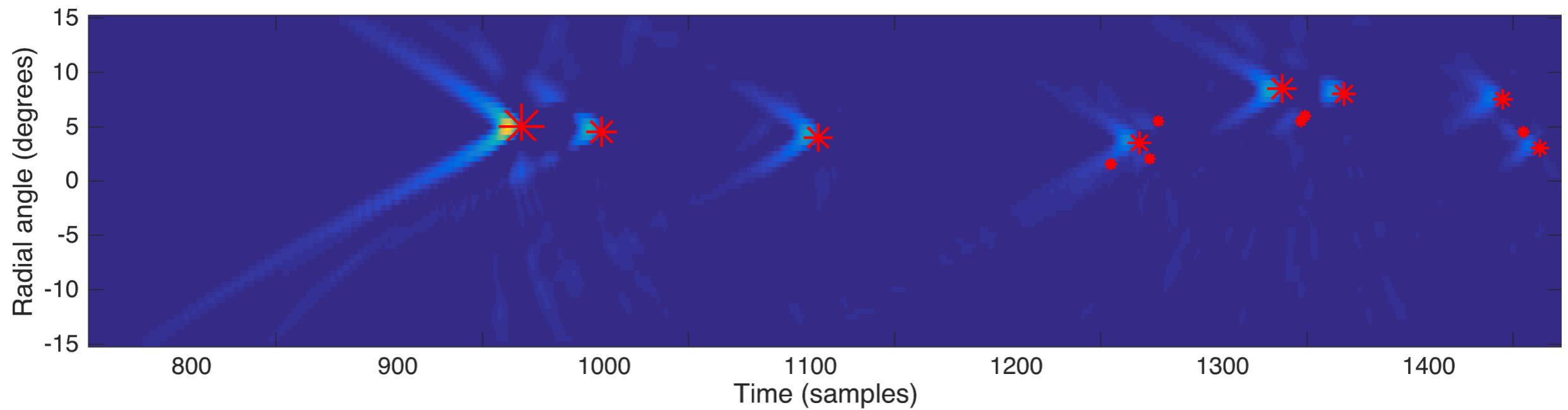
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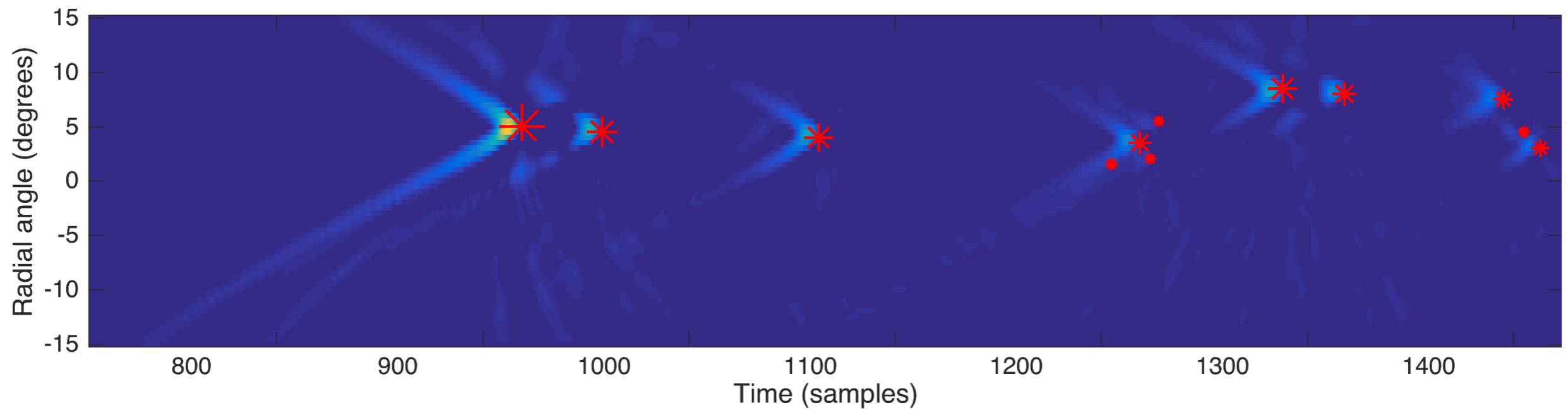
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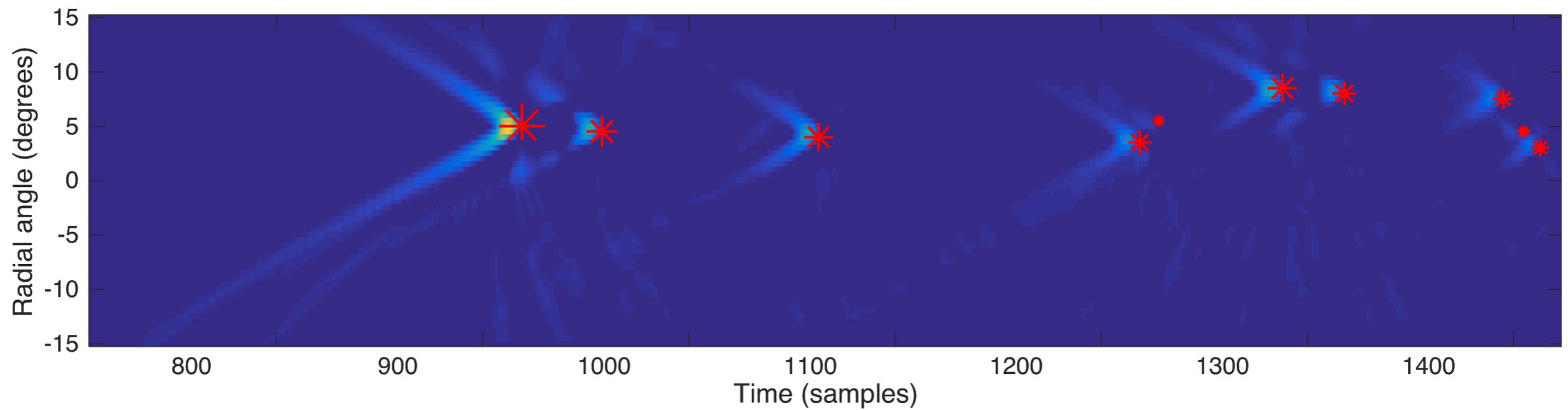
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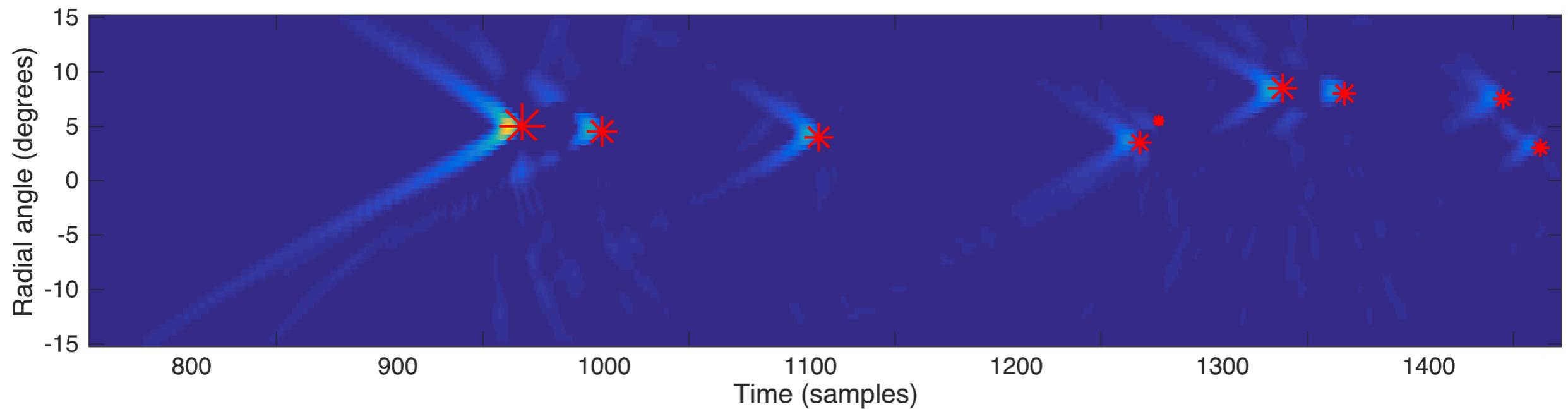
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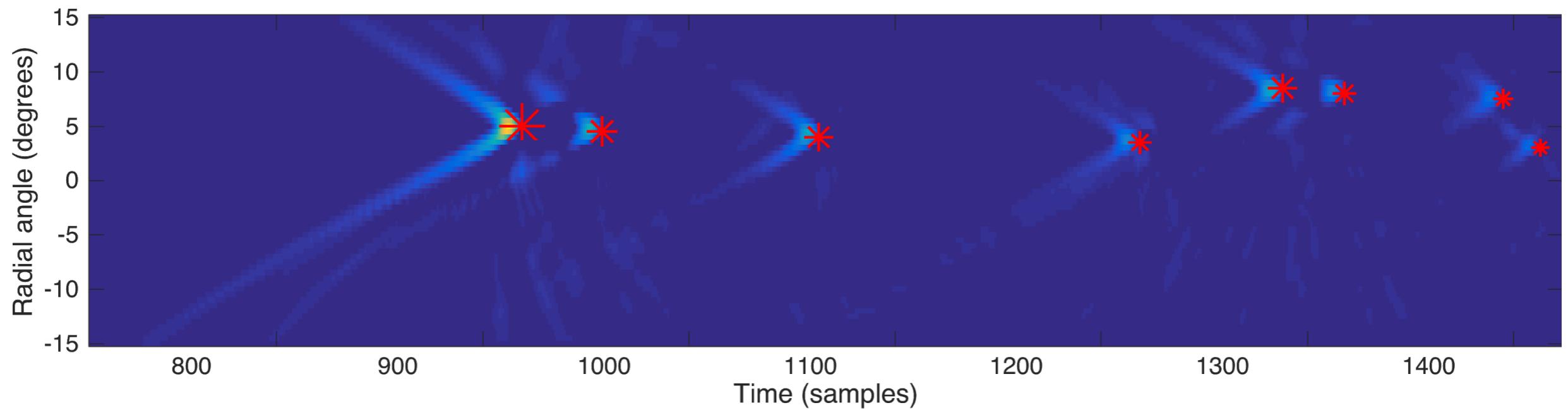
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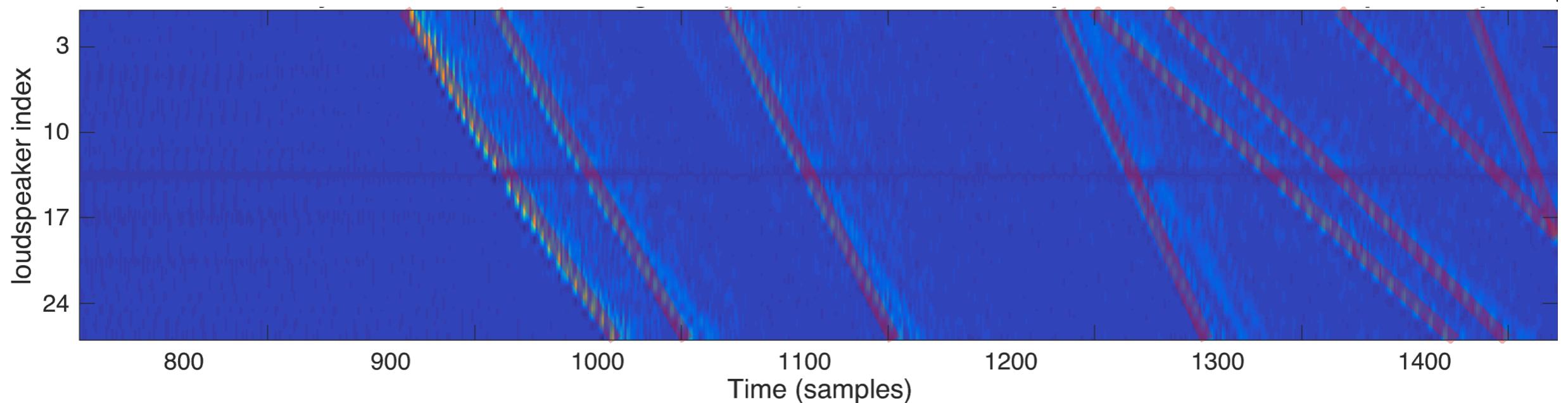
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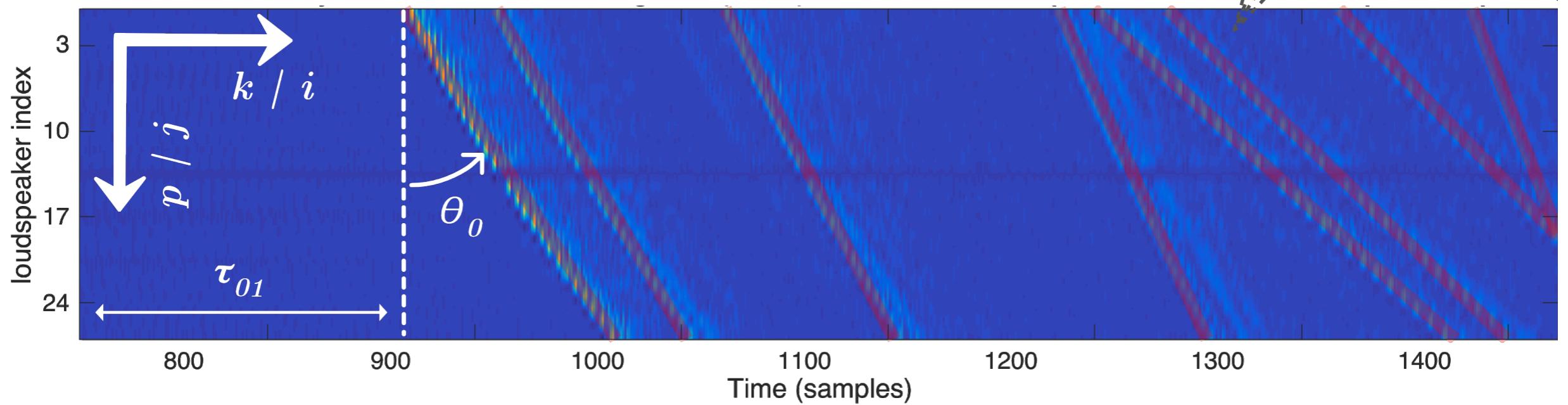
## II - LRT - Neighborhood Suppression



## II - Final Lines

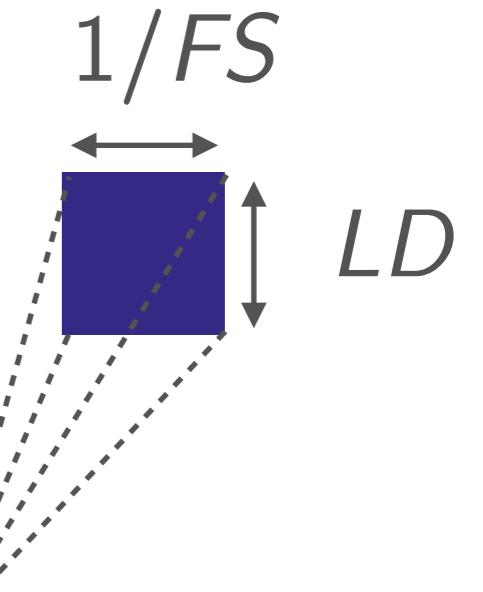
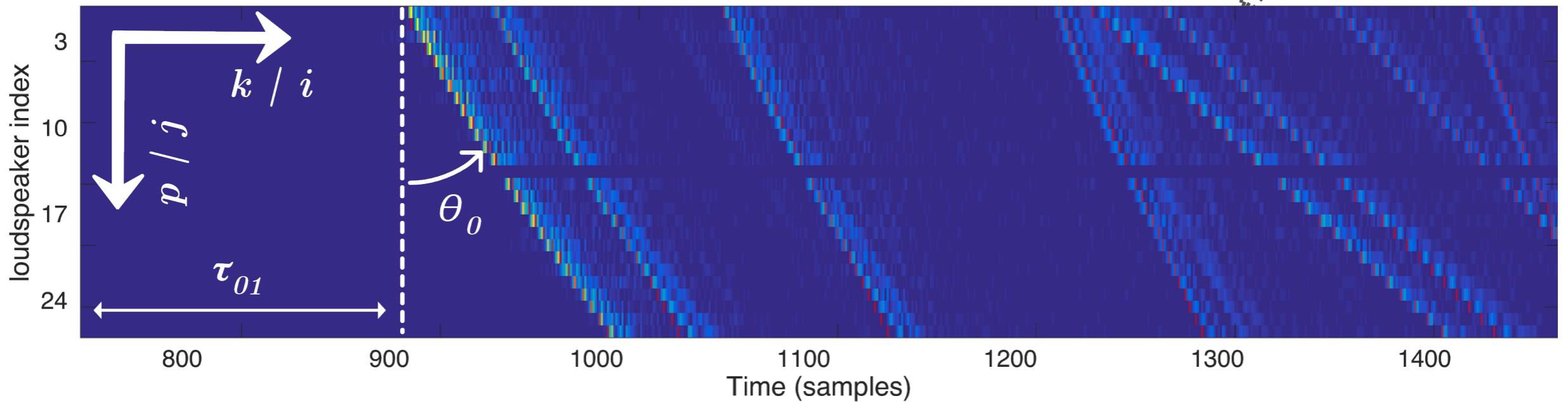


### III - Map Lines to TOA Sets

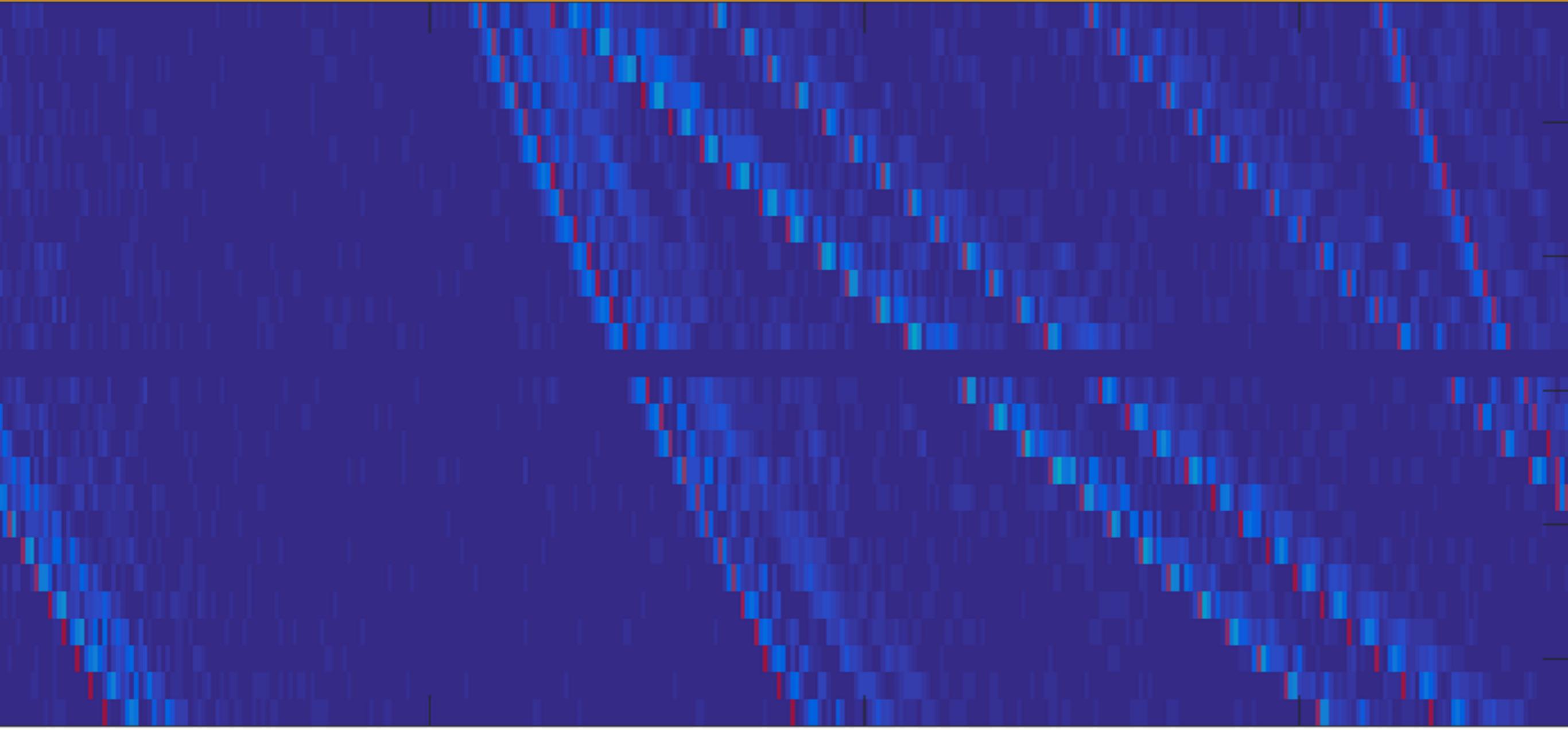


$$\tau_{rl} = (FS_{LRT} \cdot LD_{LRT} \cdot \tan(\mathcal{A}(j_r)) / (FS^2 \cdot LD)) \cdot (l - 1) + k_r / FS_{LRT}$$

### III - Map Lines to TOA Sets



$$\tau_{rl} = (FS_{\text{LRT}} \cdot LD_{\text{LRT}} \cdot \tan(\mathcal{A}(j_r)) / (FS^2 \cdot LD)) \cdot (l - 1) + k_r / FS_{\text{LRT}}$$



namples)

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# Performance Evaluation - Metrics

- Three metrics for TOA sets:
  - True Positive Rate (TPR)
  - False Discovery Rate (FDR)
  - Root Mean Square Error (RMSE) of TOAs
- One-to-one match with  $\text{RMSE} < 0.5\text{ms}$  is correct

# Performance Evaluation - Setups

- 6 simulated setups: 9 mics and 16 loudspeakers each
- 1 real setup: 8 mics and 27 loudspeakers each

# Performance Evaluation - Results

Metrics / Setups	direct-sound			first-order reflections		second-order reflections	
	FDR (%)	TPR (%)	RMSE ( $\mu$ s)	TPR (%)	RMSE ( $\mu$ s)	TPR (%)	RMSE ( $\mu$ s)
Sim. data	0.63	100	104.8	92.6	66.5	37.7	59.9
Real data	5.83	100	116.1	83.3	138.7	32.0	166.3

# Conclusion

- Robust echo labeling
- Works exclusively on linear arrays
- High accuracy / performance
- Efficient and intuitive

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**Thank you for your attention**



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