

# Detection and Synchronization of Video Sequences for Event Reconstruction

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### **1. PROBLEM CHARACTERIZATION**



#### 2. PROPOSED METHODOLOGY





Once the fingerprints  $F_i$  from video  $V_i$  and  $F_j$  from video  $V_j$  have been computed, they are compared by computing the complete normalized cross-correlation matrix.

$$\mathcal{F}_{i,j}( au_a, au_b) = \mathcal{F}^{-1}\left(\mathcal{F}\left(rac{\mathrm{F}_i - \mu(\mathrm{F}_i)}{||\mathrm{F}_i||_2}
ight)\cdot\mathcal{F}\left(rac{\mathrm{F}_j - \mu(\mathrm{F}_j)}{||\mathrm{F}_j||_2}
ight)^*$$



Video Likelihood: 
$$ho_{i,j} = \max_{ au_a, au_b}(\mathrm{C}_{i,j}( au_a, au_b))$$
  
Temporal Shift:  $\Delta t_{i,j} = rg\max_{ au_a, au_b}(\mathrm{C}_{i,j}( au_a, au_b))$ 

#### 3. EXPERIMENTAL SETUP

In our experiments, we investigated the use of two pretrained CNN architectures:

- $\blacktriangleright$  VGG19 [1]: Input size 224  $\times$  224, FC-2 layer used for feature extraction
- Inception ResNet V2 [2]: Input size 299 × 299, avgpool layer used for feature extraction

Also, we used two types of datasets:

- a set of 9 different YouTube videos with several viewpoints from the Boston Marathon bombing attack in 2013;
- a synthetic dataset of almost 800 edited videos coming from 19 video sequences. For each sequence, we generated a series of 42 near-duplicate videos obtained by randomly applying cropping, rotation, flipping, brightness adjustment, and contrast enhancement.

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4. RESULTS ON REAL USE-CASE

Three examples from Boston Marathon use-case: (a) fingerprint  $\mathbf{F}_i$ ; (b) fingerprint  $\mathbf{F}_j$  re-aligned with  $\mathbf{F}_i$ ; (c) correlation  $\mathbf{C}_{i,j}$  enabling the correct re-alignment, with maximum location highlighted with a red asterisk; (d) and (e) estimated pair of aligned frames.

#### 5. RESULTS ON SYNTHETIC DATA









ROC curves showing video detection performance using the proposed method based on different features (i.e., VGG19 and InceptionResNetV2) and the baseline solution based on [3].

Video alignment accuracy considering a maximum accepted error in frames. VGG19 provides 70% accuracy in terms of perfect alignment, and more than 90% if a maximum error of 60 frames (i.e., 2 seconds) is accepted.

Video alignment accuracy considering different features and transformations.

6. CONCLUSIONS AND FUTURE WORK	7. REFERENCES	8. ACKNOWLEDGEMENTS
<ul> <li>Pre-trained CNNs are particularly robust and less prone to overfitting for this problem</li> <li>Good results on synthetic video data motivated us to test the approach on a real-world use case with promising results</li> <li>Future work will be devoted to the use of 3D feature vectors that capture the temporal evolution of the scene, rather than working on a frame-by-frame basis.</li> </ul>	image recognition," CoRR, vol. abs/1409.1556, 2014.	We thank the financial support of São Paulo Research Foundation (FAPESP) through grant #2017/12646-3, DéjàVu project. Finally, the authors also thank Nvidia Corporation for GPUs donated through the Nvidia GPU grant program.

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