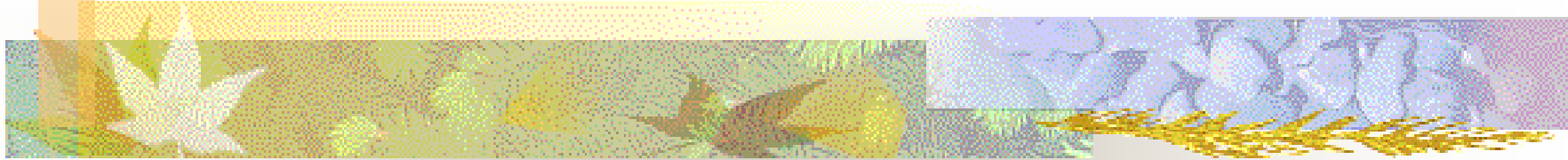


A Directed Graph Approach to Active Contours



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Overview

- Active Contours
 - Chan-Vese
- Related Work
- Proposed method
- Experiments:
 - Horse Segmentation
 - Liver Segmentation
- Conclusion and future work

Active Contour Energy

- Energy for a curve $c: [a, b] \rightarrow R^2$

$$E(c) = \int_a^b [E_{data}(c(t)) + E_{smo}(c(t))] dt$$

- Data term E_{data} encourages high gradient locations
- Smoothness term E_{smo} encourages smooth curves
- Minimization is difficult because of self-intersections
- Level set representation
 - The closed curve is the 0-level set of a surface S
 - Extend the energy to $E(S)$
 - Evolve S instead of c

The Chan-Vese Algorithm

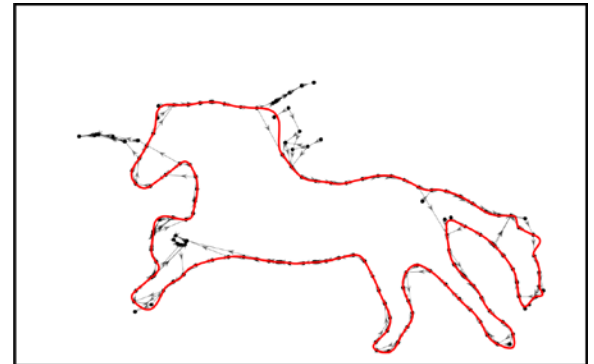
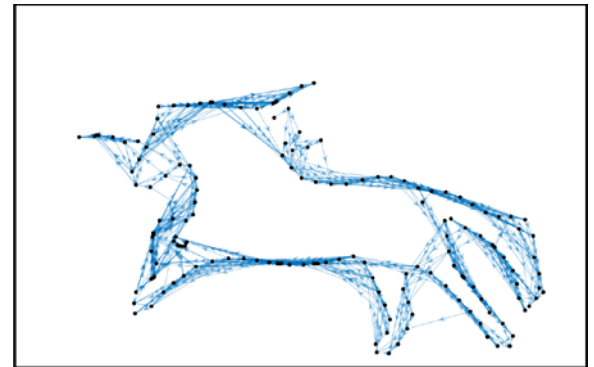
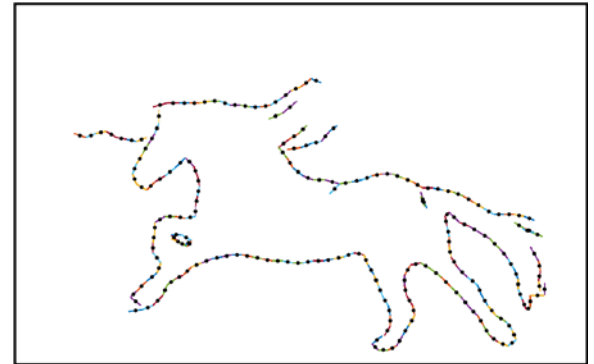
- Energy for a curve $C: [a, b] \rightarrow R^2$

$$E(C, \mu_1, \mu_2) = \int_{\text{inside } C} (I(x, y) - \mu_1)^2 dx dy + \int_{\text{outside } C} (I(x, y) - \mu_2)^2 dx dy + \mu \cdot \text{len}(C)$$

- Uses intensity information from the whole image
- Pros:
 - Less dependent on initialization
 - Robust to noise
 - Generalizes to 3D and beyond
- Cons:
 - Computationally expensive

Overview of Proposed Approach

- Minimize Active Contour Energy
 - Additive energy representation
- Construct a directed graph
 - Graph nodes = edge segments
 - Graph edges = smooth curves
 - Edge weights = partial AC energies
- Use graph optimization
 - Floyd-Warshall all-pairs shortest path
 - Obtain closed paths = segmentations



Related Work

- Minimum path algorithm for active contours (Kohen and Kimmel '97)
 - Still used level sets for optimization
- Graph optimization (Barbu et al 2007)
 - Undirected graph
 - Open curves, no segmentation
- Linear model (Schoeneman et al, 2012)
 - Region based representation with 8/16 triangles for each pixel
 - Directed edges for interior/exterior
 - Curvature regularization
 - Optimization by linear programming

Additive Active Contour Energy

- Active contour energy depends on curve parameterization
- Want energy additive to curve concatenation

- Use arc length parameterization

$$c: [0, l] \rightarrow R^2, \|c'(t)\| = 1$$

- Then if $c_1: [0, l_1] \rightarrow R^2$, $c_2: [0, l_2] \rightarrow R^2$ have arc length parametrization and $c: [0, l_1 + l_2] \rightarrow R^2$ is their concatenation we have

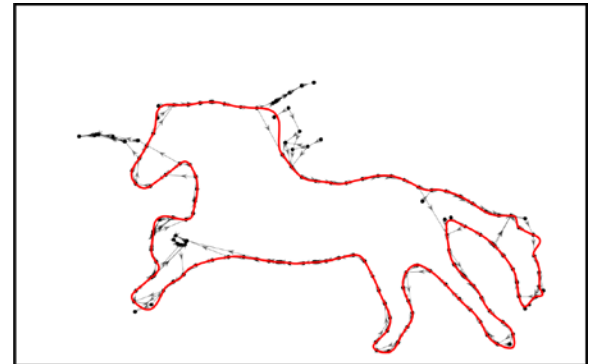
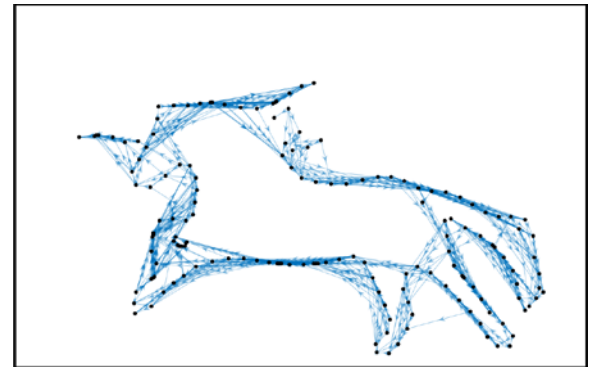
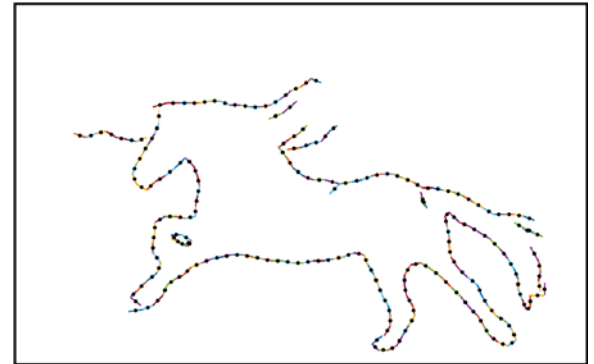
$$E(c) = E(c_1) + E(c_2)$$

- Obtain curve energy for $c: [a, b] \rightarrow R^2$

$$E(c) = \int_a^b [E_{data}(c(t)) + E_{smo}(c(t))] \|c'(t)\| dt$$

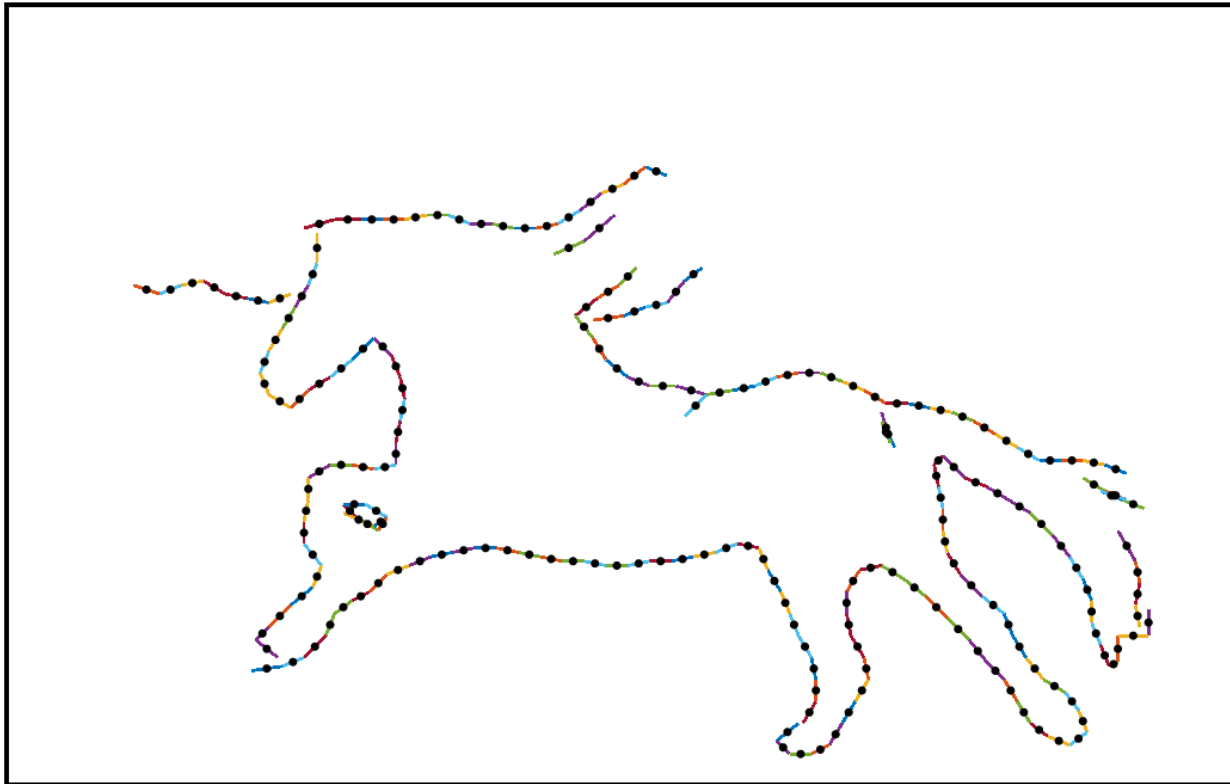
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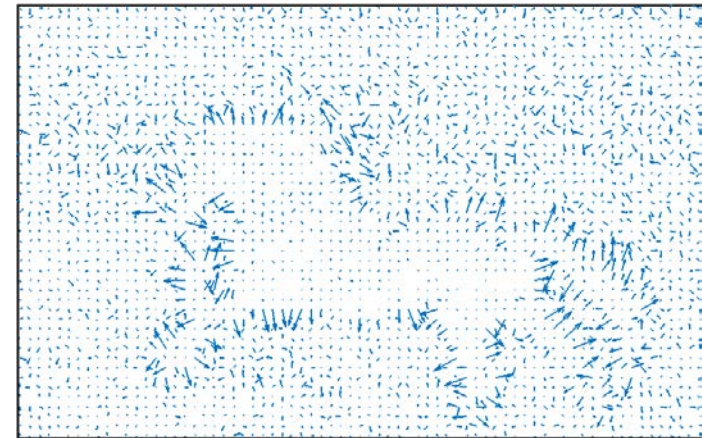
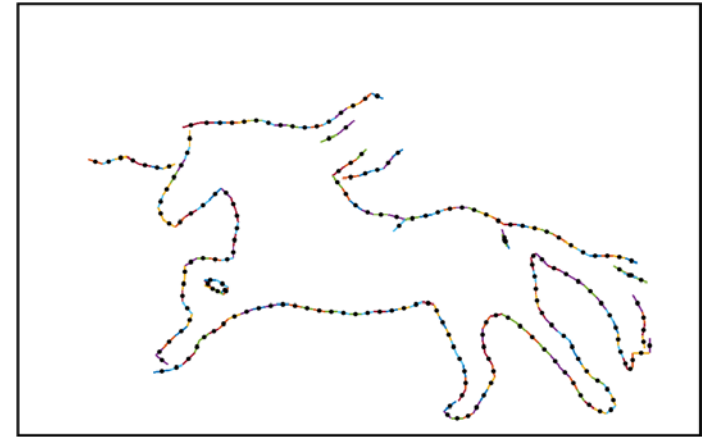
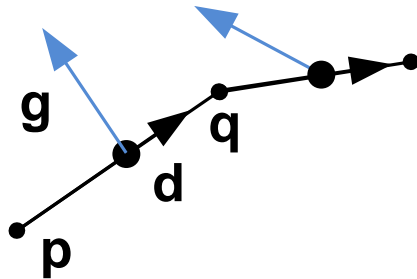
Constructing the Directed Graph

- Graph nodes:
 - Edge detection + linking
 - Cut into short segments
 - Segment centers = nodes



Constructing the Directed Graph

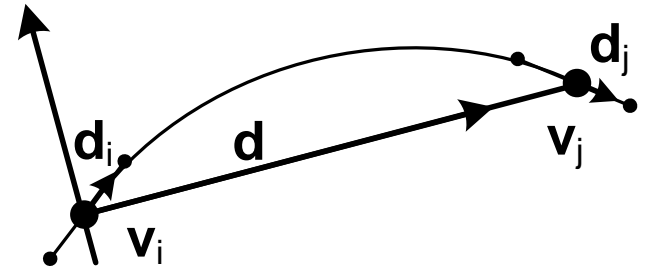
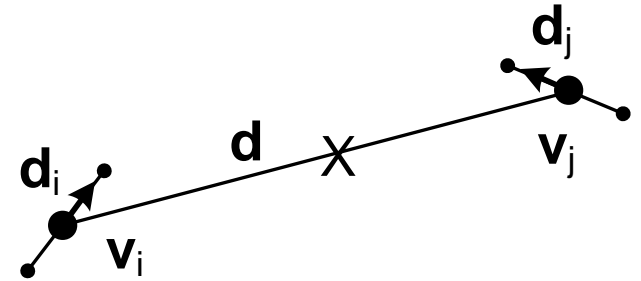
- Need a gradient field for orientation
 - Image gradient or
 - Gradient of distance transform



- Segment (node) orientation
 - Left hand rule
 - Gradient field is to the left of the segment

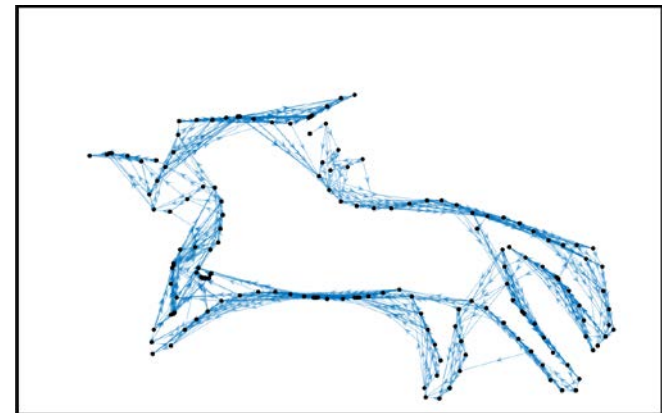
Constructing the Directed Graph

- Graph edges:
 - Segments up to a max distance
 - No edge between segments with incompatible directions
 - Edge direction = direction of segments
 - Construct smooth curve between segments as degree 3 polynomial
 - Remove edge if curve is too long

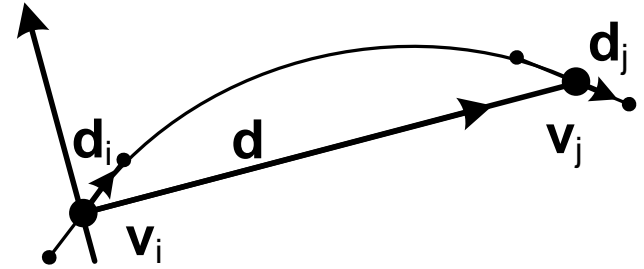


- Edge weight = curve energy

$$E(c) = \int_a^b [E_{data}(c(t)) + E_{smo}(c(t))] \|c'(t)\| dt$$



Constructing the Directed Graph



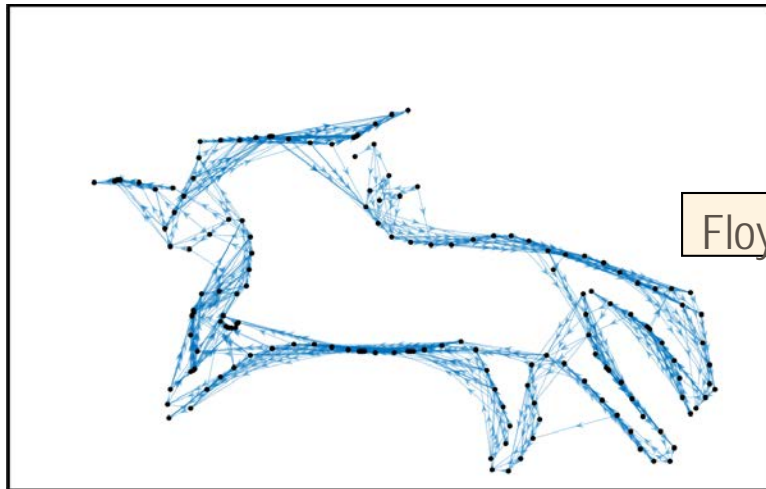
- Graph edge weight = curve energy

$$E(c) = \int_a^b [E_{data}(c(t)) + E_{smo}(c(t))] \|c'(t)\| dt$$

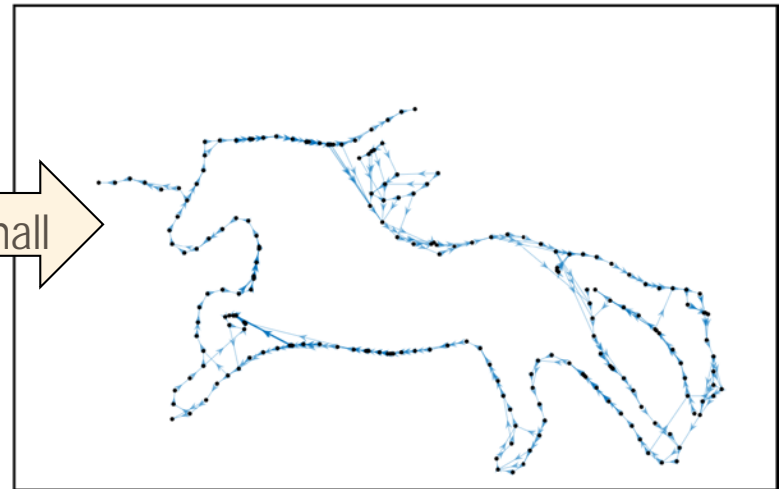
- Use curvature as smoothness:

$$E_{smo}(c(t)) = |\kappa(c(t))| = \frac{|x'y - y'x|}{(x'^2 + y'^2)^{3/2}}$$

Directed Graph Optimization

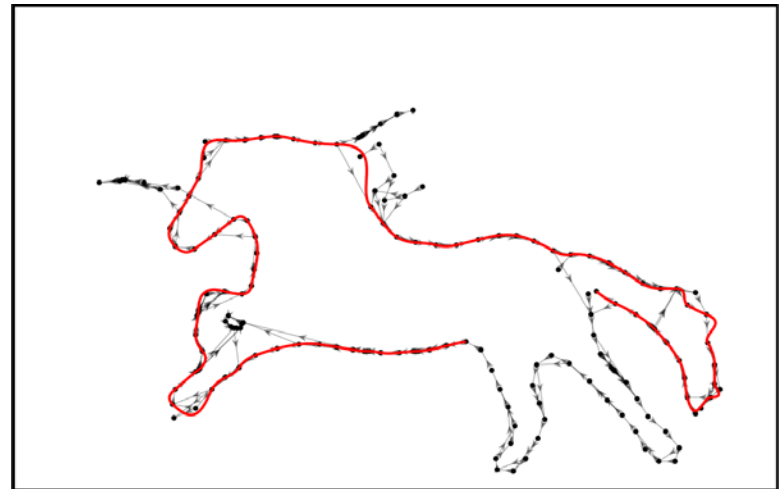


Floyd- Warshall



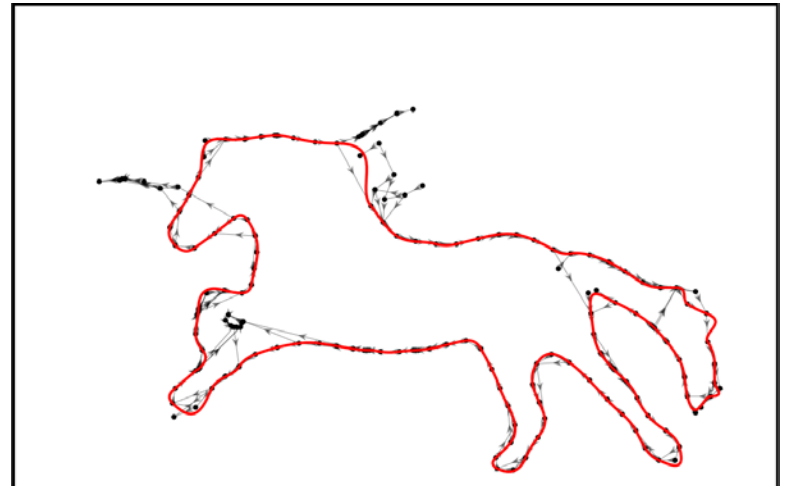
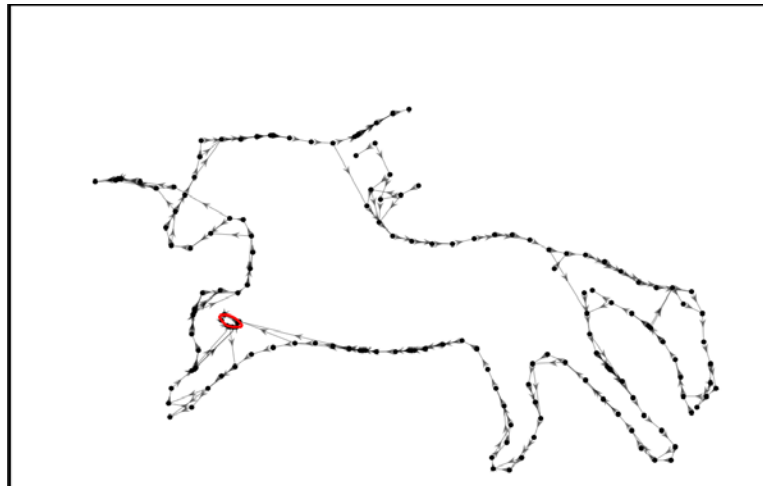
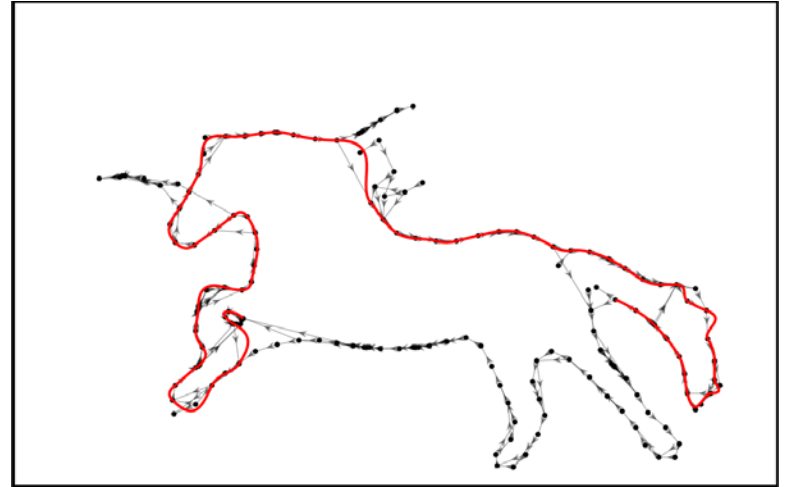
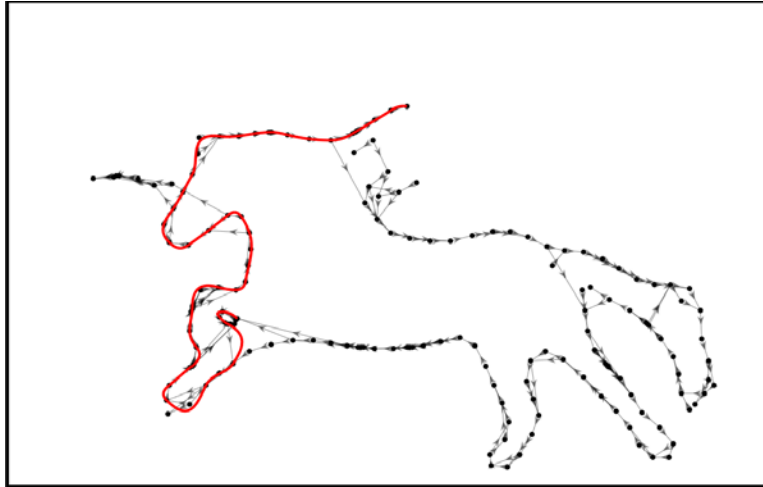
Next graph

- Use the Floyd-Warshall all-pair shortest path algorithm.
- Obtain
 - C_{ij} - minimum cost of the path from node i to j
 - N_{ij} - the next node of the minimum cost path = "Next" graph



One minimum cost path

Open and Closed Curves



- Positive additive costs prefer shorter curves
- Normalize costs by the curve length

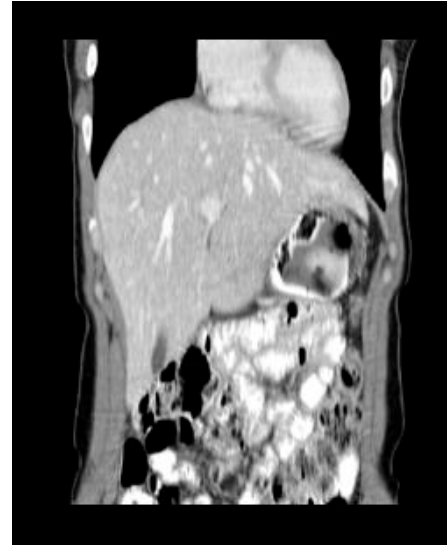
Datasets

■ Weizmann Horse dataset

- 328 horse images
- Size about 300x200 pixels
- Manual segmentations

■ Liver dataset

- 17 CT volumes
- Manual liver segmentations
- 11 slices each volume
 - Resized to 256x256
 - Total 187 images
- Preprocessing:
 - CNN detection of rough liver
 - Intensity histogram
 - Liver intensity likelihood



CT slice



After preprocessing

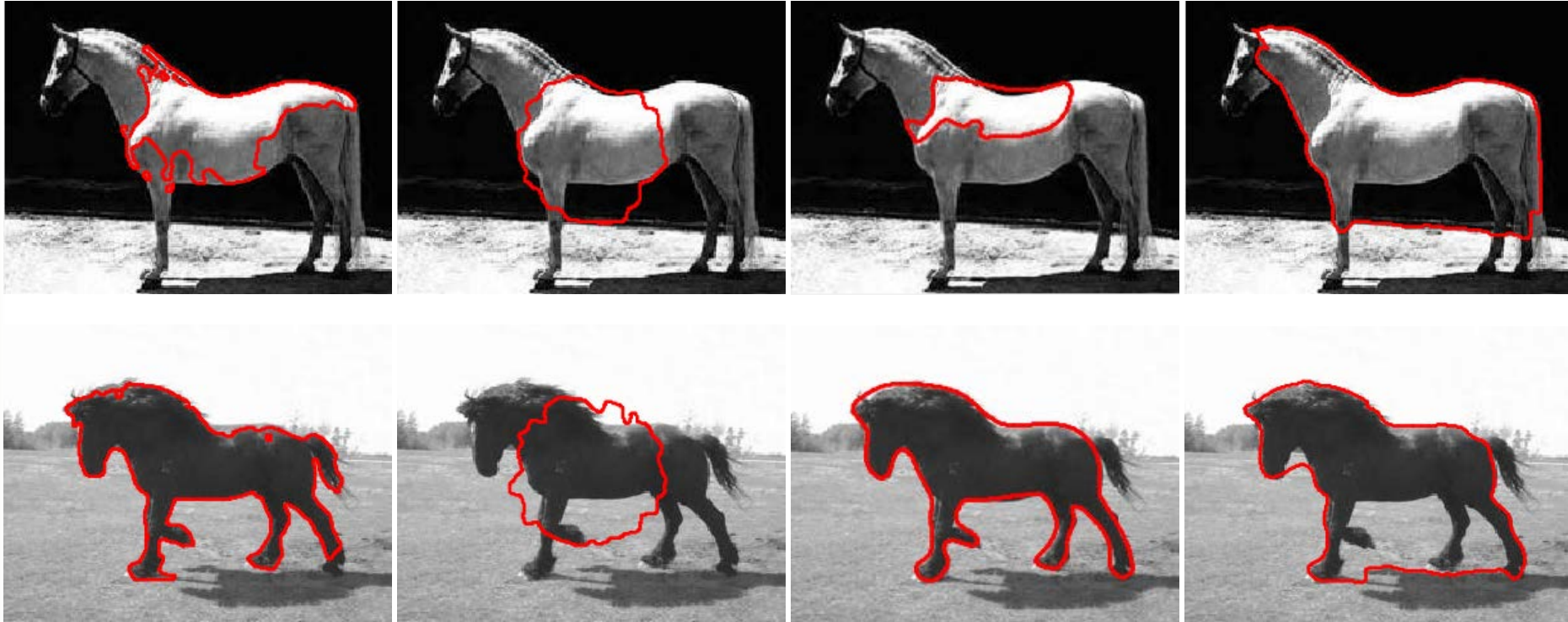
Quantitative Evaluation

- Methods:
 - Chan-Vese (Chan & Vese 2001)
 - Geodesic Active Contours (Caselles et al, 1997)
 - Ours using image gradient for edge directions
 - Ours using DT gradient for edge directions

Method	Horses	Time(s)	Livers	Time(s)
Initialization	51.49	-	83.40	-
Geodesic Active Contours	51.53	0.70	88.64	0.87
Chan-Vese	68.22	0.50	90.22	0.45
Ours w/ Image Gradient	46.76	0.59	89.46	0.03
Ours w/DT Gradient	61.81	0.70	89.99	0.02

Examples-Horses

- Here distance transform (DT) is from the center pixel.



Chan-Vese

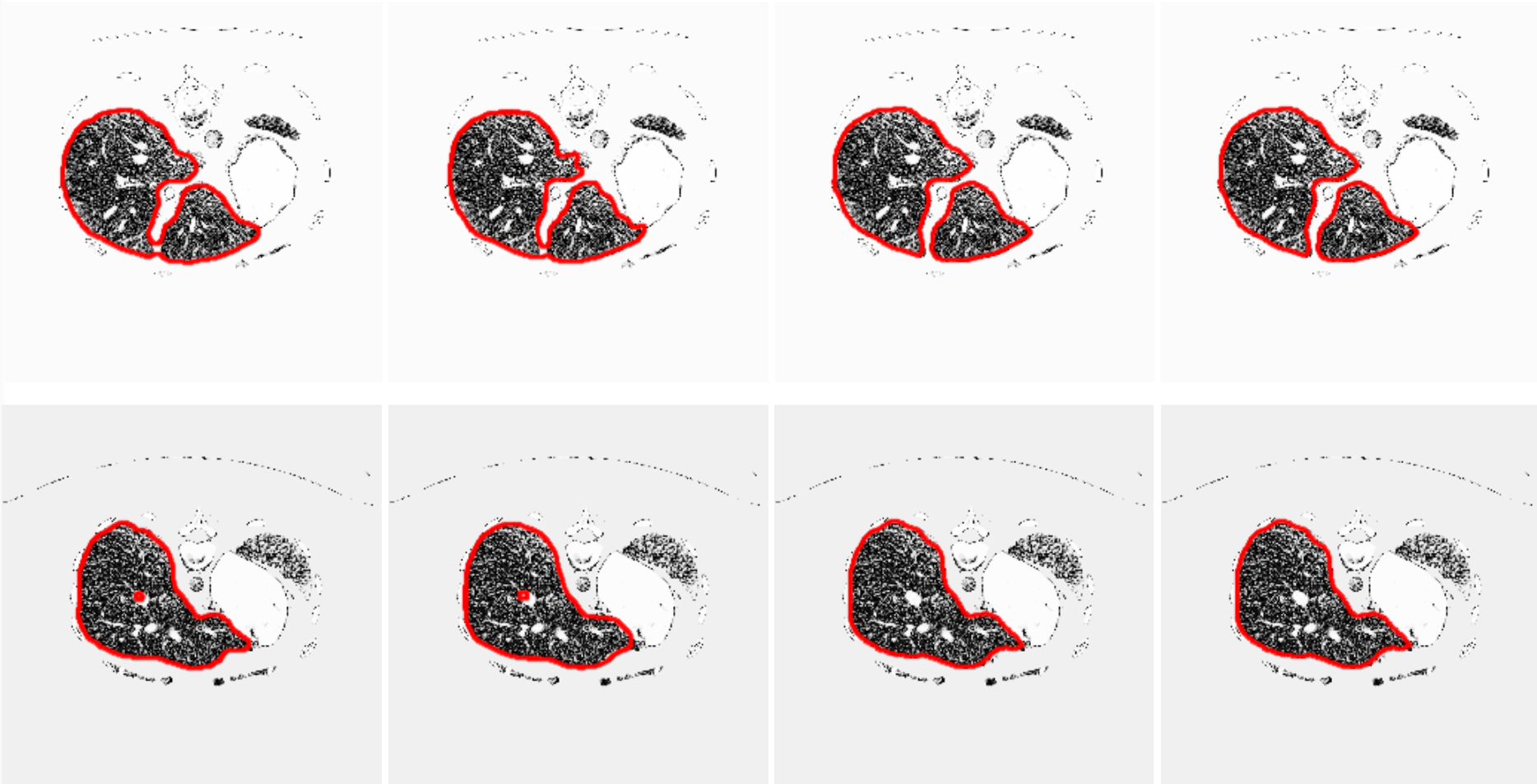
Geodesic Active Contours

Ours with
image gradient

Ours with DT gradient

Examples-Livers

- DT is from a rough liver segmentation obtained by CNN



Chan-Vese

Geodesic Active Contours

Ours with
image gradient

Ours with DT gradient

Conclusions

- A segmentation method for Active Contours
 - Additive AC energy using the arc length parametrization
 - Pieces of curves obtained as smooth polynomials
 - Directed curves to specify where the inside is.
 - Graph optimization for obtaining the result
- Pros:
 - Can impose constraints on the result
 - maximum curvature, min length, number of connected components, etc.
 - Unified treatment of open and closed curves
 - Partial segmentations
 - Does not depend on initialization
- Cons:
 - Hard to generalize to 3D