

Regularized selection: a new paradigm for inverse based regularized image reconstruction techniques

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Summary

- 1. Contextualization
- 2. Non-additive imprecise Super-Resolution (SR) method
- 3. The proposed regularization method
- 4. Conclusion



1. Contextualization

Single-image vs. Multi-image SR

Single-image SR



Correspondance between LR and HR patches

Multi-image SR

Stack of Low Resolution (LR) Images



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1. Contextualization

What is Super-Resolution (SR)?





SR





2. Non-additive imprecise SR method

Choice of the Impulse Response and imprecision



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2. Non-additive imprecise SR method

Convex set of « acceptable » reconstructed images



F. Graba, F. Comby, O. Strauss, Non-additive imprecise image Super-Resolution. ICIP 2014: 3882-3886 F. Graba, F. Comby, O. Strauss, Non-Additive Imprecise Image Super-Resolution in a Semi-Blind Context. IEEE Trans. Image Processing: 1379-1392 (2017)

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2. Non-additive imprecise SR method Illustration



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3. Regularized selection (RS) _{Why?}

I Until now, the presented method is regularized by early stop of the iterations



How to regularize such an algorithm?

- Implicit regularization
- Post-smoothing
- Integrated regularization Balance of the data fitting term and regularization term
- Think different



Not sufficient (cf. last slide)

Too much content dependent Doesn't preserve edges

> Would modify the bounds Not coherent with the construction of the algorithm



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3. Regularized selection

A two step regularization process:





2 Selection of the image that best fits a defined regularization criterion *Presented paper*

Minimization of a regularization function (Total variation or L_2 norm of the gradient for example) under the constraint of inclusion inside of the reconstructed intervals.

Use of the Chambolle and Pock (2010) algorithm.

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An iterative process - illustration



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Quantitative results on simulated data





A « data-content » independent method



IBP L_1 with a regularization term ponderation preserving details

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A « data-content » independent method



IBP L_1 with a regularization term ponderation smoothing uniform regions

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A « data-content » independent method



RS - L₁ independent of data-content : - smooth uniform regions - preserve edges and details



A « data-content » independent method



RS TV - without regularization parameter

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4. Conclusion

In this paper, we presented:

- A new regularization paradigm based on
 - 1) a two step reconstruction : construction of a convex-set of acceptable HR images.

2) selection of the image, in this set that best fits a pre-defined regularization criterion.

- A coherent regularization method for interval-based inverse problems.
- A regularization weighting parameter free method, content-independent.
- A scalable method, that can be used with plenty of different regularization criteria.

REGULARIZED SELECTION: A NEW PARADIGM FOR INVERSE BASED REGULARIZED IMAGE RECONSTRUCTION TECHNIQUES

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ABSTRACT

In this paper, we present a new regularization paradigm for inverse based regularized image reconstruction techniques. These methods usually attempt to minimize a cost function expressed as the sum of a data-fitting term and a regularization term. The trade-off between both terms is determined by a weighting parameter that has to be set by the user since this trade-off is data dependent. In the approach we present here, we first concentrate on finding a set of eligible candidates for the data fitting term minimization and then select the most appropriate candidate according to the regularization criterion. The main advantage of this method is that it does not require any weighting parameter, and guarantees that no over-regularization can occur. We illustrate this method with a super-resolution reconstruction technique to show its efficiency compared to other competitive methods. Comparisons are carried out with simulated and real data.

Index Terms— Regularization, inverse problems, intervalbased methods, imprecise modeling, super-resolution.

1. INTRODUCTION

In the traditional approach, inverse based regularized reconstruction techniques consist in minimizing a criterion ϵ of the form:

$$\epsilon(\mathbf{X}) = \epsilon_1(\mathbf{H}(\mathbf{X}, \mathbf{Y})) + \beta . \epsilon_2(\mathbf{X}),$$

that gathers a data-fitting term ϵ_1 , that expresses how the output image X is linked to the input measurements Y via the observation model H, and a regularization term ϵ_2 that aims at discarding inappropriate solutions, preventing over-fitting. Those two terms have to be balanced thanks to a parameter β used to control the regularization level of the solution. Once

a post-regularization (i.e. a smoothing of the obtained image) rather than minimizing a regularized criterion. All these methods have in common that setting their regularization parameter (β or iteration number) is difficult and image content dependent.

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In this paper, we propose an innovative solution to the problem of balancing data-fitting and regularization, which we call "regularized selection". We propose to first select a convex set of images that fully satisfy the first criterion ϵ_1 , and then to select, in this convex set, the image that minimizes the regularization criterion ϵ_2 .

This method is based on previous works that consider more deeply the fitting term H. In fact, digital signal-image processing usually relies on an underlying real-valued continuous model, while the processing is achieved by an algorithm working in the digital space, i.e. an integer-valued discrete space. This kind of methods make extensive use of kernels to ensure the interplay between continuous and discrete space. The choice of a particular kernel (e.g. bicubic) can have a major effect especially in inverse based image processing reconstruction techniques. In the last decade, a new generic approach has been proposed in the literature to lower the impact of the discrete-to-continuous interplay modeling in image processing (e.g. [4] in tomography, [5] in image upsampling, [6] in low pass filtering or [7] in super resolution reconstruction). This approach mainly consists in modeling scant knowledge of the appropriate discrete to continuous interplay by using a nonof conventional methods. Due to this modeling, the resulting



Thank you for your attention

Any questions ?







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A new paradigm for inverse based regularized techniques

Main families of methods for regularization:

- Early stop of an un-regularized reconstruction process.
- Post-smoothing as regularization.
- Use of a regularization function ϵ_2 : $\epsilon(\mathbf{X}) = \epsilon_1(H(\mathbf{X}, \mathbf{Y})) + \beta \epsilon_2(\mathbf{X})$

Examples :

 $\epsilon_2(\mathbf{X}) = \|\nabla \mathbf{X}\|_1$, ∇ : gradient operator $\epsilon_2(\mathbf{X}) = \|\nabla \mathbf{X}\|_2^2$,

Main drawbacks of these methods:

M

Regularization parameter (β or number iteration) difficult to set and image content dependent.

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<u>New paradigm</u>: Regularized selection, a two step reconstruction process :

- 1. Reconstruction of a convex set of images that fully satisfy the first criterion ϵ_1 .
- 2. Select, in this convex set, the image that minimizes the regularization criterion ϵ_2 .

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