

# COMPLEX COEFFICIENT REPRESENTATION FOR IIR BILATERAL FILTER

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## Introduction

Edge-preserving filtering is essential tools for image processing and photo editing. There are much applications: Denoising, Detail enhancement, Stylization, HDR, Haze remove, Stereo matching, Optical flow estimation, and etc.

Main issue of the edge-preserving filtering is processing cost. There are several acceleration approaches.

- Approximation of FIR convolution (bilateral & non-local means)
  - decomposing to multiple Gaussian filters
    - Real-time O(1) bilateral filter
    - Raised cosine approximation
    - Compressive bilateral filter
- Filtering with Local linear assumption
  - filtering with stack of box filtering
  - guided image filter
- **Edge-preserving filtering with IIR filtering**
  - coefficients of IIR filtering for edge-preserving
    - Domain transform filter
    - Recursive bilateral filter

Advantage and limitations in IIR representation:

- O Computationally efficient
- X Filtering with only geodesic distance, Euclid distance is not supported.
- X Does not support separability

Contribution of this paper is:

- Representation of edge-preserving filtering with complex IIR filter
- Connection between the other approximation bilateral filtering with IIR filter

#Note that the proposed method is a representation of bilateral filtering, but not an optimal approximation of bilateral filtering.

## Conventional and Proposed Method

FIR to 1<sup>st</sup> order IIR filter

$$J_p = \sum_{q=1}^N W_{q,p} I_q, \quad \text{normalization case } J_p = \frac{\sum_{q=1}^N W_{q,p} I_q}{\sum_{q=1}^N W_{q,p}}$$

$$J_p = \sum_{q=1}^p W_{q,p} I_q + \sum_{q=p+1}^N W_{q,p} I_q = J_p^L + J_p^R. \quad \text{assumption}$$

$$W_{p,p} = 1, \quad W_{q,p} = W_{q,r} W_{r,p} \quad (q \leq r \leq p).$$

$$W_{q,p} = W_{q,q+1} W_{q+1,q+2} \cdots W_{p-2,p-1} W_{p-1,p} = \prod_{j=q}^{p-1} W_{j,j+1}$$

$$J_p^L = \sum_{q=1}^p W_{q,p} I_q = \sum_{q=1}^{p-1} W_{q,p} I_q + W_{p,p} I_p$$

$$= W_{p-1,p} J_{p-1}^L + I_p = W_{p-2,p-1} W_{p-1,p} J_{p-2}^L + W_{p-1,p} I_{p-1} + I_p = \dots$$

Definition of recursive BF (conv. IIR)

$$R_{n,n+1} := \exp\left(\frac{-|I_n - I_{n+1}|^2}{2\sigma_r^2}\right), \quad \text{geodesic}$$

$$S_{n,n+1} := \exp\left(\frac{-1}{\sigma_s}\right) \quad \Pi_n \exp(x_n) = \exp(\sum_n x_n)$$

$$W_{q,p} := \exp\left(\frac{-|q-p|}{\sigma_s}\right) \exp\left(\frac{-\sum_{n=q}^{p-1} |I_n - I_{n+1}|^2}{2\sigma_r^2}\right).$$

Proposed range weight

$$R_{p,p+1} := \exp\left(\frac{-j(I_p - I_{p+1})}{\sigma_r}\right) \quad \text{Euclid}$$

$$R_{q,p} := \exp\left(\sum_{n=q}^{p-1} \frac{-j(I_n - I_{n+1})}{\sigma_r}\right) = \exp\left(\frac{-j(I_q - I_p)}{\sigma_r}\right) = \cos\left(\frac{I_q - I_p}{\sigma_r}\right) - j \sin\left(\frac{I_q - I_p}{\sigma_r}\right).$$

Extension to n-th order IIR filter

$$y_p = \sum_{l=0}^{m-1} (a_l x_{i-l}) - \sum_{k=1}^m (b_k y_{i-k}), \quad \text{usual n-th order IIR filter}$$

$$J_p^L = \sum_{l=0}^{m-1} (a_l R_{p,p-l} I_{p-l}) - \sum_{k=1}^m (b_k R_{p,p-k} J_{p-k}^L).$$

Fourier Series Decomposition

$$R_{q,p} = f\left(\frac{x}{\sigma}\right) = \alpha_0 + \sum_{n=1}^{\infty} \alpha_n \cos\left(\frac{2n\pi}{\sigma} x\right) + \beta_n \sin\left(\frac{2n\pi}{\sigma} x\right)$$

$$x = I_q - I_p \quad R_{q,p}^c = \cos\left(\frac{I_q - I_p}{\sigma_r}\right), \quad R_{q,p}^s = \sin\left(\frac{I_q - I_p}{\sigma_r}\right)$$

Raised-Cosine Approximation

$$\lim_{M \rightarrow \infty} \cos^M\left(\frac{x}{\sigma\sqrt{M}}\right) = \exp\left(-\frac{x^2}{2\sigma^2}\right)$$

$$R_{q,p} = \cos^M\left(\frac{x}{\sigma}\right) = \sum_{m=0}^M \binom{M}{m} \exp(j(2m-M)\frac{x}{\sigma\sqrt{M}})$$

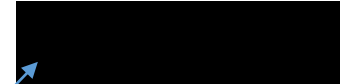
$$\approx \exp\left(-\frac{x^2}{2\sigma^2}\right),$$

Filtering output: summation of IIR filtering

Multiple results of IIR filtering is required.

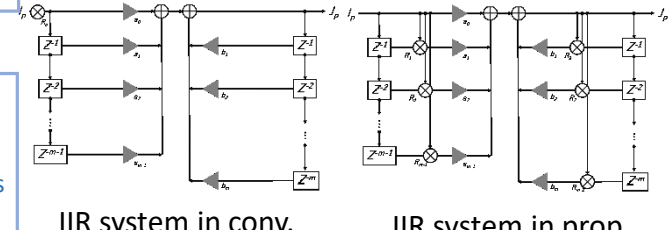
Relationship between IIR BF and constant-time BF

Constant-time BF can be represented in weighted summation of Gaussian filtering.

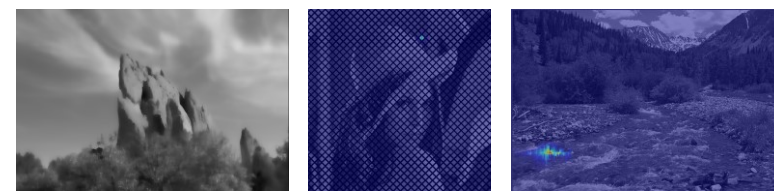


Gaussian filtering can be approximated with a normal IIR system, FIR filtering or FFT.

Representation of output is similar.



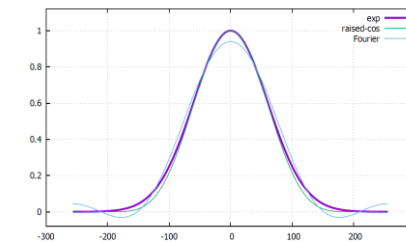
## Experimental Results



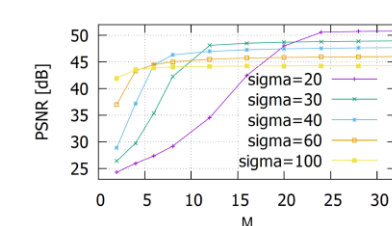
Recursive bilateral filter (output, kernel with mesh, kernel on textured)



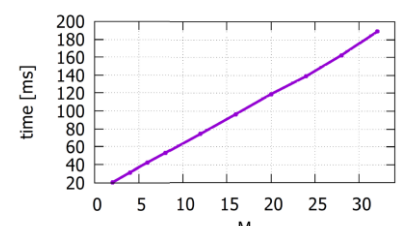
IIR bilateral filter (output, kernel with mesh, kernel on textured)



Comparison: Fourier and Raised-Cosine



Approximation of bilateral filter w.r.t M



Computational time

		$\sigma_r$				
		10	30	50	70	90
$\sigma_s$	3	39.21	35.41	35.02	35.19	35.53
	9	35.95	30.64	30.10	30.61	31.52
	15	35.00	29.12	28.46	29.06	30.17
	21	34.52	28.25	27.45	28.05	29.23
	27	34.22	27.65	26.74	27.30	28.47

IIR BF

Approximation of bilateral filter w.r.t sigma range and space

		$\sigma_r$				
		10	30	50	70	90
$\sigma_s$	3	22.40	39.56	43.38	42.80	42.54
	9	19.73	35.28	43.22	42.74	42.71
	15	18.89	33.94	42.88	42.46	42.64
	21	18.37	33.29	42.65	42.37	42.61
	27	17.98	32.86	42.47	42.24	42.43

Recursive BF

## Acknowledgments

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