

Online Convolutional Dictionary Learning

Jialin Liu^a Cristina Garcia-Cardona^b
Brendt Wohlberg^b Wotao Yin^a

^aDepartment of Mathematics, UCLA, Los Angeles, CA

^bLos Alamos National Laboratory

ICIP 2017, Beijing

Convolutional Sparse Coding

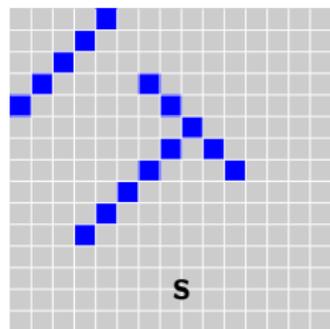
- Signal $\mathbf{s} \in \mathbb{R}^N$.
- Dictionary \mathbf{d} and its kernels $\mathbf{d} = (\mathbf{d}_1, \mathbf{d}_2, \dots, \mathbf{d}_M)^T$, $\mathbf{d}_m \in \mathbb{R}^D$.
- Sparse coefficient maps $\mathbf{x} = (\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_M)^T$, $\mathbf{x}_m \in \mathbb{R}^N$.
- The model is

$$\mathbf{s} \approx \sum_{m=1}^M \mathbf{d}_m * \mathbf{x}_m.$$

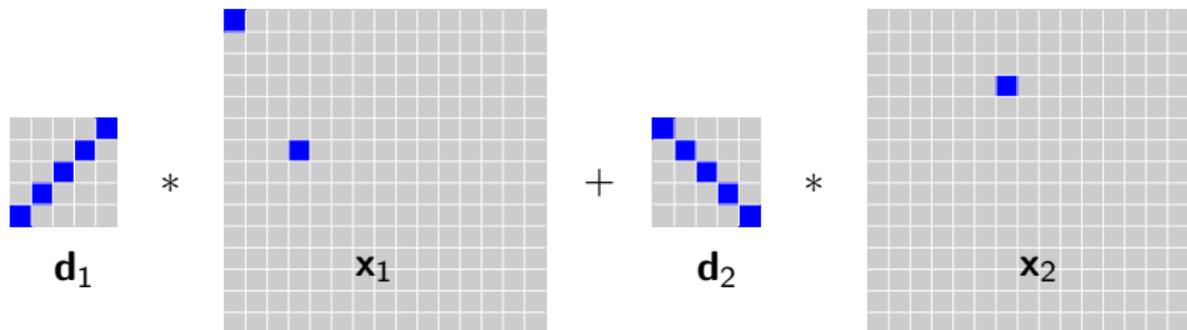
- (Zeiler et al. 2010) Given \mathbf{s} and \mathbf{d} , convolutional basis pursuit denoising (CBPDN):

$$\min_{\mathbf{x}} \ell(\mathbf{d}, \mathbf{x}; \mathbf{s}) = \min_{\{\mathbf{x}_m\}} \frac{1}{2} \left\| \sum_{m=1}^M \mathbf{d}_m * \mathbf{x}_m - \mathbf{s} \right\|_2^2 + \lambda \sum_{m=1}^M \|\mathbf{x}_m\|_1 .$$

An example of Convolutional Sparse Coding



=



Applications of CSC

- Image super-resolution (Gu et al. 2015)
- Trajectory Reconstruction (Zhu and Lucey 2015)
- Denoising (Wohlberg 2016)
- Image Decomposition (Zhang and Patel 2016)
- ...

Convolutional Dictionary Learning

- Given training signals $\{\mathbf{s}_k\}$, convolutional dictionary learning (CDL):

$$\min_{\mathbf{d} \in \mathcal{C}, \{\mathbf{x}_k\}} \sum_{k=1}^K \ell(\mathbf{d}, \mathbf{x}_k; \mathbf{s}_k).$$

- Conventional methods: batch learning.
Alternative update \mathbf{d} and $\{\mathbf{x}_k\}$.
- Single step complexity and memory usage¹: $\mathcal{O}(KMN)$.
Typical value: $K = 40, M = 64, N = 256 \times 256$.
Total time: 15 hours ; memory: 7.5 GB.

¹[Šorel and Šroubek 2016] and [Garcia-Cardona and Wohlberg 2017]

Surrogate Function Approach

- A statistic estimator:

$$\mathbf{d}^{(t)} = \arg \min_{\mathbf{d} \in \mathcal{C}} \left\{ \min_{\mathbf{x}} \ell(\mathbf{d}, \mathbf{x}, \mathbf{s}^{(1)}) + \dots + \min_{\mathbf{x}} \ell(\mathbf{d}, \mathbf{x}, \mathbf{s}^{(t)}) \right\} .$$

- An online estimator (Mairal et al. 2009):

$$\mathbf{x}^{(t)} = \arg \min_{\mathbf{x}} \ell(\mathbf{d}^{(t-1)}, \mathbf{x}; \mathbf{s}^{(t)}) .$$

$$\mathbf{d}^{(t)} = \arg \min_{\mathbf{d} \in \mathcal{C}} \left\{ \underbrace{\ell(\mathbf{d}, \mathbf{x}^{(1)}, \mathbf{s}^{(1)}) + \dots + \ell(\mathbf{d}, \mathbf{x}^{(t)}, \mathbf{s}^{(t)})}_{\text{surrogate function } \mathcal{F}^{(t)}(\mathbf{d})} \right\} .$$

- $\mathcal{F}^{(t)}$ is quadratic on \mathbf{d} .
Keeping Hessian matrix and a vector in memory.
Constant computational cost.

Solving subproblem

To compute $\mathcal{F}^{(t)}(\mathbf{d})$,

- Spatial domain:

Flops: $\mathcal{O}(M^2 D^2 N)$; memory usage: $\mathcal{O}(M^2 D^2)$.

- Frequency domain:

Flops: $\mathcal{O}(M^2 N)$; memory usage: $\mathcal{O}(M^2 N)$.

To solve $\mathbf{d}^{(t)} \leftarrow \arg \min_{\mathbf{d} \in \mathcal{C}} \mathcal{F}^{(t)}(\mathbf{d})$,

- Degraux et al. 2017 uses block-coordinate gradient descent.

Flops: $\mathcal{O}(1/\epsilon)$.

- Wang et al. 2017 uses Augmented Lagrangian method + iterated Sherman-Morrison. Flops: $\mathcal{O}(1/\epsilon)$.

- Our work uses FISTA. Flops: $\mathcal{O}(1/\sqrt{\epsilon})$.

Frequency-domain FISTA

Frequency domain FISTA:

- Start with $\mathbf{g}^0 = \mathbf{g}_{\text{aux}}^0 = \mathbf{d}^{(t-1)}$.

- Do

$$\hat{\mathbf{g}}_{\text{aux}}^j = \text{FFT}(\mathbf{g}_{\text{aux}}^j)$$

$$\mathbf{g}^{j+1} = \text{proj}_C \left(\text{IFFT} \left(\hat{\mathbf{g}}_{\text{aux}}^j - \eta \nabla \hat{\mathcal{F}}^{(t)}(\hat{\mathbf{g}}_{\text{aux}}^j) \right) \right).$$

$$\gamma^{j+1} = \left(1 + \sqrt{1 + 4(\gamma^j)^2} \right) / 2,$$

$$\mathbf{g}_{\text{aux}}^{j+1} = \mathbf{g}^{j+1} + \frac{\gamma^j - 1}{\gamma^{j+1}} (\mathbf{g}^{j+1} - \mathbf{g}^j).$$

- $\mathbf{d}^{(t)} \leftarrow$ the last \mathbf{g}^j .

Technique I - forgetting factor

Weighted loss function:

$$\mathbf{d}^{(t)} = \arg \min_{\mathbf{d} \in \mathcal{C}} \left\{ \sum_{\tau=1}^t w^\tau \ell(\mathbf{d}, \mathbf{x}^{(\tau)}, \mathbf{s}^{(\tau)}) \right\},$$

where the weight is:

$$w^\tau = (\tau/t)^p, \quad p \geq 0.$$

Proposition (Weighted central limit theorem)

Suppose $Z_\tau \stackrel{i.i.d}{\sim} P_Z(z)$, with a compact support, expectation μ , and variance σ^2 . Define the approximation of Z :

$\hat{Z}^t \triangleq \frac{1}{\sum_{\tau=1}^t w^\tau} \sum_{\tau=1}^t w^\tau Z_\tau$. Then, we have

$$\sqrt{t}(\hat{Z}^t - \mu) \xrightarrow{d} N\left(0, \frac{p+1}{\sqrt{2p+1}}\sigma\right), \quad \text{as } t \rightarrow \infty.$$

Technique II - stopping of FISTA

$$\left\| \mathbf{d} - \text{Proj}_C(\mathbf{d} - \eta \nabla \mathcal{F}^{(t)}(\mathbf{d})) \right\| \leq \tau_0 / (1 + \alpha t) .$$

Proposition (Convergence of FPR implies convergence of iterates)

Let $(\mathbf{d}^*)^{(t)}$ be the exact minimizer of the t^{th} subproblem:

$$(\mathbf{d}^*)^{(t)} = \arg \min_{\mathbf{d} \in C} \mathcal{F}^{(t)}(\mathbf{d}) .$$

Let $\mathbf{d}^{(t)}$ be the solution obtained with the above stopping condition. Then, we have

$$\left\| \mathbf{d}^{(t)} - (\mathbf{d}^*)^{(t)} \right\| \leq \mathcal{O}(t^{-1}) .$$

With the two propositions, we prove the convergence of the whole algorithm.

Technique III - image splitting

- Memory cost $\mathcal{O}(M^2N)$ is still large. To reduce N :

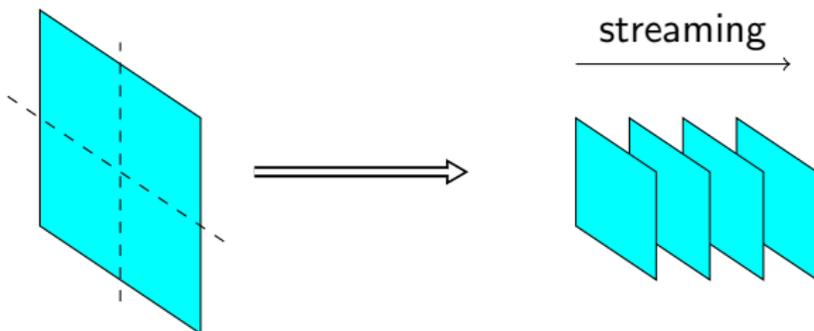


Figure: An example: $N = 256 \times 256 \rightarrow \tilde{N} = 128 \times 128$

- Boundary issue:
 \tilde{N} should be at least twice D in each dimension.
 For 2D images, $\tilde{N} \geq 2^2D$.
- In our experiment, we take $D = 12 \times 12$, $\tilde{N} = 64 \times 64$.

Online Algorithm II - Frequency-domain SGD

- Recall the CDL problem:

$$\min_{\mathbf{d} \in \mathcal{C}} \mathbb{E}_{\mathbf{s}} \left\{ \overbrace{\min_{\mathbf{x}} \ell(\mathbf{d}, \mathbf{x}; \mathbf{s})}^{f(\mathbf{d}; \mathbf{s})} \right\}.$$

- Projected Stochastic Gradient Descent (SGD):

$$\mathbf{d}^{(t)} = \text{Proj}_{\mathcal{C}} \left(\mathbf{d}^{(t-1)} - \eta^{(t)} \nabla f(\mathbf{d}^{(t-1)}; \mathbf{s}^{(t)}) \right).$$

- Frequency domain SGD:

$$\hat{\mathbf{d}}^{(t)} = \text{Proj}_{\mathcal{C}} \left(\text{IFFT} \left(\hat{\mathbf{d}}^{(t-1)} - \eta^{(t)} \nabla \hat{f}(\hat{\mathbf{d}}^{(t-1)}; \hat{\mathbf{s}}^{(t)}) \right) \right).$$

Learning from incomplete images

- Masked CDL:

$$\min_{\mathbf{d} \in \mathcal{C}} \mathbb{E}_{\mathbf{s}} [f_{\text{mask}}(\mathbf{d}; \mathbf{s})] ,$$

where f_{mask} is

$$f_{\text{mask}}(\mathbf{d}; \mathbf{s}) \triangleq \min_{\{\mathbf{x}_m\}} \frac{1}{2} \left\| W \odot \left(\sum_{m=1}^M \mathbf{d}_m * \mathbf{x}_m - \mathbf{s} \right) \right\|_2^2 + \lambda \sum_{m=1}^M \|\mathbf{x}_m\|_1 .$$

- W is a *masking matrix*, usually $\{0, 1\}$ -valued.
Masking unknown or unreliable pixels.
- Online algorithm for masked CDL:

$$\mathbf{d}^{(t)} = \text{Proj}_{\mathcal{C}_{\text{PN}}} \left(\text{IFFT} \left(\hat{\mathbf{d}}^{(t-1)} - \eta^{(t)} \nabla \hat{f}_{\text{mask}}(\hat{\mathbf{d}}^{(t-1)}; \hat{\mathbf{s}}^{(t)}) \right) \right).$$

Numerical Results

- Platform: MATLAB R2016a; 2 Intel Xeon(R) X5650 CPUs @ 2.67GHz.
- Dictionary size: $12 \times 12 \times 64$
- Signal size: 256×256 .
- Dataset: MIRFlickr25k. (Huiskes et al. 2010)
40 training images and 20 testing images.

Comparison: Convergence Speed

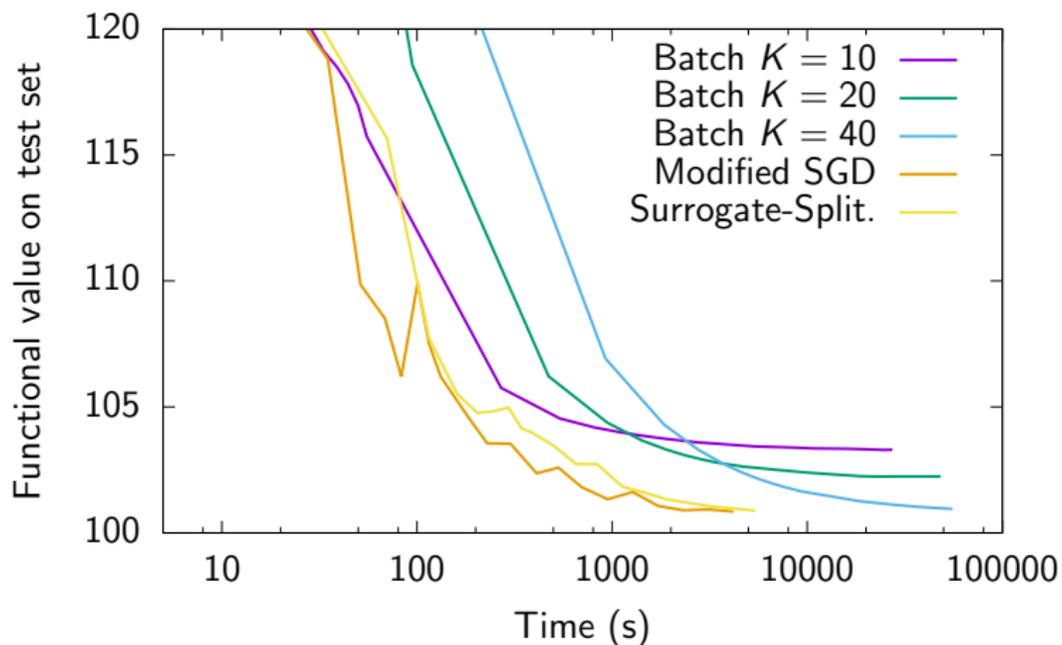


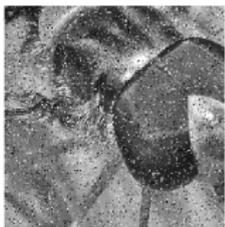
Figure: Convergence speed comparison on the clean data set.

Comparison: Memory Usage

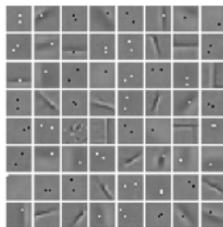
Scheme	Memory (MB)
Batch ($K = 10$)	1959.58
Batch ($K = 20$)	3887.08
Batch ($K = 40$)	7742.08
Surrogate-Split	158.11
Modified SGD	154.84

Table: Memory Usage Comparison in Megabytes.

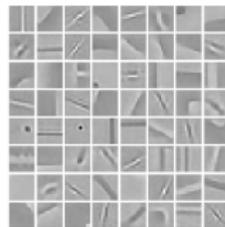
Learning from noisy images



(a) One of the training images. (10% positions noised)



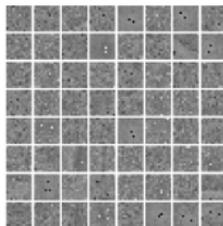
(b) Results by SGD: some valid features.



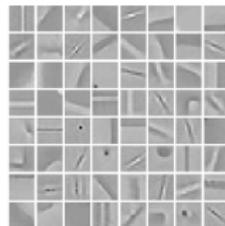
(c) Results by masked SGD: clean features learned.



(d) One of the training images. (30% positions noised)



(e) Results by SGD: almost no valid features.



(f) Results by masked SGD: clean features learned.

Comparison with batch methods

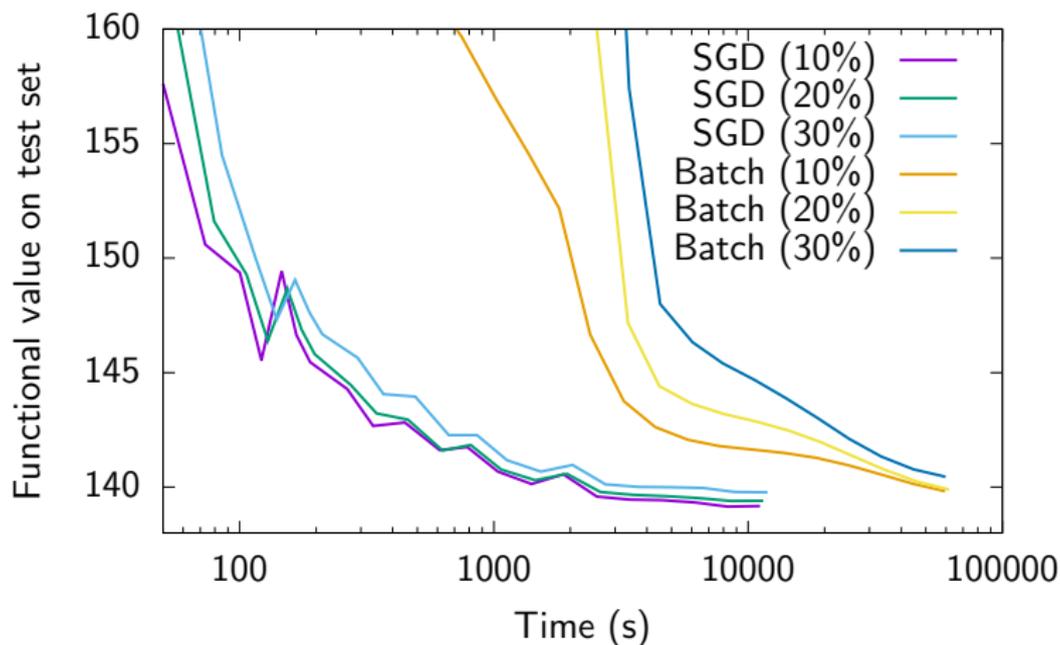


Figure: Comparison on masked CDL problem.

Conclusions

- We have proposed two efficient online convolutional dictionary learning methods. Both of them have theoretical convergence guarantee and show good performance on both time and memory usage.
- Frequency SGD shows better performance in time and memory usage, and requires fewer parameters to tune.
- Frequency SGD can be extended to masked CDL, which learns dictionaries from incomplete images.
- See [arXiv:1709.00106](https://arxiv.org/abs/1709.00106) for details.
- Implementations of all of these algorithms will be made available as part of the SPORCO software library <http://purl.org/brendt/software/sporco>

References I



Degraux, Kevin, Ulugbek S Kamilov, Petros T Boufounos, and Dehong Liu (2017). “Online Convolutional Dictionary Learning for Multimodal Imaging”. In: *arXiv preprint arXiv:1706.04256*.



Garcia-Cardona, Cristina and Brendt Wohlberg (2017). “Subproblem coupling in convolutional dictionary learning”. In: *Proceedings of IEEE International Conference on Image Processing (ICIP)*.



Gu, Shuhang et al. (2015). “Convolutional sparse coding for image super-resolution”. In: *Proceedings of the IEEE International Conference on Computer Vision*, pp. 1823–1831.



Huiskes, Mark J, Bart Thomee, and Michael S Lew (2010). “New trends and ideas in visual concept detection: the MIR flickr retrieval evaluation initiative”. In: *Proceedings of the international conference on Multimedia information retrieval*. ACM, pp. 527–536.



Mairal, Julien, Francis Bach, Jean Ponce, and Guillermo Sapiro (2009). “Online dictionary learning for sparse coding”. In: *Proceedings of the 26th annual international conference on machine learning*. ACM, pp. 689–696.

References II

-  Šorel, Michal and Filip Šroubek (2016). “Fast convolutional sparse coding using matrix inversion lemma”. In: *Digital Signal Processing* 55, pp. 44–51.
-  Wang, Yaqing, Quanming Yao, James T Kwok, and Lionel M Ni (2017). “Online convolutional sparse coding”. In: *arXiv preprint arXiv:1706.06972*.
-  Wohlberg, Brendt (2016). “Convolutional sparse representations as an image model for impulse noise restoration”. In: *Image, Video, and Multidimensional Signal Processing Workshop (IVMSP), 2016 IEEE 12th*. IEEE, pp. 1–5.
-  Zeiler, Matthew D, Dilip Krishnan, Graham W Taylor, and Rob Fergus (2010). “Deconvolutional networks”. In: *Computer Vision and Pattern Recognition (CVPR), 2010 IEEE Conference on*. IEEE, pp. 2528–2535.
-  Zhang, He and Vishal M Patel (2016). “Convolutional Sparse Coding-based Image Decomposition.” In: *BMVC*.
-  Zhu, Yingying and Simon Lucey (2015). “Convolutional sparse coding for trajectory reconstruction”. In: *IEEE transactions on pattern analysis and machine intelligence* 37.3, pp. 529–540.

Thanks for listening !