

# Minimax Game-Theoretic Approach to Multiscale H-infinity Optimal Filtering

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*Presentation by Jeffrey Pawlick*



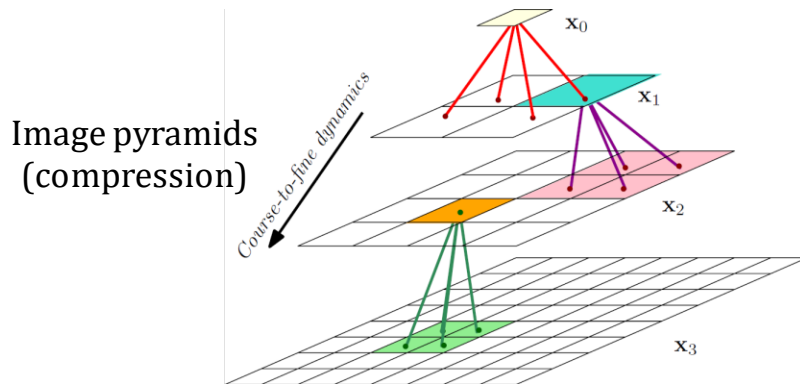
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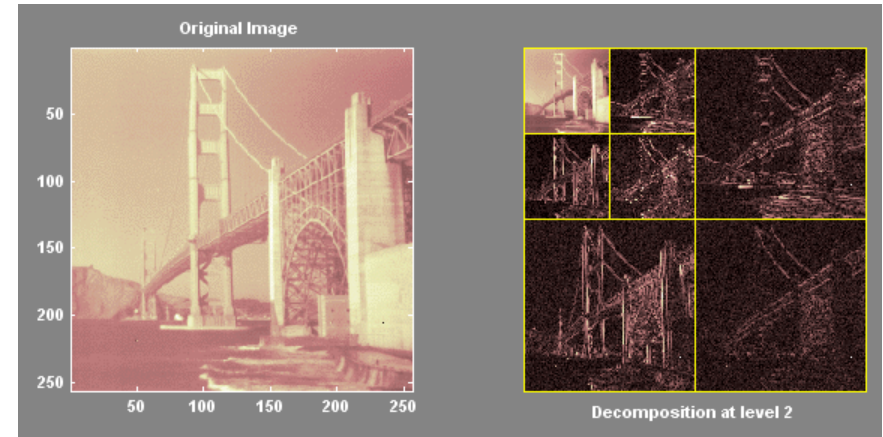
# Outline

- Multiscale systems
- State-space dyadic tree model
- Estimator Design
- Multiscale H-infinity Filter
- Implementation Results
  - H-infinity vs Kalman Filter
  - Estimation Error
- Conclusion

# Multiscale systems



© Ruye Wang "Edge detection with image pyramid." Web Resource 2013-09-25. <http://fourier.eng.hmc.edu/e161/lectures/canny/node2.html>

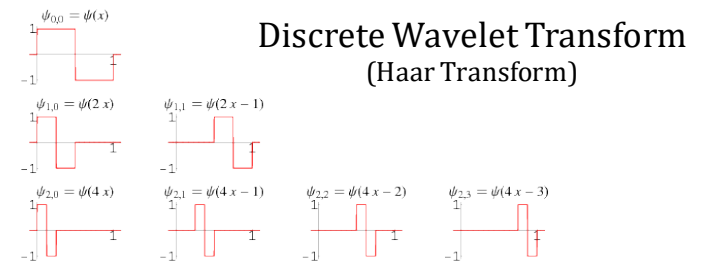


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- Applications:

- Data fusion in Demographics
- Terrain Mapping using UAV
- Video streaming/encoding
- Efficiency in recursive parallelizable algorithms

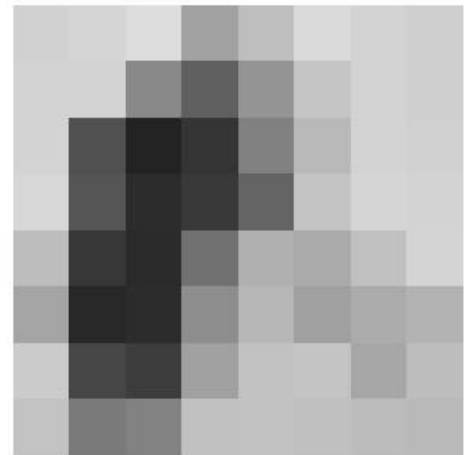
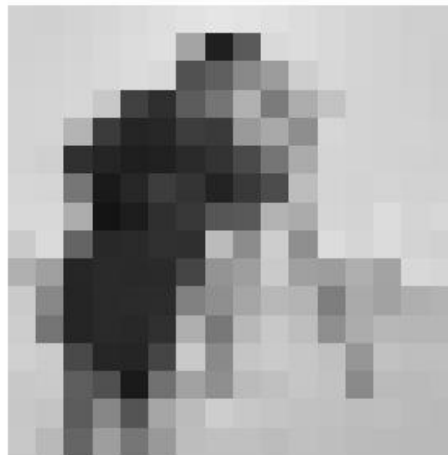
For 2D images applications: just use *quad* instead of *dyadic trees*



© Weisstein, Eric W. "Haar Function." From *MathWorld*--A Wolfram Web Resource. <http://mathworld.wolfram.com/HaarFunction.html>

# Multiresolution Signal Example

- 



# State-Space Models on Dyadic Trees

Given a multiresolution representation of a signal, we relate levels of the tree through a state-space model

Forward System Dynamics:

$$x_{k+1}^{m\alpha} = A_{k+1}^{m\alpha} x_k^m + B_{k+1}^{m\alpha} w_{k+1}^{m\alpha}$$

$$x_{k+1}^{m\beta} = A_{k+1}^{m\beta} x_k^m + B_{k+1}^{m\beta} w_{k+1}^{m\beta}$$

$$y_k^m = C_k^m x_k^m + v_k^m$$

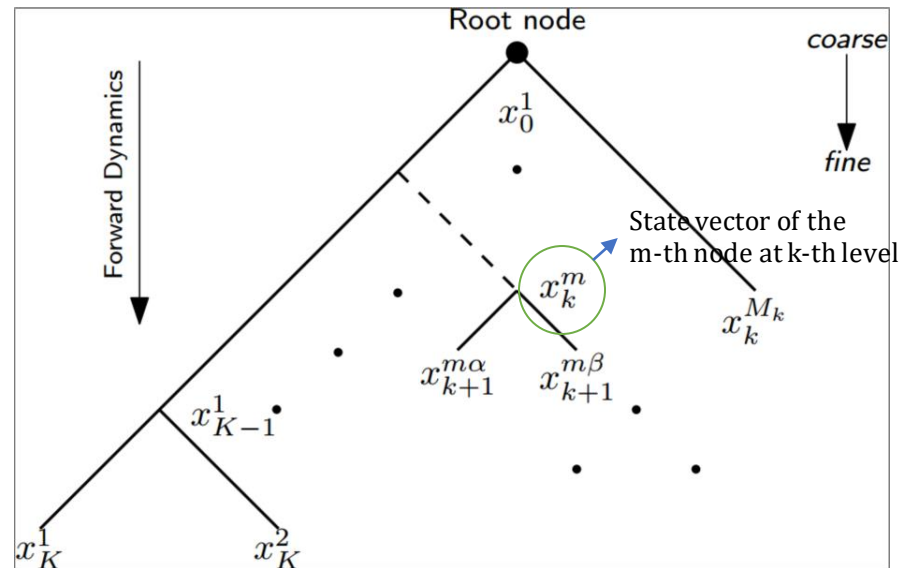
$$k = 0, 1, \dots, K; \quad m = 1, 2, \dots, M_k$$

$$x_0^1 = x_0$$

$$w_k^m \sim N(0, I), \quad v_k^m \sim N(0, R_k^m)$$

- Interpolation and higher resolution detail

Note: noise signals need to be  $l_2$  bounded



Depiction of the dyadic tree structure for a multiscale linear system

# Example: Multiresolution Signal

Stage 0:  $x_0^1 \sim N(0, p_0) \in \mathbf{R}$

$A = B = C = 1$

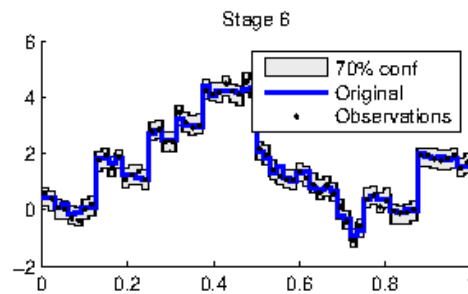
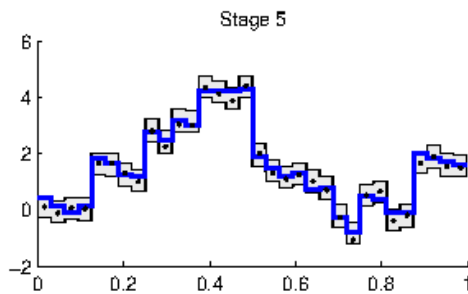
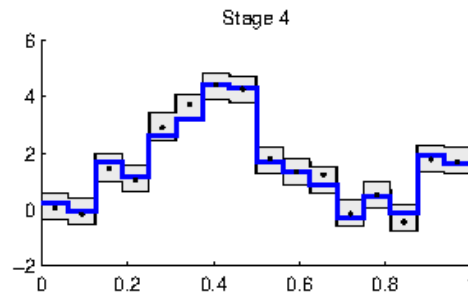
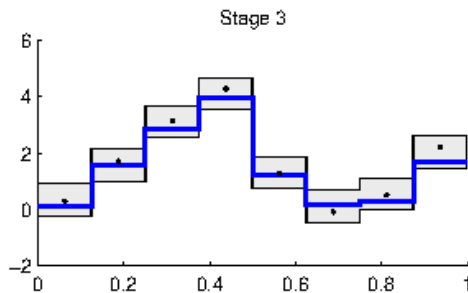
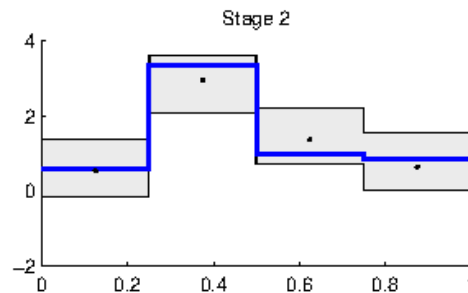
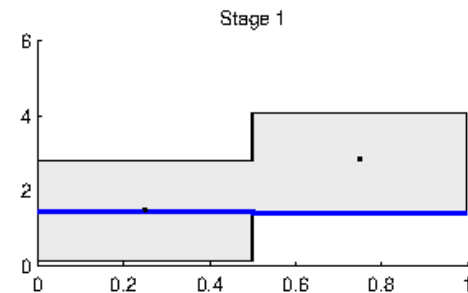
$w_k \sim N(0, 1/2^{K-k})$

$v_k \sim N(0, 1/(K - k))$

$$x_{k+1}^{m\alpha} = A_{k+1}^{m\alpha} x_k^m + B_{k+1}^{m\alpha} w_{k+1}^{m\alpha}$$

$$x_{k+1}^{m\beta} = A_{k+1}^{m\beta} x_k^m + B_{k+1}^{m\beta} w_{k+1}^{m\beta}$$

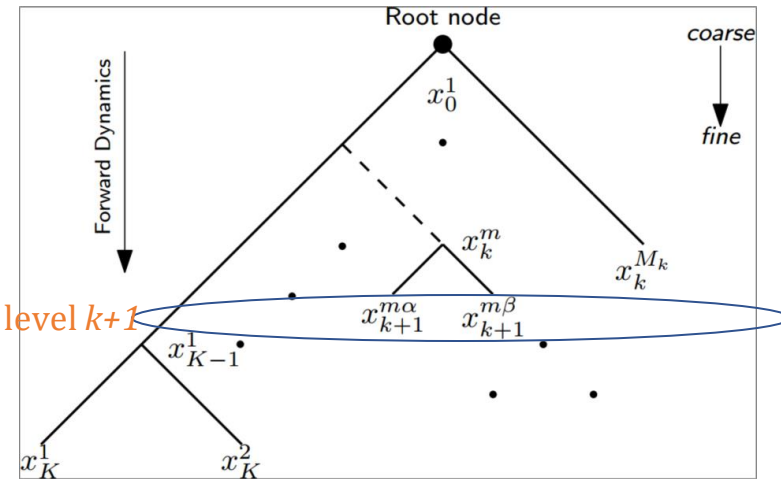
$$y_k^m = C_k^m x_k^m + v_k^m$$



# Key features

- Coarse-to-fine recursion:  
Multiresolution synthesis of signals
- A resolution level captures the features of signals up to that level that are relevant for finer prediction downwards
- Similar to a dynamical system but state evolution is *spatial* instead of *temporal*

$$x_{k+1}^{m\alpha} = A_{k+1}^{m\alpha} x_k^m + B_{k+1}^{m\alpha} w_{k+1}^{m\alpha}$$
$$x_{k+1}^{m\beta} = A_{k+1}^{m\beta} x_k^m + B_{k+1}^{m\beta} w_{k+1}^{m\beta}$$



# State-Estimation

$H_\infty$  Estimator Design Problem for Multiscale Systems



# Problem: Estimator Design

*“Given exogenous noisy measurements at various resolution levels, design an optimal filter for state-estimation.”*

System:

$$\begin{aligned}x_{k+1}^{m\alpha} &= A_{k+1}^{m\alpha} x_k^m + B_{k+1}^{m\alpha} w_{k+1}^{m\alpha} \\x_{k+1}^{m\beta} &= A_{k+1}^{m\beta} x_k^m + B_{k+1}^{m\beta} w_{k+1}^{m\beta} \\y_k^m &= C_k^m x_k^m + v_k^m\end{aligned}\quad (1)$$

Estimate:

$$z_k^m = L_k^m x_k^m \quad (2)$$

**Given attenuation level, minimize the supremum of quadratic cost subject to (1)**

$$J = \frac{\sum_{k=1}^{K-1} \sum_{m=1}^{M_k} \|z_k^m - \hat{z}_k^m\|_{Q_k^m}^2}{\|x_0 - \hat{x}_0\|_{P_0}^2 + \sum_{k=1}^{K-1} \sum_{m=1}^{M_k} \{ \|w_{k+1}^{m\alpha}\|_I^2 + \|w_{k+1}^{m\beta}\|_I^2 + \|v_k^m\|_{R_k^{m-1}}^2 \}};$$

$$\sup J < 1/\gamma.$$

# Solution Methodology

- Equivalent Minimax problem

$$\min_{\hat{x}_k^m} \max_{(y_k^m, w_k^m, x_0)} J = \frac{1}{2} \sum_{k=1}^{K-1} \sum_{m=1}^{M_k} \{ \|x_k^m - \hat{x}_k^m\|_{\bar{Q}_k^m}^2 - \frac{1}{\gamma} (\|w_{k+1}^{m\alpha}\|_I^2 + \|w_{k+1}^{m\beta}\|_I^2 + \|y_k^m - C_k^m x_k^m\|_{R_k^{m-1}}^2) \} - \frac{1}{2\gamma} \|x_0 - \hat{x}_0\|_{P_0}^2$$

subject to (1) and (2) where,  $\bar{Q}_k^m = L_k^{mT} Q_k^m L_k^m$

- First, solve for optimal  $x_0$  and  $w_k$  by constructing Hamiltonian (Lagrange multipliers) and using Maximum Principle
- Solution assumption:

$$x_k^{m*} = \bar{x}_k^m + P_k^m \lambda_k^{m*}. \text{ where } \lambda_k^{m*} \text{ are the Lagrange multipliers}$$

# Estimator Design

- This gives optimal values for  $x_0$  and  $w_k$

$$\begin{bmatrix} w_{k+1}^{m\alpha*} \\ w_{k+1}^{m\beta*} \end{bmatrix} = \begin{bmatrix} B_{k+1}^{m\alpha T} & \\ & B_{k+1}^{m\beta T} \end{bmatrix} \begin{bmatrix} \lambda_{k+1}^{m\alpha*} \\ \lambda_{k+1}^{m\beta*} \end{bmatrix}, \quad x_0^* = \hat{x}_0 + p_0 \lambda_0^*.$$

- Simplifying the cost with above optimal values reduces the problem to

$$\min_{\hat{x}_k^m} \max_{y_k^m} J = \frac{1}{2} \sum_{k=1}^{K-1} \sum_{m=1}^{M_k} \left[ \|\bar{x}_k^m - \hat{x}_k^m\|_{\bar{Q}_k^m}^2 - \frac{1}{\gamma} (\|y_k^m - C_k^m \bar{x}_k^m\|_{R_k^{m-1}}^2) \right]$$

subject to two coupled equations for two children nodes

$$\begin{aligned} & \bar{x}_{k+1}^{m\alpha} - A_{k+1}^{m\alpha} \bar{x}_k^m - A_{k+1}^{m\alpha} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} [\gamma \bar{Q}_k^m (\bar{x}_k^m - \hat{x}_k^m) + C_k^{mT} R_k^{m-1} (y_k^m - C_k^m \bar{x}_k^m)] = \\ & [-P_{k+1}^{m\alpha} \lambda_{k+1}^{m\alpha*} + A_{k+1}^{m\alpha} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} [A_{k+1}^{m\alpha T} \lambda_{k+1}^{m\alpha*} + A_{k+1}^{m\beta T} \lambda_{k+1}^{m\beta*}] + B_{k+1}^{m\alpha} B_{k+1}^{m\alpha T} \lambda_{k+1}^{m\alpha*} = 0, \\ & \bar{x}_{k+1}^{m\beta} - A_{k+1}^{m\beta} \bar{x}_k^m - A_{k+1}^{m\beta} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} [\gamma \bar{Q}_k^m (\bar{x}_k^m - \hat{x}_k^m) + C_k^{mT} R_k^{m-1} (y_k^m - C_k^m \bar{x}_k^m)] = \\ & [-P_{k+1}^{m\beta} \lambda_{k+1}^{m\beta*} + A_{k+1}^{m\beta} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} [A_{k+1}^{m\alpha T} \lambda_{k+1}^{m\alpha*} + A_{k+1}^{m\beta T} \lambda_{k+1}^{m\beta*}] + B_{k+1}^{m\beta} B_{k+1}^{m\beta T} \lambda_{k+1}^{m\beta*} = 0. \end{aligned}$$

Coupling Terms  
in RHSs

# Estimator Design (contd.)

- Coupled equality constraints are expressed as a matrix equation

$$\min_{\hat{x}_k^m} \max_{y_k^m} J = \frac{1}{2} \sum_{k=1}^{K-1} \sum_{m=1}^{M_k} \left[ \|\bar{x}_k^m - \hat{x}_k^m\|_{\bar{Q}_k^m}^2 - \frac{1}{\gamma} (\|y_k^m - C_k^m \bar{x}_k^m\|_{R_k^{m-1}}^2) \right]$$

subject to

$$\begin{bmatrix} P_{k+1}^{m\alpha} & \\ & P_{k+1}^{m\beta} \end{bmatrix} \begin{bmatrix} \lambda_{k+1}^{m\alpha*} \\ \lambda_{k+1}^{m\beta*} \end{bmatrix} = \begin{bmatrix} *1 & *2 \\ *2^T & *3 \end{bmatrix} \begin{bmatrix} \lambda_{k+1}^{m\alpha*} \\ \lambda_{k+1}^{m\beta*} \end{bmatrix}$$

- Must hold for arbitrary lambda, so we arrive at matrix equality constraint:

$$\begin{bmatrix} P_{k+1}^{m\alpha} - *1 & \\ & P_{k+1}^{m\beta} - *3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

- This gives us a **two-person zero-sum game** having unique saddle-point equilibrium strategy

$$\implies \hat{x}_k^{m*} = \bar{x}_k^m, \quad y_k^{m*} = C_k^m \bar{x}_k^m$$

# Estimator Design (contd.)

- The optimal strategy for measurement noise follows directly

$$v_k^{m*} = y_k^{m*} - C_k^m \hat{x}_k^{m*} = C_k^m \bar{x}_k^m - C_k^m \bar{x}_k^{m*} = 0.$$

- Hence, the optimal H-infinity filter is given as:

$$\hat{z}_k^{m*} = L_k^m \hat{x}_k^{m*}; \quad k = 0 \dots K, \quad m = 1 \dots M_k$$

where

$$\hat{x}_{k+1}^{m\alpha*} = A_{k+1}^{m\alpha} \hat{x}_k^m + K_{k+1}^{m\alpha} (y_k^m - C_k^m \hat{x}_k^{m*}),$$

$$\hat{x}_{k+1}^{m\beta*} = A_{k+1}^{m\beta} \hat{x}_k^m + K_{k+1}^{m\beta} (y_k^m - C_k^m \hat{x}_k^{m*}),$$

$$K_{k+1}^{m\alpha} = A_{k+1}^{m\alpha} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} C_k^{mT} R_k^{m-1},$$

$$K_{k+1}^{m\beta} = A_{k+1}^{m\beta} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} C_k^{mT} R_k^{m-1}.$$

- And  $P_k^m$  is determined by a Joint Difference Riccati Equation

# Theorem:

For noise attenuation  $\gamma > 0$ , an  $H_\infty$  filter for  $x_k^m$  exists if and only if there exists a stabilizing solution  $P_k^m > 0 \forall k, m$  to the coupled-pair of discrete-time Riccati equations:

$$\begin{aligned} P_{k+1}^{m\alpha} &= A_{k+1}^{m\alpha} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} A_{k+1}^{m\alpha T} + B_{k+1}^{m\alpha} B_{k+1}^{m\alpha T}, \\ P_{k+1}^{m\beta} &= A_{k+1}^{m\beta} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} A_{k+1}^{m\beta T} + B_{k+1}^{m\beta} B_{k+1}^{m\beta T}, \\ P_0 &= p_0. \end{aligned}$$

The  $H_\infty$  filter is given by,

$$\begin{aligned} \hat{x}_{k+1}^{m\alpha*} &= A_{k+1}^{m\alpha} \hat{x}_k^m + K_{k+1}^{m\alpha} (y_k^m - C_k^m \hat{x}_k^{m*}), \\ \hat{x}_{k+1}^{m\beta*} &= A_{k+1}^{m\beta} \hat{x}_k^m + K_{k+1}^{m\beta} (y_k^m - C_k^m \hat{x}_k^{m*}), \\ K_{k+1}^{m\alpha} &= A_{k+1}^{m\alpha} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} C_k^{mT} R_k^{m-1}, \\ K_{k+1}^{m\beta} &= A_{k+1}^{m\beta} P_k^m (I - \gamma \bar{Q}_k^m P_k^m + C_k^{mT} R_k^{m-1} C_k^m P_k^m)^{-1} C_k^{mT} R_k^{m-1}. \end{aligned}$$

- A special case is when  $\gamma \rightarrow 0$  the filter reduces to standard Kalman filter.

**Proof** was just described earlier.

Constructed on the same lines as: Shen, Xuemin, and Li Deng. "Game theory approach to discrete  $H_\infty$  filter design." Signal Processing, IEEE Transactions on 45.4 (1997): 1092-1095.

# Current H-infinity Estimator [2]

- To take into account measurements at current stage
- For a simple linear system, the current H-infinity estimator is given as:

## System:-

$$x_{k+1} = A_k x_k + B_k w_k$$

$$y_k = C_k x_k + v_k$$

$$z_k = L_k x_k$$

## State estimate error:-

$$e_k = \hat{z}_{k|k} - L_k x_k$$

Note that  $\mathbf{z}_{k|k-1}$  is replaced by  $\mathbf{z}_{k|k}$  here.

The rest of cost function is the same

Combining the above result with predictor-based H-infinity design proposed earlier, gives the current-H-infinity-estimator – completely written in paper.

Note: For simplicity, we've avoided writing it down here.

## Filter:-

$$\hat{z}_k = L_k \hat{x}_k$$

$$\hat{x}_{k|k-1} = A_k \hat{x}_{k-1|k-1}$$

$$P_{k|k-1} = A_{k-1} P_{k-1|k-1} A_{k-1}^T + B_{k-1} B_{k-1}^T$$

$$\hat{x}_{k|k} = \hat{x}_{k|k-1} + K_k (y_k - C x_{k|k-1})$$

$$K_k = P_{k|k-1} C_k^T (R + C_k P_{k|k-1} C_k^T)^{-1}$$

$$P_{k|k} = P_{k|k-1} - P_{k|k-1} \begin{bmatrix} C_k^T & L_k^T \end{bmatrix} R_{e,k}^{-1} \begin{bmatrix} C_k \\ L_k \end{bmatrix} P_{k|k-1}$$

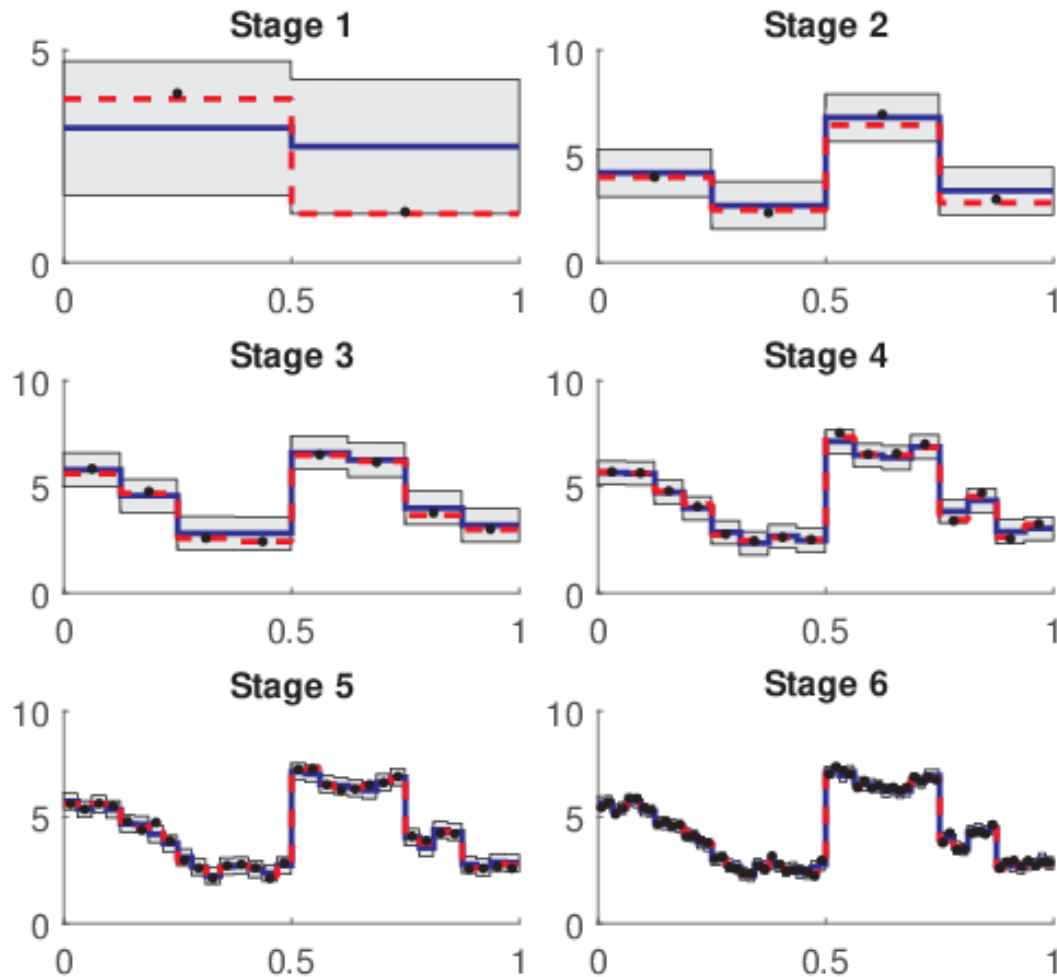
$$R_{e,k} = \begin{bmatrix} R & 0 \\ 0 & -I/\gamma \end{bmatrix} + \begin{bmatrix} C_k \\ L_k \end{bmatrix} P_{k|k-1} \begin{bmatrix} C_k^T & L_k^T \end{bmatrix}$$

# Results and Comparison

- Kalman vs. H-infinity Filter
- Estimation error trend along stages

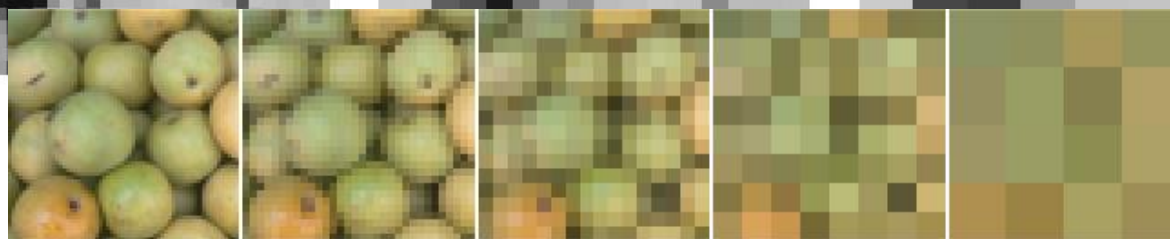
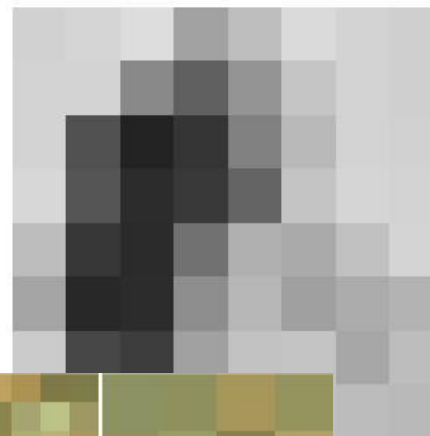
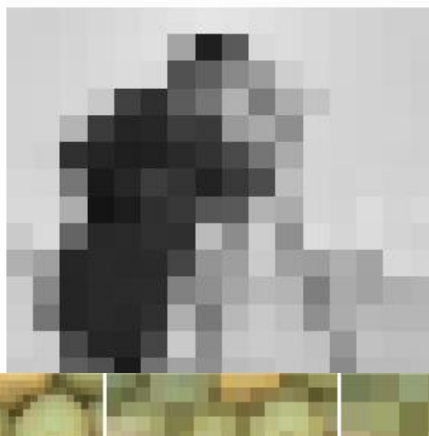


# 1-D Multiscale H-infinity filter

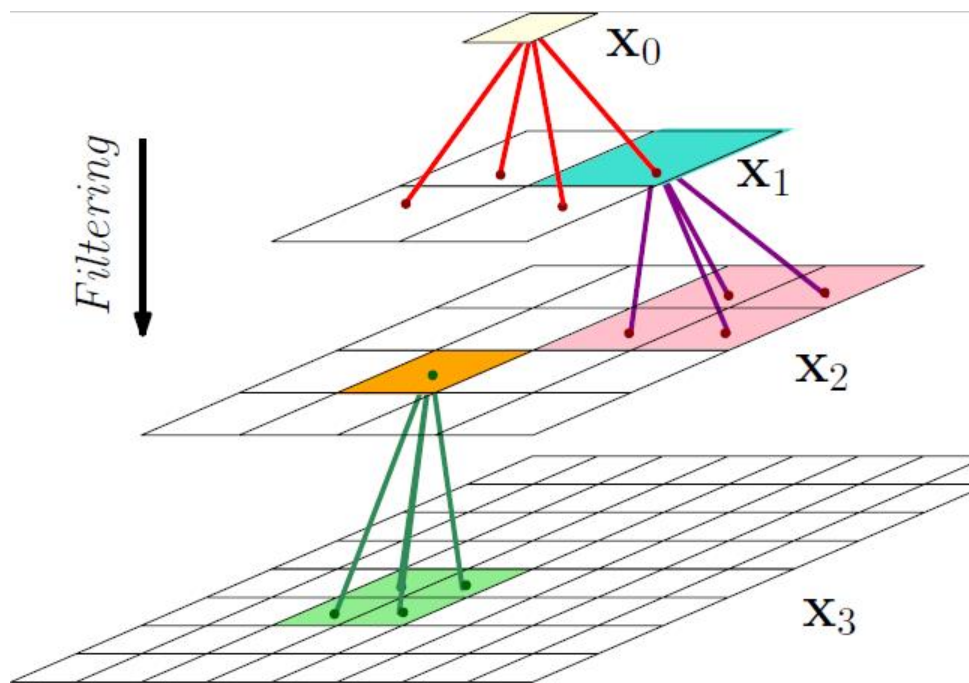


Gray 70% confidence bounds indicate the uncertainty in state transitions. Observations are indicated by black dots, while the original signal is in blue. State estimates recovered by proposed filter are indicated by red dotted line.

# Working with Images: The Signal

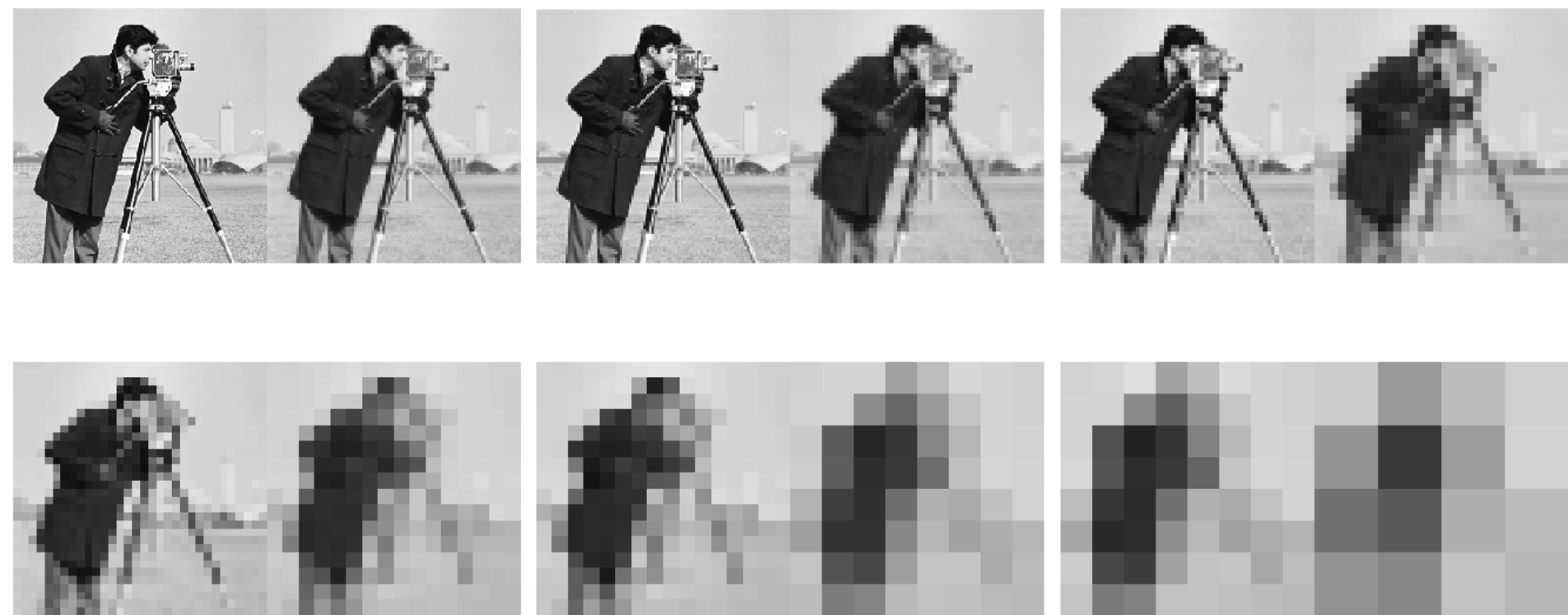


# Working with Images: The Model



# Working with Images: The Estimation

L: Original, R: Estimated | Showing levels 0 -- 6 | Signal-to-Noise Ratio (for finest estimate): 18.9605



6 pairs showing Original (left) and Estimated (right) images of each of the 6 stages

# Working with Images: Current Estimator

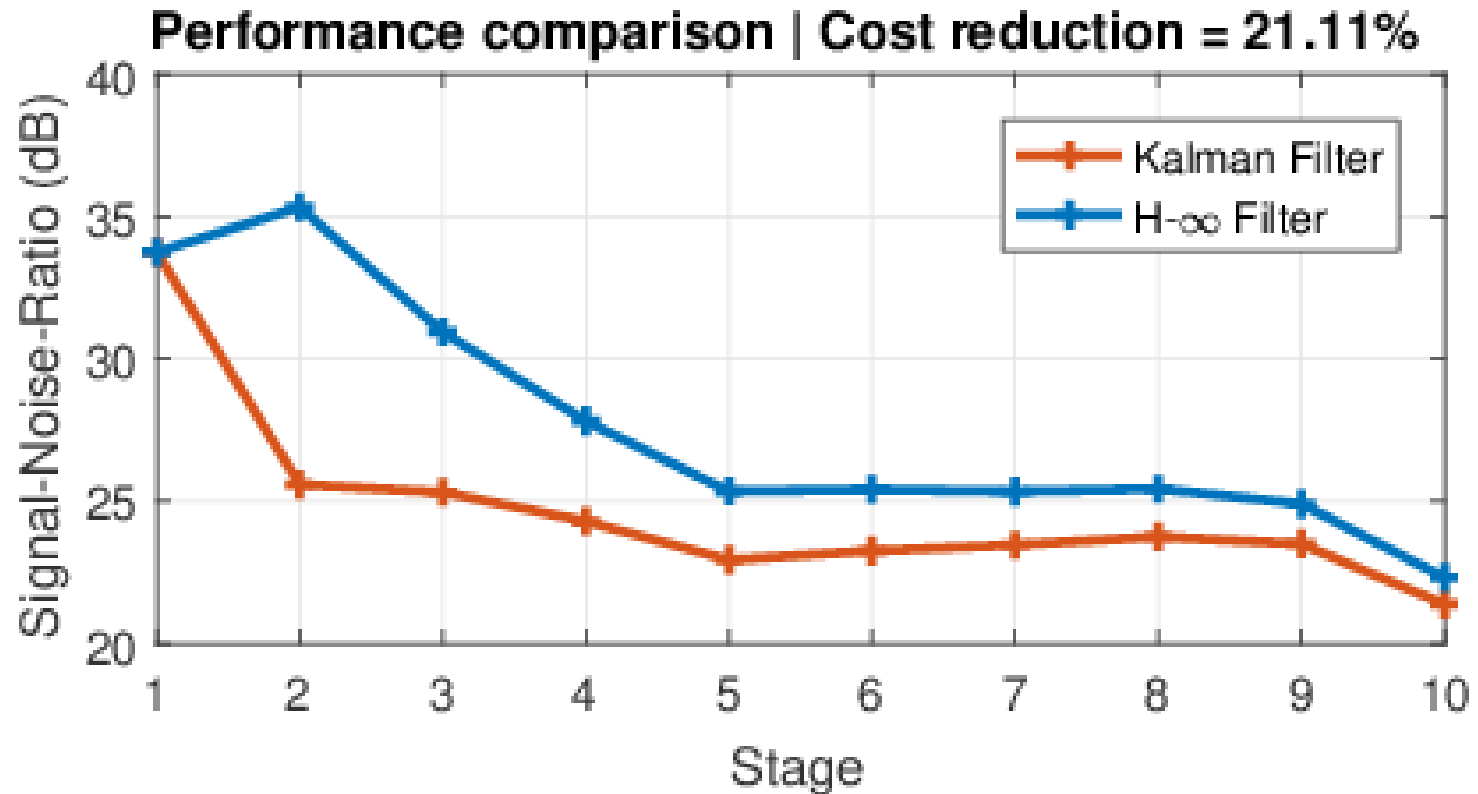


Original

Current-Estimator |  $\gamma = 185.44$  | Signal-to-noise ratio: 26.3 dB (HF), 19.3 dB (KF)



# Comparison of SNR



# Working with Images: Missing Data

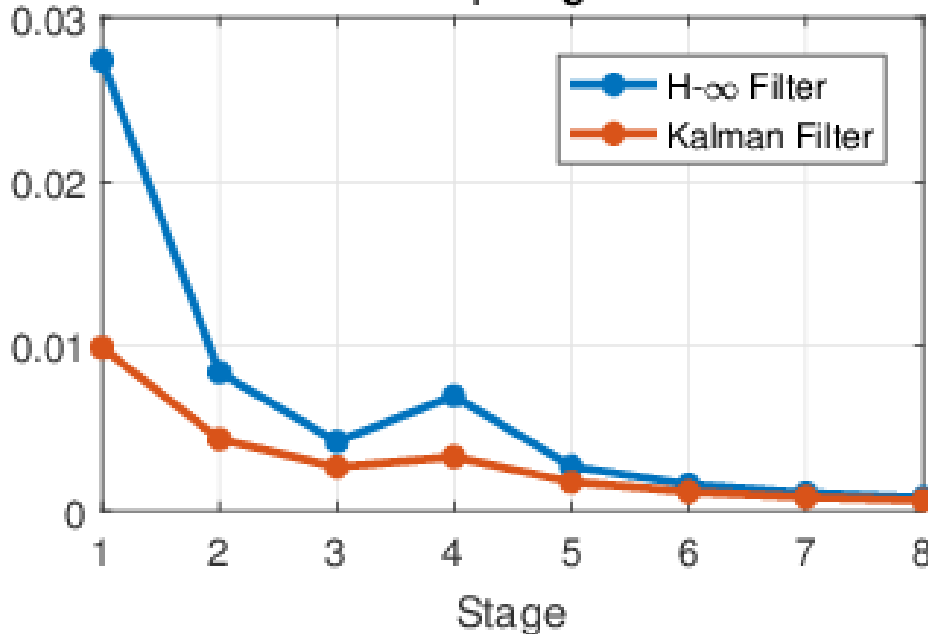
L: Original, R: Estimated | Showing levels 0 -- 6 | Signal-to-Noise Ratio (for finest estimate):15.9016



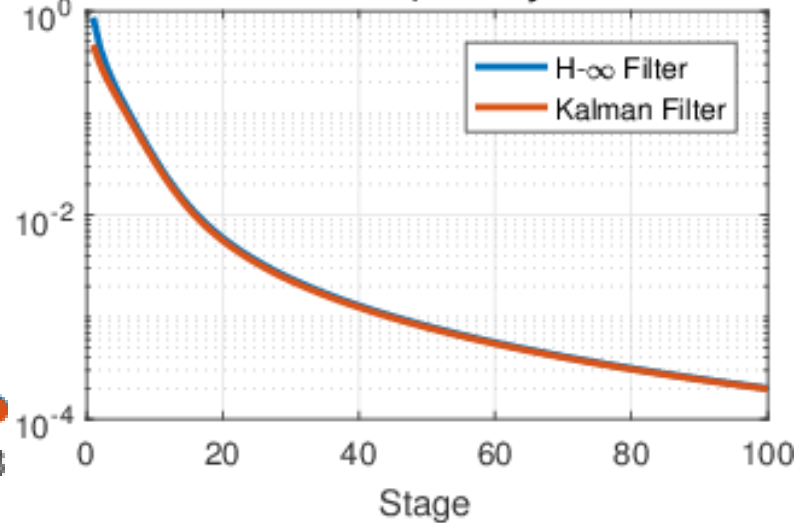
\*Stage 4 was unobserved, hence the estimates (images on right) of stage 4 and 5 are identical

# Covariance trend across stages

Covariance Trend | Stage 4 Unobserved



Covariance Trend | Steady-state Filter





# Conclusion

- Presented a minimax game-theoretic solution to multiscale optimal estimation problem.

*This solution avoids the need to separately solve smoothing and filtering problems which has been the classical approach in multiscale recursive estimation [3, 4].*

- Reduction of 21% in the estimation cost observed by using H-infinity filter instead of Kalman filter.

*Estimation cost is calculated by accumulating squared differences between original and state estimates.*

- High SNR value for H-infinity filter estimates in comparison to Kalman filter shown for all stages of multiresolution signal.
- *State-estimate-recovery* properties highlighted in the experiments exhibiting missing observations.
- Robust to worst-case additive exogenous noise.
- Experimental results corroborate theoretical findings; evaluations shown for 1-D and 2-D signal examples.

[3] Kenneth C Chou, Alan S Willsky, and Albert Benveniste, "Multiscale recursive estimation, data fusion, and regularization," IEEE Transactions on Automatic Control, vol. 39, no. 3, pp. 464–478, Mar 1994.

[4] Krishan M Nagpal and Pramod P Khargonekar, "Filtering and smoothing in an h setting," IEEE Transactions on Automatic Control, vol. 36, no. 2, pp. 152–166, 1991.