

Sparse Modeling

in

Image Processing and Deep Learning

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This Lecture



Another underlying idea that will accompany us

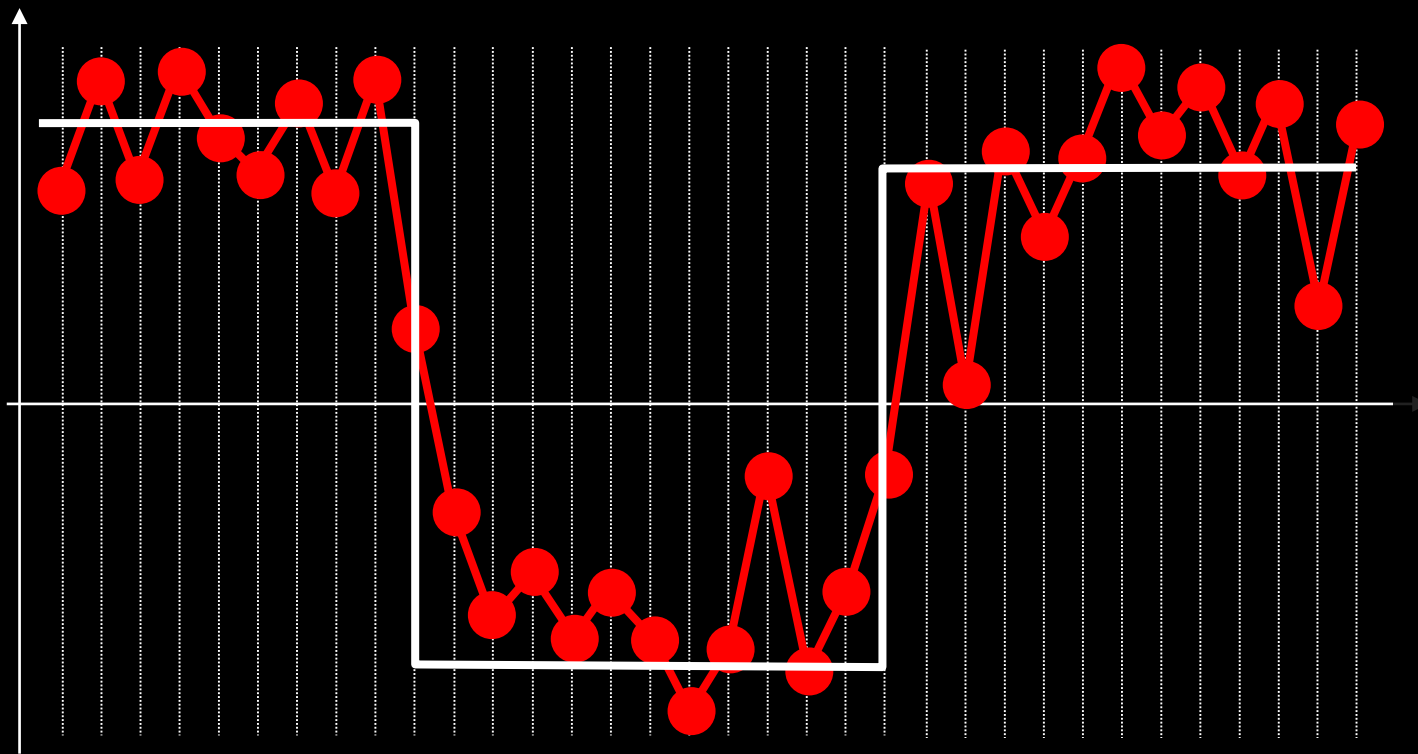
- Generative modeling of data sources enables
 - A systematic algorithm development, &
 - A **theoretical analysis** of their performance



Multi-Layered Convolutional Sparse Modeling



Model?



Fact 1:
This signal
contains AWGN
 $N(0,1)$

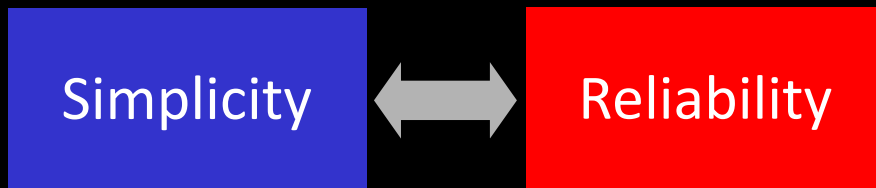
Fact 2:
The clean signal
is believed to
be PWC

Effective removal of noise (and many other tasks)
relies on an proper **modeling** of the signal



Which Model to Choose?

- A model: a **mathematical** description of the underlying signal of interest, describing our **beliefs** regarding its **structure**
- The following is a partial list of commonly used models for images
- Good models should be simple while matching the signals



- Models are almost always imperfect

Principal-Component-Analysis

Gaussian-Mixture

Markov Random Field

Laplacian Smoothness

DCT concentration

Wavelet Sparsity

Piece-Wise-Smoothness

C2-smoothness

Besov-Spaces

Total-Variation

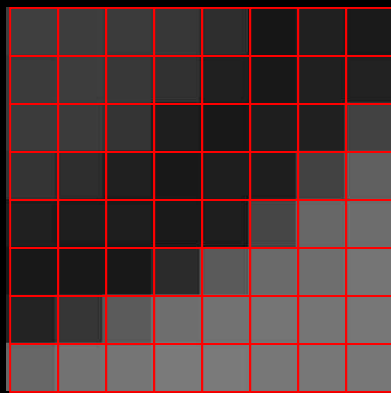
Beltrami-Flow



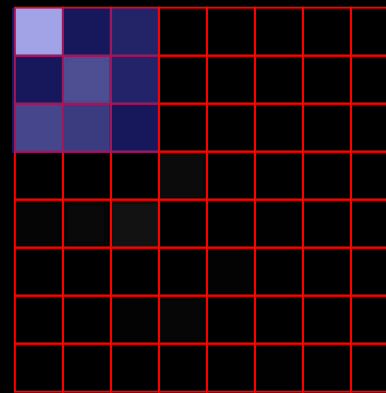
An Example: JPEG and DCT



How & why does it work?



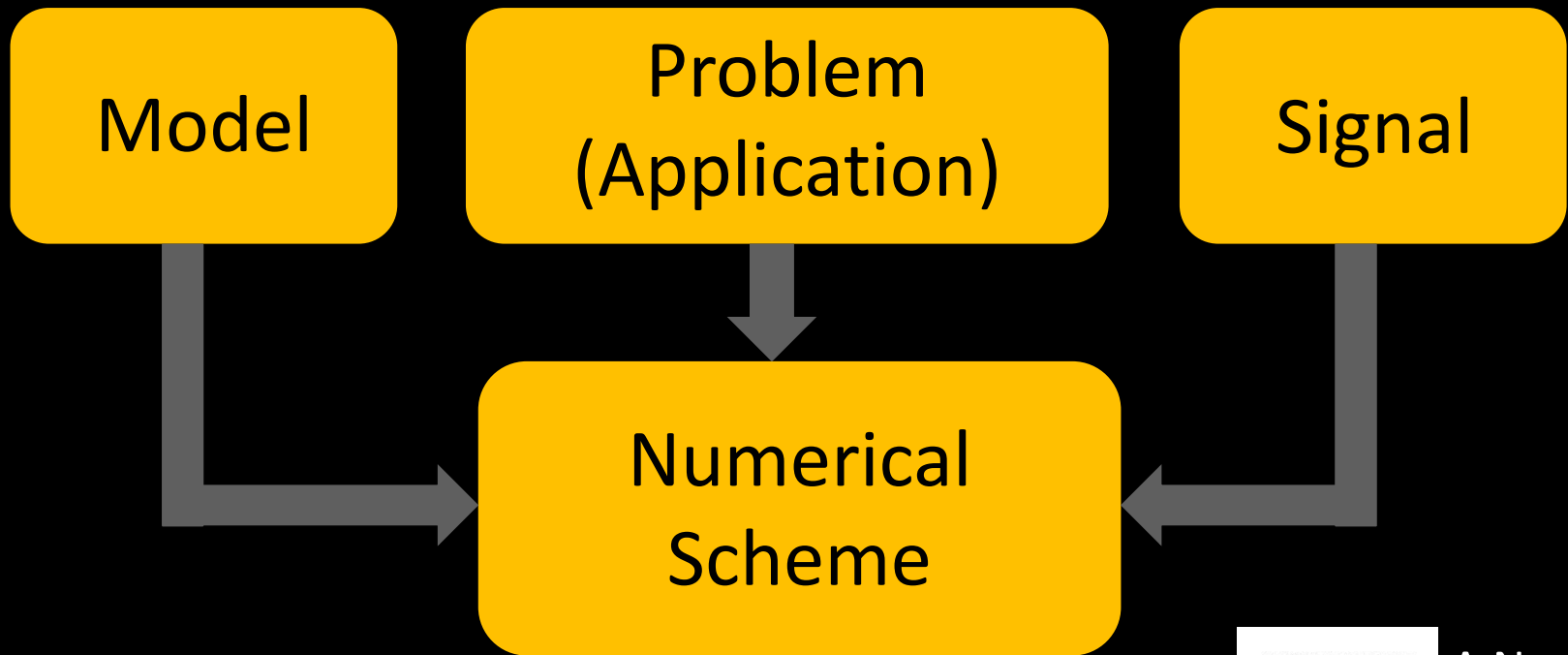
Discrete
Cosine
Trans.



The model assumption: after DCT, the top left coefficients to be dominant and the rest zeros



Research in Signal/Image Processing



The fields of signal & image processing are essentially built of an evolution of models and ways to use them for various tasks



A New Research Work (and Paper) is Born



What This Talk is all About?

Data Models and Their Use

- Almost any task in data processing requires a model – true for denoising, deblurring, super-resolution, inpainting, compression, anomaly-detection, sampling, recognition, separation, and more
- Sparse and Redundant Representations offer a new and highly effective model – we call it

Sparseland

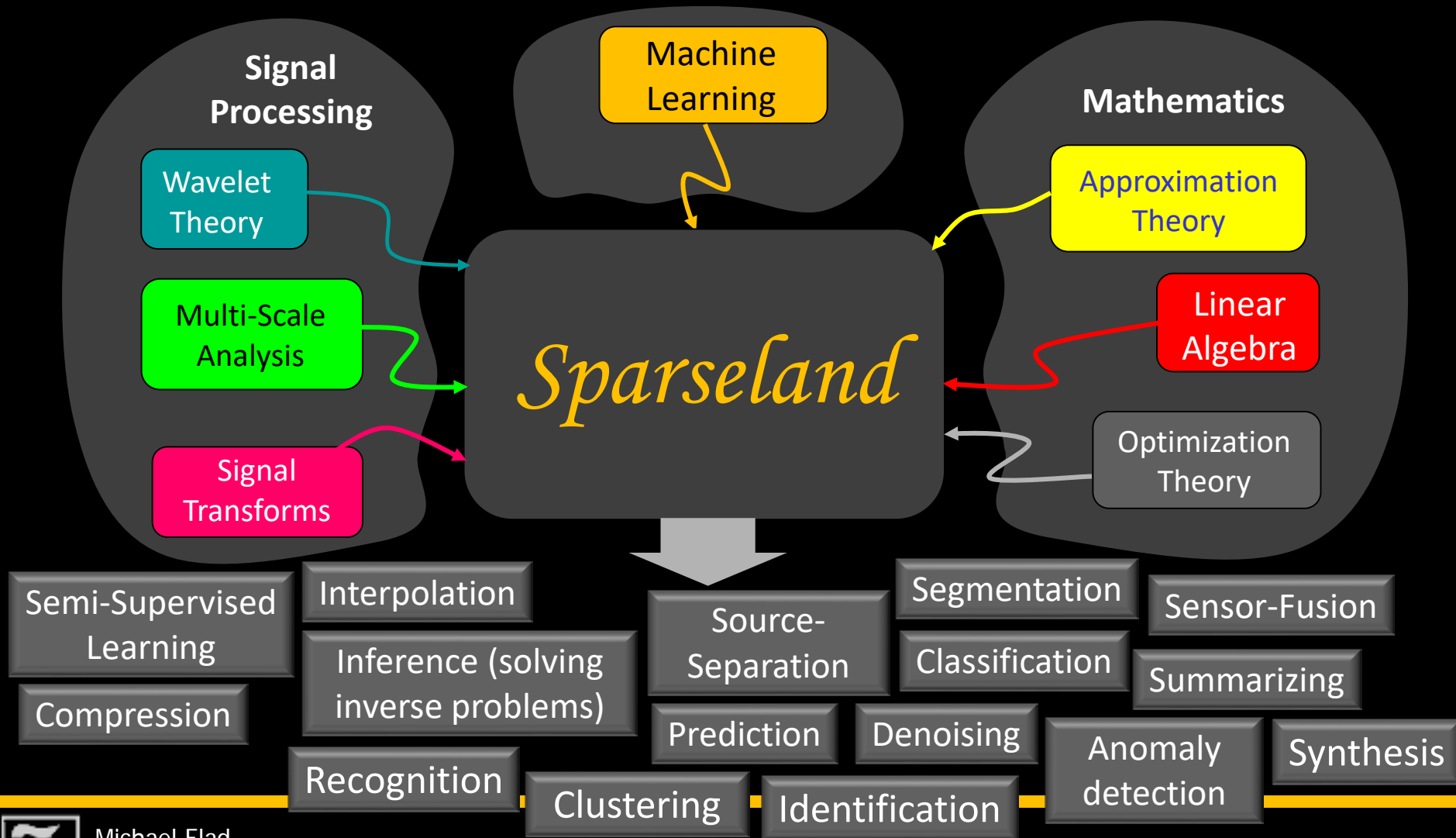
- We shall describe this and descendant versions of it that lead all the way to ... **deep-learning**



Multi-Layered Convolutional Sparse Modeling

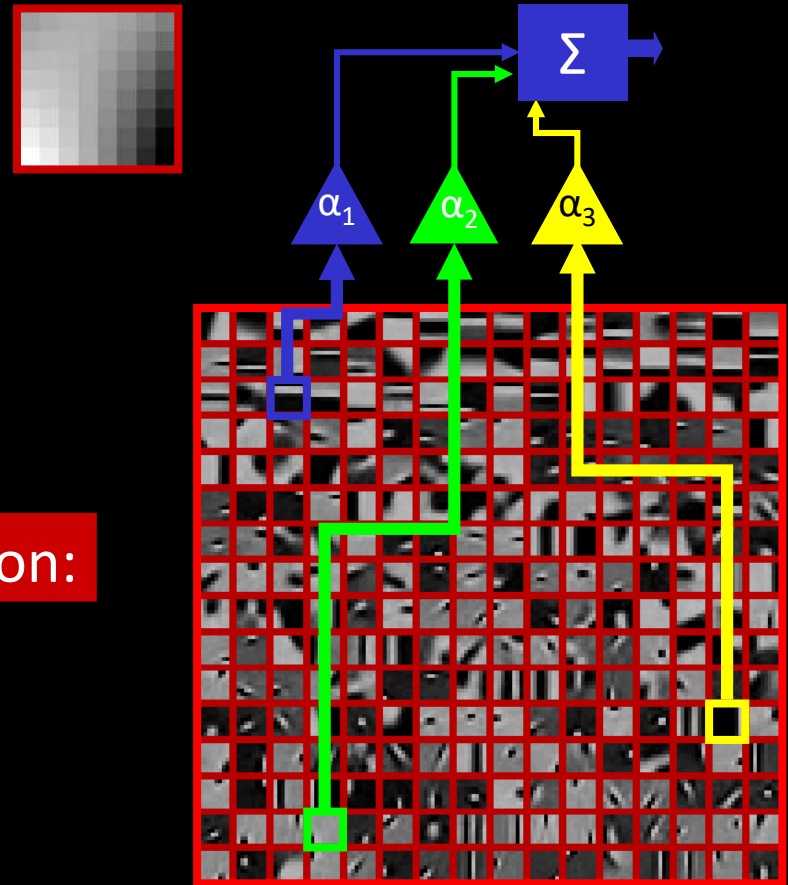


A New Emerging Model



The *Sparseland* Model

- Task: model image patches of size 8×8 pixels
- We assume that a **dictionary** of such image patches is given, containing 256 **atom** images
- The *Sparseland* model assumption: **every** image patch can be described as a linear combination of **few** atoms

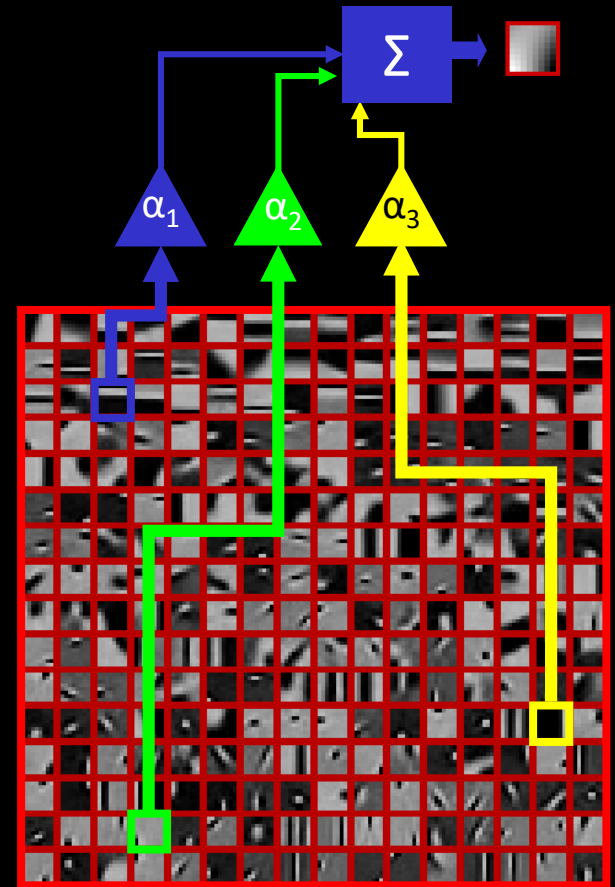


The *Sparseland* Model

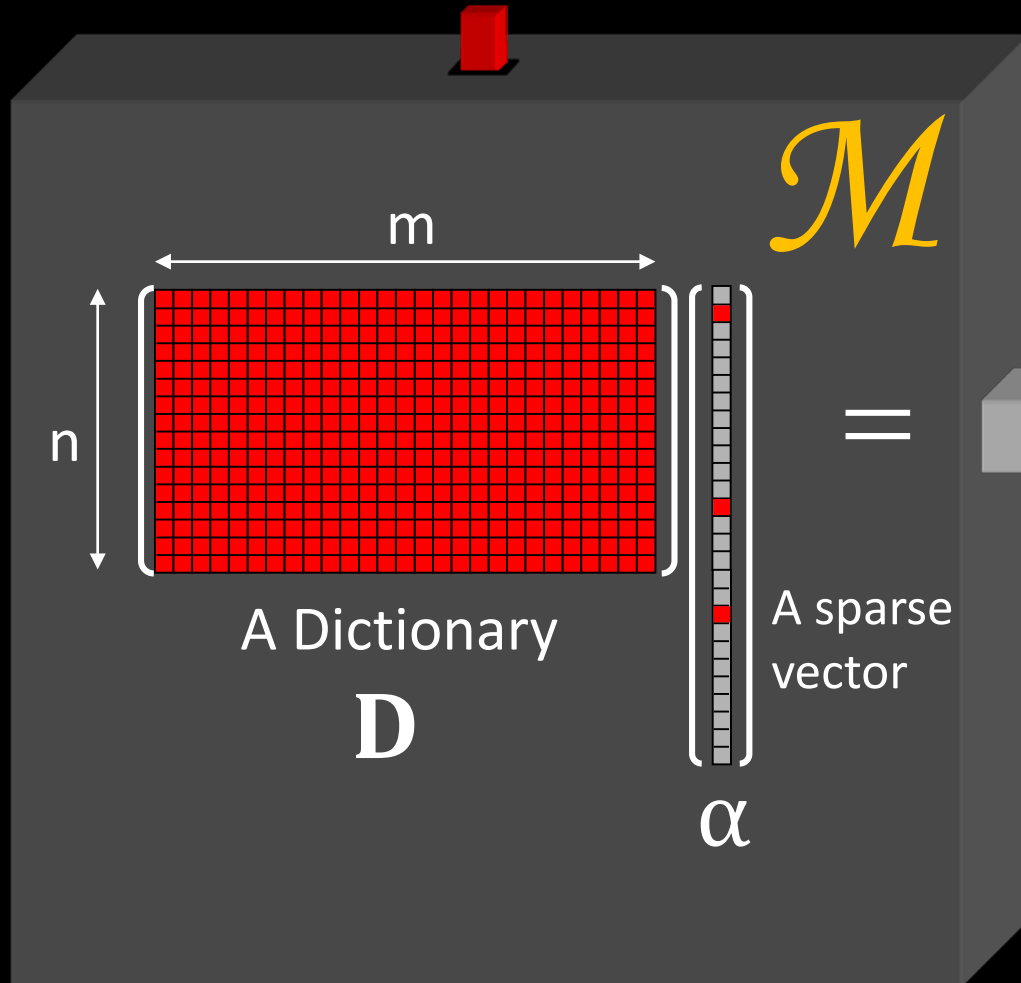
Properties of this model:

Sparsity and Redundancy

- We start with a 8-by-8 pixels patch and represent it using 256 numbers
 - This is a redundant representation
- However, out of those 256 elements in the representation, only 3 are non-zeros
 - This is a sparse representation
- Bottom line in this case: 64 numbers representing the patch are replaced by 6 (3 for the indices of the non-zeros, and 3 for their entries)



Sparseland: A Formal Description



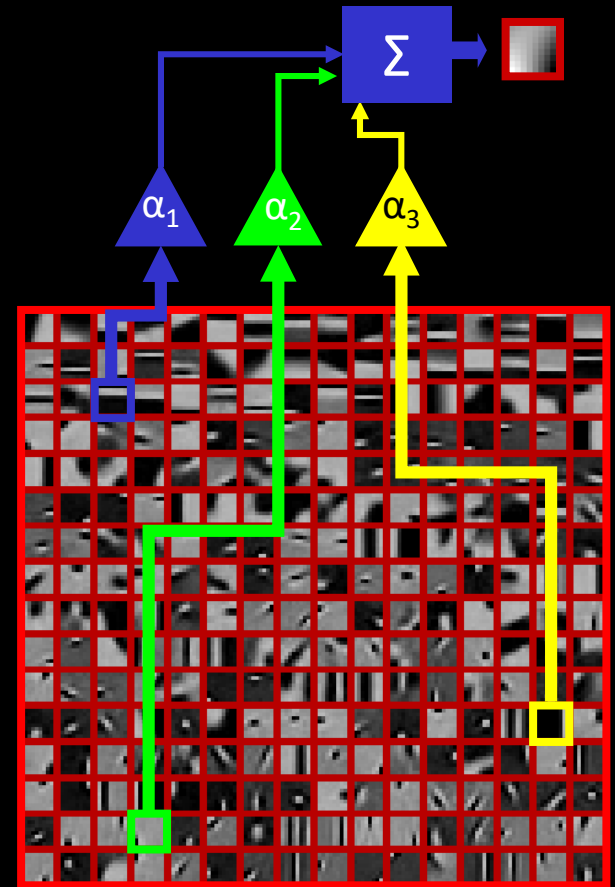
- Every column in \mathbf{D} (**dictionary**) is a prototype signal (**atom**)
- The vector α is generated with few non-zeros at arbitrary locations and values
- This is a generative model that describes how (**we believe**) signals are created

Difficulties with *Sparseland*

- Problem 1: Given a signal, how can we find its **atom decomposition**?
- A simple example:
 - There are 2000 atoms in the dictionary
 - The signal is known to be built of 15 atoms

➔ $\binom{2000}{15} \approx 2.4e+37$ possibilities

- If each of these takes 1 nano-sec to test, will take $\sim 7.5e20$ years to finish !!!!!
- So, are we stuck?

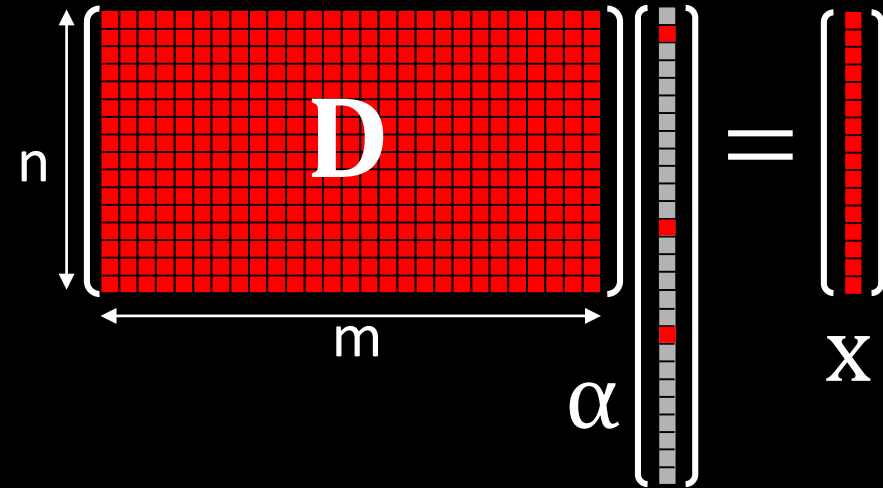


Atom Decomposition Made Formal

$$\min_{\alpha} \|\alpha\|_0 \quad \text{s.t. } \mathbf{x} = \mathbf{D}\alpha$$



$$\min_{\alpha} \|\alpha\|_0 \quad \text{s.t. } \|\mathbf{D}\alpha - \mathbf{y}\|_2 \leq \varepsilon$$



Approximation Algorithms



Relaxation methods

Greedy methods

Basis-Pursuit

Thresholding/OMP



- L_0 – counting number of non-zeros in the vector
- This is a projection onto the *Sparseland* model
- These problems are known to be NP-Hard problem



Pursuit Algorithms

$$\min_{\alpha} \|\alpha\|_0 \quad \text{s. t.} \quad \|\mathbf{D}\alpha - \mathbf{y}\|_2 \leq \varepsilon$$

Approximation Algorithms

Basis Pursuit

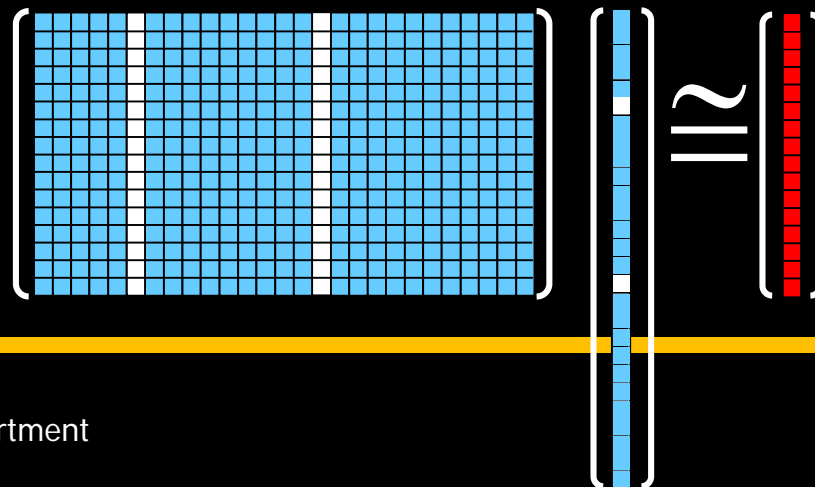
Matching Pursuit

Thresholding

Change the L_0 into L_1 and then the problem becomes convex and manageable

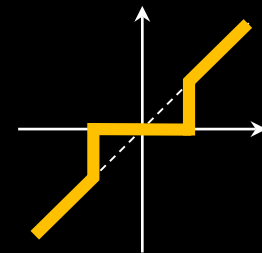
$$\begin{aligned} \min_{\alpha} \|\alpha\|_1 \\ \text{s. t.} \\ \|\mathbf{D}\alpha - \mathbf{y}\|_2 \leq \varepsilon \end{aligned}$$

Find the support greedily, one element at a time



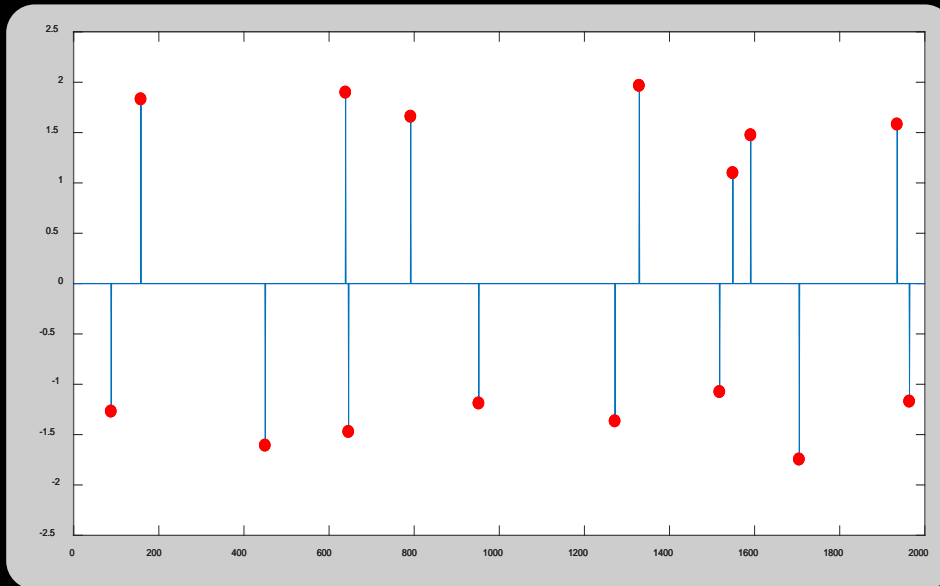
Multiply \mathbf{y} by \mathbf{D}^T and apply shrinkage:

$$\hat{\alpha} = \mathcal{P}_{\beta}\{\mathbf{D}^T \mathbf{y}\}$$

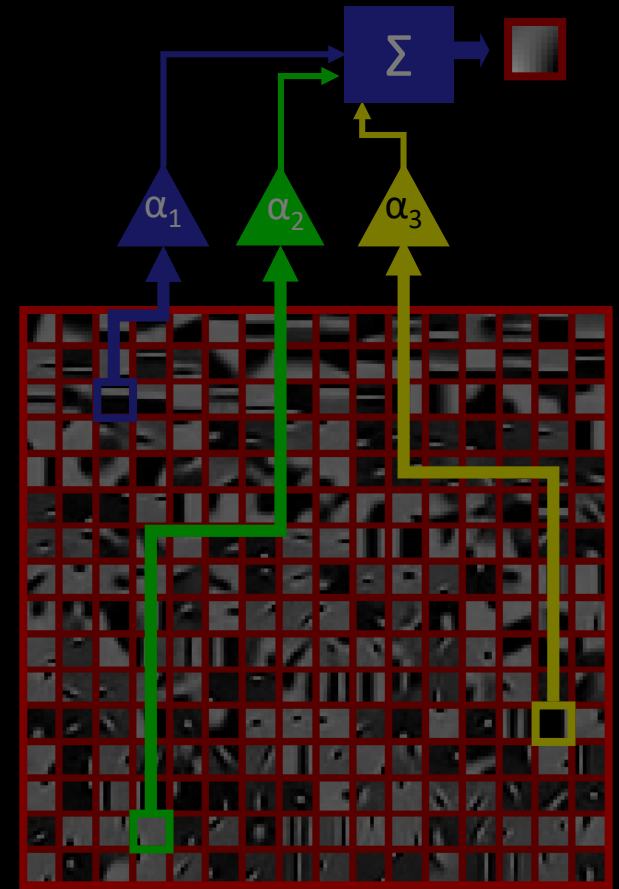


Difficulties with *Sparseland*

- There are various pursuit algorithms
- Here is an example using the Basis Pursuit (L_1):



- Surprising fact: Many of these algorithms are often accompanied by **theoretical guarantees** for their success, if the unknown is sparse enough



The Mutual Coherence

- Compute $\begin{bmatrix} \mathbf{D}^T \\ \mathbf{D} \end{bmatrix} \begin{bmatrix} \mathbf{D} \\ \text{Assume normalized columns} \end{bmatrix} = \begin{bmatrix} \mathbf{D}^T \mathbf{D} \end{bmatrix}$
- The **Mutual Coherence** $\mu(\mathbf{D})$ is the largest off-diagonal entry in absolute value
- We will pose **all the theoretical results in this talk** using this property, due to its simplicity
- You may have heard of other ways to characterize the dictionary (Restricted Isometry Property - RIP, Exact Recovery Condition - ERC, Babel function, Spark, ...)



Basis-Pursuit Success



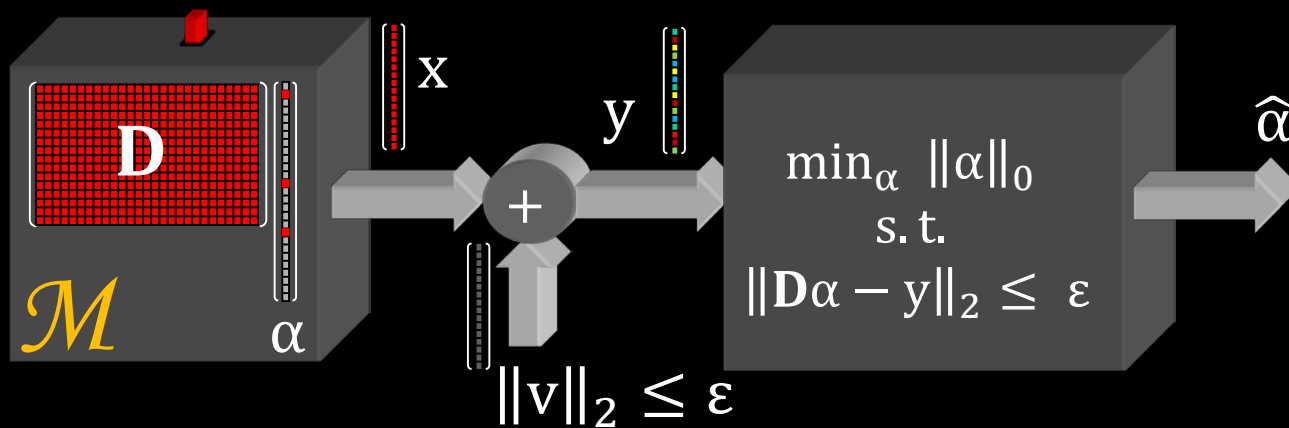
Theorem: **Given** a noisy signal $y = \mathbf{D}\alpha + v$ where $\|v\|_2 \leq \varepsilon$ and α is sufficiently sparse,

$$\|\alpha\|_0 < \frac{1}{4} \left(\mathbf{1} + \frac{1}{\mu} \right)$$

then Basis-Pursuit: $\min_{\alpha} \|\alpha\|_1$ s.t. $\|\mathbf{D}\alpha - y\|_2 \leq \varepsilon$

leads to a stable result: $\|\hat{\alpha} - \alpha\|_2^2 \leq \frac{4\varepsilon^2}{1 - \mu(4\|\alpha\|_0 - 1)}$

Donoho, Elad & Temlyakov ('06)



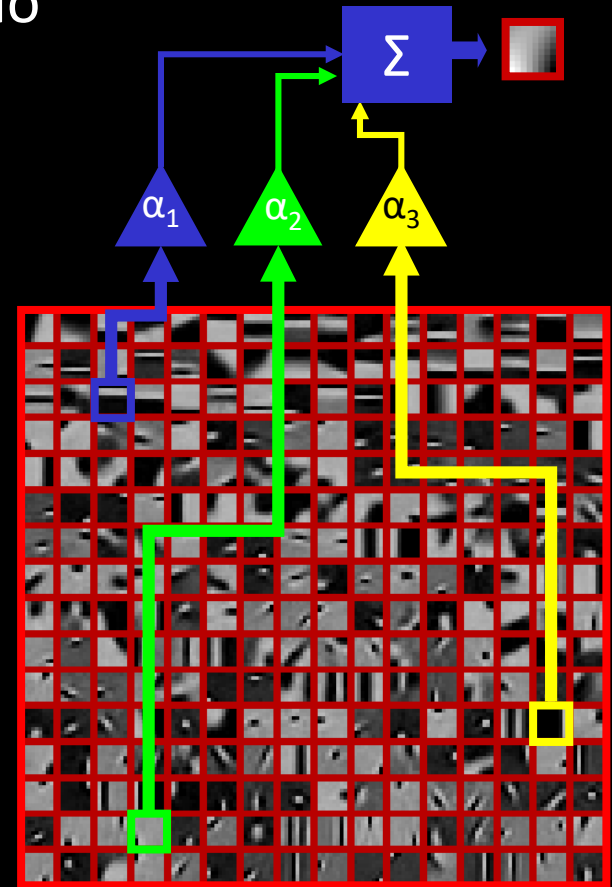
Comments:

- If $\varepsilon=0 \rightarrow \hat{\alpha} = \alpha$
- This is a worst-case analysis – better bounds exist
- Similar theorems exist for many other pursuit algorithms



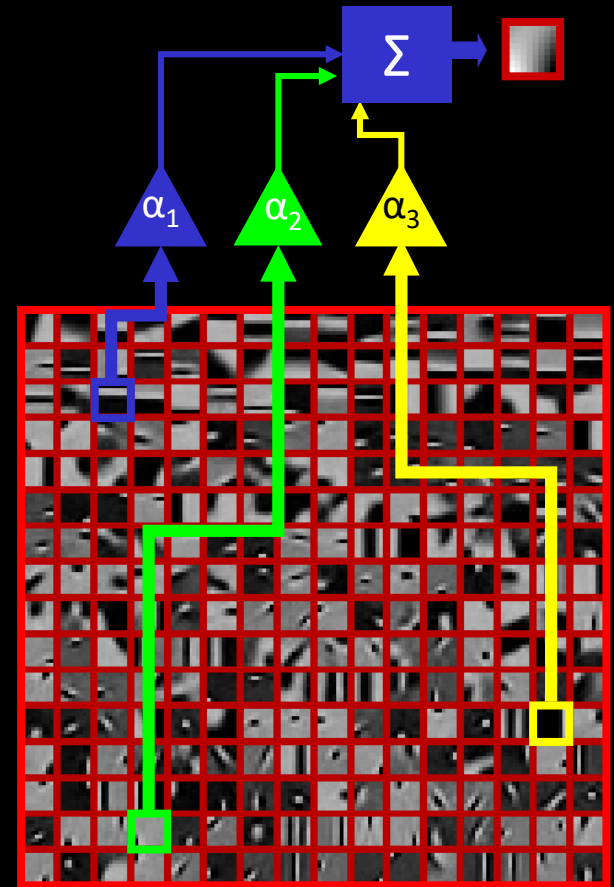
Difficulties with *Sparseland*

- Problem 2: Given a family of signals, how do we find the dictionary to represent it well?
- Solution: **Learn!** Gather a large set of signals (many thousands), and find the dictionary that sparsifies them
- Such algorithms were developed in the past 10 years (e.g., K-SVD), and their performance is surprisingly good
- We **will not** discuss this matter further in this talk due to lack of time



Difficulties with *Sparseland*

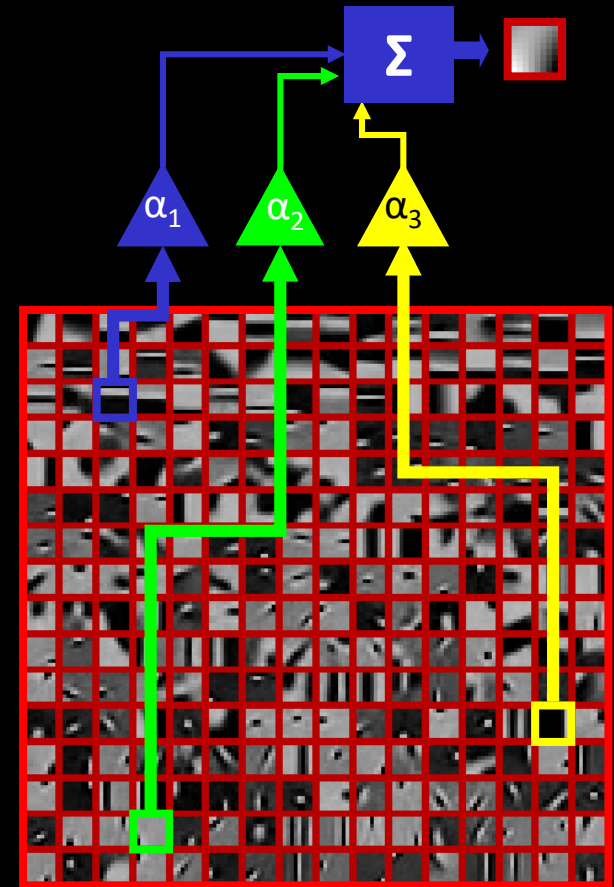
- Problem 3: Why is this model suitable to describe various sources? e.g., Is it good for images? Audio? Stocks? ...
- General answer: Yes, this model is extremely effective in representing various sources
 - **Theoretical answer:** Clear connection to other models
 - **Empirical answer:** In a large variety of signal and image processing (and later machine learning), this model has been shown to lead to state-of-the-art results



Difficulties with *SparseLand*?

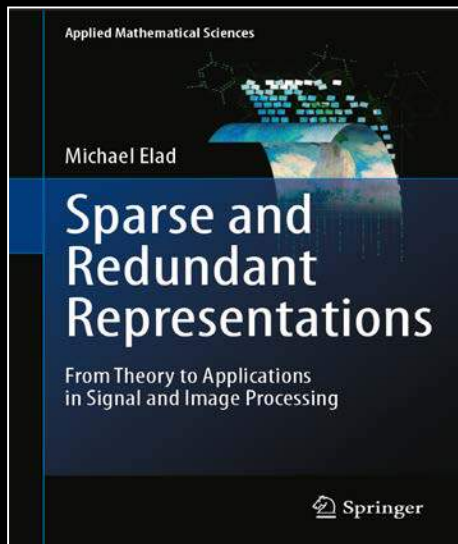
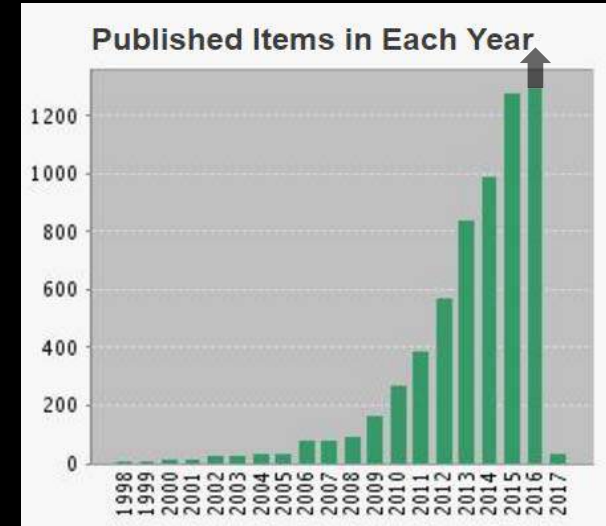
- Problem 1: Given an image patch, how can we find its atom decomposition?
- Problem 2: Given a set of signals, how do we find the dictionary to represent it well?
- Problem 3: Is this model flexible enough to describe various sources? (e.g., Is it good for images? audio? ...)

**ALL ANSWERED
POSITIVELY AND
CONSTRUCTIVELY**



This Field has been rapidly GROWING ...

- *Sparseland* has a great success in signal & image processing and machine learning tasks
- In the past 8-9 years, many books were published on this and closely related fields



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Instructors



Yaniv Romano



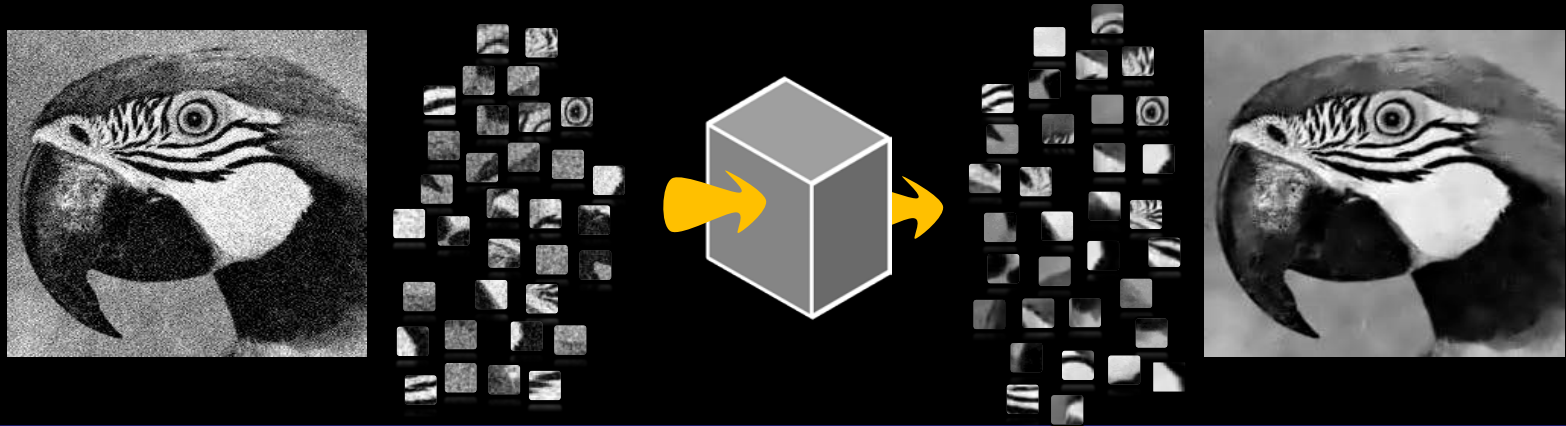
Michael Elad



Michael Elad
The Computer-Science Department
The Technion

Sparseland for Image Processing

- When handling images, *Sparseland* is typically deployed on **small overlapping patches** due to the desire to **train the model** to fit the data better



- The model assumption is: each patch in the image is believed to have a sparse representation w.r.t. a common local dictionary
- What is the corresponding global model? This brings us to ... the Convolutional Sparse Coding (CSC)



Multi-Layered Convolutional Sparse Modeling

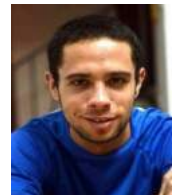
Joint work with



Yaniv Romano



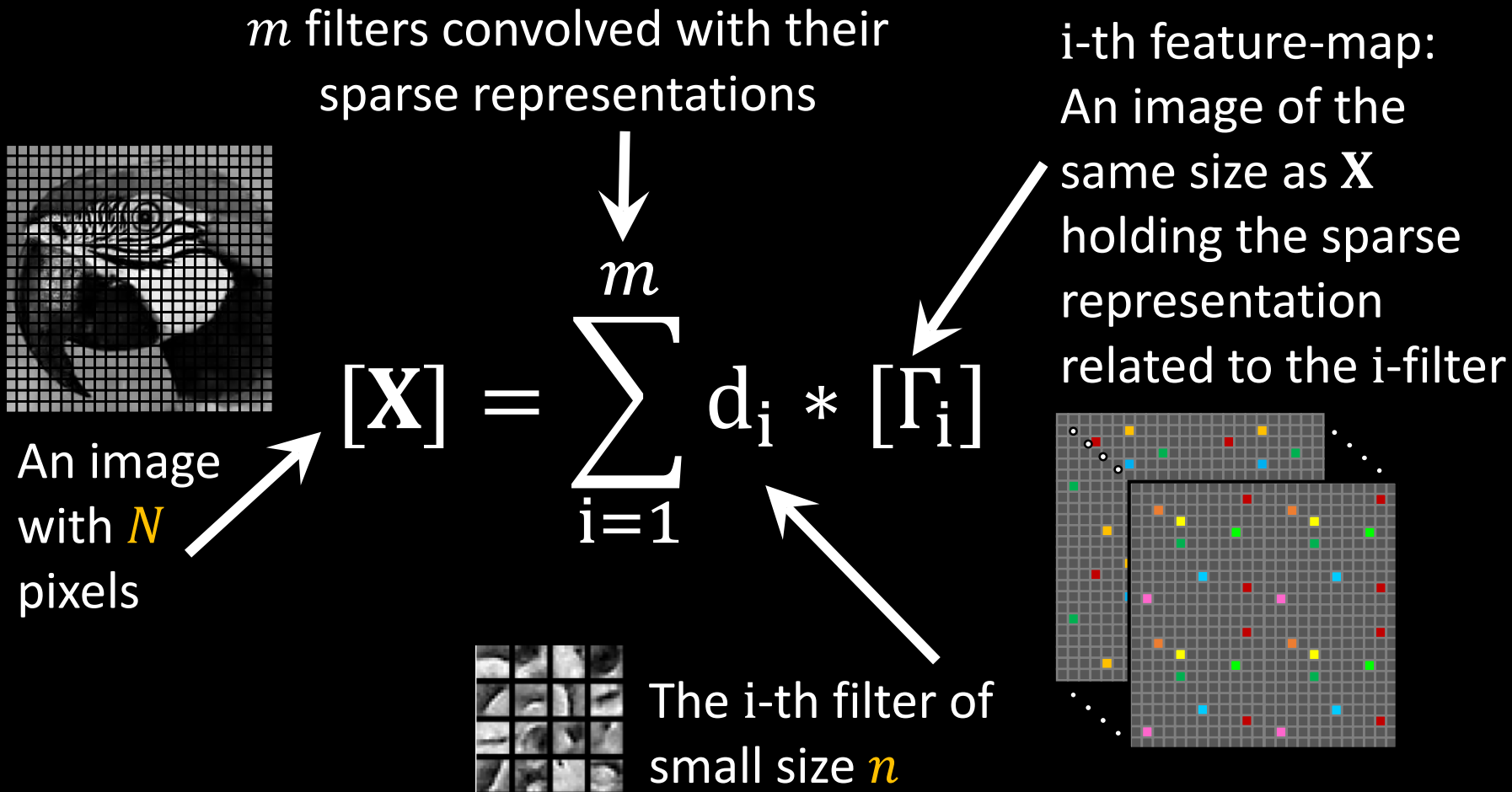
Vardan Papyan



Jeremias Sulam



Convolutional Sparse Coding (CSC)



CSC in Matrix Form

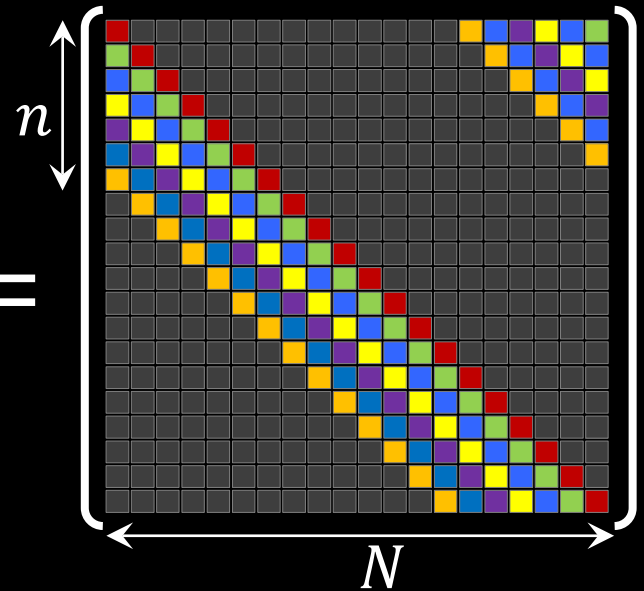
- Here is an alternative global sparsity-based model formulation

$$\mathbf{x} = \sum_{i=1}^m \mathbf{C}^i \boldsymbol{\Gamma}^i = [\mathbf{C}^1 \ \dots \ \mathbf{C}^m] \begin{bmatrix} \boldsymbol{\Gamma}^1 \\ \vdots \\ \boldsymbol{\Gamma}^m \end{bmatrix} = \mathbf{D} \boldsymbol{\Gamma}$$

- $\mathbf{C}^i \in \mathbb{R}^{N \times N}$ is a banded and Circulant matrix containing a single atom with all of its shifts

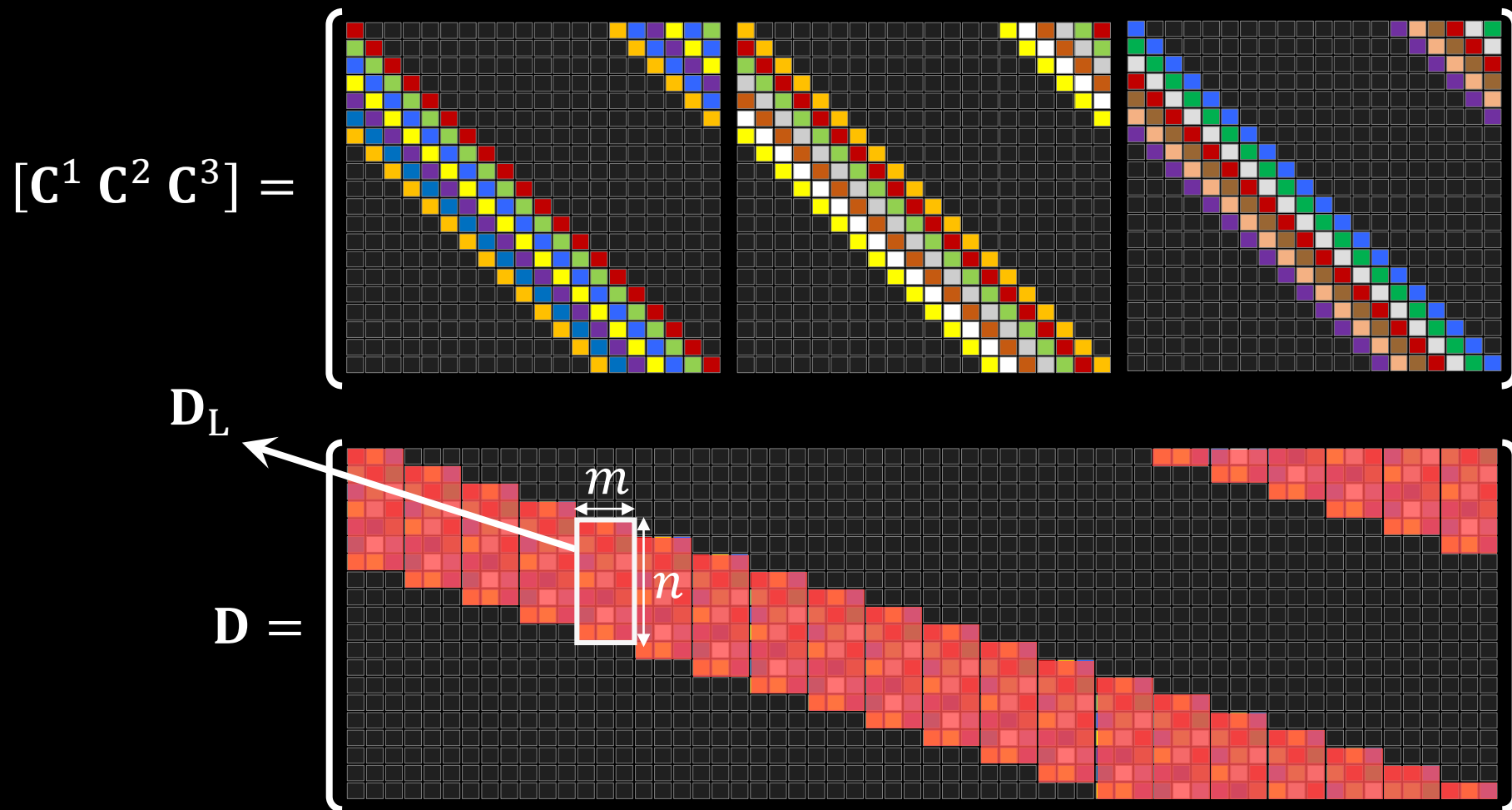


$$\mathbf{C}^i =$$

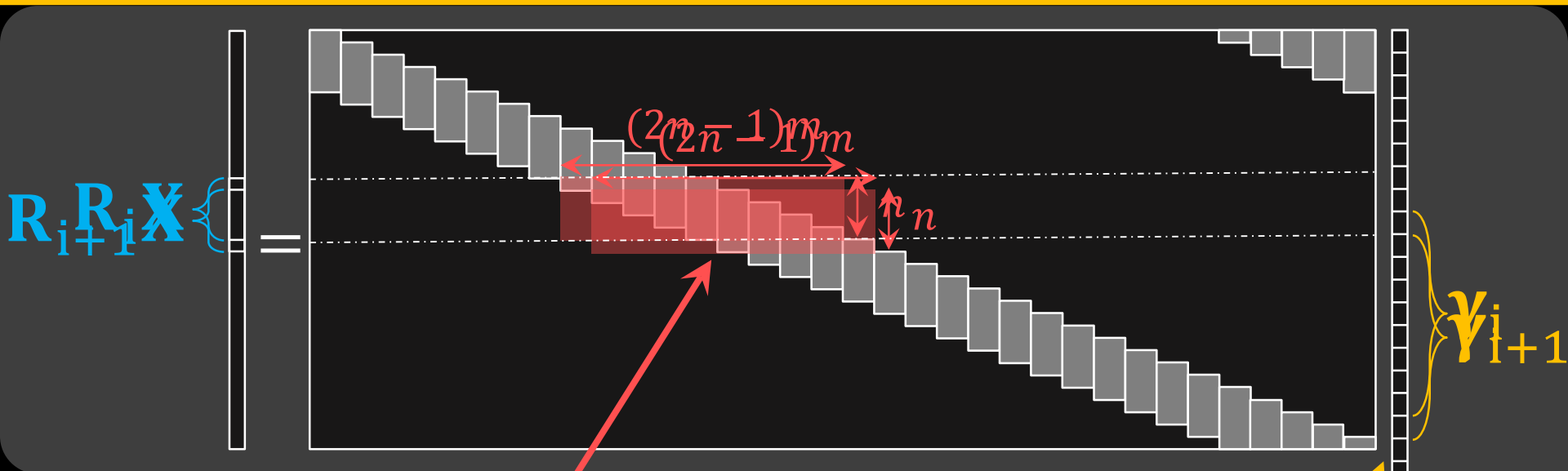


- $\boldsymbol{\Gamma}^i \in \mathbb{R}^N$ are the corresponding coefficients ordered as column vectors

The CSC Dictionary



Why CSC?



$$\mathbf{X} = \mathbf{D}\mathbf{\Gamma}$$

$$\mathbf{R}_i \mathbf{X} = \mathbf{\Omega} \boldsymbol{\gamma}_i$$

$$\mathbf{R}_{i+1} \mathbf{X} = \mathbf{\Omega} \boldsymbol{\gamma}_{i+1}$$

stripe-dictionary

stripe vector

Every patch has a sparse representation w.r.t. to the same local dictionary ($\mathbf{\Omega}$) just as assumed for images



Classical Sparse Theory for CSC ?

$$\min_{\Gamma} \|\Gamma\|_0 \quad \text{s.t.} \quad \|\mathbf{Y} - \mathbf{D}\Gamma\|_2 \leq \varepsilon$$

Theorem: BP is guaranteed to “succeed” ... if $\|\Gamma\|_0 < \frac{1}{4} \left(1 + \frac{1}{\mu}\right)$

o Assuming that $m = 2$ and $n = 64$ we have that [Welch, '74]

$$\mu \geq 0.063$$

o Success of pursuits is

The classic Sparseland Theory does not provide good explanations for the CSC model

o Only μ **LOCALLY** are allowed!!! This is a very pessimistic result!



Moving to Local Sparsity: **Stripes**

$\ell_{0,\infty}$ Norm: $\|\Gamma\|_{0,\infty}^s = \max_i \|\gamma_i\|_0$

$\min_{\Gamma} \|\Gamma\|_{0,\infty}^s \text{ s. t. } \|\mathbf{Y} - \mathbf{D}\Gamma\|_2 \leq \varepsilon$

$\|\Gamma\|_{0,\infty}^s$ is low \rightarrow all γ_i are sparse \rightarrow every patch has a sparse representation over Ω

$m = 2\{$

γ_{i+1} $\left\{ \right.$ γ_i

Γ

The main question we aim to address is this:

Can we **generalize the vast theory of *Sparseland*** to this new notion of local sparsity? For example, could we provide guarantees for success for pursuit algorithms?



Success of OMP

Local noise
(per patch)

Theorem: If $\mathbf{Y} = \mathbf{D}\mathbf{\Gamma} + \mathbf{E}$ where

$$\|\mathbf{\Gamma}\|_{0,\infty}^s < \frac{1}{2} \left(1 + \frac{1}{\mu} \right) - \frac{1}{\mu} \cdot \frac{\|\mathbf{E}\|_{2,\infty}^p}{|\mathbf{\Gamma}_{\min}|}$$

then **OMP** run for $\|\mathbf{\Gamma}\|_0$ iterations

1. **Finds the correct support**

2. $\|\mathbf{\Gamma}_{\text{OMP}} - \mathbf{\Gamma}\|_2^2 \leq \frac{\|\mathbf{E}\|_2^2}{1 - (\|\mathbf{\Gamma}\|_{0,\infty}^s - 1)\mu}$

Papayan, Sulam & Elad ('17)

This is a much better result – it allows few non-zeros **locally in each stripe**, implying a permitted $O(N)$ non-zeros globally



Success of the Basis Pursuit

$$\Gamma_{\text{BP}} = \min_{\Gamma} \frac{1}{2} \|Y - D\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

Theorem: For $Y = D\Gamma + E$, if $\lambda = 4\|E\|_{2,\infty}^p$, **if**

$$\|\Gamma\|_{0,\infty}^s < \frac{1}{3} \left(1 + \frac{1}{\mu} \right)$$

then Basis Pursuit performs very-

1. The support of Γ_{BP} is contained
2. $\|\Gamma_{\text{BP}} - \Gamma\|_{\infty} \leq 7.5\|E\|_{2,\infty}^p$
3. Every entry greater than $7.5\|E\|_{2,\infty}^p$
4. Γ_{BP} is unique

Recent works tackling the convolutional sparse coding problem via BP

[Bristow, Eriksson & Lucey '13]

[Wohlberg '14]

[Kong & Fowlkes '14]

[Bristow & Lucey '14]

[Heide, Heidrich & Wetzstein '15]

[Šorel & Šroubek '16]

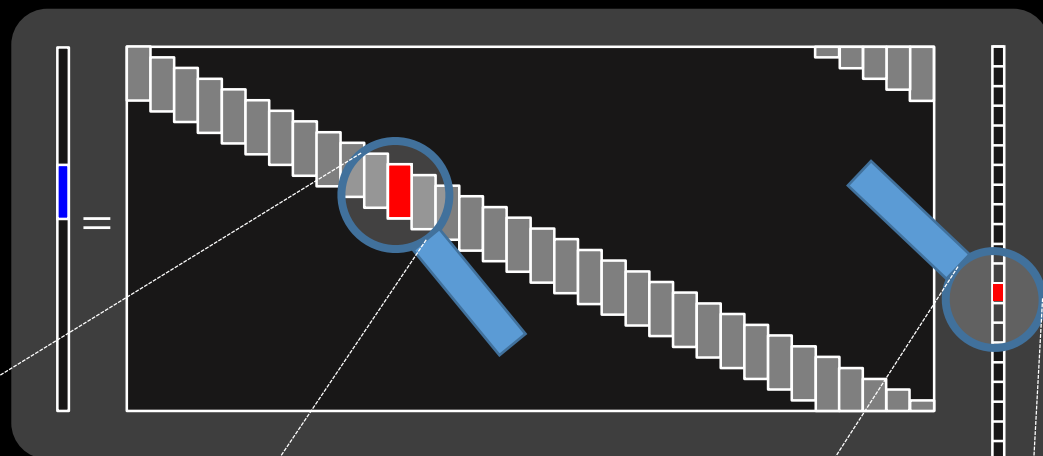
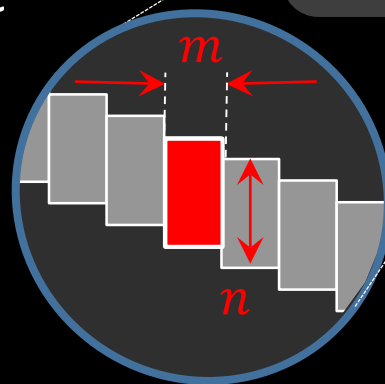


Global Pursuit via Local Processing

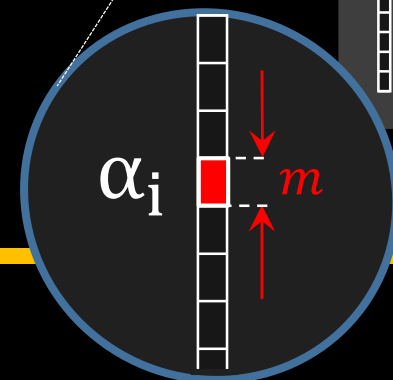
$$\Gamma_{\text{BP}} = \min_{\Gamma} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

- Could we suggest a solution of the global Basis Pursuit using only local (e.g. patch-based) operations ?
- The answer is positive !!
- We define image slices :

$$\mathbf{s}_i \equiv \mathbf{D}_L \alpha_i$$



$$\mathbf{X} = \mathbf{D}\Gamma$$



Global Pursuit via Local Processing

$$(\mathbf{P}_1^\epsilon): \quad \Gamma_{\text{BP}} = \min_{\Gamma} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}\Gamma\|_2^2 + \lambda \|\Gamma\|_1$$

These two
are convex &
equivalent

Redefine this problem using s_i and α_i

$$\min_{\alpha_i, s_i} \frac{1}{2} \left\| \mathbf{Y} - \sum_i \mathbf{R}_i^T s_i \right\|_2^2 + \lambda \sum_i \|\alpha_i\|_1 \quad \text{s.t.} \quad \{s_i = \mathbf{D}_L \alpha_i\}_i$$

This algorithm operates
locally while **guaranteeing** to
solve the global problem



Two Comments About this Scheme

We work with Slices and not Patches

Patches extracted from natural images, and their corresponding slices. Observe how the slices are far simpler, and contained by their corresponding patches



The Proposed Scheme can be used for Dictionary (D_L) Learning

Slice-based DL algorithm using standard patch-based tools, leading to a faster and simpler method, compared to existing methods



[Wohlberg, 2016]

Ours



Multi-Layered Convolutional Sparse Modeling

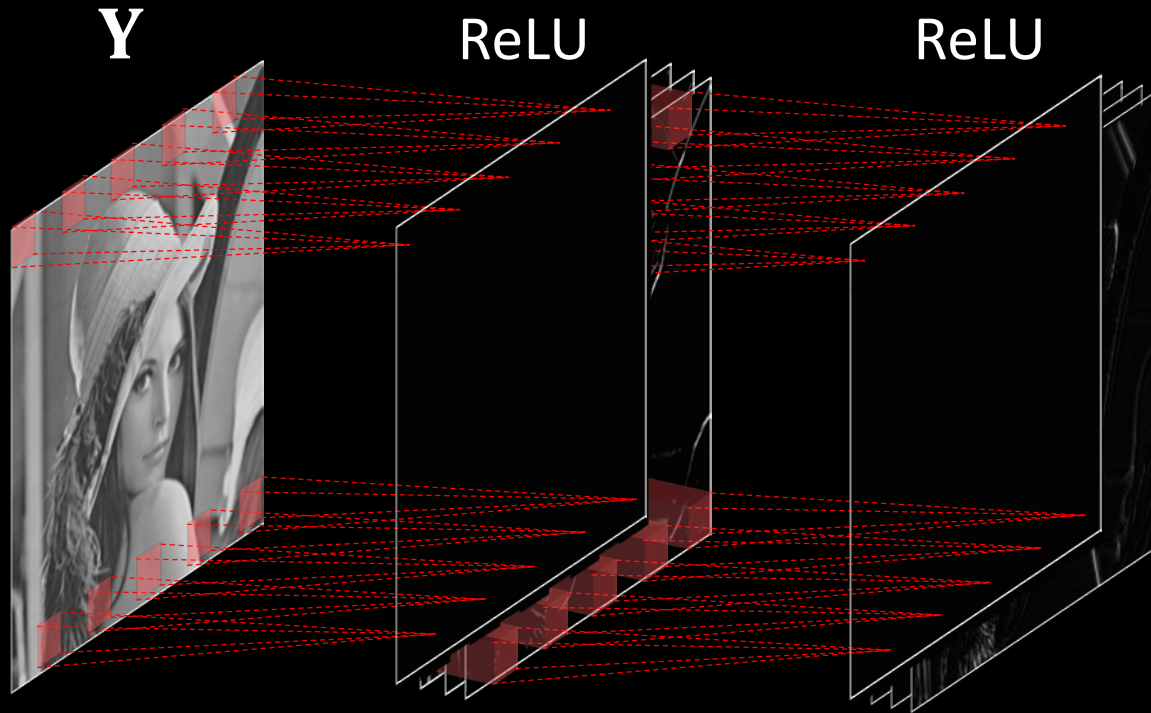


CSC and CNN

- There is a rough analogy between CSC and CNN:
 - Convolutional structure
 - Data driven models
 - ReLU is a sparsifying operator
- We shall now propose a principled way to analyze CNN
- But first, a brief review of CNN...



CNN



[LeCun, Bottou, Bengio and Haffner '98]

[Krizhevsky, Sutskever & Hinton '12]

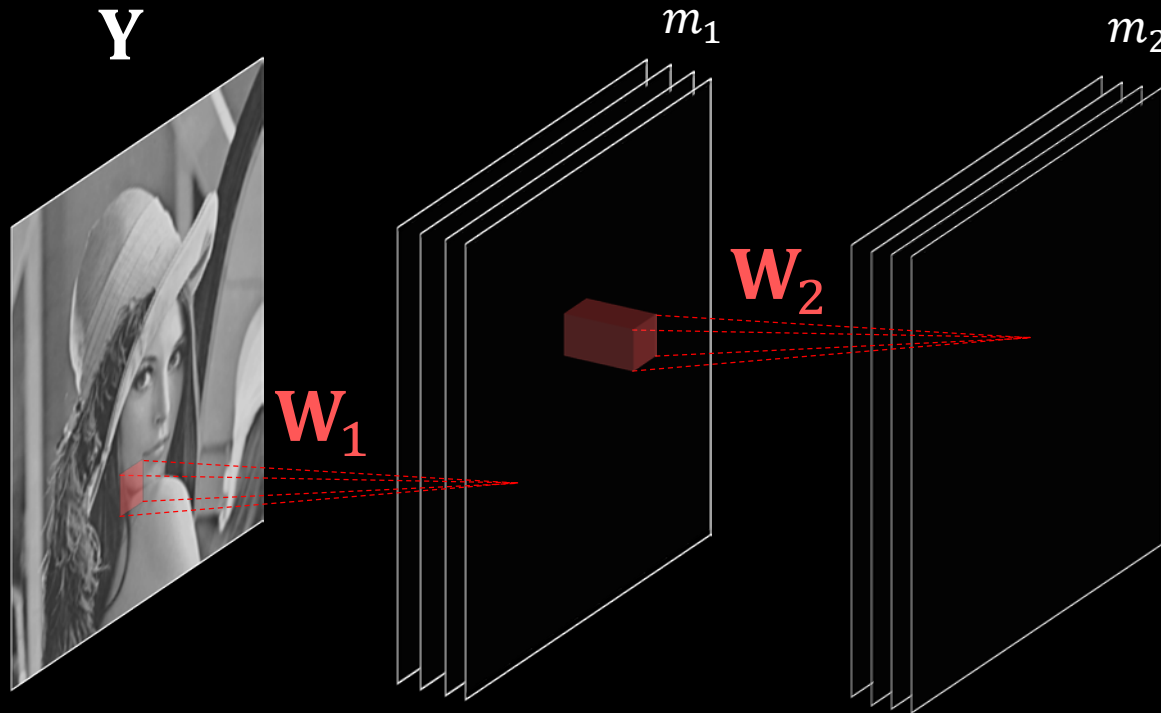
[Simonyan & Zisserman '14]

[He, Zhang, Ren & Sun '15]

$$\text{ReLU}(z) = \max(\text{Thr}, z)$$



CNN



[LeCun, Bottou, Bengio and Haffner '98]

[Krizhevsky, Sutskever & Hinton '12]

[Simonyan & Zisserman '14]

[He, Zhang, Ren & Sun '15]

$$\text{ReLU}(z) = \max(\text{Thr}, z)$$

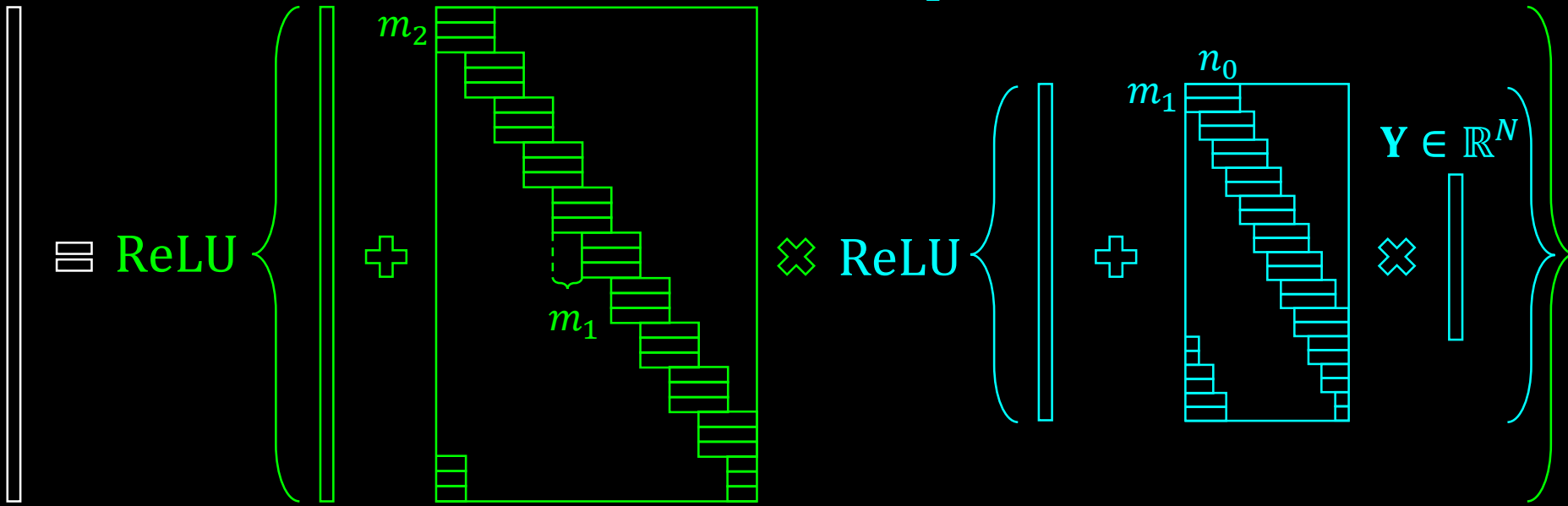


Mathematically...

$$f(\mathbf{Y}) = \text{ReLU}(\mathbf{b}_2 + \mathbf{W}_2^T \text{ReLU}(\mathbf{b}_1 + \mathbf{W}_1^T \mathbf{Y}))$$

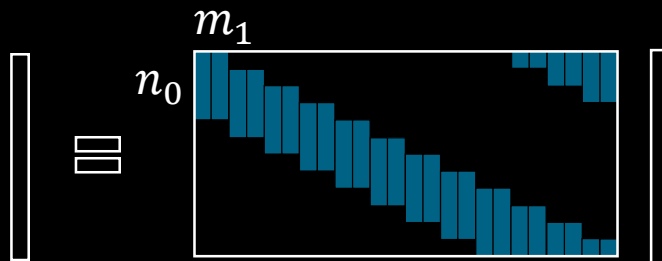
$$\mathbf{Z}_2 \in \mathbb{R}^{Nm_2} \quad \mathbf{b}_2 \in \mathbb{R}^{Nm_2} \quad \mathbf{W}_2^T \in \mathbb{R}^{Nm_2 \times Nm_1}$$

$$\mathbf{b}_1 \in \mathbb{R}^{Nm_1} \quad \mathbf{W}_1^T \in \mathbb{R}^{Nm_1 \times N}$$



From CSC to Multi-Layered CSC

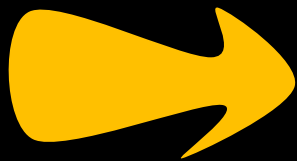
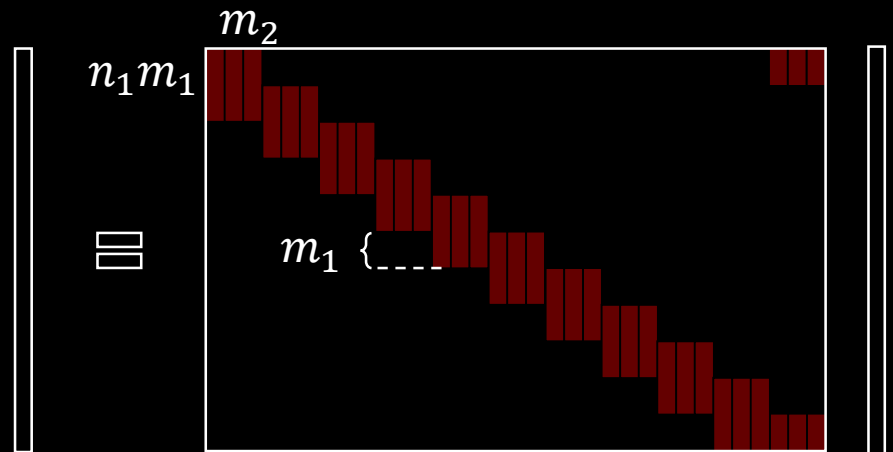
$$\mathbf{X} \in \mathbb{R}^N \quad \mathbf{D}_1 \in \mathbb{R}^{N \times Nm_1} \quad \mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1}$$



Convolutional sparsity (CSC) assumes an inherent structure is present in natural signals

We propose to impose the same structure on the representations **themselves**

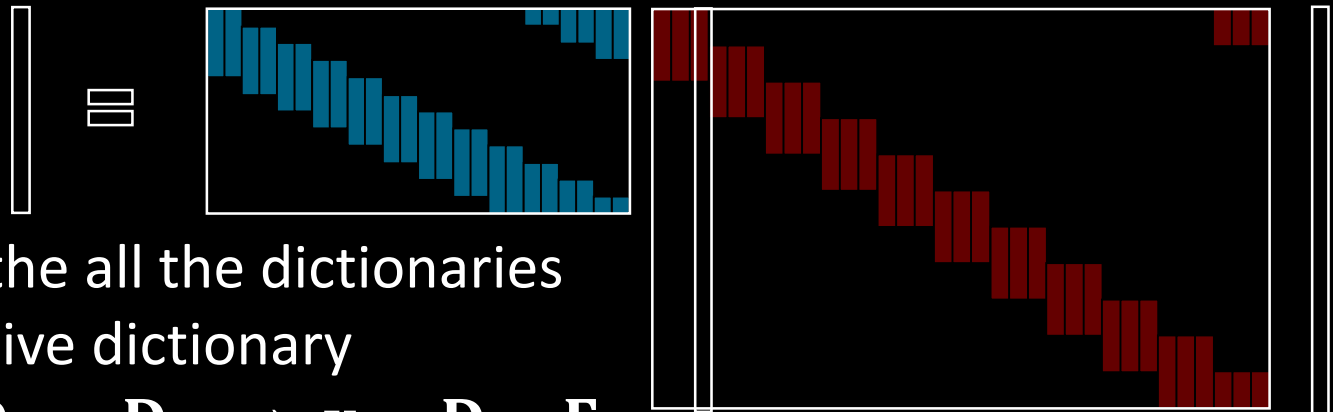
$$\mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1} \quad \mathbf{D}_2 \in \mathbb{R}^{Nm_1 \times Nm_2} \quad \mathbf{\Gamma}_2 \in \mathbb{R}^{Nm_2}$$



Multi-Layer CSC (ML-CSC)

Intuition: From Atoms to Molecules

$$\mathbf{x} \in \mathbb{R}^N \quad \mathbf{D}_1 \in \mathbb{R}^{N \times Nm_1} \quad \mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1} \quad \mathbf{D}_2 \in \mathbb{R}^{Nm_1 \times Nm_2} \quad \mathbf{\Gamma}_2 \in \mathbb{R}^{Nm_2}$$



- We can chain all the dictionaries into one effective dictionary

$$\mathbf{D}_{\text{eff}} = \mathbf{D}_1 \mathbf{D}_2 \mathbf{D}_3 \cdots \mathbf{D}_K \rightarrow \mathbf{x} = \mathbf{D}_{\text{eff}} \mathbf{\Gamma}_K$$

- This is a special *Sparseland* (indeed, a CSC) model

- However:

- A key property in this model: sparsity of the **intermediate representations**
- The effective atoms: **atoms**

$$\mathbf{\Gamma}_1 \in \mathbb{R}^{Nm_1}$$

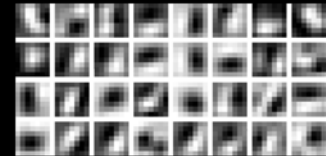


A Small Taste: Model Training (MNIST)

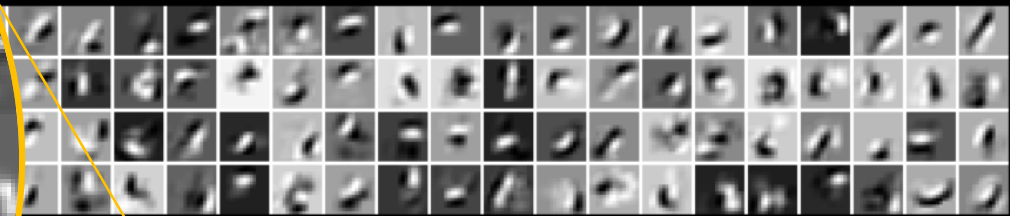
MNIST Dictionary:

- D_1 : 32 filters of size 7×7 of 2 (dense)
- D_2 : 128 filters of size 7×7 of 1 - 99.09 % sparse
- D_3 : 1024 filters of size 7×7 of 1 - 99.99 % sparse

D_1 (7×7)



$D_1 D_2$ (15×15)



$D_1 D_2 D_3$ (28×28)



ML-CSC: Pursuit

- Deep-Coding Problem (\mathbf{DCP}_λ) (dictionaries are known):

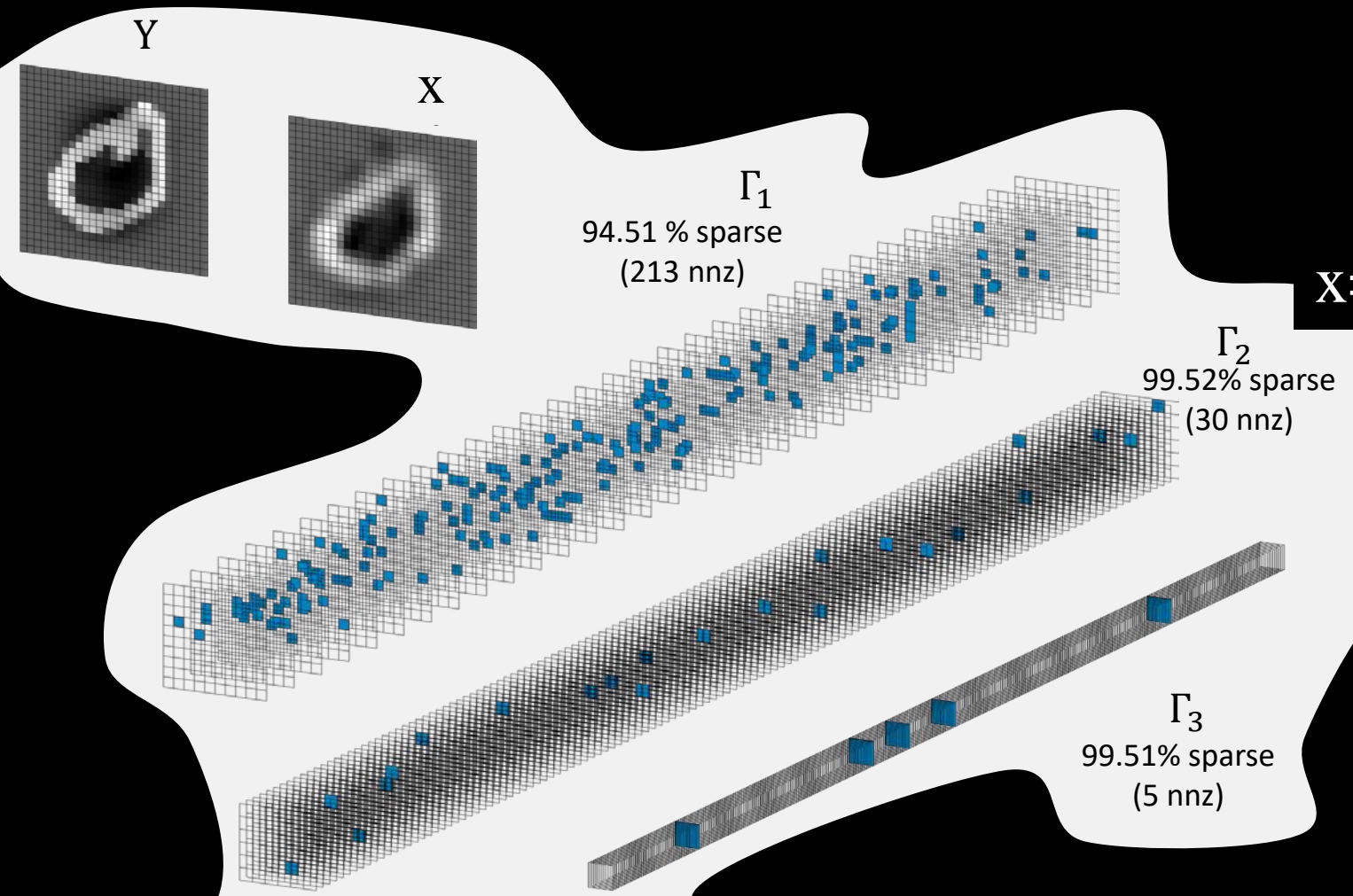
$$\left\{ \begin{array}{ll} \mathbf{X} = \mathbf{D}_1 \mathbf{\Gamma}_1 & \|\mathbf{\Gamma}_1\|_{0,\infty}^S \leq \lambda_1 \\ \mathbf{\Gamma}_1 = \mathbf{D}_2 \mathbf{\Gamma}_2 & \|\mathbf{\Gamma}_2\|_{0,\infty}^S \leq \lambda_2 \\ \vdots & \vdots \\ \mathbf{\Gamma}_{K-1} = \mathbf{D}_K \mathbf{\Gamma}_K & \|\mathbf{\Gamma}_K\|_{0,\infty}^S \leq \lambda_K \end{array} \right\}$$

- Or, more realistically for noisy signals,

$$\text{Find } \{\mathbf{\Gamma}_j\}_{j=1}^K \quad s.t. \quad \left\{ \begin{array}{ll} \|\mathbf{Y} - \mathbf{D}_1 \mathbf{\Gamma}_1\|_2 \leq \varepsilon & \|\mathbf{\Gamma}_1\|_{0,\infty}^S \leq \lambda_1 \\ \mathbf{\Gamma}_1 = \mathbf{D}_2 \mathbf{\Gamma}_2 & \|\mathbf{\Gamma}_2\|_{0,\infty}^S \leq \lambda_2 \\ \vdots & \vdots \\ \mathbf{\Gamma}_{K-1} = \mathbf{D}_K \mathbf{\Gamma}_K & \|\mathbf{\Gamma}_K\|_{0,\infty}^S \leq \lambda_K \end{array} \right\}$$



A Small Taste: Pursuit



$$x = D_1 \Gamma_1$$

$$x = D_1 D_2 \Gamma_2$$

$$x = D_1 D_2 D_3 \Gamma_3$$



ML-CSC: The Simplest Pursuit



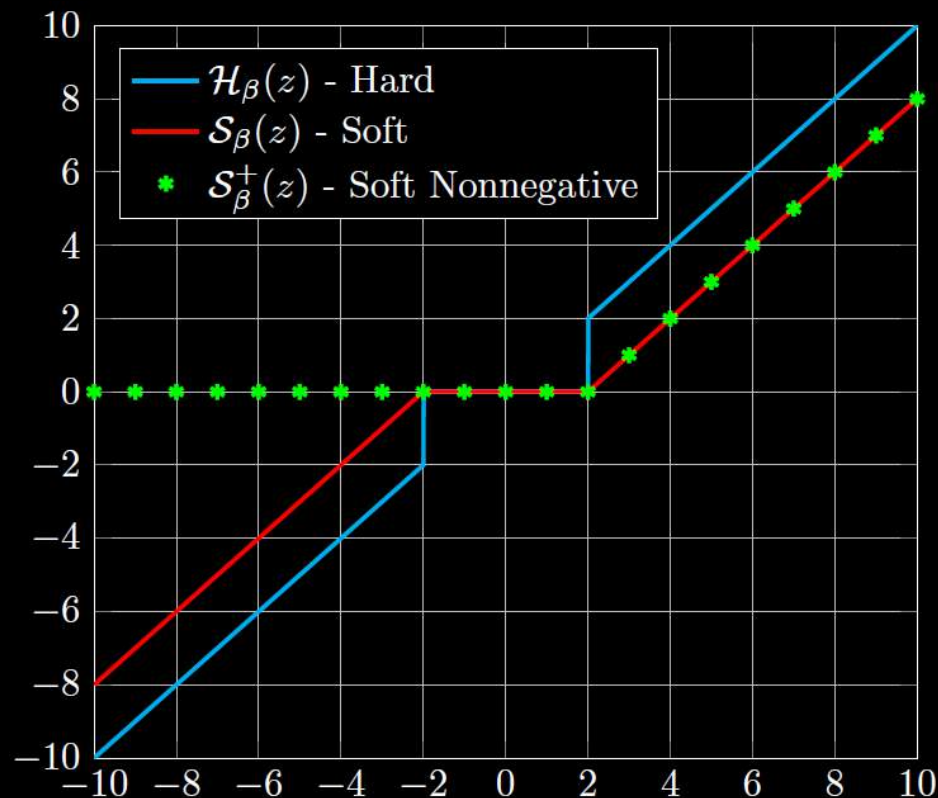
The simplest pursuit algorithm (single-layer case) is the THR algorithm, which operates on a given input signal \mathbf{Y} by:

$$\mathbf{Y} = \mathbf{D}\mathbf{\Gamma} + \mathbf{E}$$

and $\mathbf{\Gamma}$ is sparse



$$\hat{\mathbf{\Gamma}} = \mathcal{P}_{\beta}(\mathbf{D}^T \mathbf{Y})$$



Consider this for Solving the DCP

- Layered thresholding (LT):

Estimate Γ_1 via the THR algorithm

$$\hat{\Gamma}_2 = \mathcal{P}_{\beta_2} \left(\mathbf{D}_2^T \mathcal{P}_{\beta_1} \left(\mathbf{D}_1^T \mathbf{Y} \right) \right)$$

Estimate Γ_2 via the THR algorithm

$(\mathbf{DCP}_\lambda^\varepsilon)$: Find $\{\Gamma_j\}_{j=1}^K$ s. t.

$$\left\{ \begin{array}{ll} \|\mathbf{Y} - \mathbf{D}_1 \Gamma_1\|_2 \leq \varepsilon & \|\Gamma_1\|_{0,\infty}^S \leq \lambda_1 \\ \Gamma_1 = \mathbf{D}_2 \Gamma_2 & \|\Gamma_2\|_{0,\infty}^S \leq \lambda_2 \\ \vdots & \vdots \\ \Gamma_{K-1} = \mathbf{D}_K \Gamma_K & \|\Gamma_K\|_{0,\infty}^S \leq \lambda_K \end{array} \right\}$$

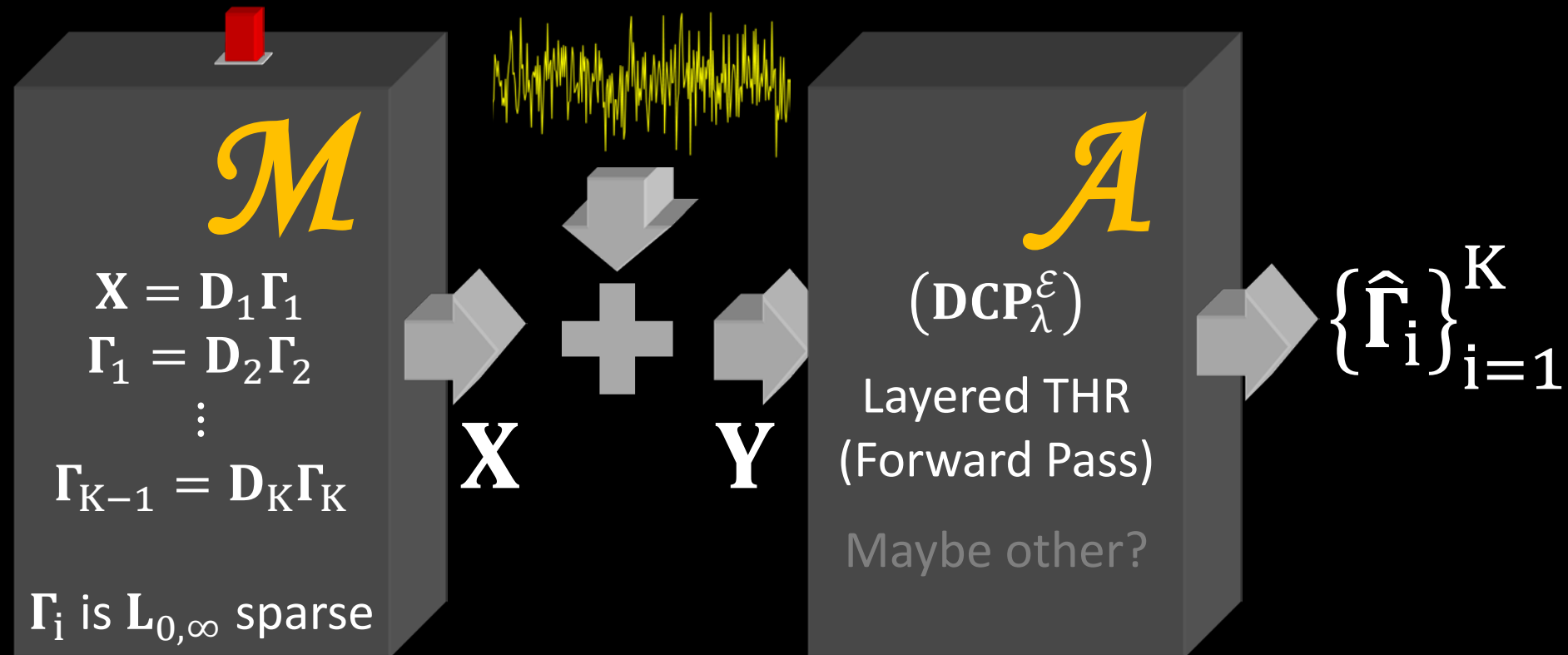
- Now let's take a look at how Conv. Neural Network operates:

$$f(\mathbf{Y}) = \text{ReLU} \left(\mathbf{b}_2 + \mathbf{W}_2^T \text{ReLU}(\mathbf{b}_1 + \mathbf{W}_1^T \mathbf{Y}) \right)$$

The layered (soft nonnegative) thresholding and the CNN forward pass algorithm are the very same thing !!!



Theoretical Path



Armed with this view of a generative source model, we may ask new and daring questions



Theoretical Path: Possible Questions

- Having established the importance of the ML-CSC model and its associated pursuit, the DCP problem, we now turn to its analysis
- The main questions we aim to address:

- I. Stability of the solution obtained via the **hard layered THR** algorithm (forward pass) ?
- II. Limitations of this (very simple) algorithm and **alternative pursuit?**

... and here are questions we will not touch today:

- III. Algorithms for training the dictionaries $\{\mathbf{D}_i\}_{i=1}^K$ vs. CNN ?
- IV. New insights on how to operate on signals via CNN ?



Success of the Layered-THR

Theorem: If $\|\Gamma_i\|_{0,\infty}^s < \frac{1}{2} \left(1 + \frac{1}{\mu(\mathbf{D}_i)} \cdot \frac{|\Gamma_i^{\min}|}{|\Gamma_i^{\max}|} \right) - \frac{1}{\mu(\mathbf{D}_i)} \cdot \frac{\varepsilon_L^{i-1}}{|\Gamma_i^{\max}|}$

then the **Layered Hard THR** (with the proper thresholds) **finds the correct supports** and $\|\Gamma_i^{LT} - \Gamma_i\|_{2,\infty}^p \leq \varepsilon_L^i$, where we have defined $\varepsilon_L^0 = \|\mathbf{E}\|_{2,\infty}^p$ and

$$\varepsilon_L^i = \sqrt{\|\Gamma_i\|_{0,\infty}^p \cdot (\varepsilon_L^{i-1} + \mu(\mathbf{D}_i)(\|\Gamma_i\|_{0,\infty}^s - 1)|\Gamma_i^{\max}|)}$$

Papayan, Romano & Elad ('17)

The stability of the forward pass is guaranteed if the underlying representations are **locally** sparse and the noise is **locally** bounded

Problems:

1. Contrast
2. Error growth
3. Error even if no noise



Layered Basis Pursuit (BP)

- We chose the Thresholding algorithm due to its simplicity, but we do know that there are better pursuit methods – how about using them?
- Lets use the Basis Pursuit instead ...

$(\mathbf{DCP}_{\lambda}^{\mathcal{E}})$: Find $\{\Gamma_j\}_{j=1}^K$ s.t.

$$\left\{ \begin{array}{ll} \|\mathbf{Y} - \mathbf{D}_1 \Gamma_1\|_2 \leq \varepsilon & \|\Gamma_1\|_{0,\infty}^S \leq \lambda_1 \\ \Gamma_1 = \mathbf{D}_2 \Gamma_2 & \|\Gamma_2\|_{0,\infty}^S \leq \lambda_2 \\ \vdots & \vdots \\ \Gamma_{K-1} = \mathbf{D}_K \Gamma_K & \|\Gamma_K\|_{0,\infty}^S \leq \lambda_K \end{array} \right.$$

$$\Gamma_1^{\text{LBP}} = \min_{\Gamma_1} \frac{1}{2} \|\mathbf{Y} - \mathbf{D}_1 \Gamma_1\|_2^2 + \lambda_1 \|\Gamma_1\|_1$$



$$\Gamma_2^{\text{LBP}} = \min_{\Gamma_2} \frac{1}{2} \|\Gamma_1^{\text{LBP}} - \mathbf{D}_2 \Gamma_2\|_2^2 + \lambda_2 \|\Gamma_2\|_1$$



⋮

Deconvolutional networks

[Zeiler, Krishnan, Taylor & Fergus '10]



Success of the Layered BP

Theorem: Assuming that $\|\Gamma_i\|_{0,\infty}^S < \frac{1}{3} \left(1 + \frac{1}{\mu(\mathbf{D}_i)}\right)$

then the Basis Pursuit performs very well:

1. The support of Γ_i^{LBP} is contained in that of Γ_i
2. The error is bounded: $\|\Gamma_i^{\text{LBP}} - \Gamma_i\|_{2,\infty}^p \leq \varepsilon_L^i$, where

$$\varepsilon_L^i = 7.5^i \|\mathbf{E}\|_{2,\infty}^p \prod_{j=1}^i \sqrt{\|\Gamma_j\|_{0,\infty}^p}$$

3. Every entry in Γ_i greater than

$$\varepsilon_L^i / \sqrt{\|\Gamma_i\|_{0,\infty}^p} \text{ will be found}$$

Papayan, Romano & Elad ('17)

Problems:

1. ~~Contrast~~
2. Error growth
3. ~~Error even if no noise~~



Layered Iterative Thresholding

Layered BP: $\Gamma_j^{\text{LBP}} = \min_{\Gamma_j} \frac{1}{2} \|\Gamma_{j-1}^{\text{LBP}} - \mathbf{D}_j \Gamma_j\|_2^2 + \xi_j \|\Gamma_j\|_1$



Layered Iterative Soft-Thresholding:

$\Gamma_j^t = \mathcal{S}_{\xi_j/c_j} \left(\Gamma_j^{t-1} + \mathbf{D}_j^T (\hat{\Gamma}_{j-1} - \mathbf{D}_j \Gamma_j^{t-1}) \right)$

Note that our suggestion implies that groups of layers share the same dictionaries

Can be seen as a very deep recurrent neural network

[Gregor & LeCun '10]



Time to Conclude



This Talk

Sparseland

The desire to model data



Novel View of Convolutional Sparse Coding

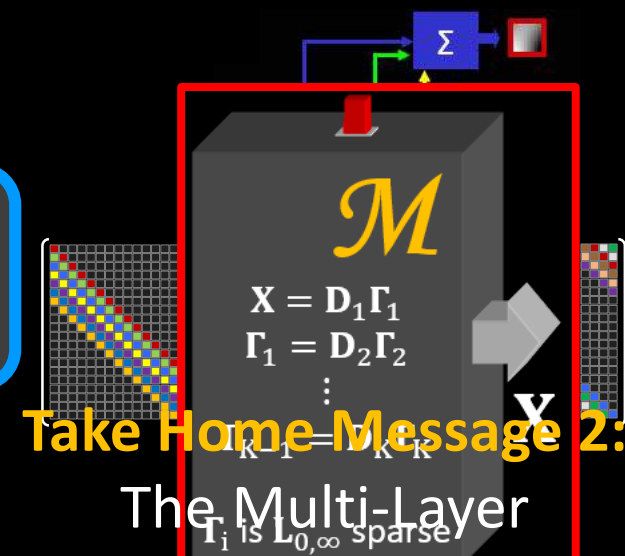
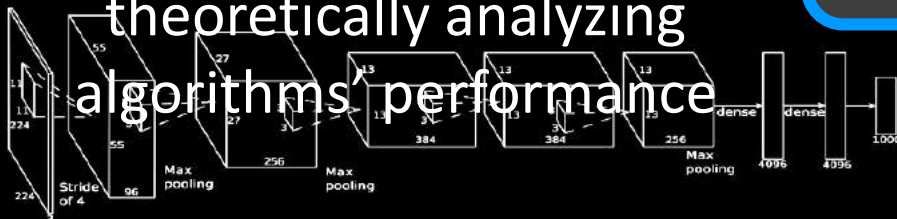


Multi-Layer Convolutional Sparse Coding



A novel interpretation and theoretical understanding of CNN

Take Home Message 1:
Generative modeling of data sources enables algorithm development **along** with theoretically analyzing algorithms performance



We presented a theory for the generalization of the CS-C model and mapping deep structure of CNN to the sparse coding framework. We presented a theory for the generalization of the CS-C model and mapping deep structure of CNN to the sparse coding framework. We presented a theory for the generalization of the CS-C model and mapping deep structure of CNN to the sparse coding framework.



