

# L1 Patch-Based Image Partitioning Into Homogeneous Textured Regions

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## 1 Introduction

**Segmentation** is the partition of the image into regions which share common features.

We propose a variational segmentation method that considers **adaptive patches** to characterize, in an affine way, the local structure of each homogeneous region of the image.

To be able to give a sharp representative disc associated to each region we use the **L1-norm**.

### Goals

- Characterizing the image regions that have homogeneous texture regardless of the point of view.
- Obtaining the region representative disc.

## 2 Preprocessing: Adaptive Patches

We associate to each pixel an affine invariant tensor and ellipse-shaped **patches** that automatically adapt their size and orientation. They are iteratively computed by:

$$\mathcal{E}_{T^0(u)}(x, r) = \{y : |Du(x)(y-x)| < r\}$$

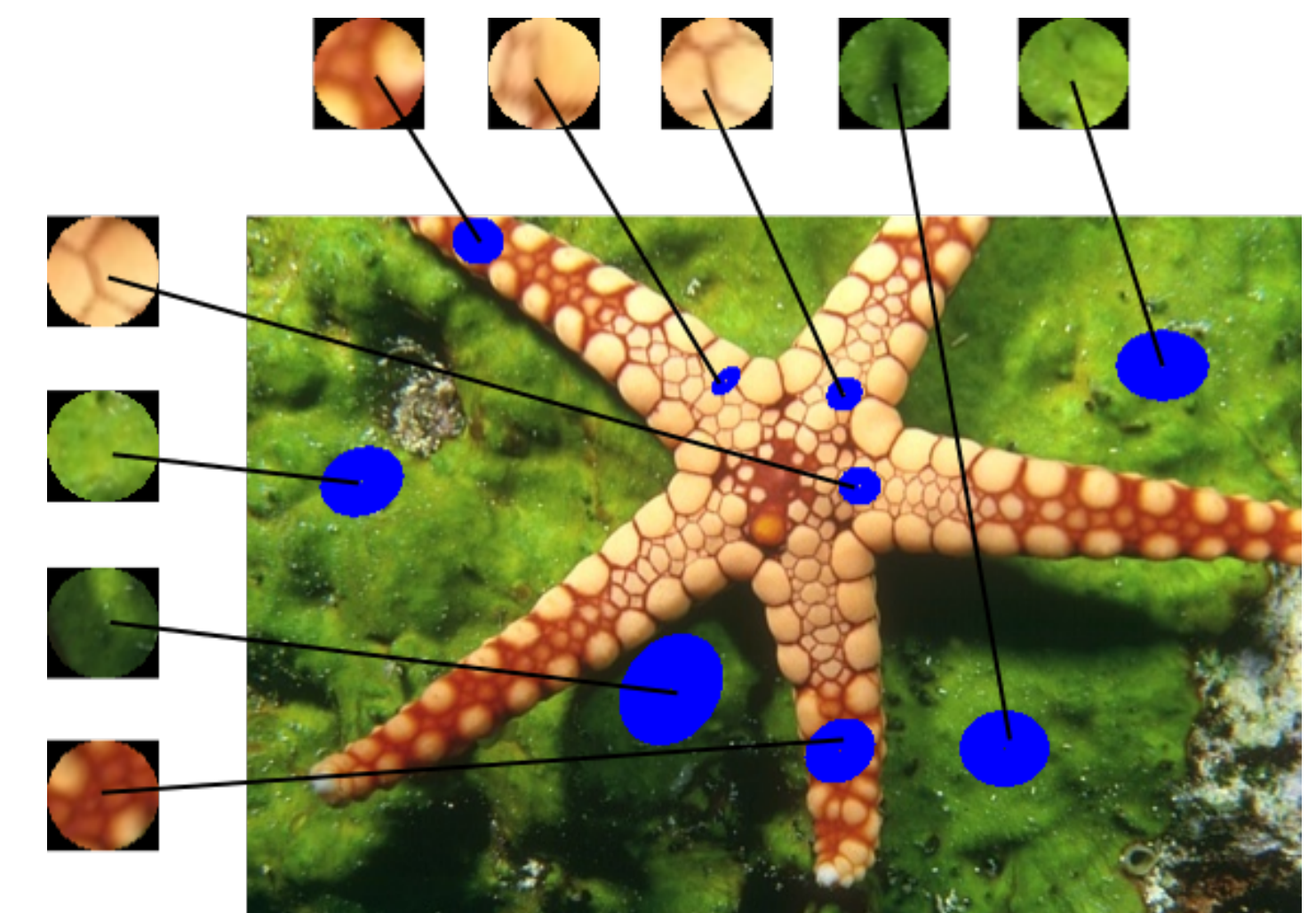
$$\mathcal{E}_{T^k(u)}(x, r) = \{y : \langle T^{(k)}(u)(x)(y-x), (y-x) \rangle \leq r^2\}$$

$$\text{where } T^{(k)}(u)(x) = \frac{\int_{\mathcal{E}_{T^{(k-1)}(u)}(x, r)} Du(y) \otimes Du(x)}{\text{Area}(\mathcal{E}_{T^{(k-1)}(u)}(x, r))} \xrightarrow{k} T_u(x).$$

$T_u(x)$  allows to normalize a patch

$$\mathbf{p}_u(x) := \mathbf{p}_u(x, h) = u(x + T_u(x)^{-\frac{1}{2}} R_u(x)^{-1} h),$$

to a fixed disc  $\Delta_r$  (with  $h \in \Delta_r$ ), where  $R_u(x) = R(\theta)$  is a rotation matrix and  $\theta$  the dominant orientation.



## 3 Proposed Model

Let  $u : \Omega \rightarrow \mathbb{R}^M$  be an image with a patch  $\mathbf{p}_u(x)$  associated to each pixel and  $\mathcal{P}_u = \{\mathbf{p}_u(x), x \in \Omega\}$  the set of all patches. From now on, with an abuse of notation,  $\mathbf{p}_u(x)$  will denote the normalized discs. We propose to simplify  $\mathcal{P}_u$  by estimating a representative set of discs  $\{\mathbf{p}_{\Omega_1}, \dots, \mathbf{p}_{\Omega_N}\}$ . It is modelled with the energy:

$$E(\mathbf{p}, \chi) = \underbrace{\sum_{i=1}^N \int_{\Omega} |\nabla \chi_{\Omega_i}(x)| dx}_{\text{Regularity term}} + \lambda \underbrace{\sum_{i=1}^N \int_{\Omega} \mathcal{D}_i^{\text{a},1}(\mathbf{p}(x), \mathbf{p}_u(x)) \chi_{\Omega_i}(x) dx}_{\text{Data term}}, \quad \lambda \geq 0$$

where  $\mathbf{p} = \sum_i \mathbf{p}_{\Omega_i} \chi_{\Omega_i}$ ,  $\Omega_i$  is a region.

### Optimization.

1. Characteristic functions belong to a space which is not convex: change to **fuzzy membership** functions  $\omega$ :

$$E(\mathbf{p}, \omega) = \underbrace{\sum_{i=1}^N \int_{\Omega} |\nabla \omega_i(x)| dx}_{E_s(\omega)} + \lambda \underbrace{\sum_{i=1}^N \int_{\Omega} \mathcal{D}_i^{\text{a},1}(\mathbf{p}(x), \mathbf{p}_u(x)) \omega_i(x) dx}_{E_d(\mathbf{p}, \omega)}$$

2. We introduce an auxiliary variable  $\mathbf{v}$  to decouple the optimization problem:

$$E(\mathbf{p}, \omega, \mathbf{v}) = E_s(\omega) + \lambda E_d(\mathbf{p}, \mathbf{v}) + \frac{1}{2\theta} \sum_{i=1}^N \int_{\Omega} (\omega_i(x) - v_i(x))^2 dx$$

3. As  $E$  is convex w.r.t each variable, it is minimized by alternatively fixing two variables and minimize w.r.t the third one, and iterate until convergence:

3.1.  $\omega$ -subproblem: **Dual Formulation** [3].

$$\omega_i(x) = v_i(x) + \theta \text{div}(\xi(x))$$

$$\xi^{n+1}(x) = \frac{\xi^n(x) + \tau \nabla(\theta \text{div}(\xi(x)) + v_i(x))}{1 + |\theta \text{div}(\xi(x)) + v_i(x)|}$$

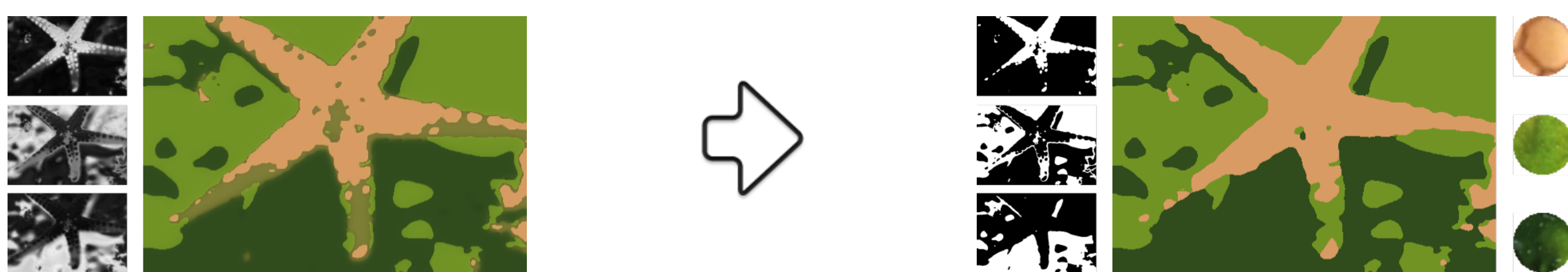
3.2.  $\mathbf{v}$ -subproblem:

$$v_i(x) = \min\{\max\{\omega_i(x) - \lambda \theta \mathcal{D}_i^{\text{a},1}(\mathbf{p}(x), \mathbf{p}_u(x)), 0\}, 1\}$$

3.3.  $\mathbf{p}$ -subproblem: the solution is given by a weighted median vector [1]:

$$\begin{cases} \mathbf{p}_{\text{wvm}}(x) \in \{\mathbf{p}_i(x), i = 1 \dots N\} \\ \sum_{i=1}^N v_i(x) \|\mathbf{p}_{\text{wvm}}(x) - \mathbf{p}_i(x)\|_{L_1} \leq \sum_{i=1}^N v_i(x) \|\mathbf{p}_j(x) - \mathbf{p}_i(x)\|_{L_1} \quad \forall j \end{cases}$$

### Postprocessing and Output



Fuzzy functions output.  
 $I(x) = \sum_i \mathbf{p}_{\Omega_i}(x) \omega_{\Omega_i}(x)$

$\chi_{\Omega_i}(x) = \begin{cases} 1, & \text{if } i = \arg \max_j \omega_j(x) \\ 0, & \text{else} \end{cases}$

Characteristic functions output and associated discs.  
 $I(x) = \sum_i \mathbf{p}_{\Omega_i}(x) \chi_{\Omega_i}(x)$

**Initialization.** As the functional is not jointly-convex the final result has a high dependence on the initialization. We initialize the algorithm using FCM [2]

$$\omega_{\Omega_i}(x_k) = \frac{\mathcal{D}_i^{\text{a},2}(\mathbf{p}_{\Omega_i}(x_k), \mathbf{p}_u(x_k))}{\sum_{j=1}^N \mathcal{D}_j^{\text{a},2}(\mathbf{p}_{\Omega_j}(x_k), \mathbf{p}_u(x_k))} \quad \forall i, k$$

$$\mathbf{p}_{\Omega_i}(x) = \frac{\sum_k (\omega_{\Omega_i}(x_k))^2 \mathbf{p}_u(x_k)}{\sum_{k=1}^N (\omega_{\Omega_i}(x_k))^2} \quad \forall i$$



## 4 Results

Input & patch	Li. et. al [5]	Ours	Discs

All these experiments are done with  $r = 90$  and disc size  $51 \times 51$ px and  $\lambda = 0.04$ .

## 5 Conclusions

Our **model** considers:

- Similarity among discs in an  $L1$  data term.
- TV of fuzzy membership functions as relaxed length of the region boundaries.

We provide as **output** :

- Partition of the image into local homogeneous regions.
- Texture disc associated to each region.

## 6 Future work

- Use patch texture features to compare the patches.
- Fill-in the region with the texture from the representative patch.

## 7 References

- [1] M. Barni (IEEE Trans. Image Processing, 1998)
- [2] J. C. Bazdek (Med. Phys, 1993)
- [3] A. Chambolle (J. Math. Imag. Vis, 2004)
- [4] V. Fedorov et al. (SIAM J. Imaging Sci, 2015)
- [5] F. Li et al (J. Sci. Comput, 2016)