ON THE ANALYSIS OF TRAINING DATA FOR WAVENET-BASED SPEECH SYNTHESIS

Introduction

WaveNet is a recently introduced convolutional deep neural network for generating high-quality synthetic speech.

Novel approach \rightarrow very little is known about its data requirements.

We analyze how **much**, how **consistent** and how **accurate** data WaveNet-based speech synthesis method needs to be able to generate speech of good quality.

Experiments

- adding noise to phonetic segmentation accuracy
- adding annotation errors
- reduce the size of training data

Wavenet architecture

WaveNet models the conditional probability of a sample, given previous samples and linguistic and prosodic conditions derived from to-be-synthesized information.

Implementation is based on the original WaveNet paper. (Oord et al., Wavenet: A generative model for raw audio, 2016)

Waveform samples were quantized with the µ-law algorithm into 256 discrete values.

Stack of 20 dilated convolution layers:

1, 2, 4, ..., 512, 1, 2, 4, ..., 512





with gated activation functions:

 $z = tanh(W_{f} * x + V_{f} * h) \odot sigmoid(W_{g} * x + V_{g} * h)$

Local conditioning:

- current and neighboring phone identity
- logarithm of fundamental frequency and voicing
- sample position within the current phone



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Listening tests

We conducted MUSHRA listening tests to track speech quality within the conducted experiments. We employed a large Czech speech corpus recorded by a professional male speaker for unit selection speech synthesis.

For each experiment, **20** sentences were used. Original prosodic patterns were imposed. 13 listeners participated in the tests. Each listener evaluated all sentences.

We also used a distance between mel cepstral coefficients as an objective measure to compare speech quality.

Experiment 1 Annotation errors

Two error levels can be distinguished:

- confusion of acoustically similar phones (PS)
- confusion of arbitrary phones (PA)



Custom	Objective metric	MUSHRA score	
System	Objective metric	mean	median
NV	n/a	99.98	100
BL	0.0560	80.74	87
PS10	0.0573	76.66	81
PS20	0.0641	48.93	50
PS40	0.0680	27.28	24
PA05	0.0643	48.32	49
PA15	0.0690	25.37	21
PA25	0.0751	15.02	14

To analyze the robustness of WaveNet to segmentation errors, artificial noise was added to the default segmentation.

Two different probability distributions of noise were used: • uniform distribution (SU) • gaussian distribution (SG)





core **MUSHR**

System	Objective metric	MUSHRA score	
System	Objective metric	mean	median
NV	n/a	99.90	100
BL	0.0560	77.40	85
SU10	0.0621	71.70	80
SU30	0.0741	36.41	32
SU50	0.0811	23.50	19
SU70	0.0962	11.37	5
SG10	0.0617	68.24	75
SG25	0.0748	46.17	47
SG50	0.1068	17.43	14
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Experiment 2

Segmentation errors

Results



Experiment 3 Data reduction

From the original speech data set with approx. 14 hours and 10,000 utterances (BL), several smaller inclusive subsets containing 2000, 500, and 200 utterances were gradually selected.



Conclusions

WaveNet retains high speech quality even after adding a small amount of noise (up to 10%) to phonetic segmentation and annotation of training data.

A small degradation of speech quality was observed for our WaveNet configuration when only **3 hours (2000** sentences) of training data were used.

It seems there is no need to design and record a new speech corpus specifically for WaveNet-based speech synthesis since the speech corpus intentionally built for unit selection could be utilized.

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