

THE ROLE OF PERCEPTUAL TEXTURE DISSIMILARITY IN AUTOMATING SEISMIC DATA INTERPRETATION

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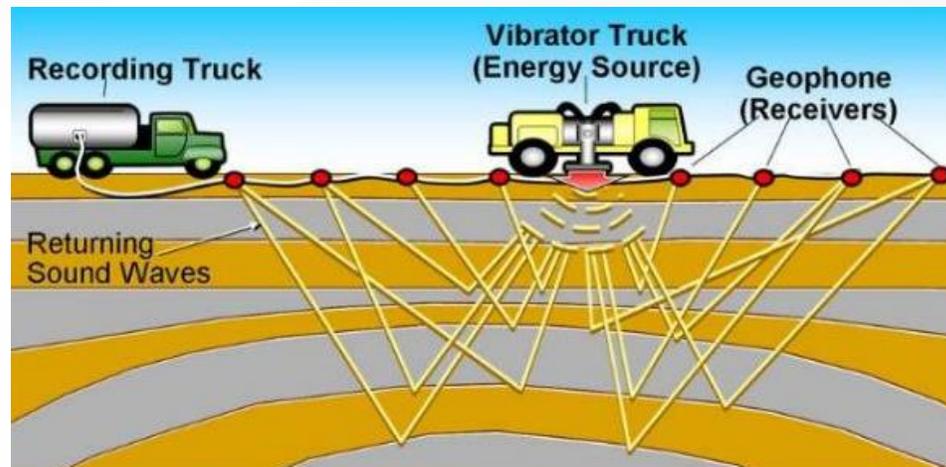
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OUTLINE

- Background & Motivation
- Proposed Salt-Dome Detection Method
 - Gradient of Texture (GoT)
 - Thresholding & Post-processing
- Dissimilarity Measures
- Experimental Results
- Conclusion

MIGRATED DATA & SEISMIC INTERPRETATION

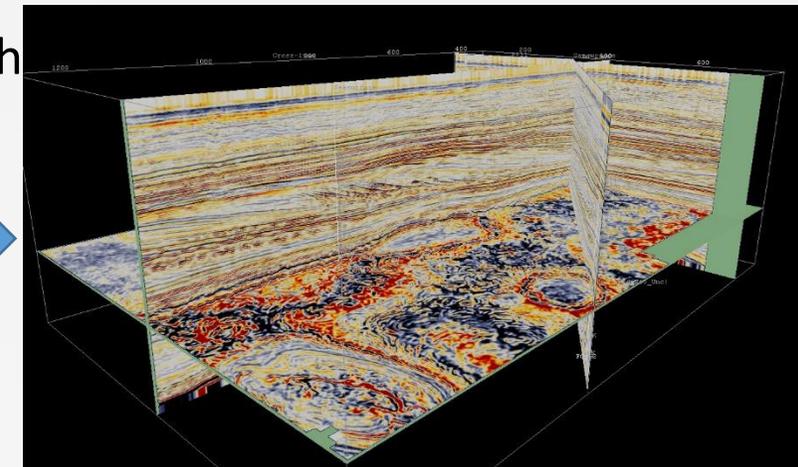
- Migrated data are acquired from reflected seismic waves
- Seismic interpretation is the extraction of geologic information from seismic data



Raw
Data

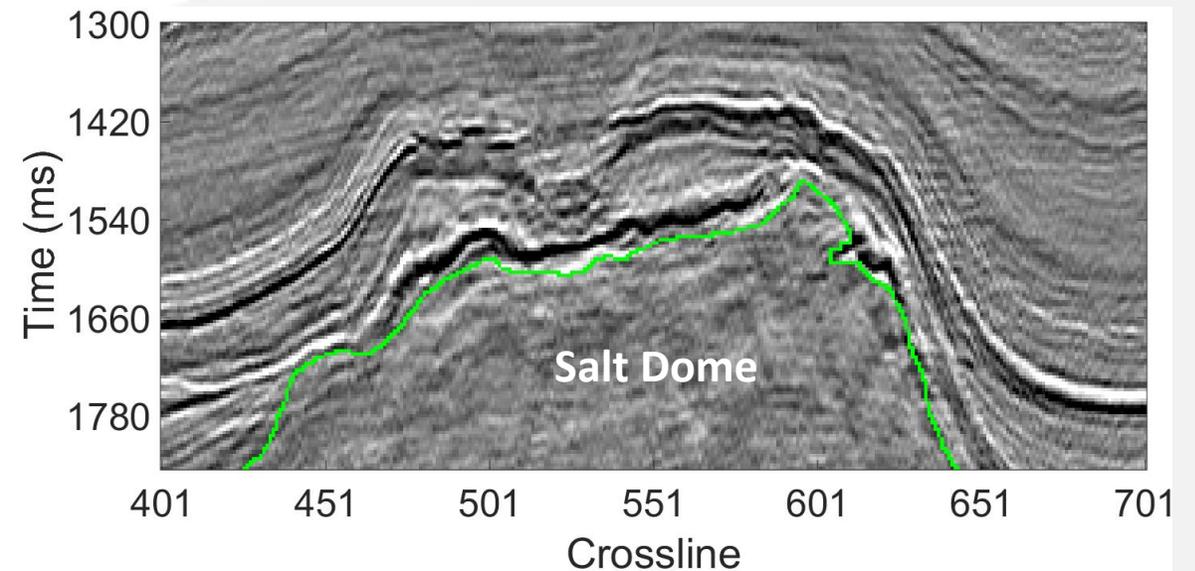
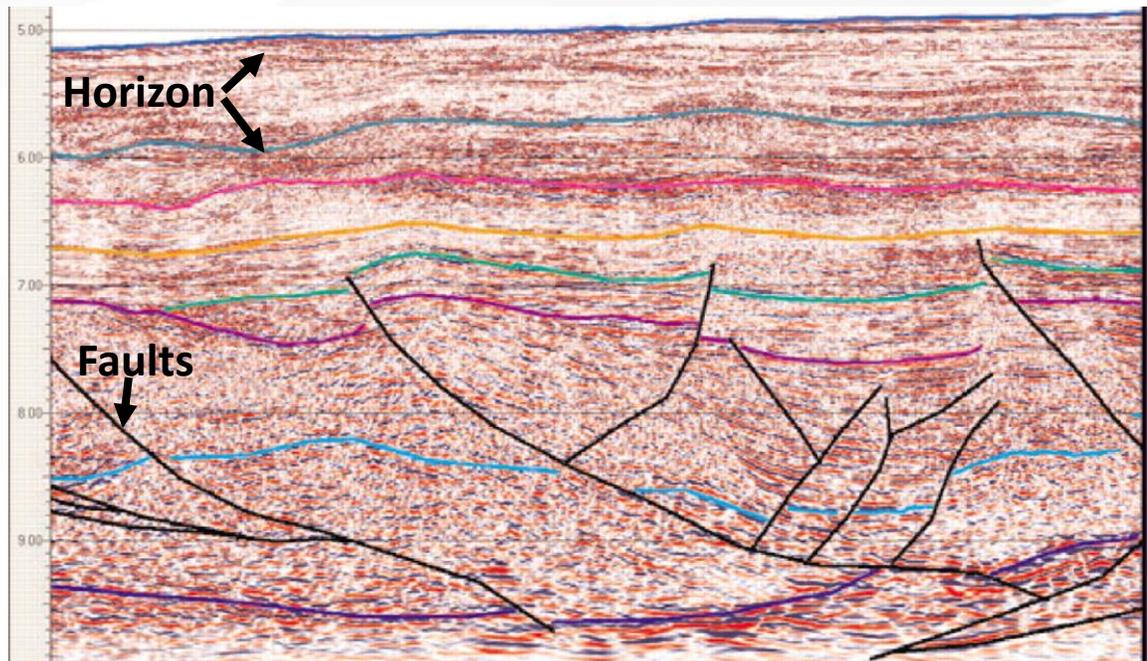
Seismic Data
Processing

Inline
Depth
Crossline
Migrated Data



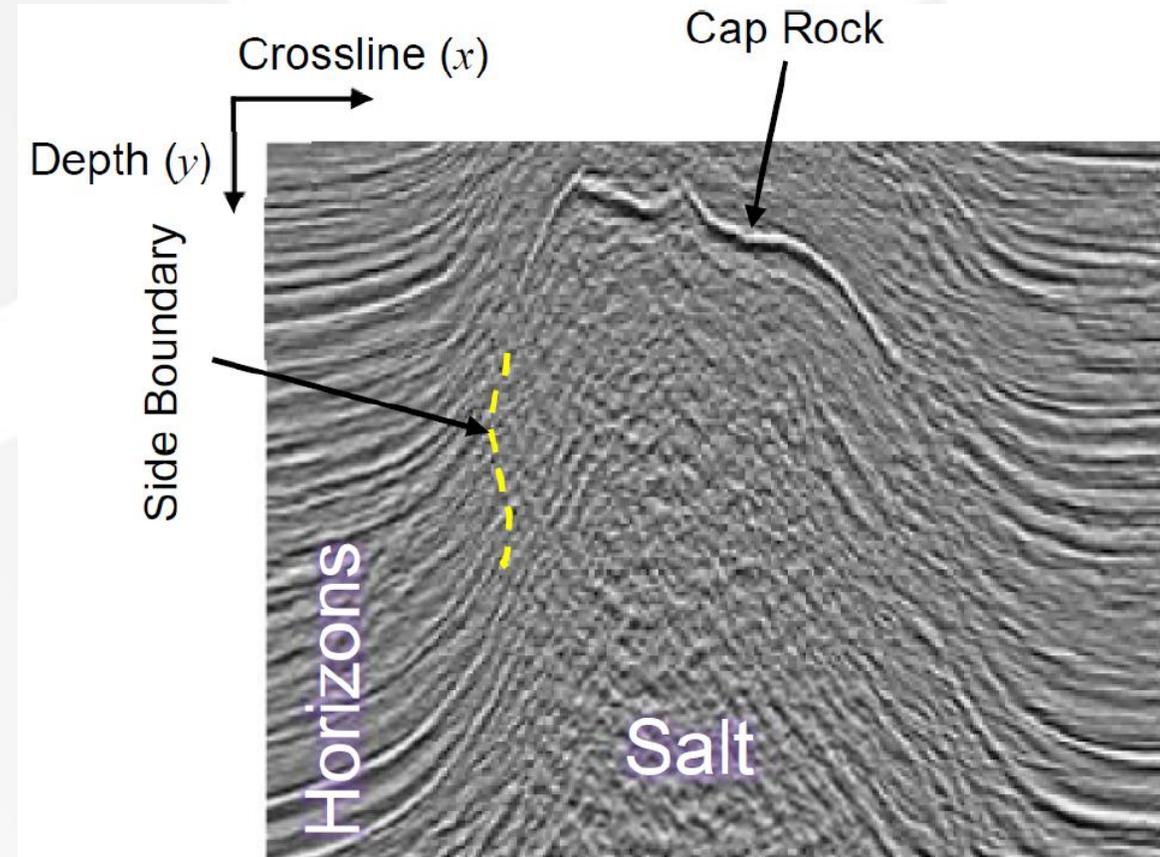
MIGRATED DATA & SEISMIC INTERPRETATION

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COMPUTER-AIDED INTERPRETATION

- Manual interpretation is time consuming and labor intensive
- Image processing, computer vision, and machine learning techniques have been involved in seismic interpretation
- The interpretation of salt domes remains a challenging problem



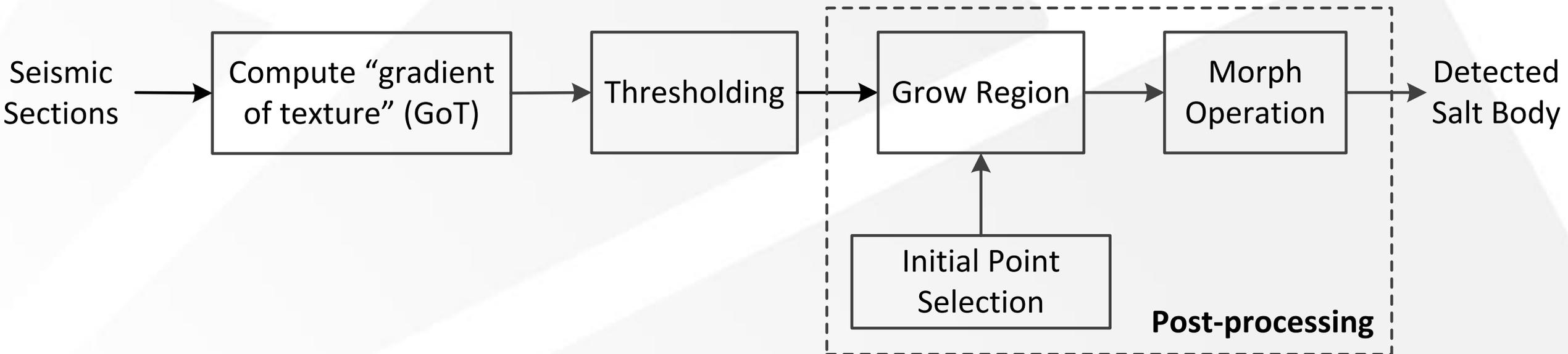
CONVENTIONAL METHODS FOR SALT-DOME INTERPRETATION

Methods	Remarks
Edge Detection	Sensitive to local discontinuities
Graph-based Image Segmentation	Computationally less efficient
Active Contour Model	Accuracy depends on the initial contour
Multiple texture attributes	Important to select relevant features

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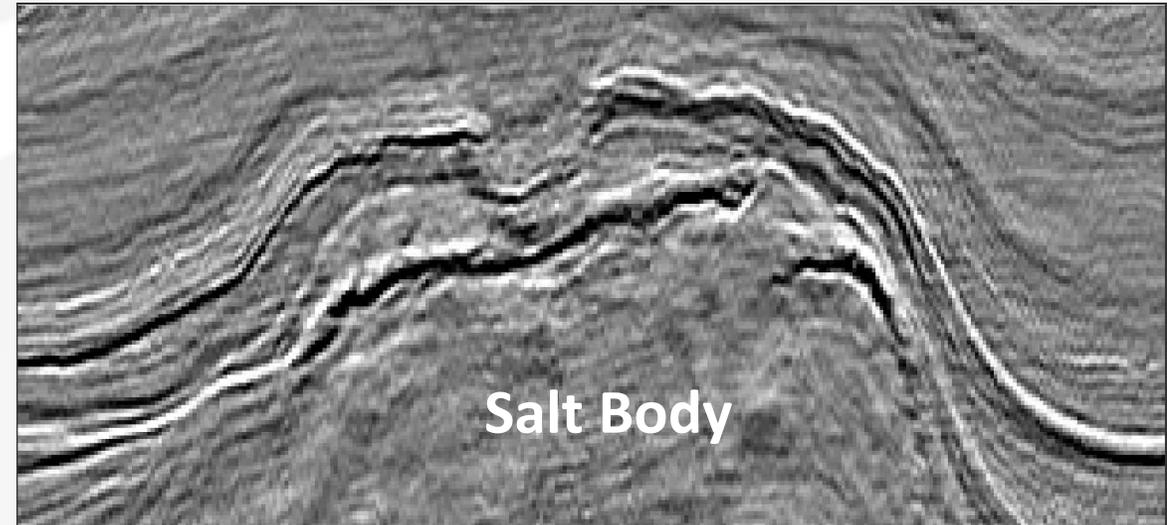
PROPOSED SALT DOME DETECTION METHOD



GRADIENT OF TEXTURE (GOT)

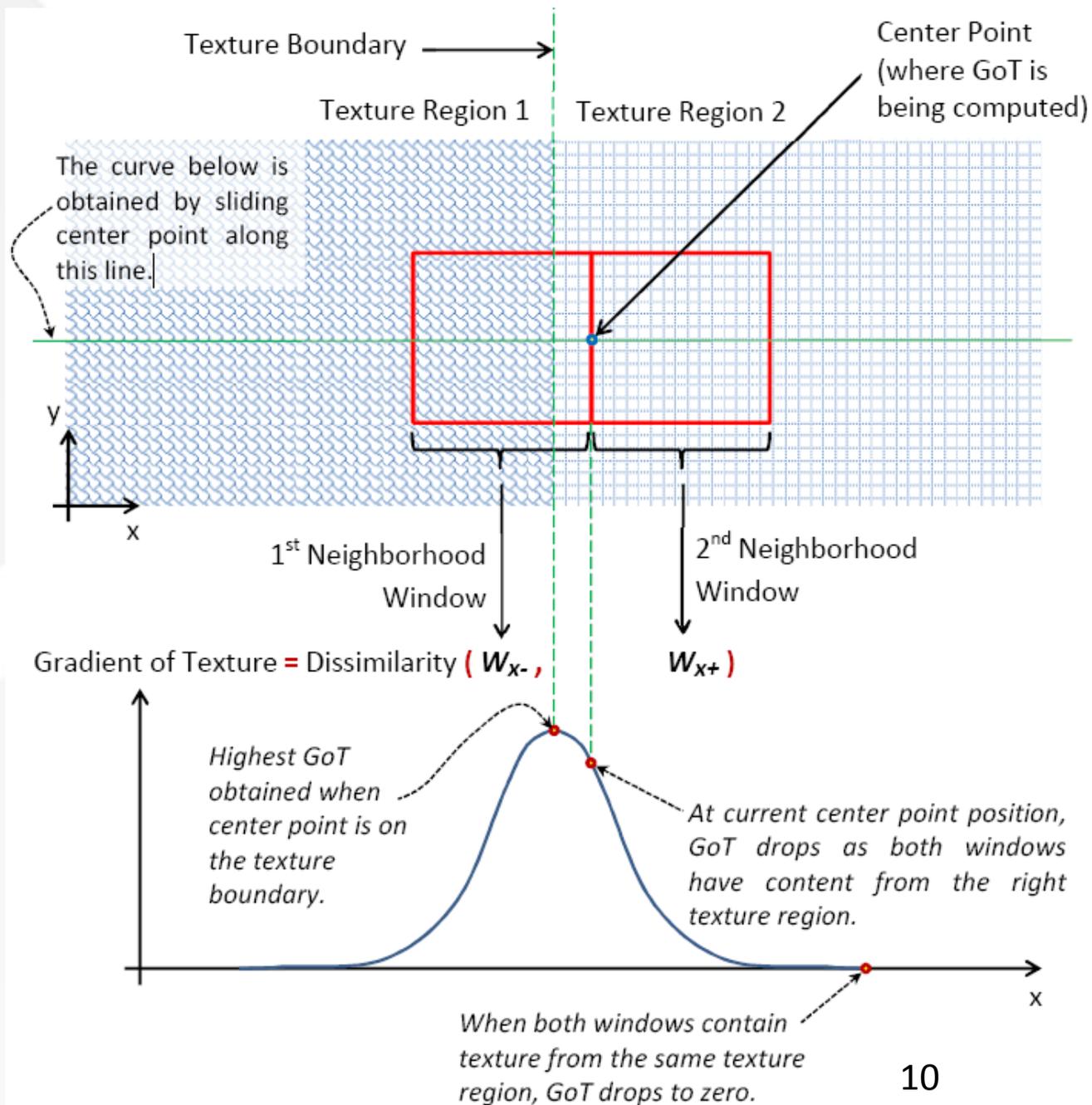
- Human perception is sensitive to texture changes
- GoT describes the texture dissimilarity between two neighboring square windows, denoted as: $d(\mathbf{W}_{x-}, \mathbf{W}_{x+})$
- Higher GoT -> point on texture boundary
Lower GoT -> point inside the texture

Crossline (x)
Depth (y)



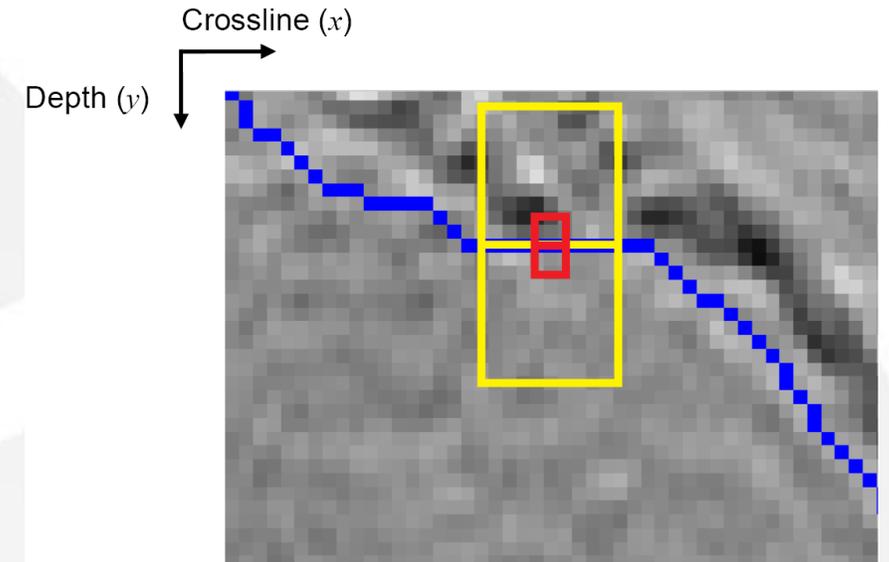
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MULTI-SCALE AND -DIRECTIONAL COMPONENTS OF GOT

- Compare the dissimilarity of windows with various sizes
- Detect salt-dome boundary in any direction



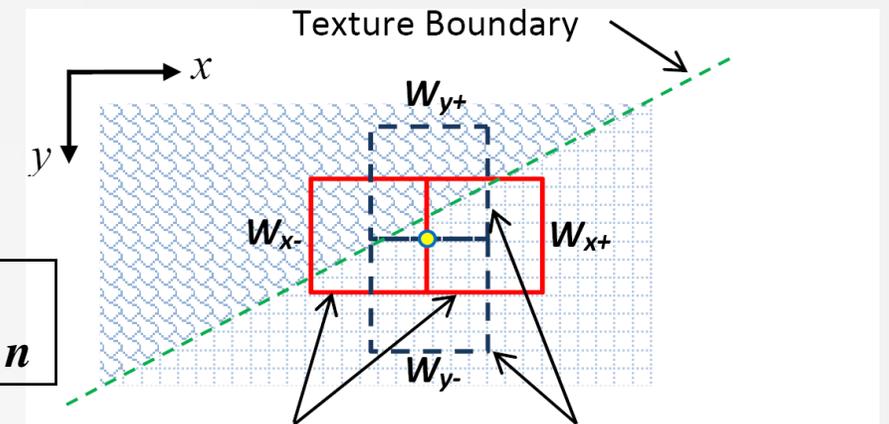
• GoT: $\mathbf{G}_x[i, j] = \sum_{n=1}^N w_n \cdot d(\mathbf{W}_{n,x-}^{i,j}, \mathbf{W}_{n,x+}^{i,j}),$

$\mathbf{G}_y[i, j] = \sum_{n=1}^N w_n \cdot d(\mathbf{W}_{n,y-}^{i,j}, \mathbf{W}_{n,y+}^{i,j}),$

$\mathbf{G}[i, j] = (\mathbf{G}_x^2[i, j] + \mathbf{G}_y^2[i, j])^{\frac{1}{2}},$

N : number of sizes

w_n : inversely proportional to n

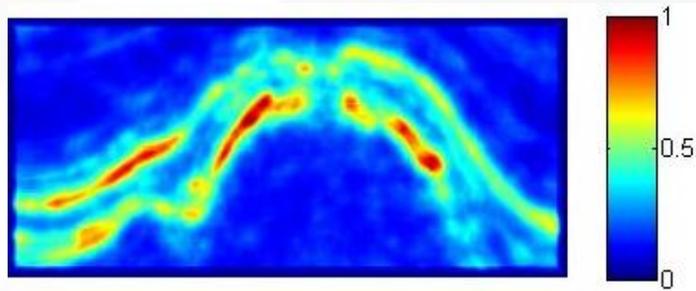


Neighborhood windows used to compute x component

Neighborhood windows used to compute y component

THRESHOLDING AND POST-PROCESSING

- Hard Thresholding to highlight likely salt body
- Region growing and morphological operation remove noisy regions and smooth salt-dome boundary.



(a). Normalized GoT Attribute



(b). After thresholding



(c). After region growing



(d). After morphological operation

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DISSIMILARITY MEASURES USING FEATURE VECTORS

- \mathbf{F}_- and \mathbf{F}_+ represent the feature vectors of \mathbf{W}_+ and \mathbf{W}_- .

- Dissimilarity measure: $d(\mathbf{W}_-, \mathbf{W}_+) = \|\mathbf{F}_- - \mathbf{F}_+\|$

(1). Using intensity and gradient statistics:

Intensity-based features: mean, standard deviation, and skewness

Gradient-based features: mean, standard deviation, and entropy

(2). Using singular values of \mathbf{W}_+ and \mathbf{W}_- .

MEASURE BASED ON FOURIER TRANSFORM

(3). Using Fourier coefficients:

Fourier Transform

$$d(\mathbf{W}_-, \mathbf{W}_+) = E \{ || \mathcal{F} \{ \mathbf{W}_- \} | - | \mathcal{F} \{ \mathbf{W}_+ \} || \}$$

Expectation Operator

(4). Using error spectrum chaos ^[1]: consistent with human perception

Weight For Phase

$$d(\mathbf{W}_-, \mathbf{W}_+) = M + \alpha P,$$

$$M = E \{ || \mathcal{F} \{ | \mathcal{F} \{ \nabla \{ | \mathbf{W}_- - \mathbf{W}_+ | \} \} || \} || \},$$

$$P = E \{ | \mathcal{F} \{ \angle \mathcal{F} \{ | \mathbf{W}_- - \mathbf{W}_+ | \} \} || \},$$

[1]. T. Hegazy and G. AlRegib, "A New Full-Reference IQA Index Using Error Spectrum Chaos," Proc. 2nd IEEE Global Conference on Signal and Information Processing, Atlanta, USA, Dec. 3-5, 2014.

PROPOSED MEASURE BASED ON ERROR MAGNITUDE SPECTRUM CHAOS

- This measure is inspired by the previous measure
- Dropping the phase: reduces the sensitivity to shape
Dropping the gradient: improves computational efficiency
- Dissimilarity measure:

$$d(\mathbf{W}_-, \mathbf{W}_+) = E \{ |\mathcal{F} \{ |\mathcal{F} \{ |\mathbf{W}_- - \mathbf{W}_+| \} | \} | \}$$

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EXPERIMENTAL SETUP

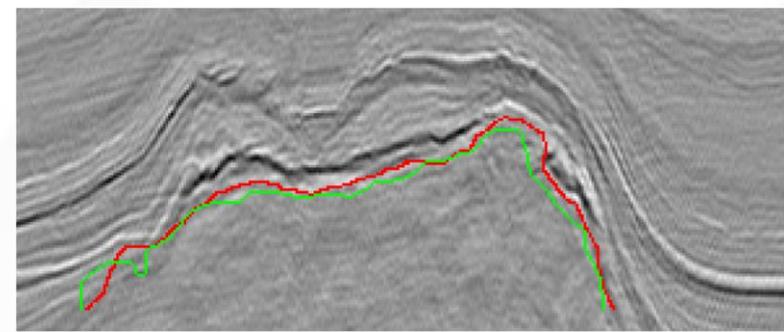
- Netherlands offshore F3 block with the inline number ranging from 389 to 409
- Compare five dissimilarity measures in the proposed salt-dome detection framework
- SalSIM index^[2] derived from Frechet distance can be used to measure the similarity between detected boundaries and ground truth

EXPERIMENTAL RESULTS

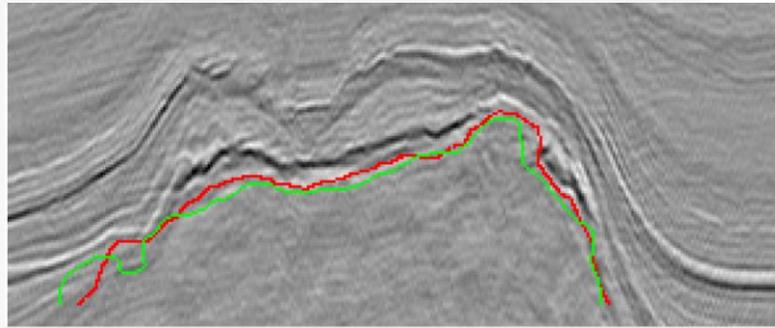
TABLE I: SaISIM indices for various dissimilarity measures

Seismic Sections	Mag. Spect. Chaos	Spectrum Chaos	Fourier Coeff.	SVD	Basic Statistics
#389	0.9091	0.9064	0.9050	0.8693	0.8440
#390	0.9198	0.9148	0.9186	0.8995	0.8406
#391	0.8930	0.8876	0.9037	0.8931	0.8585
#392	0.9312	0.9354	0.9345	0.9180	0.9221
#393	0.9331	0.9345	0.9283	0.8824	0.8546
#394	0.9302	0.9260	0.9267	0.9162	0.9283
#395	0.9448	0.9415	0.9337	0.9191	0.9213
#396	0.9419	0.9321	0.9283	0.9164	0.9228
#397	0.9313	0.9273	0.9230	0.9108	0.8586
#398	0.9464	0.9453	0.9369	0.9306	0.9282
#399	0.9435	0.9447	0.9402	0.9278	0.9432
#400	0.9329	0.9326	0.9303	0.9252	0.9230
#401	0.9552	0.9484	0.9507	0.9480	0.9471
#402	0.9532	0.9490	0.9501	0.9487	0.9488
#403	0.9512	0.9500	0.9506	0.9428	0.9377
#404	0.9471	0.9389	0.9405	0.9293	0.9362
#405	0.9456	0.9438	0.9391	0.9156	0.9055
#406	0.9550	0.9481	0.9461	0.9545	0.9487
#407	0.9461	0.9417	0.9434	0.9380	0.9394
#408	0.9332	0.9196	0.9298	0.9255	0.9188
#409	0.9430	0.9408	0.9438	0.9382	0.9287
Mean	0.9375	0.9337	0.9335	0.9214	0.9122
Standard. Dev.	0.0151	0.0155	0.0129	0.0213	0.0358
GoT Time per Section (s)	14.5	438.8	14.8	24.2	1359.2

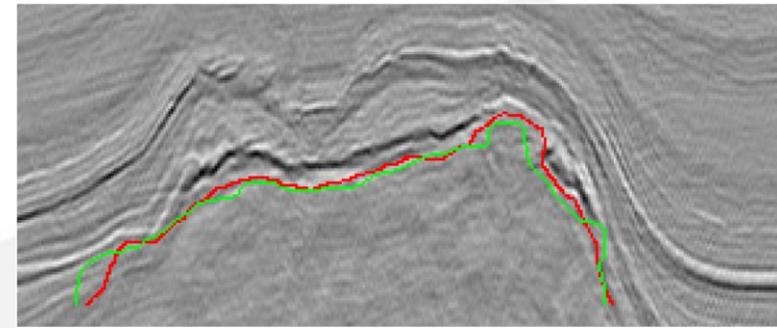
COMPARISON OF DETECTED SALT-DOME BOUNDARIES



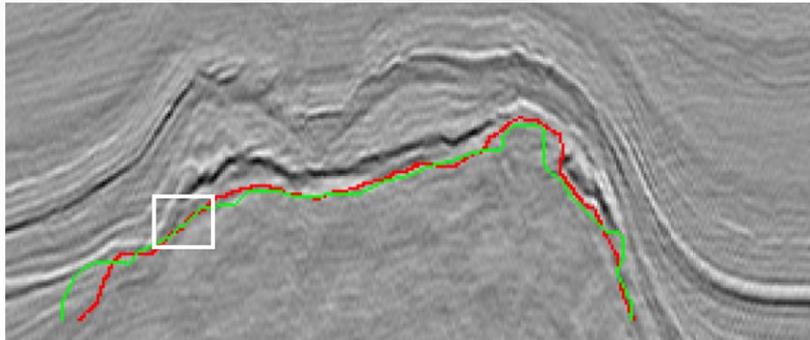
(a). Basic Statistics, SalSIM=0.9362



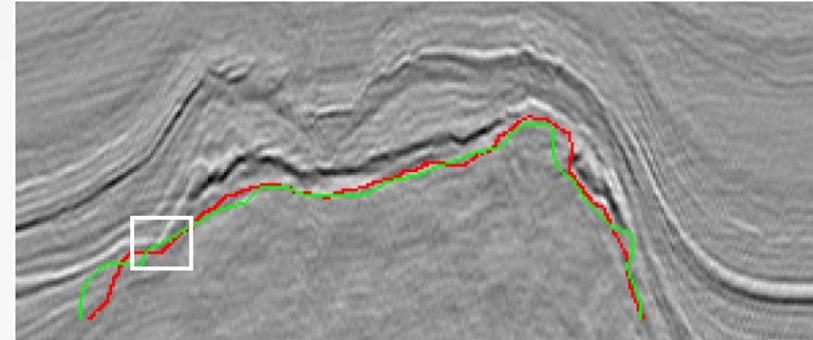
(b). SVD, SalSIM=0.9293



(c). Fourier Coefficient, SalSIM=0.9405



(d). Spectrum Chaos (Mag. & phase)
SalSIM=0.9389



(e). Mag. Spectrum Chaos, SalSIM=0.9471

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CONCLUSION

- In the proposed salt-dome detection framework, the perceptual measures are more consistent with human interpretation
- Other perceptual measures in image/video quality assessment can be involved in seismic interpretation
- We have extended the current framework to 3D for more accurate results.

RELATED WORK

- Salt-dome detection and tracking

[1]. Z. Wang, T. Hegazy, Z. Long, and G. AlRegib, "Noise-robust Detection and Tracking of Salt Domes in Post-migrated Volumes Using Texture, Tensors, and Subspace Learning," *Geophysics*, 80(6), WD101-WD116.

[2]. M. Shafiq, Z. Wang, A. Amin, T. Hegazy, M. Deriche, and G. AlRegib, "Detection of salt-dome boundary surfaces in migrated seismic volumes using gradient of textures," *Expanded Abstracts of the SEG 85th Annual Meeting*, pp. 1811-1815, New Orleans, Louisiana, Oct. 18-23, 2015.

- Fault detection and tracking

[3] Z. Wang and G. AlRegib, "Fault detection in 3D seismic data using the Hough transform and tracking vectors," submitted to *IEEE Transactions on Geoscience and Remote Sensing*.

[4] Z. Wang and G. AlRegib, "Fault detection in seismic datasets using Hough transform," *Proc. IEEE Intl. Conf. on Acoustics, Speech and Signal Processing (ICASSP)*, pp. 2372-2376, Florence, Italy, May 2014.

- Seismic structure retrieval

[5] Z. Long, Z. Wang, and G. AlRegib, "SeiSIM: structural similarity evaluation for seismic data retrieval," *Proc. IEEE Intl. Conf. on Communications, Signal Processing, and their Applications (ICCSPA)*, Sharjah, United Arab Emirates (UAE), Feb. 17-19, 2015.

- Scene Labeling

[6] Y. Alaudah and G. AlRegib, "Seismic Section Labeling Using Support Vector Machines and Curvelet Statistics," submitted to *IEEE Intl. Conf. on Acoustics, Speech and Signal Processing (ICASSP)*, Shanghai, China, Mar. 20-25, 2016.