

Supervised Air-Tissue Boundary Segmentation of real-time Magnetic Resonance Imaging Video

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Section 1

- 1** Motivation
- 2 Database
- 3 Problem Statement
- 4 Fisher Discriminant based rtMRI Segmentation
- 5 Experiments and Results
- 6 Conclusion and Future Works

Motivation for Using rtMRI

- real-time Magnetic Resonance Imaging (rtMRI) - tool for analyzing articulatory mechanisms in the vocal tract
- Non-invasive and safe method to capture shapes of speech articulators
- More effective than other methods such as X-Ray, Ultrasound, and Electromagnetic Articulograph



Figure: rtMRI frames from various subjects



Air-Tissue Boundaries (ATB)

- rtMRI data contains spatio-temporal information of the varying shape of the vocal tract and speech articulators
- ATBs - contours marking boundary between air cavity and tissue of the vocal tract
- ATBs are defined as:

$$C_k \triangleq \{(x_{ki}, y_{ki}); 1 \leq i \leq M_k\} \forall 1 \leq k \leq 3$$

C_1, C_2, C_3 - Upper, Lower, Pharyngeal ATB

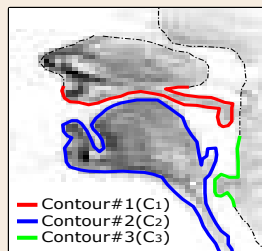


Figure: Air-Tissue Boundaries



Section 2

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Database

- rtMRI videos taken from USC-TIMIT rtMRI database ¹
- 2 Male (M1, M2) and 2 Female (F1, F2) subjects - 10 sentences each
- 68×68 pixel videos recorded at 23.18 frames/s
- MATLAB based GUI for manually tracing ATBs of all rtMRI frames

¹Shrikanth Narayanan et al. "real-time Magnetic Resonance Imaging and Electromagnetic Articulography Database for Speech Production Research (TC)", The Journal of the Acoustical Society of America, vol. 136, no. 3, pp. 1307-1311, 2014

Database



- Upper lip (UL), lower lip (LL), tongue base (TB), velum tip (VEL) and glottis begin (GLTB) were also marked for each frame

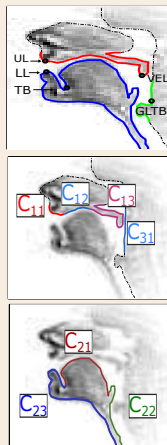


Figure: Manually marked ATBs

Database



- Upper lip (UL), lower lip (LL), tongue base (TB), velum tip (VEL) and glottis begin (GLTB) were also marked for each frame
- $C_1 - C_{11}$ (Upper Lip), C_{12} (Hard Palate) and C_{13} (Velum)

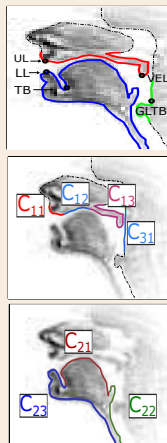


Figure: Manually marked ATBs

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- $C_2 - C_{21}$ (Tongue Tip), C_{22} (Tongue Root) and C_{23} (Lower Lip)

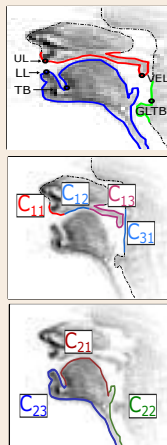


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- $C_2 - C_{21}$ (Tongue Tip), C_{22} (Tongue Root) and C_{23} (Lower Lip)
- C_{31} - pharyngeal wall till GLTB

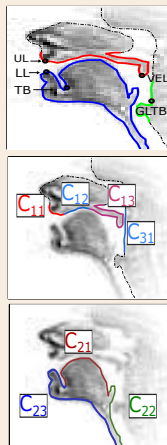


Figure: Manually marked ATBs



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Problem Statement: ATB Segmentation

To estimate the Upper and Lower ATBs (\hat{C}_1 & \hat{C}_2) for a given rtMRI video sequence \mathcal{I}_{Test} containing N_{Test} frames such that the predicted ATBs correspond to contours of **maximal contrast**, while maintaining **temporal smoothness** across consecutive frames of \mathcal{I}_{Test} .

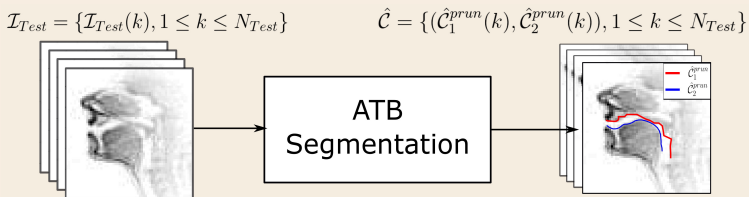


Figure: ATB Segmentation to obtain estimated upper and lower ATBs



Problem Statement: ATB Segmentation

Features of proposed supervised learning approach:

- Robust to imaging artifact thus increasing accuracy
- Exploits slowly varying nature of vocal tract morphology

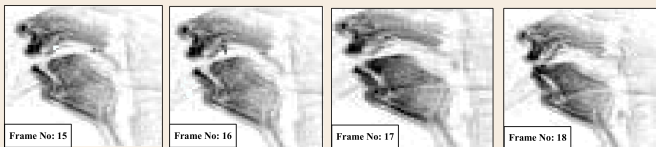


Figure: Smoothly varying vocal tract morphology



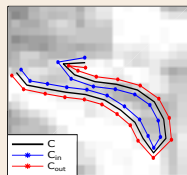
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Fisher Discriminant Measure of Contrast

- Consider $C = \{(x_i, y_i), 1 \leq i \leq M\}$ on an image frame I
- Inner contour C_{in} and Outer contour C_{out} are constructed from C
- Bicubic Interpolation² used for finding pixel values along C_{in} and C_{out}



$$I_{in} = \{I(x_i, y_i) \mid (x_i, y_i) \in C_{in}\}$$

$$I_{out} = \{I(x_i, y_i) \mid (x_i, y_i) \in C_{out}\}$$

Figure: Pixel Intensities along C_{in} & C_{out}

²Robert Keys, "Cubic Convolution Interpolation for Digital Image Processing" in IEEE transactions on Acoustics, Speech, and Signal Processing, vol. ASSP-29, no. 6, pp. 1153–1160, 1981

Fisher Discriminant Measure of Contrast

The Fisher Discriminant Measure (FDM) $\mathcal{D}_F(C, I)$ is defined as:

$$\mathcal{D}_F(C, I) \triangleq \frac{(\overline{I_{in}} - \overline{I_{out}})^2}{\sigma^2_{I_{in}} + \sigma^2_{I_{out}}} \quad (1)$$

where,

$\overline{I_{in}}, \overline{I_{out}}$ = mean pixel intensities along C_{in} & C_{out}

$\sigma^2_{I_{in}}, \sigma^2_{I_{out}}$ = variance of intensities along C_{in} & C_{out}

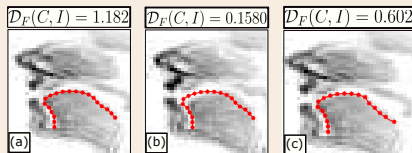


Figure: FDM example



Measure of Proximity between Two Contours

- An optimal alignment map between the points of C_a and C_b is found by the following optimization:

$$\{(m_a(l), m_b(l)), 1 \leq l \leq L\} = \underset{\substack{1 \leq m'_a(l) \leq M_a, \\ 1 \leq m'_b(l) \leq M_b}}{\operatorname{argmin}} \sum_{l=1}^L \|C_a(m'_a(l)) - C_b(m'_b(l))\|_2 \quad (2)$$

where $C_a(i), C_b(j) \in \mathbb{R}^2$ correspond to the i -th and j -th point of C_a and C_b

³ Donald J Berndt and James Clifford, "Using Dynamic Time Warping to Find Patterns in Time Series" in KDD workshop, vol. 10, no. 16, pp.359–370, 1994



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where $C_a(i), C_b(j) \in \mathbb{R}^2$ correspond to the i -th and j -th point of C_a and C_b

- $\mathcal{D}_D(C_a, C_b)$ - DTW distance³ measures the alignment of any 2 contours (C_a, C_b)

$$\mathcal{D}_D(C_a, C_b) \triangleq \frac{1}{L} \sum_{l=1}^L \|C_a(m_a(l)) - C_b(m_b(l))\|_2 \quad (3)$$

³ Donald J Berndt and James Clifford, "Using Dynamic Time Warping to Find Patterns in Time Series" in KDD workshop, vol. 10, no. 16, pp.359-370, 1994

ATB Prediction using Dynamic Programming

ATB Prediction: task of mapping manually traced training contours (\mathcal{C}^{Tr}) to test rtMRI video (\mathcal{I})

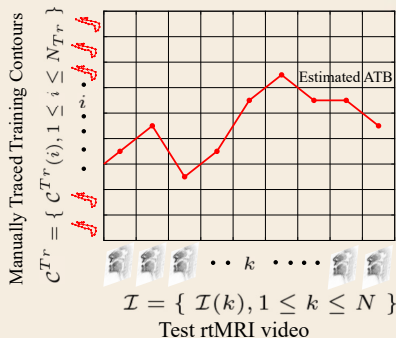


Figure: ATB Prediction: Mapping \mathcal{C}^{Tr} to \mathcal{I}



ATB Prediction using Dynamic Programming

To obtain accurate, smoothly varying predicted contours the following objective function is defined:

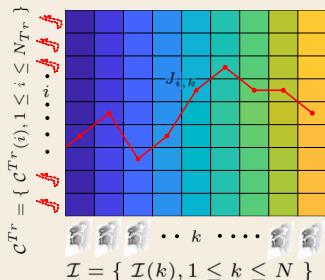
$$J(\mathcal{C}^{Tr}(i), \mathcal{I}(k)) = \mathcal{D}_F(\mathcal{C}^{Tr}(i), \mathcal{I}(k)) + \max_{1 \leq i' \leq N_{Tr}} \{J(\mathcal{C}^{Tr}(i'), \mathcal{I}(k-1)) - \lambda \mathcal{D}_D(\mathcal{C}_{Tr}(i'), \mathcal{C}_{Tr}(i))\} \quad (4)$$

where,

$$\begin{aligned} \mathcal{I} &= \{\mathcal{I}(k), 1 \leq k \leq N\} \\ \mathcal{C}^{Tr} &= \{\mathcal{C}^{Tr}(i), 1 \leq i \leq N_{Tr}\} \\ \lambda &= \text{Temporal Stiffness Factor} \end{aligned}$$



ATB Prediction using Dynamic Programming



Algorithm 1 Estimating C^* using Dynamic Programming

```

1: procedure ESTIMATEATB( $C^{Tr}, \mathcal{I}$ )
2:   for  $i \leftarrow 1$  to  $N_{Tr}$  do                                     ▷ Initializing
3:      $J_{i,1} \leftarrow \mathcal{D}_F(C^{Tr}(i), \mathcal{I}(1))$ 
4:   end for
5:
6:   for  $k \leftarrow 2$  to  $N$  do                                       ▷ Iterative Step
7:     for  $i \leftarrow 1$  to  $N_{Tr}$  do
8:        $J_{i,k} \leftarrow \mathcal{D}_F(C^{Tr}(i), \mathcal{I}(k)) + \max_{1 \leq i' \leq N_{Tr}} \{J_{i',k-1} - \lambda \mathcal{D}_D(C^{Tr}(i'), C^{Tr}(i))\}$ 
9:        $\text{BackTrack}_{i,k} \leftarrow \arg \max_{1 \leq i' \leq N_{Tr}} \{J_{i',k-1} - \lambda \mathcal{D}_D(C^{Tr}(i'), C^{Tr}(i))\}$ 
10:    end for
11:  end for
12:
13:   $i \leftarrow \arg \max_{1 \leq i' \leq N_{Tr}} \{J_{i',N}\}$                                      ▷ Back-Tracking to Find  $C^*$ 
14:   $C^*(N) \leftarrow C^{Tr}(i)$ 
15:  for  $k \leftarrow N$  down to  $2$  do
16:     $i \leftarrow \text{BackTrack}_{i,k}$ 
17:     $C^*(k-1) \leftarrow C^{Tr}(i)$ 
18:  end for
19:  return  $C^*$ 
20: end procedure
  
```

Figure: Estimating C^* using Dynamic Programming



ATB Prediction using Dynamic Programming

Smoothly varying ATB, \mathcal{C}^* , are estimated for a test rtMRI video sequence \mathcal{I} by selecting the best contour from the training set \mathcal{C}^{Tr} by maximizing the following objective function:

$$J(\mathcal{C}, \mathcal{I}) = \sum_{k=2}^N \mathcal{D}_F(\mathcal{C}(k), \mathcal{I}(k)) - \lambda \mathcal{D}_D(\mathcal{C}(k), \mathcal{C}(k-1)) \quad (5)$$

$$\mathcal{C}^* = \{\mathcal{C}^*(k), 1 \leq k \leq N\} = \operatorname{argmax}_{\mathcal{C} \in \mathcal{C}^{Tr}} \{J(\mathcal{C}, \mathcal{I})\} \quad (6)$$

where,

$$\mathcal{I} = \{\mathcal{I}(k), 1 \leq k \leq N\}$$

$$\mathcal{C}^{Tr} = \{\mathcal{C}^{Tr}(i), 1 \leq i \leq N_{Tr}\}$$

$$\lambda = \text{Temporal Stiffness Factor}$$

FDM-based rtMRI Segmentation: Overview

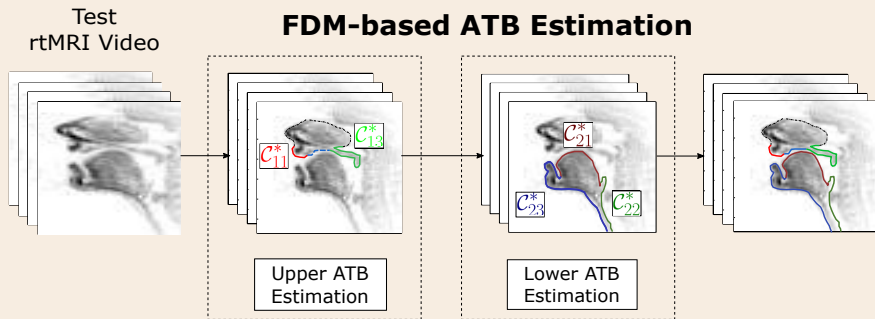


Figure: Order followed while performing ATB Estimation

Contour Stitching and Pruning

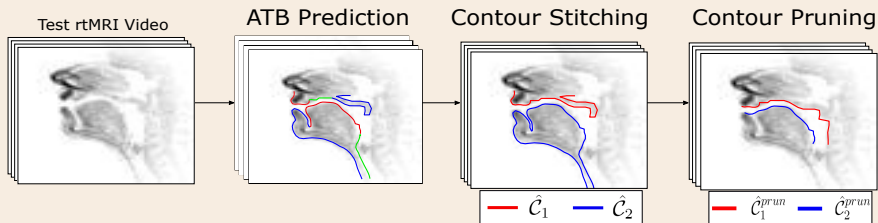


Figure: Stitching and Pruning of Predicted ATB



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Experimental Setup

- ATBs are estimated using five-fold cross-validation setup separately for each subject
- 8 training, 2 test rtMRI videos - round-robin fashion
- 5 training and 3 development videos in each fold
- C_1^{Tr} and C_2^{Tr} are obtained from the manually traced boundaries

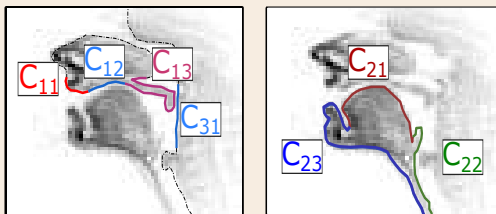


Figure: Manually traced ATBs

Evaluation of Predicted Contours

- Evaluation Measure: DTW Distance (\mathcal{D}_D) between predicted and manually traced ATBs
- Two kinds of evaluation performed:
 - Evaluation of Complete ATBs (\hat{C}_1 and \hat{C}_2)
 - Evaluation of Pruned ATBs (\hat{C}_1^{prun} and \hat{C}_2^{prun})

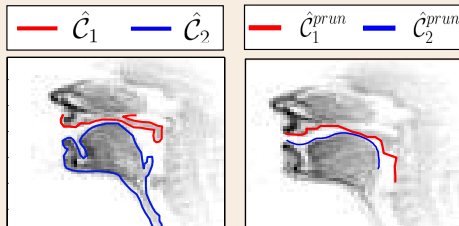


Figure: Evaluation schemes used for experiments



Results

Maeda Grid (MG)⁴ based approach used as baseline for comparing with proposed FDM approach

Sub	Lower ATB		Upper ATB	
	MG	FDM	MG	FDM
F1	1.09 ± 0.22	1.02 ± 0.24	1.00 ± 0.17	0.95 ± 0.17
F2	1.28 ± 0.29	1.27 ± 0.26	1.42 ± 0.35	1.20 ± 0.22
M1	1.31 ± 0.57	1.25 ± 0.26	1.18 ± 0.19	1.10 ± 0.20
M2	1.38 ± 0.31	1.17 ± 0.28	1.37 ± 0.23	1.17 ± 0.24

Table: \hat{C}_1^{prun} and \hat{C}_2^{prun} prediction error in pixels (mean ± standard deviation)

⁴ Jangwon Kim et al. "Enhanced Airway-Tissue Boundary Segmentation for real-time Magnetic Resonance Imaging Data" in International Seminar on Speech Production, ISSP, pp. 222–225, 2014.

Results

- Higher accuracy of proposed approach due to robustness of Fisher Discriminant Measure (FDM) to grainy noise
- Temporal constraint ensures smoothly varying contours across frames

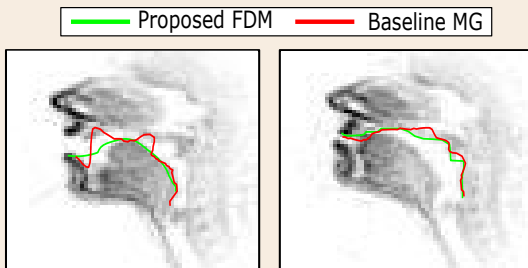


Figure: Improved accuracy of FDM as compared to Baseline MG

Results

- Value of FDM reduces if articulators come in contact with other tissue - may affect accuracy
- FDM can only provide best fitting contour from training set - not all configurations of articulators can be predicted

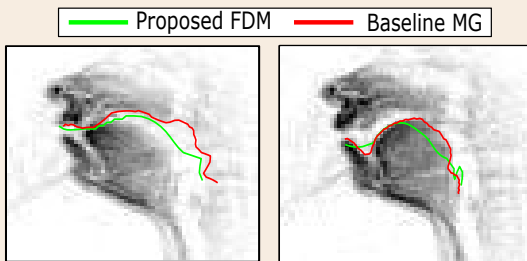


Figure: Shortfalls of FDM



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Conclusion and Future Works

- ATB shapes learned from training data - "best fit" approach
- Temporal continuity of ATBs ensured across successive frames
- Further improvement in accuracy possible - deform-able model for estimated ATBs

Thank you

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Appendix: Contour Stitching

Parts of Upper and Lower ATBs (\mathcal{C}^*) are stitched to form smooth contours $\hat{\mathcal{C}}_1$ & $\hat{\mathcal{C}}_2$

- $\hat{\mathcal{C}}_1$ obtained by concatenating \mathcal{C}_{11}^* (Upper Lip), \mathcal{C}_{12} (Hard Palate) and \mathcal{C}_{13}^* (Velum)

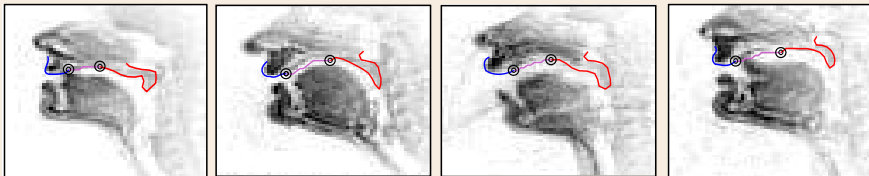


Figure: Stitching \mathcal{C}_{11} , \mathcal{C}_{12} and \mathcal{C}_{13}

Appendix: Contour Stitching

- \hat{C}_2 obtained by stitching contours C_{21}^* (Tongue Tip), C_{22}^* (Tongue Root) and C_{23}^* (Lower Lip)
- Continuity of \hat{C}_2 maintained at junctions of C_{21}^* , C_{22}^* and C_{23}^*

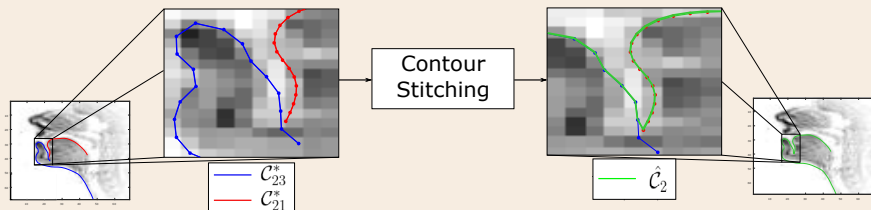


Figure: Stitching of lower contours to obtain \hat{C}_2

Appendix: Contour Pruning

\hat{C}_1 and \hat{C}_2 are pruned to obtain boundaries within the vocal tract

- \hat{C}_1 pruned from UL to VEL tip and concatenated with C_{31} till GLTB to obtain \hat{C}_1^{prun}

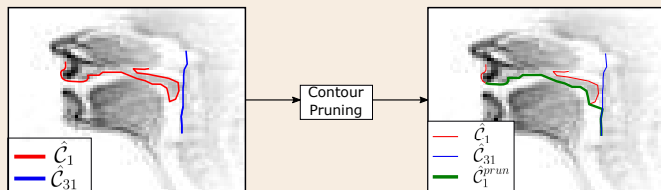


Figure: Contour Pruning for \hat{C}_1

Appendix: Contour Pruning

- \hat{C}_2 pruned from Lower Lip (LL) to Glottis Begin (GLTB)
- Segment of \hat{C}_2 near tongue base (C_{tb}) replaced by a smooth boundary denoted by C_{sm}

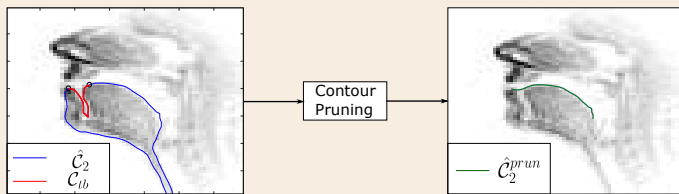
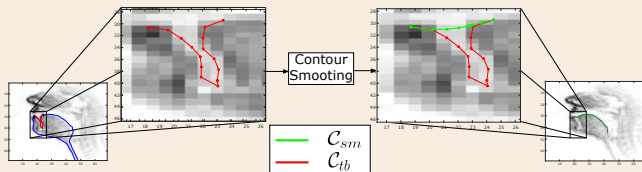


Figure: Contour Pruning for \hat{C}_2



Appendix: Contour Pruning



Algorithm 2 Smoothing C_{tb} to obtain C_{sm}

- 1: **procedure** SMOOTHCONTOUR(C_{tb})
- 2: Given, $C_{tb} = \{(x_i^{tb}, y_i^{tb}), 1 \leq i \leq N_{tb}\}$
- 3: Assume, $C_{sm} = \{(x_i^{sm}, y_i^{sm}), 1 \leq i \leq N_{tb}\}$
- 4: $y_i^{sm} \triangleq a_0 + a_1 x_i^{tb} + a_2 (x_i^{tb})^2$
- 5: $\{a_0, a_1, a_2\} = \underset{\alpha, \beta, \gamma}{\operatorname{argmin}} \sum_{i=1}^{N_{tb}} (y_i^{tb} - (\alpha + \beta x_i^{tb} + \gamma (x_i^{tb})^2))^2$
 subject to $\alpha + \beta x_i^{tb} + \gamma (x_i^{tb})^2 \leq y_i^{tb}, \forall i$
- 6: **return** C_{sm}
- 7: **end procedure**

Figure: Smoothing C_{tb} to obtain C_{sm}



Appendix: Full ATB Evaluation

- Values indicate average euclidean distance (in pixels) between points of predicted contour and ground truth
- Manually traced ATBs (C_1^{Tr} and C_2^{Tr}) used as ground truth for evaluating \hat{C}_1 and \hat{C}_2

Sub	Lower ATB	Upper ATB
F1	0.93 ± 0.13	0.92 ± 0.12
F2	0.99 ± 0.17	1.09 ± 0.19
M1	0.98 ± 0.16	1.13 ± 0.18
M2	0.98 ± 0.18	1.17 ± 0.25

Table: \hat{C}_1 and \hat{C}_2 prediction error in pixels (mean \pm standard deviation)