#### The Landscape of Non-convex Quadratic Feasibility

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#### from ordinal information



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Ordinal embedding: Find  $\{x_i \in \mathbb{R}^d\}$  such that

$$||x_i - x_k||_2^2 < ||x_i - x_j||_2^2$$
  
$$\implies \langle x_i - x_k, x_i - x_k \rangle < \langle x_i - x_j, x_i - x_j \rangle$$
  
$$\implies 0 < x^T P_{ijk} x,$$

where 
$$x = \begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix} \in \mathbb{R}^{nd} \text{ and } P_{ijk} \in \mathbb{R}^{nd \times nd}$$

$$\begin{array}{c} \underbrace{\text{Example}}{\text{in } \mathbb{R}^2:} & \underbrace{0 < \|w - z\|_2^2 - \|w - y\|_2^2}_{\Rightarrow 0 < \langle y, y \rangle + 2\langle w, z - y \rangle - \langle z, z \rangle} \\ \Rightarrow 0 < \langle y, y \rangle + 2\langle w, z - y \rangle - \langle z, z \rangle \\ \Rightarrow 0 < x^T P_{wyz} x \\ x = \begin{pmatrix} w_1 \\ w_2 \\ y_1 \\ y_2 \\ z_1 \\ z_2 \end{pmatrix} & P_{wyz} = \begin{pmatrix} 0 & 0 & -1 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 & 0 & 1 \\ -1 & 0 & 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & 0 & 0 & -1 \end{pmatrix}$$





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We formulate (1) as a non-convex, unconstrained optimization problem with the hinge loss:

$$\min_{x \in \mathbb{R}^n} \sum_{i=1}^m \max\{0, 1 - x^T P_i x\}.$$
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When a feasible point of (1) exists: global minimizers of (2)  $\Leftrightarrow$  feasible points of (1).



$$Goal \\ \underset{x \in \mathbb{R}^n}{\text{minimize}} \sum_{i=1}^m \max\{0, 1 - x^T P_i x\}$$
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Standard optimization tools such as stochastic gradient descent have a chance at solving (2).

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However, assuming feasibility, success of recovering a feasible point crucially depends on every local minimizer of (2) being a global minimizer. To this end, the goal is to classify the non-global minimizers of (2).

Examples of non-convex problems where all local minima are global minima under suitable assumptions:

Phase retrieval [Sun, Qu, Wright 2016]; Neural networks [Kawaguchi 2016; Haeffele and Vidal 2017; Ge, Lee, Ma 2017]; Matrix completion [Ma 2016]; Burer-Montiero Factorization for Semidefinite Programs [Boumal, Voroninski, and Bandeira 2016]

Work that proposes optimization problems for finding an ordinal embedding:

- Kruskal, 1964;
- Agarwal et al., 2007
- Terada & Von Luxberg, 2014
- Jain, Jamieson, & Nowak, 2016.

Other work that proposes (2) or studies (1):

- Konar and Sidiropoulos. *Fast feasibility pursuit for non-convex QCQPS via first-order methods,* 2017.
- Boyd and Park. *General Heuristics for Nonconvex Quadratically Constrained Quadratic Programming,* 2017.
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However, none of these works theoretically studies the landscape of (2).

# **Our Results**

#### Two dimensions:

**Theorem:** Assume  $P_1, \ldots, P_m \in \mathbb{R}^{2 \times 2}$  are trace zero and symmetric such that a feasible point exists. Furthermore, assume no three of the curves  $x^T P_i x = 1$  intersect at a point. Every local minimizer of (2) is a global minimizer.

$$\underset{x \in \mathbb{R}^n}{\text{minimize}} \sum_{i=1}^m \max\{0, 1 - x^T P_i x\} \quad (2)$$

#### **Our Results**

**Proof idea**: For any point that is not a global minimizer, we exhibit a descent direction.



## Importance of Assumptions

Consider  $P_1 = \binom{1 \ 0}{0 \ -.5}, P_2 = \binom{.5 \ 1}{1 \ 1}, P_3 = \binom{0 \ 1}{1 \ 5}.$ 

- Indefinite, but not trace zero.
- $[1,1]^T$  is a feasible point.
- [1.1, -.7] is approximately a non-global minimizer.

Objective of (2) using P<sub>1</sub>, P<sub>2</sub>, and P<sub>3</sub>:





## **Our Results**

**Theorem:** Let  $\{P_i \in \mathbb{R}^{n \times n}\}$  be a set of real, symmetric trace 0 matrices. Assume the  $P_i$  share a feasible point. If  $x \in \mathbb{R}^n$  is a non-global minimizer of (2), x must satisfy the following two equations:

P1) 
$$\sum_{\{i:x^TP_ix<1\}} x^TP_ix < 0$$
  
P2)  $\sum_{\{i:x^TP_ix<1\}} x^TP_ix + \sum_{\{i:x^TP_ix=1\}} x^TP_ix \ge 0.$   
In particular,  $\{i:x^TP_ix=1\} \neq \emptyset$ .

**Take-away:** Non-global minimizers arise when at least one constraint is equal to one.

$$\underset{x \in \mathbb{R}^n}{\text{minimize}} \sum_{i=1}^m \max\{0, 1 - x^T P_i x\}$$
(2)

#### Experiments

We used mini-batch stochastic gradient descent to solve the optimization problem in all experiments:



We call an experiment successful if stochastic gradient descent converged to a feasible point.

#### Experiments

<u>Step size</u>:  $\eta_i = (\text{initial step}) * .5^{(i/\text{num of quadratic constraints})},$ where we vary the initial step.

#### Initialization:

We pick a random point for initialization but we vary the norm, which we call "initial scale."

# **Experiments: Random Constraints**

![](_page_29_Figure_1.jpeg)

- 2000 trace zero symmetric  $\mathbb{R}^{20 \times 20}$  matrices with entries were drawn from  $\mathcal{N}(0, 1)$  with a feasible point.
- Stochastic gradient descent capped at 4000 epochs with mini-batch sizes of 300.
- 50 experiments were ran per initial step and initial scale.

# **Experiments: Ordinal Embedding**

![](_page_30_Figure_1.jpeg)

- All  $O(50^3)$  triplet constraints were collected from 50 points in  $\mathbb{R}^2$  whose coordinates were drawn from  $\mathcal{N}(0, 1)$ .
- Stochastic gradient descent capped at 8000 epochs with mini-batch sizes of 1000.
- 20 experiments were ran per initial step and initial scale.

# **Experiments: Ordinal Embedding**

![](_page_31_Figure_1.jpeg)

one ordinal embedding experiment where initial step = .5 and initial scale = 10000

#### **Open Questions**

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- 2. Guided by the landscape, prove convergence rates for stochastic gradient descent.
- 3. Understand why large norm initialization works.