Optimal Crowdsourced Classification with a Reject Option in the Presence of Spammers

Qunwei Li, Pramod Varshney

Syracuse University

### 1 Introduction

- 2 Problem Formulation
- **3** Optimal Behavior for a Spammer
- Optimal Behavior for the Manager
- 5 Simulations



### 1 Introduction

- 2 Problem Formulation
- 3 Optimal Behavior for a Spammer
- Optimal Behavior for the Manager
  - 5 Simulations
- 6 Conclusion

### Humans and Machines

- Besides the success of machine learning techniques
- Machines need proper training
- Machines need a tremendous amount of labeled training data



#### Pattern Search

Data Interpretation

ICASSP 2018

## Crowdsourcing

- A major source to provide training data for machines
- Crowd + Sourcing = Crowdsourcing



### Crowdsourcing Example



## Crowdsourcing Example



Qunwei Li, Pramod Varshney

ICASSP 2018

# Crowdsourcing

#### • Key Features

- Members of the crowd are anonymous
- Spammers in the crowd

# Crowdsourcing

- Key Features
  - Members of the crowd are anonymous
  - Spammers in the crowd
- What is a spammer?
  - only cares about reward in participating in a crowdsourcing task
  - completes the questions with random guesses
  - typically completes all the questions in the task
- Problems to address
  - How to maximize the reward (How would the spammers behave?)
  - How to get reliable performance (How would the task manager behave?)

#### 1 Introduction

### 2 Problem Formulation

3 Optimal Behavior for a Spammer

- 4 Optimal Behavior for the Manager
  - 5 Simulations



### Problem

- $\bullet~W$  crowd workers take part in an  $M\mbox{-}\mathrm{ary}$  classification task
  - Example: labeling of dog image into one of four breeds (M = 4): Pekingese, Mastiff, Maltese, or Saluki



### Problem

- Workers answer N simple binary questions to distinguish among classes (Branson et al., 2010)
  - Example: snub or long nose?



A. Vempaty, L. R. Varshney and P. K. Varshney, "Reliable Crowdsourcing for Multi-Class Labeling Using Coding Theory," in IEEE JSTSP, 2014.

Qunwei Li, Pramod Varshney

ICASSP 2018

Syracuse University

### Problem

- Workers have a reject option to skip the questions
  - Example: snub or long nose? large or small?



Q. Li, A. Vempaty, L. R. Varshney and P. K. Varshney, "Multi-Object Classification via Crowdsourcing With a Reject Option," in IEEE TSP, 2017.

Qunwei Li, Pramod Varshney

ICASSP 2018

Syracuse University

11 / 23

### 1 Introduction

#### 2 Problem Formulation

#### **③** Optimal Behavior for a Spammer

#### 4 Optimal Behavior for the Manager

#### 5 Simulations

#### 6 Conclusion

• Shah and Zhou 2016 found the one and only incentive-compatible payment mechanism for the considered crowdsourcing system

- Shah and Zhou 2016 found the one and only incentive-compatible payment mechanism for the considered crowdsourcing system
- A mechanism is called incentive-compatible if every participant can achieve the best outcome for him/herself just by acting according to his/her true preferences

- Shah and Zhou 2016 found the one and only incentive-compatible payment mechanism for the considered crowdsourcing system
- A mechanism is called incentive-compatible if every participant can achieve the best outcome for him/herself just by acting according to his/her true preferences
- A spammer can maximize their reward if such a payment mechanism is employed

- Shah and Zhou 2016 found the one and only incentive-compatible payment mechanism for the considered crowdsourcing system
- A mechanism is called incentive-compatible if every participant can achieve the best outcome for him/herself just by acting according to his/her true preferences
- A spammer can maximize their reward if such a payment mechanism is employed

#### Theorem

The optimal behavior for a spammer is to complete or skip all the microtasks, according to a problem-dependent quantity.

- Conventionally, a spammer completes all the microtasks in hope for maximal reward.
- Assume  $M_A$  spammers complete all the microtasks
- Assume  $M_0$  spammers skip all the microtasks
- A total of  $M = M_A + M_0$  spammers in the crowd of size W

### 1 Introduction

- 2 Problem Formulation
- 3 Optimal Behavior for a Spammer

#### Optimal Behavior for the Manager

#### 5 Simulations

#### 6 Conclusion

- A widely used aggregation rule is majority voting
  - Each worker has a weight of "1" for his/her answer
  - For each microtask, the answer with the most collected overall weight is chosen



Qunwei Li, Pramod Varshney

ICASSP 2018

Syracuse University

• Can we design an optimal aggregation rule for classification with crowdsourcing?

- Can we design an optimal aggregation rule for classification with crowdsourcing?
- A straightforward idea:

maximize Overall Weight for the Correct Class subject to Overall Weight for All the Classes is Bounded

- Can we design an optimal aggregation rule for classification with crowdsourcing?
- A straightforward idea:

maximize Overall Weight for the Correct Class subject to Overall Weight for All the Classes is Bounded

#### Theorem

The optimal weight for the wth worker's answer is given by

$$W_w = \left[ (W - M) \,\mu^n + \frac{M_A}{2^N (1 - m)^N} \delta \,(n - N) \right]^{-1},$$

n: number of microtaskes completed

#### Parameter Estimation

- $\bullet\ m$ : averaged probability of a skipped microtask
  - \* can be estimated directly

### Parameter Estimation

- $\bullet\ m$ : averaged probability of a skipped microtask
  - \* can be estimated directly
- $\mu$ : averaged probability of a correct answer
  - \* insert additional G "gold standard" questions

#### Parameter Estimation

- $\bullet\ m$ : averaged probability of a skipped microtask
  - \* can be estimated directly
- $\mu$ : averaged probability of a correct answer
  - \* insert additional G "gold standard" questions
- $M_A$ : number of spammers who complete all the microtasks
- $M_0$ : number of spammers who skip all the microtasks
  - \*  $W_{N+G}$  denotes the number of workers completing all N + G microtasks, and  $W_0$  denotes the number of workers skipping all the microtasks.
  - \* using the estimated m, write the joint probability function of  $W_{N+G}$  and  $W_0$ ,  $f(W_{N+G}, W_0 | M_N, M_0)$
  - \* with the MLE method, estimate  $M_A$  and  $M_0$  by

$$\left\{\hat{M}_{A}, \hat{M}_{0}\right\} = \arg\max_{\{M_{A}, M_{0}\} \ge 0} f(W_{N+G}, W_{0}|M_{A}, M_{0}).$$
(1)

### 1 Introduction

- 2 Problem Formulation
- 3 Optimal Behavior for a Spammer
- 4 Optimal Behavior for the Manager

#### **5** Simulations

#### 6 Conclusion

### Simulation Results

- $W = 50, N = 3, G = 3, M_A = M_0 = 7$
- A honest worker skips a microtask ~ U(0,1)
- A honest worker correctly answers a microtask  $\sim U(x, 1)$



Figure 1: Performance comparison with various spammers.

Qunwei Li, Pramod Varshney

ICASSP 2018

### 1 Introduction

- 2 Problem Formulation
- 3 Optimal Behavior for a Spammer
- Optimal Behavior for the Manager

#### 5 Simulations



- Investigated the impact of the spammers on the crowdsourced classification system
- Derived the optimal strategy for the manager to combat the spammers' influence.
- Showed the performance improvement with the proposed aggregation rule

## Thank you !