



Vector compression for similarity search using Multi-layer Sparse Ternary Codes

Sohrab Ferdowsi, Slava Voloshynovskiy, Dimche Kostadinov

Department of Computer Science, University of Geneva, Switzerland {Sohrab.Ferdowsi, svolos, Dimche.Kostadinov}@unige.ch http://sip.unige.ch

R-D performance of single-layer STC on AR(1) Gaussian sources

Overview

Applications:
Large-scale retrieval systems
Learned compression of feature vectors
Compressed representation useful for fast similarity search

Contributions:

Compressiom:

 $\frac{1}{n}\mathbb{E}[\# \text{ bits used to represent } \mathbf{x}]$

Reconstruction:

 $\mathbf{f} = \mathbf{B}\mathbf{x} = \mathbf{B}\phi_{\lambda}(\mathbf{A}\mathbf{f}) \odot \boldsymbol{\beta}$

(projection)

• Reconstruction: $\hat{\mathbf{f}} = \mathbb{Q}^{-1}[\mathbf{x}]$

• Distortion: $\mathcal{D} = \mathbb{E}[d_E(\mathbf{F}, \hat{\mathbf{F}})]$

 $d_E(\mathbf{a}, \mathbf{b}) \triangleq \frac{1}{n} ||\mathbf{a} - \mathbf{b}||_2^2$

• Encoding: $\mathbf{x} = \mathbb{Q}[\mathbf{f}]$

• Rate: $\mathcal{R} =$

Rate-distortion (R-D) study of ternary and binary encoding Designing R-D efficient multi-layer Sparse Ternary Codes (STC)

Background

• Ability to search for similarity within a database is crucial for modern retrieval systems. • A wide-spread solution is binary hashing.

• We proposed ternary hashing [WIFS'16] as an alternative to binary hashing.

• We showed that ternary encoding has higher **coding gain** than binary encoding [ISIT'17]. • Here we extend ternary encoding for the task of compression, so that we can have list-refinement. • Our design challenge: To have good R-D performance within STC limitations.

Problem formulation: ANN search

Similarity search:

• (Exact) Nearest Neighbor (NN) search: $\mathcal{L}(\mathbf{q}) = \{1 \leq i \leq N | d_E(\mathbf{f}(i), \mathbf{q}) \leq \epsilon n \}$ • Approximate Nearest Neighbor (ANN) search: $\mathcal{L}(\mathbf{q}) = \{1 \leq i \leq N | d_H(\mathbb{Q}[\mathbf{f}(i)], \mathbb{Q}[\mathbf{q}]) \leq \epsilon\}$ • Our solution: List-refinement with reconstruction $\hat{\mathcal{L}}'(\mathbf{q}) = \{ i \in \hat{\mathcal{L}}(\mathbf{q}) | d_E(\mathbb{Q}^{-1}[\mathbb{Q}[\mathbf{f}(i)]], \mathbf{q}) \leq \epsilon \}$





Poor R-D performance for single-layer: rate mismatch



• Optimal rate allocation is calculated using the "reverse water-filling" paradigm from information theory. • At higher rates, rate allocation deviates largely from optimal assignment.

• Binary encoding is a special case of ternary encoding with zero sparsity and hence rate is very high.

From single-layer to multi-layer architecture

layer 1	
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layer

layer L

Single-layer Sparse Ternary Codes (STC)



Optimizing single-layer STC

Back-projection B: • Decompose $\mathbf{B} = (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{B}'$, optimize \mathbf{B}' :

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\mathbf{B'} = \operatorname{argmin}_{-i} ||\mathbf{F} - (\mathbf{A}^T \mathbf{A})^{-1} \mathbf{A}^T \mathbf{B'} \mathbf{X}||_{\mathcal{F}}^2
          = \operatorname*{argmin}_{\mathbf{B}'} \operatorname{Tr} \Big[ -2\mathbf{A}\mathbf{A}^T \mathbf{A}\mathbf{F}\mathbf{X}^T \mathbf{B'}^T + \mathbf{B'}\mathbf{X}\mathbf{X}^T \mathbf{B'}^T \mathbf{A}\mathbf{A}^T \Big].
           \Rightarrow \mathbf{B'} = \mathbf{AFX}^T (\mathbf{XX}^T)^{-1}.
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Calculation of distortion:

Projection A: • To have un-correlated X:

 $\mathbf{C}_F \triangleq \frac{1}{n} \mathbb{E}[\mathbf{F}\mathbf{F}^T] = \mathbf{U}_F \Sigma_F \mathbf{U}_F^T$ • Simply as in PCA: $A = U_F^T$ $\bullet \widetilde{\mathbf{X}} \triangleq \mathbf{AF} \sim \mathcal{N}(\mathbf{0}, \Sigma_F)$ • With this choice of A: \Rightarrow B' = I_n, B = A^T



$\hat{f} = \hat{f}^{[0]} + \dots + \hat{f}^{[l]} + \dots + \hat{f}^{[L]}$

R-D performance for multi-layer STC



Search and R-D performance of multi-layer STC on public databases



$$\mathcal{D} = \mathbb{E}\left[d_E(\mathbf{F}, \hat{\mathbf{F}})\right] = \frac{1}{n} \mathbb{E}\left[||\mathbf{F} - \mathbf{A}^T \mathbf{X}||_2^2\right] = \frac{1}{n} \mathbb{E}\left[||\mathbf{A}\mathbf{F} - \mathbf{X})||_2^2\right] = \frac{1}{n} \mathbb{E}\left[||\tilde{\mathbf{X}} - \phi_\lambda(\tilde{\mathbf{X}}) \odot \boldsymbol{\beta}||_2^2\right].$$

• Distortion per each dimension ($\mathcal{D} = \sum_{i=1}^{n} D_i$):

$$D_{i} = \mathbb{E}\left[(\tilde{X}_{i} - \beta_{i}\phi_{\lambda}(\tilde{X}_{i}))^{2}\right] = \int_{-\infty}^{-\lambda} (\tilde{x}_{i} + \beta_{i})^{2}p(\tilde{x}_{i})d\tilde{x}_{i} + \int_{-\lambda}^{+\lambda} \tilde{x}_{i}^{2}p(\tilde{x}_{i})d\tilde{x}_{i} + \int_{+\lambda}^{+\infty} (\tilde{x}_{i} - \beta_{i})^{2}p(\tilde{x}_{i})d\tilde{x}_{i}$$

$$\implies D_{i} = \sigma_{i}^{2} + 2\beta_{i}^{2}\mathcal{Q}\left(\frac{\lambda}{\sigma_{i}}\right) - \frac{4\beta_{i}\sigma_{i}}{\sqrt{2\pi}}\exp\left(\frac{-\lambda^{2}}{2\sigma_{i}^{2}}\right)$$
• Optimal Re-weighting vector: $\beta_{i}^{*} = \operatorname{argmin}_{\beta_{i}}D_{i} = \frac{\sigma_{i}\exp\left(\frac{-\lambda^{2}}{2\sigma_{i}^{2}}\right)}{\sqrt{2\pi}\mathcal{Q}\left(\frac{\lambda}{\sigma_{i}}\right)}.$
• Rate: $\mathcal{R} = \frac{1}{n}H_{t}(\mathbf{X}) = \frac{1}{n}\sum_{i=1}^{n}H_{t}(X_{i}) = -\frac{1}{n}\sum_{i=1}^{n}\left(2\alpha_{i}\log_{2}(\alpha_{i}) + (1 - 2\alpha_{i})\log_{2}(1 - 2\alpha_{i})\right)$
• Sparsity per each dimension: $\alpha_{i} \triangleq \mathbb{P}[X_{i} = +\beta_{i}] = \mathbb{P}[X_{i} = -\beta_{i}]$

Conclusions

• Single-layer encoding is insufficient to provide good R-D performance at high rates. • Residual-based multi-layer encoding can provide reasonable R-D performance. • Since binary-encoding has rate mismatch, it cannot benefit from multi-layer encoding. • Ternary encoding with high sparsity has low rate mismatch and can benefit from multi-layer encoding. • Future work: Joint learning of all layers. • Python implementation **()**: https://github.com/sssohrab/DSW2018