



Trinity  
College  
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# V-SENSE

## A Pipeline for Lenslet Light Field Quality Enhancement

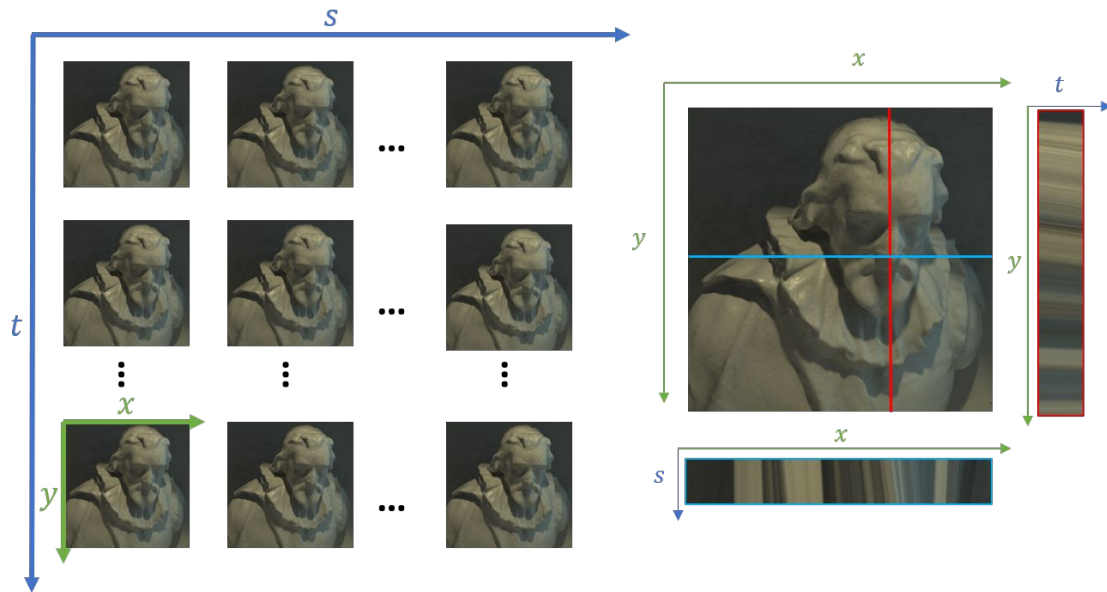
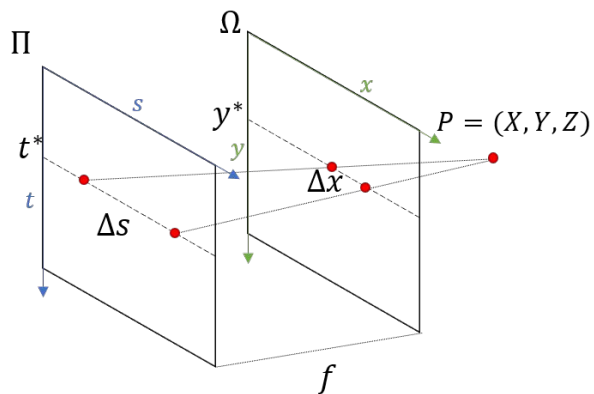
Pierre Matysiak, Mairéad Grogan, Mikaël Le Pendu, Martin Alain, Aljosa Smolic

# Introduction

Light Fields

## Plenoptic function (4D)

$$\Omega \times \Pi \rightarrow \mathbb{R}, (x, y, s, t) \rightarrow L(x, y, s, t)$$



Sub-Aperture Images

Epipolar Images

# Light Fields

Capture Methods

## Camera arrays

Single camera on gantry

Plenoptic cameras

2004 - Stanford  
Multi-Camera Array



# Light Fields

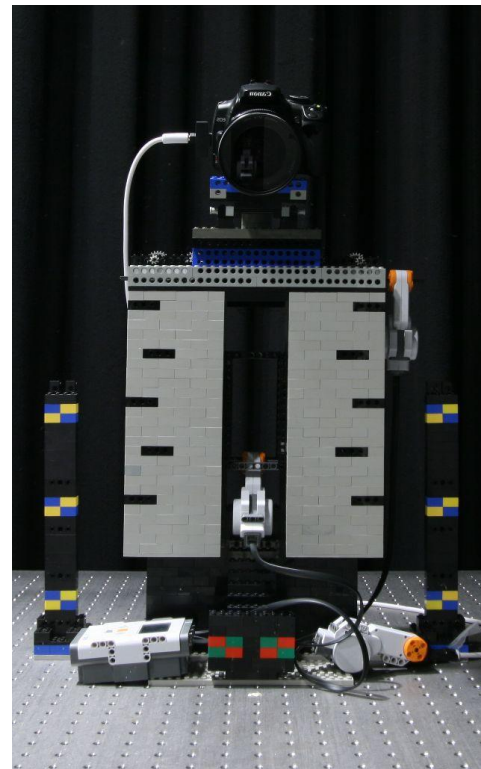
Capture Methods

Camera arrays

**Single camera on gantry**

Plenoptic cameras

2008 - Stanford  
Lego Gantry



# Light Fields

Capture Methods

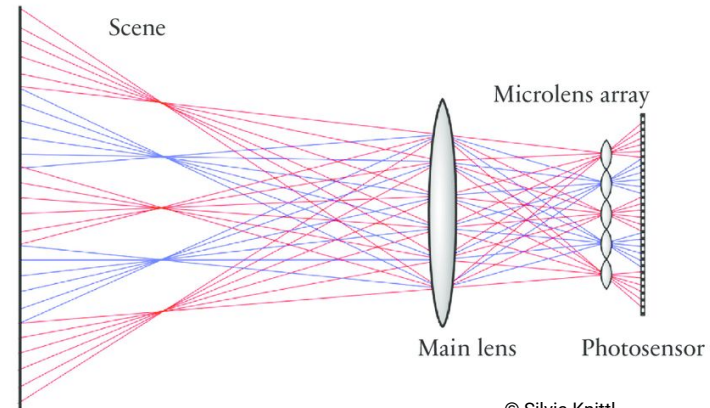
Camera arrays

Single camera on gantry

**Plenoptic cameras**



Lytro Illum



© Silvia Knittl



# Motivation

**Lytro software unavailable**  
**Does not allow to export**  
**Sub-Aperture Images (SAIs)**

# Motivation

Lytro software discontinued  
Does not allow to export  
Sub-Aperture Images (SAIs)

## Dansereau toolbox limitations :

- noise
- ghosting effects
- colour inconsistency
- inaccurate colour balance
- loss of dynamic range



Colour comparison : Dansereau vs. Lytro

D. G. Dansereau, O. Pizarro, and S. B. Williams, “Decoding, calibration and rectification for lenselet-based plenoptic cameras”, in Proc. CVPR, 2013

# Motivation

Lytro software discontinued  
Does not allow to export  
Sub-Aperture Images (SAIs)

Dansereau toolbox limitations

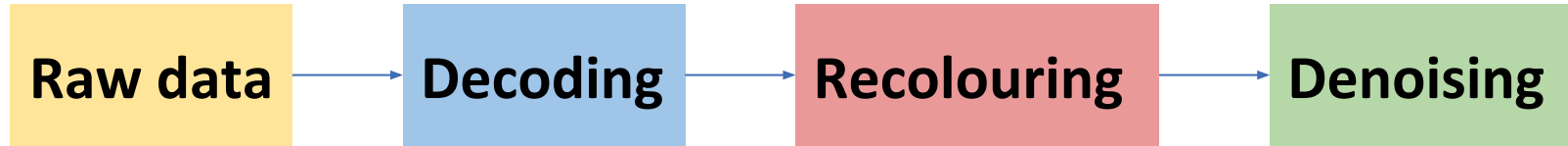
**Use all SAIs for applications**



Extracted SAIs using Dansereau toolbox

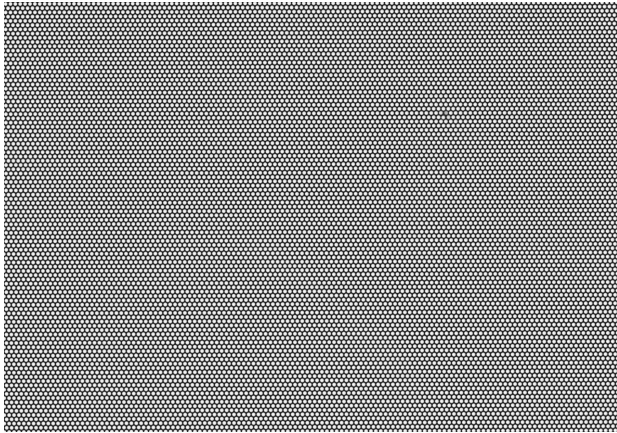


# Proposed Pipeline



# I. Raw LF Decoding

Devigetting



White Image



Raw Image



After devigetting

# I. Raw LF Decoding

Demosaicing + Interpolation

**Ghosting effect reduced**

**Better colour consistency at the cost of noise**



Standard demosaicing +  
bicubic interpolation



Standard demosaicing +  
WI-guided interpolation



WI-guided demosaicing +  
WI-guided interpolation

H. S. Malvar, L.-W. He, & R. Cutler, "High-quality linear interpolation for demosaicing of bayer-patterned color images", in Proc. IEEE ICASSP, 2004

P. David, M. Le Pendu, & C. Guillemot, "White lenslet image guided demosaicing for plenoptic cameras", in Proc. IEEE MMSP, 2017

# II. Recolouring

## Colour Transfer



Target



Palette



Result

M. Grogan and R. Dahyot, "Robust registration of gaussian mixtures for colour transfer",  
ArXiv e-prints (May 2017). [arXiv:cs.CV/1705.06091](https://arxiv.org/abs/cs.CV/1705.06091)

# II. Recolouring

CPM

**CT needs correspondences**

**Using first step of Coarse-to-fine Patch Match**

**Assume centre image has best colours**



Y. Hu, R. Song, and Y. Li, "Efficient coarse-to-fine patchmatch for large displacement optical flow", in Proc. CVPR, 2016

# II. Recolouring

Propagation scheme

## Propagation



# II. Recolouring

Propagation scheme

## Propagation



# II. Recolouring

Propagation scheme

**Centre**





# II. Recolouring

Colour Transfer

**Correspondences from centre : best colours**

**Correspondences from neighbour : consistent colours**



Target  
(external SAI)



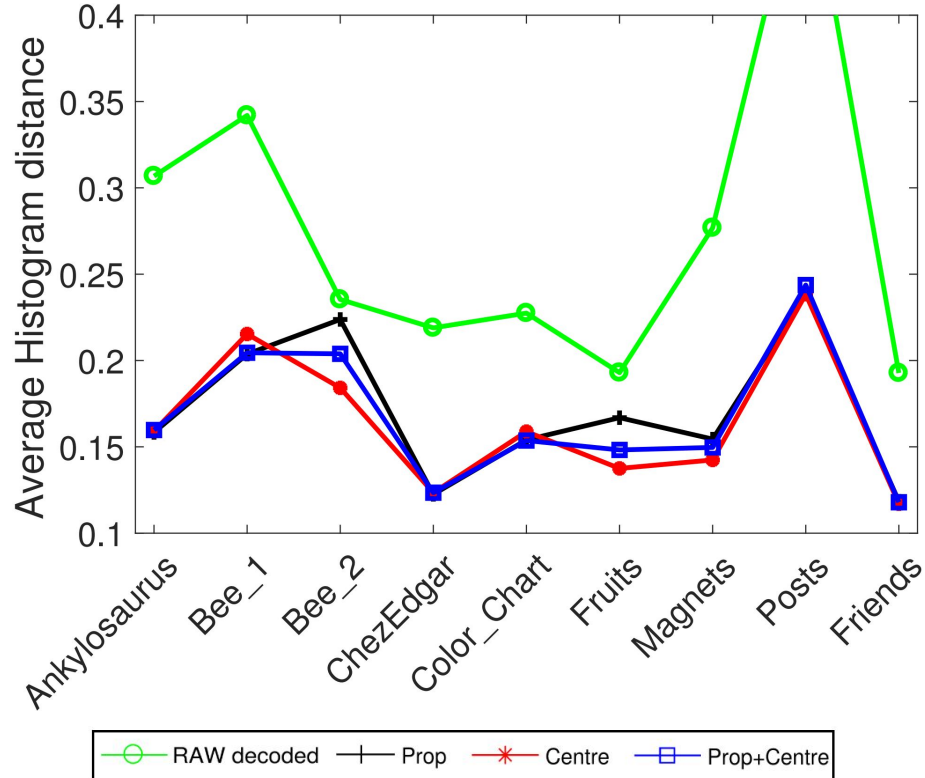
Palette  
(centre SAI)



Result

# II. Recolouring

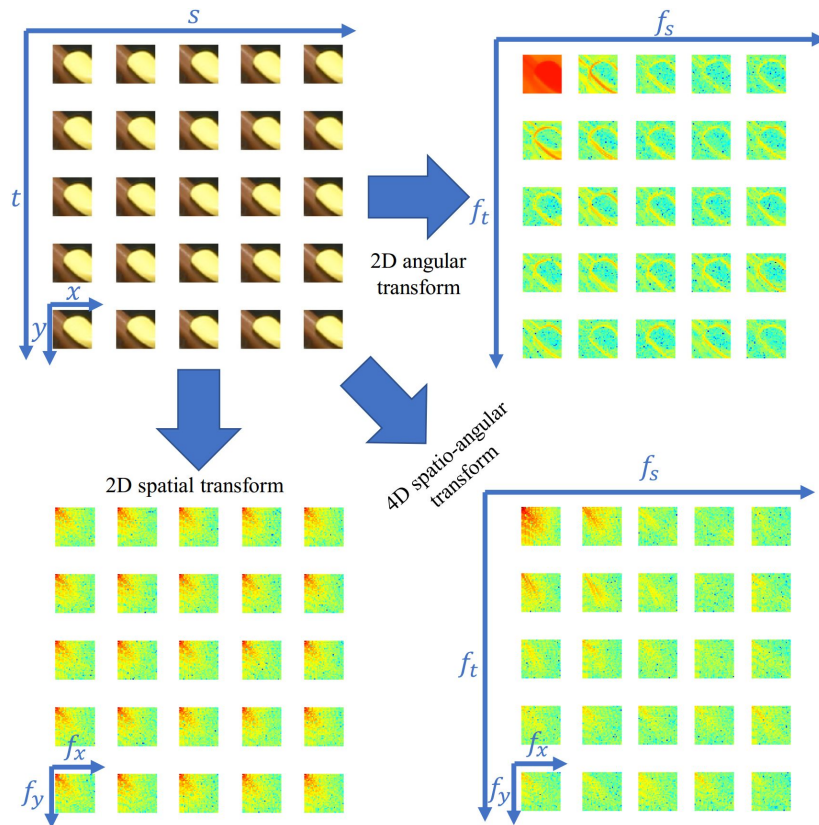
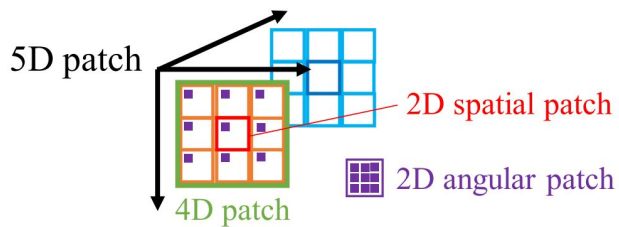
Quality metric



# III. Denoising

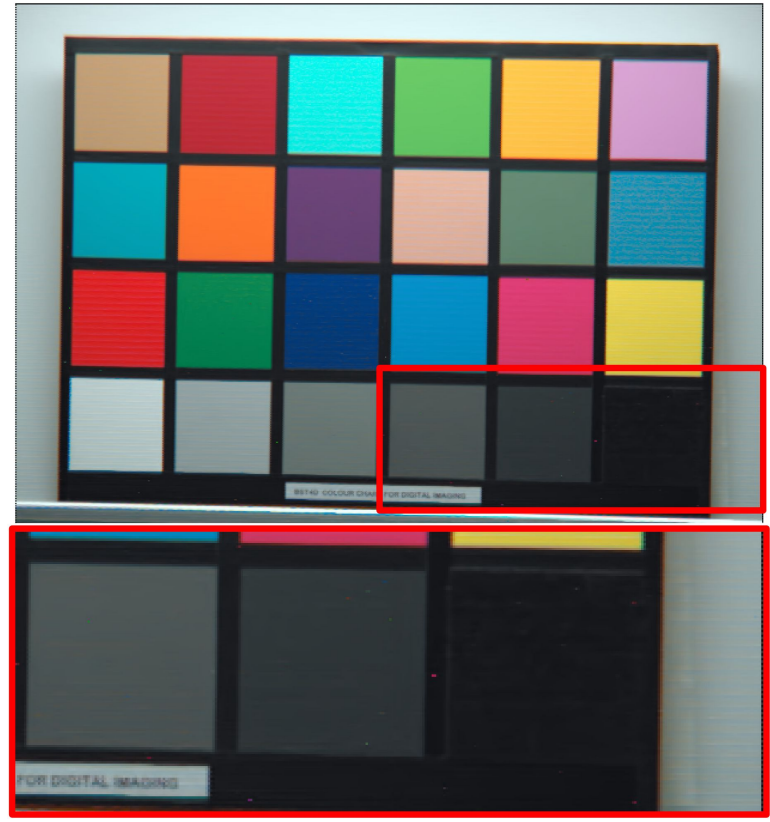
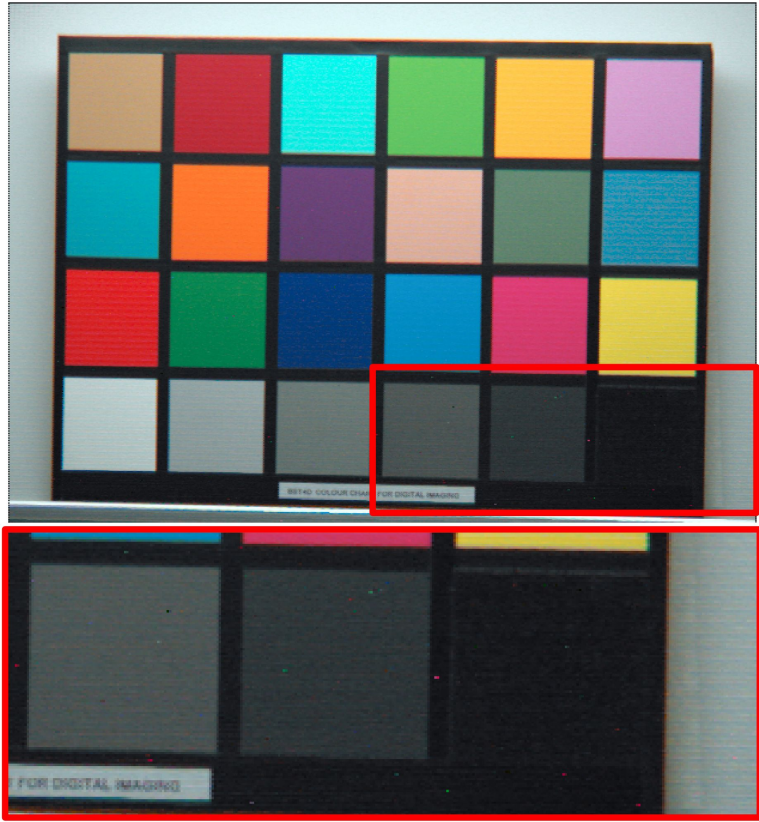
Lytro Illum images are known for exhibiting camera noise

Using SoA LFBM5D filter



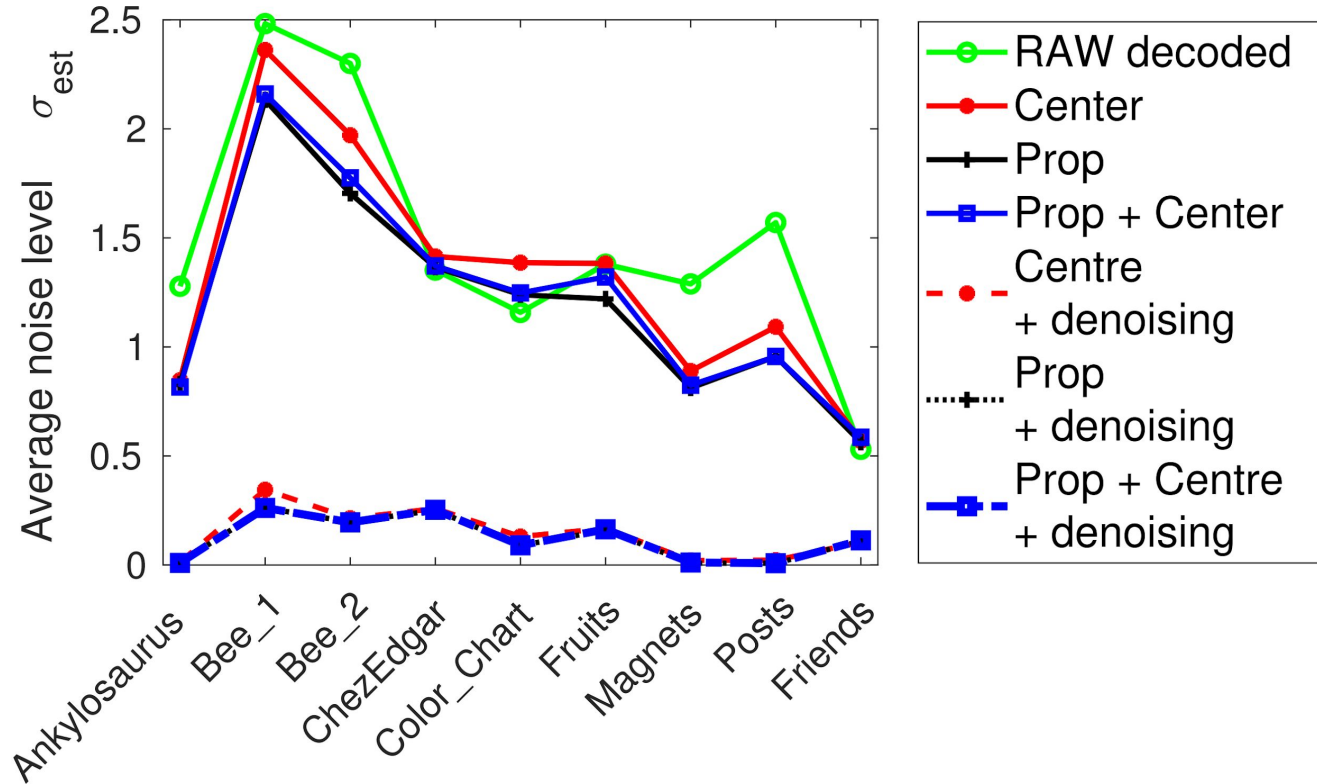
M. Alain and A. Smolic, "Light field denoising by sparse 5D transform domain collaborative filtering", in Proc. IEEE MMSP, Oct. 2017

# III. Denoising



# III. Denoising

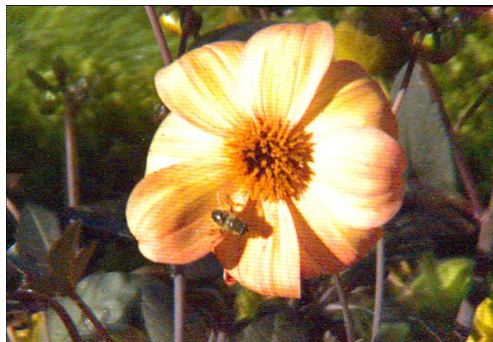
Quality metric



# Results

Single image

External views



Centre views



Dansereau pipeline

Proposed pipeline

# Results

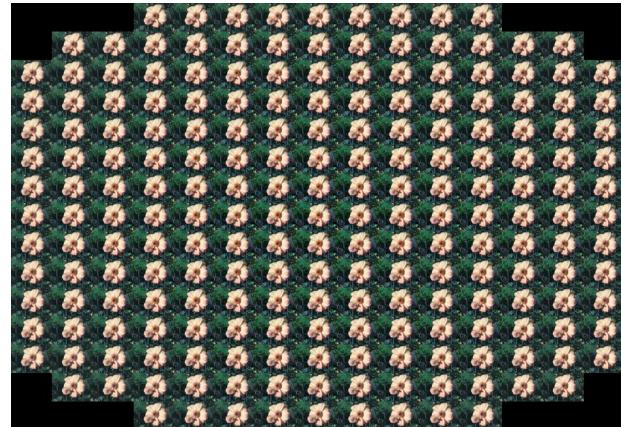
SAI array



Dansereau pipeline



Proposed decoding



Proposed recolouring

# Results

## Epipolar Images



After decoding



After recolouring



After denoising



# Limitations & future work

- **Hot pixel noise**



External SAI

# Limitations & future work

- **Hot pixel noise**
- **Ghosting artefacts**



External SAI

# Limitations & future work

- **Hot pixel noise**
- **Ghosting artefacts**
- **Lack of good metric for some steps (colour correction)**

# Limitations & future work

- **Hot pixel noise**
- **Ghosting artefacts**
- **Lack of good metric for some steps (colour correction)**
- **Long computation time**

# Conclusion

- **Full pipeline from RAW**
- **Visual corrections**
- **More information usable**



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# V-SENSE

## Many Thanks!

Contact : [matysiap@scss.tcd.ie](mailto:matysiap@scss.tcd.ie)

Project page : <https://v-sense.scss.tcd.ie/?p=1548>