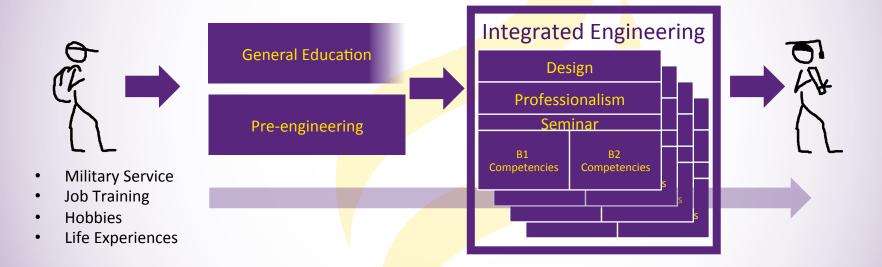




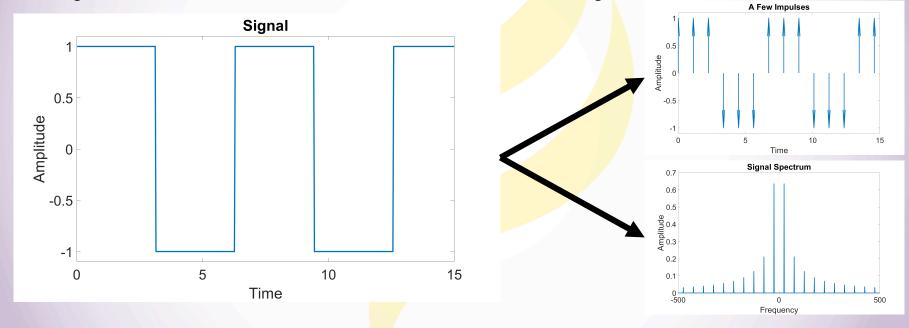
# Teaching Signals and Systems in a Project Based Learning Environment

Robert Sleezer, Eleanor Leung, and Rebecca Bates

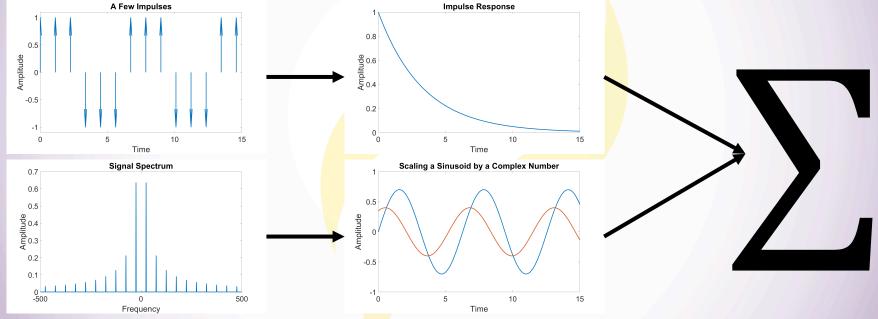
## Projects provide context for design, professional, and technical learning.

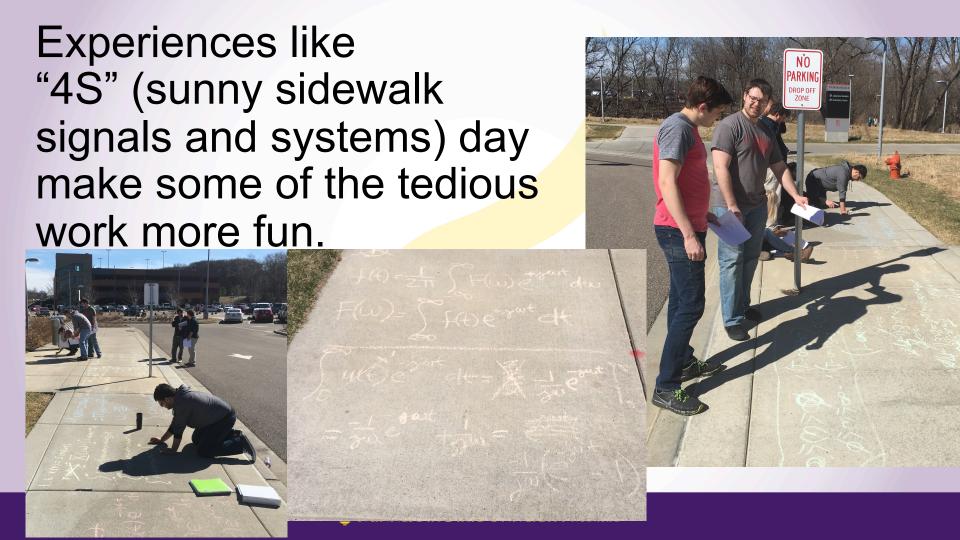


Connection to the big picture mitigates students perception that Signals and Systems is all abstract theory.



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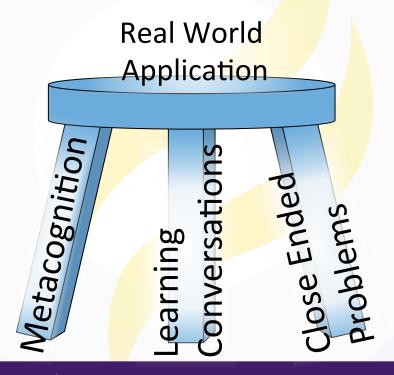
#### Gamification







## Connecting signals and systems learning to student projects.

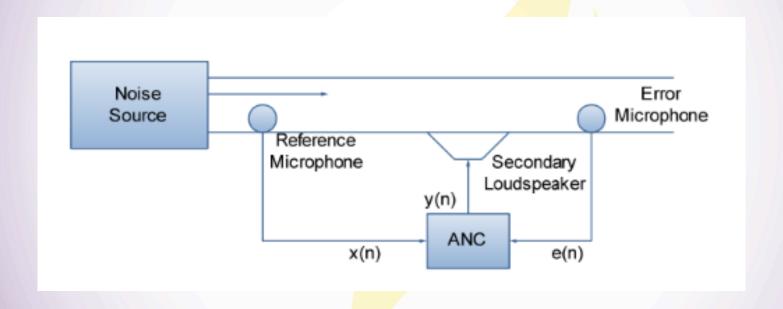


### Some real world applications are . . .

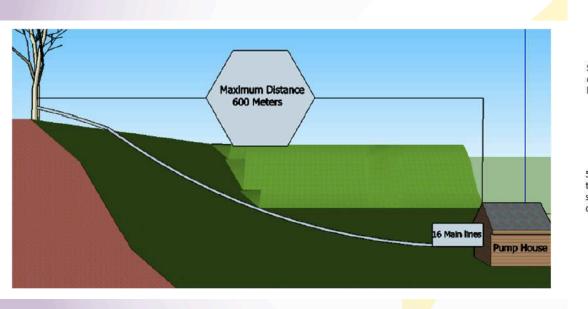


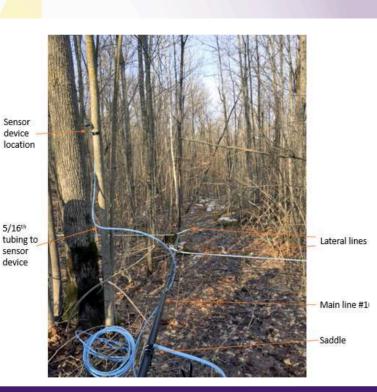


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Student feedback to this method is generally positive.

<b>Table 1</b> . Student Feedback $(N = 12)$	
% Positive Feedback	
66	
66	
83	
50	
80	
100	
66	
50	

## Faculty reflections on Signals and Systems in a PBL context.

Motivation

**Contextual**ization

Scaffolding

Iterative Improvement

#### Questions?

#### Feel free to contact us at:

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More information on our program can be found at:

http://cse<mark>t.mn</mark>su.edu/ie/

http://www.ire.minnstate.edu