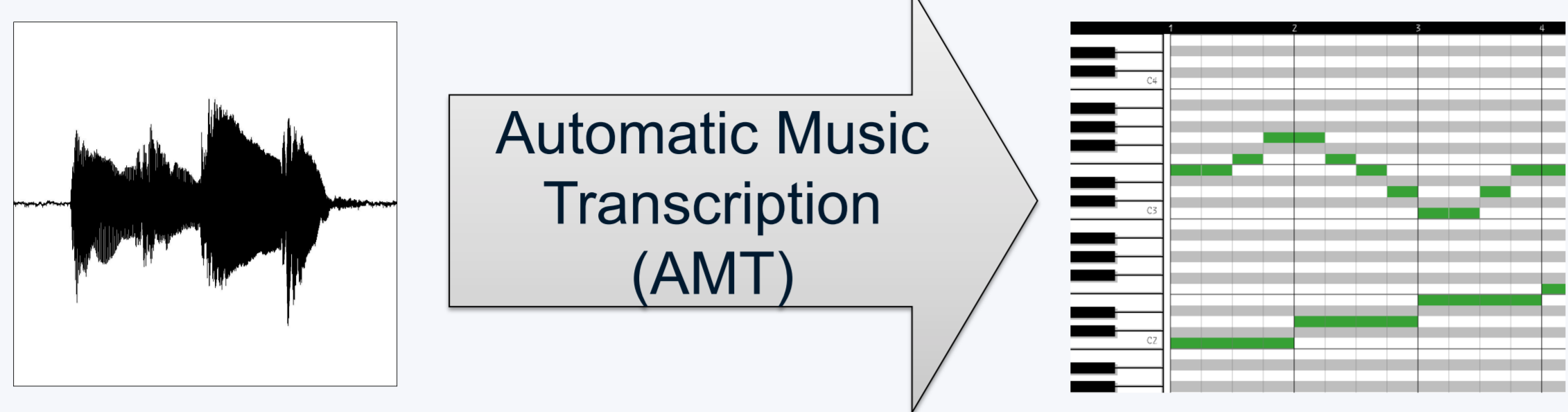


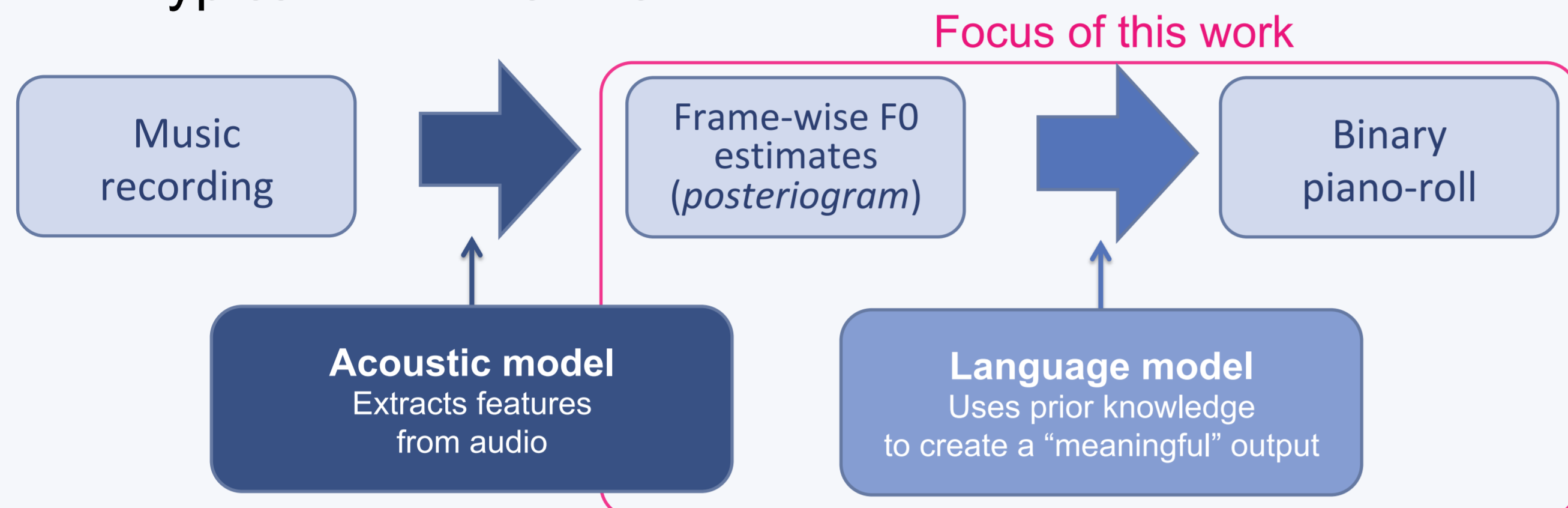
POLYPHONIC MUSIC SEQUENCE TRANSDUCTION WITH METER-CONSTRAINED LSTM NETWORKS

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1. Introduction



Typical AMT Workflow:



2. State of the Art

Complex Neural Networks...

... are not so efficient when used inappropriately!

■ Boulanger-Lewandowski et al. (2012):

- RNN-RBM architecture for sequence modelling
- Time-step: 16th-note

■ Sigtia et al. (2015):

- RNN-RBM integrated with a neural acoustic model
- Time-step: 32ms

■ Kelz et al. (2016):

- Outperforms Sigtia et al. without complex language model

■ Korzeniowski & Widmer (2017), Ycart & Benetos (2017):

- When using a too short time-step, self-transitions predominate → LSTMs only have a **smoothing effect**

Our aim:

Use a simple LSTM network for time-pitch posteriorgram post-processing and compare 10ms (time-based) and 16th-note (note-based) time-steps

3. Dataset

■ MAPS dataset - Emiya et al. (2010)

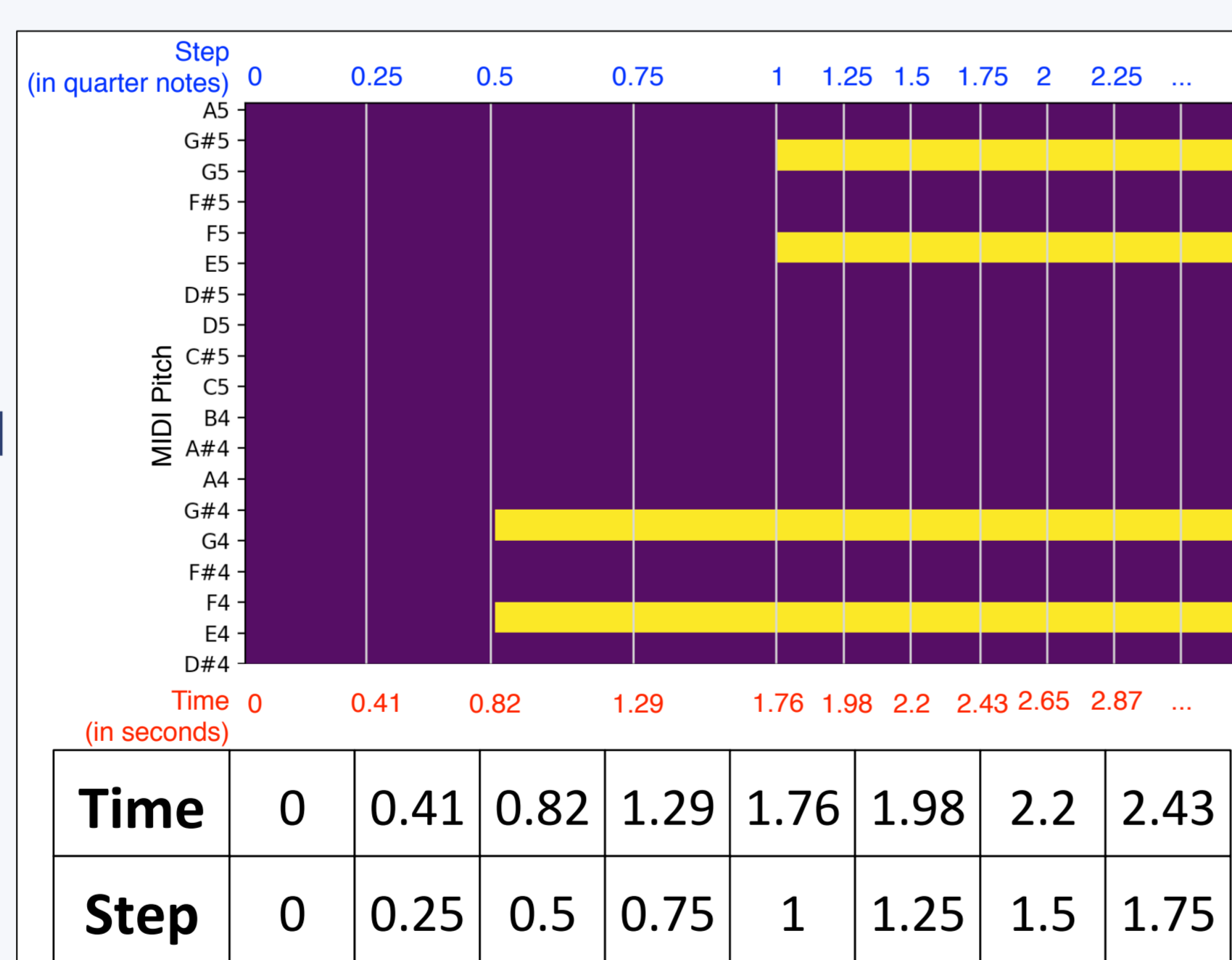
- Aligned MIDI and audio files, played on virtual pianos and on Disklavier

■ Rhythm annotations obtained from Piano-midi.de MIDI files

- Symbolic alignment between Piano-midi.de and MAPS MIDI files

- Obtain a correspondence table: time position of each 16th-note

- Annotations available at: <http://c4dm.eecs.qmul.ac.uk/ycart/icassp18.html>



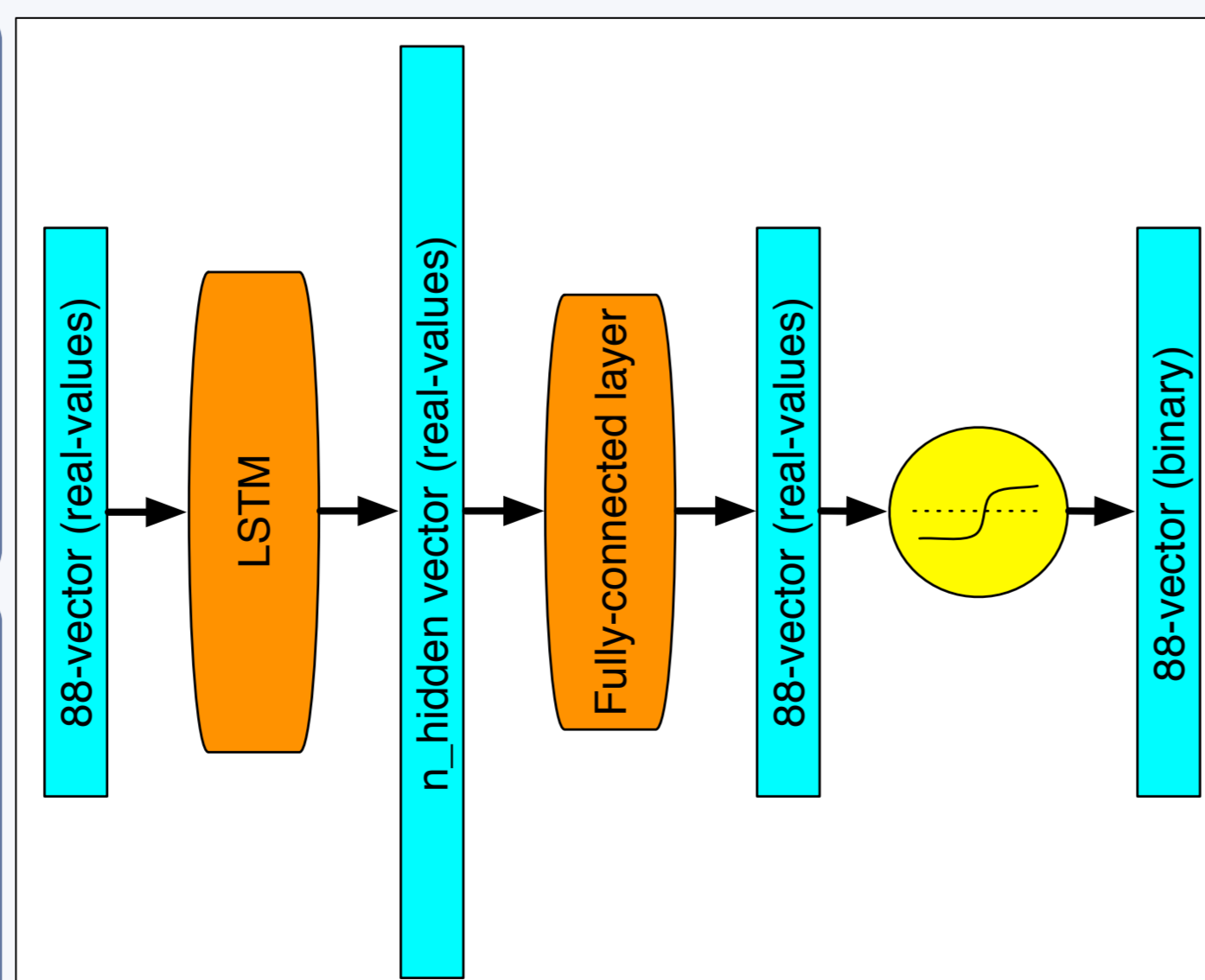
4. Model

■ **Acoustic Model**

- From Benetos and Weyde (2015)
- Based on Probabilistic Latent Component Analysis
- Operates with 10ms time-step: outputs have to be downsampled to 16th note steps

■ **Transduction Model**

- 128 hidden nodes, learning rate=0.01
- Adam optimiser on cross-entropy
- Output thresholded (using validation data)

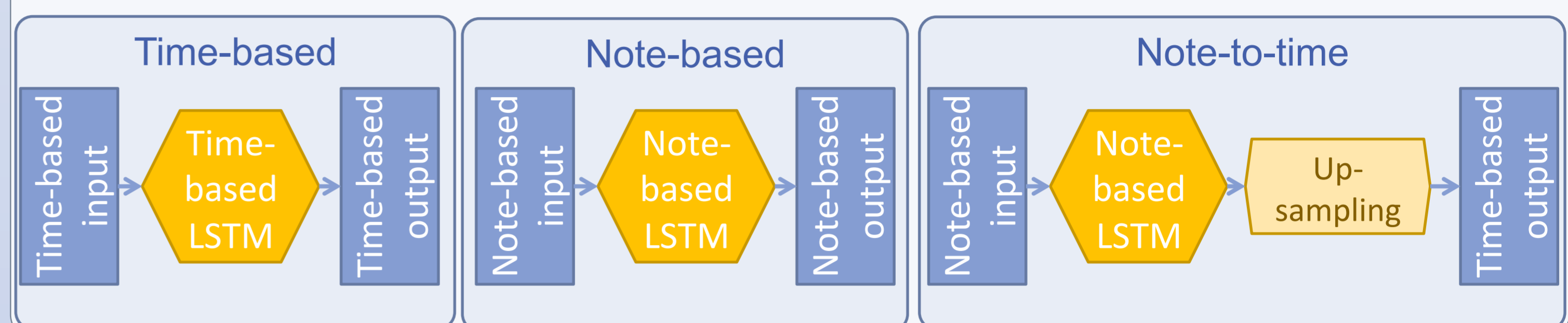


5. Evaluation Metrics

■ Two types of metrics

- Frame metrics: piano-rolls compared frame-by-frame
- Note metrics: piano-rolls first converted to lists of notes, then compared
- In both cases we compute: Precision, Recall, F-measure

■ Three settings:



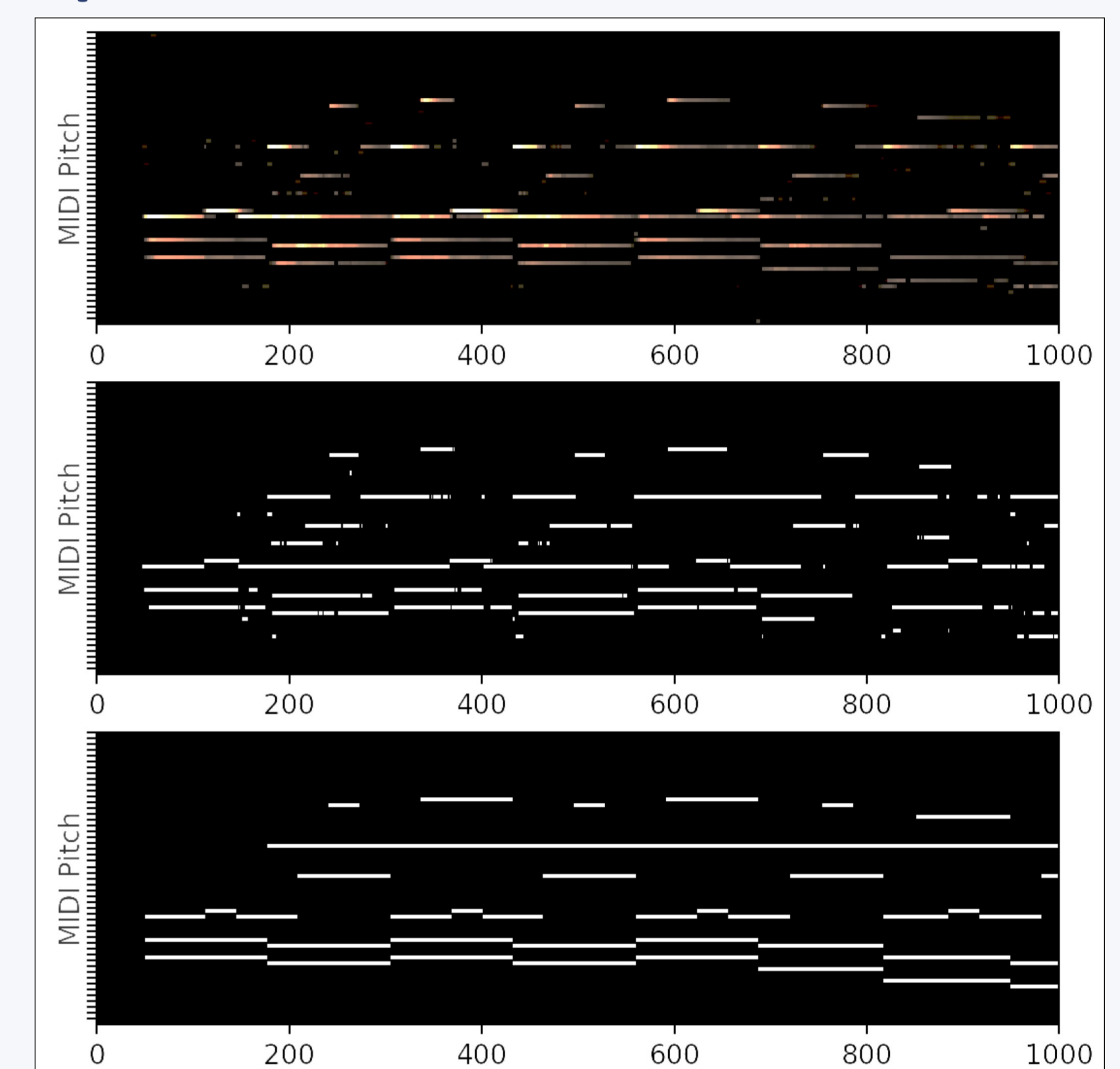
6. Experiments

■ System compared against:

- Baseline: median-filtering and thresholding posteriorgrams
- HMM: Each pitch is modeled as a 2 state on-off hidden Markov model

■ Results:

- Outperforms both simpler models on frame metrics
- Outperformed by baseline on note metrics, due to over-fragmentation of notes
- In every case, better performance in note-to-time setting than in time-based



From top to bottom: posterigram, LSTM output, ground truth, all in time-based setting

		Time-based setting			Note-based setting			Note-to-time setting		
		\mathcal{F} (%)	\mathcal{P} (%)	\mathcal{R} (%)	\mathcal{F} (%)	\mathcal{P} (%)	\mathcal{R} (%)	\mathcal{F} (%)	\mathcal{P} (%)	\mathcal{R} (%)
Frame metrics	Baseline	63.8	71.0	61.6	69.4	70.5	71.3	65.2	64.8	69.9
	HMM	55.2	74.1	48.1	59.5	76.5	52.4	56.3	70.5	51.4
	LSTM	66.3	67.0	67.8	70.2	70.8	71.8	67.1	65.9	71.0
Note metrics	Baseline	65.3	63.2	70.6	72.0	69.3	76.5	66.3	66.6	67.7
	HMM	61.8	86.2	50.9	64.9	85.9	54.9	58.5	81.9	48.0
	LSTM	57.2	51.1	69.3	65.8	60.5	73.9	62.2	59.6	67.0

7. Discussion

■ Two-fold improvement with note-based time steps:

- Which one is most important?
 - Durations are quantised
 - Network better models temporal dependencies
- Compare note-to-time and time-based with quantised durations
 - Equivalent results in both cases: improvement only comes from quantisation
- Downside of note-based time steps:
 - Require beat tracking (rhythm annotations are considered given in this study)
 - Cannot represent extra-metrical notes: trills, ornaments, triplets...
- Future directions:
 - Replicate experiments with RNN-RBM architecture: a more complex architecture could better model temporal dependencies
 - Use a beat-tracking algorithm instead of ground-truth beat annotations

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