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# Time-sequence Channel Inference for Beam Alignment in Vehicular Networks

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Global SIP, 2018

Network Integration for Ubiquitous Linkage and Broadband

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- **Background**
  - Vehicular networks <sup>[1]</sup>
    - Vehicle-to-infrastructure (V2I) communication
    - High-rate data link
    - Ultra-reliable and low-latency communications
  - MIMO systems
    - Timely and accurate CSI
  - Millimeter wave systems
    - Beam alignment <sup>[2]</sup>
  - High mobility vehicles: frequent handovers between road site units (RSUs)

[1] Gerla, Mario, and Leonard Kleinrock. "Vehicular networks and the future of the mobile internet." *Computer Networks* 55.2 (2011): 457-469.

[2] Roh, Wonil, et al. "Millimeter-wave beamforming as an enabling technology for 5G cellular communications: Theoretical feasibility and prototype results." *IEEE communications magazine* 52.2 (2014): 106-113.

- **Related works**

- Exhaustive sweeping and hierarchical search <sup>[1]</sup>
  - Time consuming
- Location based beamforming <sup>[2][3]</sup>
  - Rely on the positioning accuracy
- Remote channel inference <sup>[4]</sup>
  - Infer the beam directions based on the CSI of adjacent BSs
  - Neural network based approach
  - Performance degradation caused by inference delay

[1] Alkhateeb, Ahmed, et al. "Channel estimation and hybrid precoding for millimeter wave cellular systems." *IEEE Journal of Selected Topics in Signal Processing* 8.5 (2014): 831-846.

[2] Kela, Petteri, et al. "Location based beamforming in 5G ultra-dense networks." *Vehicular Technology Conference (VTC-Fall), 2016 IEEE 84th*. IEEE, 2016.

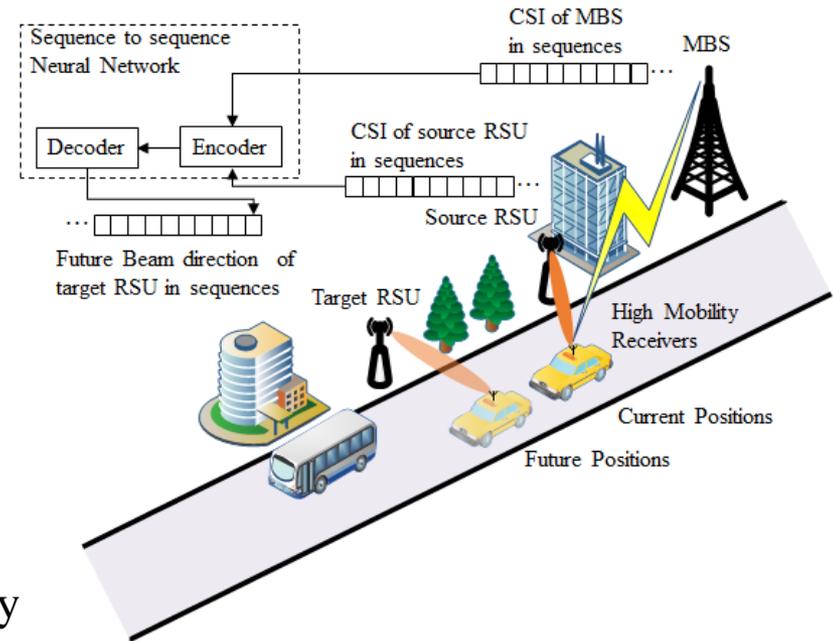
[3] Va, Vutha, et al. "Position-aided millimeter wave V2I beam alignment: A learning-to-rank approach." *Personal, Indoor, and Mobile Radio Communications (PIMRC), 2017 IEEE 28th Annual International Symposium on*. IEEE, 2017.

[4] Chen, Sheng, et al. "Remote Channel Inference for Beamforming in Ultra-Dense Hyper-Cellular Network." *GLOBECOM 2017-2017 IEEE Global Communications Conference*. IEEE, 2017.

# System Model

- **System scenario**

- V2I communication
- Beamforming at the RSUs
- Handover procedures between two RSUs
- Fast beam alignment for the target RSU
- Infer by the CSI of the source RSU or the MBS



- **High-level procedures**

- Source RSU predicts the future beam directions of the target RSU
- Target RSU measures the inference delay
- Target RSU establishes the link using the predicted beam directions with the measured delay

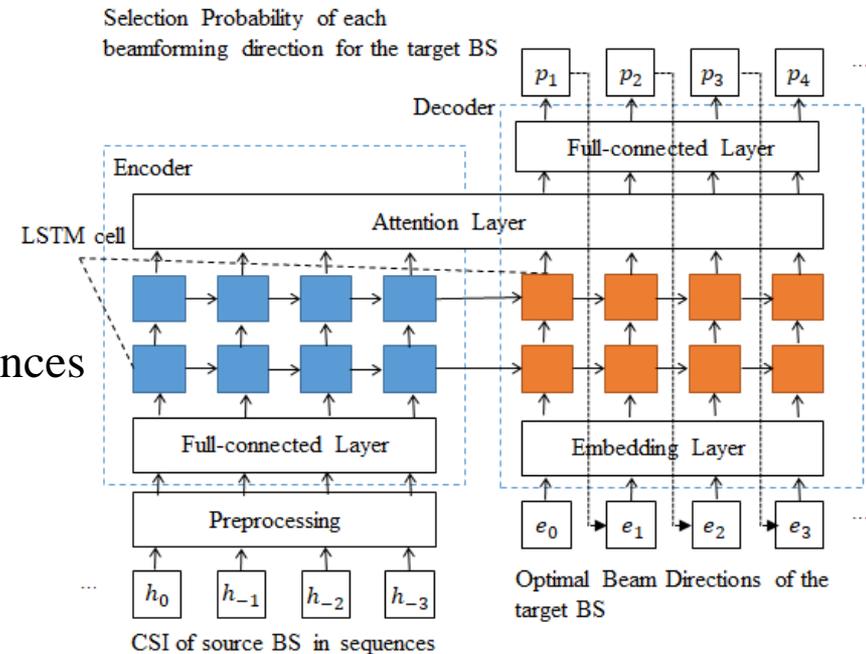
- **Target**

- Mapping function  $f([\mathbf{h}_{-T}, \dots, \mathbf{h}_{-1}, \mathbf{h}_0], \boldsymbol{\theta}) = [\hat{\mathbf{d}}_1, \hat{\mathbf{d}}_2, \dots, \hat{\mathbf{d}}_K]$

- Loss function: cross entropy 
$$\min -\frac{1}{K} \sum_{k=1}^K \sum_{x=1}^X d_k(x) \log \hat{d}_k(x)$$

# Network Architecture

- **Sequence to sequence architecture**
- **Pre-processing**
  - Fast Fourier transformation (FFT)
  - Extract amplitude information
  - Take the logarithm
- **Encoder**
  - Input: the pre-processed channel sequences of the source BS
  - A full-connected layers
    - 256 hidden nodes, Relu
  - Two long short term memory (LSTM) layers
    - 256 hidden nodes each
  - One attention layer <sup>[1]</sup>



[1] Luong, Minh-Thang, Hieu Pham, and Christopher D. Manning. "Effective approaches to attention-based neural machine translation." *arXiv preprint arXiv:1508.04025* (2015).

# Network Architecture

- Decoder**

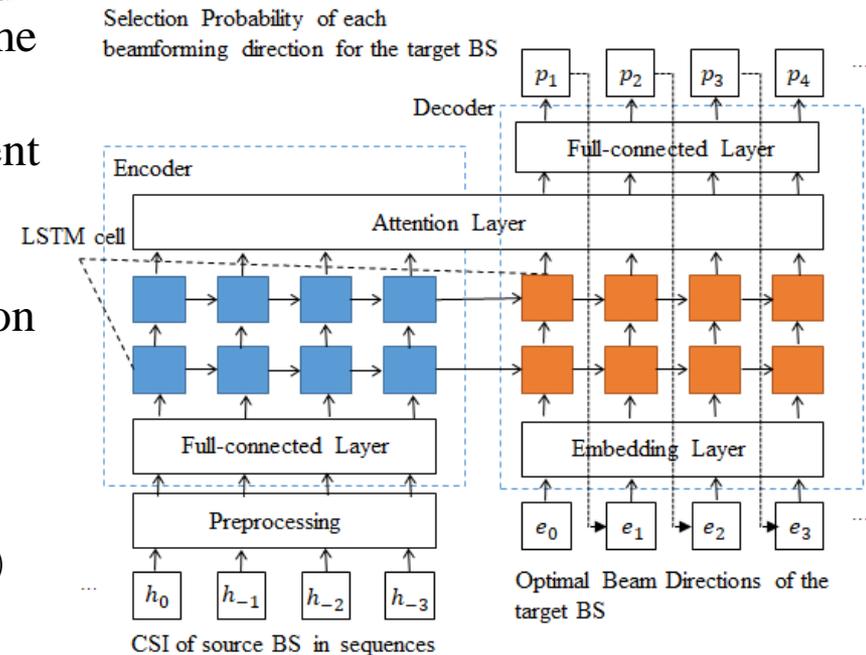
- Input: target indicators of the optimal beam directions in future (training phase); based on the output of the decoder in the last time slot (inference phase)
- Output: selection probabilities for different beam directions in future time slots
- An embedding layer, two hidden LSTM layers (initialed from encoder), an attention layer and an output layer

- Loss Function**

- Cross-entropy 
$$\min -\frac{1}{K} \sum_{k=1}^K \sum_{x=1}^X d_k(x) \log \hat{d}_k(x)$$

- Data collection**

- Channel estimations at sampling points
- Crowdsourcing



# Simulation Settings

- **Channel Model**

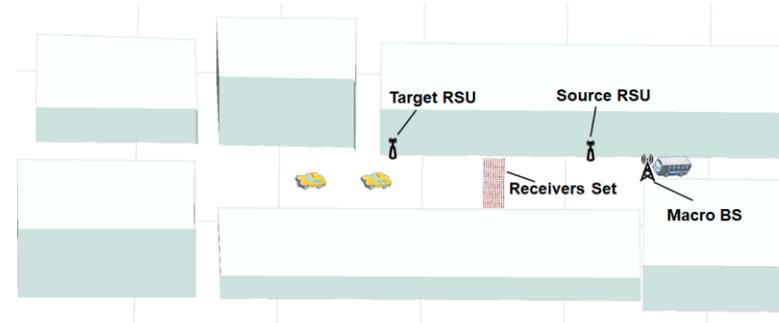
- Ray-tracing based simulations
  - Obtain the AoA, AoD, complex impulse response from Wireless InSite
  - Calculate the CSI

$$\mathbf{H} = \sum_{i=1}^{N_p} \alpha_i \mathbf{a}_B(\theta_{di}) \mathbf{a}_U^T(\theta_{ai}),$$

- Carrier frequency: 28 GHz
- RSU: 1 × 32 linear antenna array, 3 meters high
- MBS: 1 × 128 linear antenna array , 22 meters high
- UE: single antenna, sampled in a 10 × 30 m grid, 0.05m spacing

- **Mobility Model**

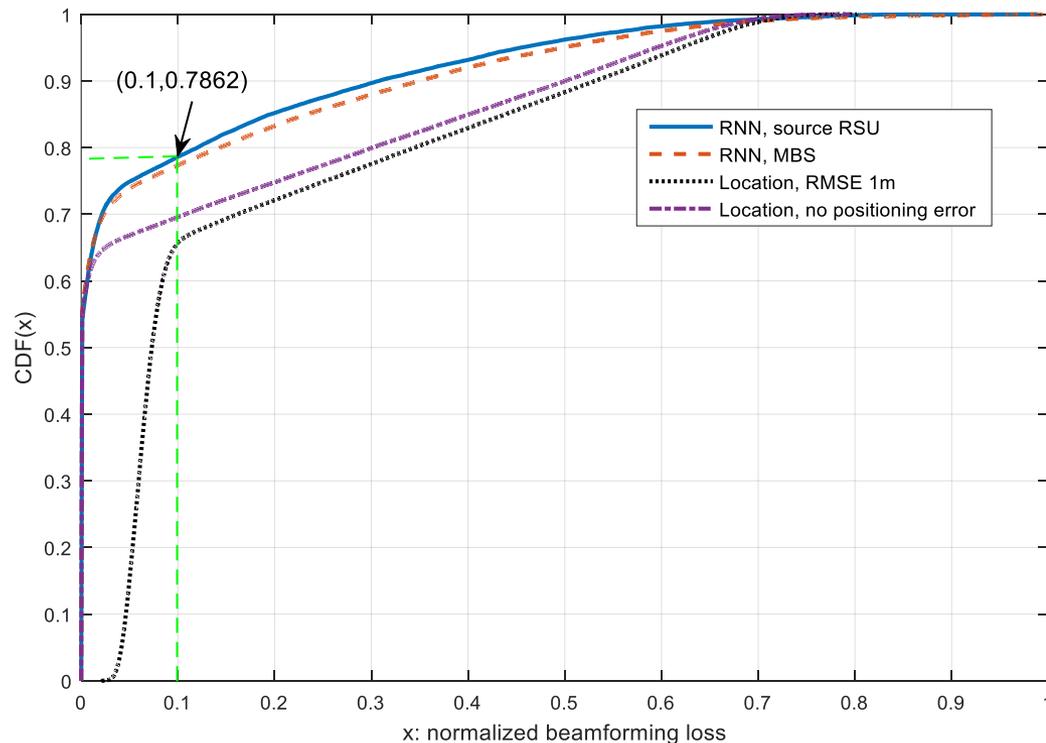
- Move in a line with fixed acceleration
- Initial speed: uniformly distributed between 10 and 15  $m/s$
- Acceleration: uniformly distributed between  $-3 m/s^2$  and  $3 m/s^2$
- Time interval: 1 ms



# Simulation Result

- **Simulation Results on Ray-Tracing Channel Data**

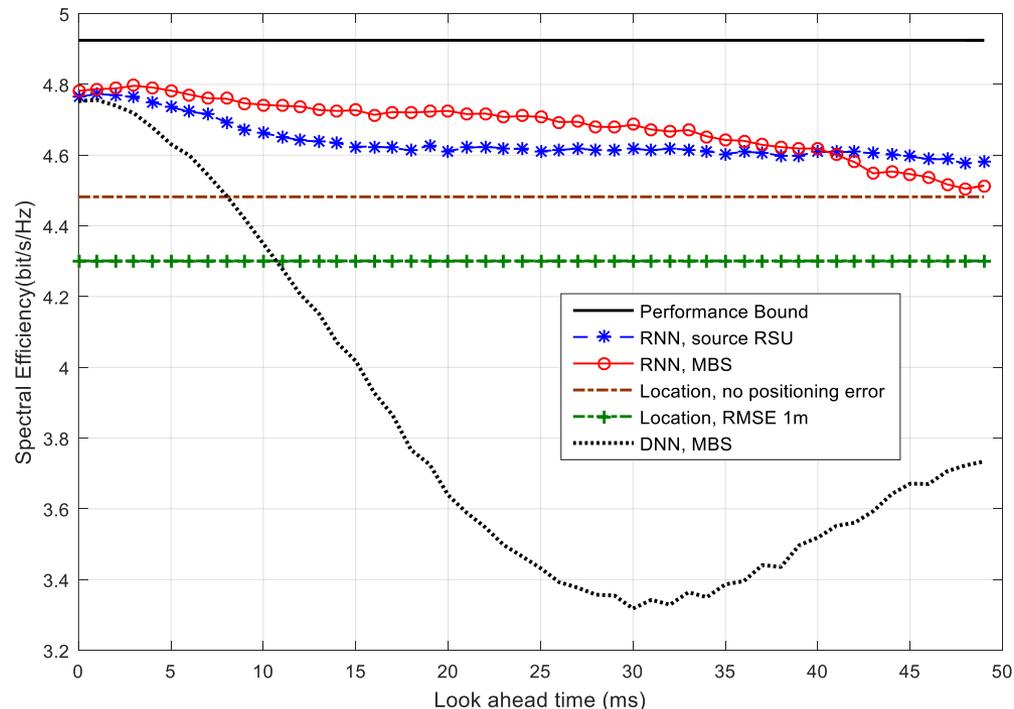
- Infer the following 50 ms based on the observations of past 50 ms
- Performance metric: normalized distance between the received signal strength (RSS) using inferred beamformer and optimal beamformer
- Baseline algorithm: location-based beamforming
  - Calculate the AoA and AoD of the direct path based on geometry



# Simulation Result

- **Simulation Results on Ray-Tracing Channel Data**

- Within a 4.93% performance loss compared with the optimal beamformer
- Baseline algorithm: remote channel inference without prediction (DNN)
  - Inner product of two DFT vectors
  - Beamforming gain is not monotonically increasing with beam deviation
- Proposed scheme can overcome the influence of the inference delay



# Conclusions and Future work

- **Conclusions**

- We propose a time-sequence beamforming inference framework with low pilot overhead for beam alignment in high mobility scenario.
- Ray-tracing based simulations show that the proposed scheme is within a 4.93% performance loss compared with the genie-aided optimal beamformer.
- The proposed scheme overcomes the inference delay and outperforms location-based beamforming.

- **Future Work**

- Dynamic channel scattering environment
- Diverse quality of service requirements

**Thanks!**