

# NEURAL LATTICE DECODERS

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November 29, 2018

- 1 Context & Motivation
- 2 Lattices
- 3 Neural Lattice Decoders
- 4 Conclusions

- **Lattices** are mathematical objects suited to model MIMO systems.
  - Good solution for lattice decoding  $\Rightarrow$  more efficient MIMO systems.
- Lattices can also be used for **channel coding**, **shaping** and **cryptography**.
- **Neural Networks** and **Deep Learning** are emerging technologies with many advantages.

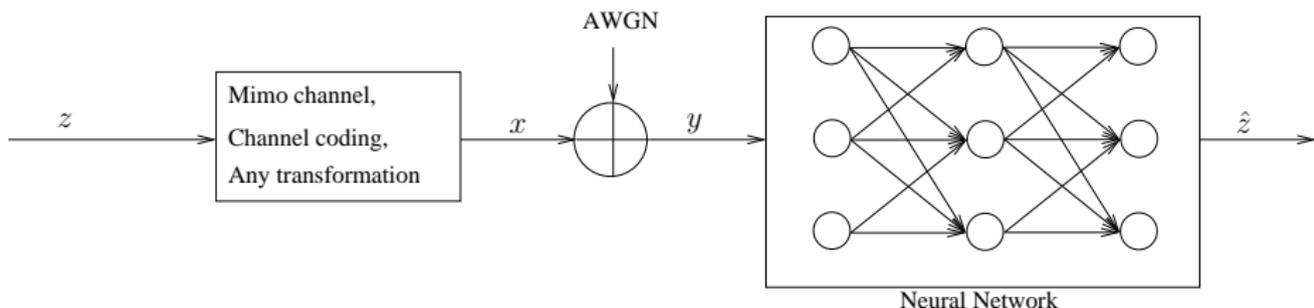
**Open problem:**  
**Low complexity near-optimal lattice decoding algorithm ?**

# The Decoding Problem

- $z \in \mathcal{M} \subseteq \mathbb{Z}^n$  is the **input uncoded message**.
- $y = g(z) \in \mathbb{R}^n$  is the **received message**.
- $g(\cdot)$ : coding and/or channel.

## MAP decoding

Find  $f(\cdot)$  s.t.  $f(y) \approx \arg \max_{z \in \mathcal{M}} P(z|y)$



**Figure:** Discrete-time baseband channel model.

# Deep Learning: what for?

## DL for Computer Vision

- **Minimum error rate** for the classification on a set of images is **unknown**.
- People have been struggling just to outperform humans until the use of convolutional networks.
- **Performance is more important than complexity.**

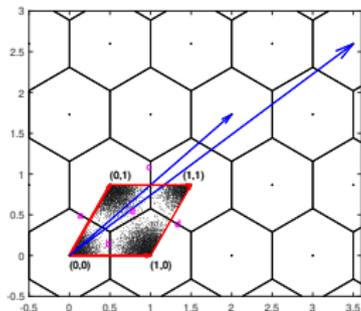
## DL for Decoding

- Since 1948 **the limit** for reliable communication over a noisy channel is **known**.
- There **exist algorithms** to get really close to this limit (LDPC, Polar) and to **optimally** decode (Max. Likelihood).
- **Complexity is the main goal in Coding Theory when applying DNNs.**

- 1 Motivation
- 2 **Lattices**
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A **lattice** is a discrete additive subgroup of  $\mathbb{R}^n$ :

- There are  $n$  **basis vectors**,  $\mathcal{B} = \{g_i\}_{i=1}^n$ .
- The lattice is given by all their **integer** linear combinations.  
E.g.  $\{x = z \cdot G, z \in \mathbb{Z}^n\}$ .
- Lattices are the real Euclidean counterpart of error-correcting codes.
  - Codes are vector spaces over a finite field.
  - Lattices are modules over a real or a complex ring, e.g.  $\mathbb{Z}, \mathbb{Z}[i], \mathbb{Z}[\omega]$ .

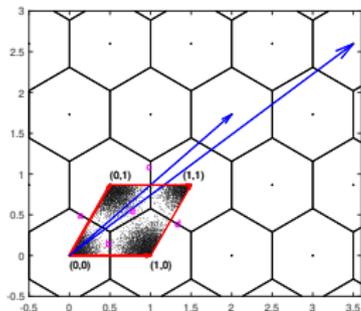


## Fundamental regions

- Voronoi cell.
- Fundamental parallelootope  $\mathcal{P}(\mathcal{B})$ .
  - **Good** and **bad** bases.

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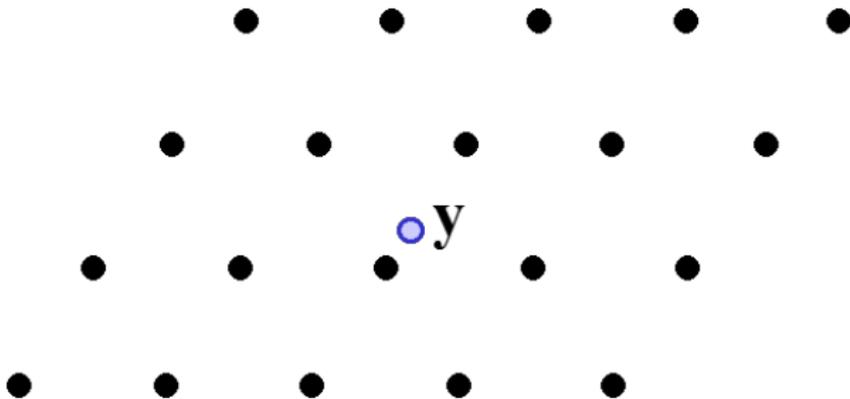
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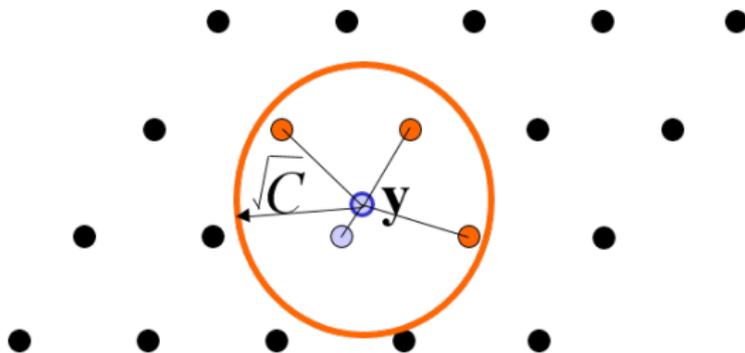
## The CVP (lattice decoding)

Given a point in  $\mathbb{R}^n$  find the closest lattice point.



CVP: Closest Vector Problem

# Solving the CVP: Sphere Decoding



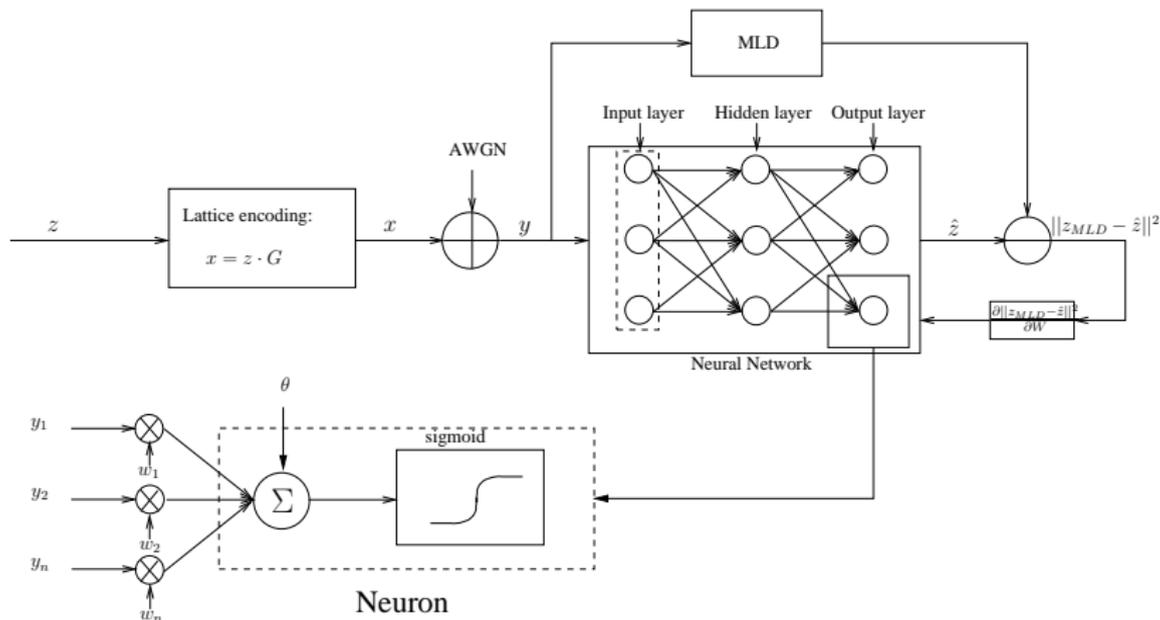
## Drawbacks

- Not hardware-friendly.
- Complexity highly variable.
- Complexity not well understood.
- Can not be parallelized: high latency.
- Can not take advantage of possible approximations.

CVP: Closest Vector Problem

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# Neural Lattice Decoding (1)



MLD: Maximum Likelihood Decoding

## Theorem (Anthony & Bartlett 1999)

*The two-layer sigmoid networks are “universal approximators”, in a sense that, given any continuous function  $f$  defined on some compact subset  $S$  of  $\mathbb{R}^n$ , and any desired accuracy  $\epsilon$ , there is a two-layer sigmoid network computing a function that is within  $\epsilon$  of  $f$  at each point of  $S$ .*

The fundamental parallelotope  $\mathcal{P}(\mathcal{B})$  is a compact set that can be used for neural lattice decoding.

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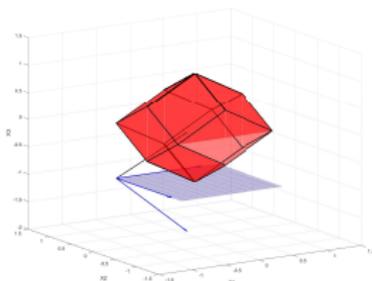
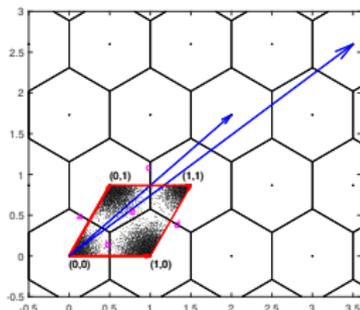
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# Voronoi-Reduced Basis (1)

## (New) Definition (Voronoi-Reduced Basis)

Let  $\mathcal{B}$  be the  $\mathbb{Z}$ -basis of a rank- $n$  lattice  $\Lambda$  in  $\mathbb{R}^n$ .  $\mathcal{B}$  is said Voronoi-reduced if, for any point  $y \in \mathcal{P}(\mathcal{B})$ , the closest lattice point  $\hat{x}$  to  $y$  is one of the  $2^n$  corners of  $\mathcal{P}(\mathcal{B})$ , i.e.  $\hat{x} = \hat{z}G$  where  $\hat{z} \in \{0, 1\}^n$ .



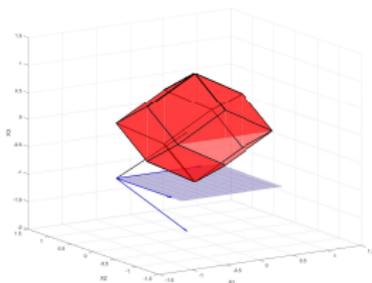
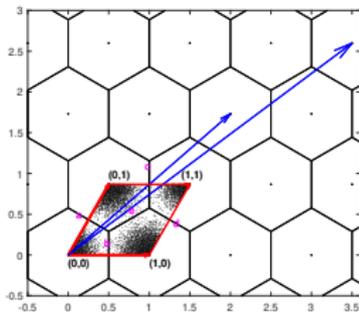
A VR-basis induces:

- Binary outputs network.
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The function to learn is simpler.

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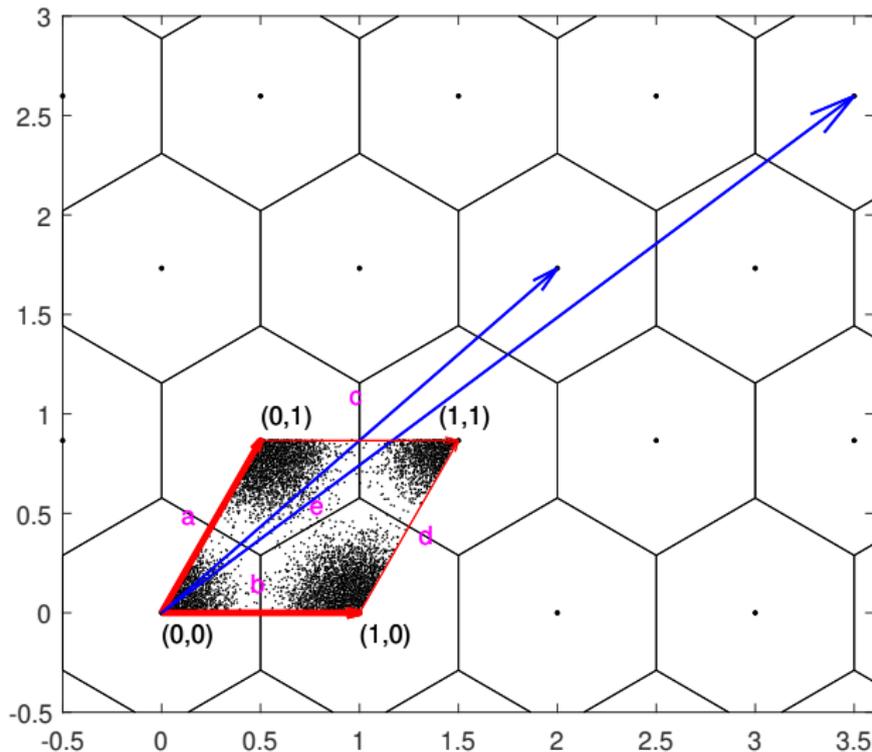
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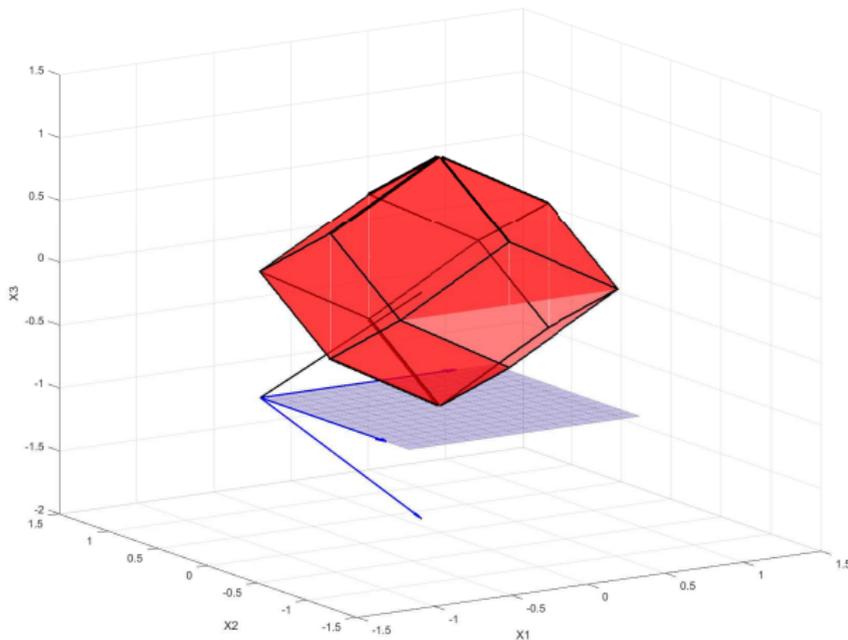
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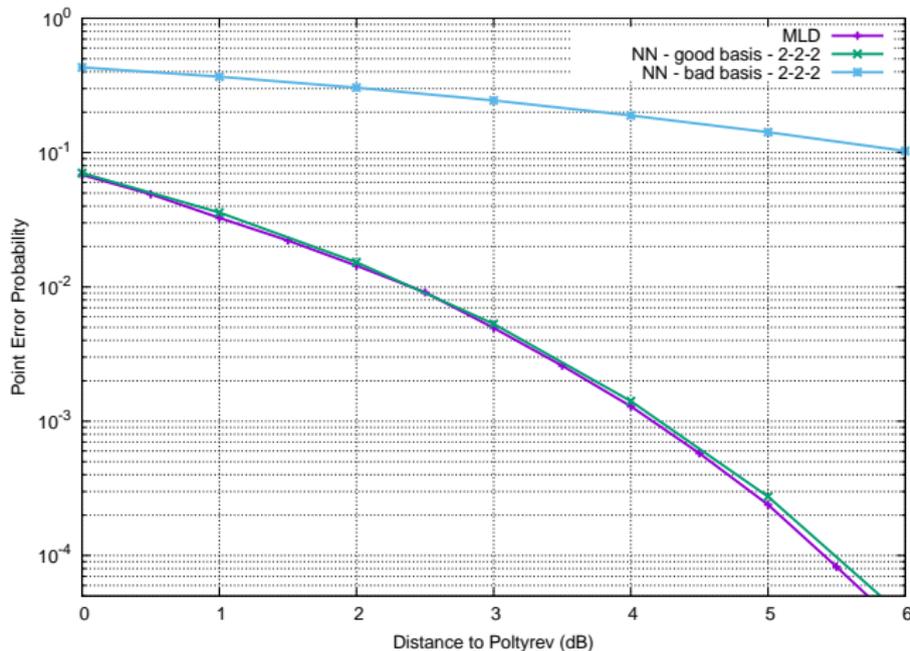
# Voronoi-Reduced Basis (2)



# Voronoi-Reduced Basis (3)



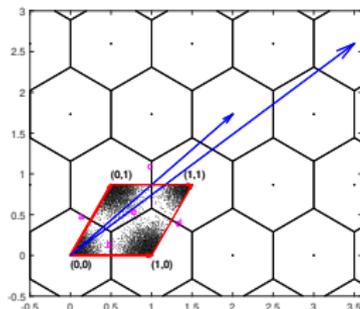
# Learning is easier with a good basis



**Figure:** Feed-forward neural network applied to the lattice  $A_2$ , with a good and a bad basis.

MLD: Maximum Likelihood Decoding

# The HLD: a hand-made NLD



## A Boolean equation to decode

- $x = z \cdot G + \eta, x \in \mathcal{P}(\mathcal{B})$
- $\hat{z} = (\hat{z}_1, \hat{z}_2)$
- $\hat{z}_1 = c + b \cdot e$

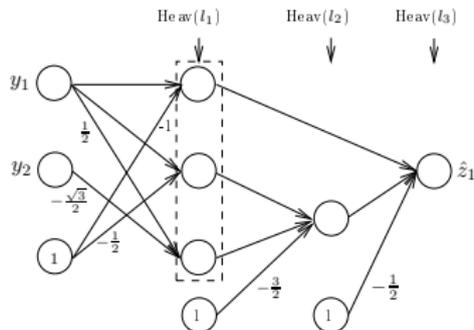
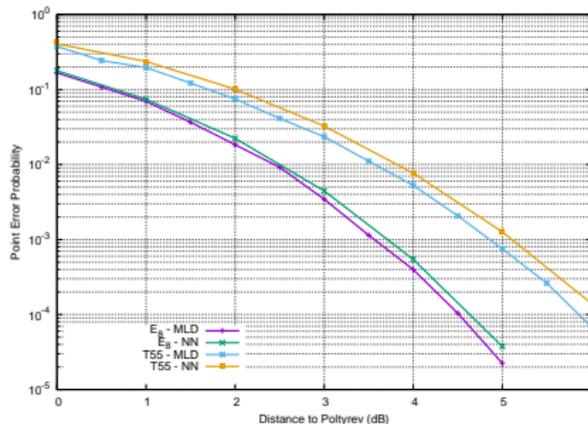


Figure: Neural network computing the Boolean equation.

The **HLD is MLD** when used on a lattice with a **Voronoi-reduced basis**.

## Settings

- Standard **fully-connected network** with 3 hidden layers (No constraint on the architectures).
- **Dense lattice**  $E_8$  & **MIMO Lattice**  $T55$  ( $n = 16$ ).
- Size of first hidden layer  $\approx$  kissing number:  
 $\tau(E_8) = 240$ ,  $\tau(T55) = 30$ .
- **Nb params**:  $W=83200$  for  $E_8$ ,  
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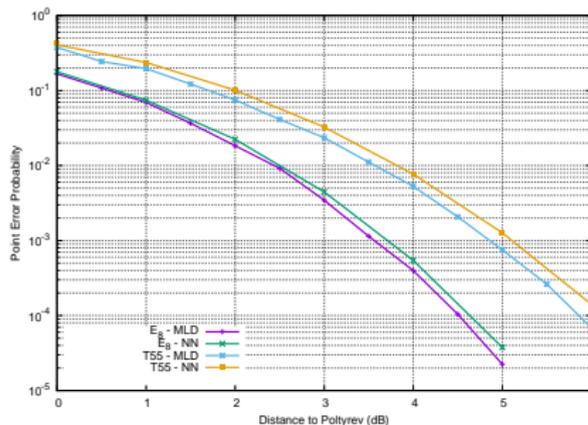
For  $E_8$ :  $\frac{\log_2(W)}{n} = 2.0$  (supra-lin.), for  $T55$ :  $\frac{\log_2(W)}{n} = 0.78$  (sub-lin.).

**Competitive decoding algorithm only for non-dense lattices.**

\* For  $T55$  it is possible to reach MLD performance with a slight increase in the number of parameters  $W$ .

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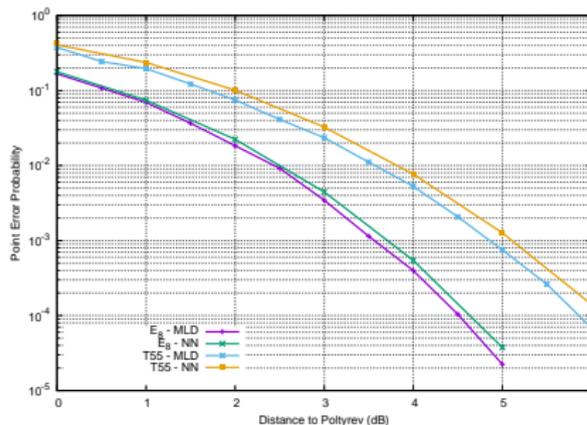
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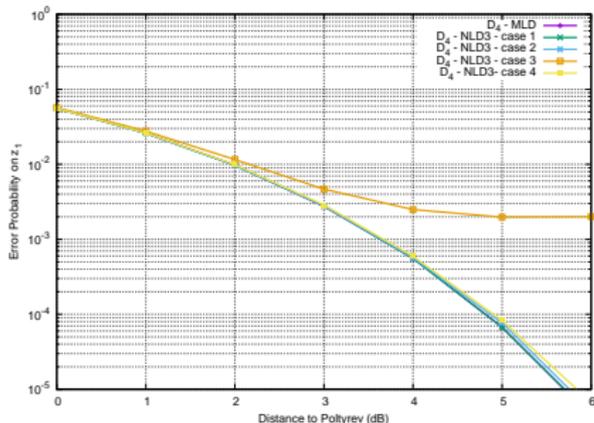
## Settings

- HLD network with L1 regularization.
- **Dense lattice**  $D_4$ .
- HLD equation for  $D_4$ :

$$z_1 = u_1 + u_2 \cdot u_3 \cdot u_4 \cdot u_5 \cdot u_6 \\ + u_4 \cdot u_7 \cdot u_8 + u_4 \cdot u_7 \cdot u_9 \\ + u_4 \cdot u_{10}.$$

The equation has **5 logical OR**  
(5 neurons in the second hidden layer).

- We fix the projections (first layer).
- We learn the rest with L1 regu.
- The number of neuron in the second layer **decreases from 5 to 2**.



**Learning with L1 regularization enables to factorize equations.**

# Conclusion

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- Machine learning in the heart of Telecommunications systems.
- Easy implementation of models in large companies thanks to parallel computing.
- Embed Neural Network inside hardware: analog or digital solutions?