

A Performance Analysis on the Optimal Number of Measurements for Coded Compressive Imaging

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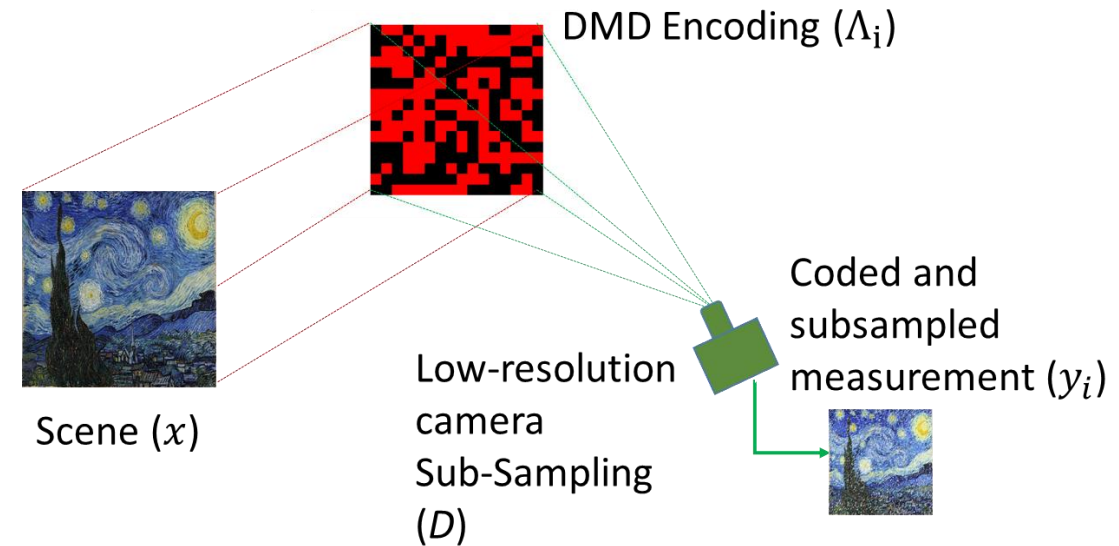
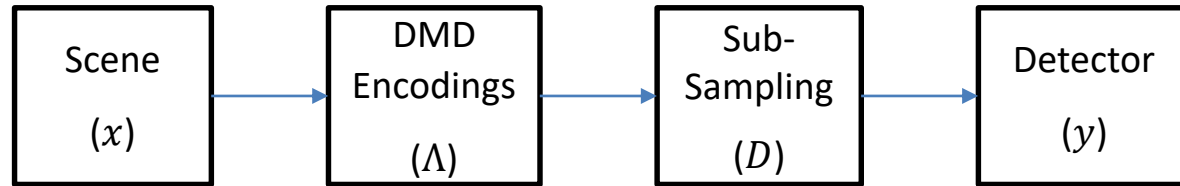
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- Practical coded compressive imaging settings
 - Focal Plane Array (FPA) imaging
 - Gathers noisy undersampled measurements of spatially modulated light intensity from a scene
 - Spatial modulation can be performed at sub-pixel level using a DMD
 - Reconstruction using sparse recovery algorithm
 - Magnetic Particle Imaging (MPI)
 - Allows fast imaging of magnetic nanoparticle (MNP) samples in a FOV
 - System matrix (SM) calibration is done using coded scenes with MNP samples at multiple positions
 - SM reconstruction using compressive sensing
- Investigation of the trade-off between input pSNR, number of measurements, and image quality

- Practical signal transmission in radar/sonar with a fixed power budget (Yang et al., 2017)
 - Measurement matrix with Gaussian iid entries
 - Gaussian, Bernoulli-Gaussian, and least favourite distributions for signal models
 - Sparsity level should be known
 - Based on state evolution technique proposed for approximate message passing algorithm

- FPA Imaging
 - Constant integration time for measurements
 - Per-frame integration time is divided among different spatial modulations
 - k different modulations \rightarrow Input SNR scales by $1/k$
 - Signal energy per pixel increases with pixel size
- MPI
 - Signal energy decays linearly with number of coded scenes

Real Domain : FPA Imaging



- k different DMD encodings
- $x \in R^N, y \in R^{nk}$ (FPA with n pixels) ($N > n$)
- Super-resolution factor $d = \frac{N}{n}$ & Compression ratio $m = \frac{k}{d}$
- Forward model: $y = \tau Ax + n$ where $n \in R^{nk}$ is AWGN and $A = D\Lambda$
- $\tau = \frac{d}{k}$ reflects the effects of **increased pixel size** and **decreased integration time per DMD mask**, given constant noise level

$$y = \tau Ax + n$$

$$\min_x \alpha_1 \|Fx\|_1 + \alpha_2 TV(x) \quad \text{subject to} \quad \left\| Ax - \frac{y}{\tau} \right\|_2 \leq \epsilon/\tau, x[i] \geq 0 \forall i$$

- F : Sparsifying transform such as the Fourier
- $TV(\cdot)$: Total variation operator
- ϵ : Bound on the noise
- Weighted sum is due to superior performance
- ADMM based reconstruction algorithm (Kar et al., 2018)

$$y = Xp + n$$

- $y \in \mathbb{C}^M$: measurements, $p \in \mathbb{R}^N$: Calibration Scene
- $X \in \mathbb{C}^{M \times N}$: System matrix (SM), $n \in \mathbb{C}^N$: Complex AWGN



- Taking multiple measurements using different p , a single row of X , i.e. $x^{(i)}$:

$$y^{(i)} = P^T x^{(i)} + n$$

- P : Binary coding scene, $y^{(i)}$: i -th row of SM sensed with P

$$y^{(i)} = P^T x^{(i)} + n$$

$$\min_x \|Dx^{(i)}\|_1 \quad \text{subject to} \quad \|P^T x^{(i)} - y^{(i)}\|_2 \leq \epsilon_i$$

- D : Sparsifying transform such as the DCT
- Entries of P are drawn from a symmetric Bernoulli distribution
- ADMM based reconstruction algorithm (Ilbey et al., 2018)
- Can be considered as a special case of the FPA-imaging problem

- Theorem 1.2 (Candes, 2008)

$$\|\hat{x} - x\|_2 \leq C_0 s^{-0.5} \|x - x_s\|_1 + C_1 \epsilon \quad (1)$$

$$C_0 = 2 \frac{1 - (1 - \sqrt{2})\delta_{2s}}{1 - (1 + \sqrt{2})\delta_{2s}}, \quad C_1 = 4 \frac{\sqrt{1 + \delta_{2s}}}{1 - (1 + \sqrt{2})\delta_{2s}}$$

- \hat{x} : Estimate of x
 - x_s : s – sparse version of x
 - $\epsilon = m\sigma^2$: Bound on the noise
 - δ_{2s} : Restricted isometry constant
-
- Increasing m increases the second term in (1)
 - δ_{2s} is monotonically decreasing function of m
 - C_0 and C_1 calculations are NP-hard, thus the bound is an NP-hard problem
 - There exists an optimal number of measurements for a given problem, but its solution is impractical

- ADMM
- Problem formulation:

$$\begin{array}{ll} \underset{\mathbf{x}, \mathbf{z}}{\text{minimize}} & f_1(\mathbf{x}) + f_2(\mathbf{z}) \\ \text{subject to} & \mathbf{G}\mathbf{x} + \mathbf{Q}\mathbf{z} - \mathbf{r} = 0 \end{array}$$

- $f_1(\cdot)$ and $f_2(\cdot)$ separable convex functions
- Two small problems instead of one large problem
- Updates \mathbf{x} and \mathbf{z} alternately

Solved Problem in ADMM Form

Solved Problem

$$\begin{aligned} & \underset{\mathbf{x}}{\text{minimize}} && \alpha_1 \|\mathbf{F}\mathbf{x}\|_1 + \alpha_2 TV(\mathbf{x}) \\ & \text{subject to} && \|\mathbf{B}\mathbf{x} - \mathbf{y}\|_2 \leq \epsilon, \quad x[i] \geq 0 \quad \forall i \end{aligned}$$

ADMM form

$$\begin{aligned} & \underset{\mathbf{x}, \mathbf{z}}{\text{minimize}} && f_1(\mathbf{x}) + f_2(\mathbf{z}) \\ & \text{subject to} && \mathbf{G}\mathbf{x} + \mathbf{Q}\mathbf{z} - \mathbf{r} = 0 \end{aligned}$$

$$f_1(\mathbf{x}) = \iota_{(\mathbf{x} \geq 0)}(\mathbf{x}), \quad f_2(\mathbf{z}) = \alpha_1 \|\mathbf{F}\mathbf{z}^{(1)}\|_1 + \alpha_2 TV(\mathbf{z}^{(2)}) + \iota_{(\|\mathbf{B}\mathbf{z}^{(3)} - \mathbf{y}\|_2 \leq \epsilon)}(\mathbf{z}^{(3)})$$

$$\mathbf{G} = [\mathbf{I} \ \mathbf{I} \ \mathbf{B}]^T, \quad \mathbf{Q} = -\mathbf{I}, \quad \mathbf{r} = 0, \quad \mathbf{z} = [\mathbf{z}^{(1)} \ \mathbf{z}^{(2)} \ \mathbf{z}^{(3)}]^T$$

- Efficient solutions of ADMM steps (Kar et al., 2018)

Results : FPA imaging

- Image size : 360×360
- FPA size : 30×30 , 60×60 , 90×90
 - Super resolution ratios (d) : 144, 36, 16 respectively
- Input pSNR levels (for full integration time) : 40 dB, 50 dB, 60 dB
- Compression ratios (m) : 0.05, 0.10, 0.15, ..., 0.80
- Each experiment is repeated 10 times with different noise & mask realizations



Lena

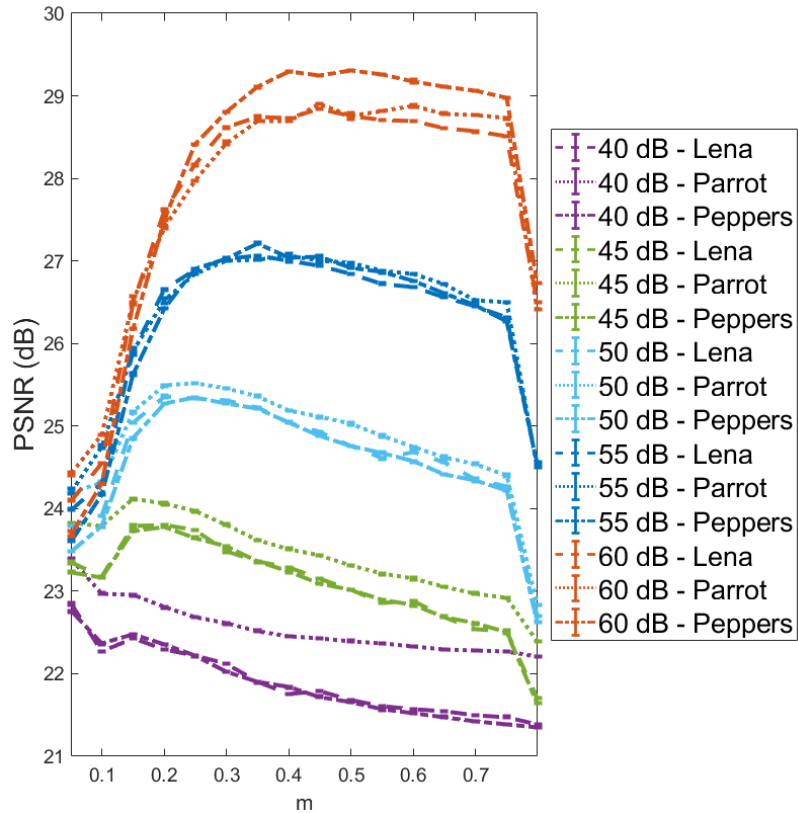


Parrot



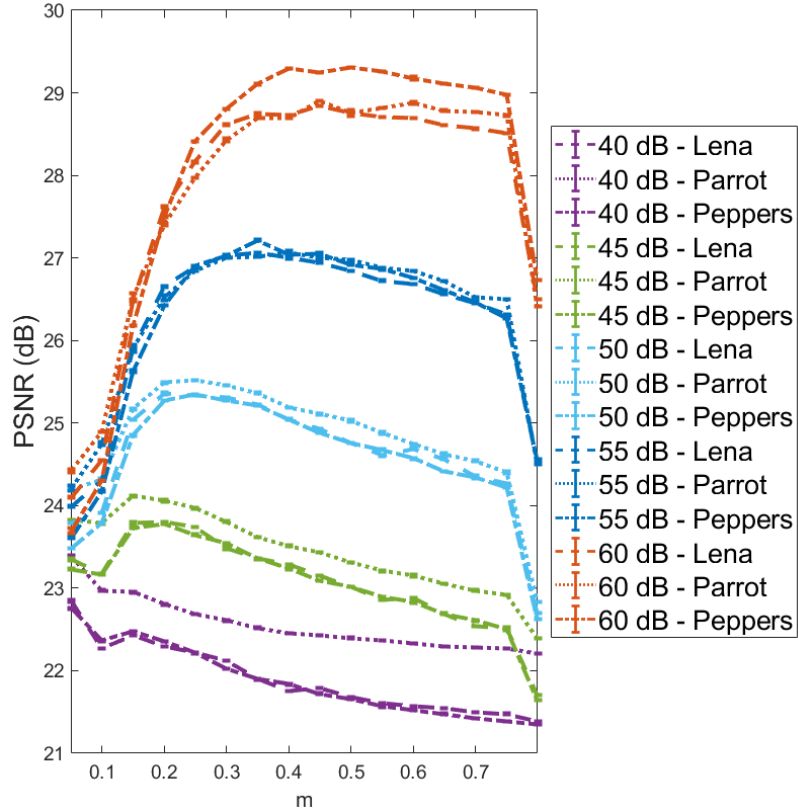
Peppers

Results : FPA imaging

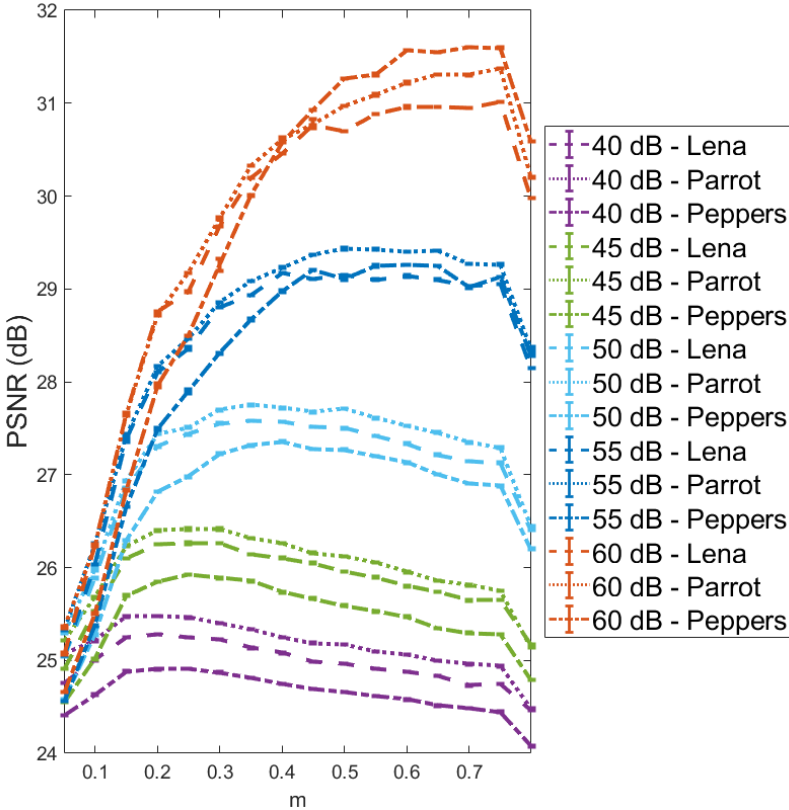


30 × 30 FPA

Results : FPA imaging

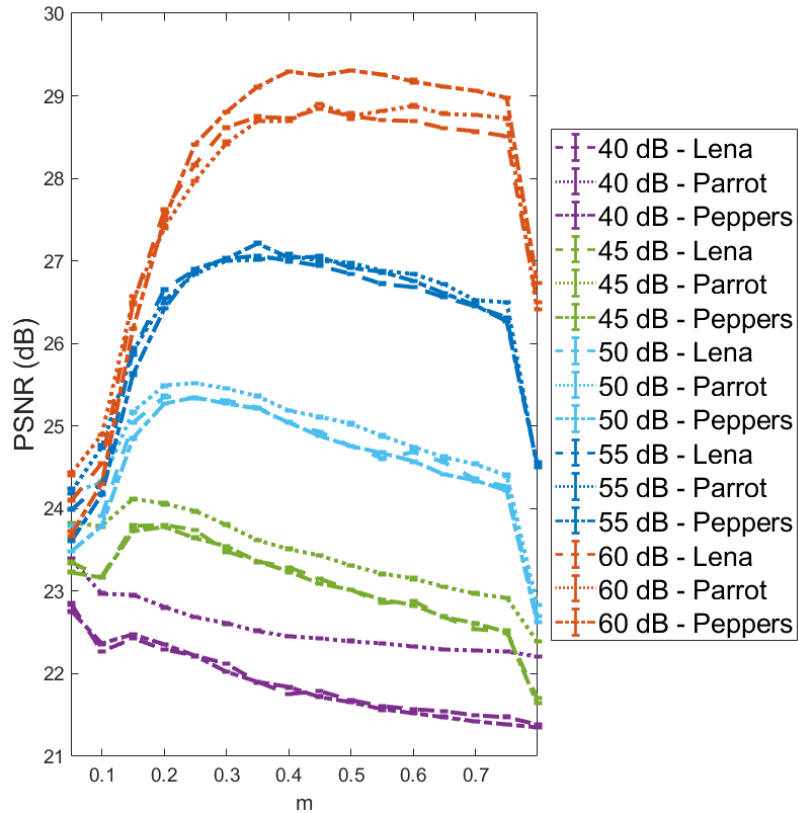


30 × 30 FPA

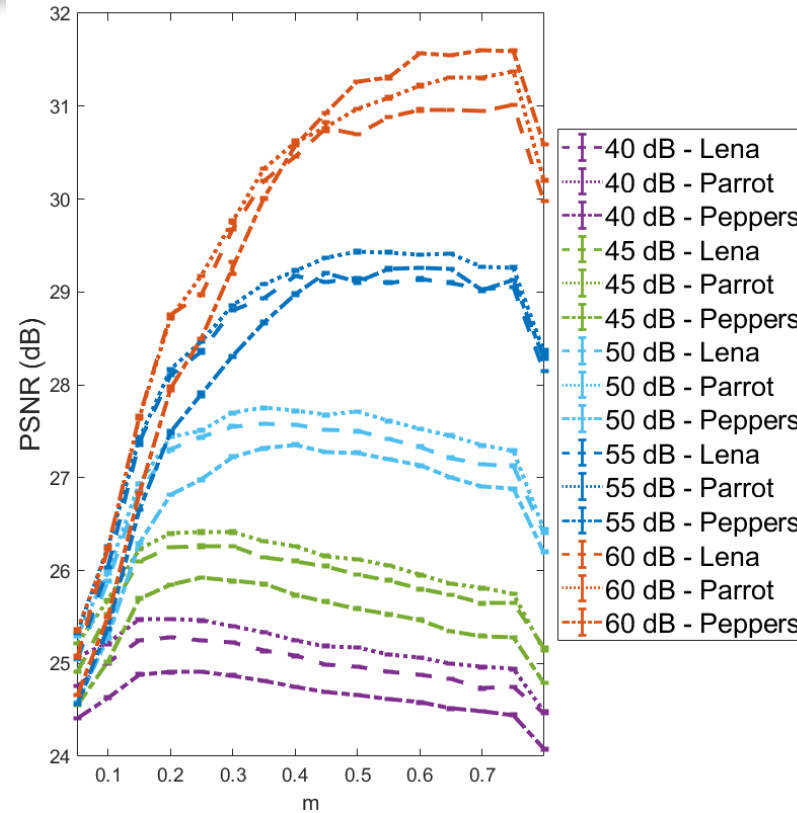


60 × 60 FPA

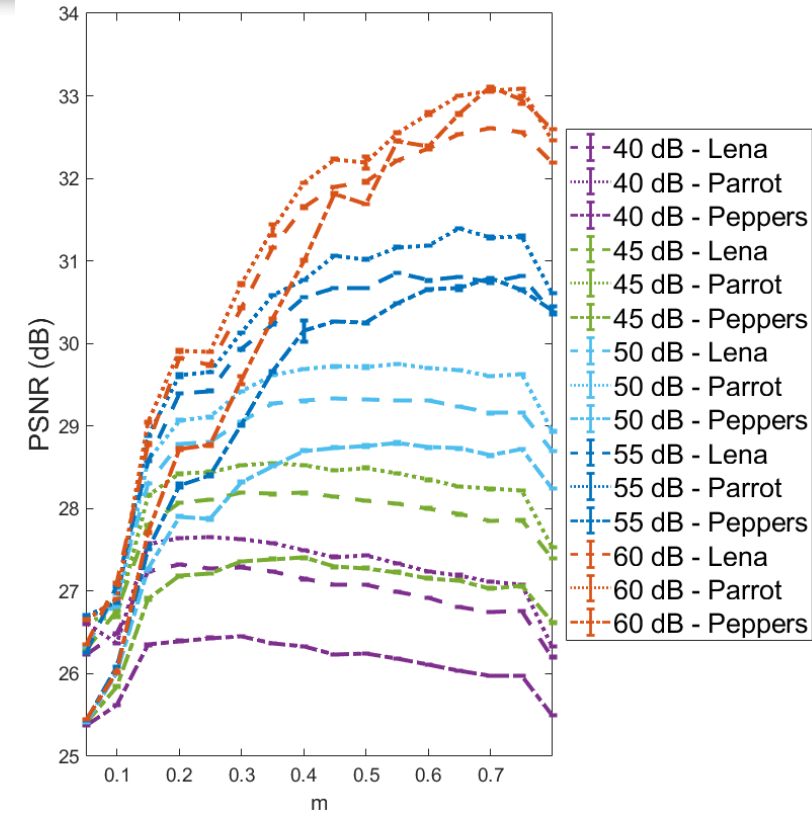
Results : FPA imaging



30 × 30 FPA



60 × 60 FPA



90 × 90 FPA

- Reconstruction improves up to some measurement level, and decrease afterwards
- As the noise level decreases, optimal number of measurements favors more measurements
- All three images result in similar performance and optimal number of measurements
- Reconstruction performance decreases with lower FPA resolution

Results : MPI

- Image size : 40×20
- Input pSNR levels : 0 dB, 10 dB, ..., 40 dB
- Compression ratios (m) : 0.05, 0.10, 0.15, ..., 0.80



Reference
phantom



40 dB reconst.
($m^*=0.40$)



30 dB reconst.
($m^*=0.35$)



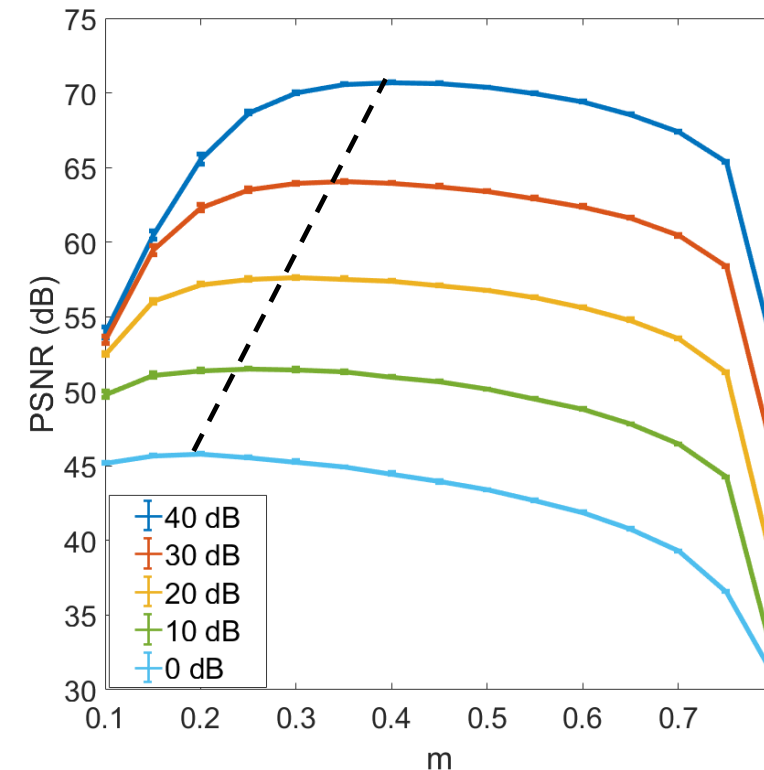
20 dB reconst.
($m^*=0.30$)



10 dB reconst.
($m^*=0.25$)



0 dB reconst.
($m^*=0.20$)



- Practical analysis of two coded compressive imaging techniques
 - FPA imaging and MPI
 - Under different noise, super resolution, compression ratio settings
- Optimal number of measurements favor higher number of measurements as the input pSNR increases, and vice versa
- Finding it analytically requires knowledge of sparsity level which is impractical
- Shortcomings
 - Linear scaling in signals
 - Additional non-idealities such as photon noise

THANK YOU

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