

Security in the Internet of Things

Information Theoretic Insights

Vince Poor
(poor@princeton.edu)

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Disneyland
Hotel:
August 29, 1988



Importance of the IoT

The Internet of Things (IoT) **makes possible Smart-X** where

$X \in$

*city, factory, grid,
building, home, transportation,
healthcare, agriculture, metering*

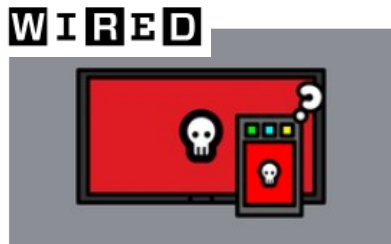


IoT Security – A Major Concern

- IoT vulnerabilities to cyber attacks → Mostly concern *personal privacy and security*

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AUGUST 10, 2018 | LOUISE MATSAKIS

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WIRED



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DECEMBER 20, 2017 | BRIAN BARRETT

Don't Get Your Kid an Internet-Connected Toy

They can be hacked. They're a privacy nightmare. This year, it's not too late to keep the IoT toys away from the tree.

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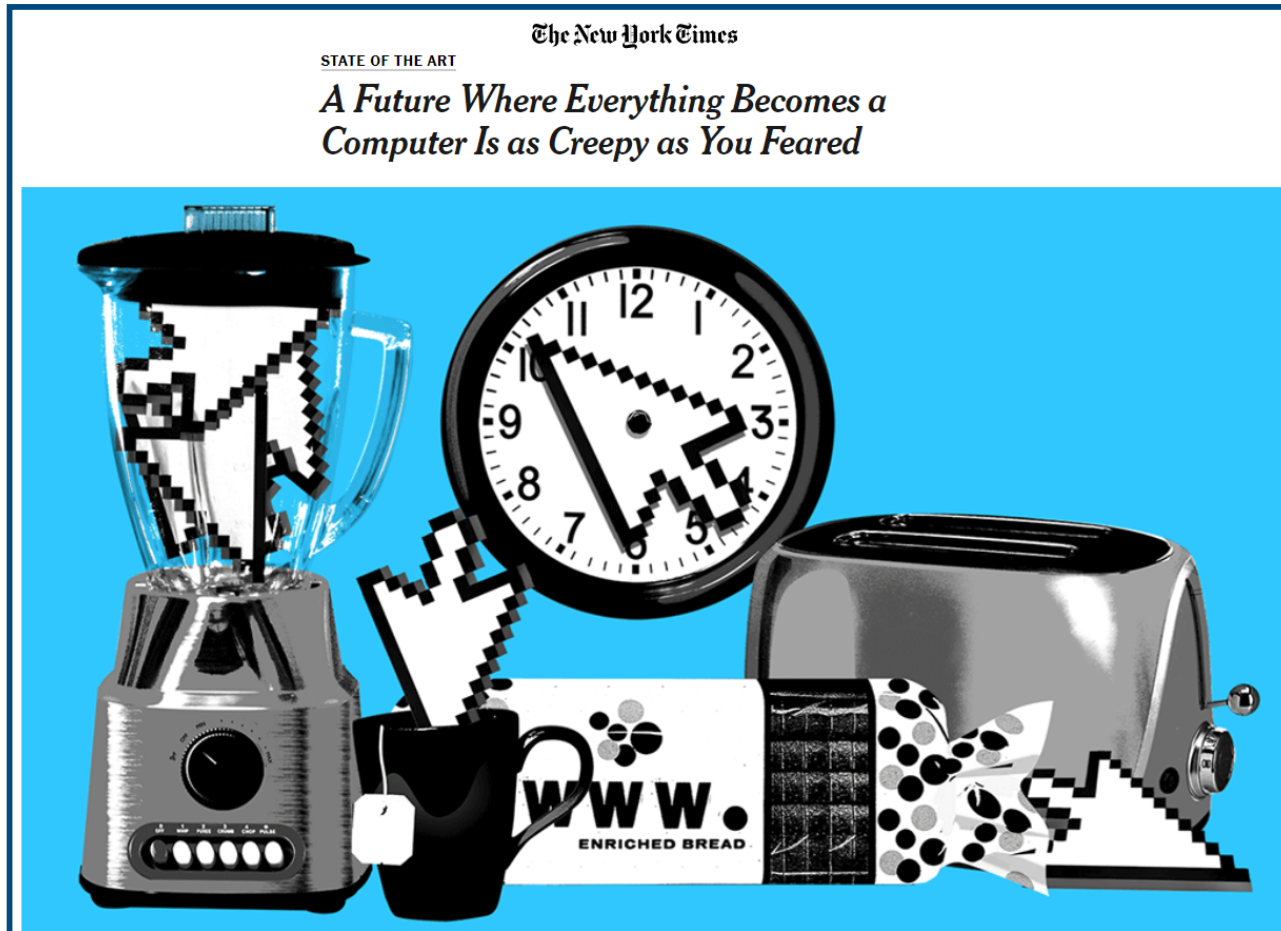
MARCH 2, 2017 | LILY HAY NEWMAN

Medical Devices Are the Next Security Nightmare

More internet-connected medical devices flood into healthcare industry every day, but we're not moving fast enough to defend them.

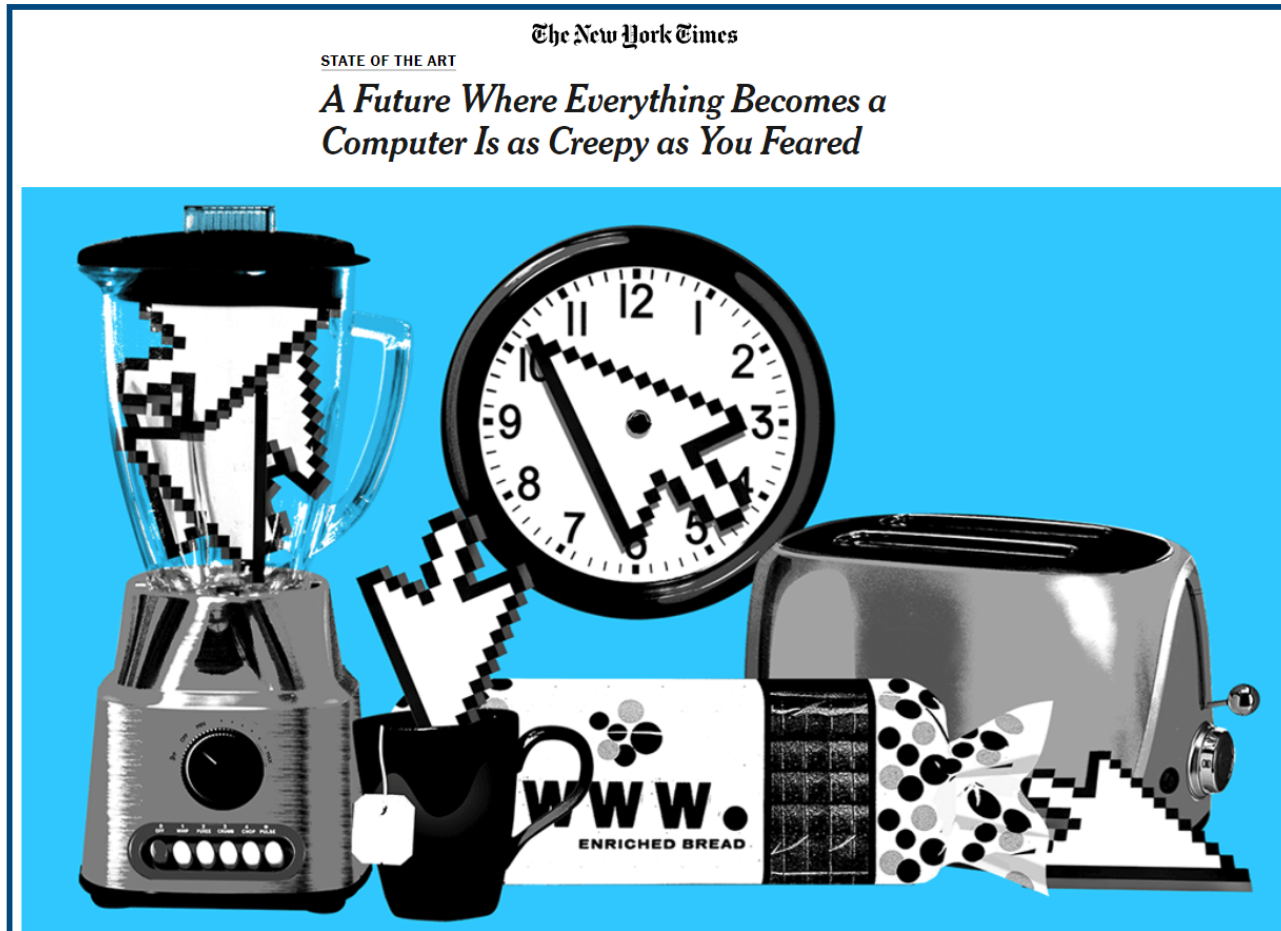
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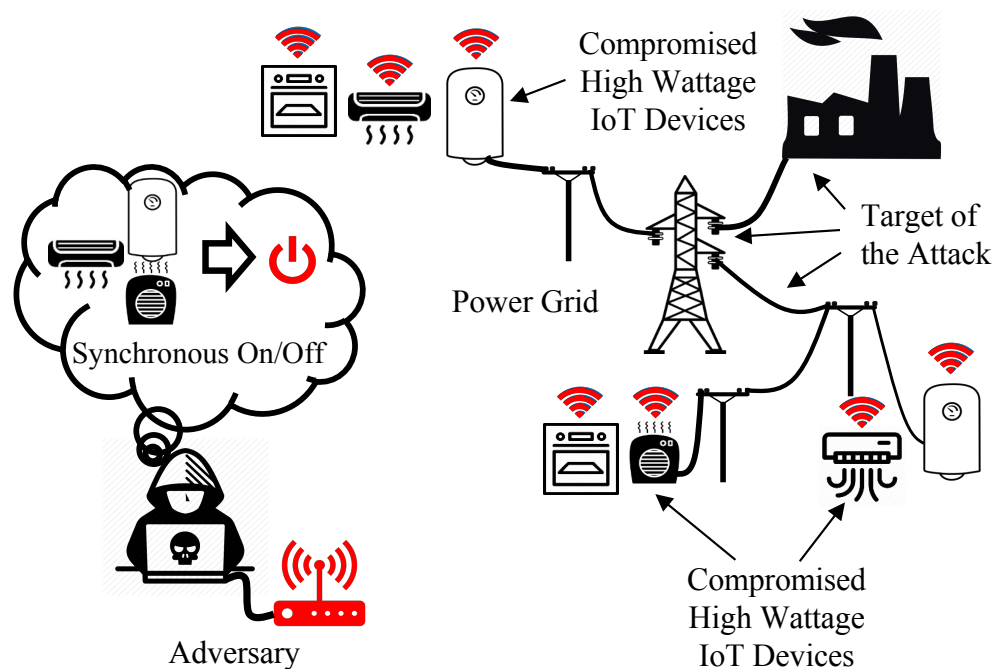


- “IoT Security: Let’s forget all the lessons from traditional network security ...,”
James Mickens

An Example of What Can Go Wrong

[Soltan, et al. USENIX'18]

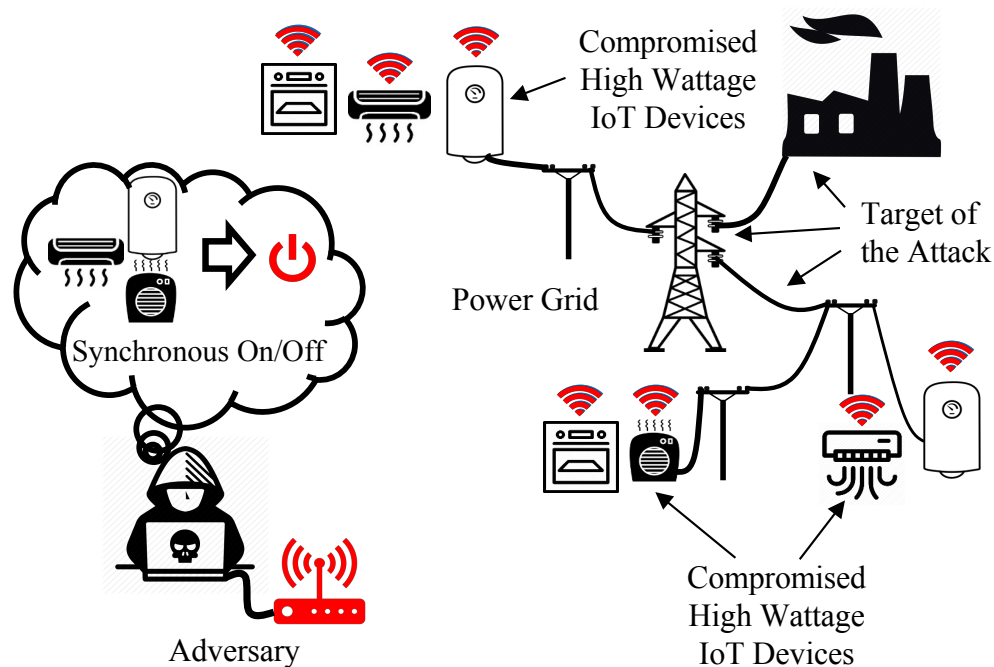
- Manipulation of demand via IoT: **Botnets controlling high-wattage IoT devices** (air conditioners, refrigerators, etc.) can **disrupt the power grid**.



An Example of What Can Go Wrong

[Soltan, et al. USENIX'18]

- Manipulation of demand via IoT: **Botnets controlling high-wattage IoT devices** (air conditioners, refrigerators, etc.) can **disrupt the power grid**.
- A Mirai-sized (600,000 bots) **botnet of water heaters** can change the demand instantly by **3GW** – similar to having access to the **largest currently deployed nuclear plant!**



IoT - Characteristics

- Some salient characteristics:
 - **Very large numbers** of (possibly) **low-complexity** terminals
 - **Low-latency, short-packet** communications (e.g., for automation)
 - Possibly light or **no infrastructure** (e.g., ad hoc networking)
 - Used primarily for **data gathering, inference & control**

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 - Possibly light or no infrastructure (e.g., ad hoc networking)
 - Used primarily for data gathering, inference & control
- These characteristics shape the issues of security and privacy, and introduce new regimes to consider for these issues

Overview of Today's Talk

The theme:

- A role for information theory in this area

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Begin with two main topics motivated by the characteristics of IoT :

- Security in wireless data transmission: physical layer security
- Privacy in sensing systems: privacy-utility tradeoffs

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- A role for information theory in this area

Begin with two main topics motivated by the characteristics of IoT :

- Security in wireless data transmission: physical layer security
- Privacy in sensing systems: privacy-utility tradeoffs

Other issues – some new, some older (briefly):

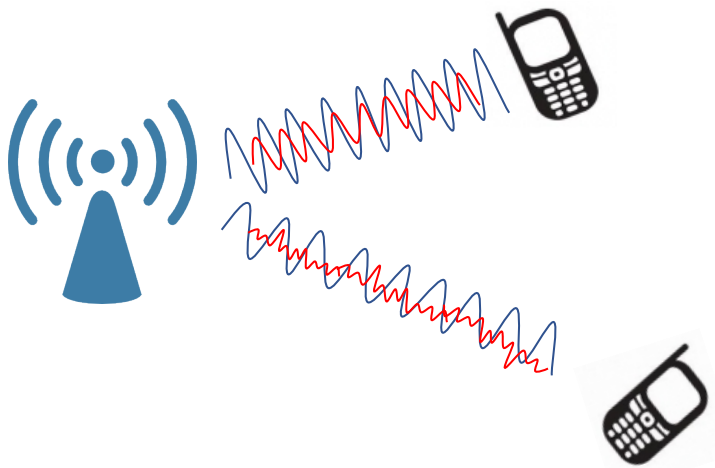
- Authentication, security in MANETs, data injection attacks on electricity grids, attacks on sensor networks

Physical Layer Security

in

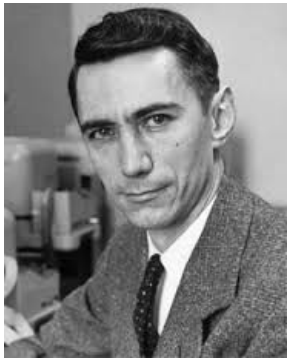
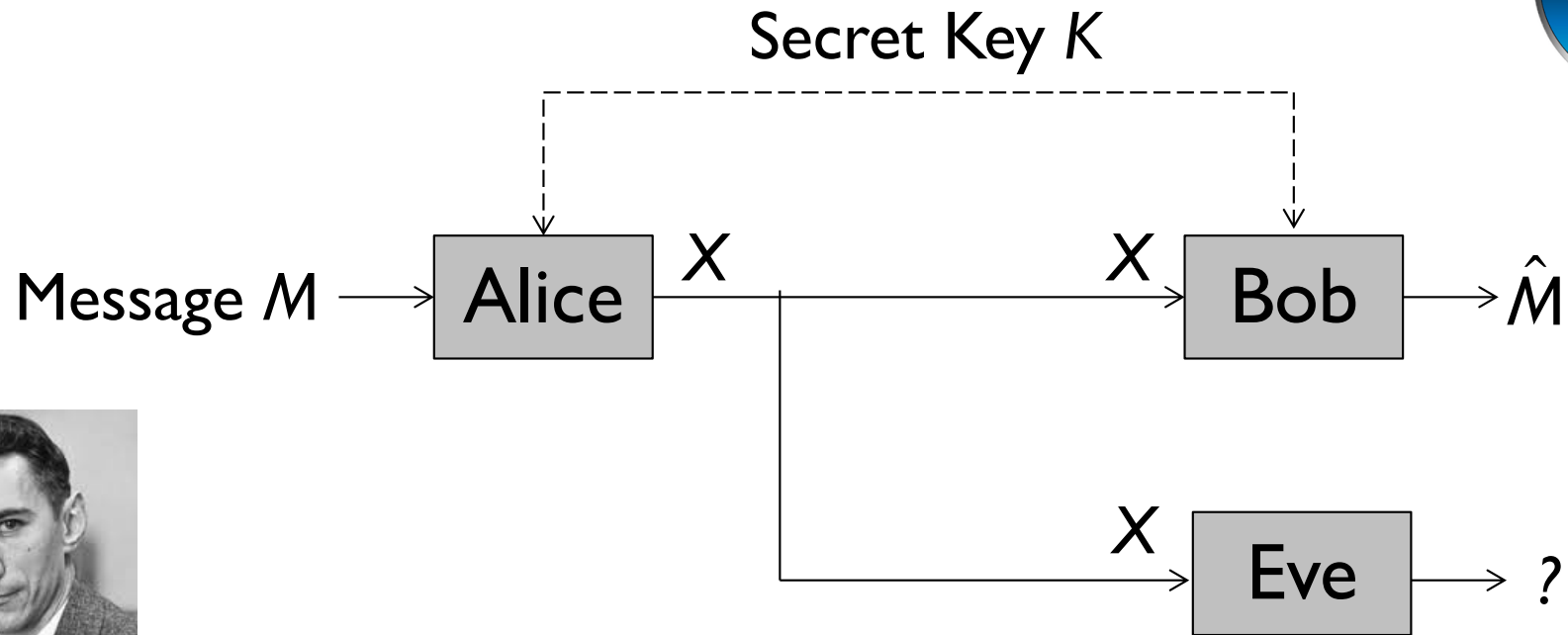
Wireless Networks

Rethinking Security Design



- Conventionally a higher layer issue: encryption, key distributions, ...
- Difficult with massive number of devices (esp. with no infrastructure), low cost, low latency.
- **Physical layer security** provides security by exploiting imperfections in physical channels: noise, fading, ...
- Joint encoding for reliability and security.

Information Theoretic Security: Shannon's Model



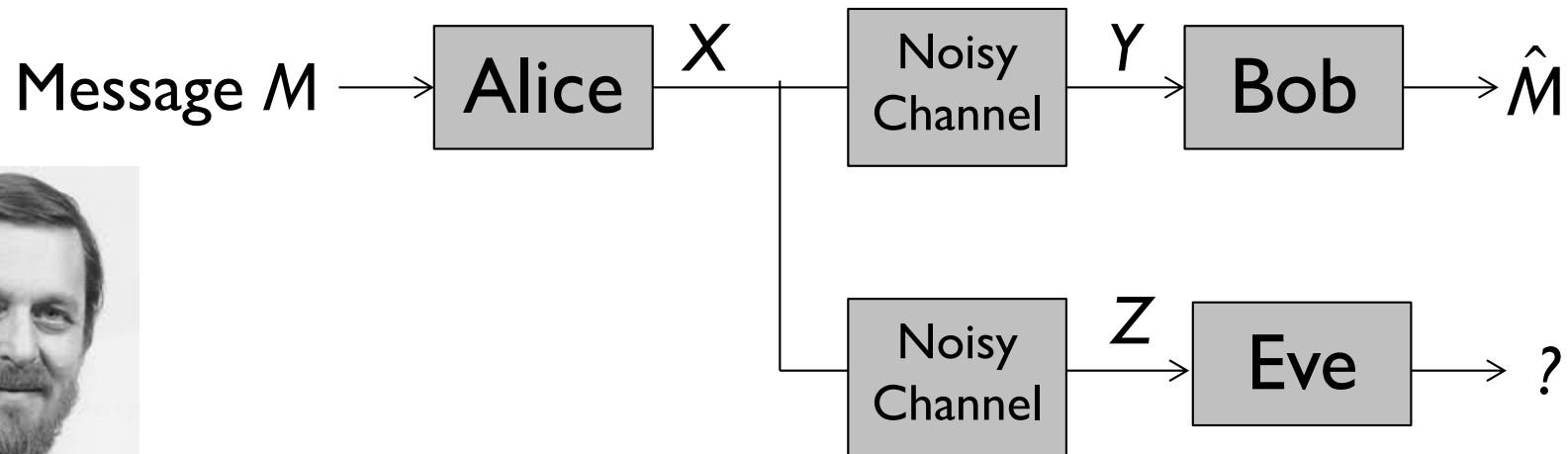
Shannon (1949): For **cipher**, perfect secrecy requires a **one-time pad**.

[I.e., the **entropy of the key** must be **at least** the **entropy of the source**: $H(K) \geq H(M)$]

Information Theoretic Security: Wyner's Model



“The Wiretap Channel”



- Tradeoff: **reliable rate R** to Bob vs. the **equivocation $H(M|Z)$** at Eve
- **Secrecy capacity** = maximum R such that $R = H(M|Z)$
- **Wyner** (1975): Secrecy capacity > 0 iff. Z is **degraded** relative to Y

Physical Layer Security

- There has been a **resurgence of interest** in these ideas.
- In general, the legitimate receiver needs an **advantage** over the eavesdropper – either a **secret shared** with the transmitter, or a **better channel**.



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- The **physical properties** of radio propagation (**diffusion** & **superposition**) provide opportunities for this, via
 - **fading**: provides **natural degradedness** over time
 - **interference**: allows active **countermeasures** to eavesdropping
 - **spatial diversity (MIMO, relays)**: creates “**secrecy degrees of freedom**”
 - **random channels**: sources of **common randomness** for key generation



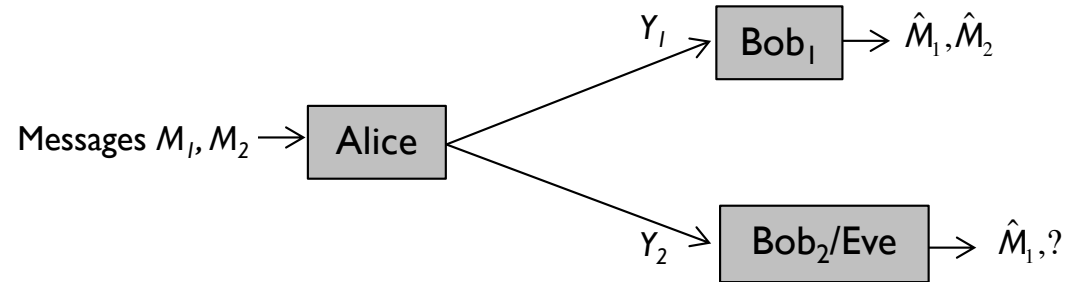
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- The first three of these phenomena lead to **rich secrecy capacity regions** for the **fundamental channel models** used to understand wireless networks.

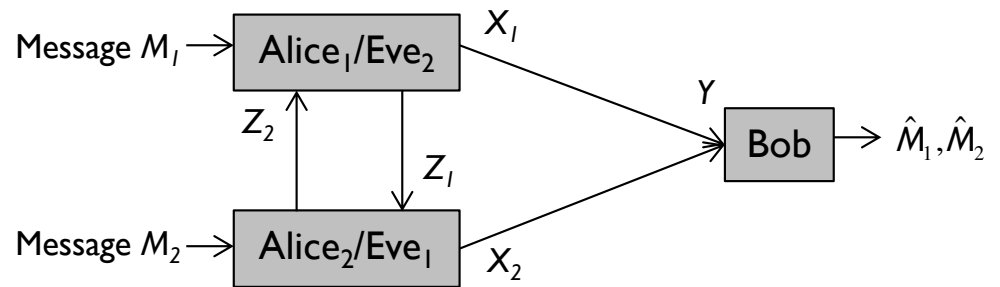


Secrecy in Fundamental Channel Models

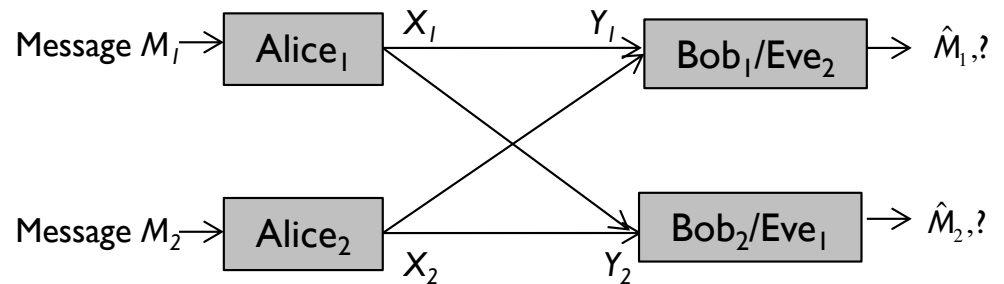
- Broadcast Channels:



- Multiple-Access Channels:



- Interference Channels:



- Relay Channels, MIMO Channels, etc.

Key Generation from Common Randomness

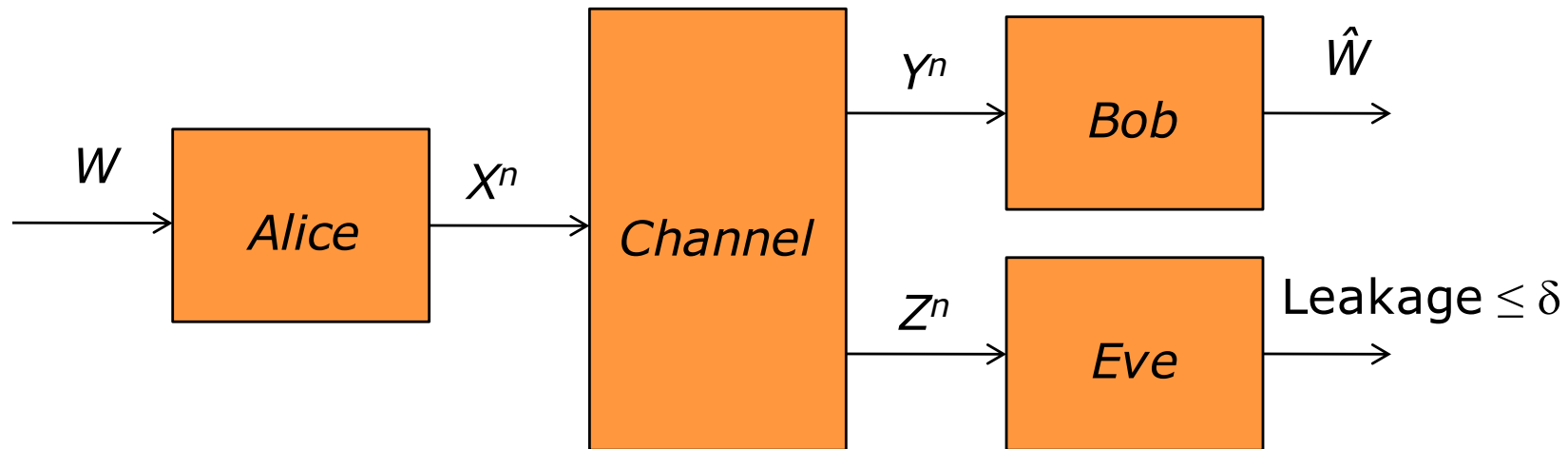
- Passive Eavesdropper:
 - Public discussion
 - Channel reciprocity: joint source-channel model
 - Relay assisted: trusted or oblivious
- Active Eavesdropper:
 - Channel reciprocity: joint source-channel model

Lai, Liang, Du, Poor (2015)

Key Generation from Random Channels

in *Physical Layer Security in Wireless Communications* (CRC)

Wiretap Channel and Secrecy Capacity

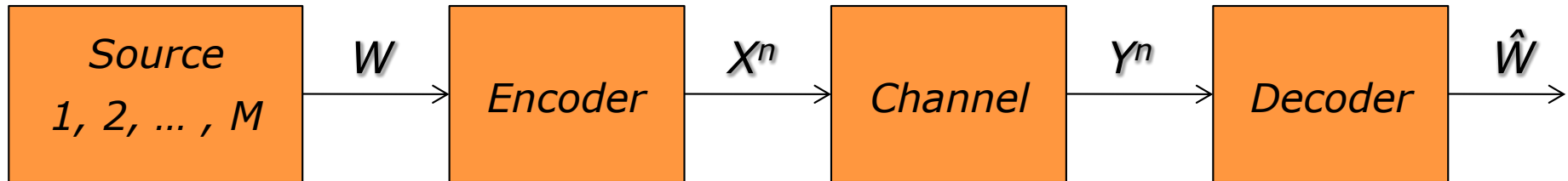


- **Secrecy capacity:** largest rate in the asymptotic regime of
 - Blocklength $n \rightarrow \infty$
 - Probability of error $\mathbb{P}(W \neq \hat{W}) \rightarrow 0$
 - Information leakage $\delta \rightarrow 0$

$$C_s = \max_{P_X} \{I(X; Y) - I(X; Z)\}$$

- **Limitation:** not suitable for low-latency applications as in IoT.

Finite Blocklength Information Theory



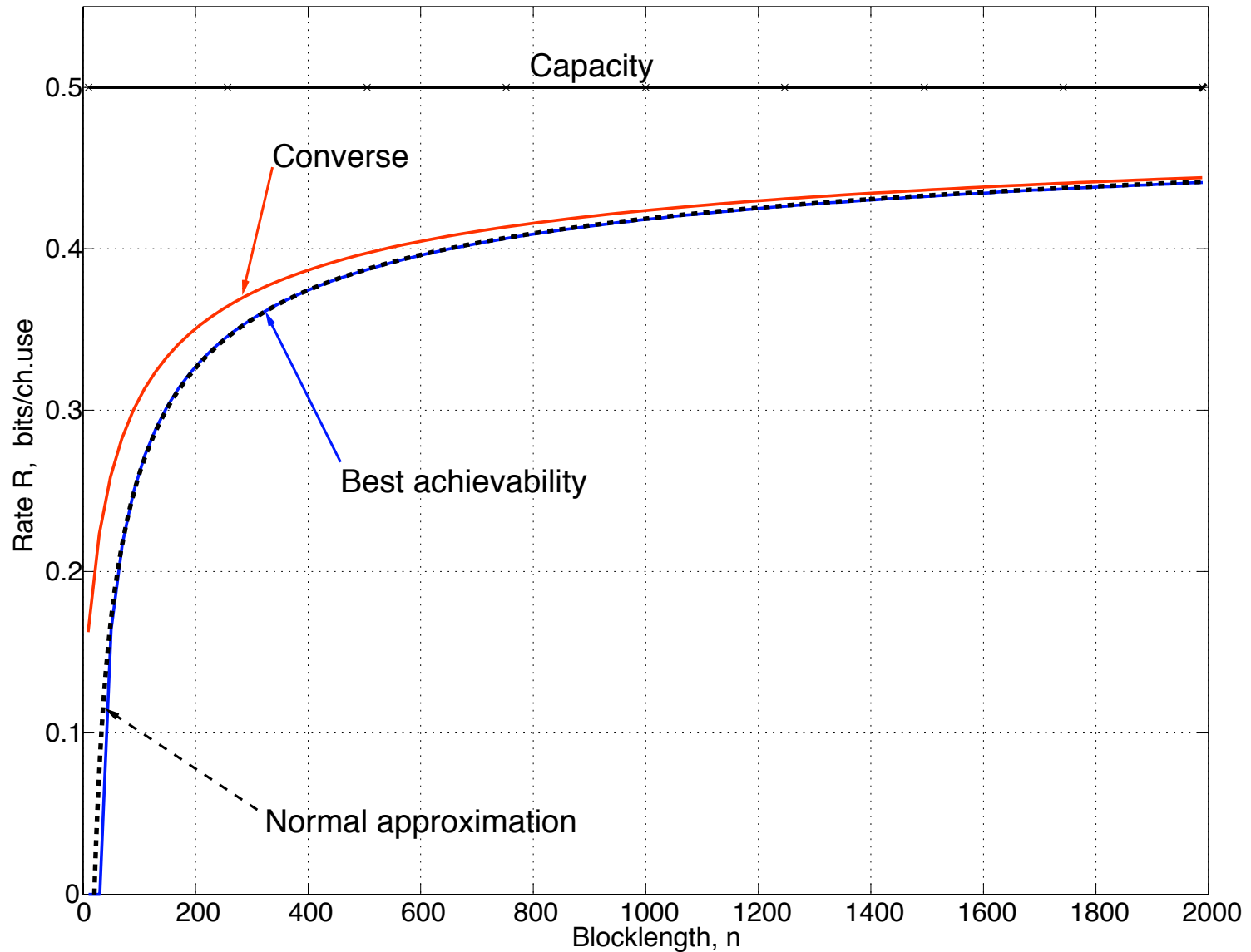
- (n, M, ε) code: $P(W \neq \hat{W}) \leq \varepsilon$
- Fundamental limit: $M^*(n, \varepsilon) = \max\{M: \exists \text{ an } (n, M, \varepsilon) \text{ code}\}$

$$\log M^*(n, \varepsilon) = n C - \sqrt{nV} Q^{-1}(\varepsilon) + O(\log n)$$

$C = E[i(X^*, Y^*)]$ (Shannon's capacity); $V = \text{Var}[i(X^*, Y^*)]$ (“dispersion”)

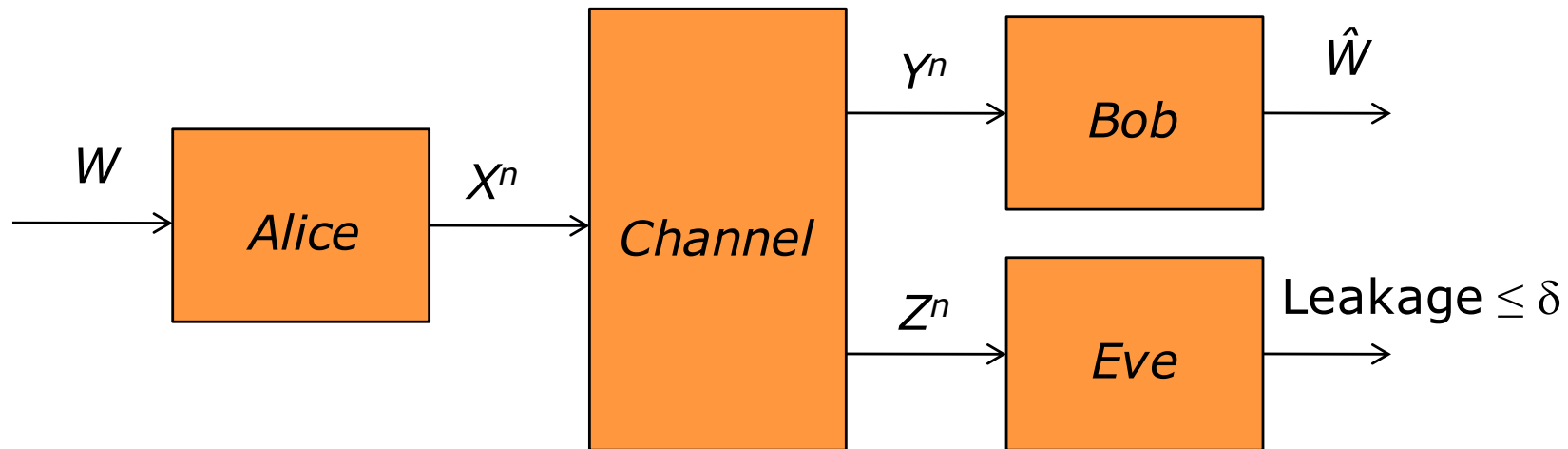
[Polyanskiy, et al. (2010), etc.]

Example: AWGN (SNR = 0 dB; $\epsilon = 10^{-3}$)



[Polyanskiy, et al. (2010)]

PHY Layer Security: Finite Blocklength

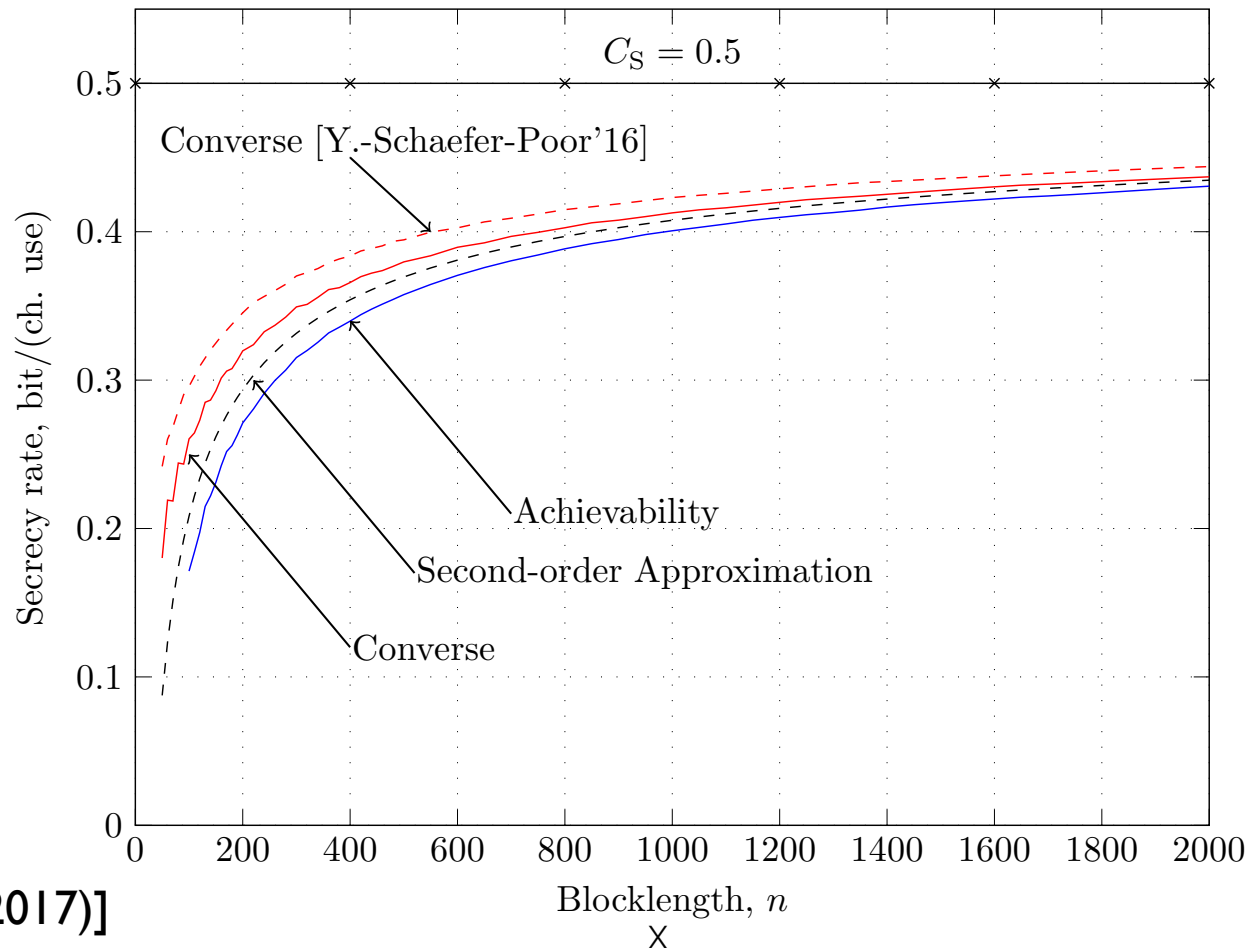


- (M, ϵ, δ) secrecy code:
 - Message $W \in \{1, \dots, M\}$
 - Encoder $P_{X|W} : \{1, \dots, M\} \rightarrow \mathcal{A}$; decoder $g : \mathcal{B} \rightarrow \{1, \dots, M\}$
 - Average error probability: $\mathbb{P} \left(W \neq \hat{W} \right) \leq \epsilon$
 - Secrecy constraint: **information leakage** $\leq \delta$
- $R^*(n, \epsilon, \delta)$: maximum secret rate at a given blocklength.

Semi-deterministic Wiretap Channel (BSC): $\delta = \epsilon = 10^{-3}$

- Legitimate channel is **deterministic**, eavesdropper channel is BSC:

$$R^*(n, \epsilon, \delta) = C_s - \sqrt{\frac{V}{n}} Q^{-1} \left(\frac{\delta}{1 - \epsilon} \right) + \mathcal{O} \left(\frac{\log n}{n} \right)$$



[Yang, et al. (2017)]

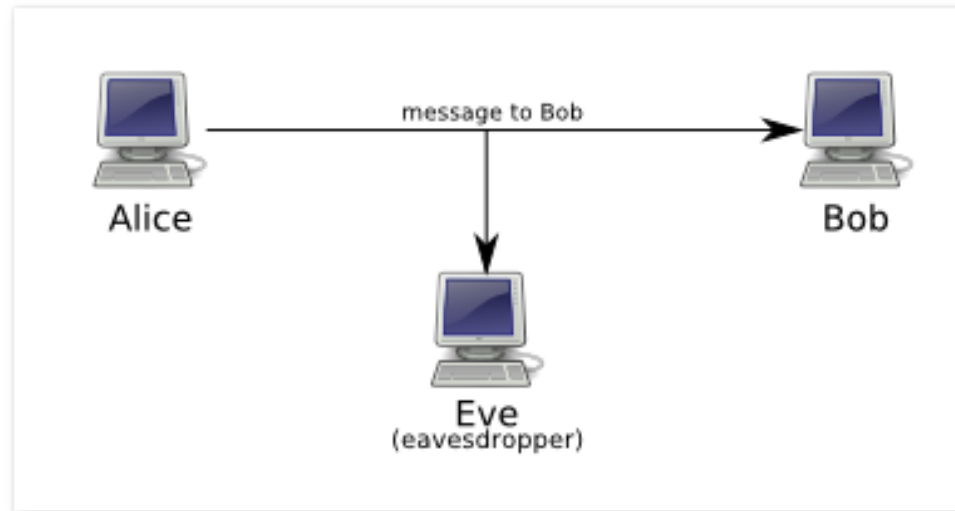
Privacy-Utility Tradeoffs

in

Sensing Systems

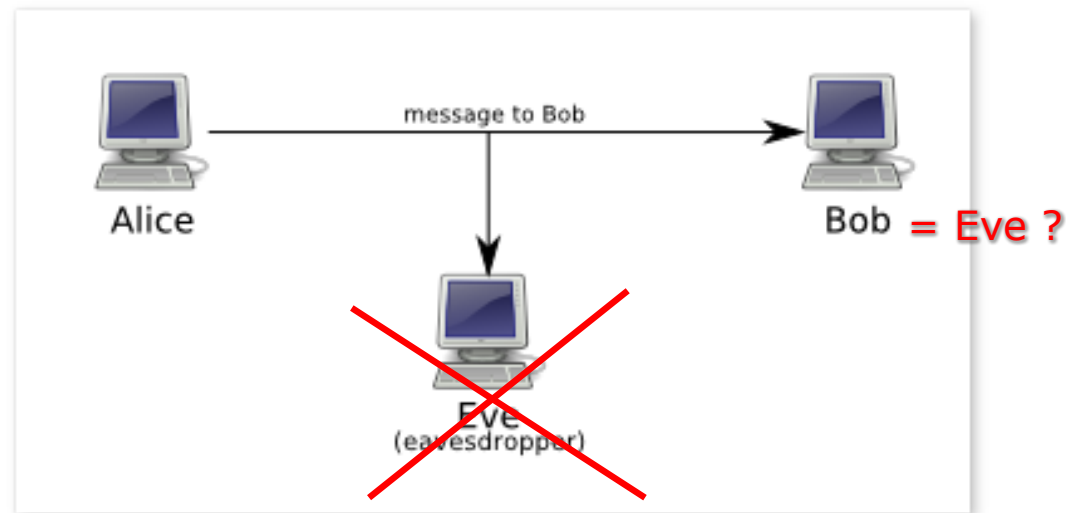
Privacy vs. Secrecy

- Privacy is **not** secrecy:



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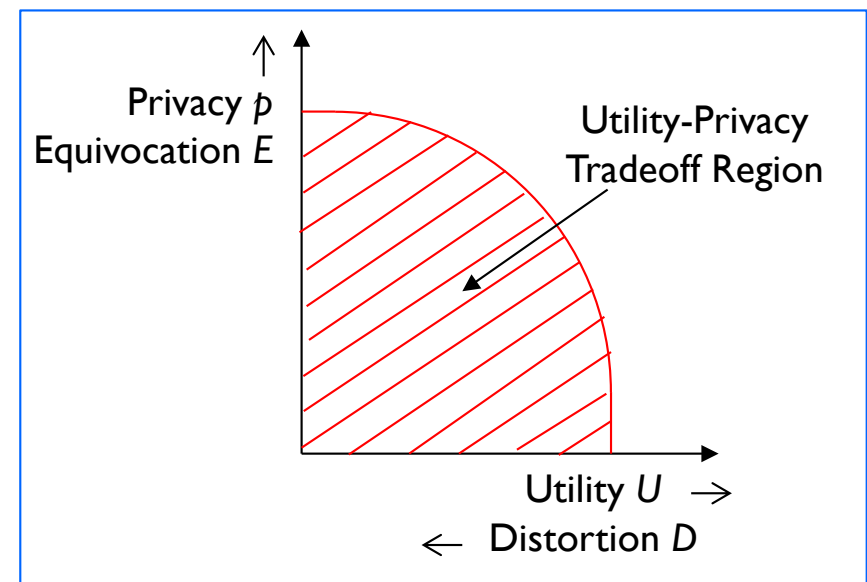
- Denial of access (secrecy) makes a data source **useless**.

Privacy-Utility Tradeoff

- Sensing systems generate considerable **electronic data**:

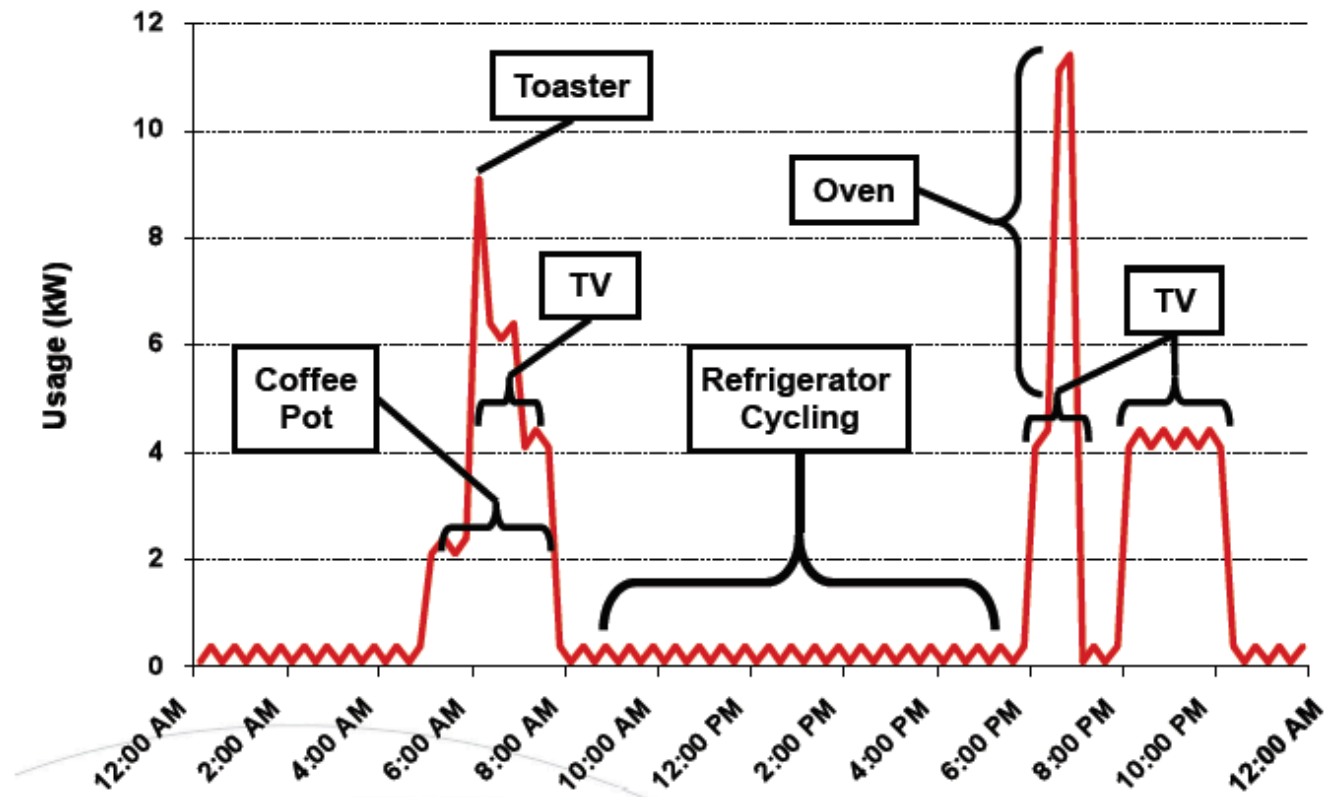


- Data's **utility** depends on its accessibility.
- Accessibility endangers **privacy**.
- This **fundamental tradeoff** can be characterized via **information theory**.



Example: Smart Meter Privacy

- Smart meter **data** is useful for **price-aware usage**, **load balancing**
- But, it **leaks information** about in-home activity



Poor (2017)

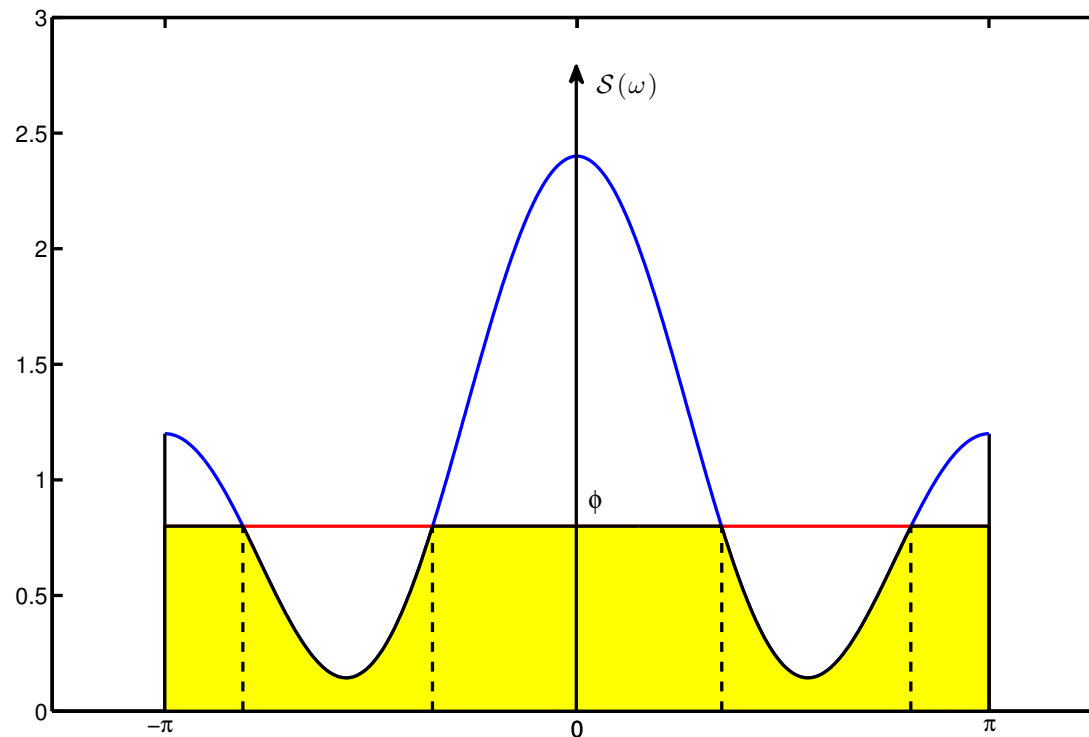
Privacy in the Smart Grid: Information, Control & Games

In *Information Theoretic Security and Privacy of Information Systems* (Cambridge)

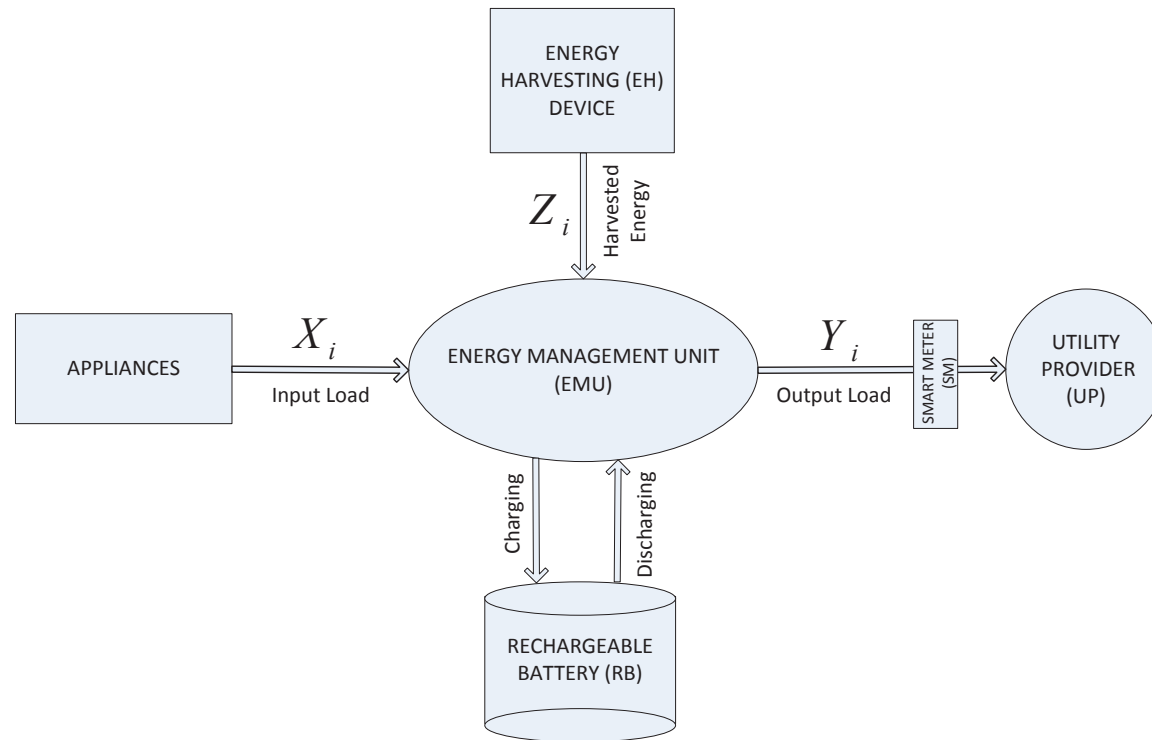
Source Coding Solution:

Hidden Gauss-Markov Model (protection of the hidden intermittency state)

P-U tradeoff leads to a spectral ‘reverse water-filling’ solution



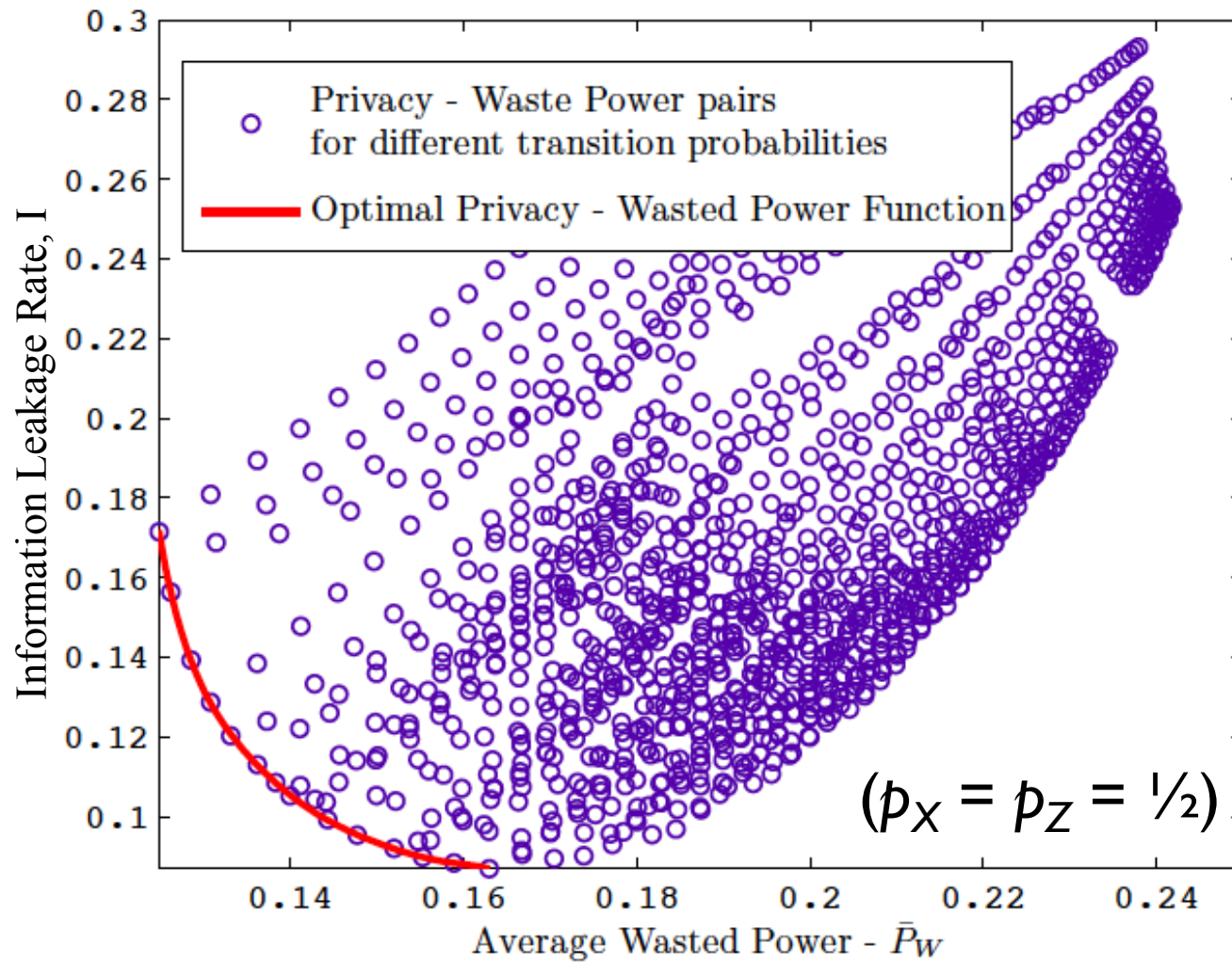
A Control Approach: Energy Harvesting and Storage



Tradeoff:

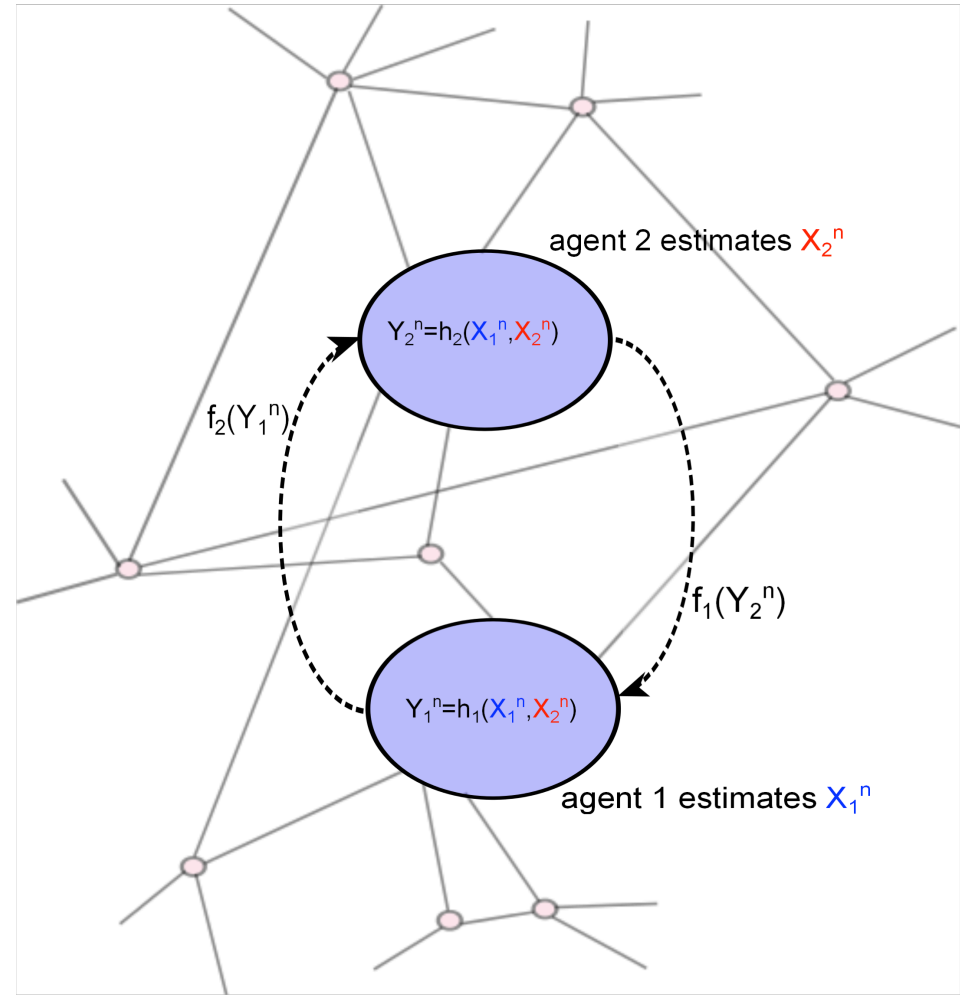
wasted energy
versus
information leakage

Privacy-Utility Tradeoff: Binary Variables



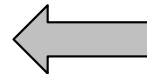
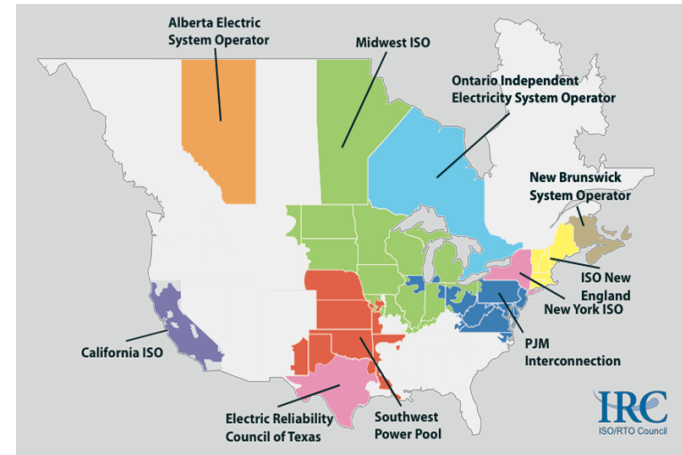
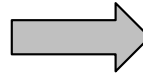
Competitive Privacy: Privacy-Utility Tradeoffs for Interacting Agents

- Multiple **interacting, but competing, agents** (or groups of agents) with **coupled measurements**.
- Each wants to estimate its own parameters, or **state**.
- They can help each other by **sharing data**, but wish to **preserve privacy**.
- Each has a **privacy-utility tradeoff**, but they are **competitive** ones.
- How should they **interact**?



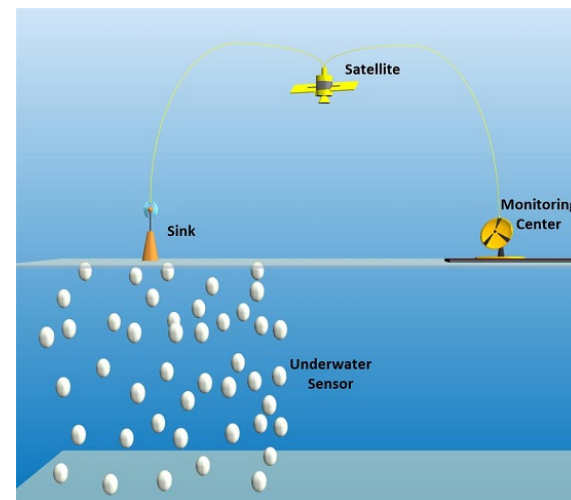
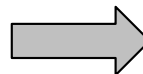
Motivating Examples

Electricity Grids:
grid management



Radar: untrustworthy allies

Sensor Networks:
resource localization

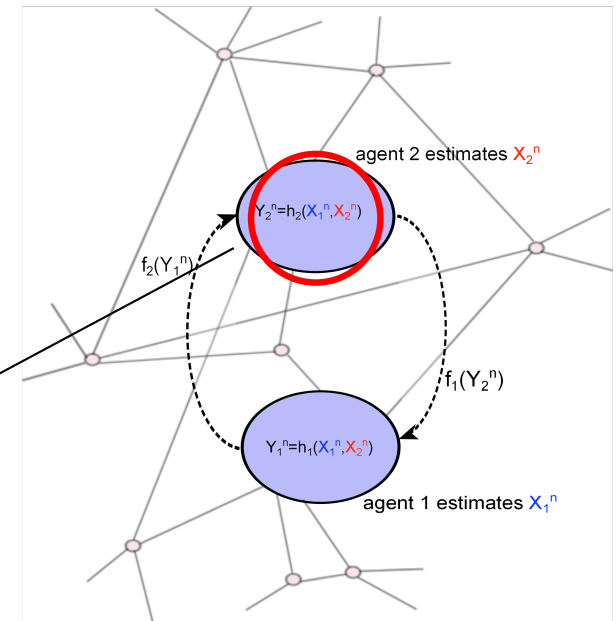


Linear Measurement Model

- Noisy measurements at agent k :

$$Y_k = \sum_{m=1}^M H_{k,m} X_m + Z_k, \quad k = 1, 2, \dots, M$$

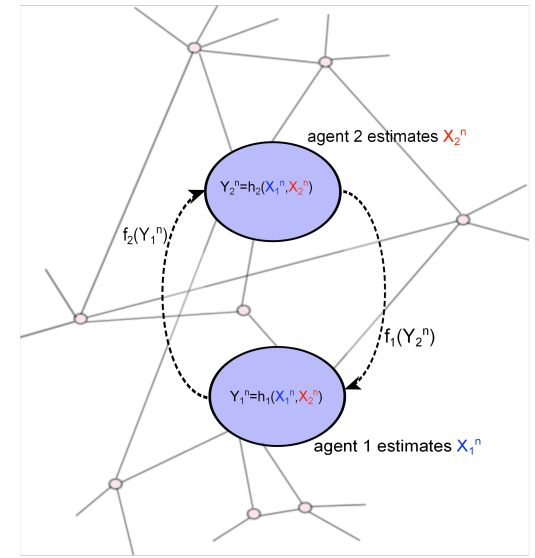
m^{th} system state



- Utility for agent k : **mean-square error** for its own state X_k
- Privacy for agent k : **leakage of information about** X_k to other agents

How Should Agents Exchange Data?

- This is a classical problem in information theory – the **Wyner-Ziv problem** (optimal distributed source coding) – which tells **how to exchange information**.
- But, doesn't say **how much information to exchange**.



- Because of the competitive nature, **game theory** or prospect theory can illuminate this.
- Leads to a number of interesting solutions:
 - a basic problem is a **prisoners' dilemma**
 - with **pricing, cooperation** or **multi-play games**, more meaningful solutions arise

Poor (2018)

Privacy in Networks of Interacting Agents

in *Emerging Applications of Control and System Theory* (Springer)

Other Issues

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- Authentication
 - Information theoretic **bounds on** the probabilities of successful **impersonation** and **substitution attacks** [Lai, et al. IT-09]
 - Privacy-security tradeoffs in **biometric authentication systems** [Lai et al. IFS-11]

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- Attacks on MANETs
 - Information theoretic guidance on **how many malicious nodes can be tolerated** [Liang, et al. IT-11]

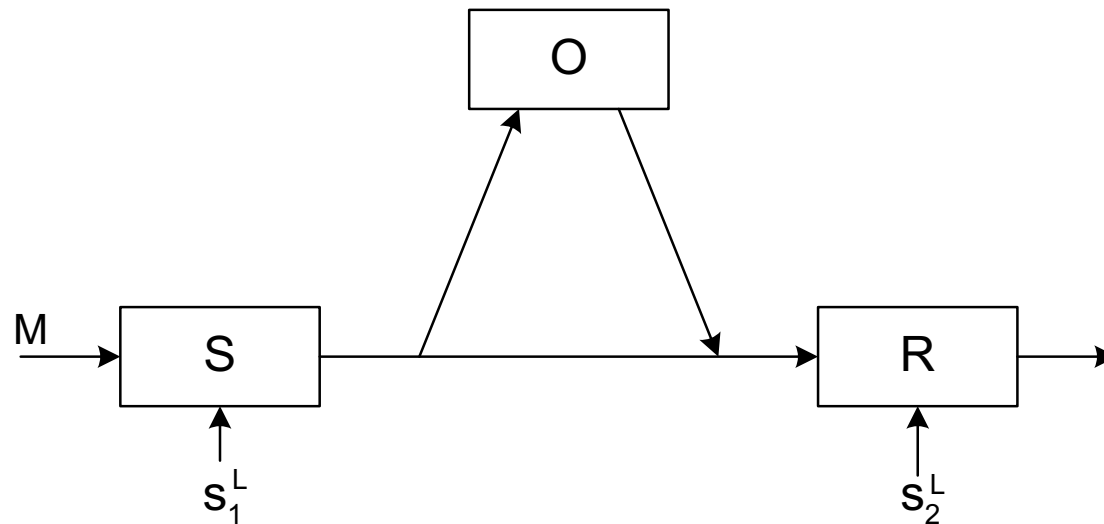
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- Man-in-the-Middle and Spoofing Attacks on Sensor Nets
 - Effects on **CRLB in parameter estimation** [Zhang, et al. SPM'18]

Authentication with Correlated Sequences



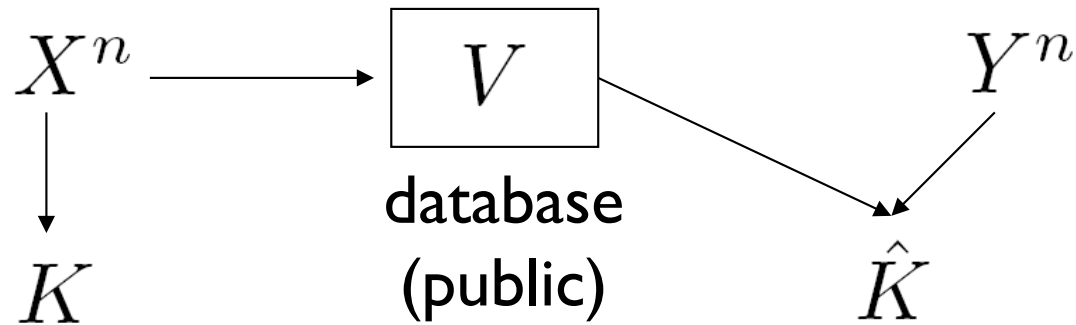
Impersonation attack: O transmits a message before S

Substitution attack: O replaces S's message with its own

Theorem [Lai, et al. IT-09]: If the S-O channel is **not less noisy** than the S-R channel, then

$$P_I = P_S = 2^{-LI(S_1; S_2)}$$

Biometric Authentication



Two performance metrics:

Utility = key rate: $R = n^{-1} H(K)$

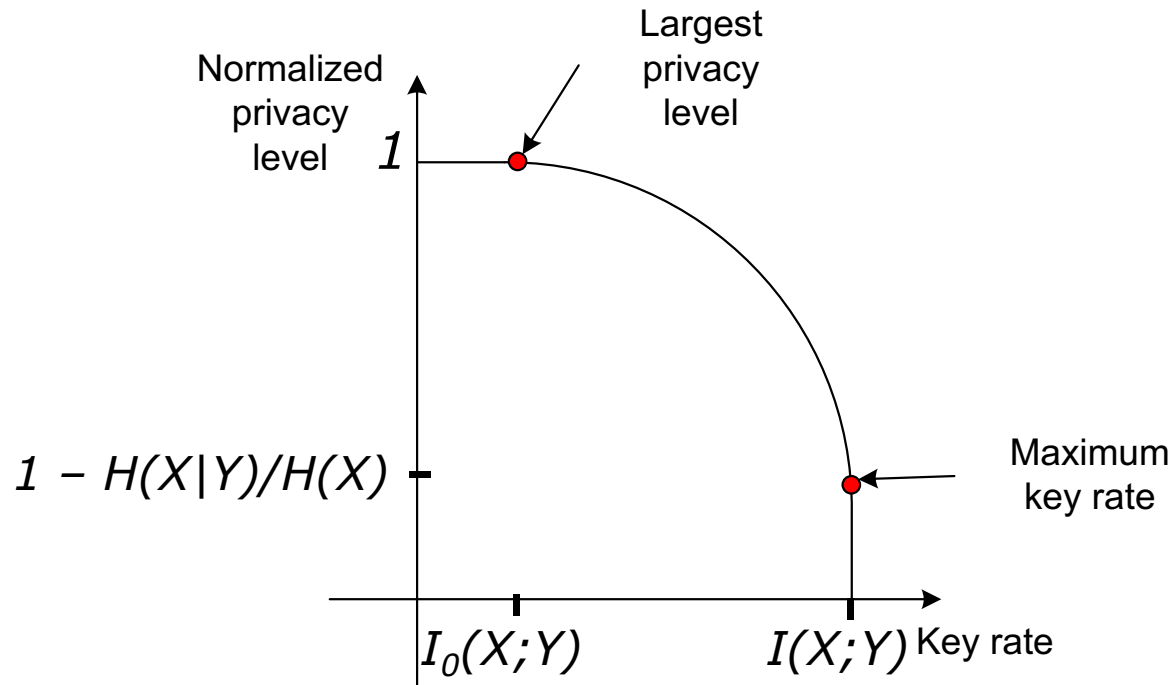
Authentication: the number of attacker's **guesses**

Privacy level: $\Delta_P = H(X^n | V) / H(X^n)$

Normalized privacy level of the biometric measurements.

What's the tradeoff between these two?

Biometric Authentication: The Tradeoff



Theorem [Lai, et al. IFS-11]:

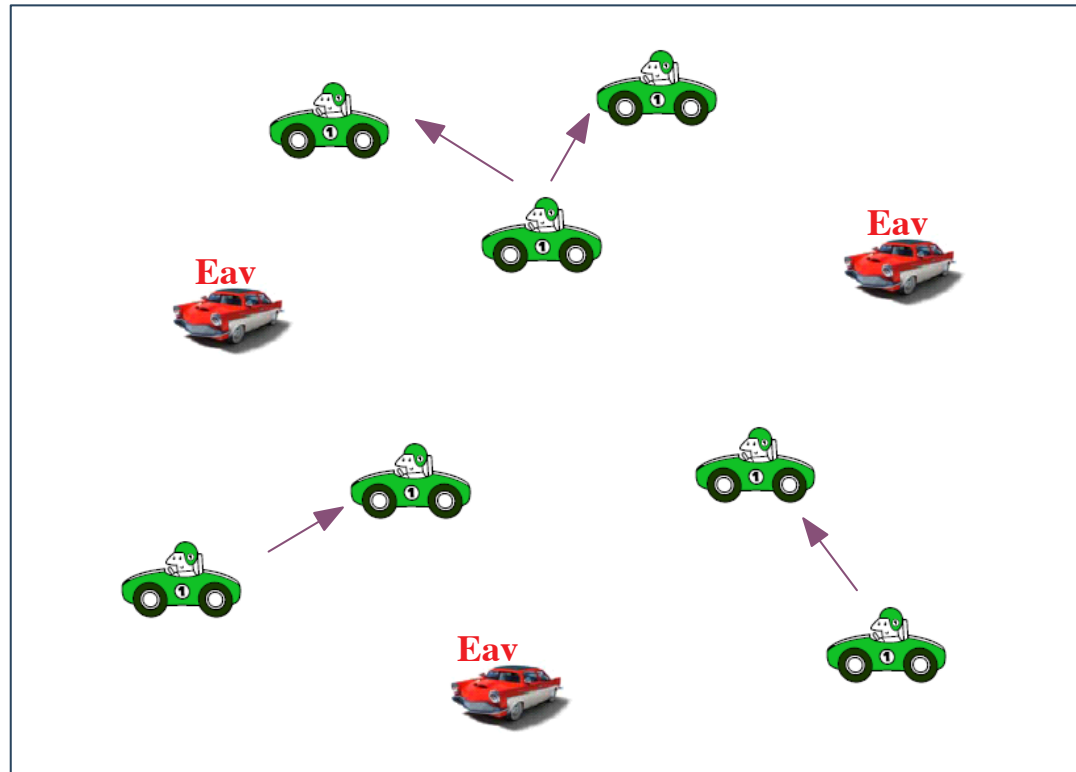
(Δ_P, R) is achievable, if and only if there exists $U \rightarrow X \rightarrow Y$

such that

$$\Delta_P \leq 1 - \frac{I(U; X) - I(U; Y)}{H(X)}$$

$$R \leq I(U; Y),$$

MANETs with Malicious Nodes



- n legitimate mobile nodes
- Each legitimate node is both a source and a destination.
- m malicious nodes

Secrecy Capacity Scaling

[Liang, et al. IT'11]

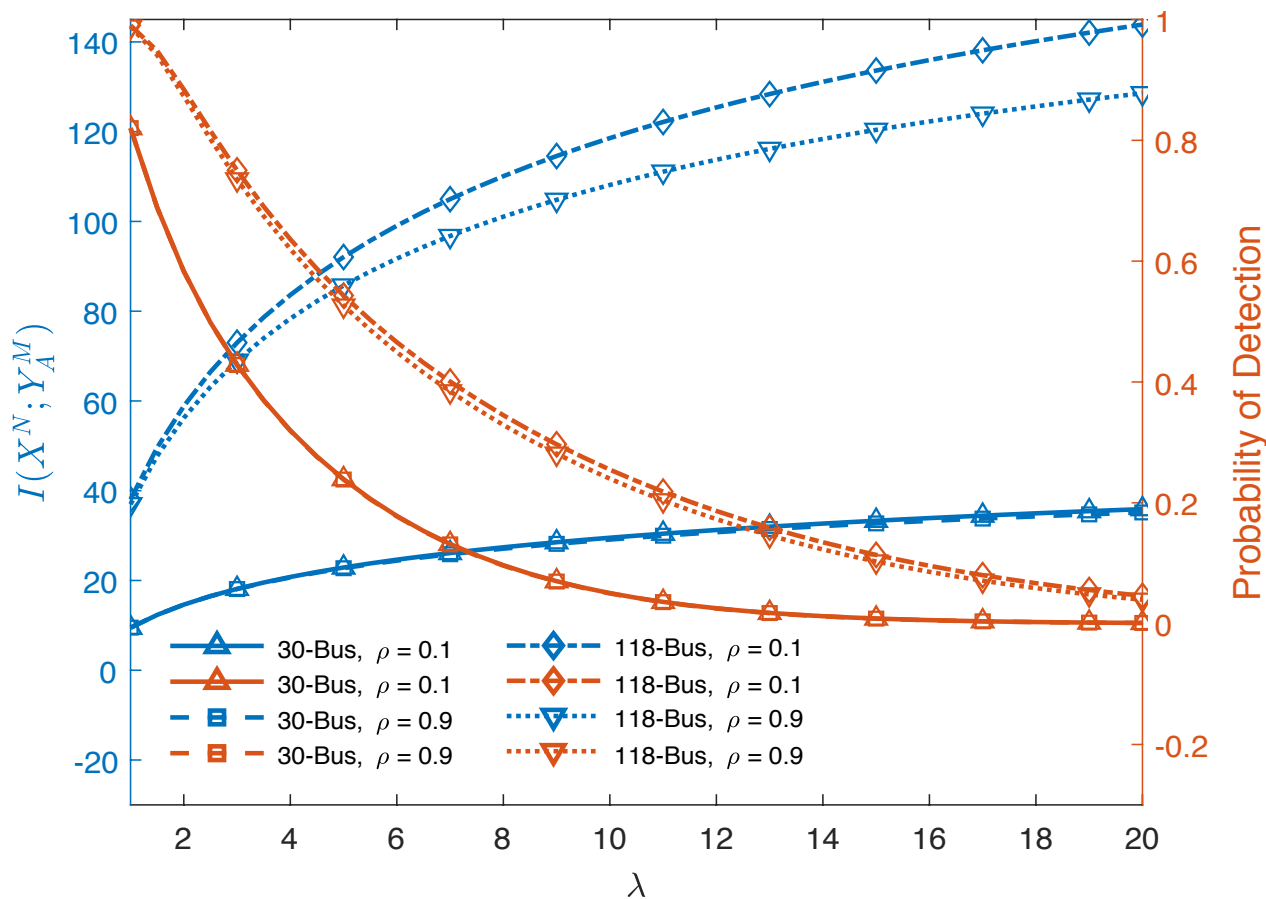
- Case I: $m = o(\sqrt{nD})$
 - ◆ # of malicious nodes is **small**
 - ◆ Type II packets (two-hop scheme) dominate
 - ◆ $C_s = \Theta\left(\sqrt{\frac{D}{n}}\right)$
 - ◆ Presence of malicious nodes has negligible impact
- Case II: $m = \Omega(\sqrt{nD} \text{poly}(n))$
 - ◆ # of malicious nodes is **large**
 - ◆ Type I packets (one-hop scheme) dominate
 - ◆ $C_s = \Theta\left(\frac{1}{m}\right)$
 - ◆ Secrecy throughput is determined by # of malicious nodes

Stealth Attacks on Smart Grids

[Sun, et al., SG - under review]

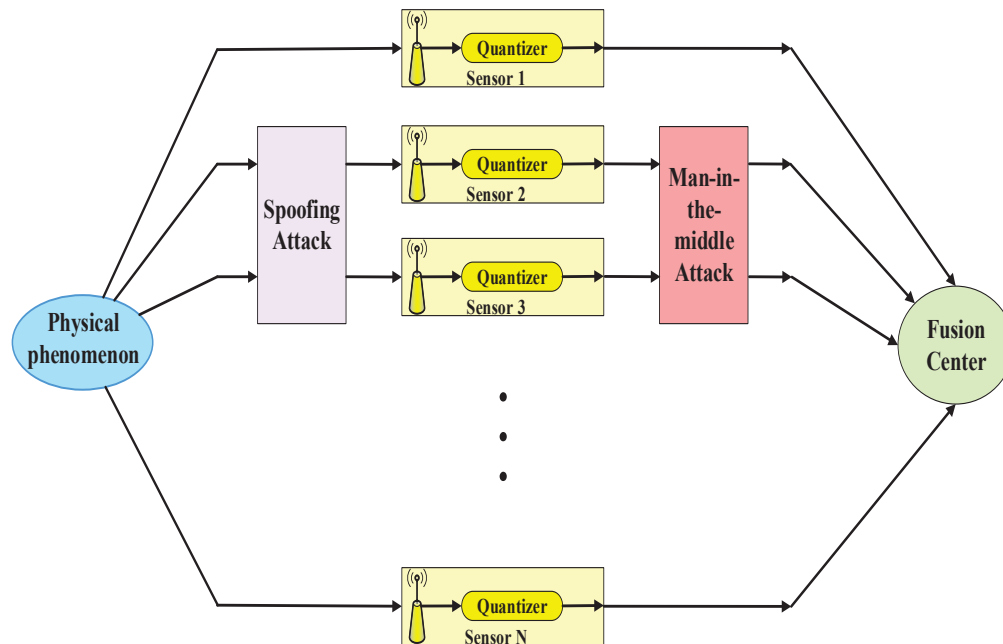
Stealth attacks seek to trade off:

- **mutual information** between the **grid state** and **operator's observations**
- probability of the **attack being detected**



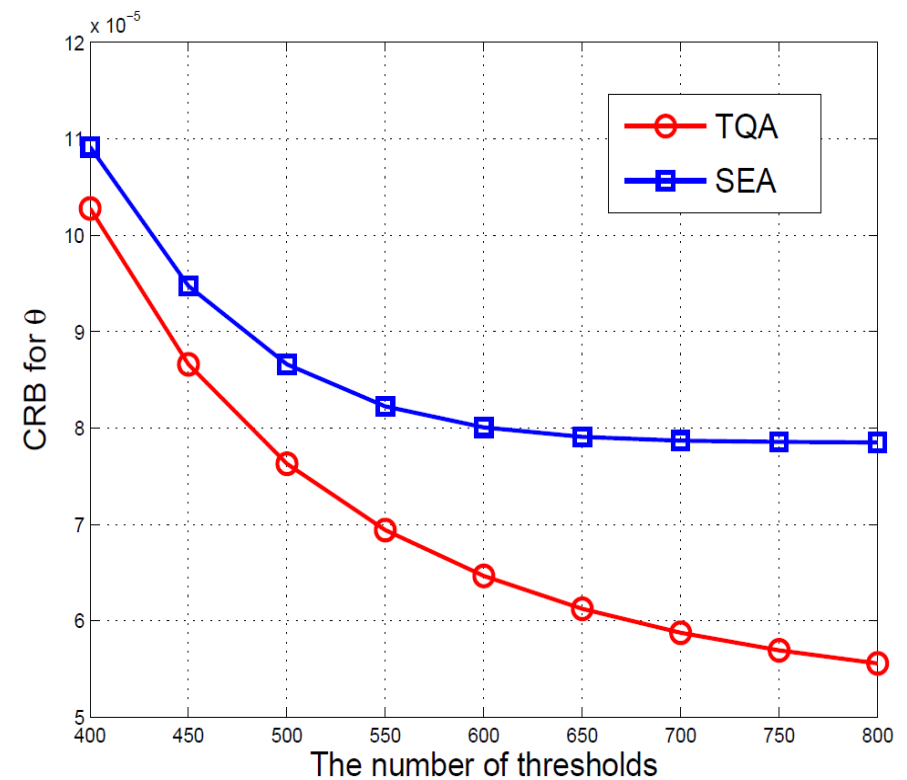
Attacks on Sensor Nets

[Zhang, et al. SPM'18]



Man-in-the-middle attack:

- TQA uses attacked data
- SEA ignores attacked data



Summary

- **Information theory** can help understand some **fundamental limits** of security and privacy in IoT
- These are **theoretical constructs**; although they sometimes point to **potential practical solutions**, there are many needs to connect this kind of analysis to **real networks**, e.g.
 - more **finite-blocklength** analysis
 - scaling laws for **large networks**
 - practical **coding schemes** to achieve fundamental limits
 - **other security primitives** (signatures, certificates, etc.)

Some Basic References

Lai, Liang, Du, Poor (2015) **Key Generation from Random Channels**, in *Physical Layer Security in Wireless Communications* (CRC)

Schaefer, Boche, Khisti, Poor (2017) **Information Theoretic Security and Privacy of Information Systems** (Cambridge)

Poor, Schaefer (2017) **Wireless Physical Layer Security**, PNAS.

Poor (2017) **Privacy in the Smart Grid: Information, Control & Games**, in *Information Theoretic Security and Privacy of Information Systems* (Cambridge)

Poor (2018) **Privacy in Networks of Interacting Agents**, in *Emerging Applications of Control and System Theory* (Springer)

The background of the slide is a solid dark blue color. Overlaid on this background are several layers of white, wavy, concentric lines that create a sense of depth and movement, resembling a stylized landscape or a series of overlapping waves. The lines are most prominent in the upper and right portions of the slide.

Thank You!