Time Delay Estimation: Applications and Algorithms

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Introduction

What is Time Delay Estimation?

Time delay estimation (TDE) refers to finding the timedifferences-of-arrival between signals received at an array of sensors.

A general signal model is:

$$r_i[n] = \alpha_i s[n - \tau_i] + q_i[n], \quad i = 1, 2 \cdots, M, \ n = 0, 1, \cdots, N - 1$$

where $r_i[n]$ is the received signal, s[n] is the signal-of-interest with α_i and τ_i being the gain/attenuation and propagation delay, and $q_i[n]$ is the noise, at the *i*th sensor.

There are M sensors, and at each sensor, N observations are collected.

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Given $\{r_i[n]\}$, the task of TDE is to estimate

$$\tau_{i,j} = -\tau_{j,i} = \tau_i - \tau_j, \quad i > j, \ i, j = 1, 2, \cdots, M$$

Although there are M(M-1)/2 delays, there are only M-1nonredundant parameters because of $\tau_{i,j} = \tau_{i,k} - \tau_{j,k}$. A nonredundant set can be $\tau_{i,1}$, $i = 2, 3, \dots, M$.

As an example, we have delay estimates $\hat{\tau}_{2,1}$, $\hat{\tau}_{3,1}$ and $\hat{\tau}_{3,2}$ for M = 3, and the accuracy of $\hat{\tau}_{2,1}$ and $\hat{\tau}_{3,1}$ can be improved by making use of their relationship with $\hat{\tau}_{3,2}$ [1].

Similar terminologies include time-difference-of-arrival (TDOA) estimation, time-of-arrival (TOA) estimation, and time-of-flight (TOF) estimation.

Types of Time Delay Estimation

Considering the fundamental issue where M = 2, TDE can be classified as active and passive systems [2].

Active TDE means that s[n] is known and the problem can be formulated as follows. Given

$$r[n] = \alpha s[n - D] + q[n], \quad n = 0, 1, \cdots, N - 1$$

The task is to find the TDOA D using s[n] and r[n].

In passive TDE, s[n] is unknown, and the signal model is:

$$r_1[n] = s[n] + q_1[n], \quad r_2[n] = \alpha s[n-D] + q_2[n], \quad n = 0, 1, \cdots, N-1$$

That is, we aim to find D using $r_1[n]$ and $r_2[n]$.

Applications

Many science and engineering problems are related to TDE:

Radar Ranging

Suppose a radar system transmits an electromagnetic pulse s(t), which is then reflected by an object at a range of R, causing an echo to be received.

The received r(t) is scaled, delayed and noisy version of s(t):

$$r(t) = \alpha s(t - \tau) + w(t)$$

It is clear that the time delay $\tau > 0$ is round trip propagation time.



Via estimating τ , R can be obtained using the relationship:

$$\tau \cdot c = 2R$$

where c is the signal propagation speed.

Wireless Location



If we know one-way propagation time of the signal traveling between mobile station and base station (BS), then the target position can be obtained using three BSs.

Sonar Direction Finding

For a far-field target, the delay *D* can be converted to direction-of-arrival:





Nerve Conduction Velocity Estimation

The speed is given by the TDOA between the electrode signals divided by d.

- Delay Acquisition for Satellite Navigation
- Particle Size and Speed Estimation in Laser Anemometry
- Digital Pre-distortion for Power Amplifiers
- Beamforming
- Reflection Seismology in Exploration Geophysics
- Speaker Localization
- Control and Synchronization in Chaos Systems
- Sensor Calibration for Augmented Reality

Algorithms for Random Signals

We consider the following model:

 $r_1[n] = s[n] + q_1[n], \quad r_2[n] = \alpha s[n-D] + q_2[n], \quad n = 0, 1, \cdots, N-1$

The task is to find D using $r_1[n]$ and $r_2[n]$.

For simplicity, it is assumed that s[n], $q_1[n]$ and $q_2[n]$ are zeromean white processes with variances σ_s^2 and $\sigma_q^2 = \sigma_{q_1}^2 = \sigma_{q_2}^2$, which are independent of each other.

Starting with the minimum mean square error (MMSE) criterion, the cost function to be minimized is:

$$J_{\text{MMSE}}(\tilde{\alpha}, \tilde{D}) = \mathbb{E}\{\left(r_2[n] - \tilde{\alpha}r_1[n - \tilde{D}]\right)^2\}$$

The MMSE estimates of α and D can be easily computed as:

$$\hat{\alpha} = \frac{\sigma_s^2}{\sigma_s^2 + \sigma_q^2} \alpha, \quad \hat{D} = D$$

implying that unbiased delay estimation is achieved.

Expanding $J_{\text{MMSE}}(\tilde{\alpha}, \tilde{D})$ and noting that $\mathbb{E}\{r_1^2[n - \tilde{D}]\} = \sigma_s^2 + \sigma_q^2$, it is seen that \hat{D} can also be obtained from:

$$\hat{D} = \arg \max_{\tilde{D}} R_{2,1}(\tilde{D}), \quad R_{2,1}(\tilde{D}) = \mathbb{E}\{r_2[n]r_1[n-\tilde{D}]\}$$

where corresponds to the cross correlation method.

Note that the general form is known as generalized cross correlator [3]-[4] where the prefilters are employed to enhance the frequency bands where the signal is strong and to attenuate the bands where the noise is excessive.



To produce $r_1[n - \tilde{D}]$ from $r_1[n]$, we can apply the interpolation formula [5]:

$$r_1[n-D] = \sum_{i=-\infty}^{\infty} r_1[n-i]\operatorname{sinc}(i-D) \approx \sum_{i=-P}^{P} r_1[n-i]\operatorname{sinc}(i-D)$$

where
$$\operatorname{sinc}(v) = \frac{\sin(\pi v)}{\pi v}$$

Note that P > |D| should be chosen sufficiently large to reduce the delay modeling error [6].

To avoid varying \tilde{D} in the maximization of $R_{2,1}(\tilde{D})$, an alternative is to employ $R_{2,1}(p)$, $p = -P, -P + 1, \dots, P$, which is easily computed.

Using the interpolation formula, we straightforwardly obtain:

$$R_{2,1}(p) = \alpha \sigma_s^2 \operatorname{sinc}(p-D), \quad p = -P, -P+1, \cdots, P$$

In practice, $R_{2,1}(p)$ is replaced by its estimate, $\hat{R}_{2,1}(p)$, which is computed using finite samples of $r_1[n]$ and $r_2[n]$.

The TDOA estimate can be obtained using sinc interpolation [6] of $\{\hat{R}_{2,1}(p)\}$:

$$\hat{D}_{\text{CC,sinc}} = \arg \max_{\hat{D}} \sum_{p=-P}^{P} \hat{R}_{2,1}(p) \text{sinc}(p - \tilde{D})$$

However, $\hat{D}_{CC,sinc}$ is biased for finite *P*.

To circumvent the delay bias, we use a least squares (LS) fit to process $\{\hat{R}_{2,1}(p)\}$ via minimizing:

$$J_{\rm LS}(\tilde{\gamma},\tilde{D}) = \sum_{p=-P}^{P} \left(\hat{R}_{2,1}(p) - \tilde{\gamma} {\rm sinc}(p-\tilde{D}) \right)^2$$

where $\tilde{\gamma}$ is the optimization variable for $\gamma = \alpha \sigma_s^2$.

As γ is easily solved with a closed-form expression, we can remove $\tilde{\gamma}$ in $J_{\text{LS}}(\tilde{\gamma}, \tilde{D})$, resulting in the TDOA estimate:

$$\hat{D}_{\text{CC,LS}} = \arg\min_{\tilde{D}} \sum_{p=-P}^{P} \left(\hat{R}_{2,1}(p) - \frac{\sum_{i=-P}^{P} \hat{R}_{2,1}(i) \operatorname{sinc}(i-\tilde{D})}{\sum_{i=-P}^{P} \operatorname{sinc}^{2}(i-\tilde{D})} \operatorname{sinc}(p-\tilde{D}) \right)^{2}$$

As it is not practical to generate a perfect $r_1[n - \tilde{D}]$ in the MMSE criterion, a second methodology is to model $\tilde{\alpha}r_1[n - \tilde{D}]$ using a noncausal FIR filter [5]-[7]:

$$W(z) = \sum_{p=-P}^{P} w_p z^{-p}$$

Employing the interpolation formula and white property of s[n], $q_1[n]$ and $q_2[n]$, the MMSE solution is:

$$w_p = \arg\min_{\tilde{w}_p} \mathbb{E}\left\{ \left(r_2[n] - \sum_{p=-P}^{P} \tilde{w}_p r_1[n-p] \right)^2 \right\} = \frac{\sigma_s^2}{\sigma_s^2 + \sigma_q^2} \alpha \operatorname{sinc}(i-D)$$

which aligns with the estimate using $r_1[n - \tilde{D}]$ where an infinite filter length is required.

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Sample correlations are used in practice, which results in:

$$\begin{bmatrix} \hat{w}_{-P} \\ \hat{w}_{-P+1} \\ \vdots \\ \hat{w}_{P} \end{bmatrix} = \begin{bmatrix} \hat{R}_{1,1}(0) & \hat{R}_{1,1}(1) & \cdots & \hat{R}_{1,1}(2P) \\ \hat{R}_{1,1}(1) & \hat{R}_{1,1}(0) & \cdots & \hat{R}_{1,1}(2P-1) \\ \vdots & \vdots & \vdots & \vdots \\ \hat{R}_{1,1}(2P) & \hat{R}_{1,1}(2P-1) & \cdots & \hat{R}_{1,1}(0) \end{bmatrix}^{-1} \begin{bmatrix} \hat{R}_{1,2}(-P) \\ \hat{R}_{1,2}(-P+1) \\ \vdots \\ \hat{R}_{1,2}(P) \end{bmatrix}$$

Employing sinc interpolation, we have [6]:

$$\hat{D}_{\text{FIR,sinc}} = \arg \max_{\hat{D}} \sum_{p=-P}^{P} \hat{w}_p \operatorname{sinc}(p - \tilde{D})$$

Employing LS regression, we have [7]:

$$\hat{D}_{\text{FIR,LS}} = \arg\min_{\tilde{D}} \sum_{p=-P}^{P} \left(\hat{w}_p - \frac{\sum_{i=-P}^{P} \hat{w}_i \operatorname{sinc}(i-\tilde{D})}{\sum_{i=-P}^{P} \operatorname{sinc}^2(i-\tilde{D})} \operatorname{sinc}(p-\tilde{D}) \right)^2$$

Consider unconstrained optimization problem via minimizing a differentiable cost function, that is:

 $\hat{x} = \arg\min_{\tilde{x}} J(\tilde{x})$

Based on Taylor's series expansion of $J(\hat{x})$, the mean and mean square error (MSE) of the estimate are derived as [8]:

$$E\{\hat{x}\} \approx x - \frac{E\{J'(x)\}}{E\{J''(x)\}}$$

$$\mathrm{MSE}(\hat{x}) = E\{(\hat{x} - x)^2\} \approx \frac{E\{(J'(x))^2\}}{(E\{J''(x)\})^2}$$

Applying the formulae, we have shown [7]:

$$\hat{D}_{\mathrm{FIR,LS}} \approx D$$

$$MSE(\hat{D}_{FIR,LS}) \approx var(\hat{D}_{FIR,LS}) \approx \frac{1 + 2SNR}{NSNR^2} \sum_{j=-P}^{P} sinc'^2(j-D)$$

where
$$SNR = \sigma_s^2 / \sigma_q^2$$
.

Note that

$$\sum_{j=-\infty}^{\infty} \operatorname{sinc}^{2}(j-D) = \frac{\pi^{2}}{3}$$

Hence for sufficiently large P, we have:

$$\operatorname{var}(\hat{D}_{\mathrm{FIR,LS}}) \approx \frac{3(1+2\mathrm{SNR})}{\pi^2 N \mathrm{SNR}^2}$$

which is equal to Cramer-Rao lower bound (CRLB) [2],[4] for Gaussian data.

When *P* is chosen large enough, it can also be shown that:

$$\hat{D}_{\text{FIR,sinc}} \approx \hat{D}_{\text{CC,sinc}} \approx \hat{D}_{\text{CC,LS}} \approx D$$

$$\operatorname{var}(\hat{D}_{\mathrm{FIR,sinc}}) \approx \operatorname{var}(\hat{D}_{\mathrm{CC,sinc}}) \approx \operatorname{var}(\hat{D}_{\mathrm{CC,LS}}) \approx \frac{3(1+2\mathrm{SNR})}{\pi^2 N \mathrm{SNR}^2}$$

That is, all of them are asymptotically optimum.



Adaptive realizations of these batch mode techniques can be designed accordingly. For example, based on the MMSE solution of w_p , the corresponding least mean squares (LMS) algorithm can be [9]:

$$\hat{\alpha}(k+1) = \hat{\alpha}(k) - \frac{\mu_{\alpha}}{2} \frac{\partial e^2[k]}{\partial \hat{\alpha}(k)}$$
$$= \hat{\alpha}(k) + \mu_{\alpha} e[k] \sum_{i=-P}^{P} \operatorname{sinc}(i - \hat{D}(k)) r_1[k - i]$$

$$\hat{D}(k+1) = \hat{D}(k) - \frac{\mu_D}{2\hat{\alpha}(k)} \frac{\partial e^2[k]}{\partial \hat{D}(k)}$$
$$= \hat{D}(k) - \mu_D e[k] \sum_{i=-P}^{P} \operatorname{sinc}'(i - \hat{D}(k))r_1[k - i]$$

where

$$e[k] = r_2[k] - \hat{\alpha}(k) \sum_{i=-P}^{P} \operatorname{sinc}(i - \hat{D}(k))r_1[k - i]$$

Its extension to handle multipath propagation can be found in [10]-[12].

Other LMS algorithms based on FIR filtering modeling or cross correlation include [13]-[15].

Apart from the LMS approach which minimizes the instantaneous squared error $e^2[k]$, we can use recursive least squares (RLS), which minimizes a weighted sum of $e^2[k]$ [16]:

$$\sum_{k=0}^{n} \lambda^{n-k} e^2[k], \quad 0 < \lambda < 1$$

Algorithms for Deterministic Signals

Considering sinusoidal signal, the data model is:

$$r_1[n] = s[n] + q_1[n], \quad r_2[n] = s[n-D] + q_2[n], \quad n = 0, 1, \cdots, N-1$$

where

$$s[n] = Ae^{j(\omega_0 n + \phi)}, \quad A > 0, \omega_0 \in (-\pi, \pi), \phi \in [0, 2\pi)$$

and now $q_1[n]$ and $q_2[n]$ are zero-mean white complex processes with $\sigma_q^2 = \sigma_{q_1}^2 = \sigma_{q_2}^2$.

The discrete-time Fourier transform (DTFT) can be utilized to estimate *D* as follows [17].

$$R_{1}(e^{j\omega}) = \sum_{n=0}^{N-1} r_{1}[n]e^{-j\omega n}$$

= $Ae^{j(\phi + (\omega_{0} - \omega)(N-1)/2)} \frac{\sin(\frac{(\omega_{0} - \omega)N}{2})}{\sin(\frac{\omega_{0} - \omega}{2})} + \sum_{n=0}^{N-1} q_{1}[n]e^{-j\omega n}$

At $\omega = \omega_0$:

$$R_1(e^{j\omega_0}) = NAe^{j\phi} \left[1 + X(e^{j\omega_0}) \right]$$

where

$$X(e^{j\omega_0}) = \frac{1}{NA} \sum_{n=0}^{N-1} q_1[n] e^{-j(\omega_0 n + \phi)}$$

For sufficiently high SNR, we obtain:

$$R_1(e^{j\omega_0}) \approx NAe^{j\phi} \cdot e^{j\Im\{X(e^{j\omega_0})\}} \Rightarrow \angle\{R_1(e^{j\omega_0})\} \approx \phi + \Im\{X(e^{j\omega_0})\}$$
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In a similar manner:

$$\angle \{R_2(e^{\omega_0})\} \approx \phi - \omega_0 D + \Im \{Y(e^{j\omega_0})\}$$

where

$$Y(e^{j\omega_0}) = \frac{1}{NA} \sum_{n=0}^{N-1} q_2[n] e^{-j(\omega_0(n-D)+\phi)}$$

Hence the time delay estimate can be computed as:

$$\hat{D} = \frac{\angle \{R_1(e^{j\omega_0})R_2^*(e^{j\omega_0})\}}{\omega_0}$$

The variance of \hat{D} is derived as:

$$\operatorname{var}(\hat{D}) = \min\left\{\frac{\pi^2}{3\omega_0^2}, \frac{\sigma_q^2}{\omega_0^2 N^2 A^2}\right\}$$

Note that the first term is computed using the knowledge of $\omega_0 D \in (-\pi, \pi)$ while the second term is the CRLB.

This approach has been extended to the case when ω_0 is unknown via locating the peaks of $|R_1(e^{j\omega})|$ and $|R_2(e^{j\omega})|$ and also for real-valued sinusoid [17]-[18].

The transform based methodology can also be applied for other deterministic signals. For example, the fractional Fourer transform [19]-[20] has been studied for TDE using chirp signal:

$$s[n] = A e^{j(\omega_0 n + \nu n^2 + \phi)}$$

where ν denotes the frequency rate.



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Performance of modified DTFT approach versus SNR [18]

For nonstationary scenarios, *D* may vary with time and adaptive techniques are needed for its tracking.

When a specific sampling frequency is employed, an adaptive FIR filter can be applied to model the TDOA for a sinusoid $s[n] = cos(\omega_0 n + \phi)$:

$$s[n-D] = h_0 s[n] + h_1 s[n-1], \quad h_0 = \cos(\Omega D), h_1 = \sin(\Omega D)$$

where Ω is the frequency of the analog counterpart [21] or

$$s[n-D] = \frac{2}{L} \sum_{l=0}^{L-1} h_l s[n-l], \quad h_l = \cos(\omega_0(l-D))$$

where the FIR filter coefficients are samples of a cosine function [22].

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