

Binary fingerprinting codes – can we prove that someone is guilty?!



Marcel Fernández (1)

Elena Egorova (2)

Grigory Kabatiansky (3)



**UNIVERSITAT POLITÈCNICA
DE CATALUNYA
BARCELONATECH**

(1) Department of Network Engineering
Technical University of Catalonia
Barcelona, Spain



(2) Faculty of Computer Science,
National Research University Higher
School of Economics, *Moscow, Russia*



RUSSIAN ACADEMY OF SCIENCES
INSTITUTE FOR INFORMATION TRANSMISSION PROBLEMS
(3) Institute for Information
Transmission Problems
Russian Academy of Sciences
Moscow, Russia

Outline

1. Introduction and background
2. Codes with traceability properties
3. Families of collusion-secure digital fingerprinting codes
4. Families of almost t -IPP codes or provably secure family of digital fingerprinting codes
5. Almost 2-IPP codes (the case of two pirates)
6. More than 2 pirates: negative result for almost t -IPP codes
7. Relaxed version of almost t -IPP codes
8. Summary and conclusion

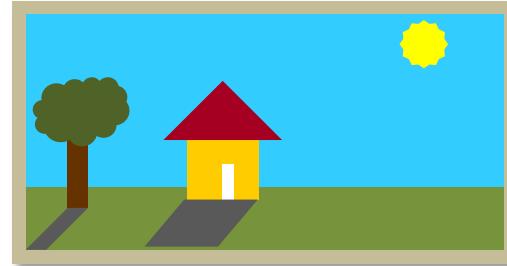
1

Introduction and Background

The Redistribution Problem

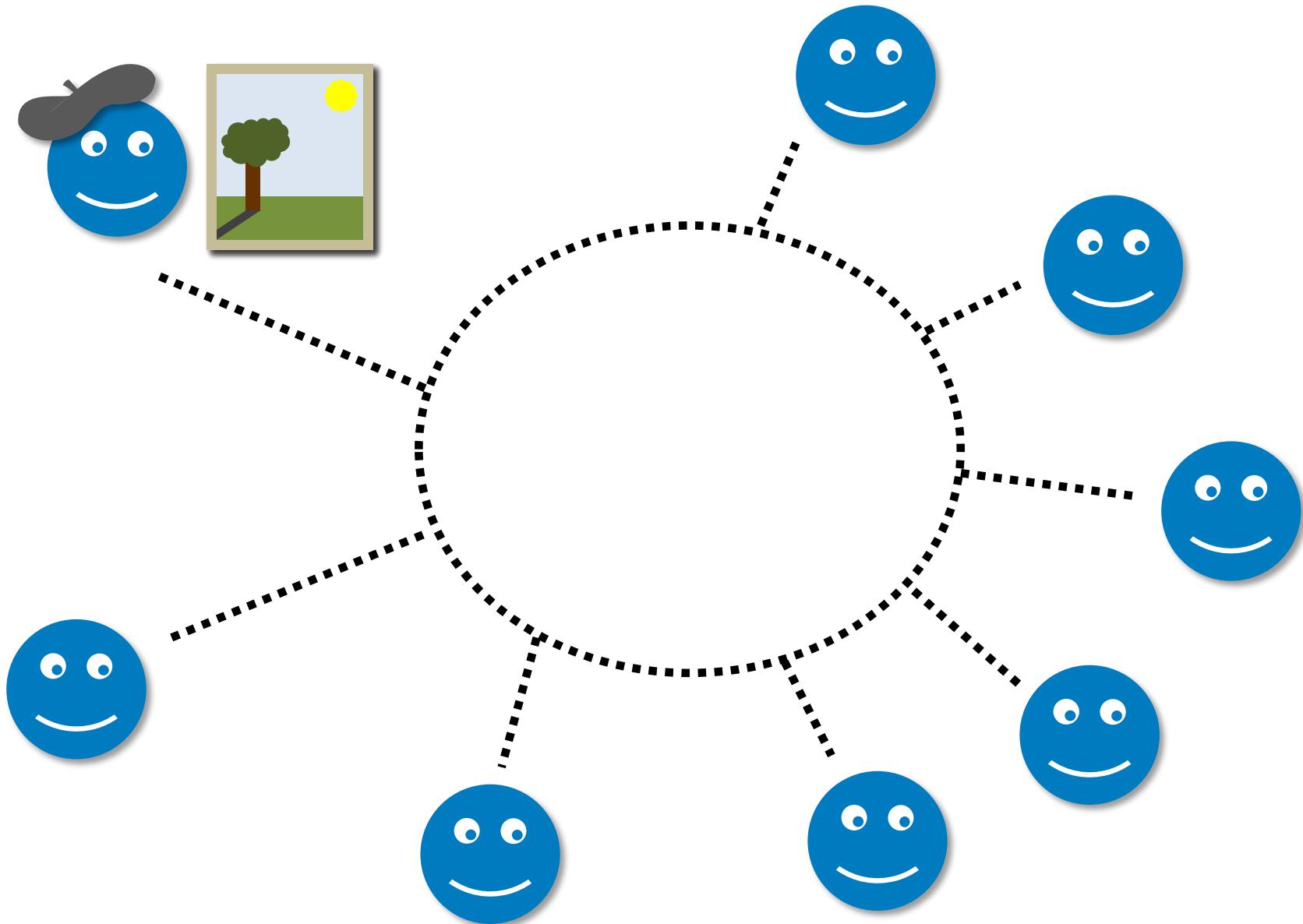


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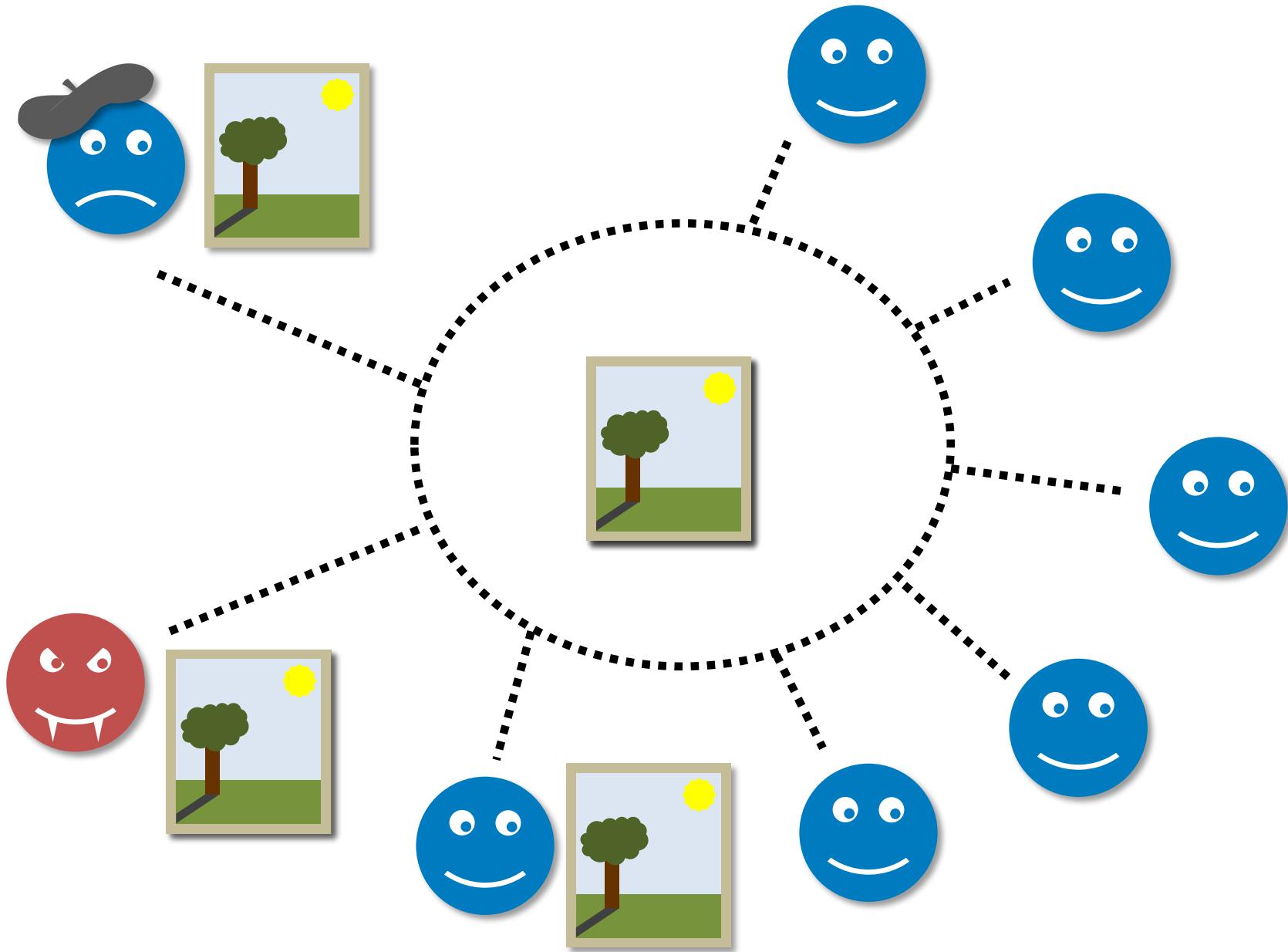


WORK

The Redistribution Problem



The Redistribution Problem



The Redistribution Problem

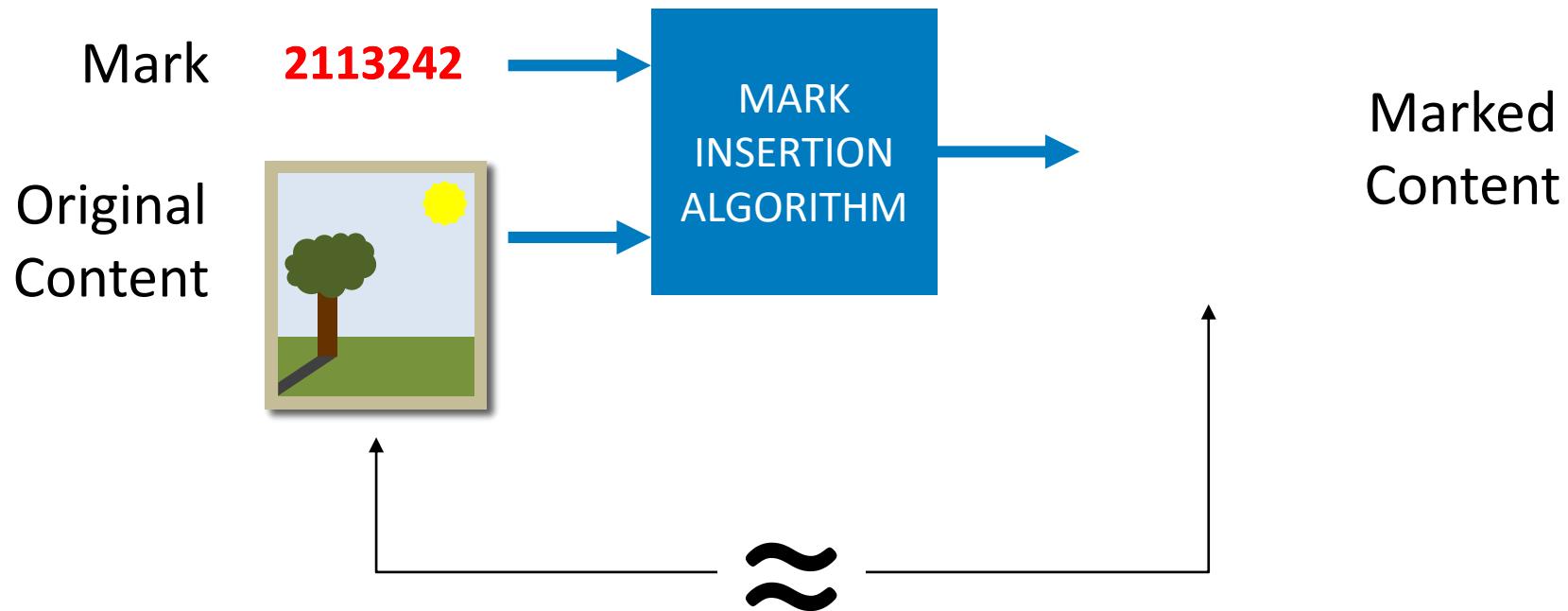
We would like to find the source of **leaked information** when we are dealing with “problematic” data, including, but not limited to:

- personal documents,
- industrial secrets,
- classified information,
- copyrighted material,
- etc.

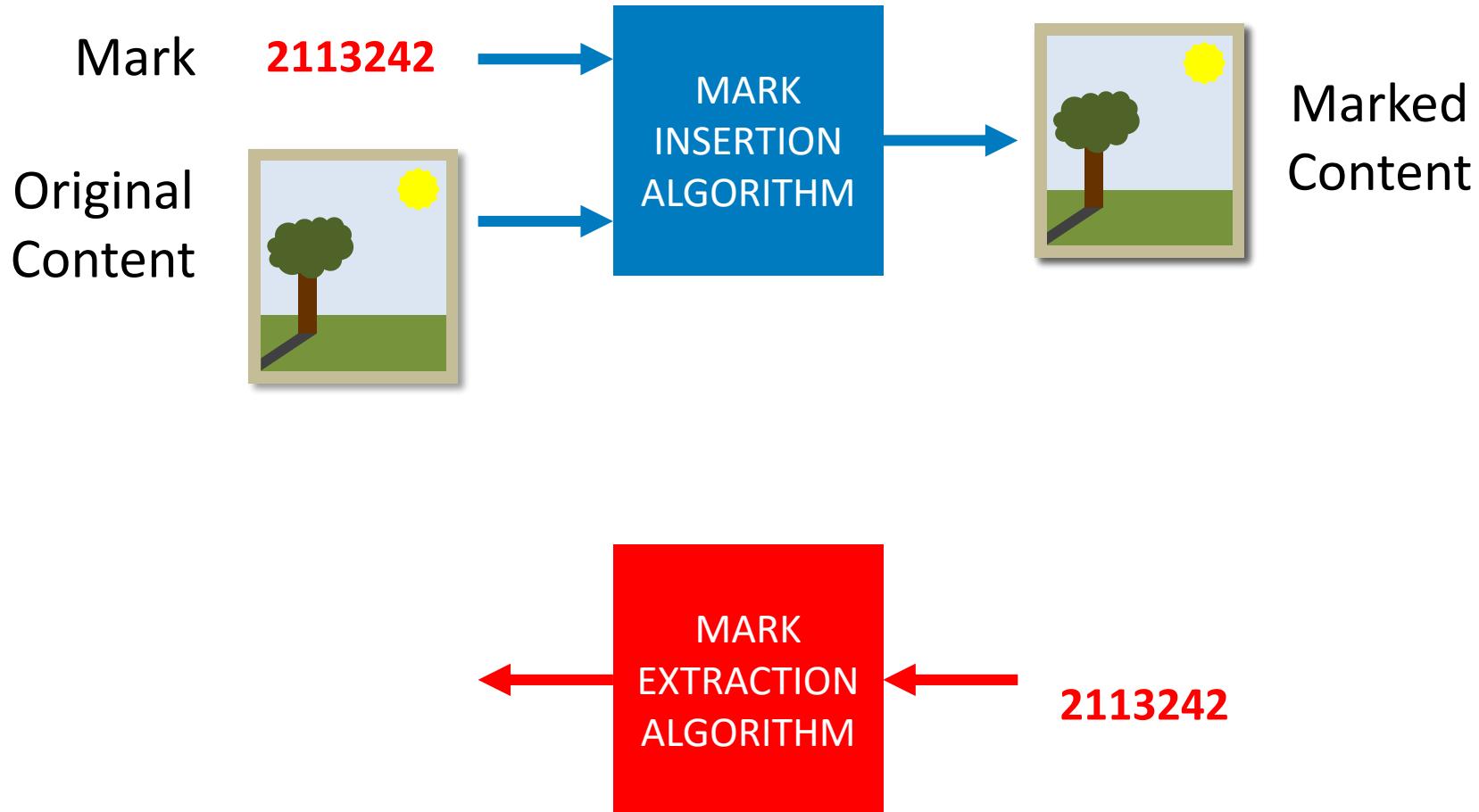
The Redistribution Problem

- Redistribution is very difficult to avoid.
- However, by marking each copy of the content, the distributor can deter **plain redistribution**.
- We remark that we will not focus on the (nontrivial) problem of how marks are inserted in the content.

The Redistribution Problem



The Redistribution Problem



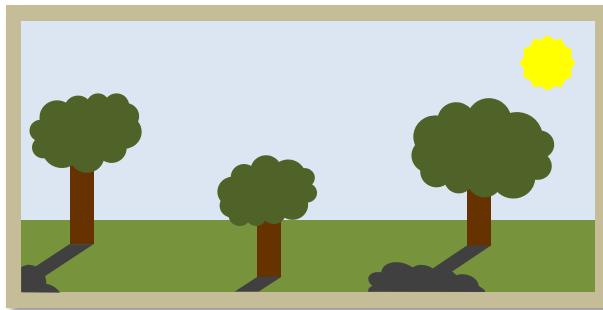
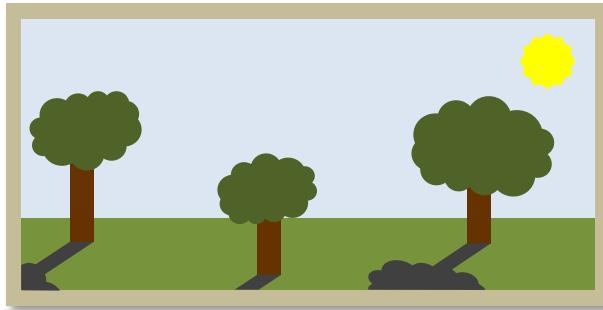
The Redistribution Problem

- Redistribution is very difficult to avoid.
- However, by marking each copy of the content, the distributor can deter **plain redistribution**.
- We remark that we will not focus on the (nontrivial) problem of how marks are inserted in the content.
- The focus of our study will be the design of the set of user marks, known as **fingerprinting code**.

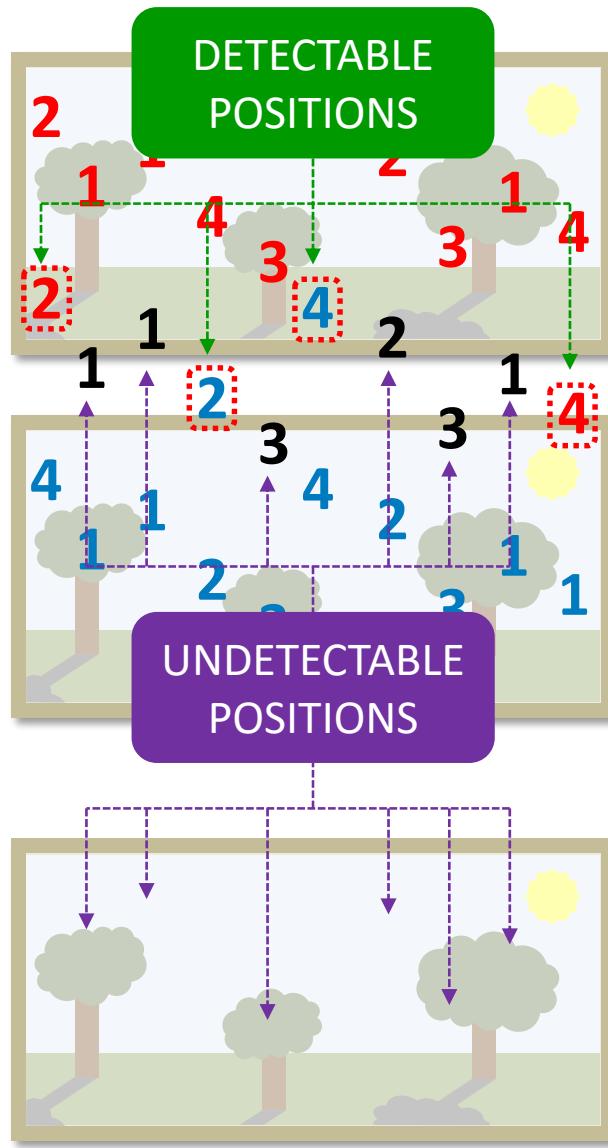
Collusion Attacks

Weakness of the
fingerprinting technique

Collusion Attacks



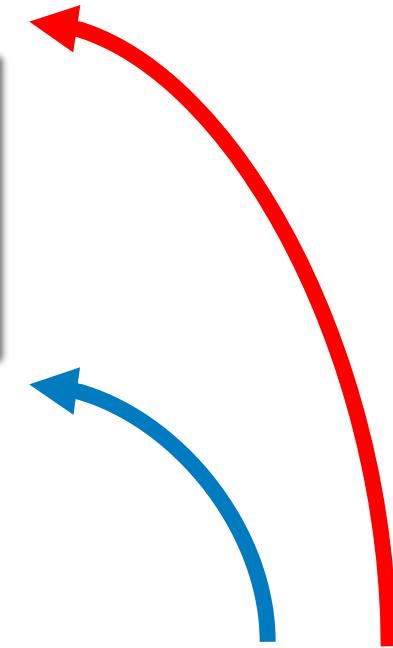
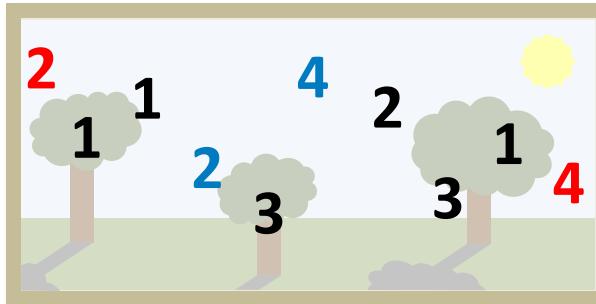
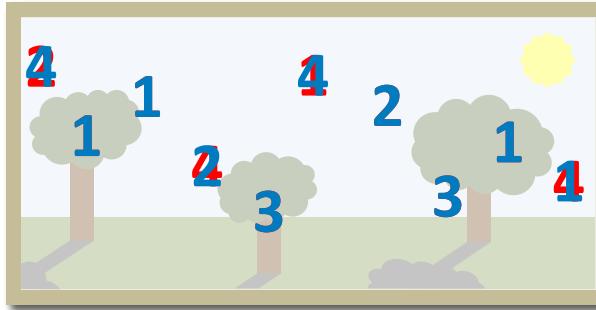
Collusion Attacks



The traitors spot differences where their user's marks are different.

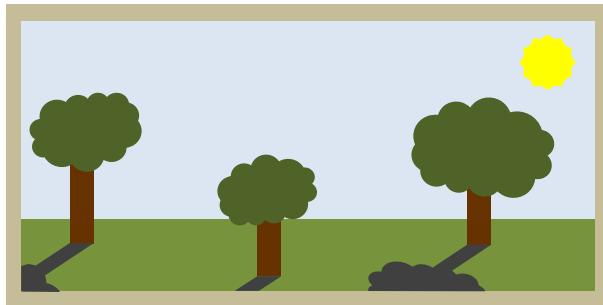
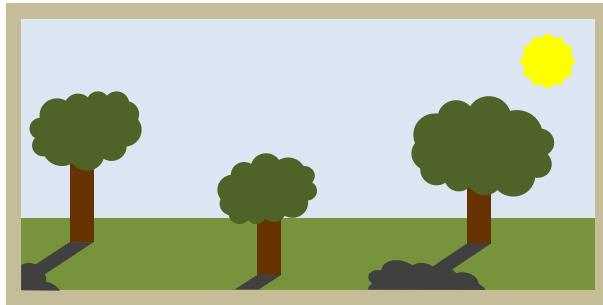
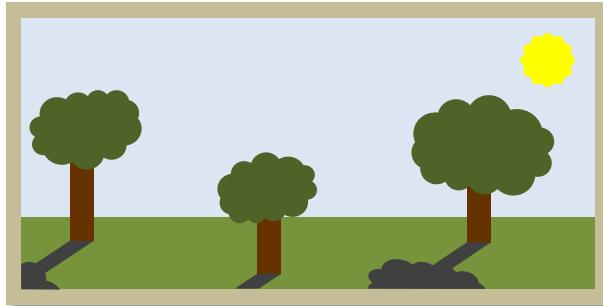
Marking Assumption:
The undetectable positions remain unchanged in the pirated content.

Collusion Attacks



The goal of the **pirated content** is to disguise the identity of the traitors.

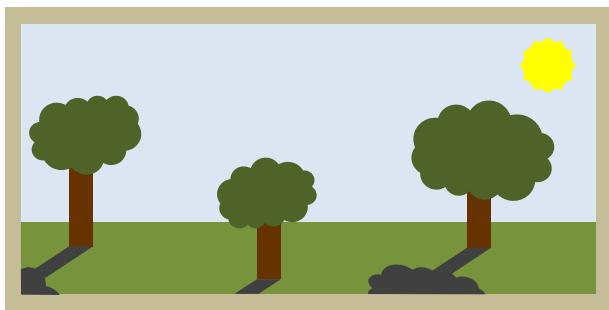
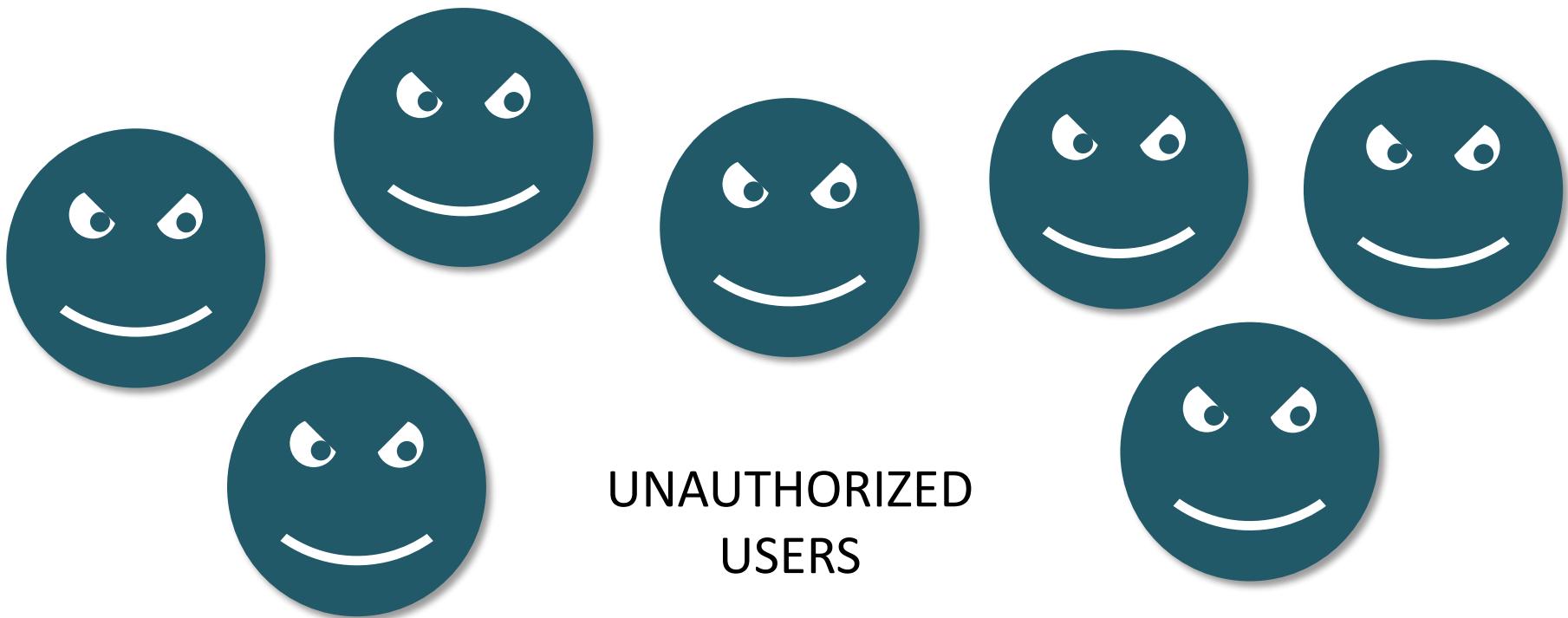
Collusion Attacks



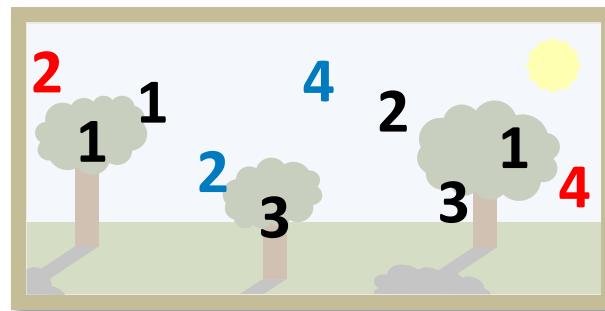
ILLEGITIMATE
REDISTRIBUTION



Collusion Attacks



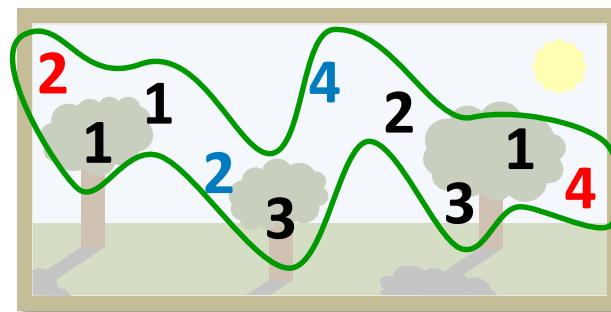
Collusion Attacks



Collusion Attacks

The Fingerprinting Problem:

- Can we identify a traitor using this information?
- What is the error in the identification process?
- How should we design the user marks ?

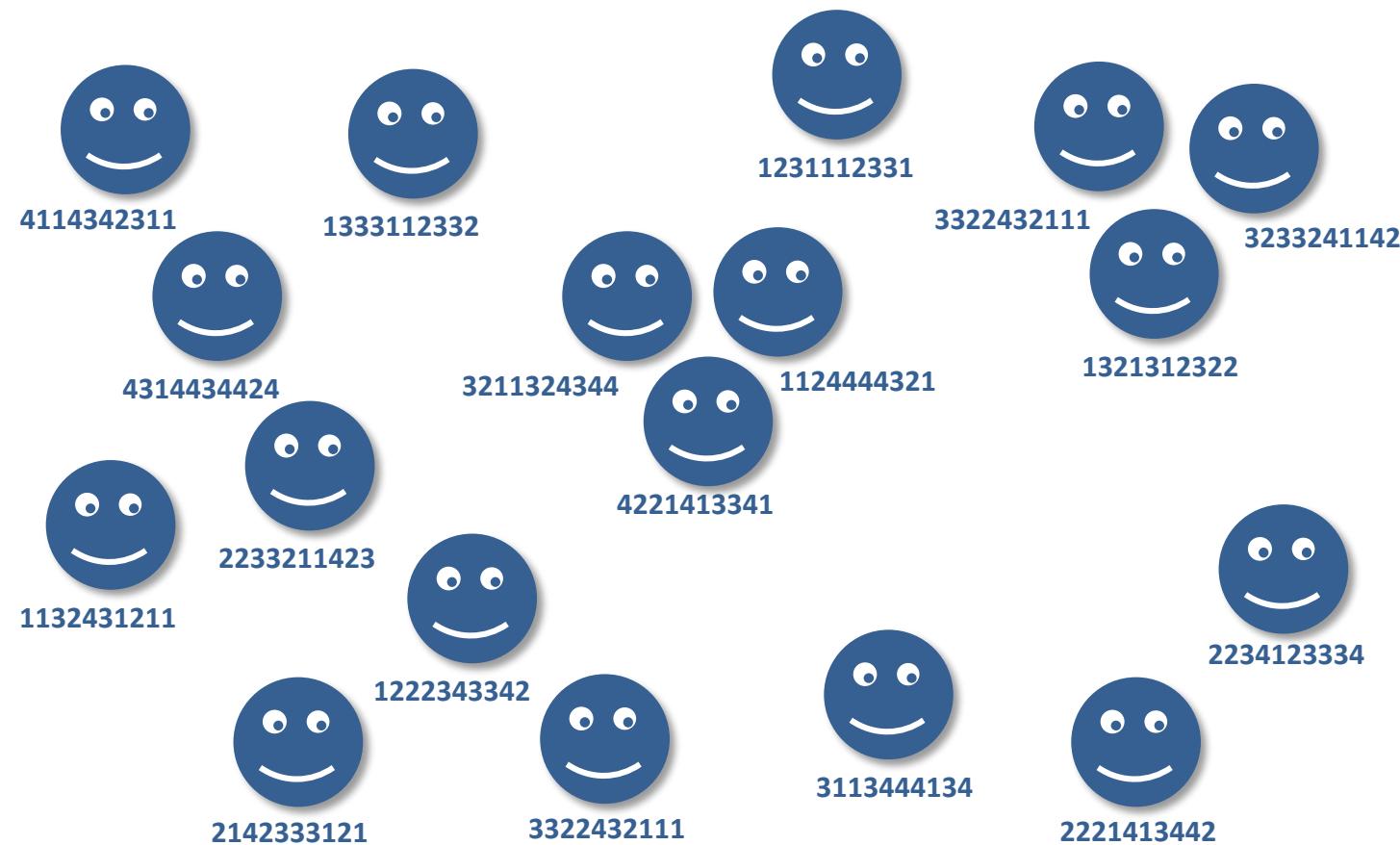


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Codes with Traceability Properties

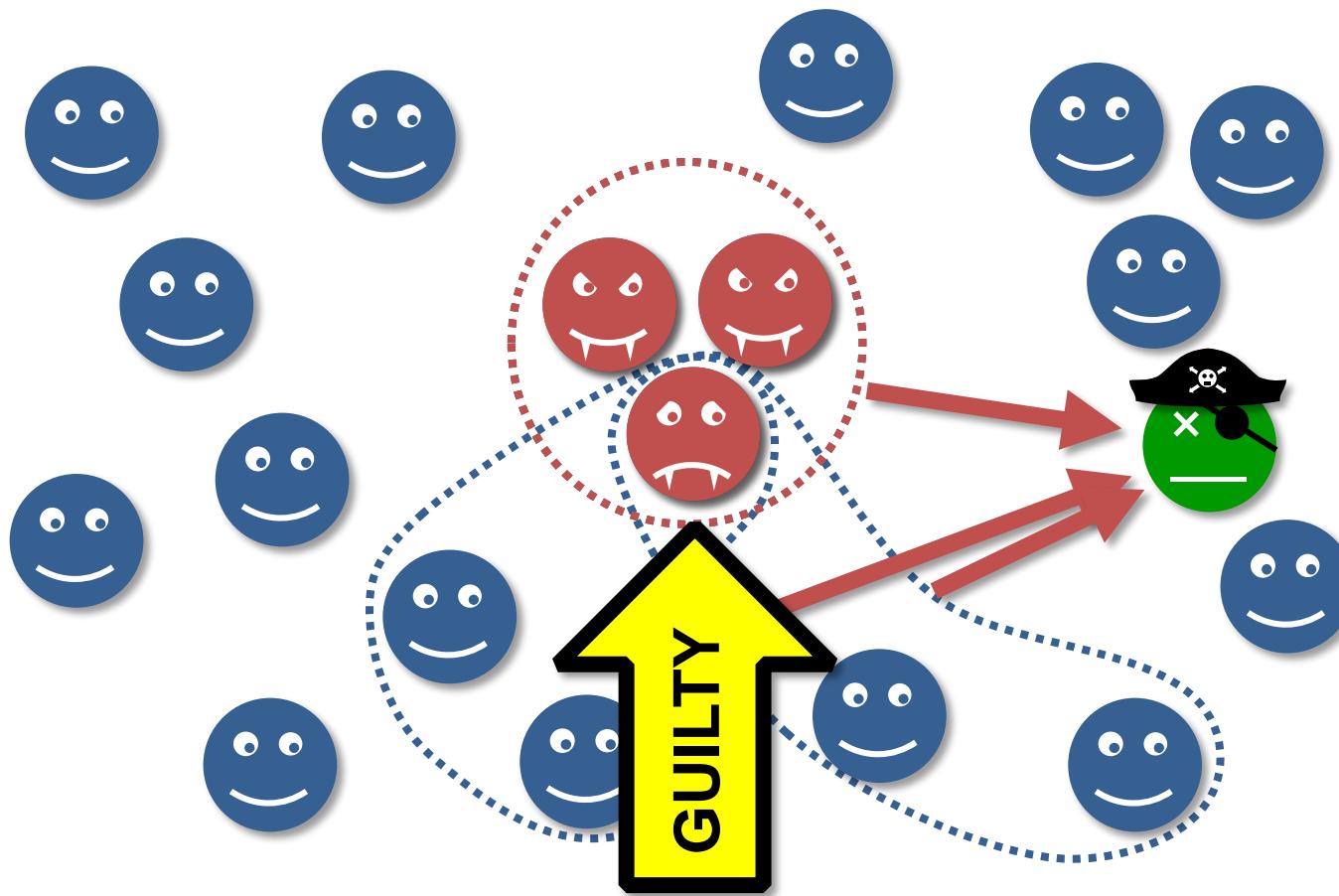
Codes with Traceability Properties

We assume that each codeword of a fingerprinting code identifies an unique user



Codes with Traceability Properties

Identifiable Parent Property Codes (IPP): identify, at least, one actual traitor.



t -IPP

IPP-codes over binary alphabet do not exist!

**It turns out that in the binary case
a single code is not enough!**

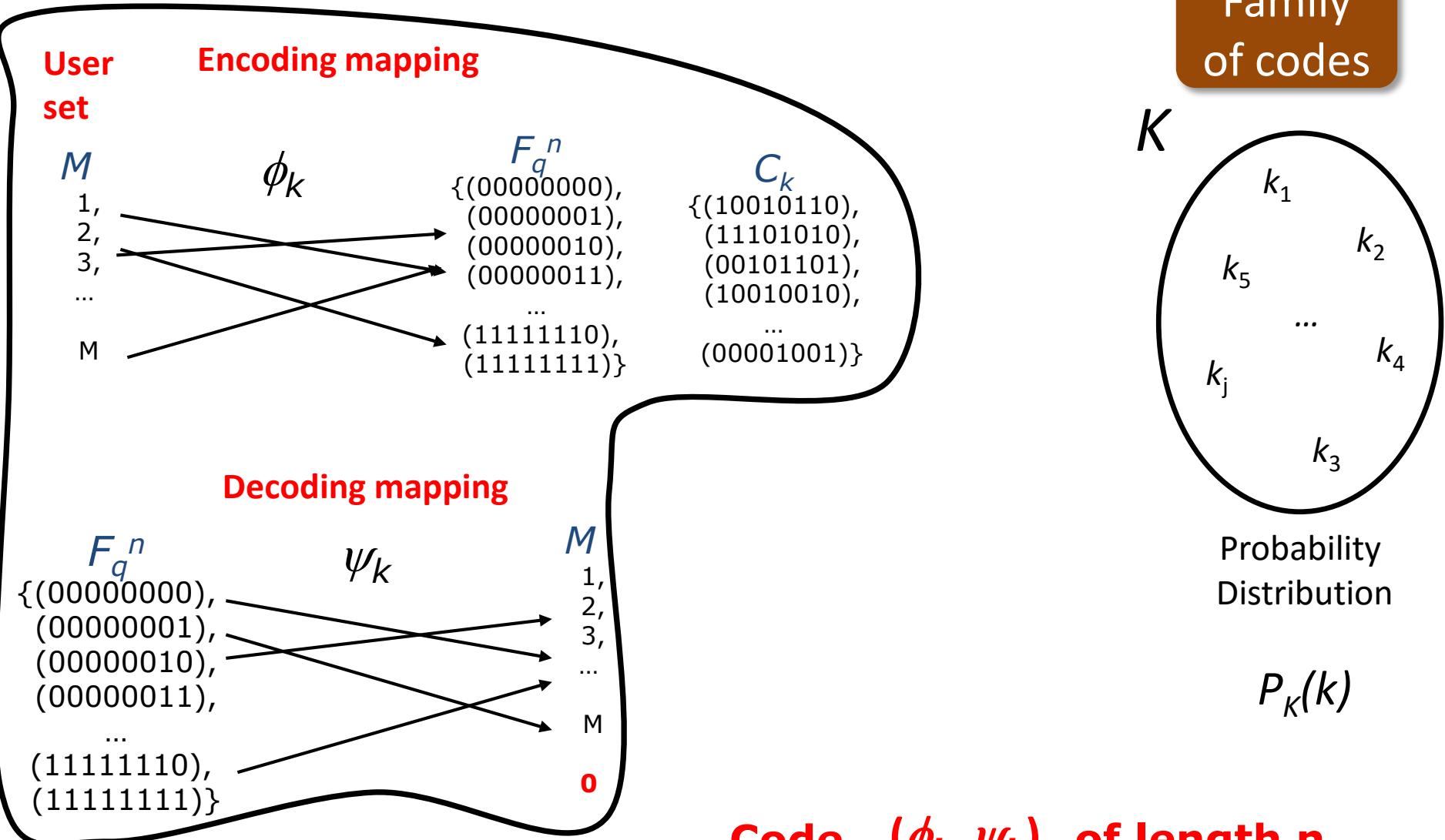
We need a family of codes !

3

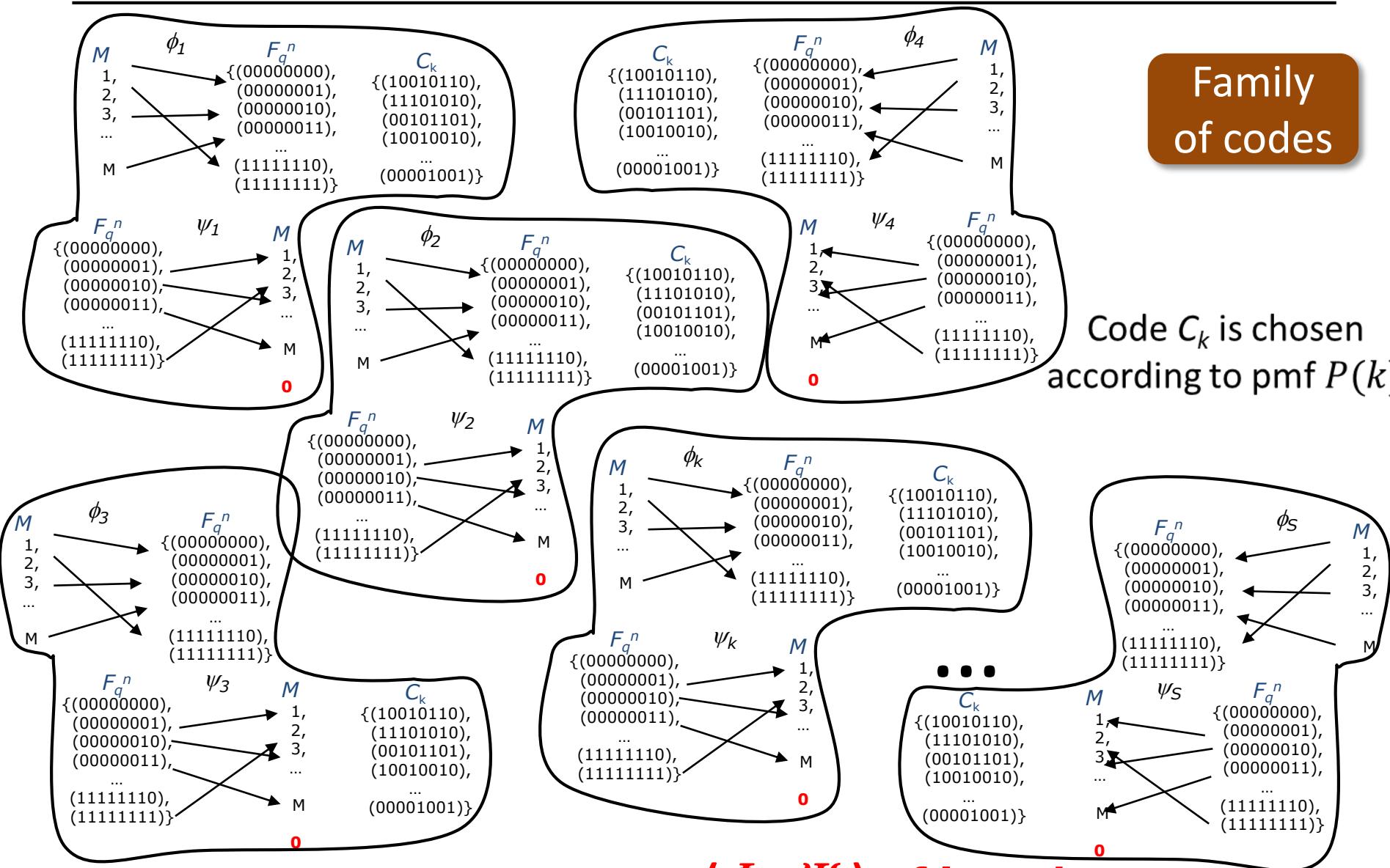
Families of Collusion-Secure Binary Digital Fingerprinting Codes

Families of Digital Fingerprinting Codes

For every key k



Families of Digital Fingerprinting Codes

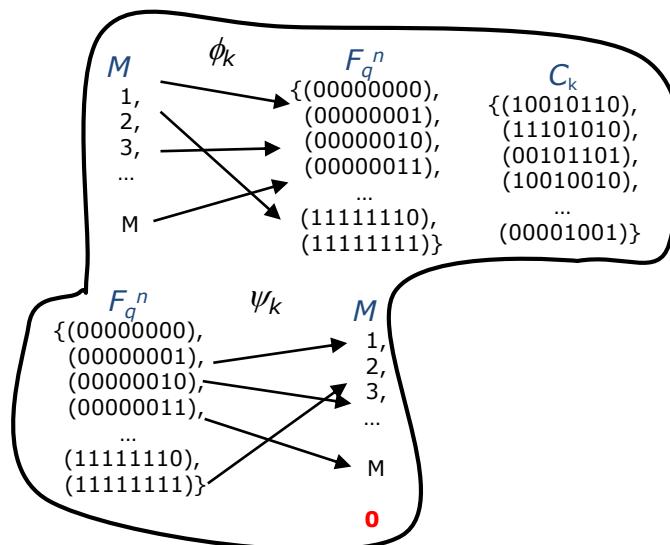


Randomized Code (Φ_k, Ψ_k) of length n

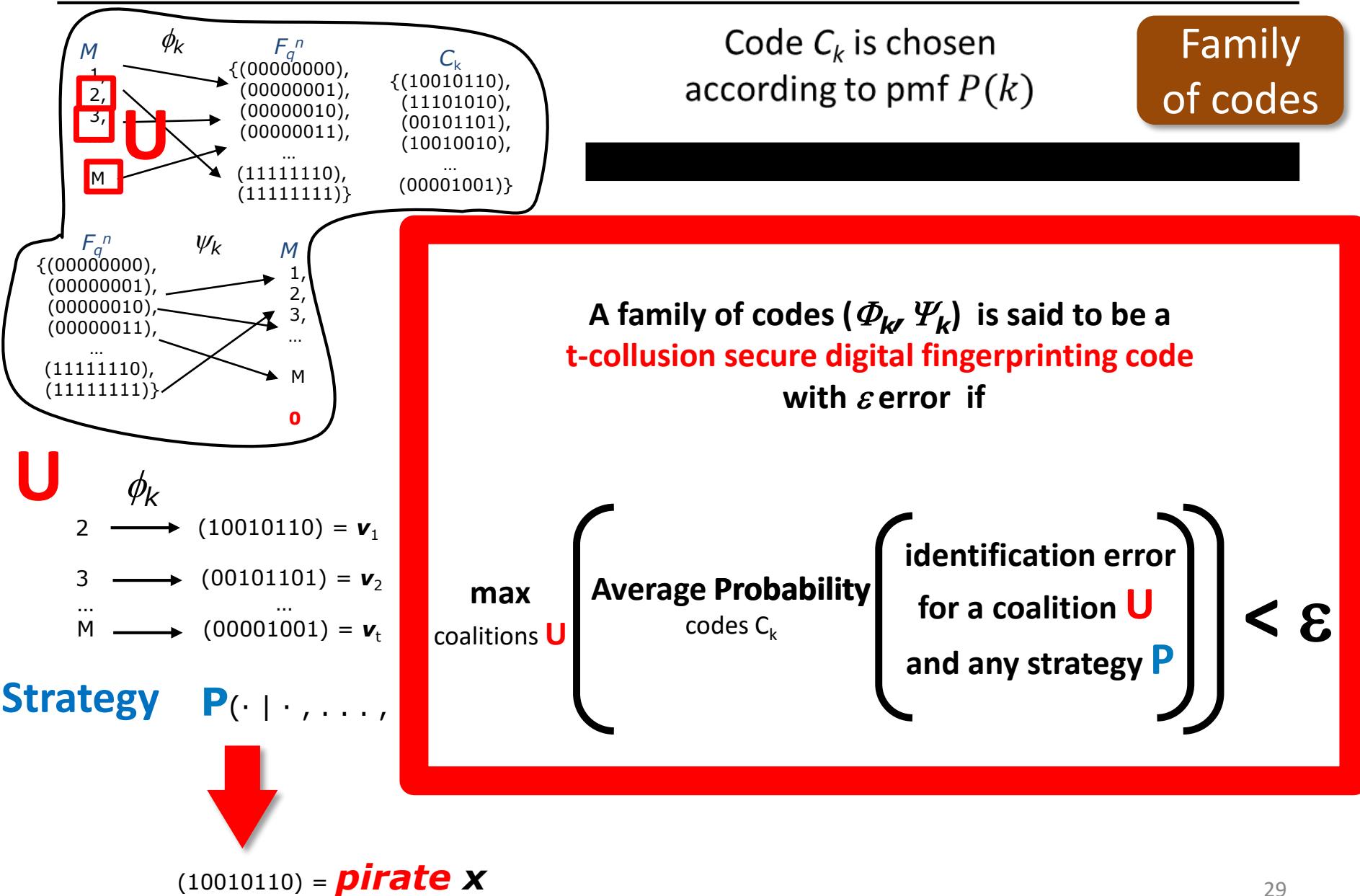
Families of Digital Fingerprinting Codes

Family
of codes

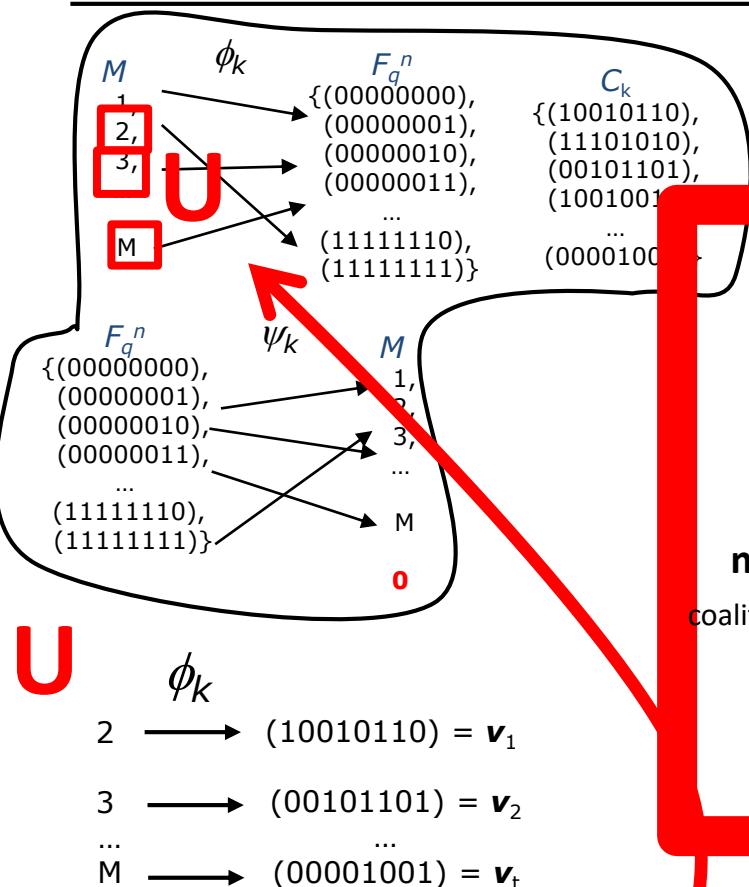
Code C_k is chosen
according to pmf $P(k)$



Families of Digital Fingerprinting Codes



Families of Digital Fingerprinting Codes



Code C_k is chosen according to pmf $P(k)$

Family of codes

A family of codes (Φ_k, Ψ_k) is said to be a **t-collusion secure digital fingerprinting code** with ε error if

$$\max_{\text{coalitions } U} \left[\begin{array}{l} \text{Average Probability} \\ \text{codes } C_k \\ \text{identification error} \\ \text{for a coalition } U \\ \text{and any strategy } P \end{array} \right] < \varepsilon$$

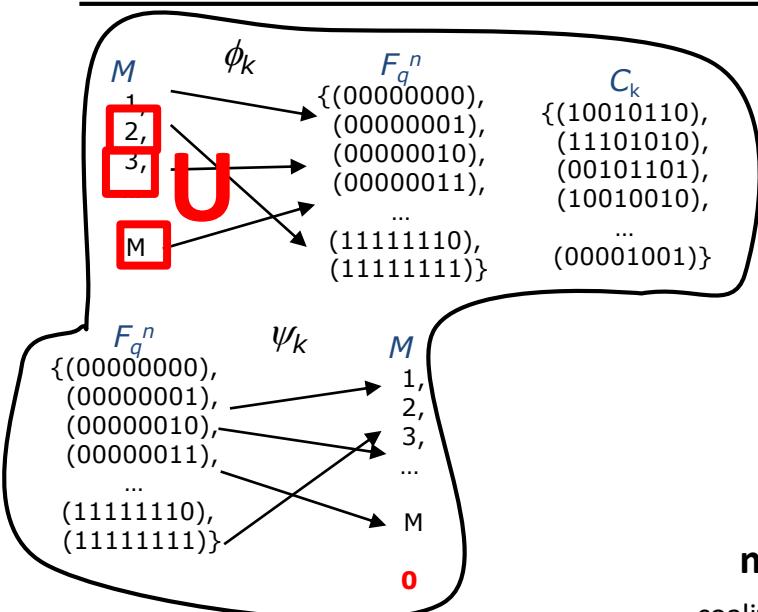
With high probability identifies a member of coalition U that created x

Strategy $P(\cdot | \cdot, \dots, \cdot)$

\downarrow

$(10010110) = \text{pirate } x$

Families of Digital Fingerprinting Codes



Code C_k is chosen according to pmf $P(k)$

Family of codes

A family of codes (Φ_k, Ψ_k) is said to be a **t-collusion secure digital fingerprinting code** with ε error if

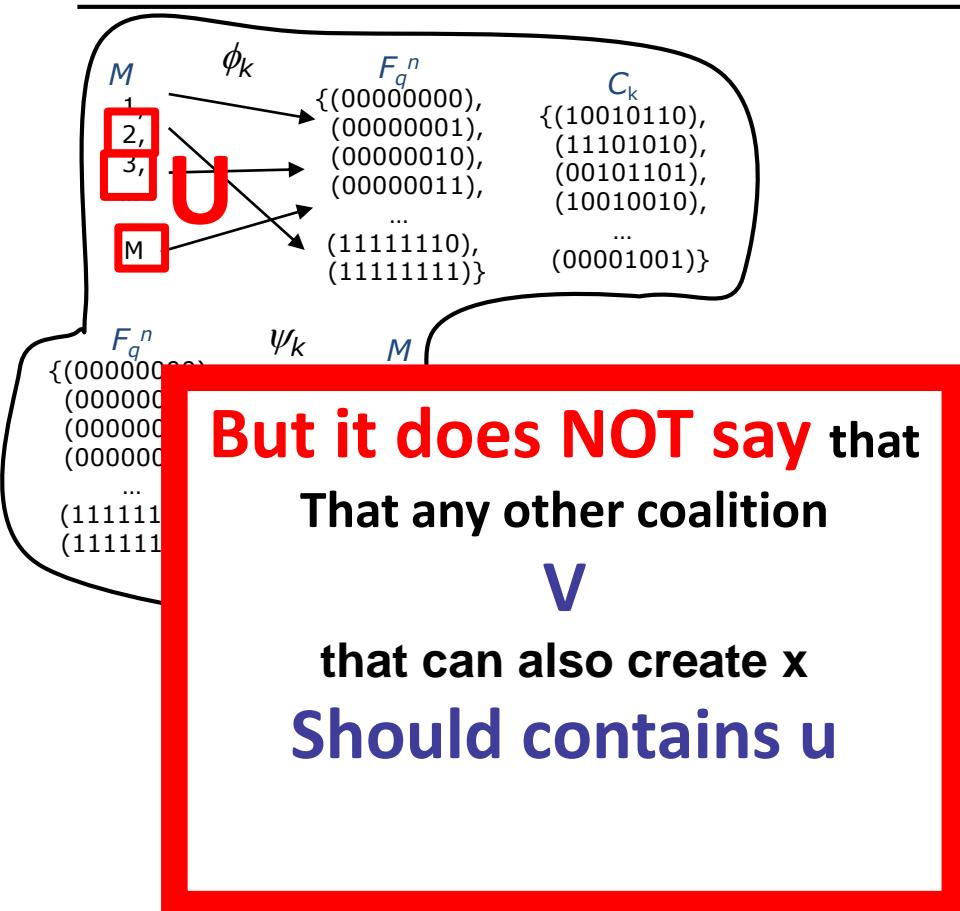
$$\max_{\text{coalitions } U} \left\{ \begin{array}{l} \text{Average Probability} \\ \text{codes } C_k \end{array} \right\} < \varepsilon$$

identification error
for a coalition U
and any strategy P

A number R is an **ε -achievable rate** for t-fingerprinting if for every $\delta > 0$ there exists a randomized (Φ_k, Ψ_k) code of (sufficiently large) length n with

$$\frac{1}{n} \log_q M > R - \delta \quad \text{and}$$

Families of Almost t -IPP Codes



Family
of codes

$$\begin{aligned} \phi_k &: 2 \longrightarrow (10010110) = \mathbf{v}_1 \\ &: 3 \longrightarrow (00101101) = \mathbf{v}_2 \\ &: 6 \longrightarrow (00001001) = \mathbf{v}_6 \end{aligned}$$

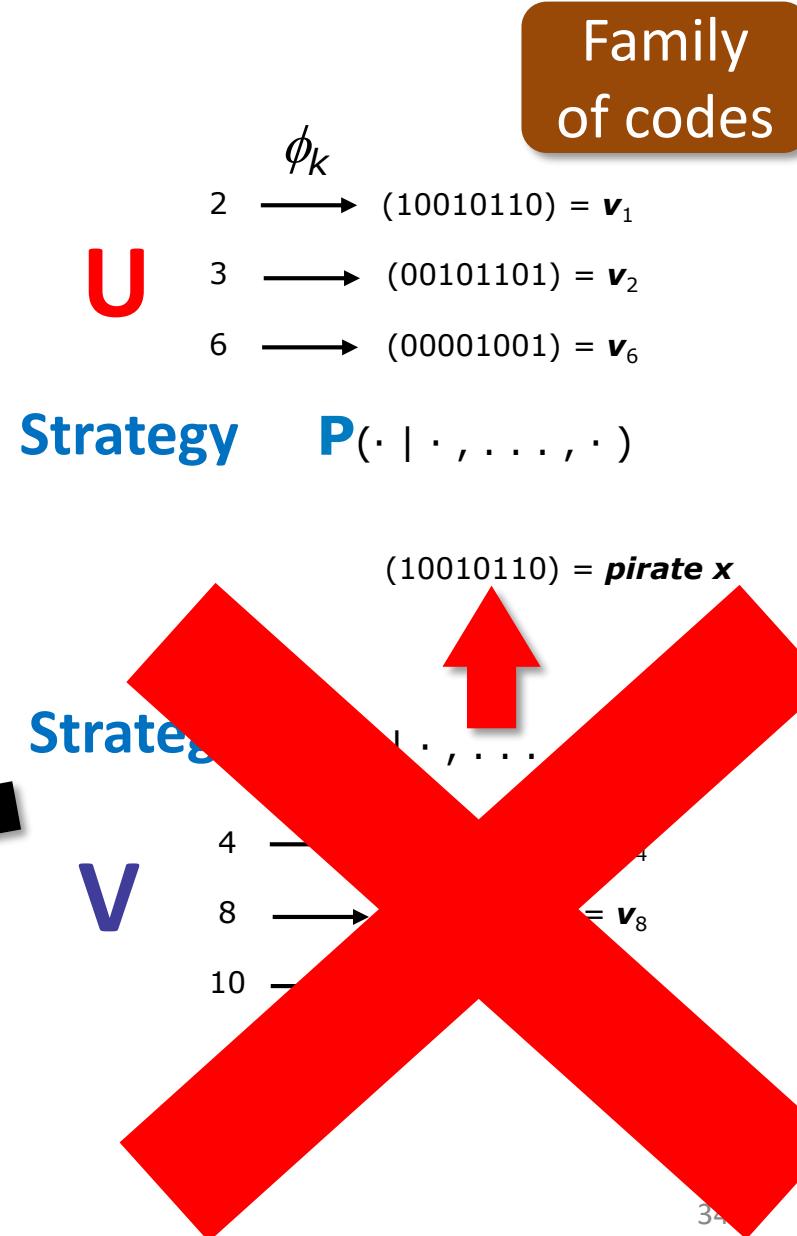
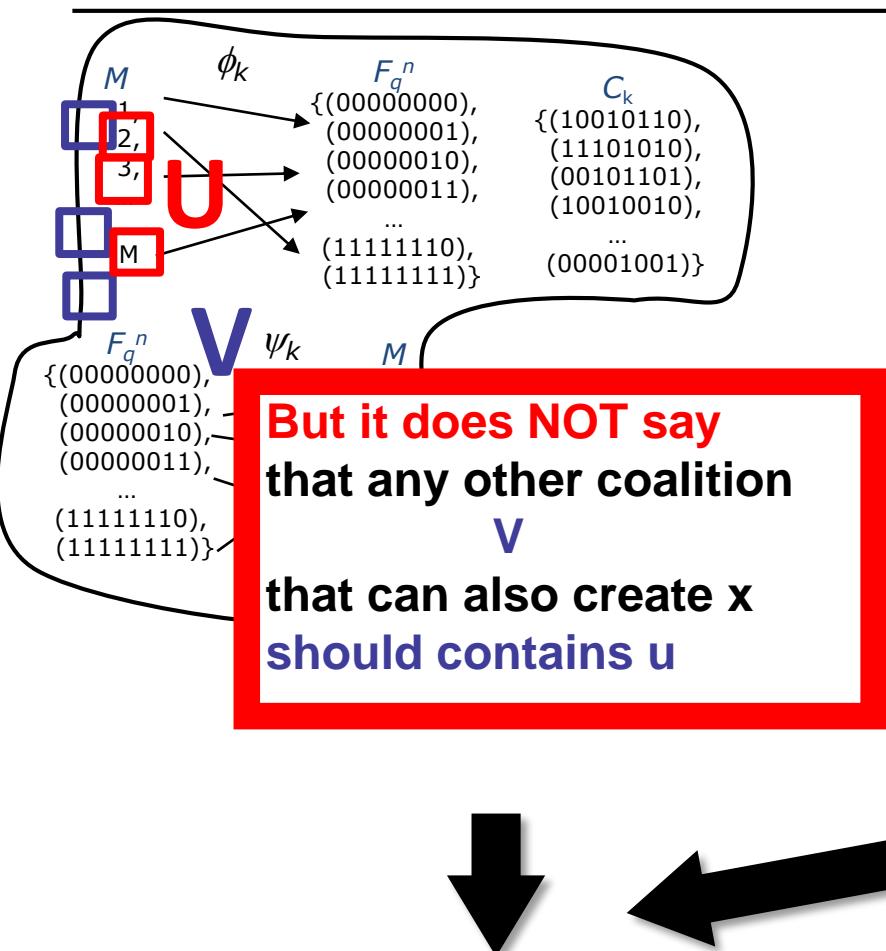
U

Strategy

P($\cdot | \cdot, \dots, \cdot$)

$(10010110) = \text{pirate } x$

Families of Almost t -IPP Codes

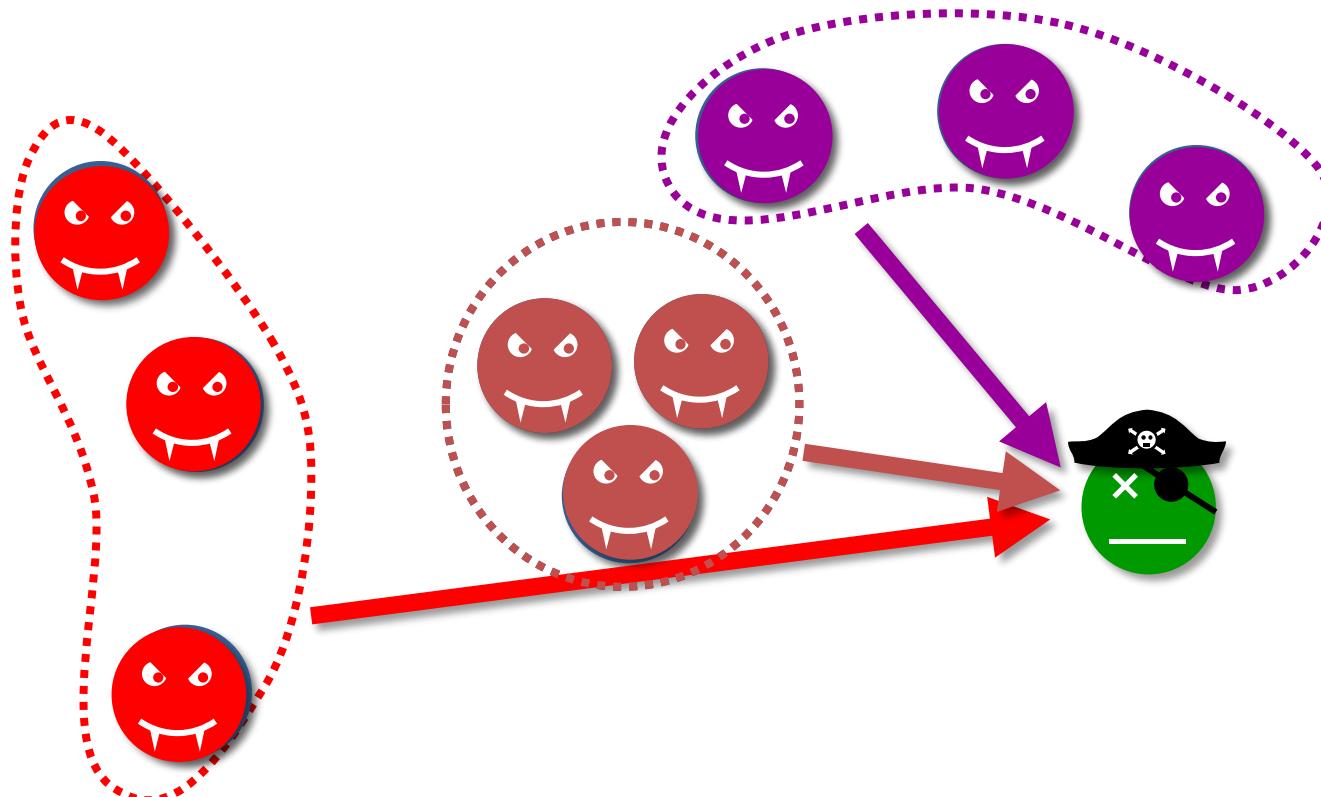


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Almost t -IPP-codes

Families of Almost t -IPP Codes

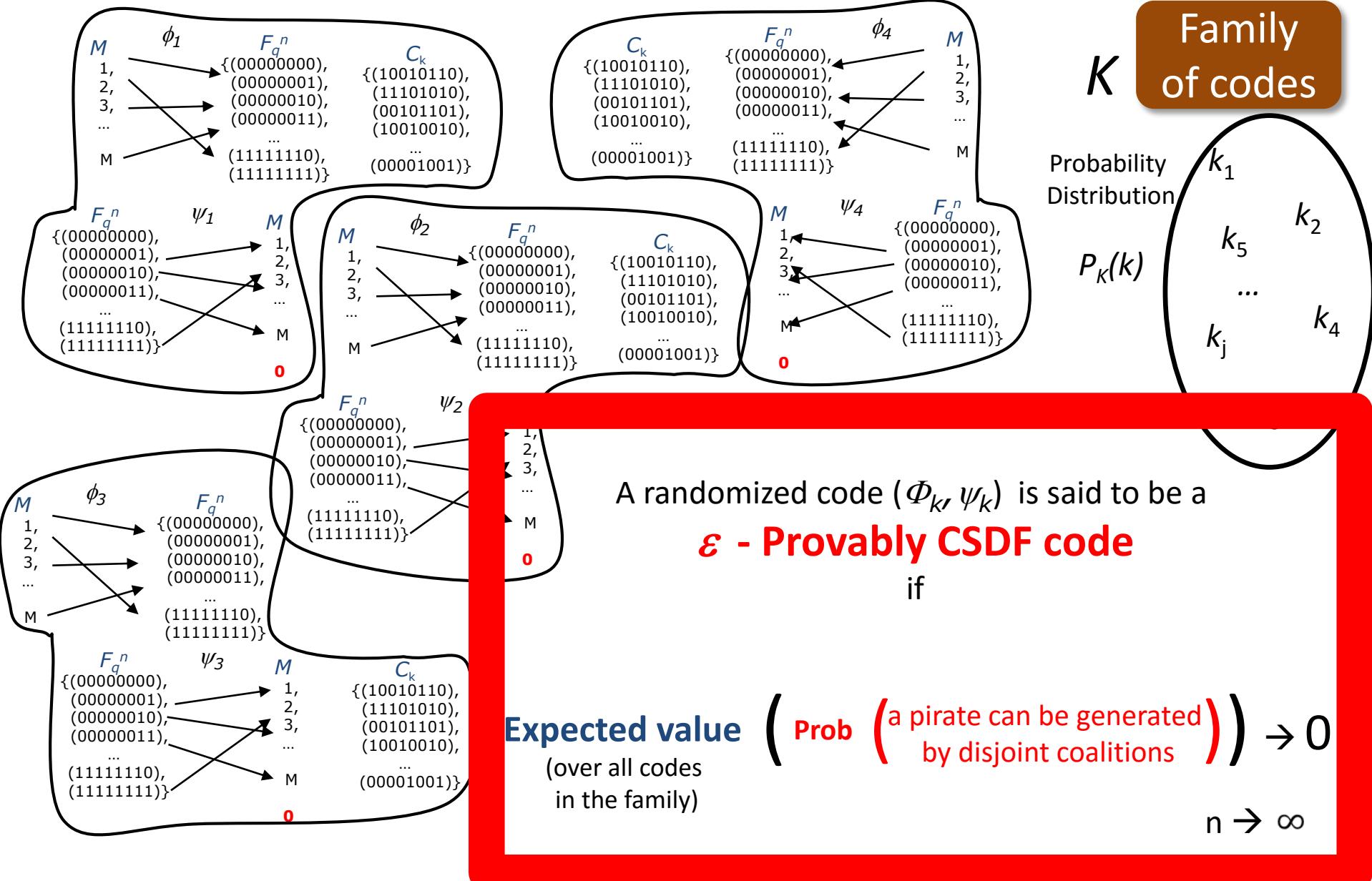
Almost Identifiable Parent Property Codes (Almost IPP)



Probability $\left(\text{a pirate can be generated by disjoint coalitions} \right) \rightarrow 0$

Almost
 t -IPP

Families of Almost t -IPP Codes



5

Almost t -IPP codes. The Case of Two Pirates

The Case of Two Pirates

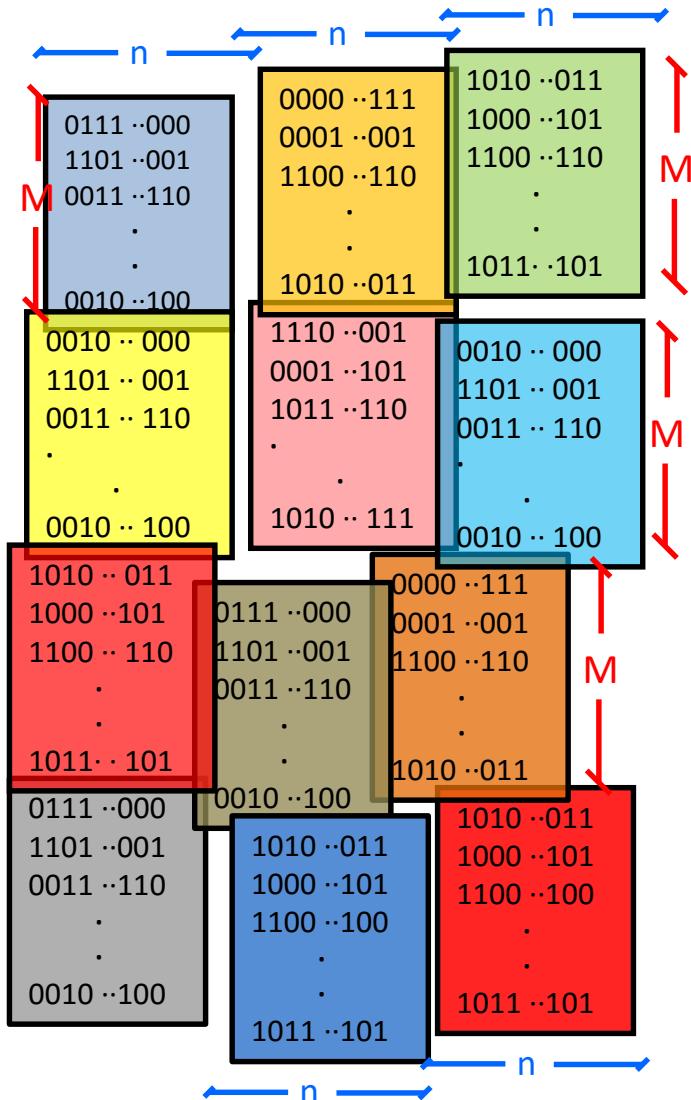
Result

There **exist** almost 2-IPP
or
 ϵ -provably collusion secure digital ing codes

of rate

$$R < 0.2075 \dots$$

The Case of Two Pirates



We will construct
a
code ensemble

The Case of Two Pirates

0111 ..000



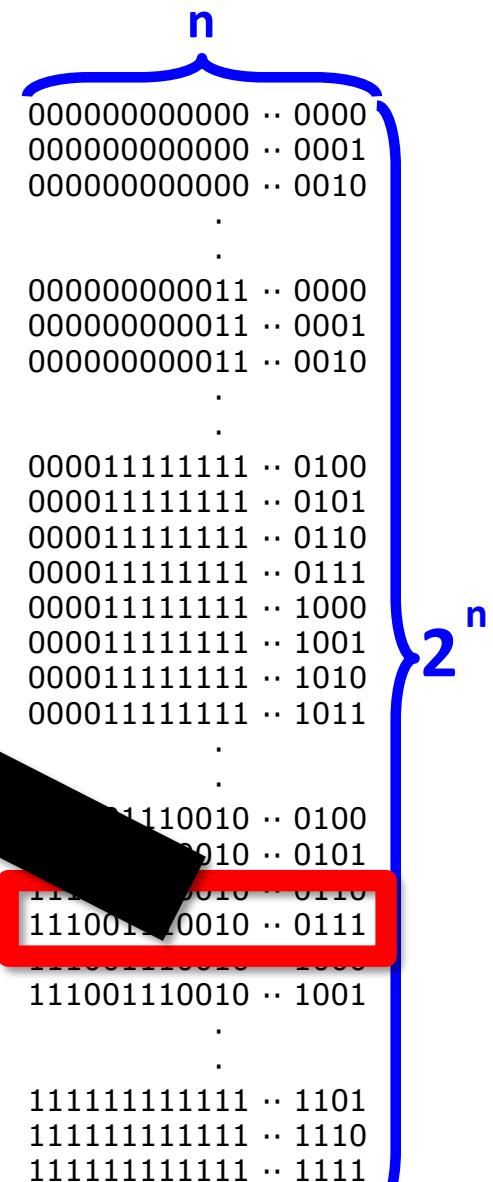
n
000000000000 .. 0000
000000000000 .. 0001
000000000000 .. 0010
.
000000000011 .. 0000
000000000011 .. 0001
000000000011 .. 0010
.
000011111111 .. 0100
000011111111 .. 0101
000011111111 .. 0110
000011111111 .. 1000
000011111111 .. 1001
000011111111 .. 1010
000011111111 .. 1011
.
111001110010 .. 0100
111001110010 .. 0101
111001110010 .. 0110
111001110010 .. 0111
111001110010 .. 1000
111001110010 .. 1001
.
111111111111 .. 1101
111111111111 .. 1110
111111111111 .. 1111

The Case of Two Pirates

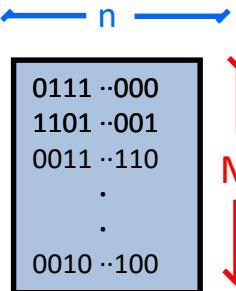
0111 ..000
1101 ..001



We pick a word
According a
Uniform distribution

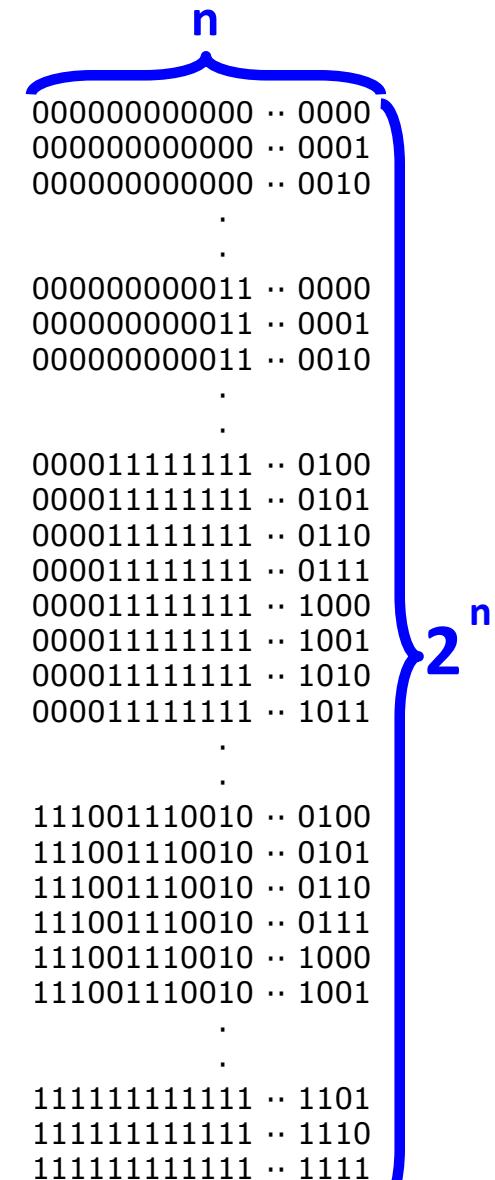


The Case of Two Pirates

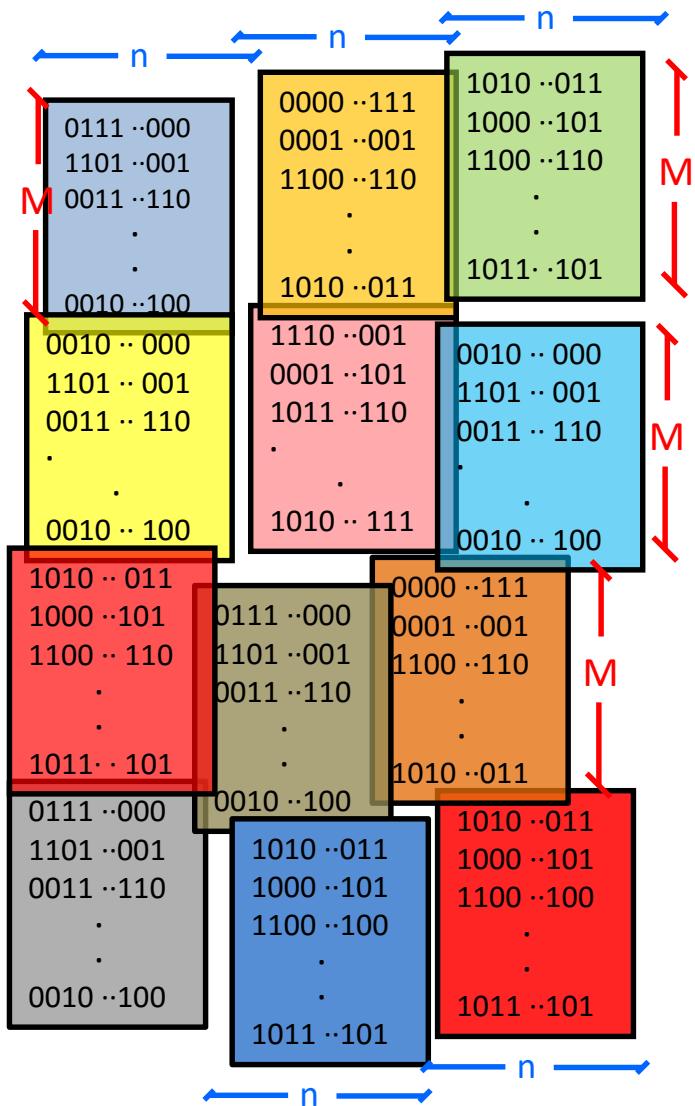


We repeat the procedure
Until we have picked

M codewords



The Case of Two Pirates



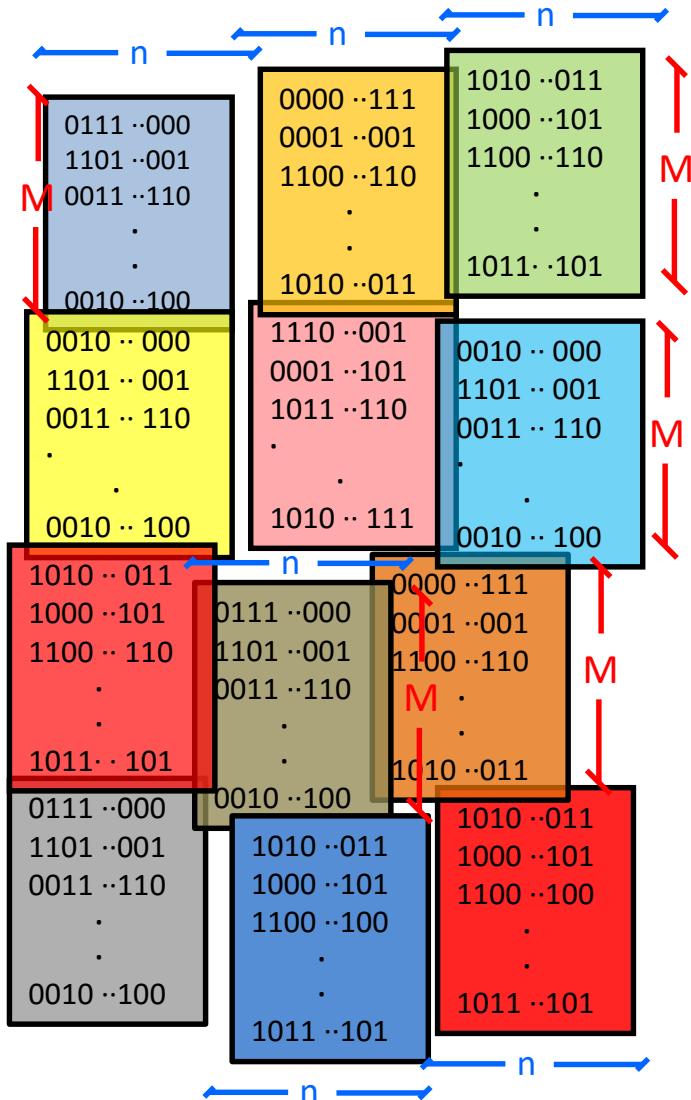
**Our ensemble of codes
Is
all 2^{Mn}
binary matrices
with uniform distribution
on them**

n

2^n

00000000000000000000	.. 0000
00000000000000000001	.. 0001
00000000000000000010	.. 0010
.	
00000000000000000011 .. 0000	
00000000000000000011 .. 0001	
00000000000000000011 .. 0010	
.	
000001111111 .. 0100	
000011111111 .. 0101	
000011111111 .. 0110	
000011111111 .. 0111	
000011111111 .. 1000	
000011111111 .. 1001	
000011111111 .. 1010	
000011111111 .. 1011	
.	
111001110010 .. 0100	
111001110010 .. 0101	
111001110010 .. 0110	
111001110010 .. 0111	
111001110010 .. 1000	
111001110010 .. 1001	
.	
111111111111 .. 1101	
111111111111 .. 1110	
111111111111 .. 1111	

The Case of Two Pirates



We want that :

Expected value

(over all codes
in the family)

(Probability that a pirate can be
generated by a disjoint coalition) $\rightarrow 0$

$n \rightarrow \infty$

For the case of two pirates it amounts to
show that there :

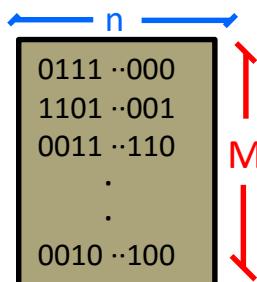
1) is no a “bad pair”

2) is no a “bad triangle”

The Case of Two Pirates

We want that :

Expected value (over all codes in the family) $\left(\text{Probability that a pirate can be generated by a disjoint coalition} \right) \rightarrow 0$
 $n \rightarrow \infty$



For the case of two pirates it amounts to show that there :

1) is no a “bad pair”

2) is no a “bad triangle”

The Case of Two Pirates

n	
100100011011 .. 0101	
011111001011 .. 0010	
101011011010 .. 0101	
101101111000 .. 1101	
001010111001 .. 0110	
101100101010 .. 1001	
111010001111 .. 0101	
011101100100 .. 1001	
111011101001 .. 0010	
100000101100 .. 1001	
101010000110 .. 1101	
010100011011 .. 0101	
111111000011 .. 0010	
011011000010 .. 1111	
000011111001 .. 1001	
.	
110010101101 .. 0101	
000101010100 .. 1101	

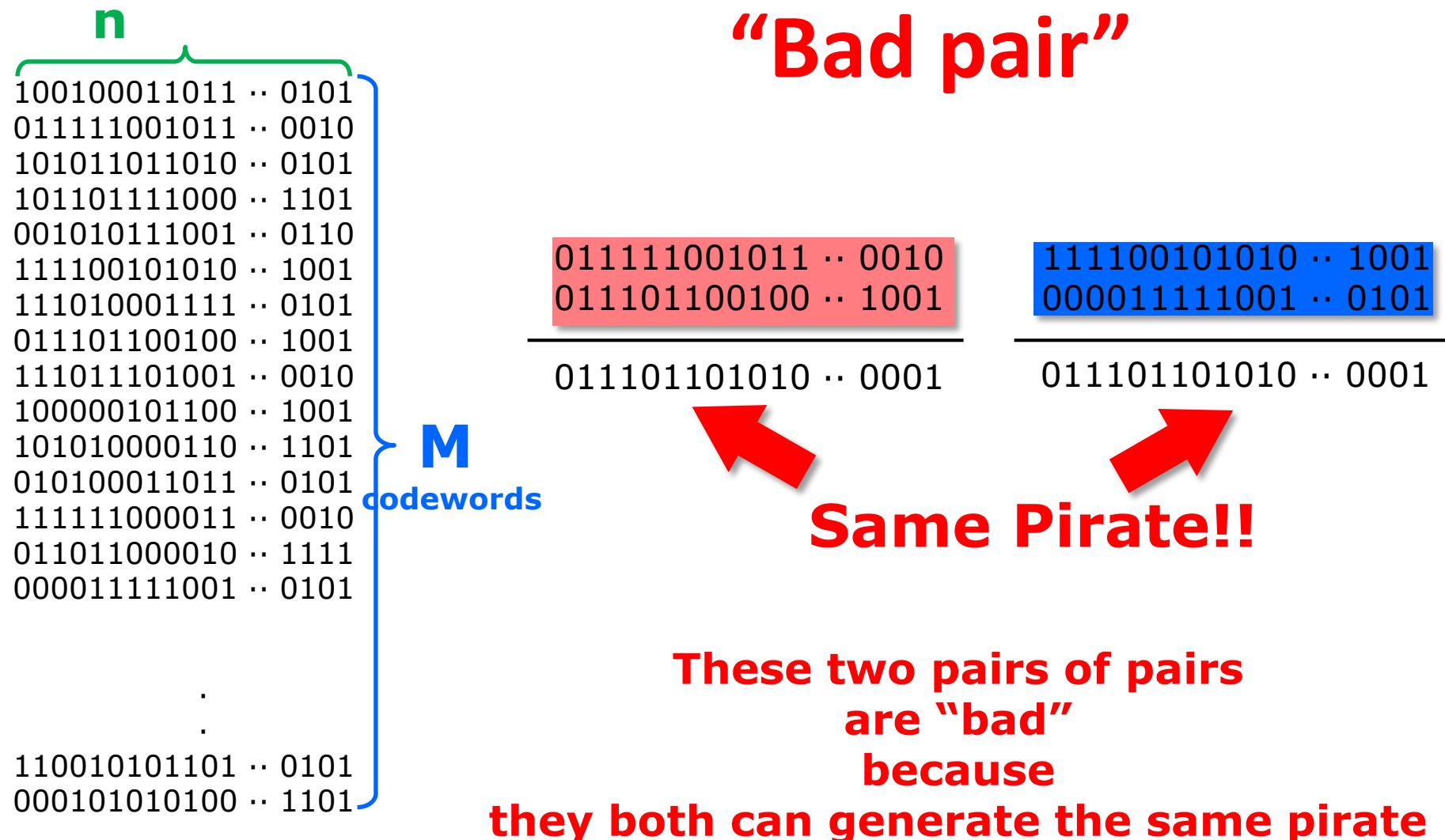
“Bad pair”

0100010 .. 1111
0111001 .. 1001

A pair is “bad” if
there is another disjoint pair
that can generate the same pirate

1101101 .. 0101
0010100 .. 1101

The Case of Two Pirates



The Case of Two Pirates

n

100100011011 .. 0101
011111001011 .. 0010
101011011010 .. 0101
101101111000 .. 1101
001010111001 .. 0110
111100101010 .. 1001
111010001111 .. 0101
011101100100 .. 1001
111011101001 .. 0010
100000101100 .. 1001
101010000110 .. 1101
010100011011 .. 0101
111111000011 .. 0010
011011000010 .. 1111
000011111001 .. 0101

.
110010101101 .. 0101
000101010100 .. 1101

M
codewords

“Bad pair”

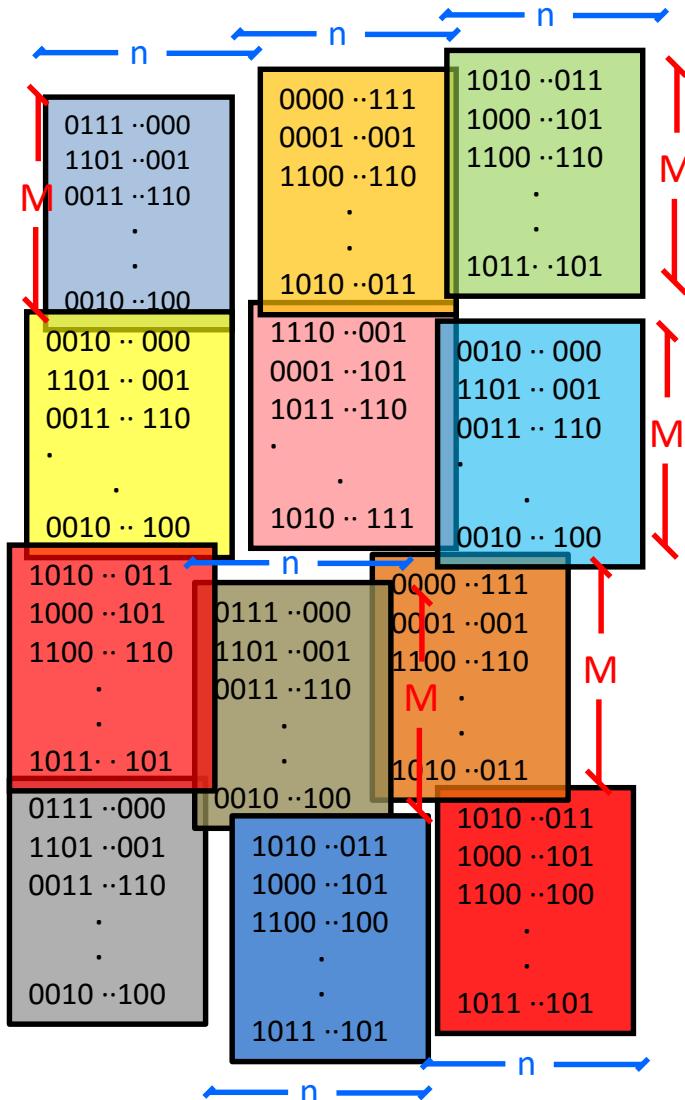
Probability there are no “bad” pairs

$$P_{\{2,2\}} \leq \binom{M-2}{2} \sum_{d=0}^n 2^{-n} \binom{n}{d} 2^{d-n} < M^2 \left(\frac{3}{4}\right)^n$$

$$P_{\{2,2\}} \rightarrow 0 \quad \text{for} \quad M^2 \leq n^{-1} \left(\frac{4}{3}\right)^n$$

for $R < 0.2075 \dots$

The Case of Two Pirates



Expected value

(over all codes
in the family)

(Probability that a pirate can be
generated by a disjoint coalition) $\rightarrow 0$

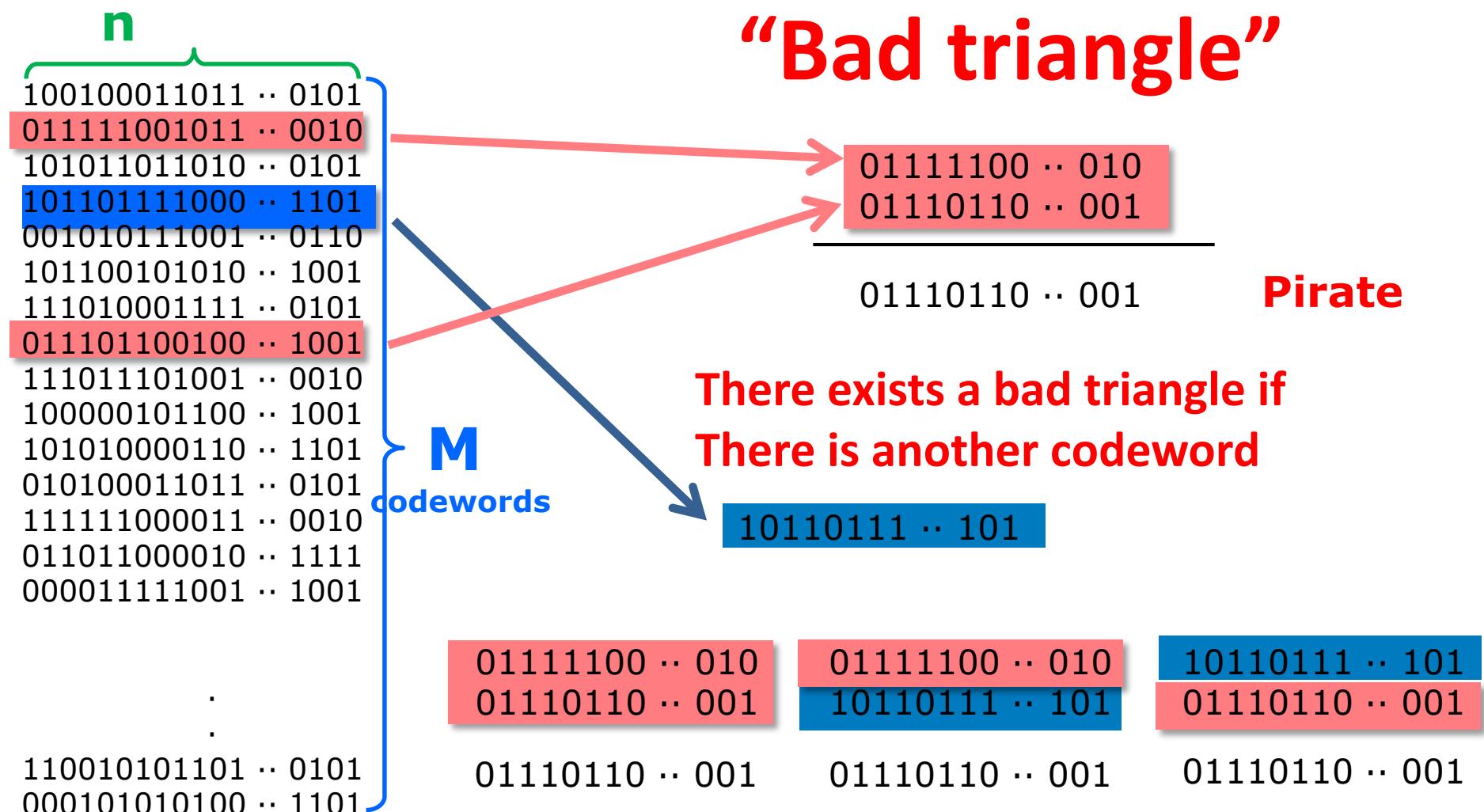
$n \rightarrow \infty$

For the case of two pirates it amounts to
show that there :

1) is no a “bad pair”

2) is no a “bad triangle”

The Case of Two Pirates



The 3 disjoint coalitions
can generate the same pirate

The Case of Two Pirates

n

100100011011 .. 0101
011111001011 .. 0010
101011011010 .. 0101
101101111000 .. 1101
001010111001 .. 0110
111100101010 .. 1001
111010001111 .. 0101
011101100100 .. 1001
111011101001 .. 0010
100000101100 .. 1001
101010000110 .. 1101
010100011011 .. 0101
111111000011 .. 0010
011011000010 .. 1111
000011111001 .. 0101

:
110010101101 .. 0101
000101010100 .. 1101

M
codewords

“Bad triangle”

Probability there is no a “bad” triangle

$$P_{\{3\}} < M \left(\frac{3}{4}\right)^n$$

$$P_{\{3\}} \rightarrow 0 \quad \text{for} \quad M \leq n^{-1} \left(\frac{4}{3}\right)^n$$

$$R < 0.415 \dots$$

The Case of Two Pirates

Result

Probability there is not a “bad” pair

Probability there is not a “bad” triangle

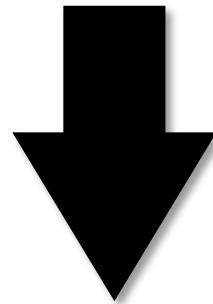
Expected value
(over all codes
in the family)

Prob (a pirate can be generated
by disjoint coalitions) $\rightarrow 0$

$n \rightarrow \infty$



$R < 0.2075 \dots$



There exist almost 2-IPP

or

ε -provably collusion secure digital



ing codes

of rate

$R < 0.2075 \dots$

What is wrong with $R=0.25$?

The ensemble of random codes according to *N. P. Anthapadmanabhan, A. Barg, and I. Dumer, “On the fingerprinting capacity under the marking assumption”, (IEEE-IT, vol.54, no.6, 2008)* has the *fingerprinting property for all rates $R < 1/4$* .

The proof relies on the fact that the attack event is examined only for the high-probability subset of pairs of fingerprint vectors at Hamming distance about $n/2$.

On the other hand, the main contribution to the probability of having a *bad pair* comes from the pairs of vectors at distance about $2n/3$, i.e., from highly atypical pairs.

→ A typical pair of users can refute the accusation against them with high probability, showing another pair of users capable of generating the same fingerprint \mathbf{x} .

6

More than 2 pirates: negative result
for almost t-IPP codes

More than 2 pirates: negative result

RESULT: there does **not** exist any family of almost t-IPP codes for $t > 2$.

Some intuition:

Consider the following code and collusion attack:

$$0000000 = u_1$$

$$0011101 = u_2$$

$$\boxed{0101011 = u_3}$$

$$0110110 = u_4$$

$$1000111 = u_5$$

$$\boxed{1011010 = u_6}$$

$$1101100 = u_7$$

$$\boxed{1110001 = u_8}$$

$$0101011 = u_3$$

$$1011010 = u_6$$

$$1110001 = u_8$$

MAJORITY DECISION

$$1111011 = z$$

BUT: disjoint coalitions $\{u_3, u_6\}$, $\{u_3, u_8\}$, $\{u_6, u_8\}$ can also create vector z .

→ Accused user can always deny the accusation by showing that the descendant z can be created by the other two users alone.

→ Generalization for the case of arbitrary $t > 2$ can be created in the same way.

7

Relaxed version of almost t-IPP codes

Relaxed version of tracing: definitions

Due to the previous result we introduce a relaxed version of tracing – *net of suspicious users*.

Let $\langle \varphi(U) \rangle$ denotes the set of all forged vectors that coalition U can create.

Definition 1: For a given code C and a given forged fingerprint z a set L of users is called a ***net of z*** if $L \cap U \neq \emptyset$ for all U such that $z \in \langle \varphi(U) \rangle$ and $|U| \leq t$.

→ The dealer wish to have minimal possible size of nets.

Definition 2: We call a net of z an ε – ***net of z*** if the probability that $L \cap U \neq \emptyset$ for all U such that $z \in \langle \varphi(U) \rangle$ and $|U| \leq t$ is at least $1 - \varepsilon$.

Relaxed version of tracing: results

RESULTS: lower and upper bound on the size of the net.

LOWER BOUND:

LEMMA: For any $0 < \varepsilon < 1$ and any fingerprinting family of codes C_k any ε -net of suspicious users has **size at least** $\lceil t/2 \rceil$.

UPPER BOUND:

THEOREM: For the family of concatenated t -CSFC proposed by A. Barg, G. R. Blakley, and G. Kabatiansky in the paper “Digital fingerprinting codes: Problem statements, constructions, identification of traitors” **the size of the net of suspicious users is at most t with probability tending to 1 and almost all users from the net are guilty.**

8

Summary and Conclusion

Summary and Conclusion

We proposed a new paradigm for fingerprinting binary codes: ε – *provably Collusion Secure Digital Fingerprinting codes*.

A family of fingerprinting codes following this paradigm has the following property:

For any unregistered fingerprint x the tracing algorithm identifies a net of user, say \hat{U} , s.t. the probability of the event that there is a coalition V which is capable of generating the same x but $\hat{U} \cap V = \emptyset$, can be made arbitrarily small by increasing the code length.