



Achievable Rate and Optimal Signaling for an Optical Wireless Decode-and- Forward Relaying Channel

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December 7, 2016



Outline

- Background
- System model
- Symbol number filling algorithm (SNFA)
- Simulation results
- Conclusion



Background

■ Optical wireless communication (OWC)

- Large transmission bandwidth
- Unregulated spectrum of light
- Free of electromagnetic radiation

■ Challenges for outdoor OWC

- Atmospheric turbulence-induced fading
- Misalignment impairments

■ Relay-assisted OWC (RA-OWC)

- Introduce cooperative diversity
- Extend the coverage
- Improve link robustness

■ Capacity related research in RA-OWC

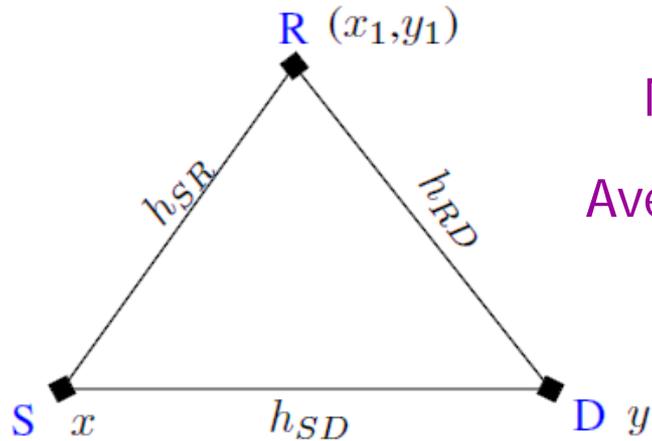
- Capacity bounds and relay placement (1-D)
- Input independent Gaussian noise
- Continuous input distributions

■ Our contributions

- Input-dependent Gaussian shot noise
- Discrete input distributions
- SNFA and optimal signaling
- Relay placement over a 2-D plane

System model

■ Intensity modulation and direct detection (IM-DD)



Nonnegative constraint $X \geq 0, X_1 \geq 0$

Average power constraint $\mathbb{E}[X] \leq \varepsilon_1, \mathbb{E}[X_1] \leq \varepsilon_2$

Peak power constraint $\mathbb{P}[X > A_1] = 0$
 $\mathbb{P}[X_1 > A_2] = 0$

■ Received signals

Relay node $Y_1 = h_{SR}X + \sqrt{h_{SR}X}Z_{1d} + Z_1$

Destination node $Y = h_{SD}X + h_{RD}X_1 + \sqrt{h_{SD}X + h_{RD}X_1}Z_{2d} + Z_2$

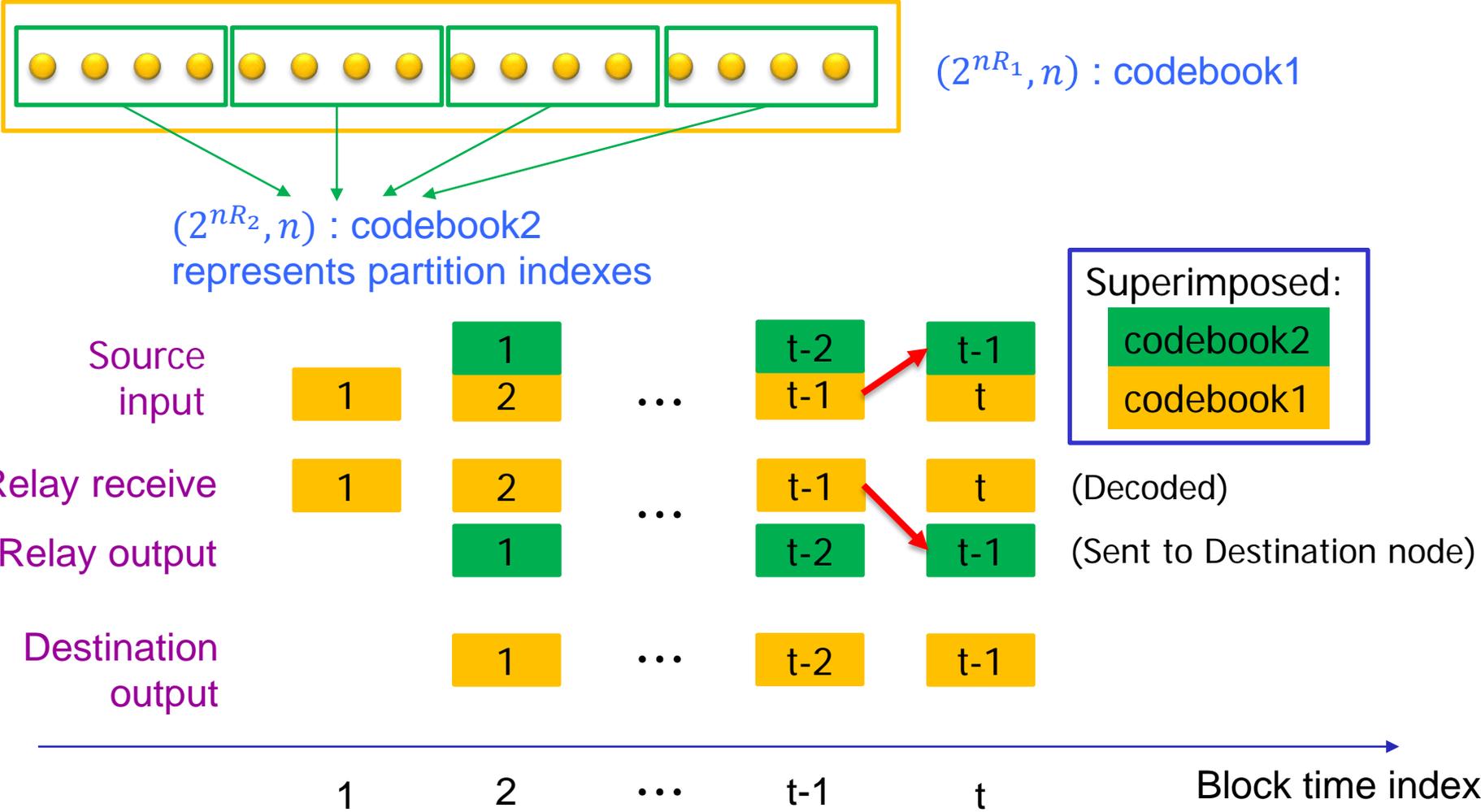
■ Mutually independent Gaussian noises

Input independent $Z_1 \sim \mathcal{N}(0, \sigma_1^2)$ $Z_2 \sim \mathcal{N}(0, \sigma_2^2)$

Input dependent $Z_{1d} \sim \mathcal{N}(0, \zeta_1^2 \sigma_1^2)$ $Z_{2d} \sim \mathcal{N}(0, \zeta_2^2 \sigma_2^2)$

System model

Full duplex decode and forward (DF) relay protocol





System model

■ Capacity with DF relaying protocol

$$C = \sup_{p(x, x_1)} \min(I(X, X_1; Y), I(X; Y_1 | X_1)) \quad (*)$$

- Assumption: physical degradedness

$$p(y|x, x_1, y_1) = p(y|x_1, y_1)$$

■ Challenges in RA-OWC

- Channels are not generally physically degraded
- Conditions for physical degradedness are hard to obtain
- No closed form of (*)

■ Alternatives

- Achievable rate maximization problem
- (*) is an achievable rate
- Discrete input distribution

Symbol number filling algorithm



■ Rate maximization problem

$$R = \max_{\mathbf{Z}} \min(I(X, X_1; Y), I(X; Y_1 | X_1))$$

- **Subject to:** probability axioms, nonnegative inputs, average and peak power constraints

■ Compact vector form

$$\mathbf{Z} = [\mathbf{p}, \mathbf{q}, \mathbf{q}_1]$$

p: vectorized joint input distribution
q: n_1 constellation points for the source
q₁: n_2 constellation points for the relay

- n_1 and n_2 are fixed
- Solved by standard heuristic optimization approach

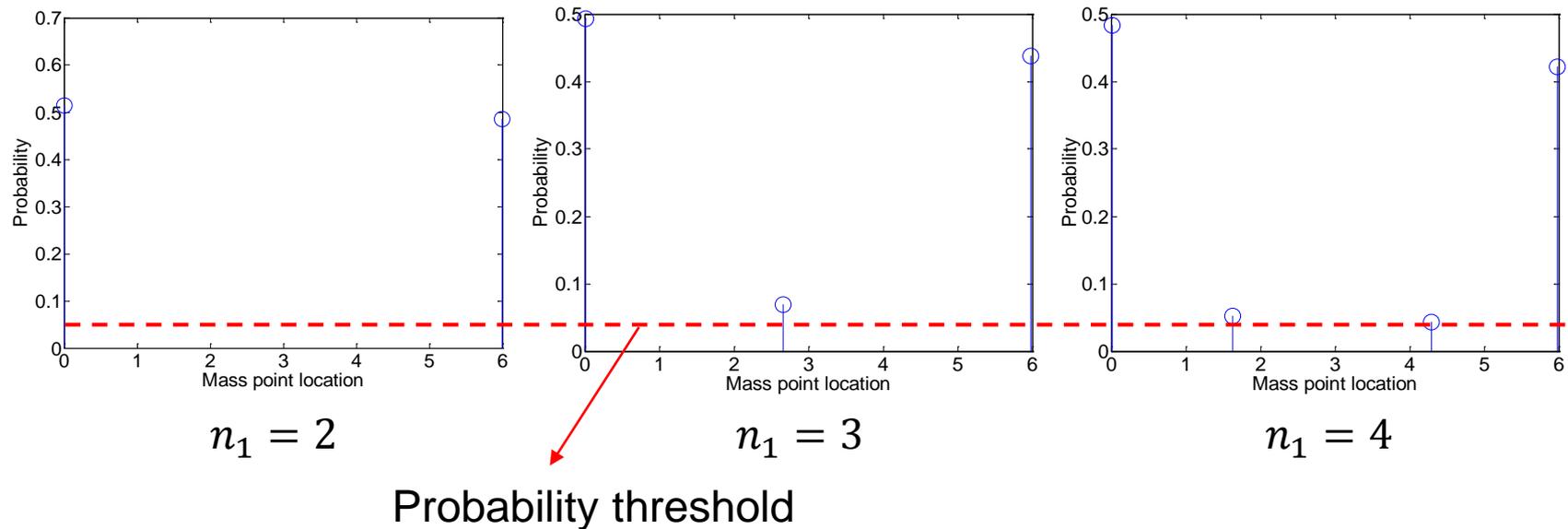
Symbol number filling algorithm



■ Determine optimal constellation sizes

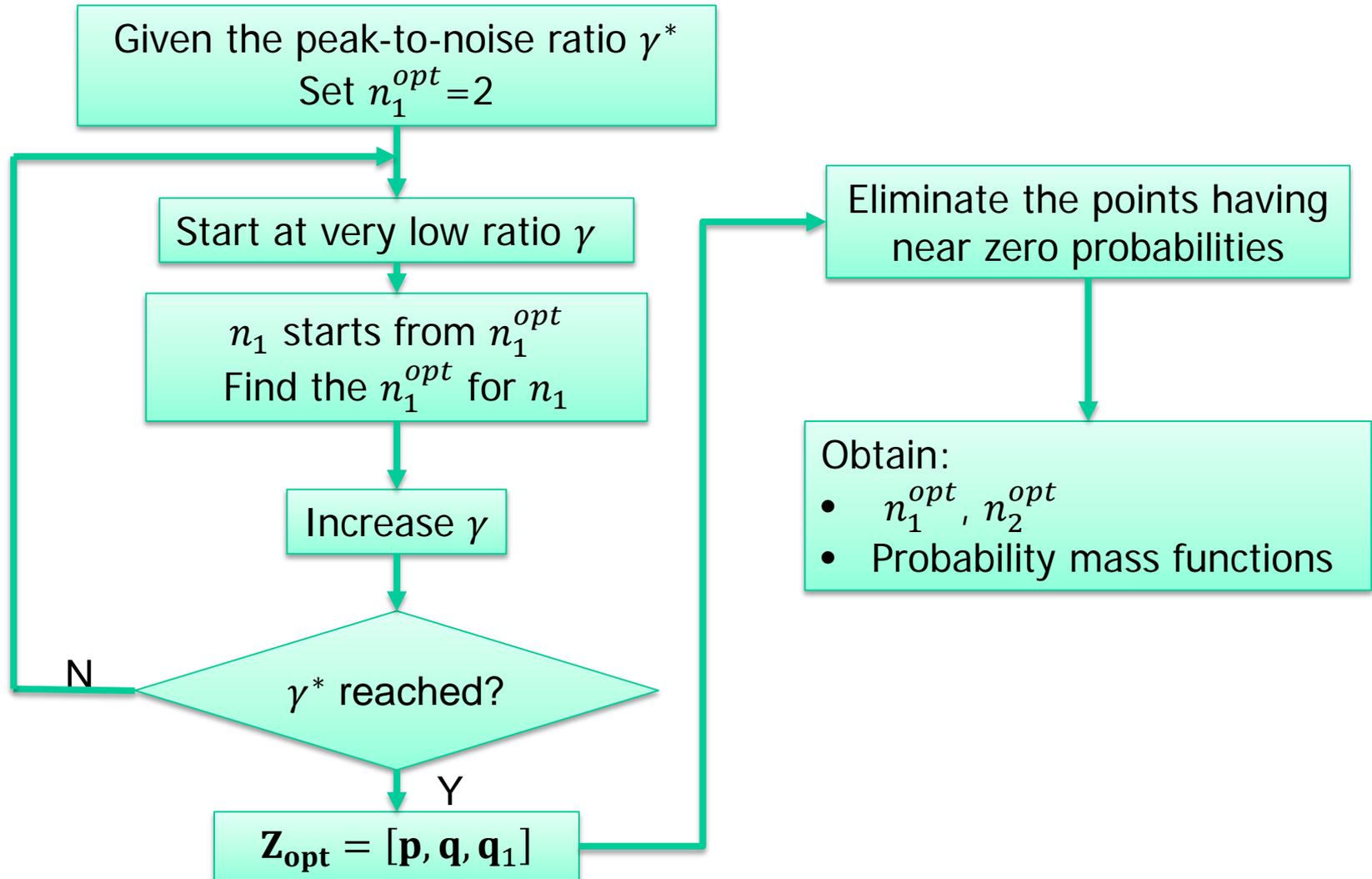
- Near zero probability occurs when the number of mass points is greater than the optimal

For a given peak-to-noise ratio:



Symbol number filling algorithm

■ SNFA diagram

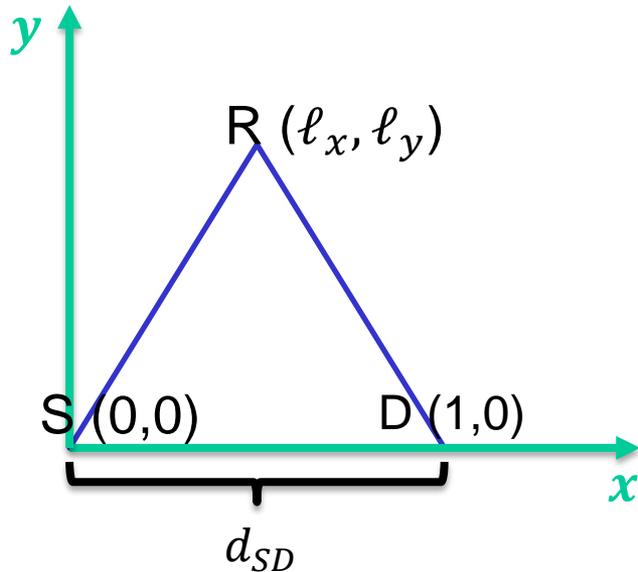


Simulation results

■ Simulation assumptions

- Channel gains are proportional to $1/d^2$ (d is the distance)
- Node S and R have the same **input constraints**
- Node S and D have the same **noise variances**

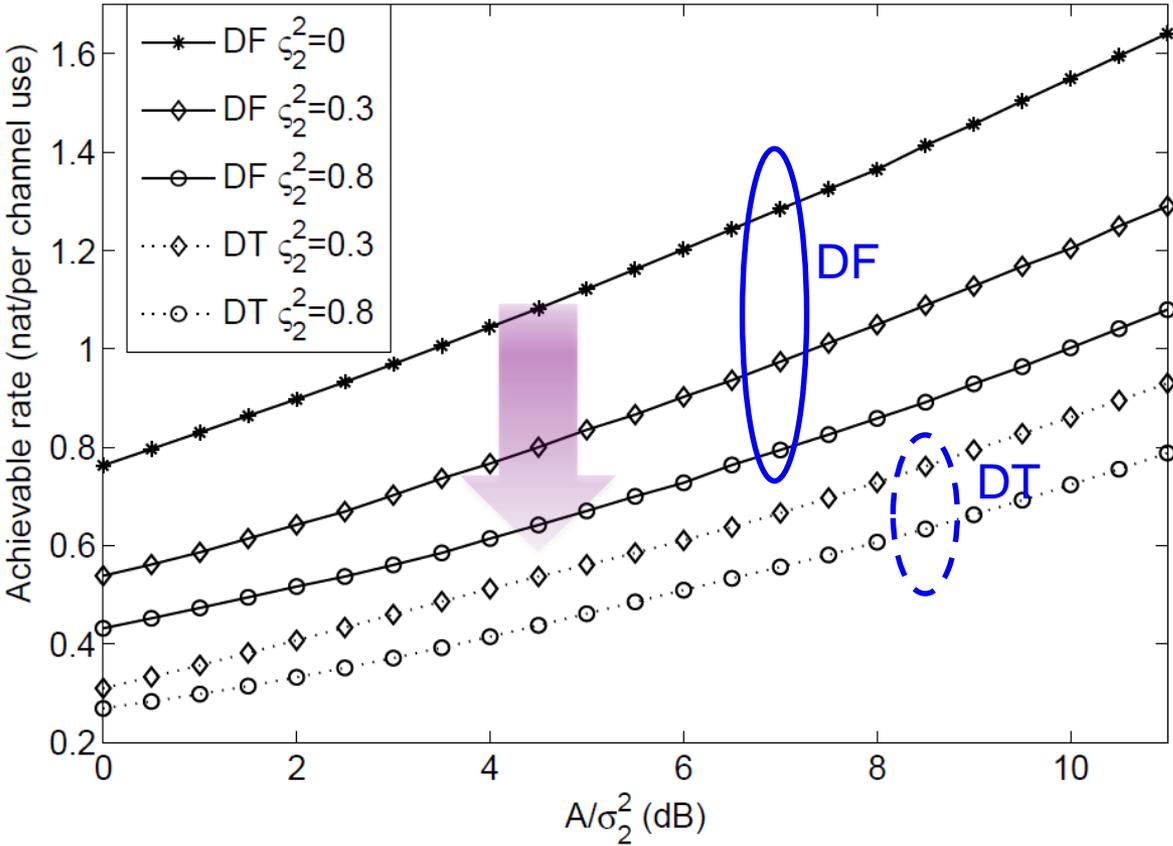
■ Simulation settings



All distances are normalized to d_{SD}

Simulation results

■ Achievable rates for various input-dependent noises



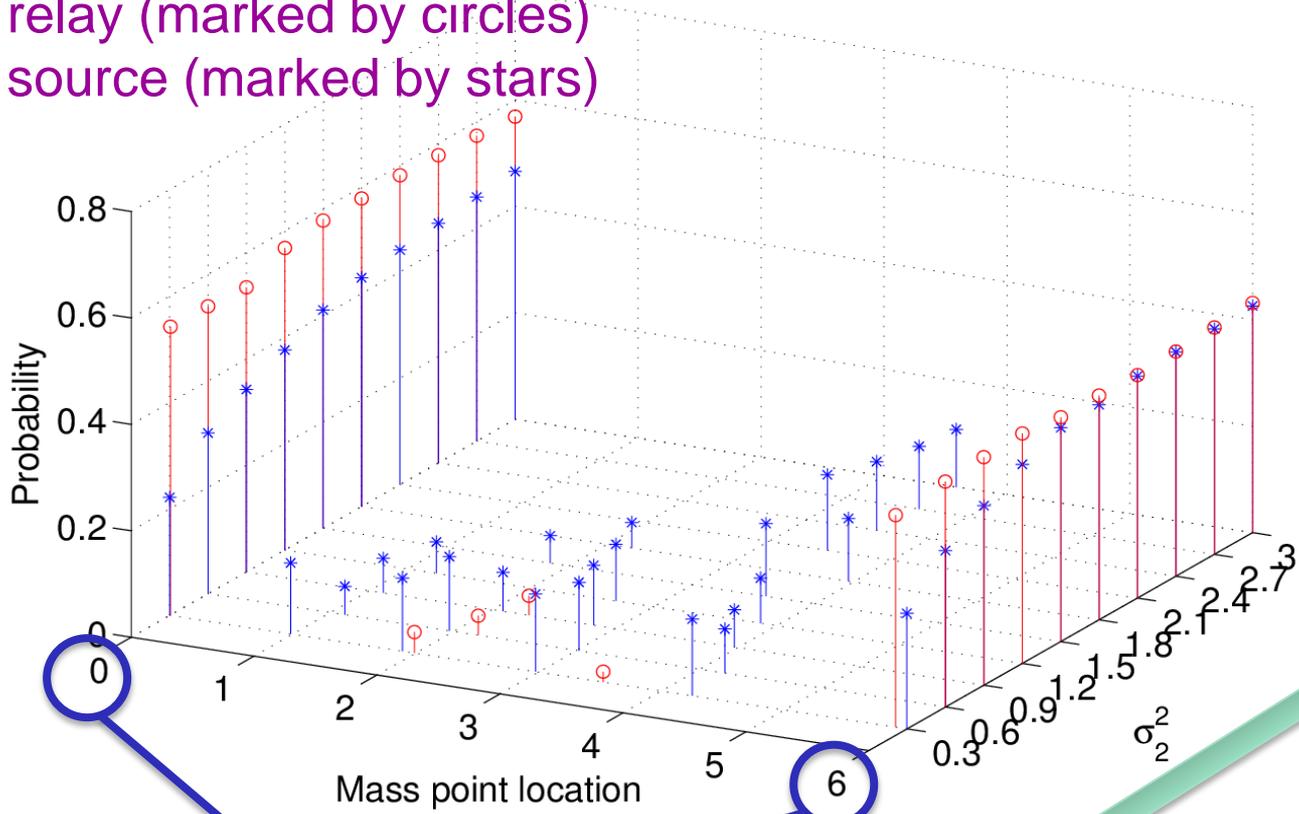
$$\ell_x = 0.5$$

$$\ell_y = 0.5$$

Simulation results

■ Constellation points for:

- relay (marked by circles)
- source (marked by stars)



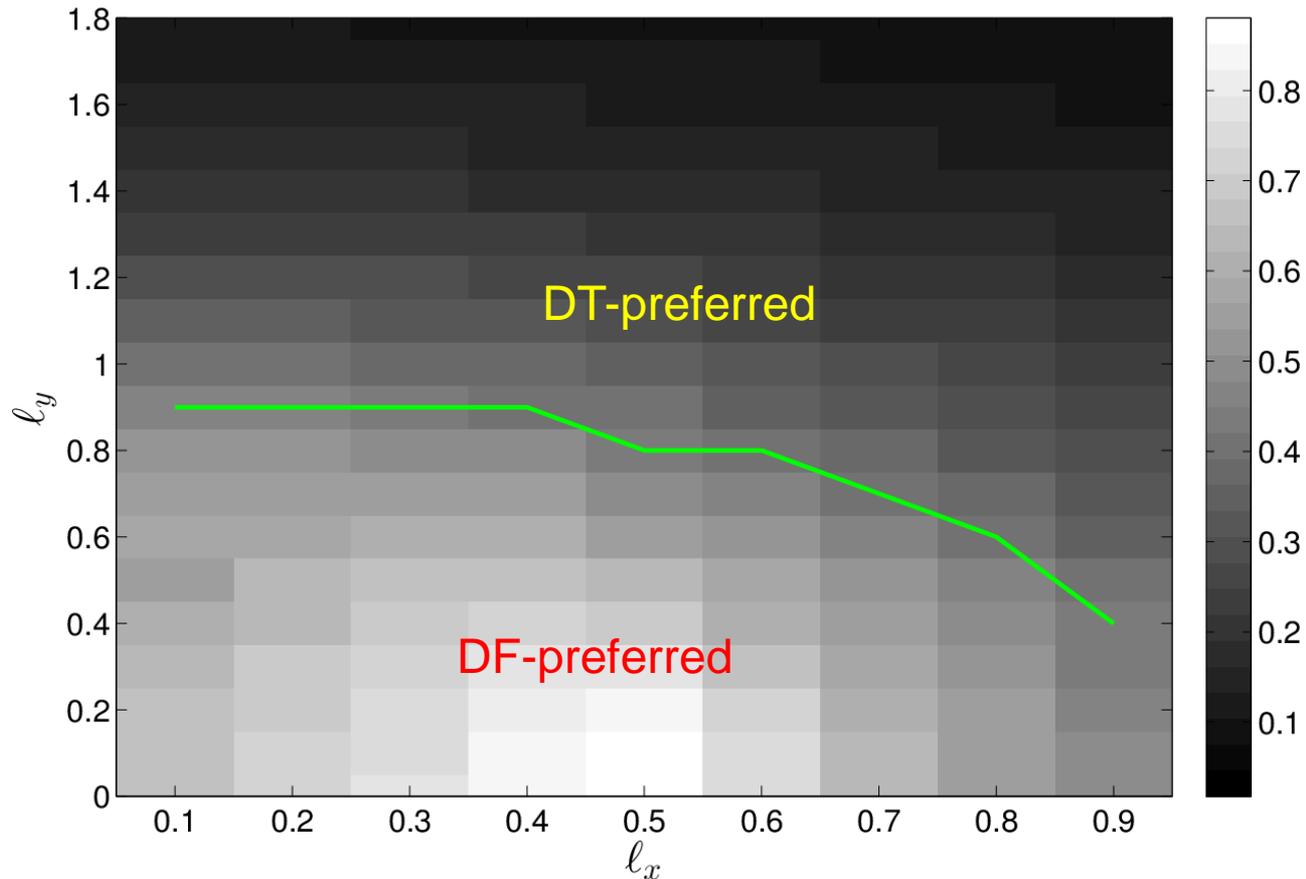
$$\begin{aligned}
 l_x &= 0.5 \\
 l_y &= 0.5 \\
 A &= 6
 \end{aligned}$$

always exist

$$\begin{aligned}
 n_1 \uparrow, n_2 \uparrow \\
 n_1 \geq n_2
 \end{aligned}$$

Simulation results

■ Relay placement over two-dimensional plane



- Lighter color: larger rate
- Darker color: lower rate

Conclusion



- A more realistic RA-OWC model is studied
- Optimal signaling & achievable rate via SNFA
- DF relaying generally outperforms DT
- DF-preferred relay position given on 2-D plane



Thank you!

Q&A