

- **Goal:** Improve the saliency detection performance Highlight the salient objects uniformly
- Approach: Local Single Gaussian Model (LSGM) based saliency detection algorithm
- geometric structure information surrounding a superpixel node. integrated into together to get a LSGM-based saliency map.

Proposed Method

- Learn an initial saliency map We utilize the bottom-up saliency map provided in [PR 2015] as a rough initial map which is denoted as S_{μ} .
- **Dictionary construction**

$$SN(i) = \begin{cases} 0 & S_b(i) < \lambda_1 \\ 1 & S_b(i) > \lambda_2 \end{cases} \quad i = 1, 2, ..., t.$$

We define the superpixel nodes corresponding to zero elements and non-zero elements of SN as background nodes and foreground nodes, respectively.

Local Single Gaussian Model construction

For each node V_i , we select the K nearest neighbors from the original dictionary as the local dictionary

$$P(r_i) = \frac{1}{\sqrt{2\pi |\Sigma_i|}} \exp[-\frac{1}{2} (f_i - \mu_i)^T \Sigma_i^{-1} (f_i - \mu_i)].$$

When background dictionary is used: $S_t^b(r_i) = \frac{1}{2\sigma^2} \exp(-\frac{r}{c})$

When foreground dictionary is used: $S_t^f(r_i) = \frac{1}{2\sigma^2}(1 - \exp(-\frac{1}{2\sigma^2}))$

Then we integrate the two saliency maps together: $S_{t}(r_{i})$

• The final saliency map

 $S = \omega \times S_h + (1 - \omega) \times S_r$. (*w* is a balance factor)

SALIENCY DETECTION VIA LOCAL SINGLE GAUSSIAN MODEL

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Motivation

2 Suppress the background noises effectively

-LSGM is used to construct saliency maps. The LSGM is a dynamic model and each LSGM indicates the

-Two LSGMs are constructed based on the background and foreground dictionaries, respectively, and then are

$$\frac{P^b(r_i)}{2\sigma^2}).$$

$$-\frac{P^f(r_i)}{2\sigma^2})).$$

$$S_i) = S_t^b(r_i) \times S_t^f(r_i).$$

• Datasets

ECSSD dataset, SOD dataset, MSRA5000 dataset, THUS dataset,

• Results

Saliency maps. (a) input images, (b) IT, (c) FT, (d) RC, (e) XL11, (f) GMR13, (g) AMC, (h) DSR13, (i) wCO14, (j) Tong15, (k) BL15, (l) Our method and (m) ground truth.







	IT	FT	RC	XL11	GMR13	AMC	DSR13	wCO14	Tong15	BL15	Ours
ECSSD	.7920	.6296	-	.8135	.8827	.9079	.8619	-	.9117	.9142	.9162
SOD	.7838	.5974	.7924	.7597	.7899	.8391	.8210	-	.8366	.8466	.8473
MSRA	.8504	.7363	.8951	.9098	.9261	.9476	.9382	-	.9544	.9534	.9588
THUS	.6169	.7849	.9357	.9243	.9283	.9464	.9369	.9437	.9615	.9622	.9638

• Analysis

Our method can detect saliency accurately, suppress the background noises effectively, and uniformly highlight the salient objects.

Experiments