

Recursive Least-Squares Algorithms for Sparse System Modeling

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Presentation Outline

- 1 Introduction
- 2 Recursive Least-Squares (RLS) Algorithm
- 3 RLS Algorithm for Sparse Systems (S-RLS)
- 4 l_0 -norm RLS Algorithm for Sparse Systems (l_0 -RLS)
- 5 Data-Selective Version of the Algorithms
- 6 Results
- 7 Conclusions

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Content

- Two algorithms are proposed in this paper:
 - Recursive Least-Squares algorithm for sparse systems (S-RLS)
 - l_0 -norm Recursive Least-Squares algorithm for sparse systems (l_0 -RLS)

- Apply **data-selective strategy** on both algorithms to reduce the computational load

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 - l_0 -norm Recursive Least-Squares algorithm for sparse systems (l_0 -RLS)

- Apply **data-selective strategy** on both algorithms to reduce the computational load

Sparsity & Data-Selective Strategy

Sparsity Modeling/Exploitation

- Usual strategies:
 1. Proportionate update
 2. Sparsity-promoting penalty (l_0 and l_1 norms)
 3. Combination of items 1 and 2
 4. Apply discard function

Data-Selective Strategy

- The output estimation error is small \Rightarrow the current weight vector is acceptable \Rightarrow avoid new update
- Reduce the computational complexity by avoiding unnecessary updates

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RLS Algorithm: Overview

- Inputs (general case):
 - current data-pair $(\mathbf{x}(k), d(k))$
 - λ forgetting factor
- Problem:

$$\min \xi^d(k) = \sum_{i=0}^k \lambda^{k-i} [d(i) - \mathbf{x}^T(i)\mathbf{w}(k)]^2$$

- Solution:

$$\mathbf{w}(k) = \mathbf{S}_D(k)\mathbf{p}_D(k)$$

where

$$\mathbf{S}_D(k) = \frac{1}{\lambda} \left[\mathbf{S}_D(k-1) - \frac{\mathbf{S}_D(k-1)\mathbf{x}(k)\mathbf{x}^T(k)\mathbf{S}_D(k-1)}{\lambda + \mathbf{x}^T(k)\mathbf{S}_D(k-1)\mathbf{x}(k)} \right]$$

$$\mathbf{p}_D(k) = \lambda\mathbf{p}_D(k-1) + d(k)\mathbf{x}(k)$$

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Main Idea

- Existing algorithms for sparse systems include/add something to the classical algorithms \Rightarrow **increase complexity**
- S-RLS algorithm **reduces the importance** of coefficients close to zero
- How?
Applying a discard function

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Discard Function $f_\epsilon(\omega)$

$$f_\epsilon(\omega) \triangleq \begin{cases} \omega & \text{if } |\omega| > \epsilon \\ 0 & \text{if } |\omega| \leq \epsilon \end{cases}$$

ϵ : models the uncertainty on the coefficients

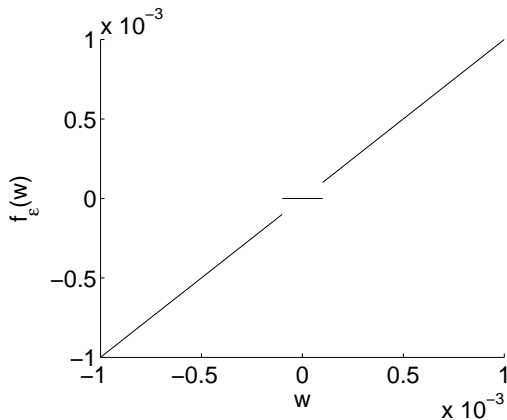


Figure: Discard function $f_\epsilon(\omega)$ for $\epsilon = 10^{-4}$.

S-RLS Algorithm: Problem and Solution

- Problem:

$$\min \xi^d(k) = \sum_{i=0}^k \lambda^{k-i} [d(i) - \mathbf{x}^T(i) \mathbf{f}_\epsilon(\mathbf{w}(k))]^2$$

- Solution:

$$\mathbf{w}(k) = \mathbf{S}_{D,\epsilon}(k) \mathbf{p}_{D,\epsilon}(k)$$

where

$$\mathbf{S}_D(k) = \frac{1}{\lambda} \left[\mathbf{S}_{D,\epsilon}(k-1) - \frac{\mathbf{S}_{D,\epsilon}(k-1) \mathbf{F}_\epsilon(\mathbf{w}(k)) \mathbf{x}(k) \mathbf{x}^T(k) \mathbf{F}_\epsilon(\mathbf{w}(k)) \mathbf{S}_{D,\epsilon}(k-1)}{\lambda + \mathbf{x}^T(k) \mathbf{F}_\epsilon(\mathbf{w}(k)) \mathbf{S}_{D,\epsilon}(k-1) \mathbf{F}_\epsilon(\mathbf{w}(k)) \mathbf{x}(k)} \right]$$

$$\mathbf{p}_{D,\epsilon}(k) = \lambda \mathbf{p}_{D,\epsilon}(k-1) + \mathbf{F}_\epsilon(\mathbf{w}(k)) \mathbf{x}(k) d(k)$$

$\mathbf{F}_\epsilon(\mathbf{w}(k))$: Jacobian of $\mathbf{f}_\epsilon(\mathbf{w}(k))$

⇒ Diagonal matrix with entries equal to zero or one

⇒ Reduces the importance of small coefficients

S-RLS Algorithm: Assumptions

Some difficulties that appeared during the derivation of the S-RLS algorithm, and how they were addressed:

- The discard function is not differentiable at the points $\pm\epsilon \Rightarrow$ Solution: use the left and right derivatives
- Matrix $\mathbf{F}_\epsilon(\mathbf{w}(k))$ is not invertible \Rightarrow Solution: replace the zero entries on the diagonal with a small constant
- Initialization cannot be $\mathbf{w}(0) = \mathbf{0}$

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l₀-RLS Algorithm

Problem:

$$\min \xi^d(k) = \sum_{i=0}^k \lambda^{k-i} [d(i) - \mathbf{x}^T(i)\mathbf{w}(k)]^2 + \alpha \|\mathbf{w}(k)\|_0$$

Discontinuity of l₀-norm \Rightarrow Geman-McClure function substitutes for l₀-norm

$$\min \xi^d(k) = \sum_{i=0}^k \lambda^{k-i} [d(i) - \mathbf{x}^T(i)\mathbf{w}(k)]^2 + \alpha G_\beta(\mathbf{w}(k))$$

Solution:

$$\mathbf{w}(k) = \mathbf{S}_D(k) \left(\mathbf{p}_D(k) - \frac{\alpha}{2} \mathbf{g}_\beta(\mathbf{w}(k-1)) \right)$$

where $\mathbf{g}_\beta(\mathbf{w}(k-1)) \triangleq \nabla G_\beta(\mathbf{w}(k-1))$

Geman-McClure Function $G_\beta(\mathbf{w})$

$$G_\beta(\mathbf{w}) \triangleq \sum_{i=0}^N \left(1 - \frac{1}{1 + \beta|w(i)|}\right)$$

β : controls the agreement between the quality of the approximation and smoothness of G_β

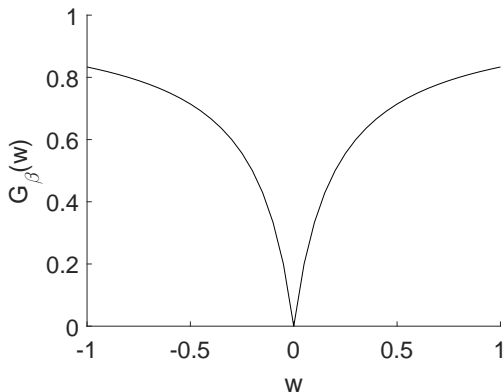


Figure: Geman-McClure function $G_\beta(\mathbf{w})$ for $\beta = 5$.

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Apply Data-Selective Strategy

Data-selective S-RLS (DS-S-RLS) and data-selective l_0 -RLS (DS- l_0 -RLS) algorithms update whenever the error signal is larger than a prescribed value $\bar{\gamma}$, i.e.,

- DS-S-RLS:

$$\mathbf{w}(k+1) = \begin{cases} \text{implement S-RLS update} & \text{if } |e(k)| > \bar{\gamma}, \\ \mathbf{w}(k) & \text{otherwise,} \end{cases}$$

- DS- l_0 -RLS:

$$\mathbf{w}(k+1) = \begin{cases} \text{implement } l_0\text{-RLS update} & \text{if } |e(k)| > \bar{\gamma}, \\ \mathbf{w}(k) & \text{otherwise,} \end{cases}$$

Advantage: Avoid unnecessary updates and reduce computational complexity

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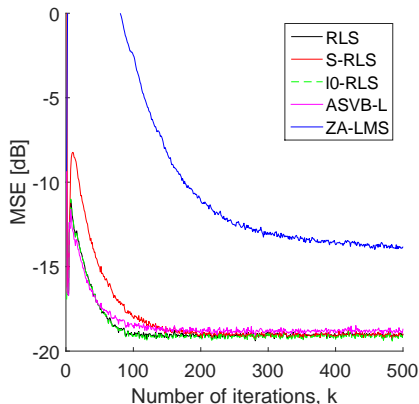
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Scenario: System Identification

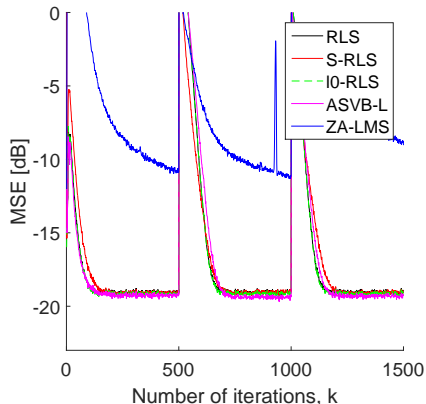
- Algorithms tested: RLS, S-RLS, l_0 -RLS, Adaptive Sparse Variational Bayes iterative scheme based on Laplace prior (ASVB-L), Zero-Attracting LMS (ZA-LMS), DS-S-RLS, DS- l_0 -RLS, DS-ZA-LMS, and DS-ASVB-L algorithms
- Input signal: AR(1) (first-order autoregressive)
- Filter order: $N = 14$
- $\mathbf{w}(0) = [1, \dots, 1]^T$
- $\epsilon = 0.015 \Rightarrow 10$ out of 15 coefficients belong to $[-\epsilon, \epsilon]$
- $\beta = 5$
- SNR: 20 dB
- $\bar{\gamma} = \sqrt{5\sigma_n^2}$
- $\lambda = 0.97$

Algorithms without Data-Selective Strategy

• Learning (MSE) curves



(a)



(b)

Figure: (a) Time-invariant sparse system; (b) time-variant sparse system.

Algorithms with Data-Selective Strategy

- Learning (MSE) curves
- Update rate: DS-ZA-LMS: 44.5%, DS-S-RLS: 10.3%, DS- l_0 -RLS: 9.8%, DS-ASVB-L: 7.9%.

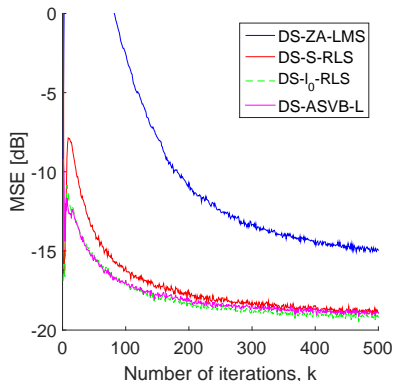


Figure: Learning curves of DS algorithms for time-invariant sparse system.

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Conclusions

- In this presentation:
 - The concept of discard function is used in order to propose S-RLS algorithm
 - The l_0 -norm and Geman-McClure function are used in order to propose l_0 -RLS algorithm
 - The proposed algorithms have better performance compared to the LMS-based algorithms (e.g., ZA-LMS)
 - The proposed algorithms demand lower computational load compared to the Bayesian algorithms (e.g., ASVB-L)
 - Data-selective strategy reduces extremely the computational complexity

Thank You!