



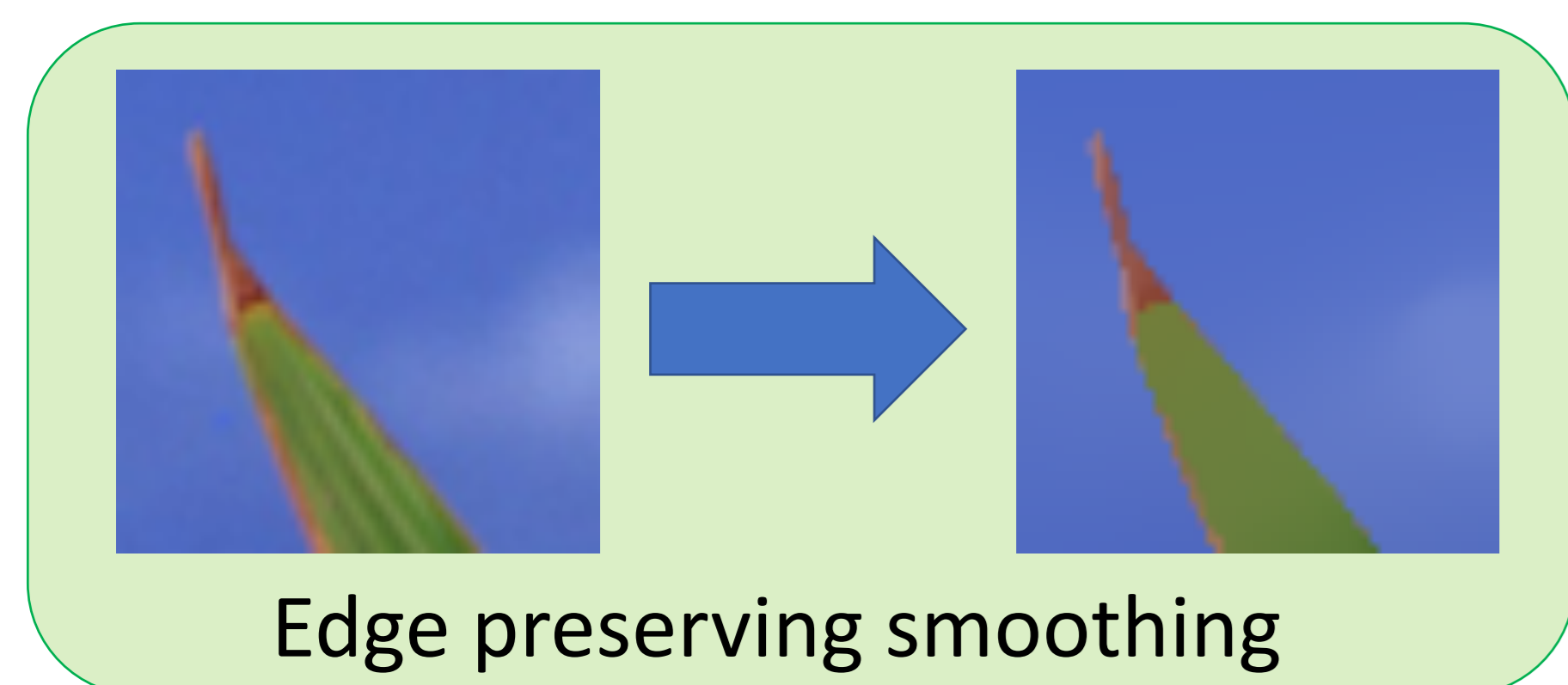
Fast Edge Preserving 2D Smoothing Filter Using Indicator Function

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Introduction

- ▶ We proposed a new edge preserving smoothing method.
- ▶ Edge preserving smoothing is used in many image processing applications.



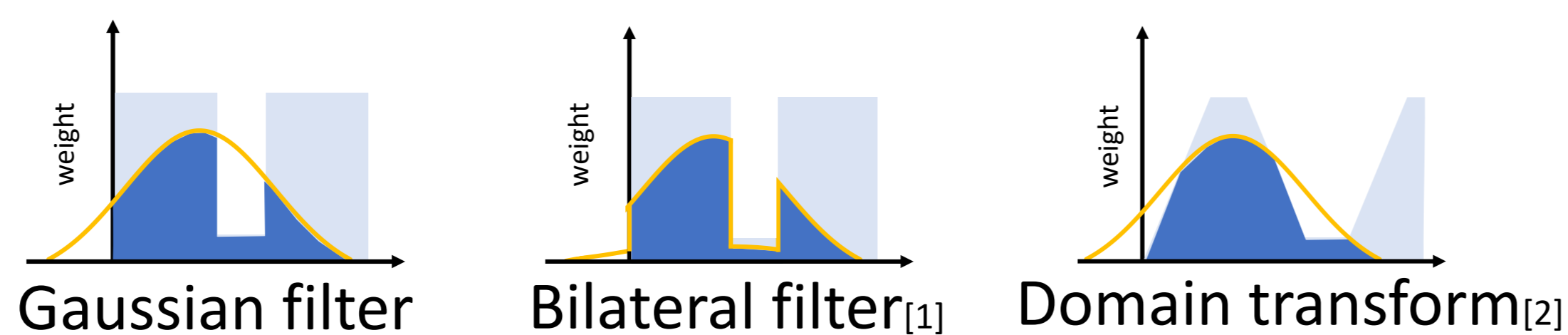
- The smoothing effect and running time is said to be in a trade-off relationship.



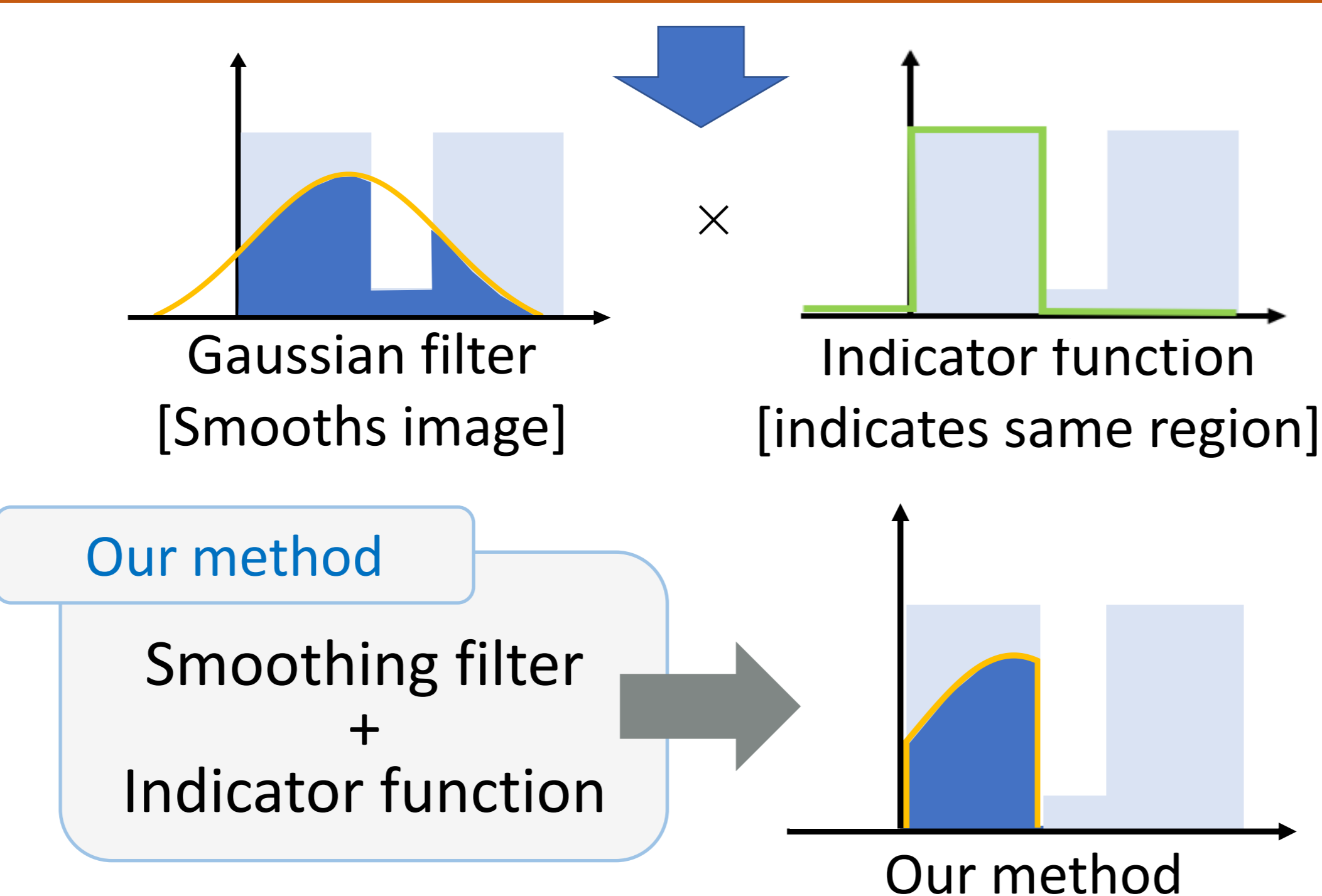
- To improve the trade-off relationship, we adopted indicator function to 2D filter.

Example in 1D

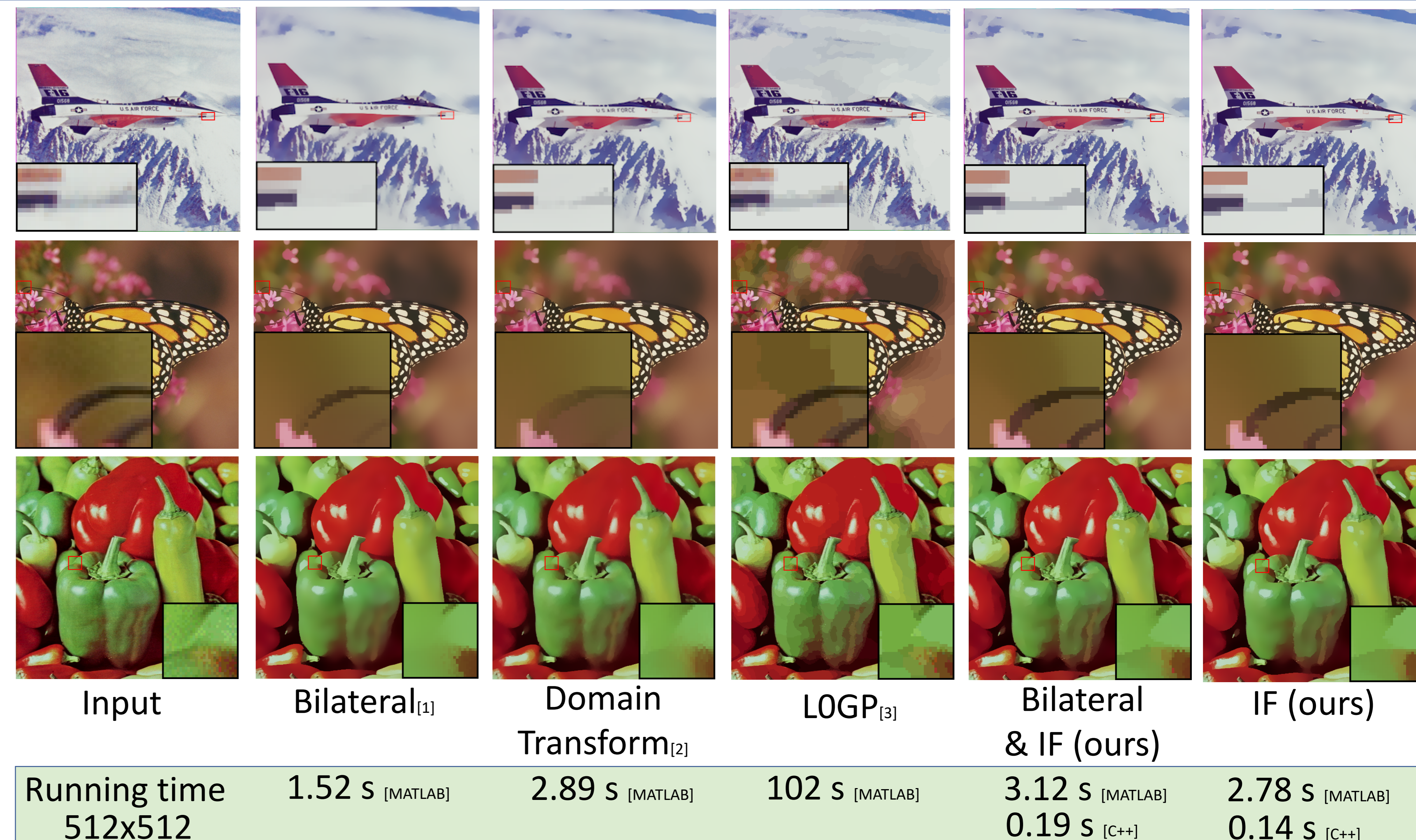
Classical local smoothing filter smooths over edges.
→ It deteriorates the sharp edge information.



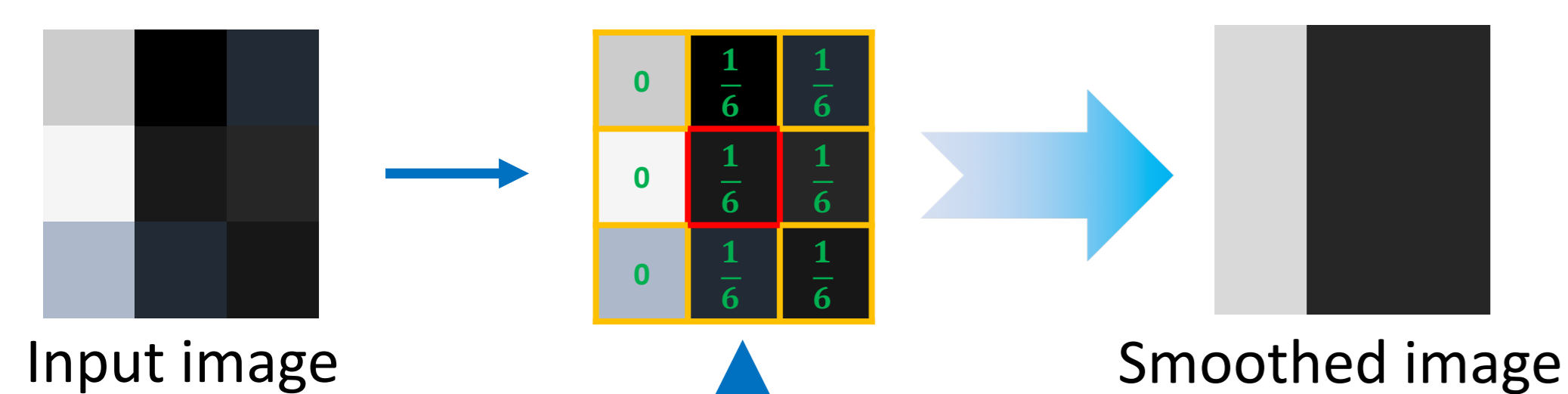
The information over the edge should not be referred



Experimental results



Indicator function



Smoothing term \times Indicator term

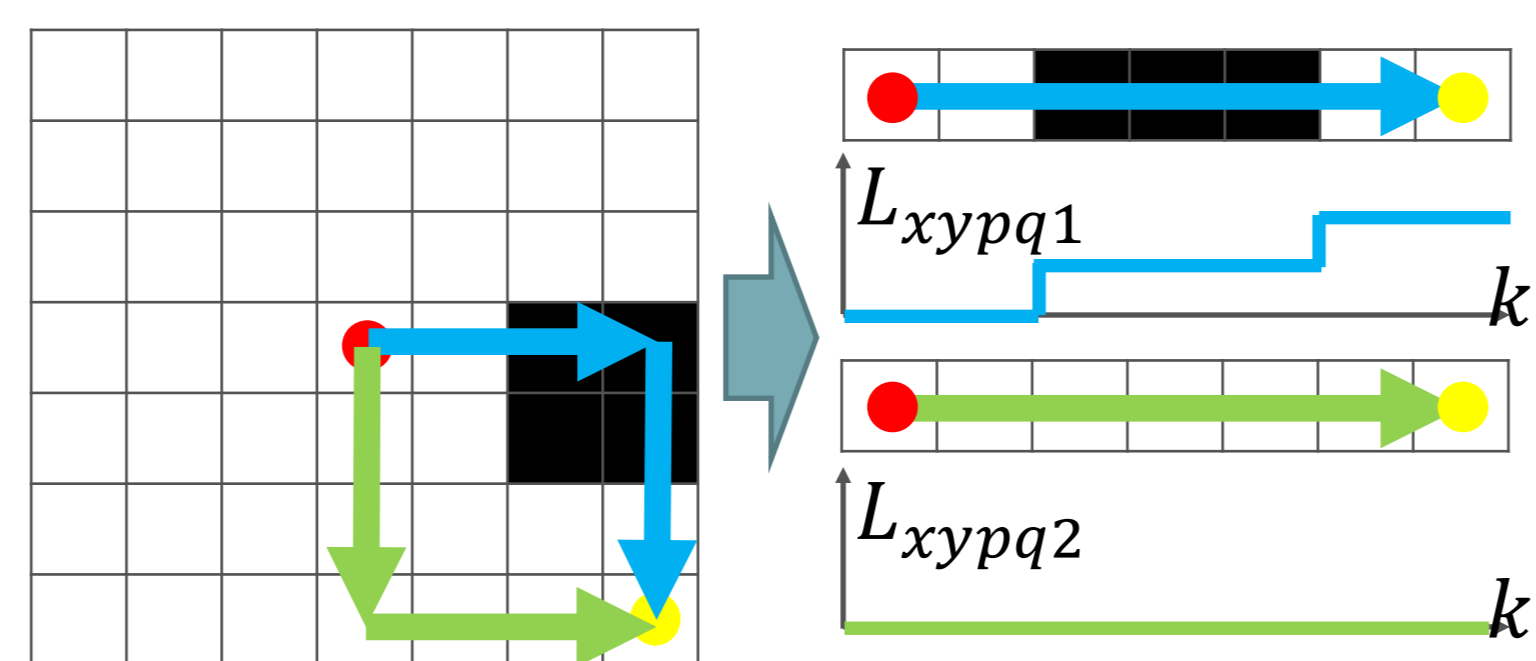
- Moving average filter
- Gaussian filter
- Bilateral filter etc.

Any smoothing filter can be used.

Indicates the pixels which are in the same region.
Expressed in 0 or 1.

$$J_{xy} = K_{xy} \sum_{(p,q) \in \Omega} I_{xypq} S_{xypq} H_{xypq}$$

Our proposed filter equation



$$L_{xypq1} = \int_0^p \left| \frac{\partial}{\partial x} I(x, 0) \right| dx + \int_0^q \left| \frac{\partial}{\partial y} I(p, y) \right| dy$$

$$L_{xypq2} = \int_0^q \left| \frac{\partial}{\partial y} I(0, y) \right| dy + \int_0^p \left| \frac{\partial}{\partial x} I(x, q) \right| dx$$

$$r(x, p, y, q) = \min(L_{xypq1}, L_{xypq2})$$

$$H_{xypq} = \begin{cases} 1 & r(x, p, y, q) \leq \sigma_i \\ 0 & \text{otherwise} \end{cases}$$

σ_i is a user-given parameter, which determines the actual size of filter.

Example of applications

Detail enhancement

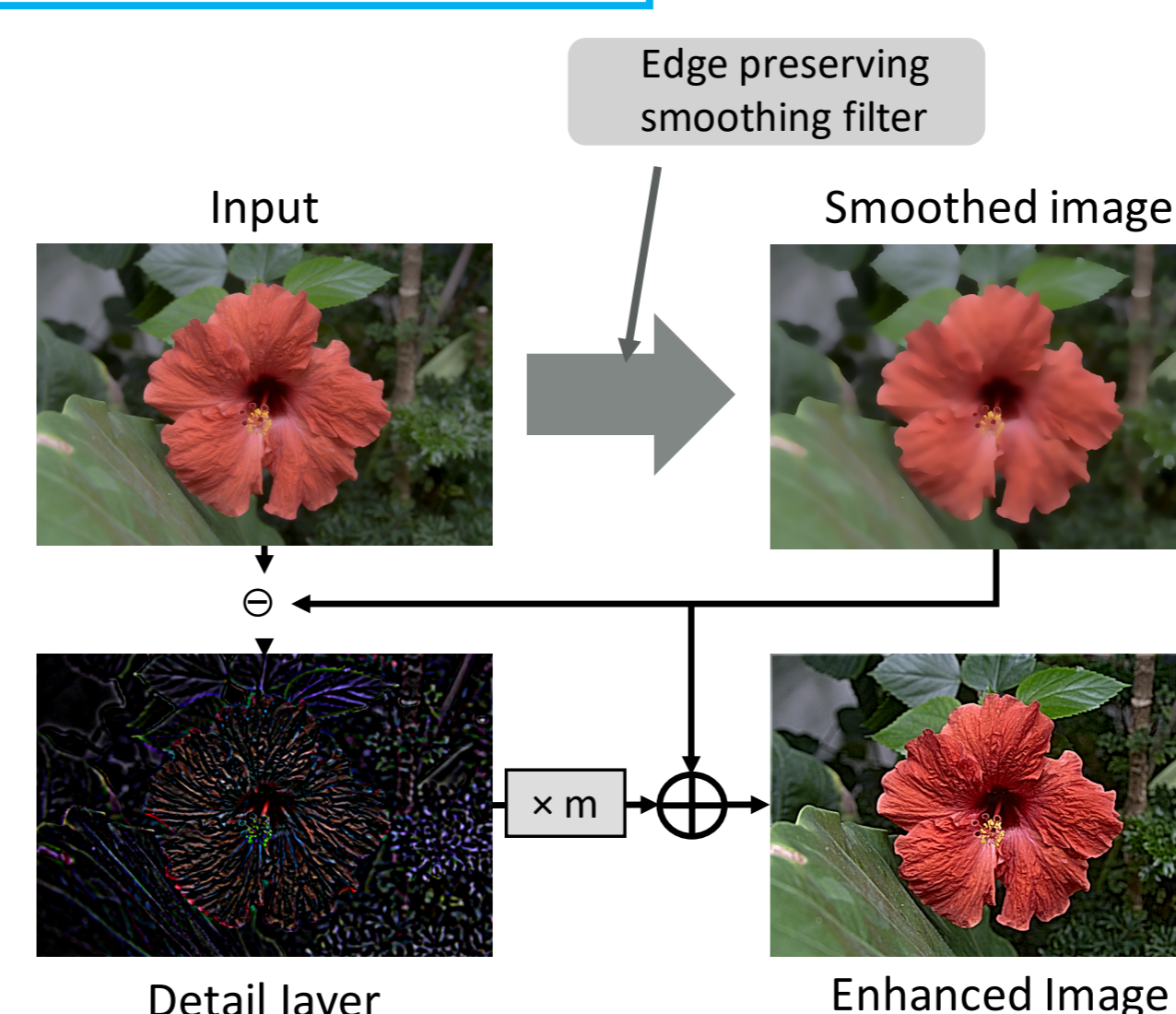


Image segmentation



Conclusion

- ▶ Indicator function indicates the pixels in the same region. It improves the smoothing effect and the running time is still fast.

- ▶ Future research should be devoted to the development of the application of proposed method.

■ Source code is available at our website: <http://tkhm.elec.keio.ac.jp/achievement>

[1] Tomasi, Carlo, and Roberto Manduchi. "Bilateral filtering for gray and color images." Computer Vision, 1998. Sixth International Conference on. IEEE, 1998.
 [2] Gastal, Eduardo SL, and Manuel M. Oliveira. "Domain transform for edge-aware image and video processing." ACM Transactions on Graphics (ToG). Vol. 30. No. 4. ACM, 2011.
 [3] Ono, Shunsuke. "\$L_{xy}\$ Gradient Projection." IEEE Transactions on Image Processing 26.4 (2017): 1554-1564.