

Learning Dynamic Stream Weights for Linear Dynamical Systems using Natural Evolution Strategies

ICASSP 2019

Christopher Schymura and Dorothea Kolossa

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Audiovisual speaker tracking



Audiovisual speaker tracking

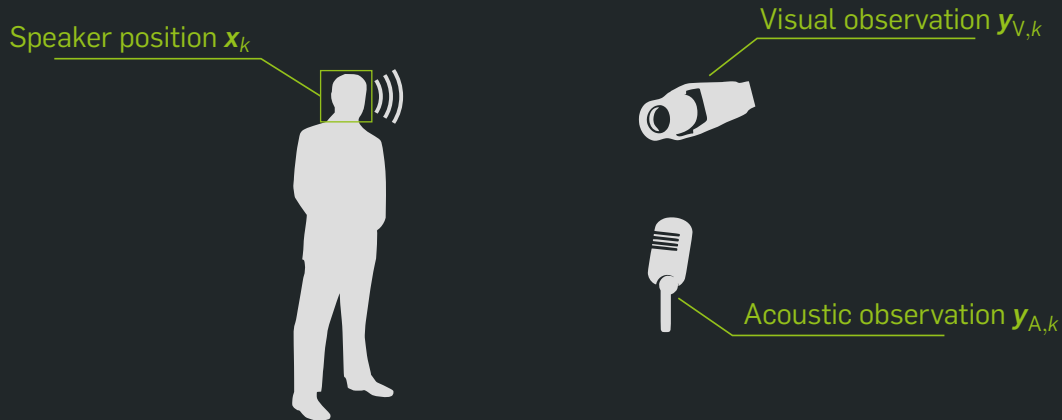


Audiovisual speaker tracking

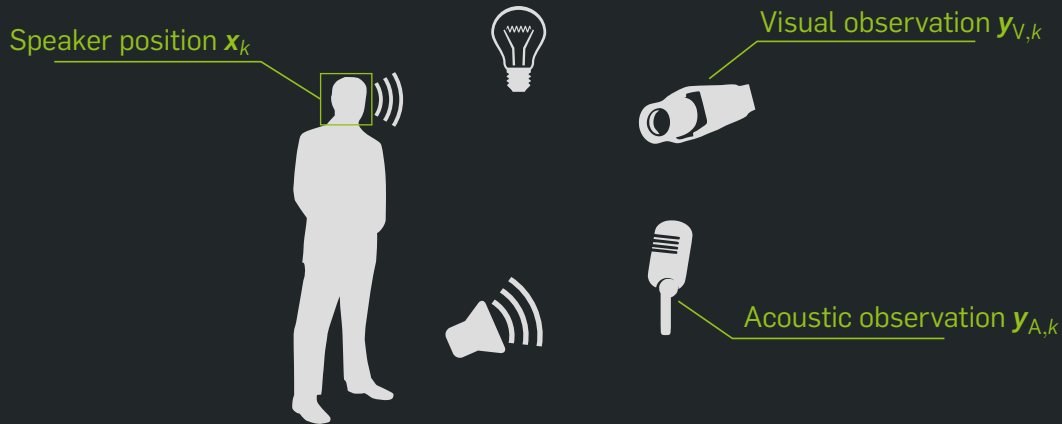
Speaker position \mathbf{x}_k



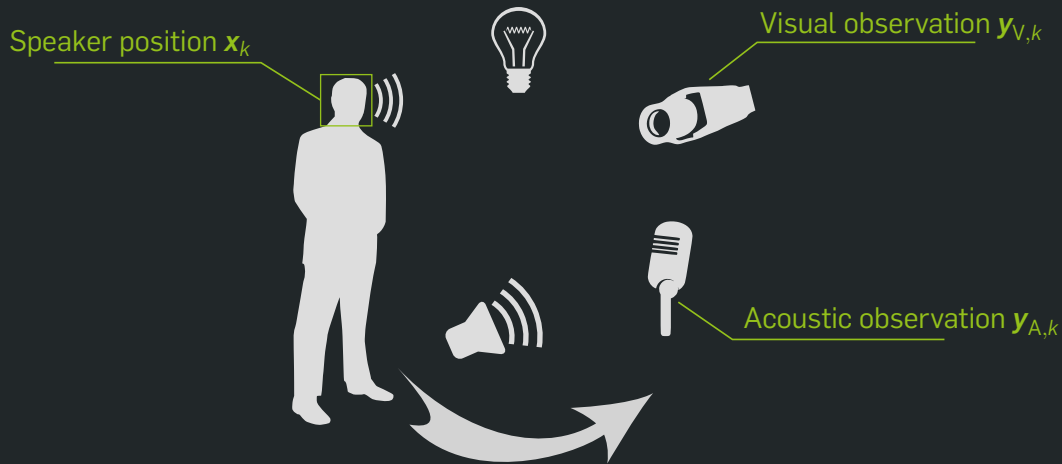
Audiovisual speaker tracking



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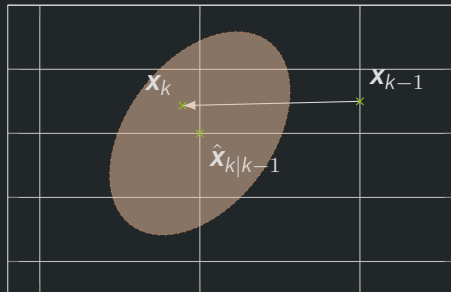


Audiovisual speaker tracking

Prediction step

System dynamics:

$$\mathbf{x}_k = \mathbf{A}\mathbf{x}_{k-1} + \mathbf{v}_k, \quad \mathbf{v}_k = \mathcal{N}(\mathbf{0}, \mathbf{Q})$$

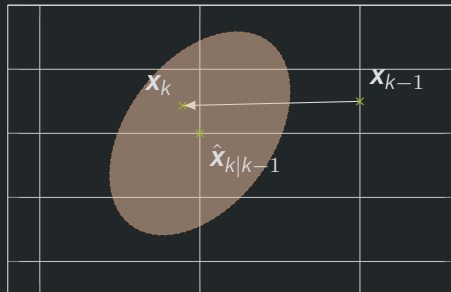


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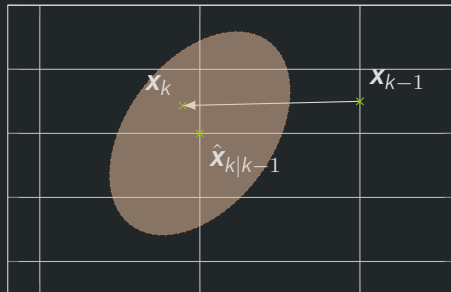
$$p(\mathbf{x}_k | \mathbf{Y}_{A,k-1}, \mathbf{Y}_{V,k-1}) = \int p(\mathbf{x}_k | \mathbf{x}_{k-1}) p(\mathbf{x}_{k-1} | \mathbf{Y}_{A,k-1}, \mathbf{Y}_{V,k-1}) d\mathbf{x}_{k-1}$$

Audiovisual speaker tracking

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$$p(\mathbf{x}_k | \mathbf{Y}_{A,k-1}, \mathbf{Y}_{V,k-1}) = \int \underbrace{p(\mathbf{x}_k | \mathbf{x}_{k-1})}_{\text{Dynamic model}} \underbrace{p(\mathbf{x}_{k-1} | \mathbf{Y}_{A,k-1}, \mathbf{Y}_{V,k-1})}_{\text{Prior}} d\mathbf{x}_{k-1}$$

Audiovisual speaker tracking

Observation

Observation model:

$$\mathbf{y}_k = \begin{bmatrix} \mathbf{y}_{A,k} & \mathbf{y}_{V,k} \end{bmatrix}^T = \mathbf{C}\mathbf{x}_k + \mathbf{w}_k$$

$$\mathbf{w}_k = \mathcal{N}(\mathbf{0}, \mathbf{R}), \quad \mathbf{R} = \begin{bmatrix} \mathbf{R}_{AA} & \mathbf{R}_{AV} \\ \mathbf{R}_{VA} & \mathbf{R}_{VV} \end{bmatrix}$$



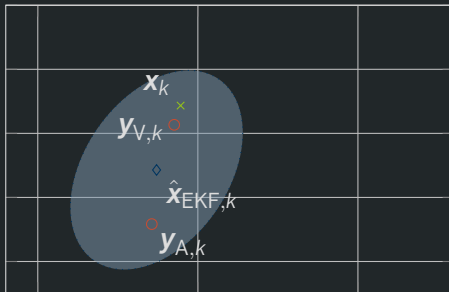
Audiovisual speaker tracking

Update step (standard Kalman filter)

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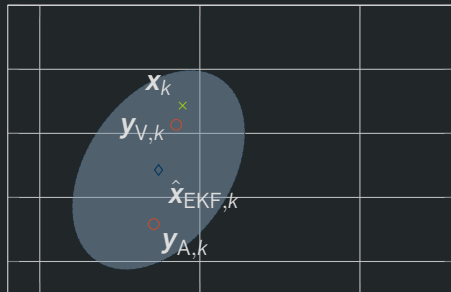
Audiovisual speaker tracking

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$$p(\mathbf{x}_k | \mathbf{Y}_{A,k}, \mathbf{Y}_{V,k}) \propto p(\mathbf{x}_k | \mathbf{Y}_{A,k-1}, \mathbf{Y}_{V,k-1}) p(\mathbf{y}_{A,k}, \mathbf{y}_{V,k} | \mathbf{x}_k)$$

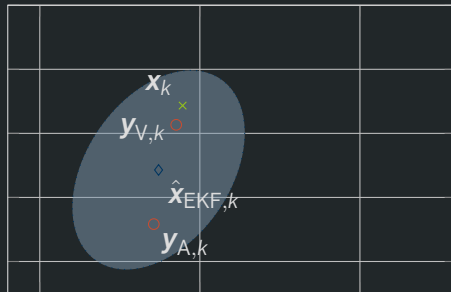
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Audiovisual speaker tracking

Update step (Kalman filter with dynamic stream weights¹)

Observation model:

$$\mathbf{y}_{A,k} = \mathbf{C}_A \mathbf{x}_k + \mathbf{w}_{A,k}, \quad \mathbf{w}_{A,k} = \mathcal{N}(\mathbf{0}, \mathbf{R}_{AA})$$

$$\mathbf{y}_{V,k} = \mathbf{C}_V \mathbf{x}_k + \mathbf{w}_{V,k}, \quad \mathbf{w}_{V,k} = \mathcal{N}(\mathbf{0}, \mathbf{R}_{VV})$$



¹C. Schymura, T. Isenberg, D. Kolossa: *Extending Linear Dynamical Systems with Dynamic Stream Weights for Audiovisual Speaker Localization*, 2018

Audiovisual speaker tracking

Update step (Kalman filter with dynamic stream weights¹)

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$$\mathbf{y}_{A,k} = \mathbf{C}_A \mathbf{x}_k + \mathbf{w}_{A,k}, \quad \mathbf{w}_{A,k} = \mathcal{N}(\mathbf{0}, \mathbf{R}_{AA})$$

$$\mathbf{y}_{V,k} = \mathbf{C}_V \mathbf{x}_k + \mathbf{w}_{V,k}, \quad \mathbf{w}_{V,k} = \mathcal{N}(\mathbf{0}, \mathbf{R}_{VV})$$



$$p(\mathbf{x}_k | \mathbf{Y}_{A,k}, \mathbf{Y}_{V,k}) \propto p(\mathbf{x}_k | \mathbf{Y}_{A,k-1}, \mathbf{Y}_{V,k-1}) \underbrace{p(\mathbf{y}_{A,k} | \mathbf{x}_k)^{\lambda_k}}_{\text{Acoustic model}} \underbrace{p(\mathbf{y}_{V,k} | \mathbf{x}_k)^{1-\lambda_k}}_{\text{Visual model}}$$

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Learning dynamic stream weights

Standard approach: Supervised training with oracle dynamic stream weights

Audio features →
Video features →

Oracle DSW
estimation

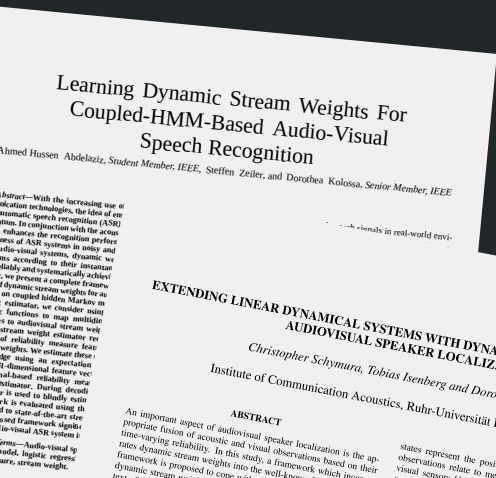
← Transcription

λ^*

Parameter
estimation
 $h(\mathbf{z}_k | \mathbf{w})$

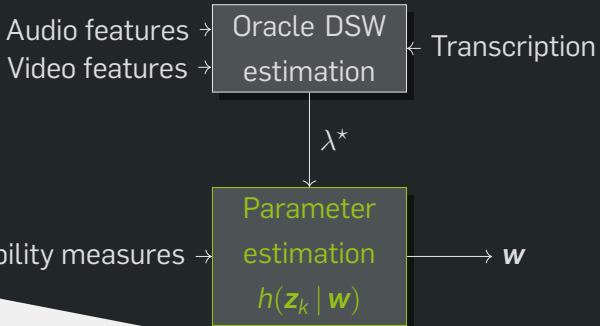
→ \mathbf{w}

Reliability measures →



Learning dynamic stream weights

Standard approach: Supervised training with oracle dynamic stream weights



Learning Dynamic Stream Weights For Coupled-HMM-Based Audio-Visual Speech Recognition

Ahmed Hussien Abdelaziz, Student Member, IEEE, Steffen Zeiler, and Dorothea Kolossa, Senior Member, IEEE

Abstract—With the increasing use of automatic speech recognition (ASR) systems in conjunction with the acoustic enhancement of ASR systems, dynamic stream weights for audio-visual systems in noisy and reverberant environments according to their instantaneous reliability and systematically achieved. In this paper, we present a complete framework for dynamic stream weights for audio-visual systems in noisy and reverberant environments. In conjunction with the acoustic enhancement of ASR systems, dynamic stream weights for audio-visual systems in noisy and reverberant environments according to their instantaneous reliability and systematically achieved. In this paper, we present a complete framework for dynamic stream weights for audio-visual systems in noisy and reverberant environments.

EXTENDING LINEAR DYNAMICAL SYSTEMS WITH DYNAMIC STREAM WEIGHTS FOR AUDIOVISUAL SPEAKER LOCALIZATION

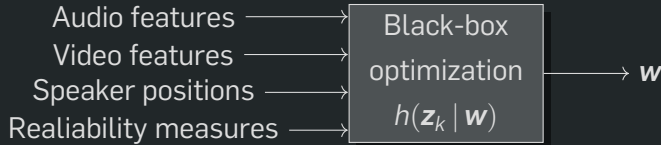
Christopher Schymura, Tobias Isenberg and Dorothea Kolossa
Institute of Communication Acoustics, Ruhr-Universität Bochum, Germany

ABSTRACT
An important aspect of audiovisual speaker localization is the appropriate fusion of acoustic and visual observations based on their time-varying reliability. In this study, a framework which incorporates dynamic stream weights into the well-known linear dynamical system framework is proposed to consistently fuse acoustic and visual observations.

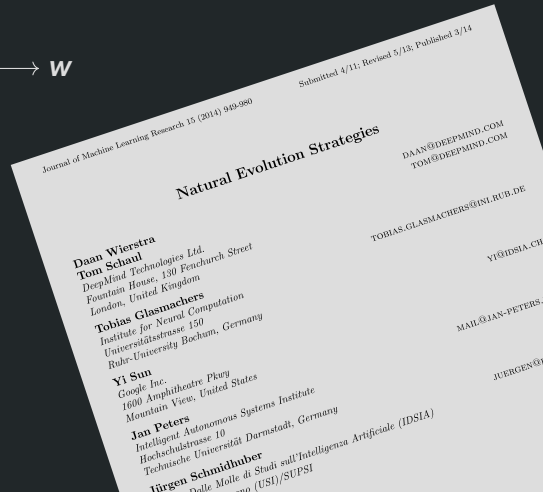
states represent the position of a speaker and visual observations relate to measurements from visual sensors.

Learning dynamic stream weights

Proposed approach: Training with natural evolution strategies



- ▶ No oracle information required.
- ▶ Flexible choice of loss/fitness function.



Learning dynamic stream weights

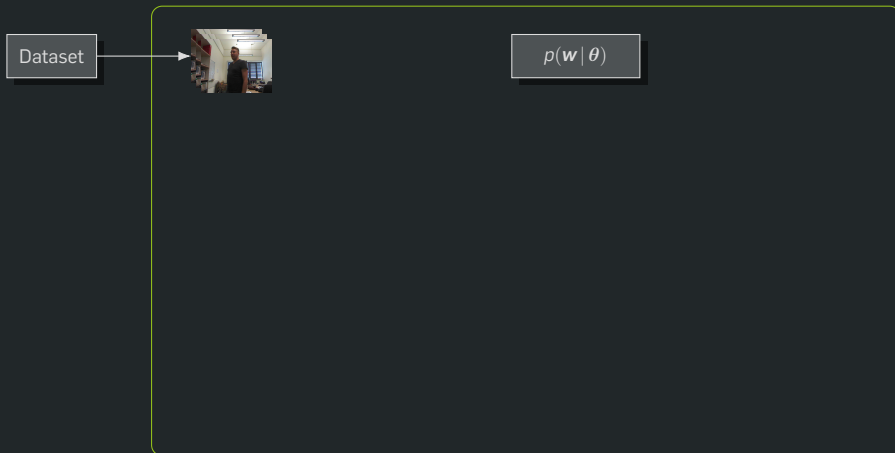
Training procedure

Dataset



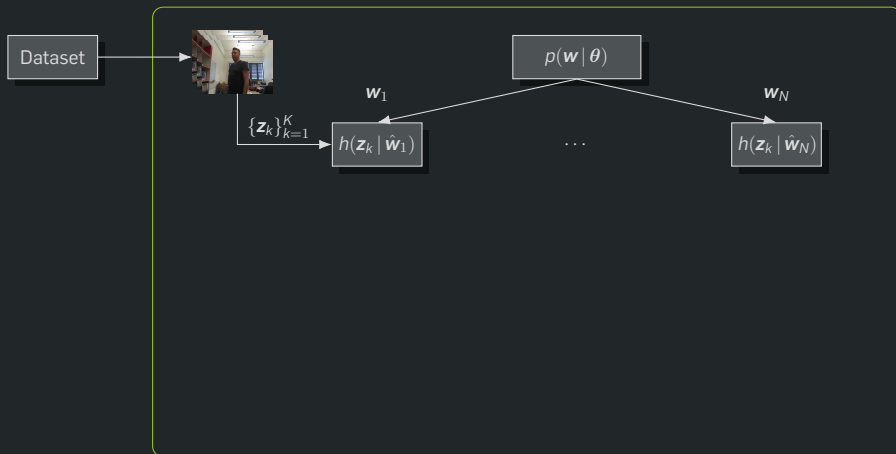
Learning dynamic stream weights

Training procedure



Learning dynamic stream weights

Training procedure



Learning dynamic stream weights

Training procedure



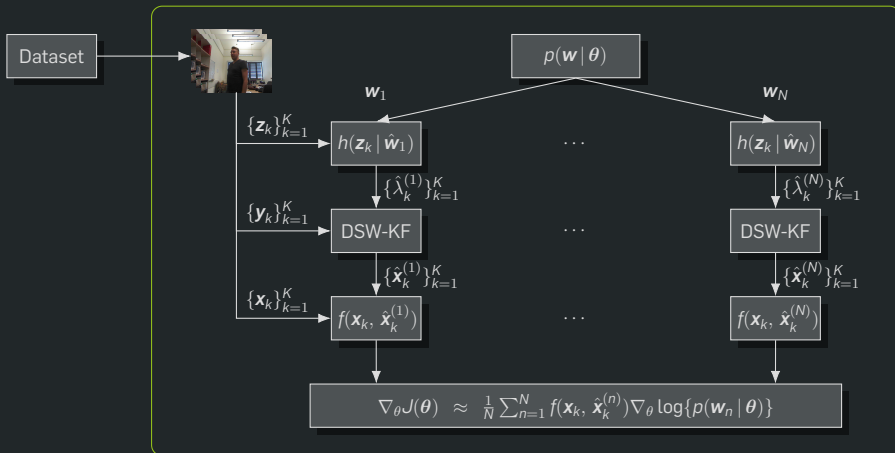
Learning dynamic stream weights

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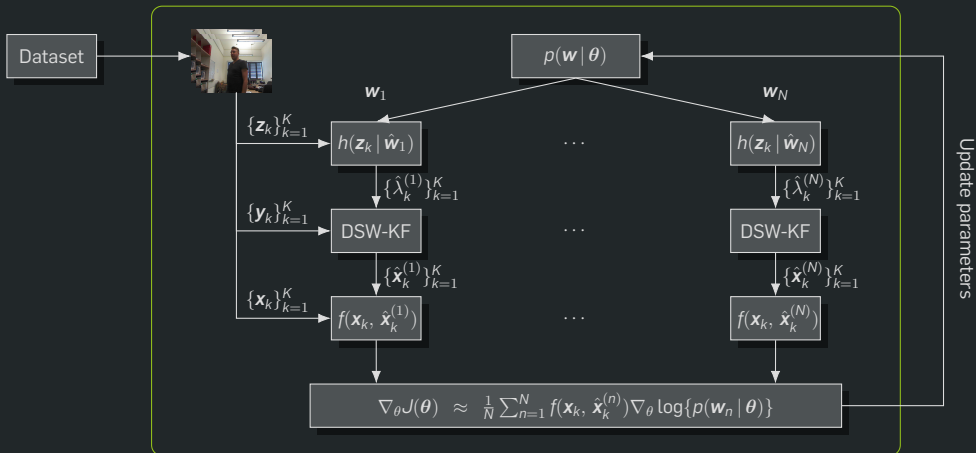
Learning dynamic stream weights

Training procedure



Learning dynamic stream weights

Training procedure



Learning dynamic stream weights

Implementation

- ▶ Reliability measures: instantaneous estimated a-priori SNR, acoustic and visual observation log-likelihoods².

²A. H. Abdelaziz, S. Zeiler, D. Kolossa: *Learning Dynamic Stream Weights for Coupled-HMM-Based Audio-Visual Speech Recognition*, 2015

Learning dynamic stream weights

Implementation

- ▶ Reliability measures: instantaneous estimated a-priori SNR, acoustic and visual observation log-likelihoods².
- ▶ Evaluation of two different DSW prediction models: logistic function and fully-connected feed-forward neural network.

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- ▶ Evaluation of two different DSW prediction models: logistic function and fully-connected feed-forward neural network.
- ▶ Separable natural evolution strategies (sNES) as optimizer:

$$p(\mathbf{w} | \theta) = \mathcal{N}\left(\mathbf{w} | \mu_{\mathbf{w}}, \text{diag}(\sigma_{\mathbf{w}})\right)$$

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$$p(\mathbf{w} | \boldsymbol{\theta}) = \mathcal{N}\left(\mathbf{w} | \boldsymbol{\mu}_{\mathbf{w}}, \text{diag}(\boldsymbol{\sigma}_{\mathbf{w}})\right)$$

- ▶ Fitness function allowing direct optimization of instantaneous localization error:

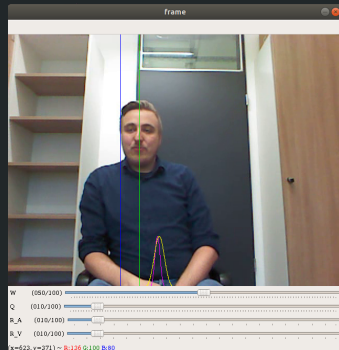
$$f(\mathbf{w}) = -\frac{1}{M} \sum_{m=1}^M \frac{1}{K_m} \sum_{k=1}^{K_m} \left(\phi_k^{(m)} - \hat{\phi}_k^{(m)}(\mathbf{w}) \right)^2$$

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Evaluation

Experimental setup

- ▶ Front-end: DPD-MUSIC³ for acoustic localization, Viola-Jones⁴ algorithm for visual localization.



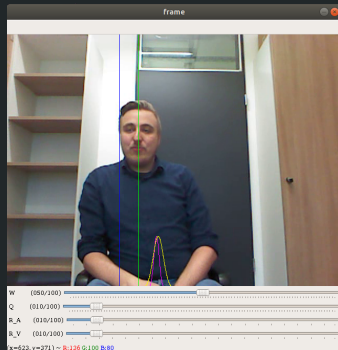
³ Nadiri et al.: *Localization of multiple speakers under high reverberation using a spherical microphone array and the direct-path dominance test*, 2014

⁴ P. Viola, M. Jones: *Rapid object detection using a boosted cascade of simple features*, 2001

Evaluation

Experimental setup

- ▶ Front-end: DPD-MUSIC³ for acoustic localization, Viola-Jones⁴ algorithm for visual localization.
- ▶ Dataset of audiovisual recordings in an office environment ($T_{60} \approx 350$ ms) using the Kinect.



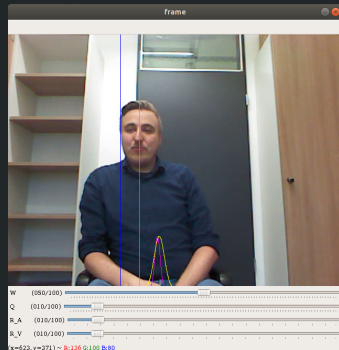
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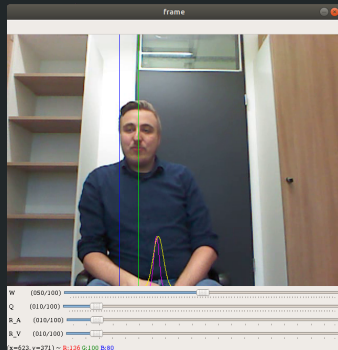
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- ▶ Baseline: Stream weight prediction models trained on oracle DSWs with SGD (same architecture)

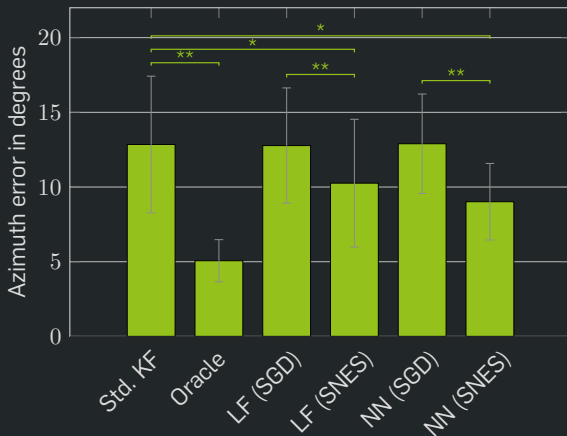


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Evaluation

Results



Statistical significance: * for $p < 0.05$ and ** for $p < 0.01$

Conclusions and outlook

- ▶ A DSW-based audiovisual speaker tracking system can benefit from black-box optimization approaches like NES (no oracle DSWs required).

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