



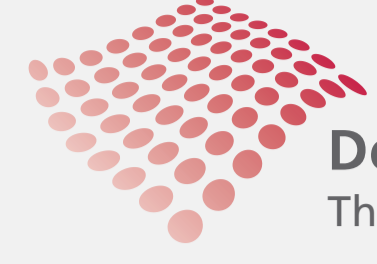
# E-CNN: Accurate Spherical Camera Rotation Estimation via Uniformization of Distorted Optical Flow Fields

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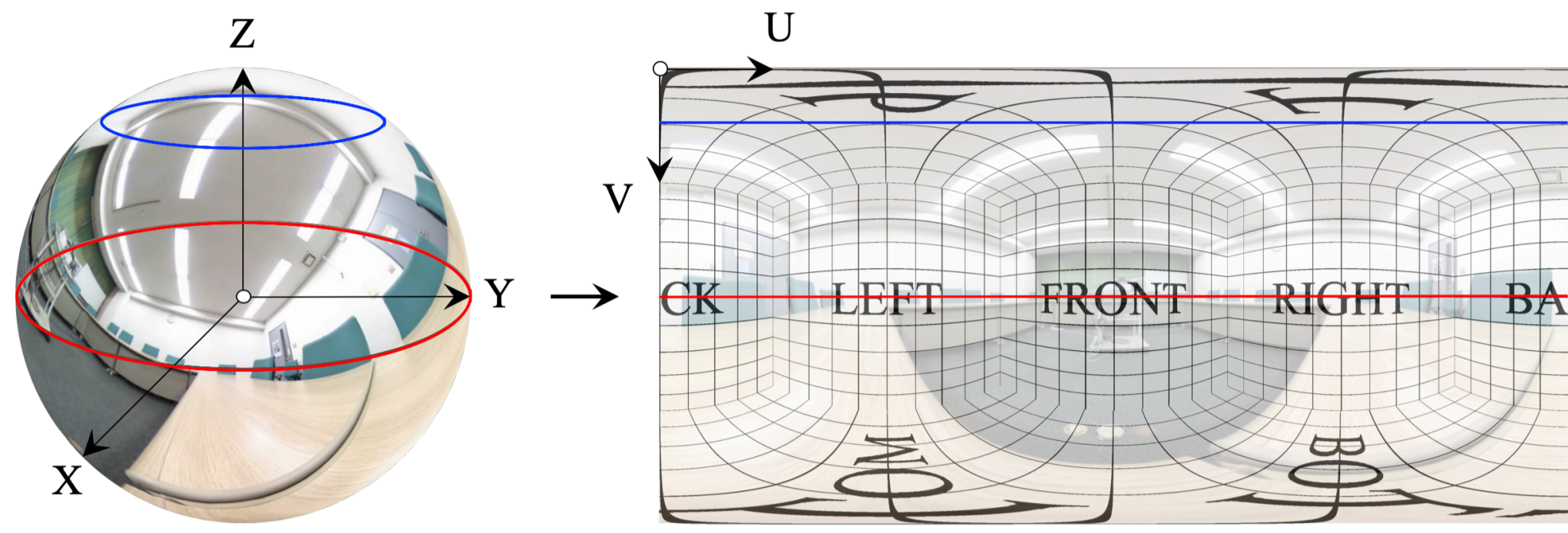


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## ① Introduction



Spherical Camera  
(Ricoh Theta S)



Spherical and Equirectangular Images with distortion

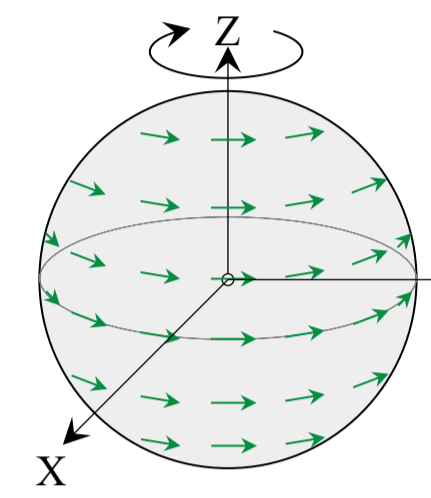
- Rotation estimation is an important task for camera-equipped robots (Visual Odometry, Structure from Motion, Visual SLAM)
- **Spherical cameras** are effective for this due to their 360-degree FoV
- **CNNs** estimate robustly against environment variations
- Applying CNNs to spherical images is difficult  
→ equirectangular images, which are a distorted planar projection can be used

**Distortion remains in equirectangular images → low accuracy**

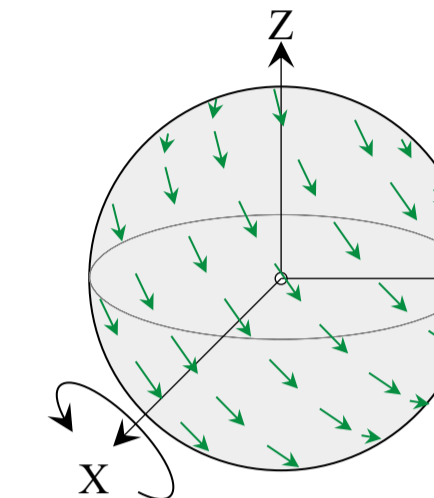
## ② Motion Estimation by Optical Flow

### • Optical Flow

- Scene-independent vector representation of pixels movement
- Different lined/curved patterns appear on equirectangular images even if cameras rotate same quantity around a different axis  
→ rotation estimation becomes axis dependent  
→ this leads difficulty to learning and interrupt accurate estimation



Lined Optical Flow Patterns



Curved Optical Flow Patterns

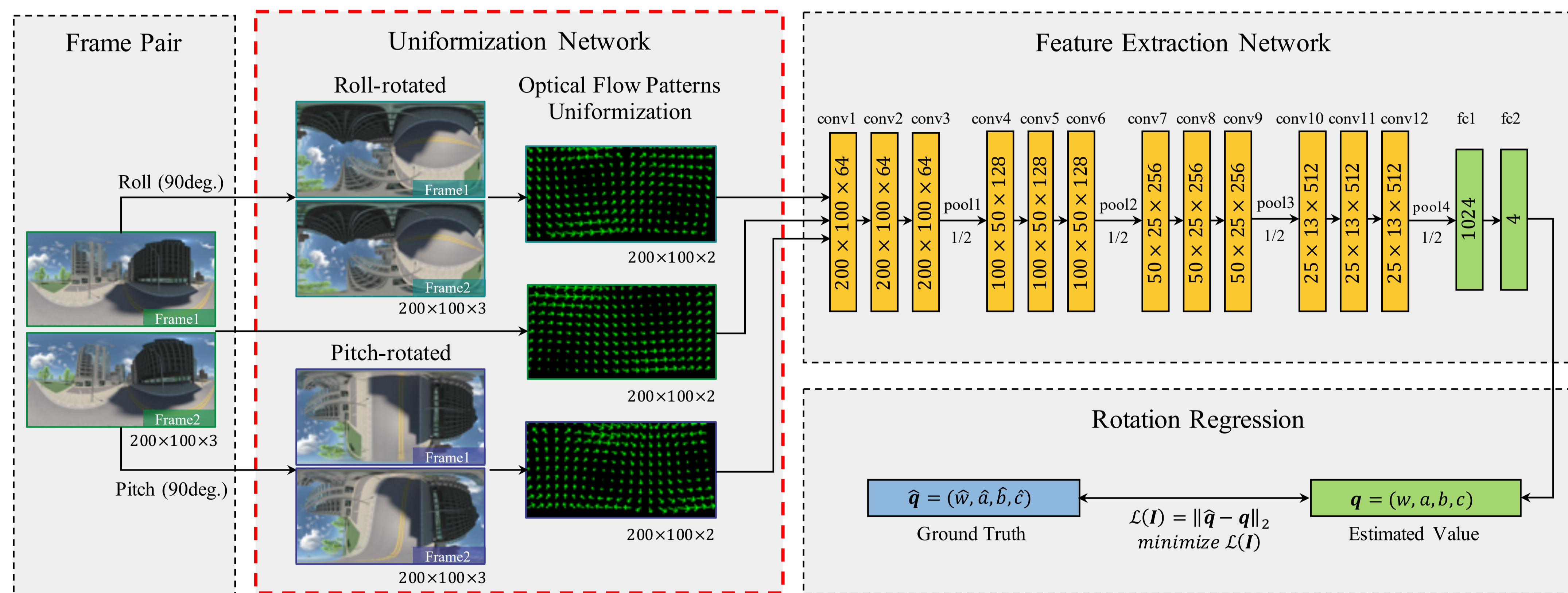
Objective

**Accurate spherical camera rotation estimation  
considering non-uniformity of equirectangular projection**

- **E-CNN**: uniformizes non-uniform rotation around all axes

## ③ Equirectangular-Convolutional Neural Network Structure

- **Uniformization Network**: distorted optical flow patterns uniformization network by spherical image rotation
- **Feature Extraction Network**: feature extraction network by CNN, and rotation regressor



Equirectangular-Convolutional Neural Network (E-CNN) Structure

### • E-CNN process

- (1) takes two image frames as input
- (2) rotates them in the directions of roll and pitch by 90 [deg.]
- (3) calculates three non-rotated, roll-rotated, and pitch-rotated optical flow
- (4) stacks three optical flow as 200x100x6
- (5) extracts features by CNN
- (6) regresses euclidean distance between ground truth and estimated quaternion

$$\mathcal{L}(I) = \|\hat{q} - q\|_2$$

## ④ Experimental Verification

### • Datasets

- different 20 indoor/outdoor real world scenes for training, validation, test datasets
- training data (9,261): 0.5 [deg.] increments in every axis limited to 0~10 [deg.]
- validation (1,000), test data (1,000): randomly chosen limited to 0~10 [deg.]

### • Networks

- case1(4lyrs.), case2(6lyrs.), case3(8lyrs.)
- case4(10lyrs.), case5(12lyrs.)



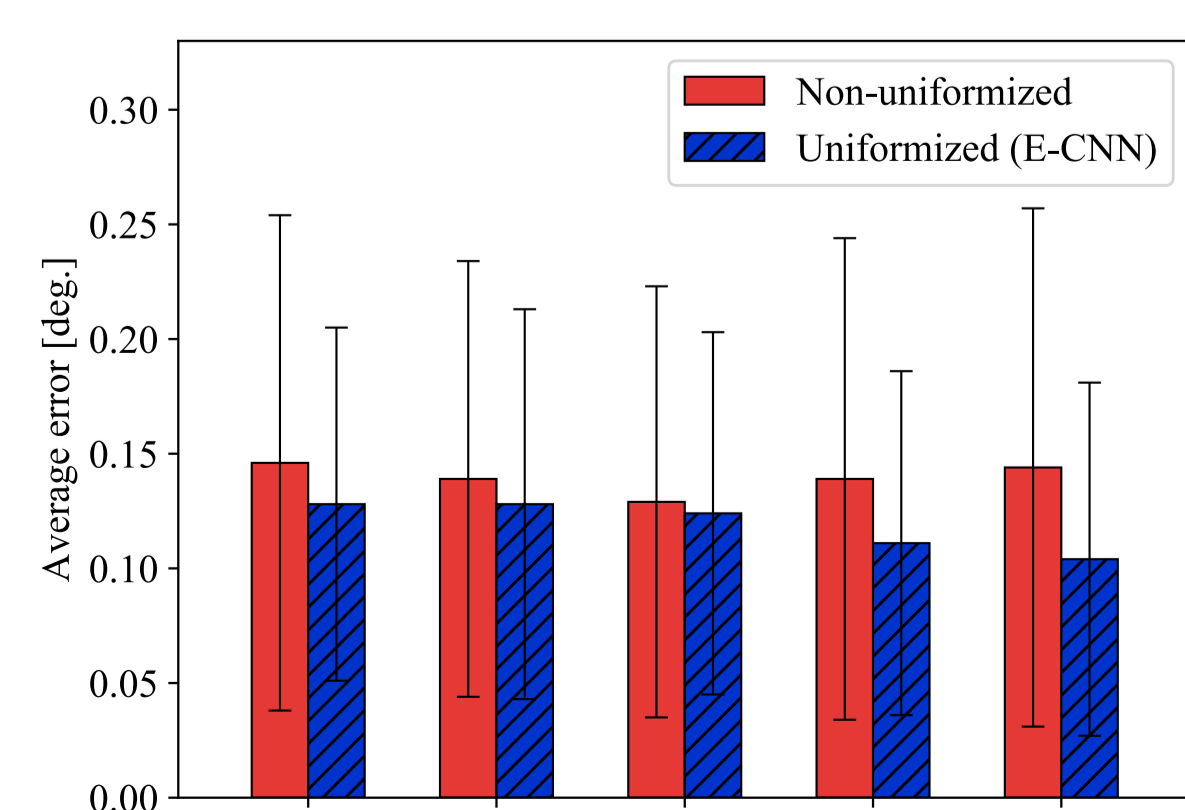
Indoor/Outdoor real world scenes (Ricoh Theta S)

### • Method

- experiments to verify the effectiveness of uniformization
- same input data size (200x100x6) for a fair comparison

### • Results

- E-CNN increased the accuracy of estimation by **27.8%**
- Higher precision by the lower standard deviation
- E-CNN performed better with increasing network depth whereas the naïve approach did not



Results for Various Network Depths

## ⑤ Conclusion

### • Conclusion

- 360 degree FoV property of spherical cameras enables uniformization of distortion
- The effectiveness of our proposed E-CNN was verified in various indoor/outdoor scenes

### • Future works

- Handling the large angle rotation
- Scale independent rotation estimation
- Simultaneous estimation of rotation and translation