

An Iterative Time Domain Denoising Method

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Introduction

► The classic signal restoration problem is to determine the ideal signal x(n) from the detected signal y(n) given by the additive model

$$y(n) = p(n) * x(n) + \eta(n)$$
(1)

where p(n) denotes the impulse response of the data acquisition system, the asterisk (*) represents linear convolution, and $\eta(n)$ is a random process.

- ► The noise samples η(n) are generally assumed to be white and Gaussian distributed.
- The noise is typically assumed to be independent of x(n).



Some Previous Methods to Remove Noise

- ► averaging filters
- adaptive median filters
- ► Weiner filter
- Wavelet Thresholding
- ► Empirical Mode Decomposition Interval Thresholding (EMT-IT)



Iterative Mean Filters



- Black is original signal with additive noise.
- Red is the result of an iterative averaging filter, the Squeeze Box Filter (SBF)
- Pros
 - Accurate when the signal is smooth.
- ► Cons
 - Diminishes sharp edges, peaks, and valleys.



SBF with Thresholding (SBFT)

- 1) Set iteration indices i, j = 0 and $y_{i,j}(n) = y(n)$.
- 2) Set iteration limits $\lambda_1, \lambda_2 > 0$, thresholds $T_{i,1}, T_{i,2} \ge 0$ for $i = 0, 1, 2, \dots, \lambda_2$, and convergence criteria $\epsilon > 0$.
- Each iteration j (j starts at one) begins by determining the set of locations of local maxima (peaks) and local minima (valleys). The locations of these extrema are defined by the set

$$\mathcal{N}_E = \{n \mid y_{i,j-1}(n) \text{ meets condition 1 or 2} \}$$

Condition 1: $y_{i,j-1}(n) > y_{i,j-1}(n-1)$ and $y_{i,j-1}(n) > y_{i,j-1}(n+1)$ Condition 2: $y_{i,j-1}(n) < y_{i,j-1}(n+l)$ and $y_{i,j-1}(n) < y_{i,j-1}(n+1)$

4) Without using the local extrema values, samples within an odd length L window centered at y_{i,j-1}(n) are used to determine the local mean. These extrema maybe replaced with the local mean values. That is for n ∈ N_E the local mean is computed as:

$$ar{y}_{i,j-1}(n) = rac{1}{L-1}\left(\left(\sum_{l=-\lfloor rac{L}{2}
floor}^{\lfloor rac{L}{2}
floor} y_{i,j-1}(n+l)\right) - y_{i,j-1}(n)
ight)$$

where $\lfloor \cdot \rfloor$ is the greatest integer function.



5) The minimum and maximum values within the length L window centered at $y_{i-1}(n)$ are determined

$$m = \min\left(\left\{y_{i,j-1}(n+l) \mid l=0,\pm 1,\pm 2,\pm \lfloor \frac{l}{2} \rfloor\right\}\right)$$

and

$$M = \max\left(\left\{y_{i,j-1}(n+l) \mid l=0,\pm 1,\pm 2,\pm \lfloor \frac{L}{2} \rfloor\right\}\right).$$

6) The outlier maybe replace according to

$$y_{i,j}(n) = \begin{cases} y_{i,j-1}(n) & \text{if } |M-m| \ge T_{i,1} \text{ or} \\ & |\bar{y}_{i,j-1}(n) - y_{i,j-1}(n)| \ge T_{i,2} \\ \bar{y}_{i,j-1}(n) & \text{otherwise.} \end{cases}$$



7a) If $j < \lambda_1$ and convergence in the Cauchy sense is not attained, that is

$$\sum_{n=0}^{N-1} |y_{i,j-1}(n) - y_{i,j}(n)| > \epsilon,$$
(2)

then j is incremented by one and another iteration, starting from Step 3, is performed.

7b) If $j = \lambda_1$ or Cauchy convergence, is attained, then when $i < \lambda_2$, i is incremented by one, j = 0, and

$$y_{i,j}(n) = y_{i-1,\lambda_1}(n) * h(n)$$

where h(n) is a low pass filter. The process continues starting at Step 3.

8) The algorithm stops when $i = \lambda_2$. An approximation of the noise free signal is produced as

$$\widehat{y}(n) = y_{\lambda_2,\lambda_1}(n).$$



Experiment

- ► Compared SBFT with
 - Ideal wavelet, wavelet denoising with hard and soft thresholding from Wavelab 850 found at https://statweb.stanford.edu/~wavelab/
 - EMD-IT from Y. Kopsinis and S. McLaughlin, Development of EMD-based denoising methods inspired by wavelet thresholding, *IEEE Trans. Signal Processing*, vol. 57, no. 4, pp. 18471860, April 2009.
- Wavelab 850 test signals used
 - Piece-Regular (PR) with additive Gaussian noise of $\sigma = 5$.
 - Piece-Polynomial (PP) with additive Gaussian noise of $\sigma = 5$.
 - Blocks (BL) with additive Gaussian noise of $\sigma = 1$.
 - Doppler (DP) with additive Gaussian noise of $\sigma = 0.1$.
- SBFT parameters

	PR	PP	BL	DP
λ_1	3	45	30	2
<i>T</i> _{0,1}	21	70	4	0.34
T _{0,2}	18	60	2	0.35
$T_{1,1}$	12	40	2.4	0.29
$T_{1,2}$	5	25	1.4	0.13



Results





Results





Signal to Noise Ratio (SNR)

	WaveLab Signal					
Method	PR	PP	BL	DP		
unprocessed	11.30	10.49	10.05	9.65		
wavelet-ST	12.24	16.13	9.61	11.42		
wavelet-HT	18.05	12.61	14.89	18.31		
EMD-IT	18.26	16.24	16.48	18.51		
SBFT	20.50	18.53	19.64	16.37		
Ideal Wavelet	22.83	18.71	19.59	20.58		



Conclusion

- ► The SBFT incorporates a thresholding operation into the iterative averaging SBF algorithm to preserve a signal's peaks and valleys, while the additive noise is being reduced.
- The results show the proposed SBFT is capable of in excess of 2 dB SNR improvement over the wavelet-ST, wavelet-HT, and EMD-IT methods on certain signals.
- ► In the PP restoration the SBFT nearly attained the same SNR as the ideal wavelet method.
- In the BL example the SNR of SBFT exceeds the SNR of the ideal wavelet method and provided over 3 dB improvement over the others.
- When restoring the band limited DP signal, the SBFT did not perform on par with wavelet-HT and EMD-IT where the subband decomposition may have been advantageous.
- The evidence provided shows that the SBFT may be a more robust denoising method than subband decomposition based / estern methods with certain signals.

Thank you!!!

Questions?

