## Overview

**Motivation:** Post-secondary instructors are increasingly incorporating innovative teaching practices into their classrooms to improve student learning outcomes, but manually quantifying the adoption of these techniques is costly and scales poorly.

**Goal:** Produce an automatic system to help university instructors rapidly understand how much time is spent on different types of activity in the classroom.

**Approach:** We introduce a set of deep learning models for activity annotation, evaluating them on a collection of university classroom recordings.

## Background

- Many studies have shown that student-centered active learning strategies can improve the effectiveness of instruction; example activities include:
- *Think-pair-share*: students reflect on a question, discuss in groups and share with the class.
- *Polling*: students vote via polling device, often followed by a discussion of the results.



Figure: Illustration of activity in sample class sessions. The x-axis denotes time within the class.

#### DART Tool

- Researchers at San Francisco State University (SFSU) introduced the "Decibel Analysis for Research in Teaching" (DART) tool.
- A simple decision tree with features as energy statistics over a local window (15s).

## DART Corpus

- The SFSU researchers collected a corpus of classroom recordings, using labels "single-voice," "multi-voice," "no-voice," and "other."
- The audio was collected with Sony ICD-PX333 handheld audio recorders placed at the front of the classroom and stored in a compressed (mp3) format.
- 85 hours of audio, 54 class sessions, seven instructors.

SINGLE-V	OICE: lecture, q&a, video (66 hrs)				
MULTI-VO	ICE: discussion, transition (15 hrs)				
NO-VOICE: silent work time (3 hrs)					
OTHER (1	hr)				
Figure: Breakdown	n of the DART corpus labels.				

# Deep Learning for Classroom Activity Detection from Audio

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# Methods

#### Deep Neural Networks (DNNs)

- Frame-level predictions, softmax output activation.
- Input  $\boldsymbol{x}$ : windowed acoustic features ( $\boldsymbol{k}$  frames).
- Output  $y \in \mathbb{R}^4$ : posterior probabilities over the four classes.

## Recurrent Neural Networks (RNNs) & Gated Recurrent Units (GRUs)

- Standard (Elman) RNNs are fed a single frame's feature vector at each timestep and produce activity predictions for each frame given context from previous frames.
- GRU networks use gating mechanisms which, like LSTMs, more effectively propagate information across longer timespans.

#### Baselines

- DART, previous state-of-the-art on the task.
- Logistic regression classifier, to assess the effect of model depth.
- Majority class (which predicts all frames as single-voice).

## **Experimental Setup**

- We extract 40 log mel-filterbank features plus energy using HTK.
- The data is split into four sets to include train, development and two test sets.
- Train, development and test1 are an 80%-10%-10% split of the first five instructors and test2 contains the class sessions for the remaining two instructors.

TRAIN insts 1-5 (54 hrs)					DE insts (8 h	V 1-5 rs)	TES insts (5 h	5T1 1-5 rs)	TEST2 insts 6-7 (17 hrs)		
1	1	1	1	1	1	1		1		6	6
1	1	1	1	2	2	2		2		6	6
3	3	3	2	2	2	3		3		6	6
3	3	3	3	3	5	4		4		6	6
4	4	4	4	4	5	5		5		7	7
					5					7	7
n class for instructor n								7			



- We compare two frame sizes:0.5s frames with 0.25s offsets
- 1s frames with 0.5s offsets
- We window the frames passed to the DNN and logistic regression models with total window sizes up to 31 to provide greater temporal context.
- No post-processing of frame-level predictions was done.



Figure: An RNN cell.

## Results

#### **Effect of Window Size**

• We compare the window sizes on logistic regression and DNN models for frame sizes of 1s with 0.5s offsets, reporting frame error rate and weighted-F measure.

		tes	st1	test 2		
Model	$W \; Sz$	Err	$oldsymbol{F}$	Err	$oldsymbol{F}$	
LR	1	0.158	0.826	0.235	0.711	
LR	3	0.131	0.720	0.225	0.728	
LR	11	0.105	0.892	0.227	0.742	
LR	17	0.095	0.901	0.225	0.745	
LR	31	0.090	0.907	0.227	0.751	
	4	0 1 0 0		0.01 H		
DNN	1	0.120	0.876	0.215	0.777	
DNN	3	0.093	0.903	0.171	0.819	
DNN	11	0.080	0.916	0.155	0.832	
DNN	17	0.076	0.921	0.142	0.846	
DNN	31	0.072	0.926	0.177	0.821	

Table: Effect of window size on logistic regression (LR) and DNN, measured with frame error rate and weighted F-measure 1s frame sizes with 0.5s offsets. Best models are bolded; best overall shaded blue.

- Larger window sizes show improved performance.
- The deeper DNN outperforms the shallow logistic regression classifier.
- Previously unseen instructors (test2) are more challenging overall.

#### Model and Frame Size Comparison

- Two frame sizes are compared across all baselines and models.
- DNN and logistic regression models use a window size of 31; others use 1.

		tes	st1	test 2		
Frame Size	Method	Err	$oldsymbol{F}$	Err	$oldsymbol{F}$	
	MC	0.200		0.222		
	DART	0.104	0.883	0.184	0.773	
0.5 s / 0.25 s	LR	0.097	0.899	0.225	0.742	
	DNN	0.077	0.919	0.155	0.836	
	RNN	0.076	0.918	0.140	0.850	
	GRU	0.071	0.927	0.101	0.891	
1s/0.5s	LR	0.090	0.907	0.227	0.751	
	DNN	0.072	0.926	0.177	0.821	
	RNN	0.077	0.919	0.154	0.838	
	GRU	0.083	0.914	0.108	0.883	

Table: Results on the test sets contrasting frame size and method: majority class (MC), DART, logistic regression (LR), DNN, RNN and GRU. Best models are bolded; best overall is shaded blue.

- The GRU gives strong performance in almost all cases.
- With larger frame sizes (and windowing), the DNN also performs well.
- The gap between test1 and test2 is not too large.

# Analysis

#### Activity Time Correlation

• We compare the overall fraction of time on each activity predicted by DART and GRU with the true time spent on each activity, per class session.



Figure: Correlation between the predicted amount of time (x-axis) spent on each activity for DART (orange x's) and GRU (black circles) relative to the ground truth (y-axis).  $R^2$  listed in each subfigure.

- DART over-predicts single-voice while under-predicting multi-voice and no-voice.
- The average GRU coefficient of determination  $(\mathbf{R}^2)$  across the test sets is 0.94 for single-voice and 0.81 for multi-voice.
- The GRU provides better estimates of time spent, especially for multi-voice.

## Conclusions

- We propose deep and recurrent neural network approaches for identifying classroom activity and report improvements in frame error rate and F-measure.
- 32% to 45% relative reduction in frame error rate over previous state-of-the-art when generalizing to new class sessions from previously seen and unseen instructors, respectively.



Figure: We show results from a class session in test1. The upper figure is ground truth and the lower figure is the GRU prediction. All detections less than 5s long were filtered out.