

# A Recursive Least-Squares Algorithm Based on the Nearest Kronecker Product Decomposition

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# Outline

- Introduction
- System Model
- RLS algorithm based on the nearest Kronecker product decomposition (RLS-NKP)
- Simulation Results
- Conclusions and Perspectives

# Introduction

- **Recursive least-square (RLS) algorithm** → frequently used in **system identification** problems
  - this algorithm is computationally very complex
- In this work → new approach to **improve the efficiency of the RLS** → the impulse response decomposition based on the nearest Kronecker product
  - low-rank approximation
- **Target:** a **high-dimension** system identification problem
  - 
  - low-dimension** problems
  - RLS algorithm based on the nearest Kronecker product decomposition

# System Model

## Model

$$d(t) = \mathbf{h}^T \mathbf{x}(t) + w(t)$$

where  $d(t)$  - desired signal  
 $w(t)$  - additive noise

→  $\mathbf{h}$  is the impulse response of the unknown system of length  $L = L_1 L_2 (L_1 \geq L_2)$ .

→ The impulse response can be decomposed as:

$$\mathbf{h} = [\mathbf{s}_1^T \quad \mathbf{s}_2^T \quad \dots \quad \mathbf{s}_{L_2}^T]^T$$

where  $\mathbf{s}_l, l = 1, 2, \dots, L_2$  - short impulse responses (of length  $L_1$ )

→ ?  $\mathbf{h}$  can be approximated as  $\mathbf{h}_2 \otimes \mathbf{h}_1$

( $\mathbf{h}_2$ - length  $L_2$ ,  $\mathbf{h}_1$ - length  $L_1$ )

→ The normalized misalignment:

$$\mathcal{M}(\mathbf{h}_1, \mathbf{h}_2) = \frac{\|\mathbf{h} - \mathbf{h}_2 \otimes \mathbf{h}_1\|_2}{\|\mathbf{h}\|_2}$$

# System Model

→ We can reorganize the components of  $\mathbf{h}$  into a matrix:

$$\mathbf{H} = [\mathbf{s}_1 \quad \mathbf{s}_2 \quad \dots \quad \mathbf{s}_{L_2}]$$

$$\mathcal{M}(\mathbf{h}_1, \mathbf{h}_2) = \frac{\|\mathbf{H} - \mathbf{h}_1 \mathbf{h}_2^T\|_F}{\|\mathbf{H}\|_F}$$

→ The optimal values of  $\mathbf{h}_1$  and  $\mathbf{h}_2$   $\Rightarrow$  minimization of  $\mathcal{M}(\mathbf{h}_1, \mathbf{h}_2)$

→ Minimizing  $\mathcal{M}(\mathbf{h}_1, \mathbf{h}_2) \Leftrightarrow$  finding the nearest rank-1 matrix to  $\mathbf{H}$



$$\mathbf{H} = \mathbf{U}_1 \Sigma \mathbf{U}_2^T = \sum_{l=1}^{L_2} \sigma_l \mathbf{u}_{1,l} \mathbf{u}_{2,l}^T$$

$$\mathbf{h} \approx \sum_{p=1}^P \mathbf{h}_{2,p} \otimes \mathbf{h}_{1,p} \quad \text{where } P \leq L_2$$

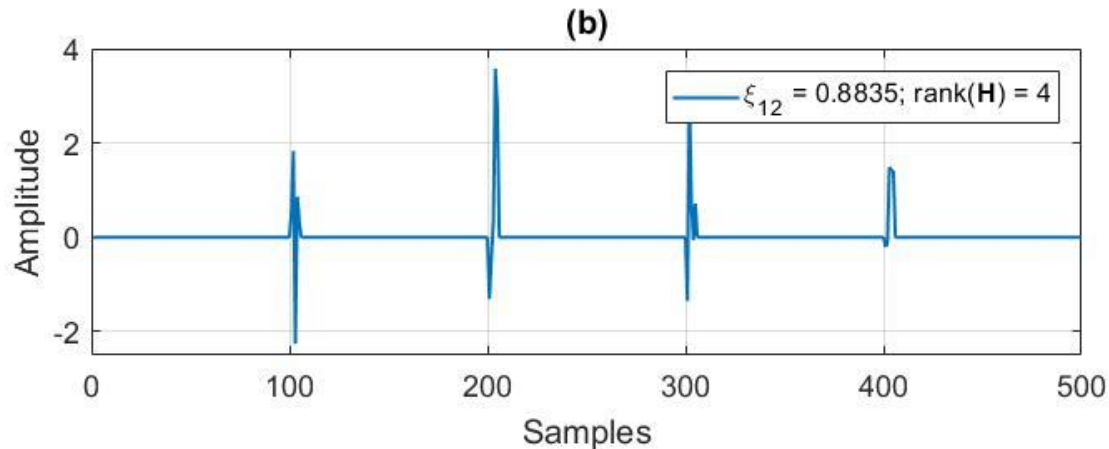
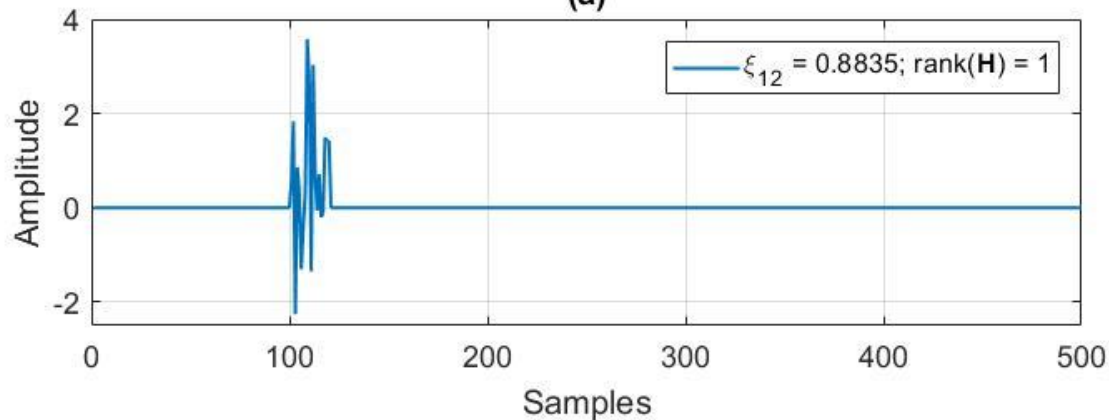
$$\bar{\mathbf{h}}(P) \approx \sum_{p=1}^P \bar{\mathbf{h}}_{2,p} \otimes \bar{\mathbf{h}}_{1,p} = \sum_{p=1}^P \sigma_p \mathbf{u}_{2,p} \otimes \mathbf{u}_{1,p}$$

$\swarrow$ 
 $\swarrow$   
 $L_2$ 
 $L_1$

# System Model

$$\xi_{12}(\mathbf{h}) = \frac{L}{L - \sqrt{L}} \left( 1 - \frac{\|\mathbf{h}\|_1}{\sqrt{L}\|\mathbf{h}\|_2} \right)$$

(a)



Impulse responses with  $L = 500$  ( $L_1 = 25$ ,  $L_2 = 20$ ):

(a)  $\xi_{12} = 0.8835$  and rank( $\mathbf{H}$ ) = 1; (b)  $\xi_{12} = 0.8835$  and rank( $\mathbf{H}$ ) = 4. 6

# RLS algorithm based on the nearest Kronecker product decomposition

→ The goal is to estimate  $\mathbf{h}$  with an adaptive filter  $\hat{\mathbf{h}}(t)$

→ The error signal:

$$e(t) = d(t) - \hat{y}(t) = d(t) - \hat{\mathbf{h}}^T(t-1)\mathbf{x}(t)$$

→ We can decompose the adaptive filter:

$$\hat{\mathbf{h}}(t) = \sum_{p=1}^P \hat{\mathbf{h}}_{2,p}(t) \otimes \hat{\mathbf{h}}_{1,p}(t)$$

$L_2$                        $L_1$

$$e(t) = d(t) - \sum_{p=1}^P \hat{\mathbf{h}}_{1,p}^T(t-1)\mathbf{x}_{2,p}(t) = d(t) - \underline{\hat{\mathbf{h}}}_1^T(t-1)\underline{\mathbf{x}}_2(t)$$

$$e(t) = d(t) - \sum_{p=1}^P \hat{\mathbf{h}}_{2,p}^T(t-1)\mathbf{x}_{1,p}(t) = d(t) - \underline{\hat{\mathbf{h}}}_2^T(t-1)\underline{\mathbf{x}}_1(t)$$

$$\mathbf{x}_{2,p} = [\hat{\mathbf{h}}_{2,p}(t-1) \otimes \mathbf{I}_{L_1}]^T \mathbf{x}(t)$$

$$\underline{\hat{\mathbf{h}}}_1(t) = [\hat{\mathbf{h}}_{1,1}^T(t) \quad \hat{\mathbf{h}}_{1,2}^T(t) \quad \dots \quad \hat{\mathbf{h}}_{1,P}^T(t)]^T$$

$$\mathbf{x}_{1,p} = [\mathbf{I}_{L_2} \otimes \hat{\mathbf{h}}_{1,p}(t-1)]^T \mathbf{x}(t)$$

$$\underline{\hat{\mathbf{h}}}_2(t) = [\hat{\mathbf{h}}_{2,1}^T(t) \quad \hat{\mathbf{h}}_{2,2}^T(t) \quad \dots \quad \hat{\mathbf{h}}_{2,P}^T(t)]^T$$

$$\underline{\mathbf{x}}_1(t) = [\mathbf{x}_{1,1}^T(t) \quad \mathbf{x}_{1,2}^T(t) \quad \dots \quad \mathbf{x}_{1,P}^T(t)]^T$$

$$\underline{\mathbf{x}}_2(t) = [\mathbf{x}_{2,1}^T(t) \quad \mathbf{x}_{2,2}^T(t) \quad \dots \quad \mathbf{x}_{2,P}^T(t)]^T$$

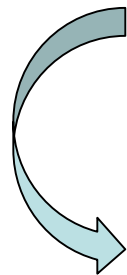
# RLS algorithm based on the nearest Kronecker product decomposition

→ The cost functions:

$$J_{\hat{\underline{\mathbf{h}}}_2}[\hat{\underline{\mathbf{h}}}_1(t)] = \sum_{i=1}^t \lambda_1^{t-i} [d(i) - \hat{\underline{\mathbf{h}}}_1^T(t) \underline{\mathbf{x}}_2(i)]^2$$

$$J_{\hat{\underline{\mathbf{h}}}_1}[\hat{\underline{\mathbf{h}}}_2(t)] = \sum_{i=1}^t \lambda_2^{t-i} [d(i) - \hat{\underline{\mathbf{h}}}_2^T(t) \underline{\mathbf{x}}_1(i)]^2$$

$\lambda_1, \lambda_2$  - forgetting factors



Normal equations  $\underline{\mathbf{R}}_2(t) \hat{\underline{\mathbf{h}}}_1(t) = \underline{\mathbf{p}}_2(t)$

$$\underline{\mathbf{R}}_1(t) \hat{\underline{\mathbf{h}}}_2(t) = \underline{\mathbf{p}}_1(t)$$

where  $\underline{\mathbf{R}}_2(t) = \lambda_1 \underline{\mathbf{R}}_2(t-1) + \underline{\mathbf{x}}_2(t) \underline{\mathbf{x}}_2^T(t)$      $\underline{\mathbf{p}}_2(t) = \lambda_1 \underline{\mathbf{p}}_2(t-1) + \underline{\mathbf{x}}_2(t) d(t)$

$\underline{\mathbf{R}}_1(t) = \lambda_2 \underline{\mathbf{R}}_1(t-1) + \underline{\mathbf{x}}_1(t) \underline{\mathbf{x}}_1^T(t)$      $\underline{\mathbf{p}}_1(t) = \lambda_2 \underline{\mathbf{p}}_1(t-1) + \underline{\mathbf{x}}_1(t) d(t)$

→ **The RLS-NKP:**  $\hat{\underline{\mathbf{h}}}_1(t) = \hat{\underline{\mathbf{h}}}_1(t-1) + \mathbf{k}_2(t) e(t)$

$$\hat{\underline{\mathbf{h}}}_2(t) = \hat{\underline{\mathbf{h}}}_2(t-1) + \mathbf{k}_1(t) e(t)$$



# RLS algorithm based on the nearest Kronecker product decomposition

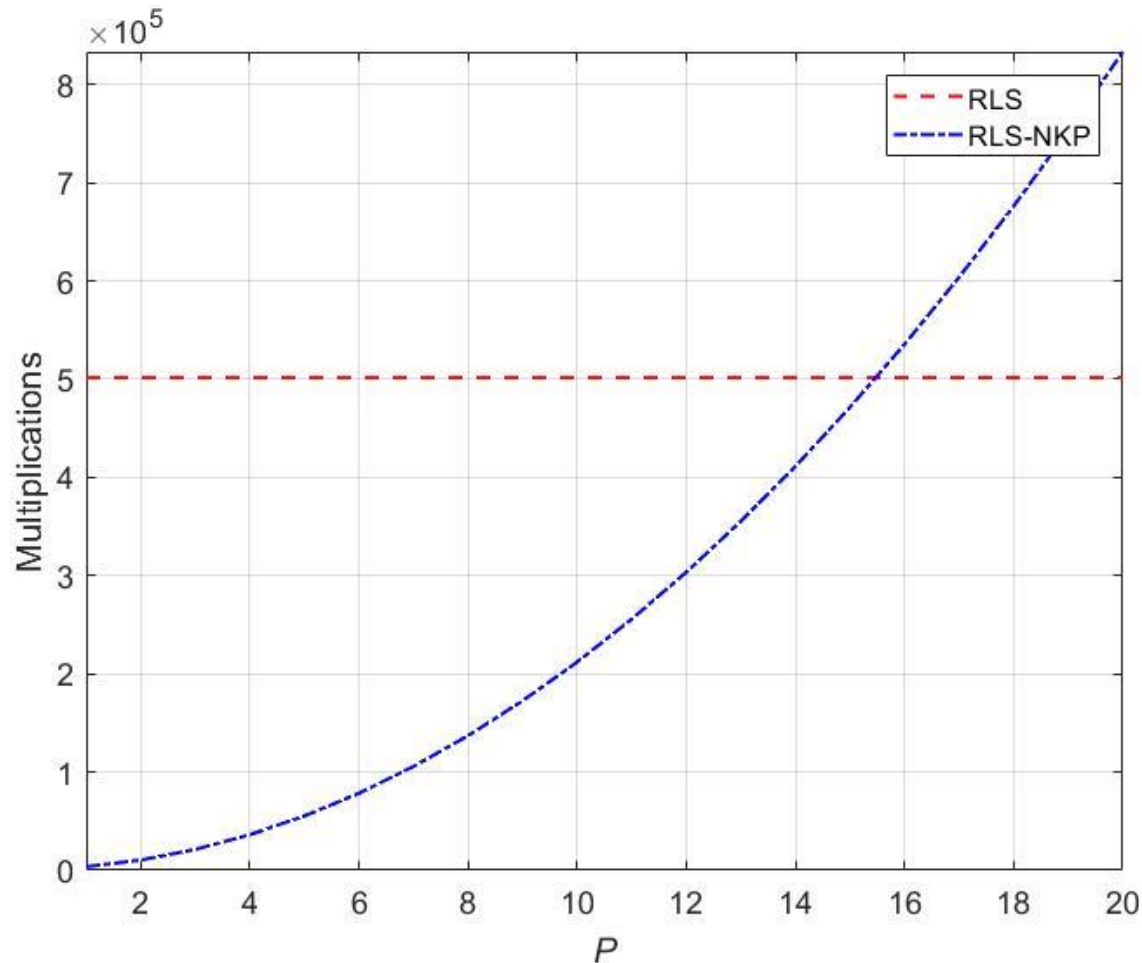
→ The Kalman gain vectors:

$$\mathbf{k}_2(t) = \frac{\underline{\mathbf{R}}_2^{-1}(t-1)\underline{\mathbf{x}}_2(t)}{\lambda_1 + \underline{\mathbf{x}}_2^T(t)\underline{\mathbf{R}}_2^{-1}(t-1)\underline{\mathbf{x}}_2(t)}$$
$$\mathbf{k}_1(t) = \frac{\underline{\mathbf{R}}_1^{-1}(t-1)\underline{\mathbf{x}}_1(t)}{\lambda_2 + \underline{\mathbf{x}}_1^T(t)\underline{\mathbf{R}}_1^{-1}(t-1)\underline{\mathbf{x}}_1(t)}$$

→ The updates of  $\underline{\mathbf{R}}_1^{-1}(t)$  and  $\underline{\mathbf{R}}_2^{-1}(t)$  (based on the inversion lemma):

$$\underline{\mathbf{R}}_2^{-1}(t) = \lambda_1^{-1} \left[ \underline{\mathbf{R}}_2^{-1}(t-1) - \mathbf{k}_2(t)\underline{\mathbf{x}}_2^T(t)\underline{\mathbf{R}}_2^{-1}(t-1) \right]$$
$$\underline{\mathbf{R}}_1^{-1}(t) = \lambda_2^{-1} \left[ \underline{\mathbf{R}}_1^{-1}(t-1) - \mathbf{k}_1(t)\underline{\mathbf{x}}_1^T(t)\underline{\mathbf{R}}_1^{-1}(t-1) \right]$$

# RLS algorithm based on the nearest Kronecker product decomposition



Computational complexities of the regular RLS and RLS-NKP algorithms  
( $L = 500$ , with  $L_1 = 25$  and  $L_2 = 20$ )

# Simulation Results

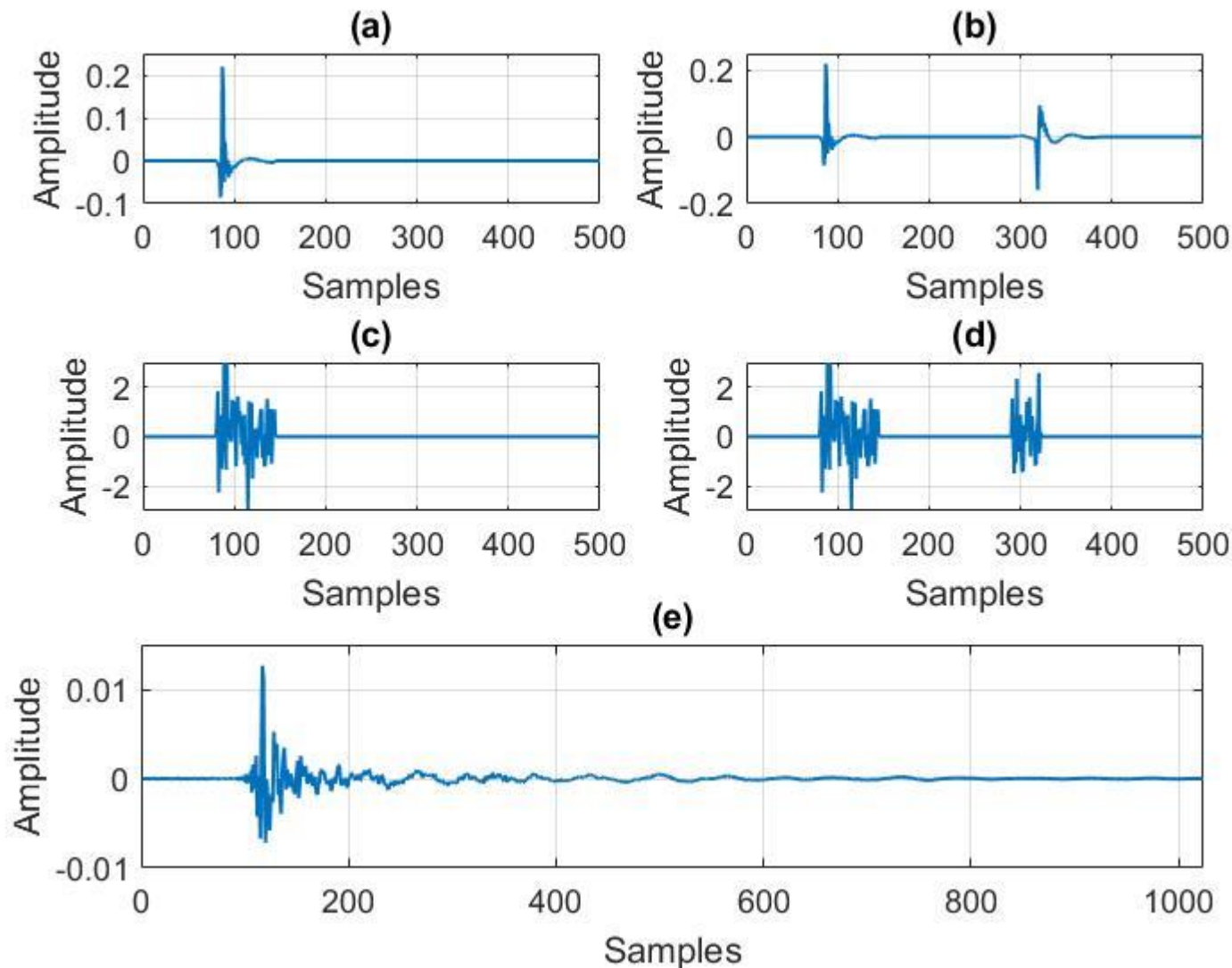
- **conditions**

- $\mathbf{h}$  - echo paths from G168 Recommendation, random impulse responses ( $L = 500$ ), and an acoustic echo path ( $L = 1024$ )
- input signals - AR1(0.9) process/ speech sequence
- additive noise  $w(t)$  - WGN (SNR=20 dB)
- measures of performance: normalized misalignment (NM)

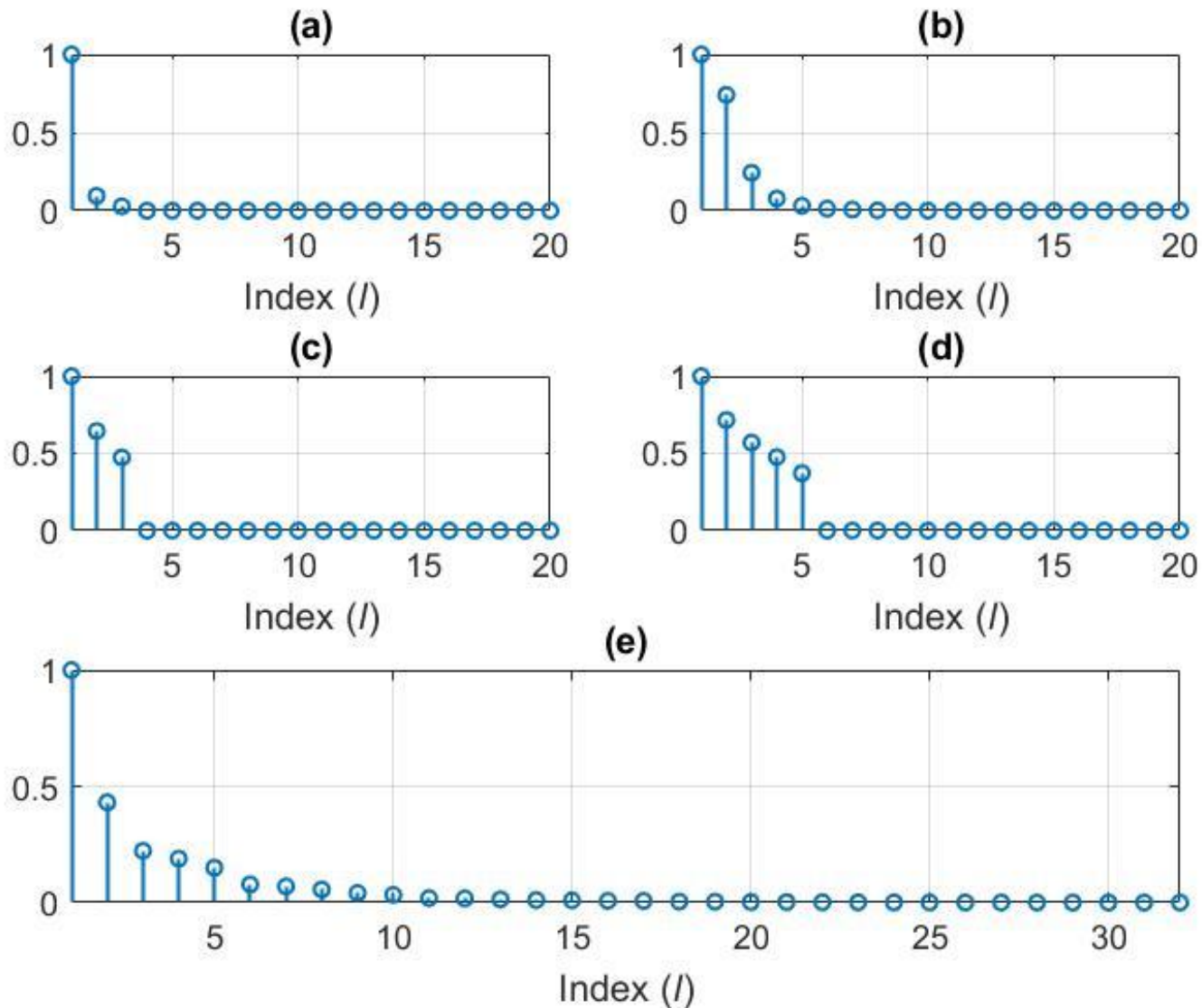
$$\text{NM}[\text{dB}] = 20 \log_{10} \frac{\|\mathbf{h} - \hat{\mathbf{h}}(t)\|_2}{\|\mathbf{h}\|_2}$$

- **algorithms**

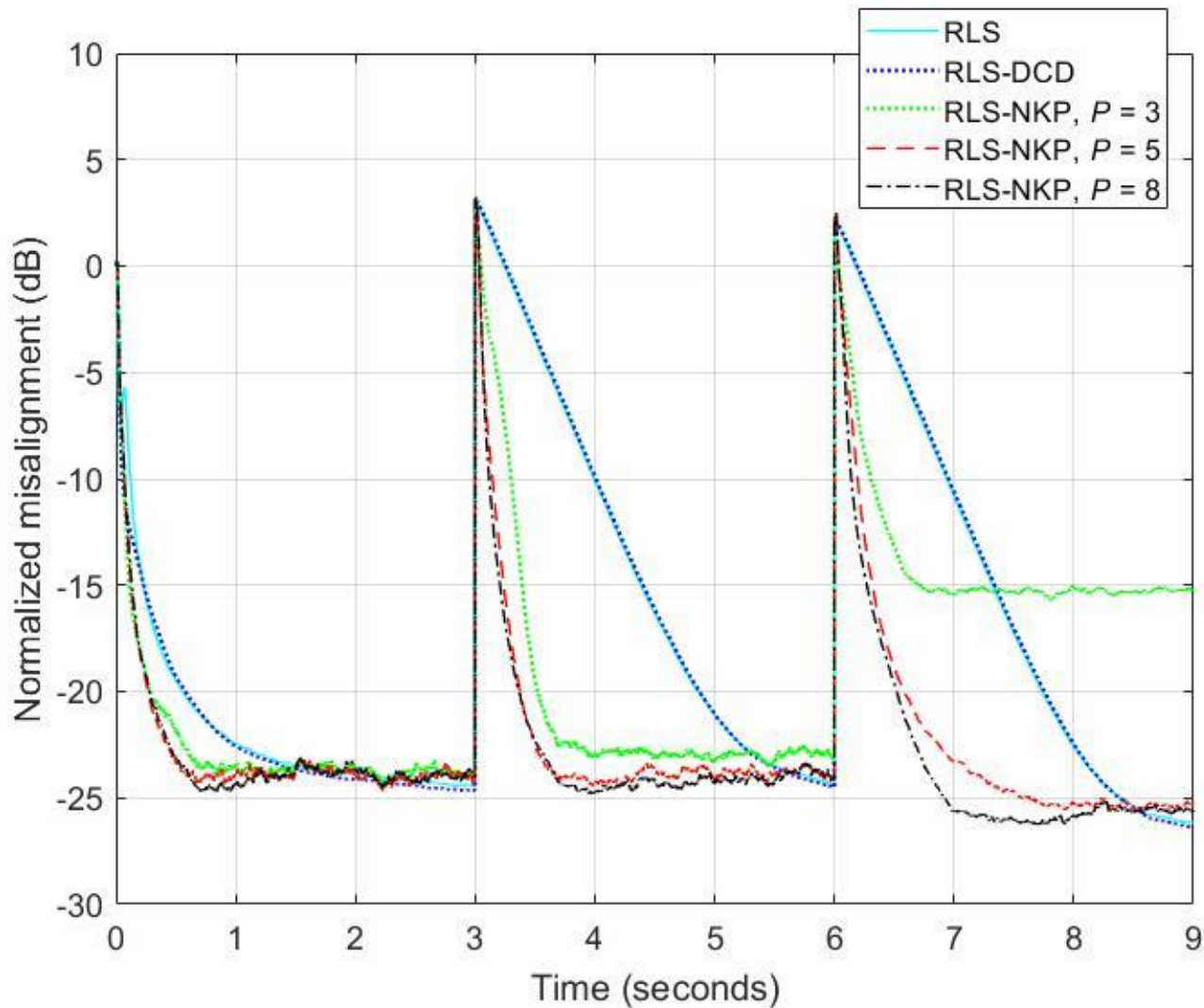
- proposed RLS algorithm based on the nearest Kronecker product decomposition - **RLS-NKP** ( $\lambda_1 = 1 - 1/[K(PL_1)]$ ,  $\lambda_2 = 1 - 1/[K(PL_2)]$ )
- regular RLS [ $\lambda = 1 - 1/(KL)$ , with  $K > 1$ ]
- RLS-DCD [Y. V. Zakharov, *Low-Complexity RLS using dichotomous coordinate descent iterations*, IEEE Trans. Signal Process., 2008]



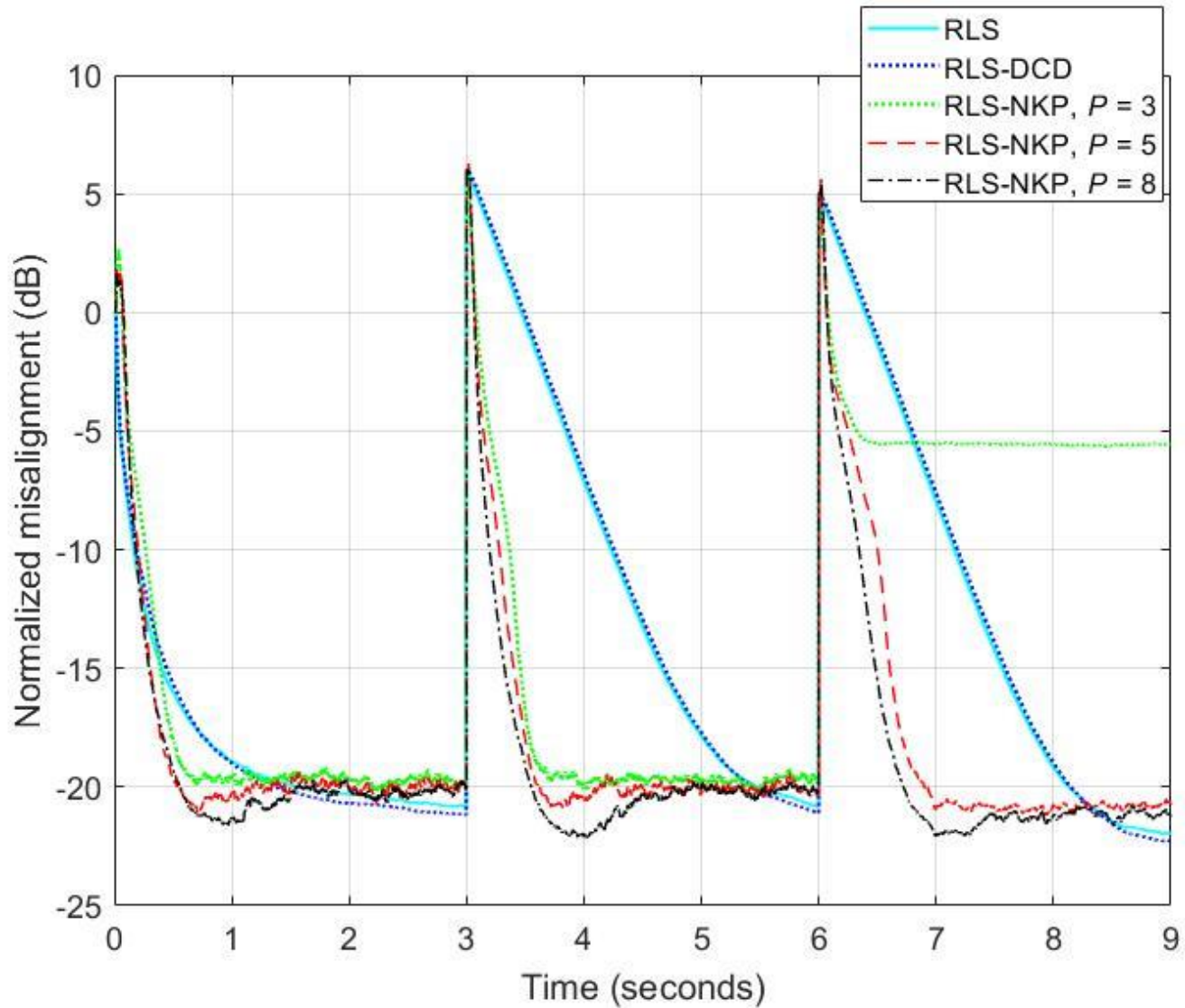
**Fig. 1.** Impulse responses used in the experiments: (a)  $L = 500, \xi_{12} = 0.8957$ , (b)  $L = 500, \xi_{12} = 0.8080$ , (c)  $L = 500, \xi_{12} = 0.7549$ , (d)  $L = 500, \xi_{12} = 0.6867$ , and (e)  $L = 1024, \xi_{12} = 0.6880$ .



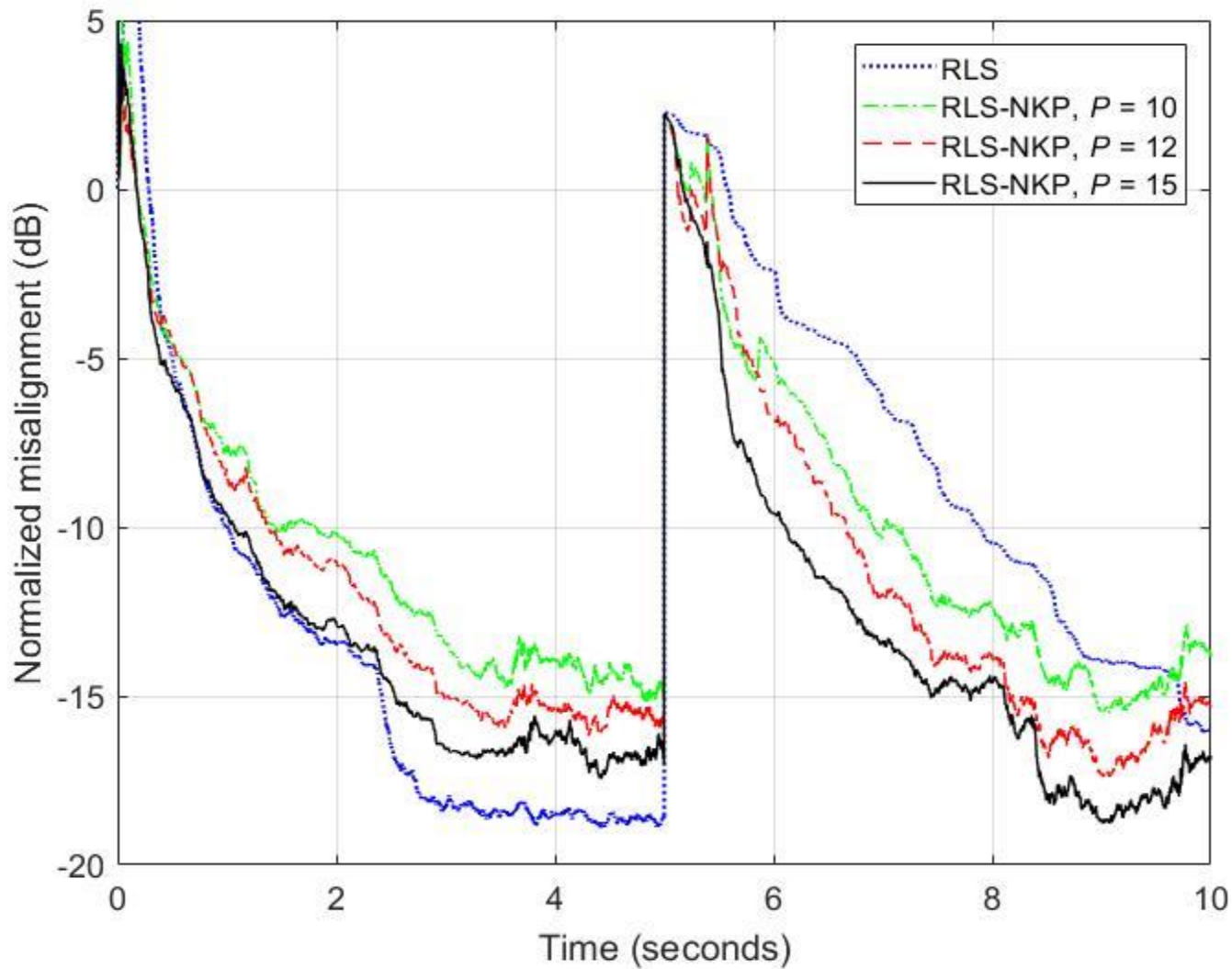
**Fig. 2.** Singular values (normalized with respect to the maximum one) of the matrix  $\mathbf{H}$  for the corresponding impulse responses from Fig.1. The size of matrix  $\mathbf{H}$  is  $L_1 \times L_2$ . (a)-(d)  $L_1 = 25$  and  $L_2 = 20$ ; (e)  $L_1 = L_2 = 32$ .



**Fig. 3.** Normalized misalignment of the regular RLS and RLS-DCD algorithms ( $L = 500$ ), and RLS-NKP algorithm (using  $L_1 = 25, L_2 = 20$ , and  $P < L_2$ ), for the identification of the impulse responses from Figs. 1(a) and (b). The input signal is an AR(1) process and the impulse response changes at times 3 and 6 seconds.



**Fig. 4.** Normalized misalignment of the regular RLS and RLS-DCD algorithms ( $L = 500$ ), and RLS-NKP algorithm (using  $L_1 = 25, L_2 = 20$ , and  $P < L_2$ ), for the identification of the impulse responses from Figs. 1(c) and (d). The input signal is an AR(1) process and the impulse response changes at times 3 and 6 seconds.



**Fig. 5.** Normalized misalignment of the RLS algorithm ( $L = 1024$ ) and RLS-NKP algorithm (using  $L_1 = L_2 = 32$ , and  $P < L_2$ ), for the identification of the impulse responses from Figs. 1(e) . The input signal is a speech sequence and the impulse response changes at time 5 seconds.



# Conclusions and Perspectives

- We have proposed the RLS-NKP algorithm.
- Suitable for the identification of low-rank models, like the echo paths.
- The tracking capabilities of the of the RLS-NKP algorithm are better as compared to the conventional RLS algorithm.
- The computational complexity of the proposed algorithm could be much lower as compared to the RLS.

C. Elisei-Iliescu, C. Paleologu, J. Benesty, C. Stanciu, C. Anghel, and S. Ciochină, “Recursive Least-Squares Algorithms for the Identification of Low-Rank Systems,” *IEEE/ACM Trans. Audio, Speech, Language Process.*, May 2019.

**Thank you for your attention!**