

# Geometric Invariants for Sparse Unknown View Tomography

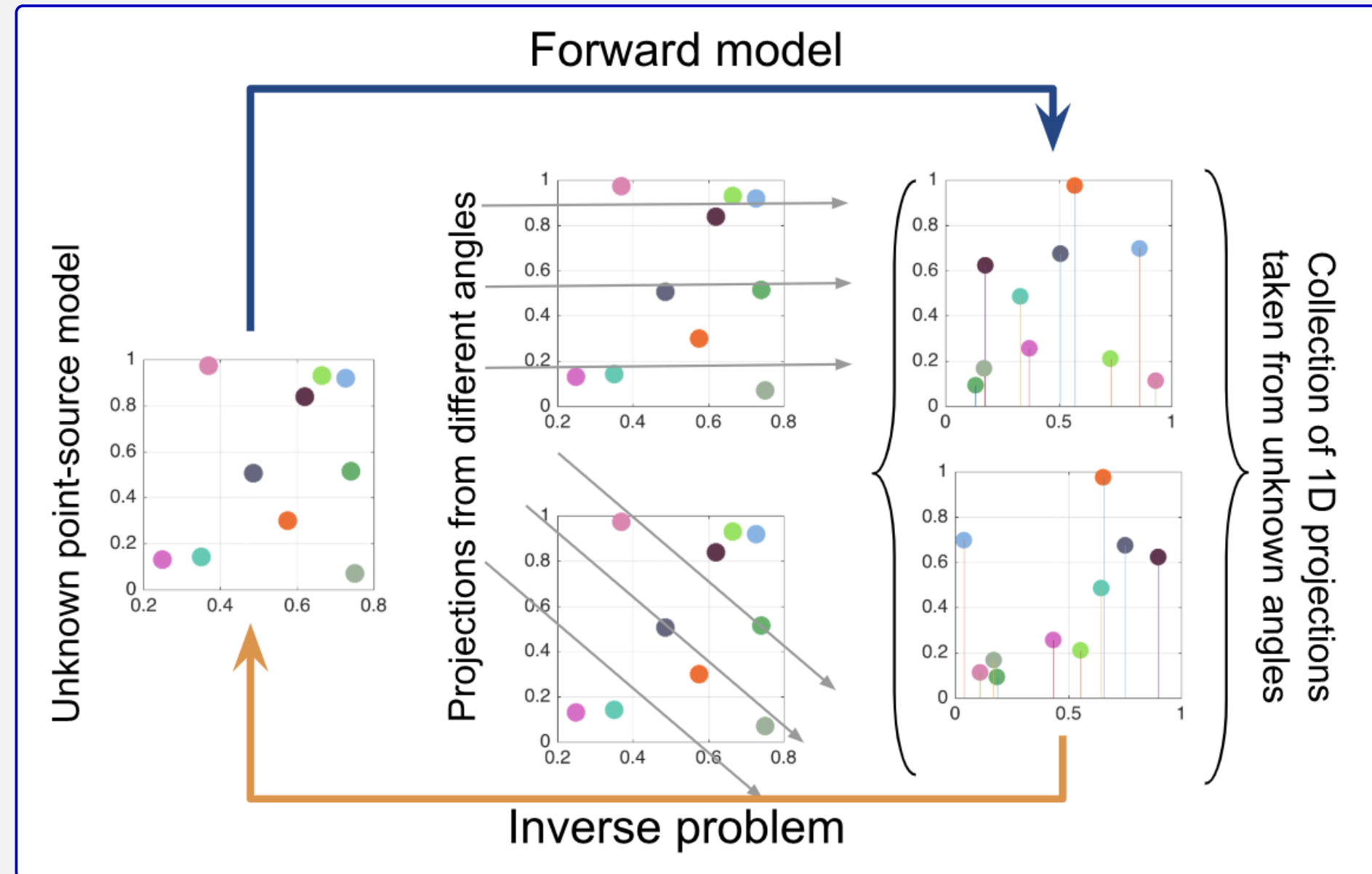
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## Problem statement

Recover a 2D point-source signal from projection lines taken from unknown and random projection angles.



$$s_l[u] = \mathcal{D}\{\mathcal{P}_\theta l\}[u] + \varepsilon_l[u], \quad l \in \{1, \dots, L\}$$

$$l(x, y) = \sum_{k=1}^K \delta(x - x_k, y - y_k)$$

- $\{s_l\}_{l=1}^L$ :  $L$  observed projection lines.
- $l$ : Unknown model with  $K$  point sources located at  $\{(x_k, y_k)\}_{k=1}^K$ .
- $\mathcal{P}_\theta$ : 1D projection operator along  $\theta$  direction.
- $\theta$ : the angle between the projected direction and the horizontal  $x$  axis.  $\theta \sim [0, 2\pi)$ .
- $\mathcal{D}$ : Discretization operator
- $\varepsilon$ : the additive Gaussian noise,  $\varepsilon_l \sim \mathcal{N}(0, \sigma^2)$ .

Given  $\{s_l\}_{l=1}^L$ , find the locations of the point sources, i.e.  $\{(x_k, y_k)\}_{k=1}^K$ .

## Method

Recover the signal without recovering the projection angles by the use of rotational invariant features.

(1) Estimate rotation-invariant features

(2) Extract geometry info of the model

(3) Point source recovery

## (1) Rotation invariant features

Analytical expression of the features:

$$\hat{g}_\theta = \text{DFT}\{\mathcal{D}\mathcal{P}_\theta l\}$$

$$\mu[\nu] = \mathbb{E}_\theta\{\hat{g}_\theta[\nu]\} \approx \sum_{k=1}^K J_0\left(\frac{\pi r_k \nu}{R}\right)$$

$$C[\nu] = (\mathbb{E}_\theta\{|\hat{g}_\theta[\nu]|^2\} - K)/2.$$

$$\approx \sum_{m=1}^K \sum_{n=m+1}^K J_0\left(\frac{\pi d_{m,n} \nu}{R}\right)$$

Radial distance  $r_k = \sqrt{x_k^2 + y_k^2}$

Pairwise distance  $d_{m,n} = \sqrt{(x_m - x_n)^2 + (y_m - y_n)^2}$

$J_0$ : the Bessel function of the first kind and the zeroth order.

$R$ : the compact support of the point sources.

Empirical estimation of the features:

$$\hat{s}_l = \text{DFT}\{s_l\}$$

$$\hat{\mu}[\nu] = \frac{1}{L} \sum_{l=1}^L \hat{s}_l[\nu],$$

$$\hat{C}[\nu] = \left( \frac{1}{L} \sum_{l=1}^L |\hat{s}_l[\nu]|^2 - (2M + 1)\sigma^2 - K \right) / 2$$

$M$ : # of quantization bins

## (2) Extracting geometry information

Use asymptotic behavior of Bessel functions.

$$J_0(z) \approx \sqrt{\frac{2}{\pi z}} \cos\left(z - \frac{\pi}{4}\right), \quad z \gg 1/4$$

Approximate the features  $\mu$  and  $C$  with sums of complex exponentials.

$$\hat{\mu}[\nu] \approx \sum_{k=1}^K \frac{e^{i(\pi r_k \nu / R - \pi/4)} + e^{-i(\pi r_k \nu / R - \pi/4)}}{\sqrt{2\pi^2 r_k / R \nu}}$$

Apply Prony or MUSIC in order to extract

$$\{r_k\}_{k=1}^K \text{ and } \{d_{m,n}\}_{m,n=1}^K.$$

## (3) Recover point source model from distance distributions

Approximate radial and pairwise distance distributions from the rotation invariant features. Use the method in [1] in order to recover the location of the point sources.

## Numerical Results

- Generate the coordinates of  $K$  points randomly on  $[-1, 1] \times [-1, 1]$ .
- $L = 10^4$  projections of the point source model with projection angles uniformly sampled from  $[0, 2\pi)$ .
- Generate 100 random point source realizations.
- Use earth mover's distance to quantify the performance and the success-rate recovery.

## Extracting the radial and pairwise distances

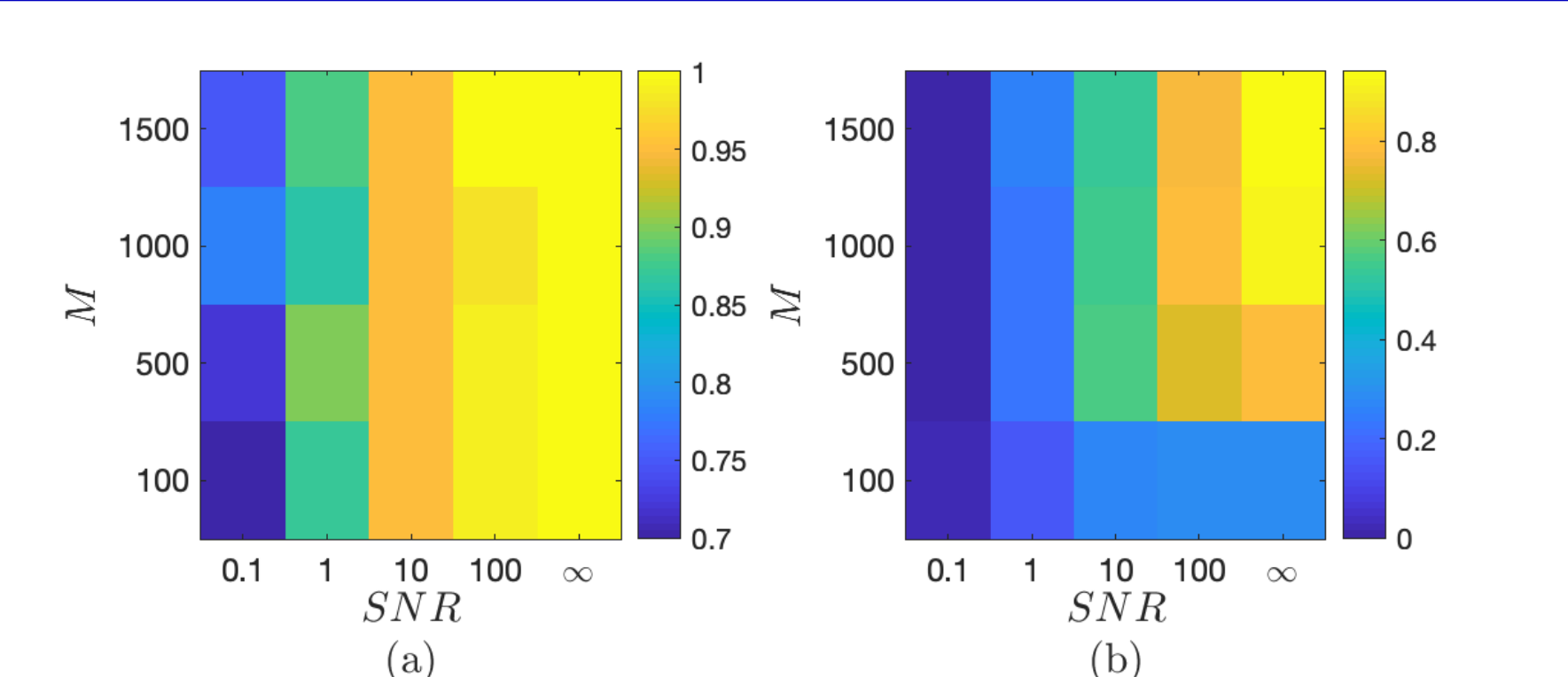


Figure: Successful recovery rate for (a) the radial distance distribution, (b) the pairwise distance distribution.

- SNR increases, the success recovery rate improves. Note that  $SNR = \infty$  refers to the no noise regime.
- Comparing (a) and (b) shows that success rate for recovering the pairwise distances is lower compared to the radial distances.

## Point source recovery

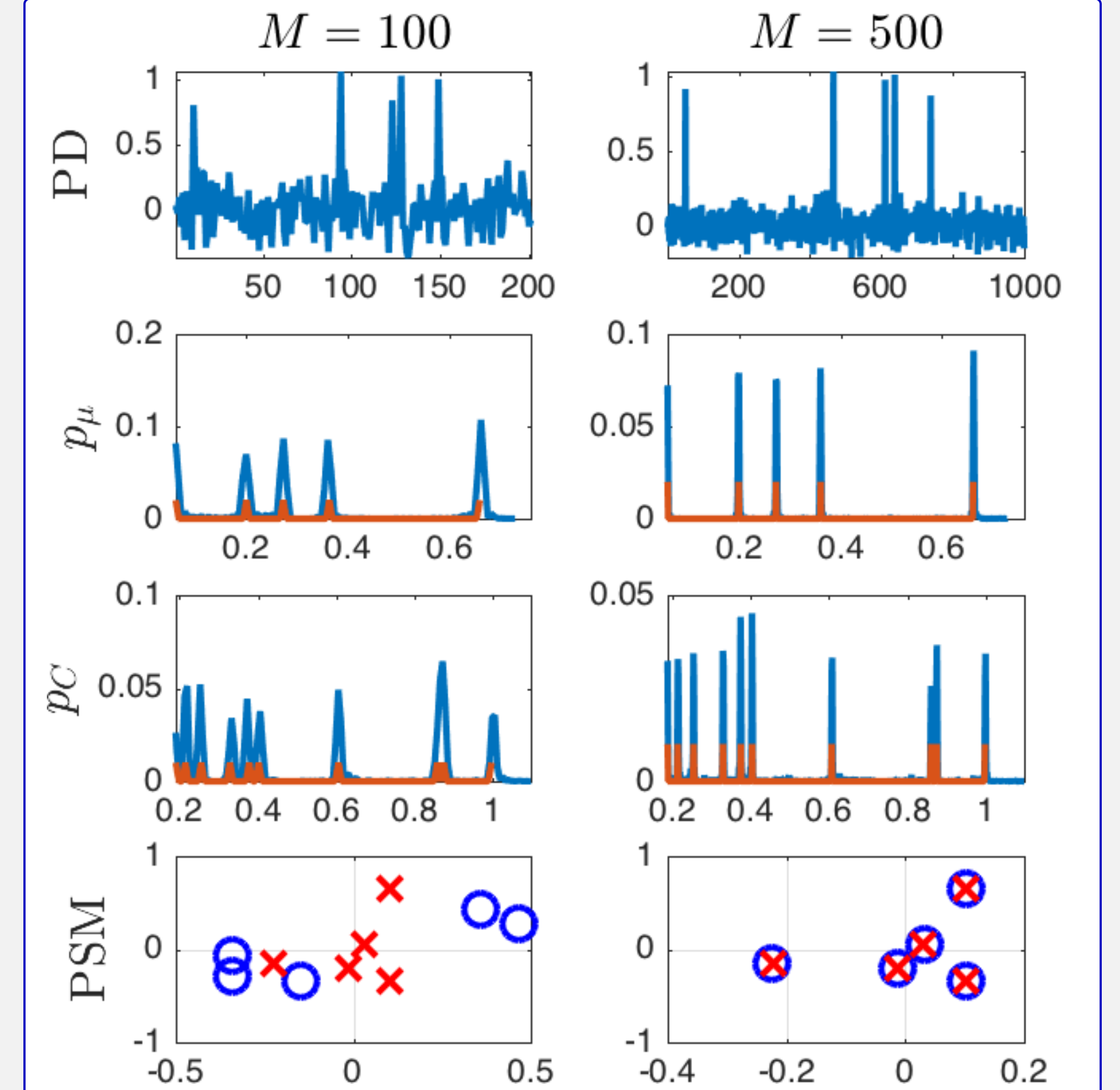


Figure: PD (the first row): projection data for  $SNR = 1$ ,  $p_\mu, p_C$ : the estimated distribution of the radial and pairwise distances, a comparison of the true and the recovered point source models (PSM, the last row). The blue circles and red crosses mark the recovered and true point source models.

## Conclusion

- A pipeline to recover a point source model from a set of projections taken from unknown angles.
- Instead of first recovering the angles and then solving a tomography problem, we directly recover the locations of the point sources using a set of rotational invariant features that are estimated from the projection data.
- Used the rotation invariant features to, 1) extract the geometry information of the model, 2) extract radial and pairwise distance distributions to recover the locations of the point sources.

## References

- [1] Shuai Huang and Ivan Dokmanic. Reconstructing point sets from distance distributions. CoRR, abs/1804.02465, 2018.