

## Introduction

Viewpoint estimation aims to determine the rotation angle of an object in its 3D space from a 2D image, as shown in Fig 1. It is challenging due to the great variations in the object's shape, appearance, visible parts, etc. To overcome the above difficulties, this paper proposed a new deep neural network, which employs the key-points of the object as a regularization term and semantic bridge connecting the raw pixels with object's viewpoint.



Fig.1 The 3D pose of an object

## The proposed VE-Net

The new deep neural network proposed by this paper is called VE-Net. The overall architecture of VE-Net is given in Fig. 2 and it is composed of two parts, i.e. The key-point detection estimation subnet (KV-Net).

### **The KD-Net**

The KD-Net extract key-points from object's bounding box by using stacked Hourglass structure (Fig 3).

# VIEWPOINT ESTIMATION IN IMAGES BY A KEY-POINT BASED DEEP NEURAL NETWORK Jiana Yang, Shilin Wang\*, Senior Member, IEEE, and Gongshen Liu School of Electronic Information and Electrical Engineering, Shanghai Jiaotong University



| Chair   | [8]  | [9]         | [5]  | [18] | Ours |
|---------|------|-------------|------|------|------|
| Acc π/6 | 80   | 86          | N/A  | 80   | 81   |
| Mederr  | 14.8 | <b>9.</b> 7 | N/A  | 13.7 | 14.3 |
| AVP24   | 17.5 | 7.4         | 4.4  | N/A  | 17.8 |
| AVP π/6 | 27.8 | 13.8        | 11.4 | N/A  | 36.5 |

Table.1 Viewpoint estimation results by various approaches.