

Active Online Learning of Trusts in Social Networks

Hoi-To Wai[†], Anna Scaglione[†] and Amir Leshem[‡]

[†]School of Electrical, Computer and Energy Engineering, Arizona State University, USA.

[‡]Faculty of Engineering, Bar-Ilan University, Israel.

Acknowledgement: This work is supported by NSF CCF-1011811 and ISF 903/13.

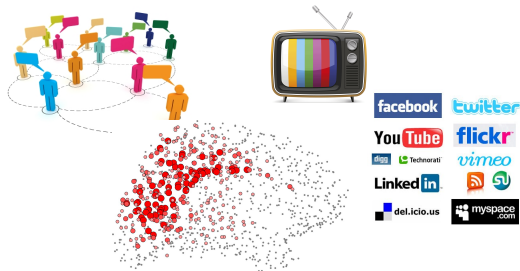


Agenda

- 1 Introduction
- 2 Prior Work
Active Sensing of Social Networks
- 3 Online Learning of Trusts
Stochastic Proximal Gradient Method
- 4 Numerical Results & Conclusions

Learning trusts in social networks

- ▶ Nowadays, online social networks (OSNs) are dominating the way that human beings communicate \implies TONs of data for computational studies.



This work —

- ▶ *Learn trusts in social networks* from opinions expressed by individuals.
- ▶ Devise an *online algorithm* that learns the trusts from streaming data.

Opinion Dynamics & Notations

- ▶ A social network — $S = (V, E, \overline{\mathbf{W}})$, $V = [n] = \{1, \dots, n\}$, $E \subseteq V \times V$.
- ▶ Let $x_i(t; s)$ be the i th agent's opinion¹ at time t and topic s .
- ▶ Let $\mathbf{x}(t; s) = [x_1(t; s); x_2(t; s); \dots; x_n(t; s)]$, we have [DeG74]:

$$\text{DeGroot model : } \mathbf{x}(t; s) = \mathbf{W}(t; s)\mathbf{x}(t-1; s) \quad (1)$$

where $\mathbf{W}(t; s)$ is stationary, $\mathbb{E}[\mathbf{W}(t; s)] = \overline{\mathbf{W}}$ and stochastic, $\mathbf{W}(t; s)\mathbf{1} = \mathbf{1}$.

- ▶ *Intuition* — agent **weights** the opinions of **his/her neighbors** and update to a weighted average. (similar to average consensus)
- ▶ Other models — e.g., H.-K. model [HK02], voter's model [HL75].

Our goal: to learn the trust matrix $\overline{\mathbf{W}} = \mathbb{E}[\mathbf{W}(t; s)]$.

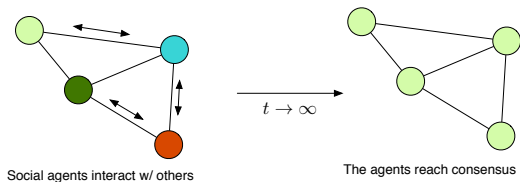
¹Example: it can be a p.d.f. for attitude (buying Apple vs buying Samsung).

Previous work — “Passive” Method

- ▶ [Tim07, WLGY11, DBB⁺14] take the intuition from (1) and solves:

$$\min_{\mathbf{W}} \sum_{t=t_0+1}^{t_0+T} \|\mathbf{x}(t; s) - \mathbf{W}\mathbf{x}(t-1; s)\|_2^2 \quad \text{s.t.} \quad \mathbf{W}\mathbf{1} = \mathbf{1}, \quad \mathbf{W} \geq \mathbf{0}. \quad (\text{P0})$$

- ▶ **Difficult to realize** as it takes $\mathbf{x}(t_0; s)$, $\mathbf{x}(t_0 + 1; s)$, $\mathbf{x}(t_0 + 2; s)$, ...
 1. **Observability** – ‘opinion updates’ are random and happen in human brains. We cannot accurately track the ‘discrete-time’ update of opinions.
 2. **Stationarity** – At $t_0 \gg 0$, we may have $\mathbf{x}(t_0; s) \approx \mathbf{x}(t_0 + 1; s)$.



Proposed “Active” method

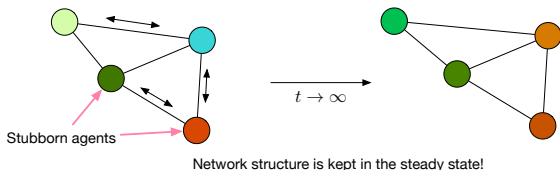
- ▶ **Stubborn agents** — agents whose opinions do not change.
- ▶ Let the first n_s agents be stubborn agents, we have:

$$\mathbf{W}(t; s) = \begin{pmatrix} \mathbf{I}_{n_s} & \mathbf{0} \\ \mathbf{B}(t; s) & \mathbf{D}(t; s) \end{pmatrix}, \quad (2)$$

- ▶ Let $\mathbf{z}(t; s)$, $\mathbf{y}(t; s)$ be the stubborn agents' and normal agents' opinions.

$$\mathbb{E}[\mathbf{y}(\infty; s)] = (\mathbf{I} - \bar{\mathbf{D}})^{-1} \bar{\mathbf{B}} \mathbf{z}(0; s) = (\mathbf{I} - \bar{\mathbf{D}})^{-1} \bar{\mathbf{B}} \mathbf{z}(\infty; s). \quad (3)$$

- ▶ Our idea is to reveal the network structure using (3) —



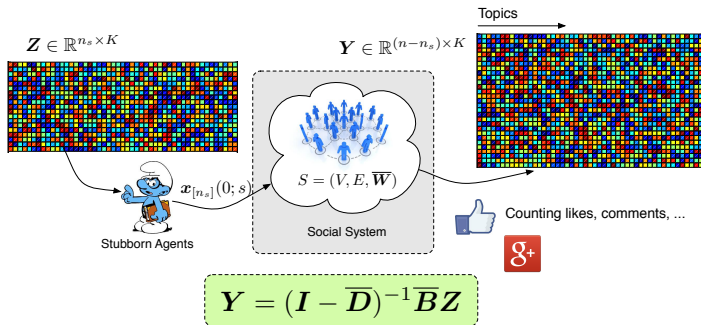
Active sensing — Suppose that we can estimate the opinion accurately.

- ▶ **Excitation** → **Stubborn agents'** initial opinion –

$$\mathbf{Z} = [\mathbf{z}(0; 1) \ \mathbf{z}(0; 2) \ \dots \ \mathbf{z}(0; K)]$$

- ▶ **Output** → **Non-stubborn agents'** steady state opinion –

$$\mathbf{Y} = \mathbb{E}[\mathbf{y}(\infty; 1) \ \mathbf{y}(\infty; 2) \ \dots \ \mathbf{y}(\infty; K)].$$



Estimating the opinions online

Issue: We do not have access to $\mathbb{E}[\mathbf{y}(\infty; s)]$, $\mathbf{z}(0; s)$ in general.

- ▶ At time t and topic s , we observe:

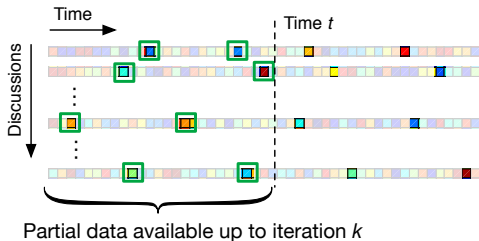
$$\hat{\mathbf{x}}(t; s) = \mathbf{x}(t; s) + \mathbf{n}(t; s), \quad (4)$$

where $\mathbf{n}(t; s)$ is i.i.d. noise and $\hat{\mathbf{y}}(t; s)$, $\hat{\mathbf{z}}(t; s)$ are defined similarly.

- ▶ For topic s , we have the opinion data $\{\hat{\mathbf{x}}(t; s)\}_{t \in \mathcal{T}_{k,s}}$, where $\mathcal{T}_{k,s} \subset \mathbb{N}$ is the **sampling set** up to the **k th iteration**.
- ▶ Estimate $\mathbb{E}[\mathbf{y}(\infty; s)]$, $\mathbf{z}(0; s)$ by *temporal averaging*:

$$\mathbf{z}_s^k \triangleq \frac{1}{|\mathcal{T}_{k,s}|} \sum_{t \in \mathcal{T}_{k,s}} \hat{\mathbf{z}}(t; s) \approx \mathbf{z}(0; s), \quad \mathbf{y}_s^k \triangleq \frac{1}{|\mathcal{T}_{k,s}|} \sum_{t \in \mathcal{T}_{k,s}} \hat{\mathbf{y}}(t; s) \approx \mathbb{E}[\mathbf{z}(\infty; s)].$$

- ▶ Can be done in an **online** fashion.



$$\mathbf{z}_s^k \triangleq \frac{1}{|\mathcal{T}_{k,s}|} \sum_{t \in \mathcal{T}_{k,s}} \hat{\mathbf{z}}(t; s) \approx \mathbf{z}(0; s), \quad \mathbf{y}_s^k \triangleq \frac{1}{|\mathcal{T}_{k,s}|} \sum_{t \in \mathcal{T}_{k,s}} \hat{\mathbf{y}}(t; s) \approx \mathbb{E}[\mathbf{z}(\infty; s)].$$

Proposition 1 [WSL16]

Let $t_o = \min_{t \in \mathcal{T}_{k,s}} t$, $t_o \rightarrow \infty$, and $|\mathcal{T}_{k,s}| \rightarrow \infty$ as $k \rightarrow \infty$, then $(\mathbf{y}_s^k, \mathbf{z}_s^k) \rightarrow (\mathbb{E}[\mathbf{y}(\infty; s)], \mathbf{z}(0; s))$ in the mean square sense.

- ▶ ✓ — the estimates $\mathbf{z}_s^k, \mathbf{y}_s^k$ converge.

Regression problem

- ▶ Let $\mathcal{I}_{\mathcal{F}}(\mathbf{B}, \mathbf{D})$ be an indicator function for the feasible (\mathbf{B}, \mathbf{D}) , $\gamma, \lambda > 0$

$$f_k(\mathbf{B}, \mathbf{D}) = \underbrace{\sum_{s=1}^K \|\mathbf{y}_s^k - \mathbf{D}\mathbf{y}_s^k - \mathbf{B}\mathbf{z}_s^k\|_2^2}_{\mathbf{Y}=(\mathbf{I}-\bar{\mathbf{D}})^{-1}\bar{\mathbf{B}}\mathbf{Z}} + \gamma \underbrace{\|\mathbf{D}\mathbf{1} + \mathbf{B}\mathbf{1} - \mathbf{1}\|_2^2}_{\bar{\mathbf{B}}\mathbf{1} + \bar{\mathbf{D}}\mathbf{1} = \mathbf{1}}$$

$$h(\mathbf{B}, \mathbf{D}) = \lambda \underbrace{\|\text{vec}(\mathbf{D})\|_1}_{\bar{\mathbf{D}} \text{ is sparse}} + \mathcal{I}_{\mathcal{F}}(\mathbf{B}, \mathbf{D}).$$

Active sensing of Social Networks

To identify $(\bar{\mathbf{B}}, \bar{\mathbf{D}})$, we solve

$$\min_{\mathbf{B}, \mathbf{D}} f_k(\mathbf{B}, \mathbf{D}) + h(\mathbf{B}, \mathbf{D}) \quad (\text{P1}_k)$$

- ▶ \implies (P1_∞) can identify the true $\bar{\mathbf{B}}, \bar{\mathbf{D}}$; see [WSL16].
- ▶ Solving (P1_k) at $k \rightarrow \infty$? **X** need a huge amount of data. For each k ? **X** high complexity.

Online algorithm for $(P1_k)$

- ▶ *Stochastic proximal gradient (SPG)* — at iteration k ,

$$(\mathbf{B}^{k+1}, \mathbf{D}^{k+1}) = \text{prox}_{\alpha h}((\mathbf{B}^{k+1} - \alpha \mathbf{g}\mathbf{B}^k, \mathbf{D}^{k+1} - \alpha \mathbf{g}\mathbf{D}^k)), \quad (5)$$

where $\alpha > 0$ is a step size and

$$\mathbf{g}\mathbf{B}^k = \nabla_{\mathbf{B}} f_k(\mathbf{B}^k, \mathbf{D}^k), \quad \mathbf{g}\mathbf{D}^k = \nabla_{\mathbf{D}} f_k(\mathbf{B}^k, \mathbf{D}^k)$$

Notice that the proximal operator can be carried out by a soft-thresholding operation \implies ✓ low computational complexity.

- ▶ ✓ as $f_k(\cdot, \cdot)$ is known at iteration k , (5) can be implemented *online!*
- ▶ The gradients are *inexact* \implies does it converge?

- ▶ Re-expressing the gradient estimates:

$$\mathbf{g}\mathbf{B}^k = \nabla_{\mathbf{B}} f_{\infty}(\mathbf{B}^k, \mathbf{D}^k) + \boldsymbol{\eta}_{\mathbf{B}}^k, \quad \mathbf{g}\mathbf{D}^k = \nabla_{\mathbf{D}} f_{\infty}(\mathbf{B}^k, \mathbf{D}^k) + \boldsymbol{\eta}_{\mathbf{D}}^k$$

Theorem 1 [AFM14]

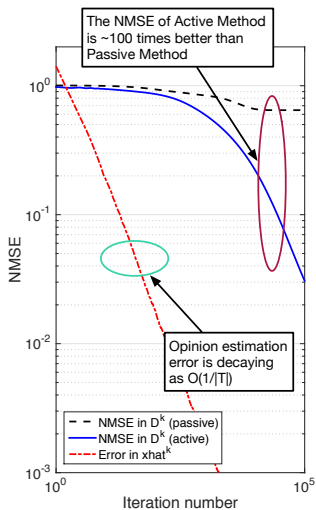
Let $\boldsymbol{\eta}^k = (\boldsymbol{\eta}_{\mathbf{B}}^k, \boldsymbol{\eta}_{\mathbf{D}}^k)$. If $\limsup_{k \rightarrow \infty} \|\boldsymbol{\eta}^k\| < \infty$ and $\lim_{k \rightarrow \infty} \boldsymbol{\eta}^k = 0$ almost surely (a.s.), then $\lim_{k \rightarrow \infty} (\mathbf{B}^k, \mathbf{D}^k) = (\mathbf{B}^*, \mathbf{D}^*)$ a.s., where $(\mathbf{B}^*, \mathbf{D}^*)$ is an optimal solution to (P1_{∞}) .

Proposition 2 [this paper]

The online estimators $\mathbf{z}_s^k, \mathbf{y}_s^k$ converge to their respective expected values $\mathbf{z}(0; s), \mathbb{E}[\mathbf{y}(\infty; s)]$ almost surely if $k \rightarrow \infty$.

The SPG method for (P1_k) converges almost surely.

Evolution of NMSE in estimating \bar{D}



- ▶ **Dimension** — $n - n_s = 100$ normal agents, $n_s = 36$ stubborn agents, $K = 72$ topics.
- ▶ **Benchmark** — “passive” method: solve (P0) using the same set of data available.
- ▶ *Graph G* — ER with $p = 0.05$ and uniform dist. weights on \bar{W} .
- ▶ *SPG parameter* — $\gamma = 0.1, \lambda = 10^{-10}, \alpha = 0.01$.
- ▶ *Batch processing* — an SPG iteration is run when $5K$ new opinion samples are collected.
- ▶ *Sampling set* — $t \in \mathcal{T}_{k,s}, t \sim \{10^3, \dots, 10^7\}, |\mathcal{T}_{k,s}| = 5 \times 10^5$.
- ▶ We defined $NMSE = \|\mathbf{D}^k - \bar{\mathbf{D}}\|_F^2 / \|\bar{\mathbf{D}}\|_F^2$.

Evolution of the error distribution in \bar{D}

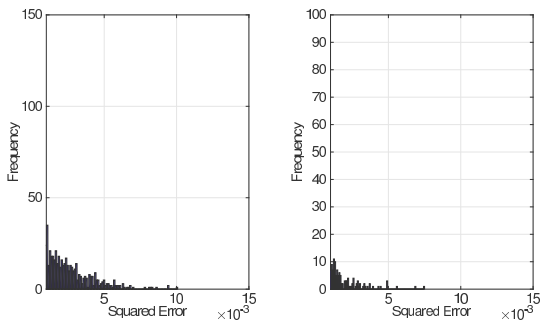
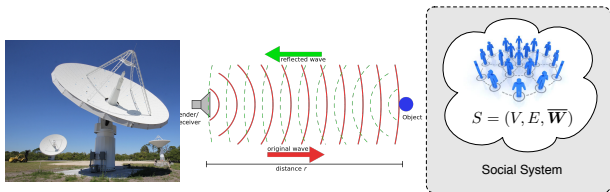


Fig. Histogram of the squared error in D , i.e., $(D_{ij}^k - \bar{D}_{ij})^2$. (Left) after 5×10^3 SPG iterations. (Right) after 50×10^3 iterations.

- ▶ The error distribution becomes concentrated at zero as more opinion data are being collected.

Conclusions



- ▶ Derived an active online learning algorithm for trusts in social networks.
- ▶ Demonstrated both empirically and analytically that the online algorithm converges.
- ▶ **Future works:** combining the online algorithm with public data collected from online social networks, faster convergence rate using Nesterov accelerated gradient methods.

Questions?

Check out <http://arxiv.org/abs/1601.05834> for [WSL16].

- [AFM14] Y. F. Atchade, G. Fort, and E. Moulines.
On stochastic proximal gradient algorithms.
ArXiv e-prints, February 2014.
- [DBB⁺14] Abir De, Sourangshu Bhattacharya, Parantapa Bhattacharya, Niloy Ganguly, and Soumen Chakrabarti.
Learning a Linear Influence Model from Transient Opinion Dynamics.
CIKM '14, pages 401–410, 2014.
- [DeG74] M.H. DeGroot.
Reaching a consensus.
In *Journal of American Statistical Association*, volume 69, pages 118–121, 1974.
- [HK02] R. Hegselmann and U. Krause.
Opinion dynamics and bounded confidence models, analysis and simulations.
In *Journal of Artificial Societies and Social Simulation*, volume 5, 2002.
- [HL75] Richard A Holley and Thomas M Liggett.
Ergodic theorems for weakly interacting infinite systems and the voter model.
The annals of probability, pages 643–663, 1975.
- [Tim07] Marc Timme.
Revealing network connectivity from response dynamics.
Physical Review Letters, 98(22):1–4, 2007.
- [WLG⁺11] Wen-Xu Wang, Ying-Cheng Lai, Celso Grebogi, and Jieping Ye.
Network Reconstruction Based on Evolutionary-Game Data via Compressive Sensing.
Physical Review X, 1(2):1–7, 2011.
- [WSL16] Hoi-To Wai, Anna Scaglione, and Amir Leshem.
Active Sensing of Social Networks.
IEEE Trans. Sig. and Inf. Proc. over Networks, March 2016.

Proposed algorithm for active online learning of social network

- 1: **Initialize:** $(\mathbf{B}^0, \mathbf{D}^0) \in \mathcal{F}$, $k = 1$;
- 2: **while** *convergence is not reached* **do**
- 3: Observe new opinion samples $\{\hat{\mathbf{y}}(t; s), \hat{\mathbf{z}}(t; s)\}_{t \in \mathcal{T}_{k,s} \setminus \mathcal{T}_{k-1,s}}$ and update the estimators $\hat{\mathbf{y}}_s^k, \hat{\mathbf{z}}_s^k$ accordingly.
- 4: Compute the gradient $\mathbf{gD}^k, \mathbf{gB}^k$ using $\hat{\mathbf{y}}_s^k, \hat{\mathbf{z}}_s^k$.
- 5: Perform the proximal gradient updates:

$$(\mathbf{B}^{k+1}, \mathbf{D}^{k+1}) \leftarrow \text{prox}_{\alpha h}((\mathbf{B}^{k+1} - \alpha \mathbf{gB}^k, \mathbf{D}^{k+1} - \alpha \mathbf{gD}^k))$$

- 6: $k \leftarrow k + 1$.
- 7: **end while**
- 8: **Return:** $(\mathbf{B}^k, \mathbf{D}^k)$.