

Interpretable Online Banking Fraud Detection based on Hierarchical Attention Mechanism

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Main Contribution

- An attention based network that efficiently integrates cues from a sequence of transactions into a global fraud decision yielding improved detection results.
- Interpretability The decision made by our system can be explained in comprehensible to users terms.

Online Banking Fraud Detection

- Real time detection allow/deny/authenticate transactions.
- Interpretability of the classifier decision is required banks need to explain it to their customers.

Compared Classifiers

- Last Transaction (Last-T) Attention over the features and using a FC network.
- Decaying Weight (DW) Attention over the features and a fixed weighted averaging of the sequence items with decaying parameter of 1.5.
- Features Attention (F-Attn) Attention over the features and unweighted averaging of the items in the sequence.
- **LSTM** Attention over the features and using LSTM to process sequences.
- Sequence Attention (S-Attn) Attention over the transactions in the sequence and unweighted feature averaging.
- Features and Sequence Attention (FS-Attn) Our proposed method of applying attention over both the features and the transactions.

- High imbalance class distribution 0.03% of transactions are labeled as fraudulent.
- Fraudster transactions may be interleaved within normal user transactions.
- labels are provided by a bank's analyst.
- There is a natural order in the data a sequence based classifier is needed.
- Previous works either make a Markovian assumption or use complex modeling with RNNs.
- **Goal**: Real time F/G decision for each transaction based on sequence of previous user's transactions while being able to explain the classifier decisions.

Table 1: An example of a fraudulent sequence

| Time | Туре | OS | Browser | ••• | Label |
|---------------------|--------------|---------|---------|-----|-------|
| 2017-06-01 15:32:00 | Login | Windows | Chrome | ••• | G |
| 2017-06-01 15:34:50 | Payment | Windows | Chrome | | G |
| 2017-06-03 15:14:22 | Login | Windows | Firefox | | F |
| 2017-06-03 15:16:10 | Change Phone | Windows | Firefox | | F |
| 2017-06-05 15:00:39 | Login | Windows | Chrome | | G |
| 2017-06-06 15:42:25 | Login | Windows | Chrome | | F |
| 2017-06-06 15:43:51 | Payment | Windows | Chrome | ••• | F |

Transaction Level Processing

- Input: A transaction sequence $S = (r_1, ..., r_m)$ where each transaction is made of k categorical features: $r_t = (f_{t1}, ..., f_{tk})$.
- Feature embedding:

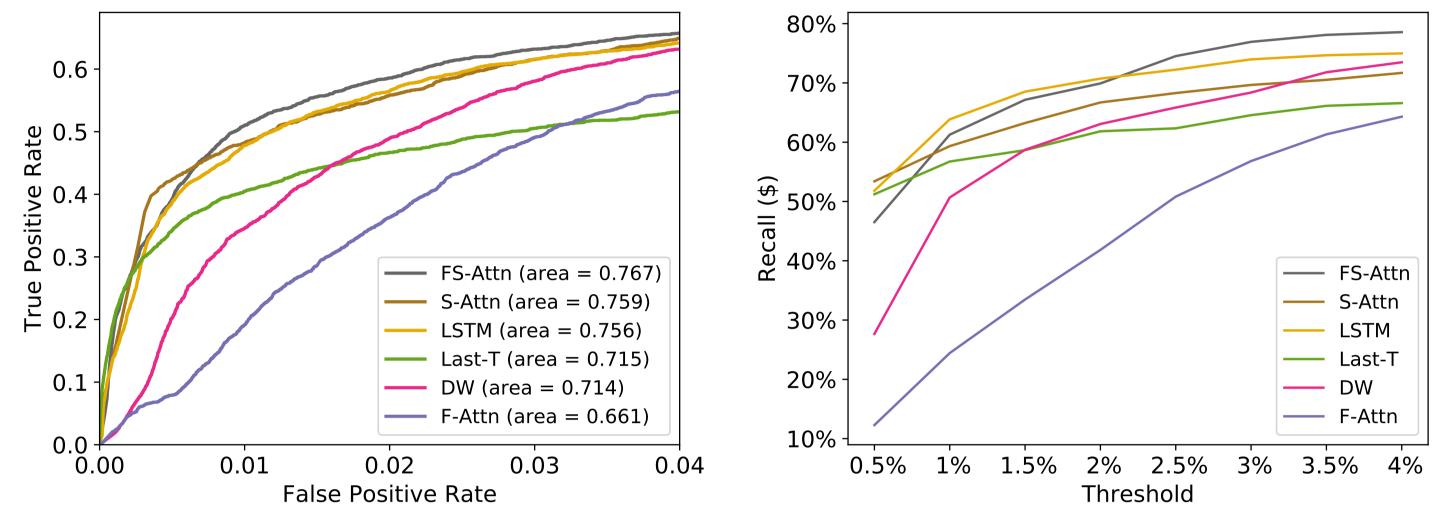


Figure 1: Area under the top 4% FPR of the ROC curve (left) and recall in US dollars presented in percentages on 8 thresholds (right).

Attention Mechanism Analysis

A-transaction - the transaction with the highest attention weight in the sequence. Given a sequence $S = (x_1, ..., x_m)$, the index of the A-transaction is:

index = $\arg\max_{t} p(z = t|S) = \arg\max_{t} (u^{\mathsf{T}}l(x_t))$



$$e_{ti} = M_i f_{ti}, \quad i = 1, ..., \kappa, \quad t = 1, ..., m$$

• Feature level attention:

$$\alpha_{ti} = \frac{\exp(w^{\top} \cdot g(e_{ti}))}{\sum_{j=1}^{k} \exp(w^{\top} \cdot g(e_{tj}))}$$
$$x_t = \sum_{i=1}^{k} \alpha_{ti} \cdot e_{ti}$$

Sequence Level Decision

Transaction level decisions:

$$p(y = F | x_t) = \sigma(h(x_t)), \quad t = 1, ..., m$$

Sequence level attention:

$$p(z=t|S) = \frac{\exp(u^{\mathsf{T}} \cdot l(x_t))}{\sum_{j=1}^{m} \exp(u^{\mathsf{T}} \cdot l(x_j))}$$

• Weighted averaging of local decisions:

$$p(y = F|S) = \sum_{t=1}^{m} p(z = t|S)p(y = F|x_t)$$

Features and Sequence Attention Model

 $P(y = F \mid S)$

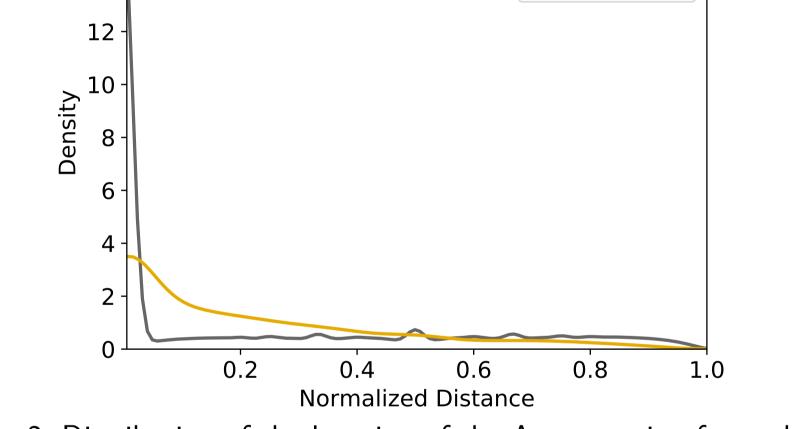
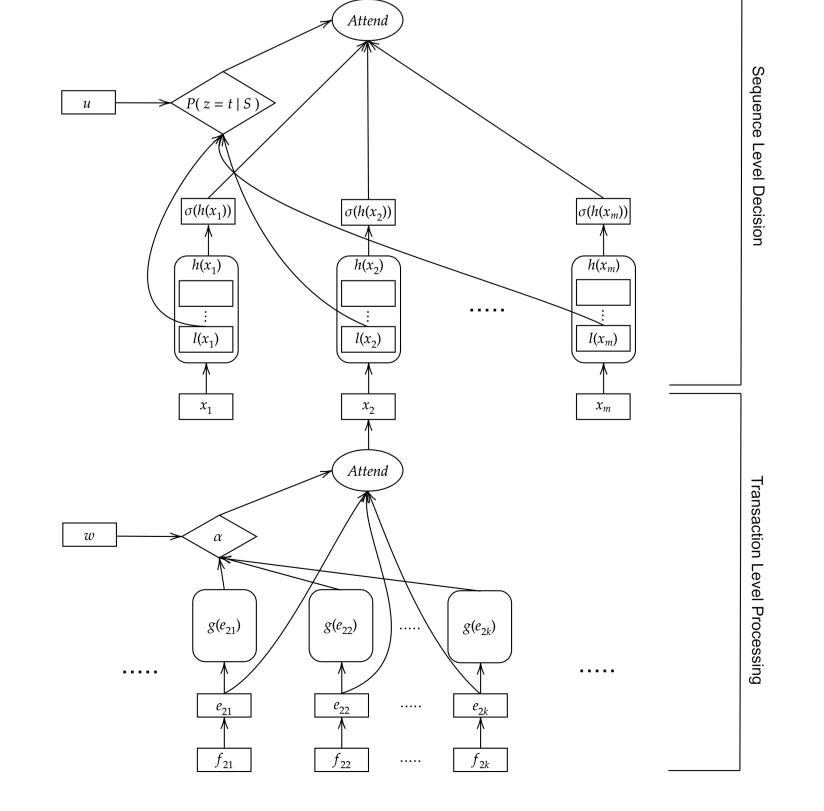


Figure 2: Distribution of the location of the A-transaction for each class.

Table 2: Use cases

| Seq. Class | Highest Weighted Transac- | Highest Weighted Features | Details |
|---------------|---------------------------------|---------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| | tions | reatures | |
| F | 6,8,9 | transaction | True positive , The last transactions in the sequence were all payments attempts committed by the fraudster. All the transactions were executed in a short period of time, the amount at each transaction was slightly different, and the beneficiary was the same in most of them. |
| F | 8 | U | True positive , The fraudster tried to fool the system by changing some of the user's personal information in the 8^{th} transaction. In addition, in both the 8^{th} transaction and the last transaction the fraudster connected from a device that differed from previous devices of the user. |
| F | 10 | Location, de- vice details | False Negative , The sequence extended across several days and only the last transaction was a fraud attempt. The information in the last transaction was similar to information in previous transactions (e.g., device elements, location) and there wasn't anything unusual in the |



sequence or in the last transaction. Therefore we speculate that the system considered the sequence as genuine.

Conclusions

- Real time fraud detection using an attention based classifier.
- Improved performance compared to standard techniques.
- Interpretable model by identifying transactions and features that contributed the most to the final decision.