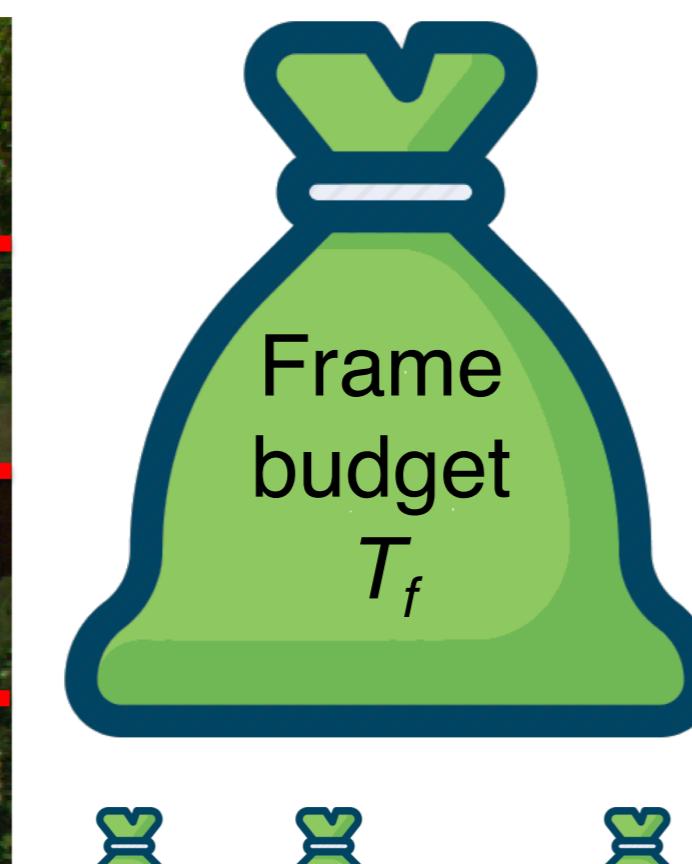
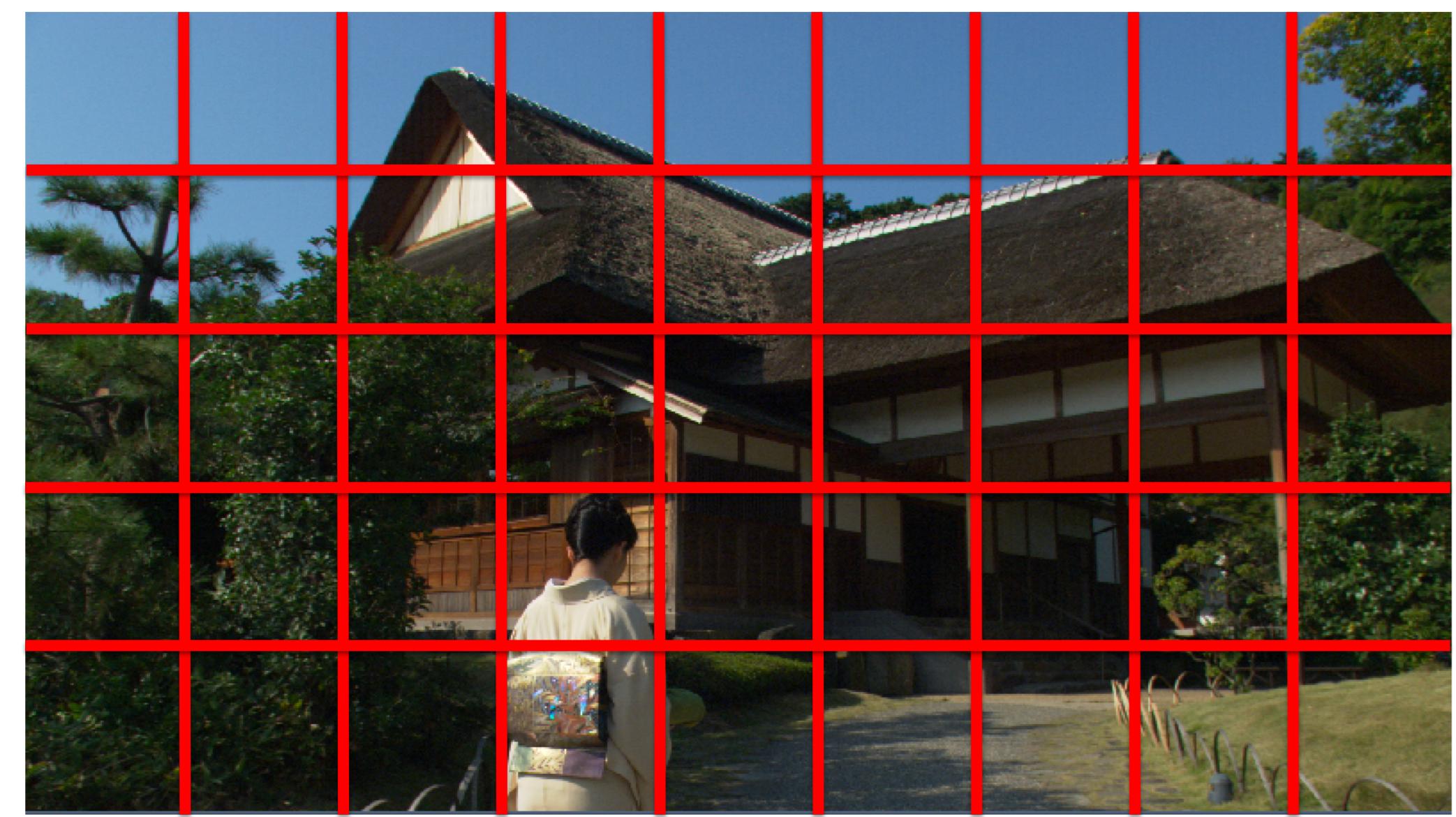
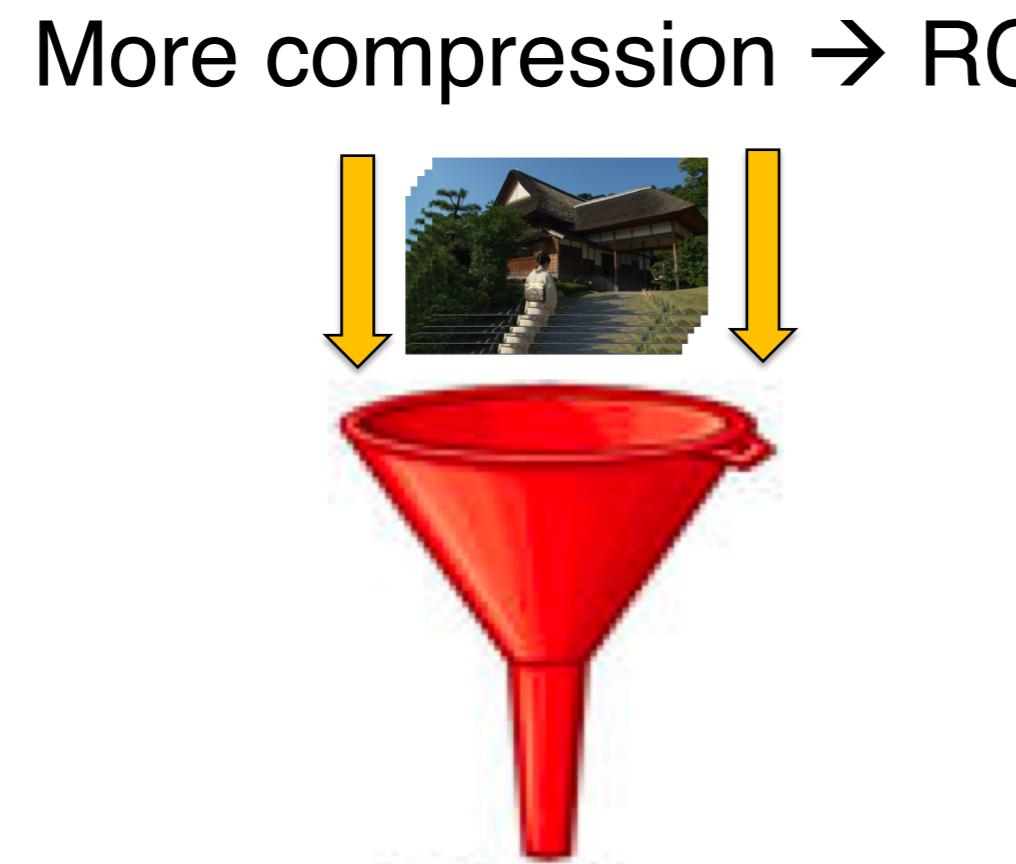


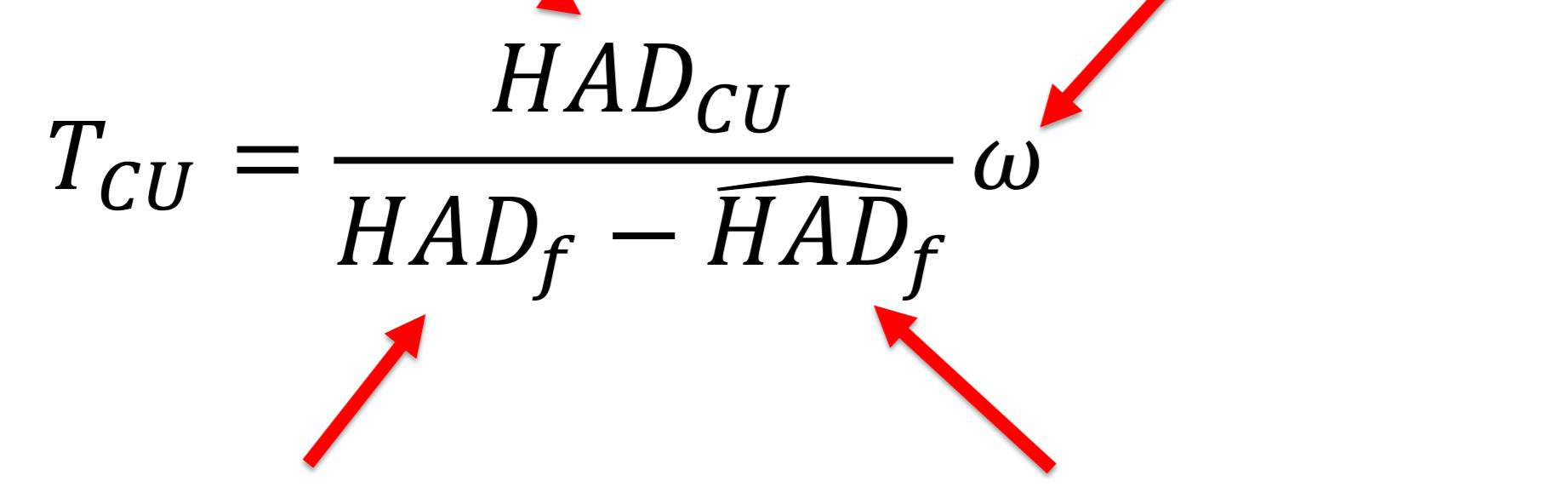
# Rate Control in HEVC Intra-coding

Less compression → rate control (RC)



$T_{CU}$  : budget of  
current coding  
unit (CU)

# coding cost of current CU



quantization parameter ( $QP$ ) for each CU?  $\rightarrow$  model approximate slope ( $\lambda$ ) of rate-distortion (RD) curve

$$\lambda_{CU} = \alpha (HAD_{CU}/T_{CU})^\beta$$

$$QP_{CU} = 4.2005 \ln \lambda_{CU} + 13.7122$$

$\{\alpha, \beta\}$ : R- $\lambda$  model's parameters  $\rightarrow$  fixed for all CUs

# Proposed RC Algorithm

Linear piecewise segments to approximate  $\lambda_{CU}$  and  $QP_{CU}$ : interpolate among  $N > 2$  control points.

Control point: actual rate, QP and distortion values of a previously coded CU,  $b$ , in same frame.

$$(1 - \rho)HAD_b \leq HAD_{CU} \leq (1 + \rho)HAD_b$$

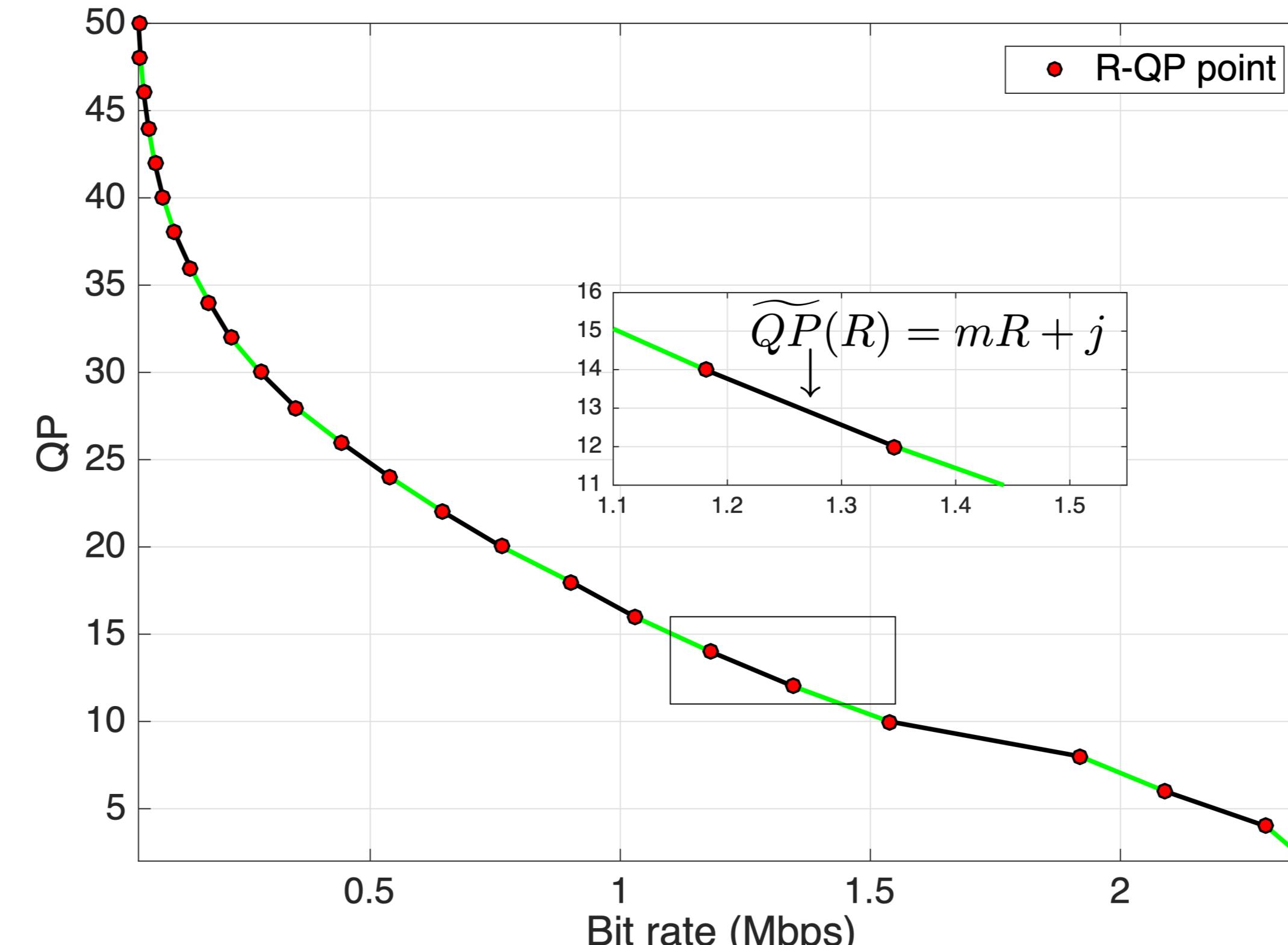
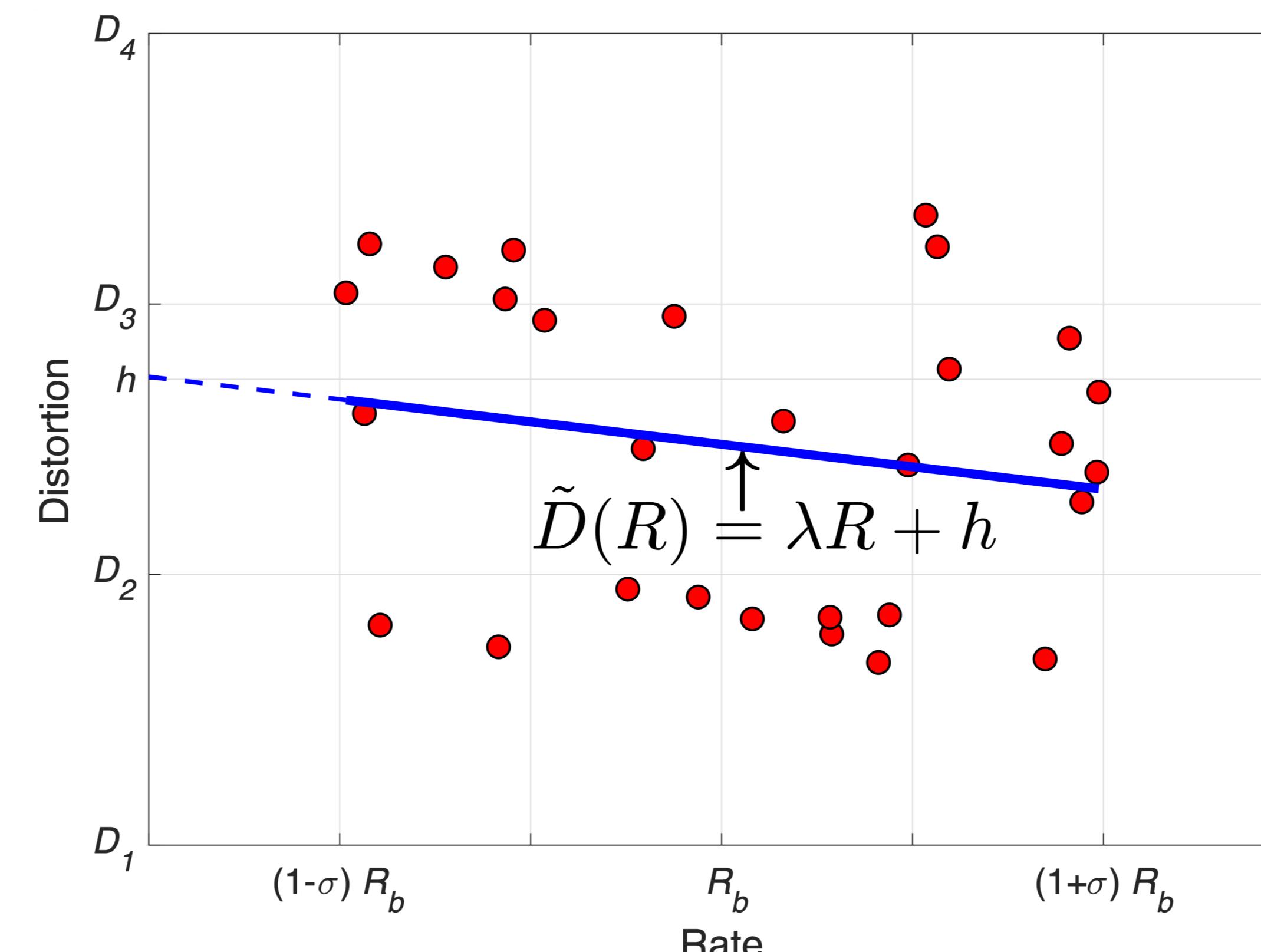
↑  
constants  $\ll 1$

$$(1 - \sigma)R_b \leq \hat{R}_{CU} \leq (1 + \sigma)R_b$$

↑  
coding cost of CU  $b$

↑  
actual rate of CU  $b$

↑  
target rate of current C



# Performance Evaluation

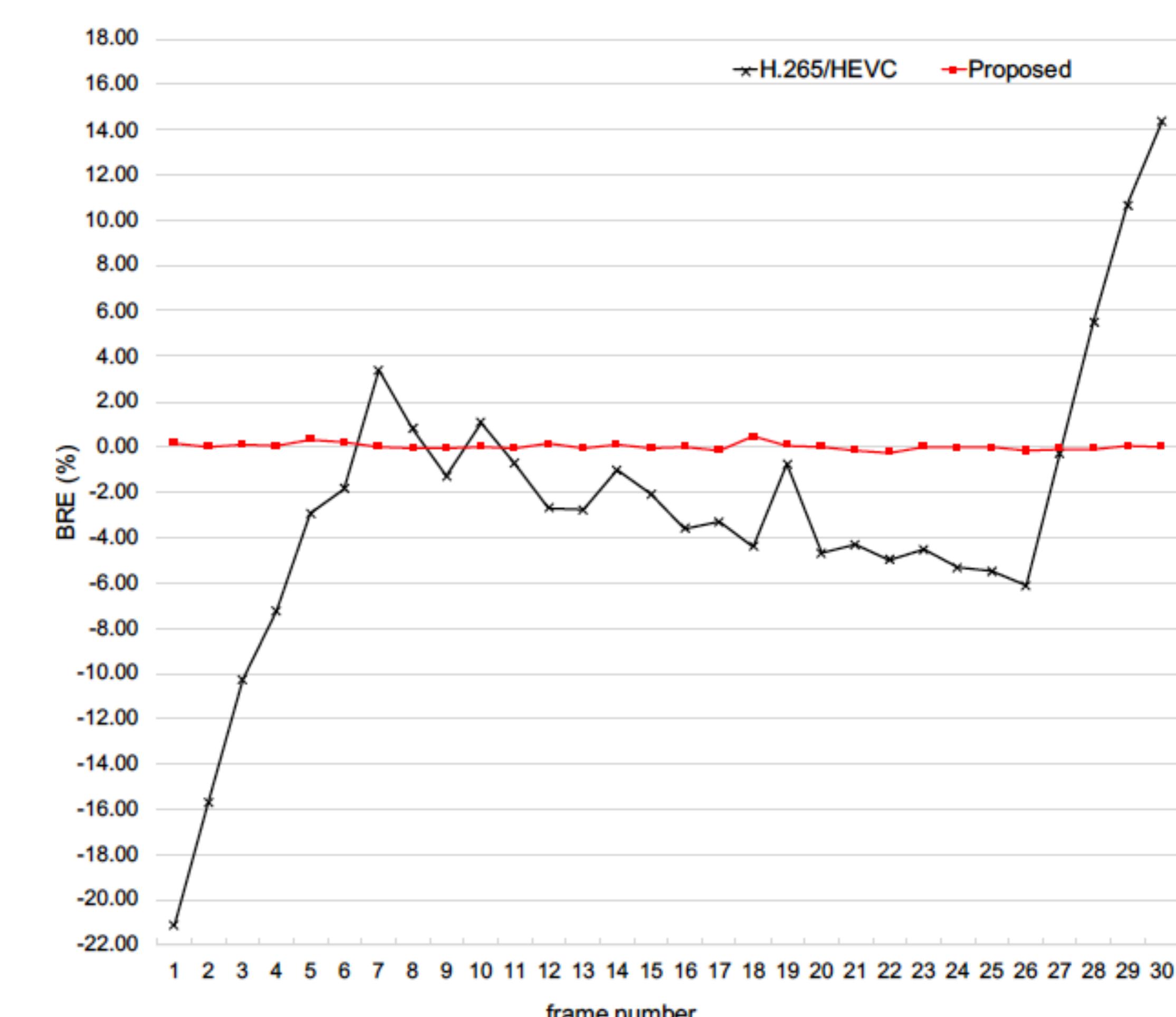
RC algorithm embedded into H.265/HEVC encoder (HM16.8]. AI profile with largest CU of 64×64 samples.

Bit rate error (BRE - %): negative numbers → underspending bit budget, positive numbers → overspending bit budget.

Average absolute BRE values reported over four different target bit rates (see Table 1).

Table 1. BRE (%) values

Sequence	R- $\lambda$			Proposed		
	Avg	Min	Max	Avg	Min	Max
<i>class SC</i>						
flyingGraphics	2.23	-7.69	1.81	0.08	-0.92	0.97
map	1.34	-5.29	6.32	0.87	-1.08	1.01
missionCtrlClip3	4.89	-11.56	1.47	0.10	-0.32	0.02
<i>class F</i>						
slideShow	2.31	-2.45	2.10	0.21	-0.03	0.08
slideEditing	0.68	-1.34	0.98	0.03	-0.02	0.02
chinaSpeed	1.03	0.13	1.03	0.02	0.01	0.02
<i>class NC</i>						
kimono	0.03	-0.04	0.01	0.01	0.00	0.01
parkScene	0.02	-0.02	0.01	0.01	0.00	0.01



frame number  
Per-frame BRE (%) for *flyingGraphics* sequence at 18 Mbps.